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Roll no. 10

## E-commerce

### 1/ Major types of E-commerce.

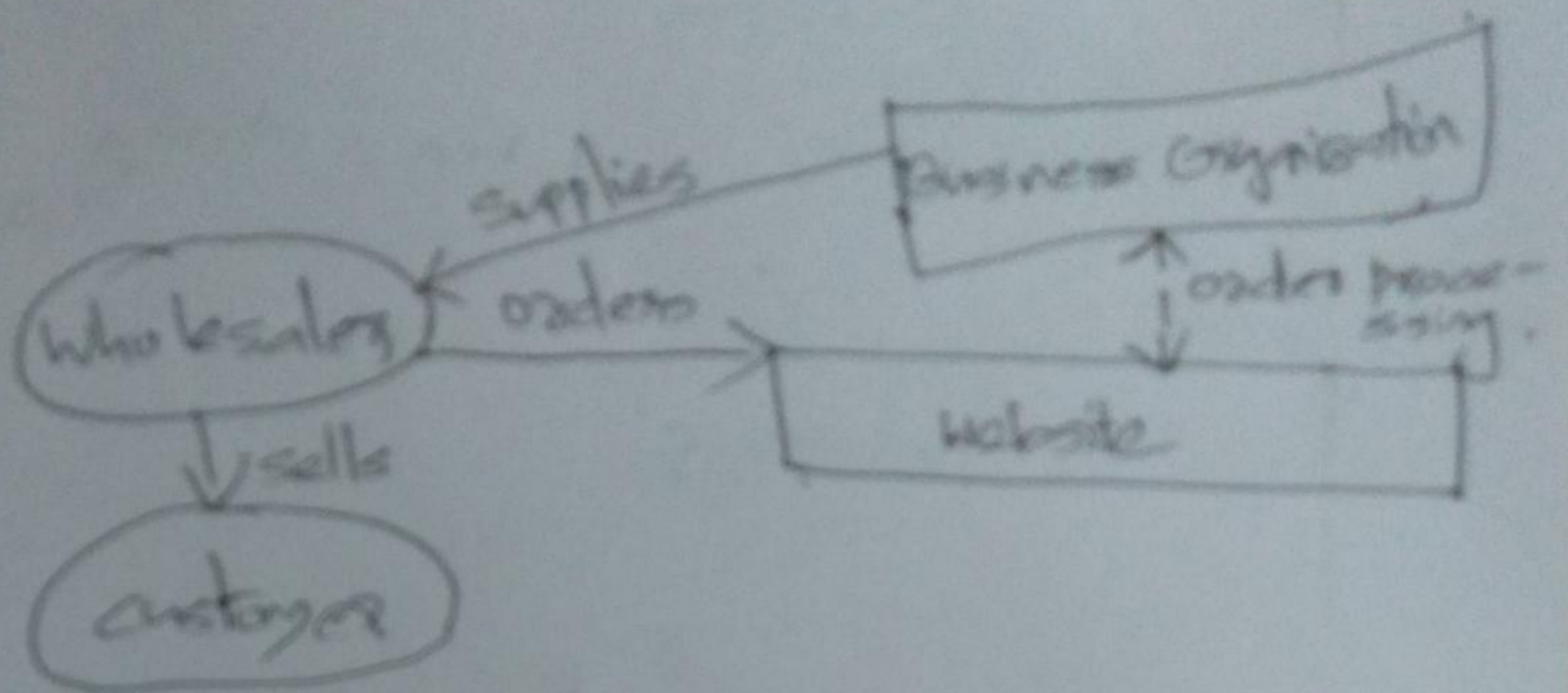
#### (i) B2B (Business -to- Business)

→ The two business interchange information electronically. The transactions between two business are undertaken via internet and extranet.

→ A website following the B2B business model sells its products to an intermediate buyer who then sells the product to the final customer.

→ As an example, a wholesaler places an order from a company's website and after receiving the consignment, sells the product to the final customer who comes to his retail outlet at one of its retail outlets.





### ③ Business-to-Customer

→ In this type, business sells product or service directly to customers over the internet.

