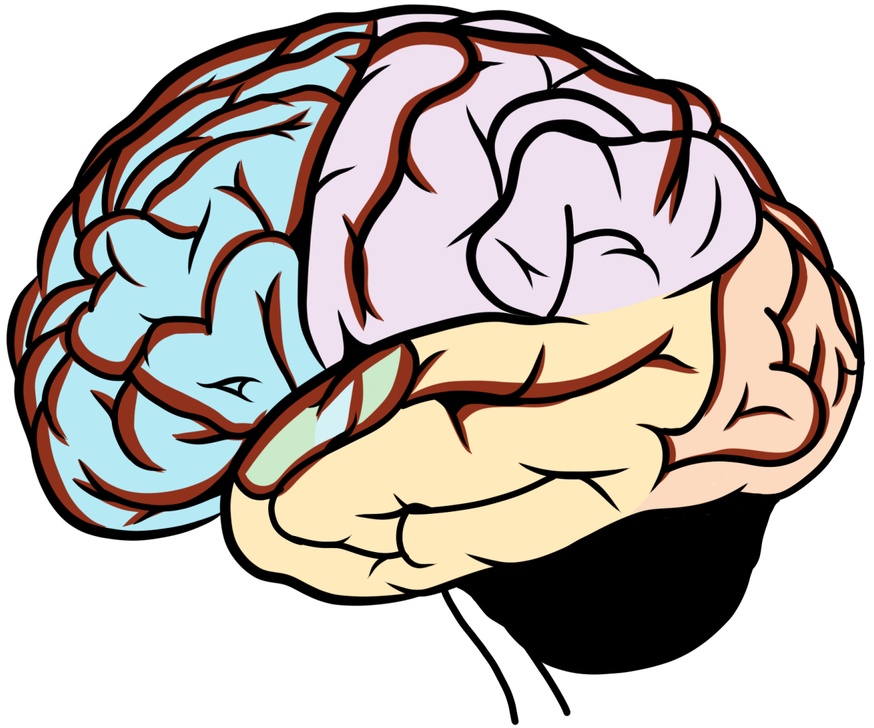
PMLDL. X-Net

Anna Boronina

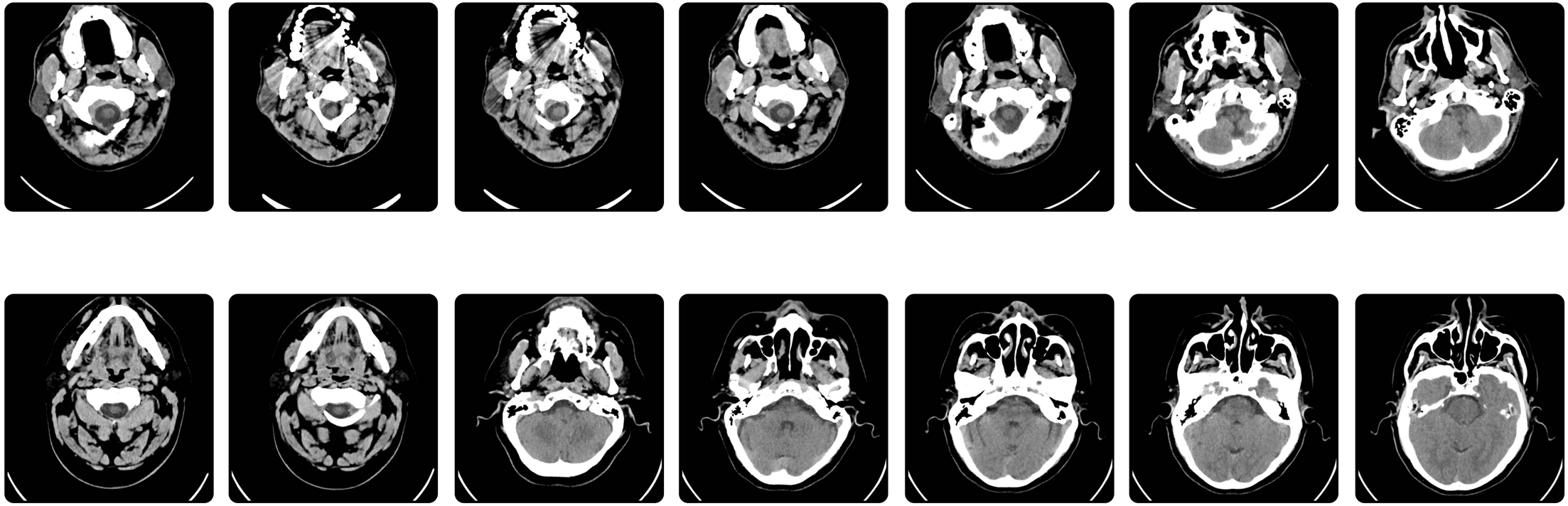
What is a brain stroke (ru: инсульт)?

