

JAVA WEEK 3

GrPA1-----

```
//implement the constructor
public Employee(String nm, long adhano, double salary){
    super(nm, adhano);
    this.salary = salary;
}

//override print method
public void print(){
    super.print();
    System.out.println("salary : " + salary);
}
}

class ContactEmployee extends Employee{
    final private static double hourlyPay = 100.00;
    private int contactHour;

    //implement the constructor
    public ContactEmployee(String nam, long aadhano, int con){
        super(nam, aadhano, con * hourlyPay);
    }
    //salary is computed as contactHour * hourlyPay
    public void print(){
        super.print();
    }
}
```

GrPA2-----

//implement Rectangle class

```

    public Rectangle(int wid, int hei){
        this.w = wid;
        this.h = hei;
    }

    public int area(){
        return w * h;
    }
}

class Cube extends Shape{
    private int a;
    //implement Cube class
    public Cube(int len){
        this.a = len;
    }

    public int volume(){
        return a*a*a;
    }
}

class FClass{
    private static void caller(Shape s) {
        //check if s is of type Rectangle
        if (s instanceof Rectangle){
            System.out.println(s.area());
        }
        //check if s is of type Cube
        if (s instanceof Cube){
            System.out.println(s.volume());
        }
    }
}

```

GrPA3-----

//Fill the code here

```

    public BankAccount(int acNumber, String name, int bal){
        this.accountNumber = acNumber;
    }

```

```
    this.name = name;
    this.balance = bal;
}
//prints the balance
public void balance( ){
    System.out.println(this.balance);
}

//updates balance = balance + amount
public void deposit(int amount){
    this.balance += amount;
}

//calls the checkMinBalance(amount) method,
//if it returns true update balance = balance - amount else prints Transcation failed
public void withdraw(int amount){
    if (checkMinBalance(amount)){
        this.balance -= amount;
    }
    else {
        System.out.println("Transaction failed");
    }
}
```