

Modern Application Development I

Project Statement

Influencer Engagement and Sponsorship Coordination Platform

It's a platform to connect Sponsors and Influencers so that sponsors can get their product/service advertised and influencers can get monetary benefit.

Frameworks to be used

These are the mandatory frameworks on which the project has to be built.

- Flask for application code

- Jinja2 templates + Bootstrap for HTML generation and styling

- SQLite for data storage

Note: All demos should be possible on your local machine.

Roles

The platform will have **three** roles;

Admin - root access

- An admin can monitor all the users/campaigns, see all the statistics

- Ability to flag inappropriate campaigns/users

Sponsors - a company/individual who wants to advertise their product/service

- Sponsors will create campaigns, search for influencers and send ad requests for a particular campaign.

- Sponsors can create multiple campaigns and track each individual campaign.

- They can accept ad requests by influencers for public campaigns.

- Each Sponsor may have;

 - Company Name / Individual Name

 - Industry

 - Budget

3. Influencers - an individual who has significant social media following

An influencer will receive ad requests, accept or reject ad requests, negotiate terms and resend modified ad requests back to sponsors.

They can search for ongoing campaigns (which are public), according to category, budget etc. and accept the request.

An influencer can update their profile page, which is publicly visible.

Each Influencer profile may have;

Name

Category

Niche

Reach (can be calculated by number of followers / activity etc.)

Terminologies

Ad request : A contract between campaign and influencer, stating the requirements of the particular advertisement (E.g. show Samsung s23 in 3 videos for 10 seconds each), the amount to be paid etc.

Ad request may have:

campaign_id (Foreign Key to Campaign table)

influencer_id (Foreign Key to Influencer/user table)

messages

requirements

payment_amount

status (Pending, Accepted, Rejected)

Campaign : A container for ads requests for a particular goal (E.g. advertisement for Samsung s23). It can have multiple Ad requests, a campaign description, budget, ability to set public or private

Campaigns may have:

name

description

start_date

end_date

budget

visibility (public, private)

goals

Application Wireframe

[IESCP_wireframe.png](#)

Note: The wireframe is provided only to get the flow of the application and what should appear when a specific user navigates from one page to another. It is NOT mandatory to exactly replicate the views given in the wireframe. Students can work on their own frontend idea.

Core Functionalities

1 Admin login and user login

A login/register form with fields like username, password etc. for sponsor, influencer and admin login

You can create separate forms for each type of user

You can either use a proper login framework, or just use a simple HTML form with username and password (we are not concerned with how secure the login or the app is)

The app must have a suitable model to store and differentiate all the types of user of the app.

2. Admin Dashboard - for the Admin

The application must have an admin dashboard which display all the relevant statistics of the application, e.g. active users, campaigns (public/private), ad requests and their status, flagged sponsors/influencers etc.

Students can decide what more statistics to be shown apart from the ones given above

3. Campaign Management - for the sponsors

Create a new campaign and categorize it into various niches.

Update an existing campaign - e.g. start_date, end_date, budget and/or other fields

Delete an existing campaign

4. Ad request Management - for the sponsors

Create ad requests based on the goals on the campaign

Edit an existing ad request - e.g. influencer_id, requirements, payment_amount, status

Delete an existing ad request.

5. Search for influencers, public campaigns

The sponsors should be able to search for relevant influencers based on their niche, reach, followers etc.

The Influencers should be able to search for public campaigns based on their niche, relevance etc.

6. Take action on a particular ad request - for the Influencers

Ability to view all the ad requests from all the campaigns
Ability to accept/reject a particular ad request
Ability to negotiate the “payment_amount” for a particular ad

Recommended Functionalities

API resources created to interact with the users, ad requests and/or campaigns. (Please note: you can choose which API resources to create from the given ones, It is NOT mandatory to create API resources for CRUD of all the components)
APIs can either be created by returning JSON from a controller or using flask extension like flask_restful
External APIs/libraries for creating charts, e.g. ChartJS
Implementing frontend validation on all the form fields using HTML5 form validation or JavaScript
Implementing backend validation within the controllers of your app.

Optional Functionalities

Provide styling and aesthetics to your application by creating a beautiful and responsive frontend using simple CSS or Bootstrap
Incorporate a proper login system to prevent unauthorized access to the app using flask extensions like flask_login, flask_security etc.
Implement a dummy payment portal (just a view taking payment details from sponsors for an ad request)
Any additional feature you feel is appropriate for the application

Evaluation

Students have to create and submit a project report (not more than 2 pages) on the portal along with the actual project submission
The report must include the following things;

- Student details
- Project details, including the question statement and how you approached the problem statement
- Frameworks and libraries used
- ER diagram of your database, including all the tables and their relations
- API resource endpoints (if any)
- Drive link of the presentation video

The project report must be included as a PDF **inside** the root submission folder and NOT along with it.

All code to be submitted on portal in a single zip file (zipping instructions are given in project document - Project Doc T22024)

Students have to create a brief (3–5 minute) video explaining how you approached the problem, what you have implemented, and any extra features

The video must be uploaded on the student drive with **access to anyone with link** and the link must be included in the report

This will be viewed during or before the viva, so should be a clear explanation of your work

Viva: after the video explanation, you are required to give a demo of your work, and answer any questions that the examiner asks

This includes making changes as requested and running the code for a live demo

Other questions that may be unrelated to the project itself but are relevant for the course

Instructions

This is a live document and will be updated with more details (wireframe)
We will freeze the problem statement on or before 19th May 2024, beyond which any modifications to the statement will be communicated via proper announcements.

The project has to be submitted as a single zip file.