

# FINAL CODE FOR OUR PROJECT:

```
#include <SoftwareSerial.h>

SoftwareSerial SIM900(10, 11);
// Define the pin for the MQ-5 gas sensor
int gasSensorPin = A0; // Analog pin A0 for sensor output
int buzzerPin = 3; // Digital pin 8 for the piezo buzzer

String f1001 = "+91XXXXXXXXXX"; // student1 father cell phone number
String f1002 = "+91XXXXXXXXXX";
void setup() {
  Serial.begin(9600);
  delay(2000); // Initialize serial communication
  pinMode(gasSensorPin, INPUT); // Set the sensor pin as INPUT
  pinMode(buzzerPin, OUTPUT);
  Serial.begin(9600);
  // Nodemcu is connected over here

  SIM900.begin(9600); // original 19200. while enter 9600 for sim900A
  // Init SPI bus
  // Set the buzzer pin as OUTPUT
}

void loop() {
  int sensorValue = analogRead(gasSensorPin); // Read sensor value

  // Print the sensor value to the Serial Monitor
  Serial.print("Gas Sensor Value: ");
  Serial.println(sensorValue);

  int threshold = 120; // Set a threshold value (adjust as needed)

  // If the sensor value crosses the threshold, indicate gas leakage
  if (sensorValue > threshold)
  {
    sendSMS(" GAS DETECTED PLEASE TAKE CAUTION", f1001);
    delay(1000);
    Serial.println("Gas Leakage Detected!");
    // Sound the buzzer
    digitalWrite(buzzerPin, HIGH);
    delay(1000); // Buzz for 1 second
    digitalWrite(buzzerPin, LOW);
    delay(1000); // Wait for 1 second
  }
}
```

```

    } else {
        digitalWrite(buzzerPin, LOW); // Turn off the buzzer if no gas leakage
    }
}

void sendsms(String message, String number)
{
    String mnumber = "AT + CMGS = \"" + number + "\"";
    SIM900.print("AT+CMGF=1\r");
    delay(1000);
    SIM900.println(mnumber); // recipient's mobile number, in international format

    delay(1000);
    SIM900.println(message);           // message to send
    delay(1000);
    SIM900.println((char)26);          // End AT command with a ^Z, ASCII code 26
    delay(1000);
    SIM900.println();
    delay(100);                        // give module time to send SMS
    // SIM900power();
}

```

## IMAGES:



