# Project Report: Emma Bakery Inventory Management System

# **Executive Summary**

The Emma Bakery Inventory Management System is a Python-based application designed to simplify and automate the process of managing inventory in a bakery setting. This project encapsulates essential functions such as adding new items, updating existing items, and displaying inventory in a user-friendly, text-based interface. While it currently operates as a standalone application without persistent storage, it lays a strong foundation for a more comprehensive inventory management solution.

# **Project Overview**

## Objective

The primary goal of this project is to create a simple and effective inventory management tool tailored for Emma Bakery. The key objectives include: - Managing item details including item code, name, quantity, weight, unit, and price. - Providing an interactive interface for users to add, update, and view inventory items. - Enhancing operational efficiency and accuracy in inventory management.

## Scope

The system focuses on basic inventory management without delving into advanced features like order processing, sales tracking, or integration with other systems.

#### **Technical Details**

## **Technology Stack**

- Programming Language: Python
- Development Environment: Text-based console application

#### System Architecture

- Class Items: Serves as the blueprint for inventory items.
- Utility Functions: Facilitate various operations like displaying inventory and updating item details.
- Main Function: Acts as the control center for user interactions and workflow management.

## **Key Features**

- Adding New Items: Users can add items to the inventory with unique item codes.
- Updating Items: Provides options to modify item details.
- Displaying Inventory: Lists all items in a tabular format.

# Implementation

#### **Development Process**

The development followed a structured approach: 1. Requirement Analysis: Identified key features needed for a basic inventory management system. 2. Design: Outlined the class structure and defined necessary functions. 3. Coding: Implemented the system in Python, focusing on readability and simplicity. 4. Testing: Conducted basic tests to ensure functionality.

# Challenges and Solutions

- User Input Validation: Implemented basic validation and error messages to guide user input.
- Data Persistence: As a future improvement, integrating a database or file-based storage is recommended.

#### Usage

The system is designed for bakery staff with basic computer skills. It allows for easy management of inventory through simple commands and inputs.

#### **Project Documentation**

#### Class: Items

- **Purpose**: Represents individual items in the inventory.
- Attributes:
  - item\_code\_index: Class variable acting as an index to track item codes.
  - Private instance variables: \_\_item\_code, \_\_name, \_\_quantity, \_\_weight, \_\_unit, \_\_price.
- Methods:
  - \_\_init\_\_: Constructor to initialize an item with code, name, quantity, weight, unit, and price.
  - create\_object\_by\_user\_input: Class method to create an item object based on user input.
  - update\_name, update\_quantity, update\_weight, update\_weight\_unit,
    update\_price: Methods to update respective attributes.
  - get\_item\_code, get\_name, get\_quantity, get\_weight, get\_unit, get\_price: Getter methods for respective attributes.

- print\_item\_info: Prints detailed information about the item.
- Usage: Used to manage individual items in the bakery's inventory.

## Function: print\_items\_data

- Purpose: Prints a formatted table of all items in the inventory.
- Parameters:
  - items\_list: A list of Items objects.
- Behavior: Calculates column widths and prints each item's details in a tabular format.

#### Function: main\_menu

- Purpose: Displays the main menu and gets user choice.
- Returns: User's choice as a string.

# Function: find\_item\_by\_code

- Purpose: Finds an item in the database by its code.
- Parameters:
  - database: The list of all Items objects.
  - item\_code: The code of the item to find.
- Returns: The Items object if found, otherwise None.

# Function: update\_item

- Purpose: Provides a submenu for updating various attributes of an item.
- Parameters:
  - item: The Items object to be updated.

## Function: main

- **Purpose**: Entry point for the program. Manages the overall workflow and user interactions.
- **Behavior**: Implements a loop to handle user choices for adding, updating, and printing items, and exiting the program.

#### Execution

• Entry Point: The if \_\_name\_\_ == "\_\_main\_\_": block calls the main function to start the program.

#### Notes

- The program heavily relies on user input for data entry and updates.
- It manages inventory items by their unique item code.
- The program does not have persistent data storage; data is lost when the program exits.

• Error handling is primarily done through print statements.

## **Potential Improvements**

- Implement data validation for user inputs.
- Add functionality to delete items from the inventory.
- Integrate persistent data storage (e.g., database or file system).
- Enhance the user interface, potentially by using a GUI or a web interface.

# Conclusion and Future Work

The Emma Bakery Inventory Management System successfully provides a foundational platform for inventory management. Future enhancements could include: - Integration with a database for data persistence. - Implementation of a graphical user interface (GUI). - Expansion of features to include sales tracking and reporting.