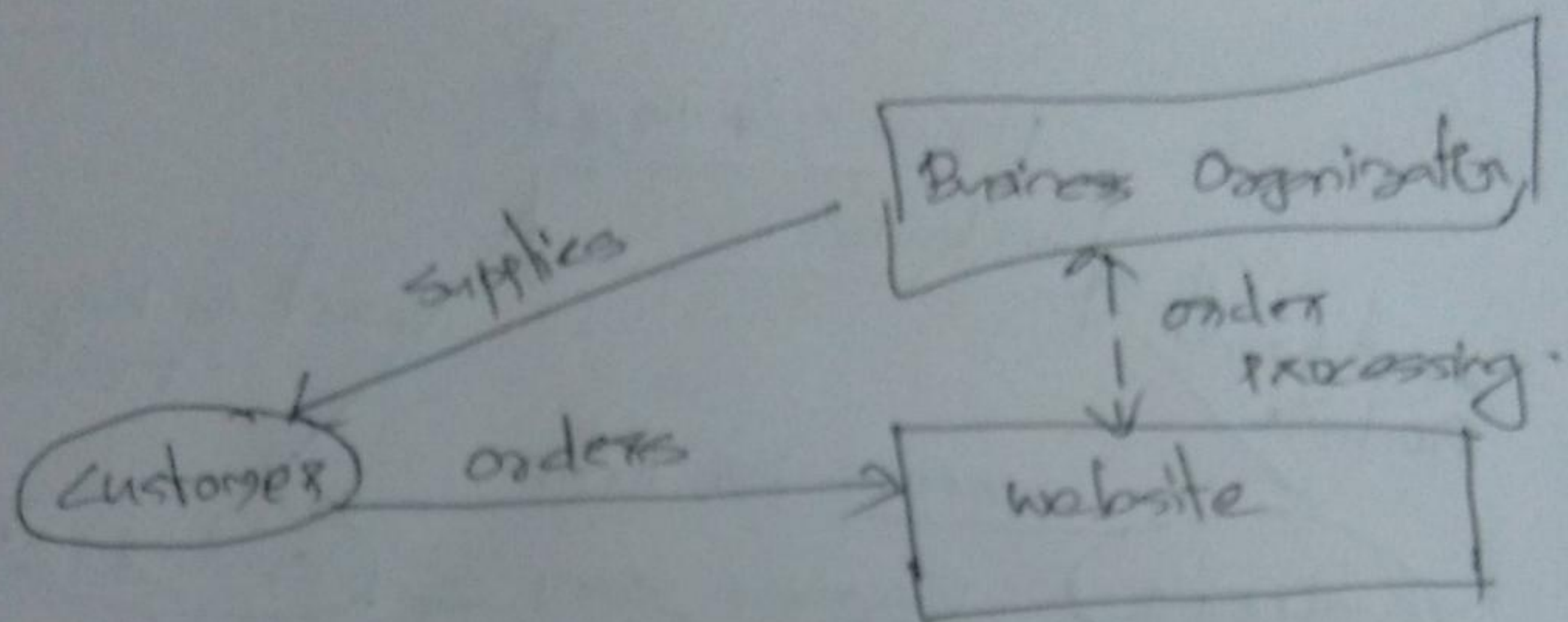
→ A website following the B2C Business model sells its products directly to a customer.

A customer can view the products shown on the website.

Other customers can choose a product and order the same. The website will then send a notification to the business organisation via email and the organisation will dispatch the product/goods to the customer.



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### (3) C2C (customer-to-customer)