Brain stroke occurs when the blood supply to part(s) of one’s brain is interrupted or reduced.



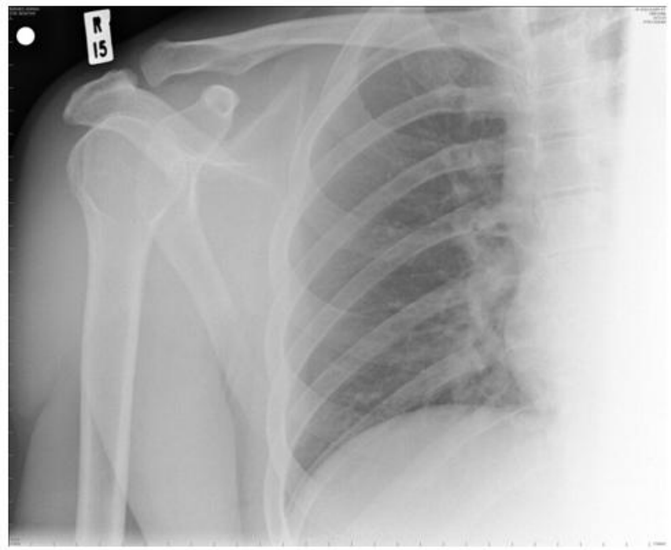
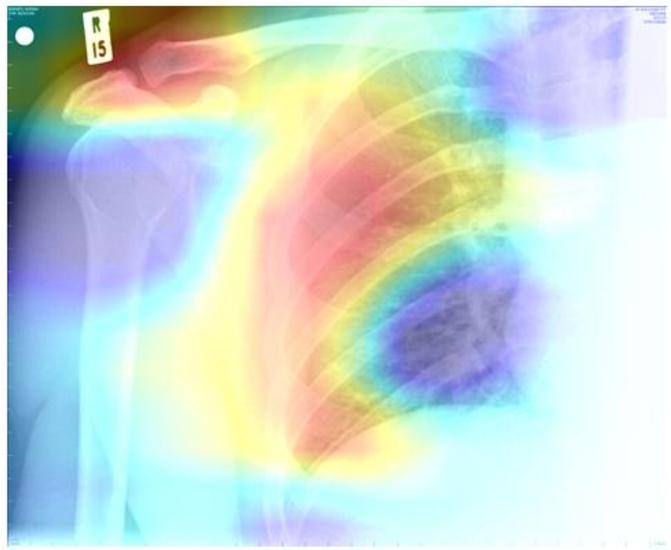
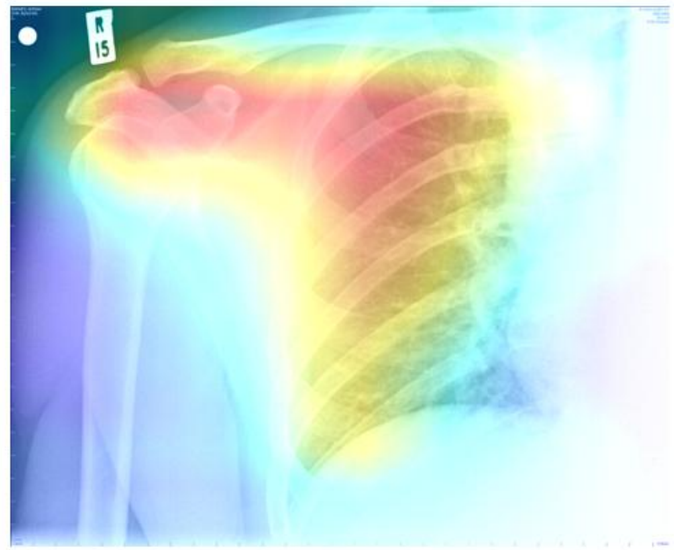
Problems

