

# Web Montage (Due 10/13) Sketch

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Create a "web montage" sketch using your knowledge of CSS positioning, animations & transitions. Pick whatever topic you want. You could:

- Create a composition that explores the visual aesthetics of the web.
- Crowd-source images by asking friends/strangers for GIFs/images/videos about a particular topic and weaving them together into a digital tapestry.
- Excavate a lost part of the web and create a historical montage. [Wayback Machine](#) has many, many, many snapshots of pages throughout time.

## HTML/CSS Reminders

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- Don't forget about sound elements.
- Video can be embedded via `iframe` and `video` elements.
- The CSS position property will allow you to place any element wherever you want.  
Possible values:  
`absolute` , `relative` , `fixed` , `static` .
- `Inline-block` can be used to create a grid, but don't forget about the whitespace between elements.
- The CSS transform property can be used for glorious 3D manipulations to any element.  
See class slides for extra tutorials.
- Animations and transitions are powerful ways to create simple interactive and motion. See class slides for extra tutorials.  
You can create fluid sized elements using percentages or `vw` / `vh` .
- `z-index` can be used to control the stacking order of elements.
- `opacity` can be helpful with layered compositions.

## References

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### Commerical

- [MillionDollarHomepage](#)

### Aesthetics

- [Rafaël Rozendaal's Websites](#)
- [Petra Cortright](#)

- [Alexandra Gorczynski's web works](#)
- [Michael Manning's NetArt](#)

## Remixing

- Dadaism and Photomontage(e.g. [Hannah Hoch](#))
- [Hybrids by 0100101110101101](#)
- [Shredder by MarkNapier](#)
- [Riot by MarkNapier](#)

## Crowds

- [Cameron's World](#)
- [Hyper GIF 3D Gallery](#) by Akihiko Taniguchi ([GIFs](#)) and [GIF 3D Gallery](#)
- [GifPumper](#)

## Technical Constraints

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The site should be composed of (at minimum) two pages:

1. A page (or pages) with your sketch.
2. An "about" page that has: your name, sketch title, a couple sentences explaining your process.
3. A nav somewhere on your page that allows the viewer to get from your sketch to your "about" page and vice versa.

## Turning in the Assignment

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Upload your project to GitHub Pages and DM me a link in Slack.

If you project is too large for GitHub, you can zip the folder and DM it to me in Slack.