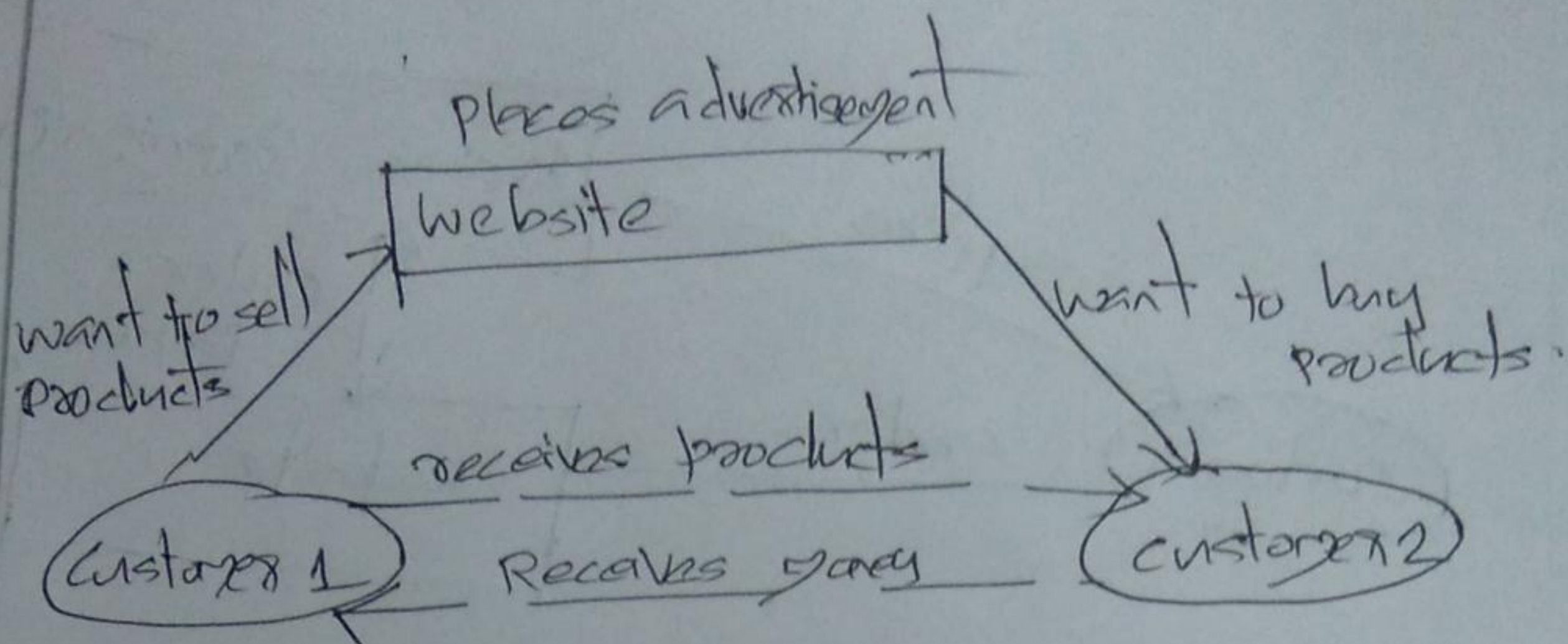
→ customer-to-customer electronic commerce involves consumers selling products or services to other consumers. eg: Ebay, dx, Craig's List.

→ A website following the C2C business model helps consumers to sell their assets like residential property, cars, motorcycles, etc. or rent a room by publishing their information on the website.

→ website may or may not charge the consumer for its services. Another consumer goes up to buy the product of the first customer by viewing the post/advertisement on the website.



(4)



#### (4, C2B) (Customer - to - Business)

In this type, consumers sell product or service to business over the internet.

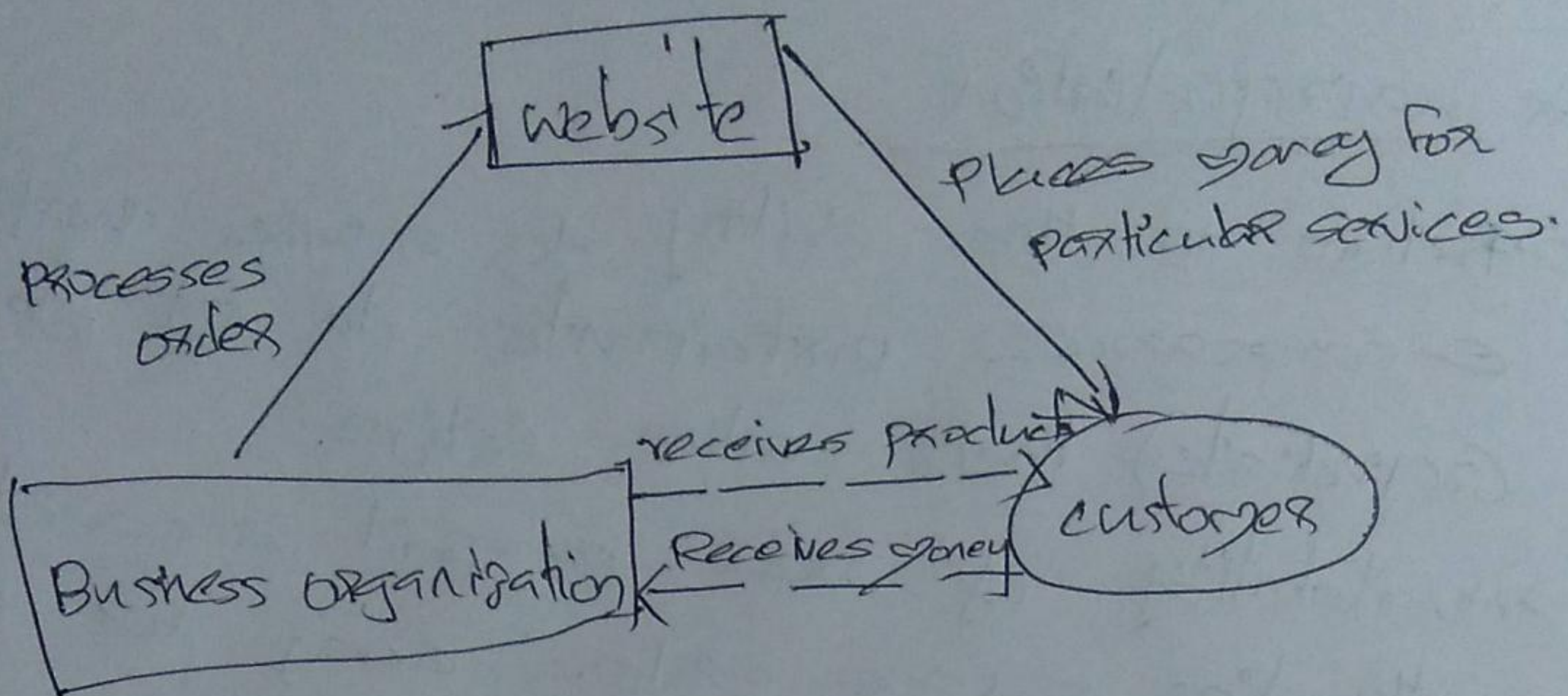
→ In this model, a consumer approaches a website showing multiple business organizations for a particular service.

