GIT

SMEC

What is GIT?

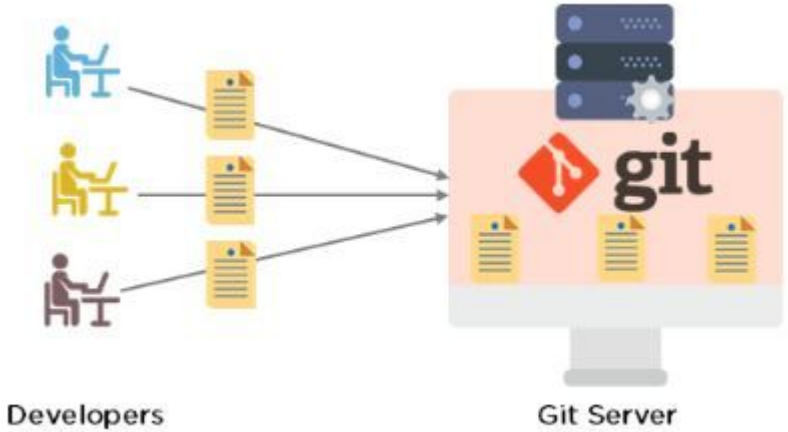
Git is a version control system used for tracking changes in computer files. It is generally used for source code management in software development.

- Git is used to tracking changes in the source code
- The distributed version control tool is used for source code management
- It allows multiple developers to work together
- It supports non-linear development through its thousands of parallel branches

SMEC

Features of GIT

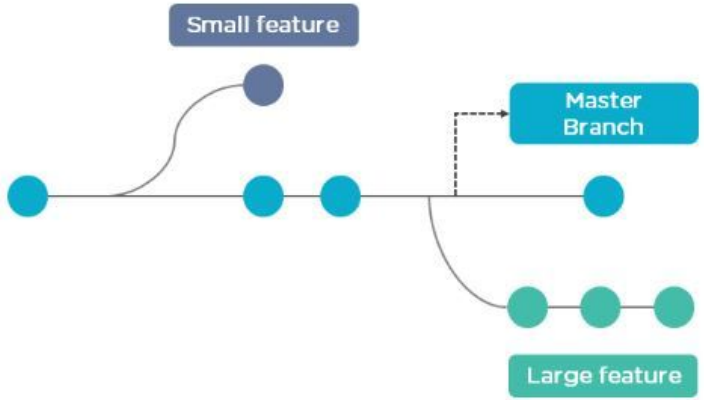
- Tracks history
- Free and open source
- Supports non-linear development
- Creates backups
- Scalable
- Supports collaboration
- Branching is easier
- Distributed development



SMEC

Branch in GIT

Branch in Git is used to keep your changes until they are ready. You can do your work on a branch while the main branch (master) remains stable. After you are done with your work, you can merge it with the main office.The above diagram shows there is a master branch. There are two separate branches called “small feature” and “large feature.” Once you are finished working with the two separate branches, you can merge them and create a master branch.



