16 Simple Mail Transfer Protocol

16.1 Aim

To implement a subset of Simple Mail Transfer Protocol using TCP

16.2 Theory

• SMTP: SMTP is a protocol used for email transmission. Mail servers and other mail transfer agents use SMTP to send and recieve mail messages. SMTP is connection oriented and text based protocol in which a mail sender communicates with a mail receiver by issuing command strings and supplying necessary data over a reliable ordered data stream channel, typically a transmission control protocol(TCP). An SMTP session consists of connection initiated by the SMTP client and the responses given by the SMTP server which sends the mail to other SMTP clients.

16.3 Algorithm

Algorithm 1 Server

Open a TCP Socket

Bind the socket to IP address HOST, PORT

Listen on the socket for connections

for ;; do

Accept connection

Create a thread to manage that connection and process requests like compose mail, view mailbox etc.

Exit the thread when the connection closes

end for

Algorithm 2 Client

Open a TCP Socket

Connect to the socket with IP address HOST, PORT

Accept a mail address as the user's mail address

for ;; do

Take an input on whether the user wants to compose a mail, view his mailbox or exit the program

Send that input to the server socket

Depending on the input wait for a response from the server

Process the response and print the output

end for

16.4 Code

Server

```
1 #!/usr/bin/env python3
  import socket
4 import threading
_{6} HOST = '127.0.0.1' # Standard loopback interface address (
      localhost)
7 \text{ PORT} = 65432
                        \# Port to listen on (non-privileged ports are >
        1023)
9 user emails = \{\}
  global_mail_box = {}
10
11
12
  def client_callback(conn, addr):
13
       while True:
14
           option = conn.recv(1024)
15
           if (option!="")
16
               option = int(option.decode())
                if option == 1:
18
19
                    to = conn.recv(1024)
                    to = to.decode()
20
21
                   body = conn.recv(1024)
                    body = body.decode()
22
23
                    email = "From: "+user\_emails[addr]+" \nTo : "+to+" \
      nBody : "+body
24
                    for key, value in user emails.items():
25
                        if value == to:
                            if key in global mail box.keys():
26
                                 global_mail_box[key].append(email)
27
               elif option == 2:
28
                   #Send back mailbox
29
                   conn.sendall(str(global_mail_box[addr]).encode())
30
31
                   \# Exit
32
                    exit(0)
33
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.bind((HOST, PORT))
36 s.listen()
37 while True:
38
39
       conn, addr = s.accept()
       print ('Connected by', addr)
40
       email = conn.recv(1024)
41
       user_emails[addr] = email.decode()
42
       global mail box [addr] = []
43
       t = threading.Thread(target=client\_callback, args=(conn, addr))
44
      t.start()
45
```

Client

```
import socket
import ast

HOST = '127.0.0.1' # The server's hostname or IP address
```

```
_{5} PORT = 65432 \# The port used by the server
_{7} s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s s.connect((HOST, PORT))
9 email = input("Enter preferred email :")
s.sendall(email.encode())
   while True:
11
          print("\n_{\underline{\phantom{a}}})
                                                              EMAIL
                                                                                                            \n''
12
           \begin{array}{lll} & \text{print} \left( \text{"} \backslash n1 \text{. Compose Mail} \backslash n2 \text{. View mailbox} \backslash n3 \text{. Exit} \backslash n \text{"} \right) \\ & \text{option} & = & \text{int} \left( \text{input} \left( \text{"Enter choice :"} \right) \right) \end{array} 
13
14
          s.sendall(str(option).encode())
15
           if option == 1:
16
                to = input("To :")
17
                 body = input("Body :")
18
                 s.sendall(to.encode())
19
                 s.sendall(body.encode())
20
           elif option == 2:
21
                 mailbox = s.recv(1024)
                 \begin{array}{ll} mailbox = ast.literal\_eval(mailbox.decode()) \\ for \ mail \ in \ mailbox: \end{array}
23
                        print(mail)
25
           else :
26
                 exit(0)
27
                                                                                                          n"
         print("_
28
```

16.5 Output

Enter preferred email	:abc
	_EMAIL
1.Compose Mail 2.View mailbox 3.Exit	
Enter choice :1 To :abc Body :helloworld	
	_EMAIL
1.Compose Mail	

- 2. View mailbox
- 3.Exit

Enter choice :2		
	MAIL : 1	l
From: abc To :abc Body :helloworld		
	EMAIL	
1.Compose Mail 2.View mailbox 3.Exit		
Enter choice :1 To :abc Body :hello		
	EMAIL	
1.Compose Mail 2.View mailbox 3.Exit		
Enter choice :2		
	MAIL : 1	1
From: abc To :abc Body :helloworld		
	MAIL : 2	2
From: abc		

To :abc Body :hello

____EMAIL____

- 1.Compose Mail
- 2. View mailbox
- 3.Exit

Enter choice :3

16.6 Result

SMTP server was implemented in python 3 $\,$