→ The consumer places an estimated amount he/she wants to spend for a particular service.

→ eg: - the comparison of interest rates of personal loan/cash loan provided by various banks via websites. A business organization who fulfills the consumer's requirement within the specified budget, approaches the customer and provides its services.



(5)



### 3/ 6 key dimensions of e-commerce security

- Integrity
- Non repudiation
- Authenticity
- confidentiality
- privacy
- Availability.

#### \* Integrity

→ Refers to the ability to ensure that information being displayed the web site/ transmitted or received over the internet has not been altered by any way by an unauthorized party.



(6)

### \* nonrepudiation

- Refers to the ability to ensure that e-commerce participants do not deny (repudiate) their online actions.
- Availability of free e-mail accounts with drop boxes makes easy for a person to post comments, send messages and perhaps dening.

### \* Authenticity

- Refers to the ability to identify of a person or entity with whom you are dealing on the internet.
- identifying customers by merchant, etc.

### \* Confidentiality

- Refers to the ability to ensure that messages and data are available only to those who are authorized to view them.



(7)

### \* Privacy

→ Refers to the ability to control the use of information a customer provides about himself to an e-commerce merchant.

→ E-commerce merchant have two concerns of privacy.

→ They must establish internal policies that govern their own use of customer information and they must protect that information from illegitimate use.

→ eg: hackers break into e-commerce sites and gain access to credit card information. Violates the confidentiality privacy of individuals.

### \* Availability

→ Refers to the ability to ensure that an e-commerce site continues to function as intended.



## 4, Types of Payment system

### Cash:

- legal tender defined by a national authority to represent value.
- most common form of payment.
- they can be converted into other forms.
- private organization create a form of private cash: scrip.
- eg: trading stamps, "point" programs, other forms of customer loyalty currency.
- It is portable
- No authentication.
- provides instant purchasing power.
- No transaction fee for the use of cash.
- does not require any complementary assets such as special hardware or existence of account.
- It is anonymous and difficult to trace.
- limited to smaller transaction.



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- It is easily stolen.
- Does not provide any float
- purchases are final, irreversible.

### \* Checking transfers

- Represents fund transferred directly via a signed draft or check from a customer's checking account to a merchant or other individual.
- second most common form of payment in US.
- checks can be used for both small and large organizations.
- not used for micro payments.
- have some float.
- Not anonymous and require third party institution to work.
- introduce security risks for merchants.
- can be forged more easily than cash, authentication is required.
- present some risk - they can be cancelled before they clear the account & can.



(10)

balance if there is not enough money in account.

### \* Credit card

→ Represents an account that extends credit to consumers.

→ Permits consumers to make payments to multiple vendors at one time.

→ Credit card associations: Visa and MasterCard non profit associations - set standard

for issuing banks - such as Citibank - issue the credit cards and process transactions.

→ Third parties - handle verification of accounts and balances.

→ Credit card issuing banks - issues credit card and process transactions minimize the risk to transacting parties.

→ It offers consumers a line of credit and ability to make small and large purchases instantly.



(11)

- Reduce the risk of theft.
- customer convenience.
- offer float
- transaction fee 3% - 5%.