SMEC

How to install GIT

- **Linux :**

  https://git-scm.com/download/linux

- **Mac :**

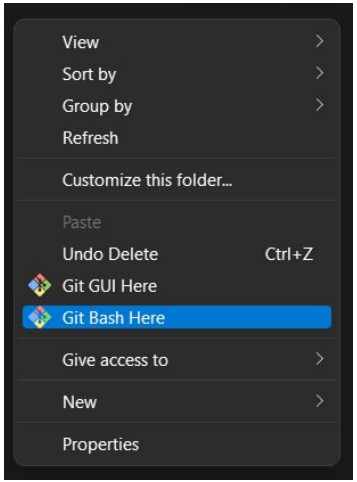
  https://git-scm.com/download/mac

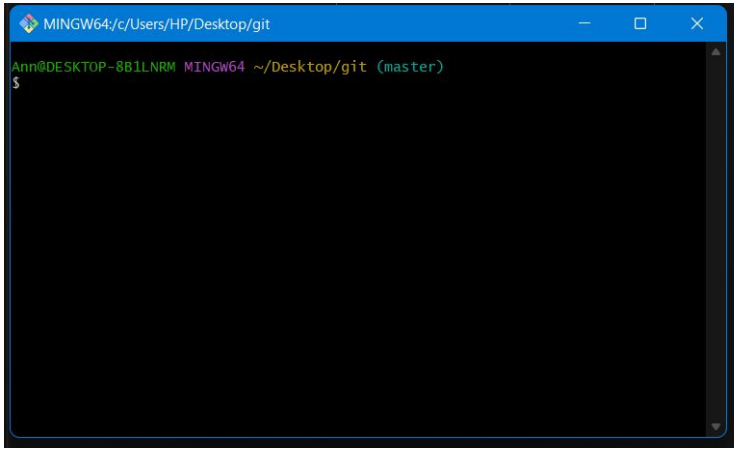
- **Windows :**

  https://git-scm.com/download/win

SMEC

➔ **Create an empty folder → right-click**





Basic Commands in GIT

➔ git init

Initializes a new Git repository. If you want to place a project under revision control, this is the first command you need to learn.

➔ git add

Moves changes from the working directory to the staging area. This gives you the opportunity to prepare a snapshot before committing it to the official history.

➔ git branch

This command is your general-purpose branch administration tool. It lets you create isolated development environments within a single repository.

SMEC

➔ git commit

Takes the staged snapshot and commits it to the project history. Combined with git add, this defines the basic workflow for all Git users.

➔ git commit -amend

Passing the --amend flag to git commit lets you amend the most recent commit. This is very useful when you forget to stage a file or omit important information from the commit message

➔ git push

Pushing is the opposite of fetching (with a few caveats). It lets you move a local branch to another repository, which serves as a convenient way to publish contributions. This is like svn commit, but it sends a series of commits instead of a single changeset.

➔ git pull

Pulling is the automated version of git fetch. It downloads a branch from a remote repository, then immediately merges it into the current branch. This is the Git equivalent of svn update.

SMEC

➔ git checkout

In addition to checking out old commits and old file revisions, git checkout is also the means to navigate existing branches. Combined with the basic Git commands, it's a way to work on a particular line of development.

➔ git clean

Removes untracked files from the working directory. This is the logical counterpart to git reset, which (typically) only operates on tracked files.

➔ git clone

Creates a copy of an existing Git repository. Cloning is the most common way for developers to obtain a working copy of a central repository.

➔ git config

A convenient way to set configuration options for your Git installation. You'll typically only need to use this immediately after installing Git on a new development machine.

SMEC

➔ git fetch

Fetching downloads a branch from another repository, along with all of its associated commits and files. But, it doesn't try to integrate anything into your local repository. This gives you a chance to inspect changes before merging them with your project.

➔ git log

Lets you explore the previous revisions of a project. It provides several formatting options for displaying committed snapshots.

➔ git merge

A powerful way to integrate changes from divergent branches. After forking the project history with git branch, git merge lets you put it back together again.

➔ git rebase

Rebasing lets you move branches around, which helps you avoid unnecessary merge commits. The resulting linear history is often much easier to understand and explore.

SMEC

➔ git rebase -i

The -i flag is used to begin an interactive rebasing session. This provides all the benefits of a normal rebase, but gives you the opportunity to add, edit, or delete commits along the way.

➔ git reflog

Git keeps track of updates to the tip of branches using a mechanism called reflog. This allows you to go back to changesets even though they are not referenced by any branch or tag.

➔ git remote

A convenient tool for administering remote connections. Instead of passing the full URL to the fetch, pull, and push commands, it lets you use a more meaningful shortcut.

➔ git reset

Undoes changes to files in the working directory. Resetting lets you clean up or completely remove changes that have not been pushed to a public repository.

➔ **git revert**

Undoes a committed snapshot. When you discover a faulty commit, reverting is a safe and easy way to completely remove it from the code base.

➔ **git status**

Undoes a committed snapshot. When you discover a faulty commit, reverting is a safe and easy way to completely remove it from the code base.