### \* Stored value

- Account created by depositing funds into an account to and from which funds are paid out or withdrawn as needed.
- similar to checking transfers.
- eg: debit cards, gift certificates, prepaid cards, smart cards.
- debit card - immediately debits a checking or other demand deposit account.
- Debit card eliminates paper checks.
- P2P payment systems such as PayPal are variations on the stored value concept.
- P2P payment systems do not insist on repayment, but require an account with stored value, either checking account/credit card.



### \* Accumulating Balance

- Account that accumulates expenditures and to which consumers make periodic payments
- eg: phone, utility
- It usually over a specific period and then paid in full at the end of the period.

### 5/ online stored value system

- online stored value systems allow customers to make instant payments to various merchants or other individuals on the value they have stored in an online account.

eg PayPal.

- PayPal enables individuals and businesses with e-mail accounts to make and receive payments up to a specified limit.

- PayPal works by linking the user's online account with a credit, debit or checking account that he/she currently possesses.



(15)

- When a transaction is processed, PayPal automatically debits the user's account and credits the merchant's account without having to transfer any sensitive customer credit information.
- Stored value systems are a form of electronic payment technology.
- They coexist with credit and debit technology and principally target the low value transactions.
- online stored value systems have very low transaction cost.
- stored value systems are based on creating a form of electronic value, for example smart cards.
- the value can be withdrawn anytime and spent in at a later date.
- Typical applications of stored value systems are stored value cards (SVC).



## G Basic marketing and advertising strategies and tools

- \* website
- \* search engine marketing
- \* Display advertising
- \* Email and permission marketing
- \* affiliate marketing
- \* word marketing
- \* lead generation marketing.
- \* social, local and mobile marketing and advertising.
- \* multichannel marketing
- \* customer attention techniques.
- \* online pricing strategies.

### (\*) website

→ A website is a collection of web pages and related content that is identified by a common domain name and published on at least one webserver.



(5)

eg: wikipedia.org, google.com, and amazon

\* Search engine marketing and advertising

→ largest marketing and advertising platform on the internet.

→ fastest growing.

→ SEO - refers to use of search engines to build and sustain brands.

→ Search engine advertising: - refers to the use of search engines to support direct sales to online consumers.

\* Display advertising:

Top 5 display ad companies

(1), Google

(2), Facebook

(3), Yahoo

(4), Microsoft

(5), AOL

4 kinds.

(1), banner ads

(2), Rich media ads

(3), partnerships

(4), video ads.



(16)

### \* E-mail marketing

- E-mail marketing messages sent directly to interested users.
- effective form of online marketing communications.
- low cost, high response rates.
- Ability to personalise content.
- can be accessed via mobile devices.
- Primary cost: purchase of the list of names to which e-mail has sent.

### \* Affiliate marketing

- Commissions paid by advertisers to affiliate web sites for referring potential customers to their website.
- A firm pays a commission to other web sites for sending customers to their website.
- Gets paid if user click on a link/ purchase a product.



(17)

### \* Viral Marketing

→ process of getting customers to pass along a company's marketing messages to friends, family and colleagues.

→ spread faster

→ less expensive.

### \* Lead generation marketing

→ lead generation is the initiation of consumer interest or enquiry into products or services of a business.

→ Also called inbound marketing.

### \* Social Marketing / Advertising

→ the use of online social networks and communities to build brands and drive sales.

→ eg. Facebook, Twitter.

### \* Mobile Marketing & Advertising

→ Marketing on the mobile platform.

→ powerful devices.

→ faster networks.



### \* Local marketing

→ refers to any marketing techniques a localized business in any industry uses to market itself to the area it operates in

### \* Multichannel marketing

→ marketers use multiple channels to touch customers.

→ eg: TV, print, Radio.

### \* Customer Retention Strategies:

→ Internet offer several marketing techniques to build a strong relationship with customers.

### \* Online pricing strategies: -

pricing: putting a value on goods and services.

- 1, Fixed cost
- 2, Variable cost
- 3, Marginal cost



(19)

2, → Price discovery refers to the act of determining the market price of a security commodity, or good or services.

→ 3 kinds of price discovery mechanisms.

(1) Auction

(2) Reverse auction

(3) market exchange.

eg: B2B, B2C, C2C.

\* Auction Broker.

→ Different auction format.

→ Auction in which auction price ~~also~~ ascends as auction proceeds

→ Auction in which auction price descends as auction proceeds

→ single auctions.

→ double auctions.

\* Reverse auction

→ the reverse auction business model is



(20)

described on the pricing website.

→ Major source of revenue are:

↳ Airline ticket reservation services,

↳ New auto purchasing

↳ licensing patents etc.

\* Market exchange:

→ an economic system in which goods and services are produced, distributed, and exchanged by the forces of price, supply and demand.