- sometimes even doctors cannot spot a brain stroke
- sometimes there is a sequence of MRI scans which should be processed together
- **healthy** VS **stroke**:



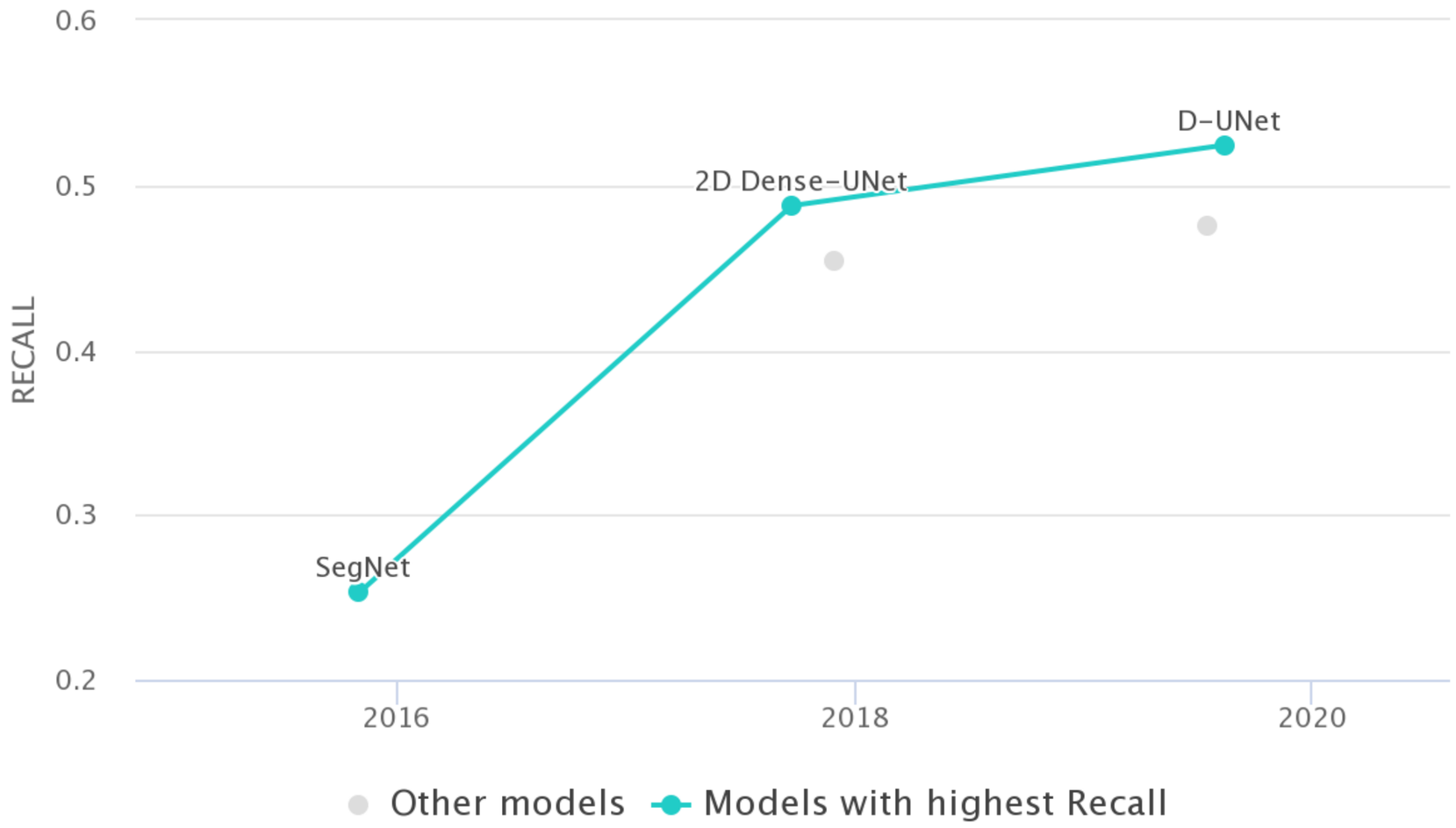
DL applications

- use Deep Learning model as a complementary tool
- use methods that explain model’s decisions
  - GradCam
  - GradCam++
  - LIME
  - ...

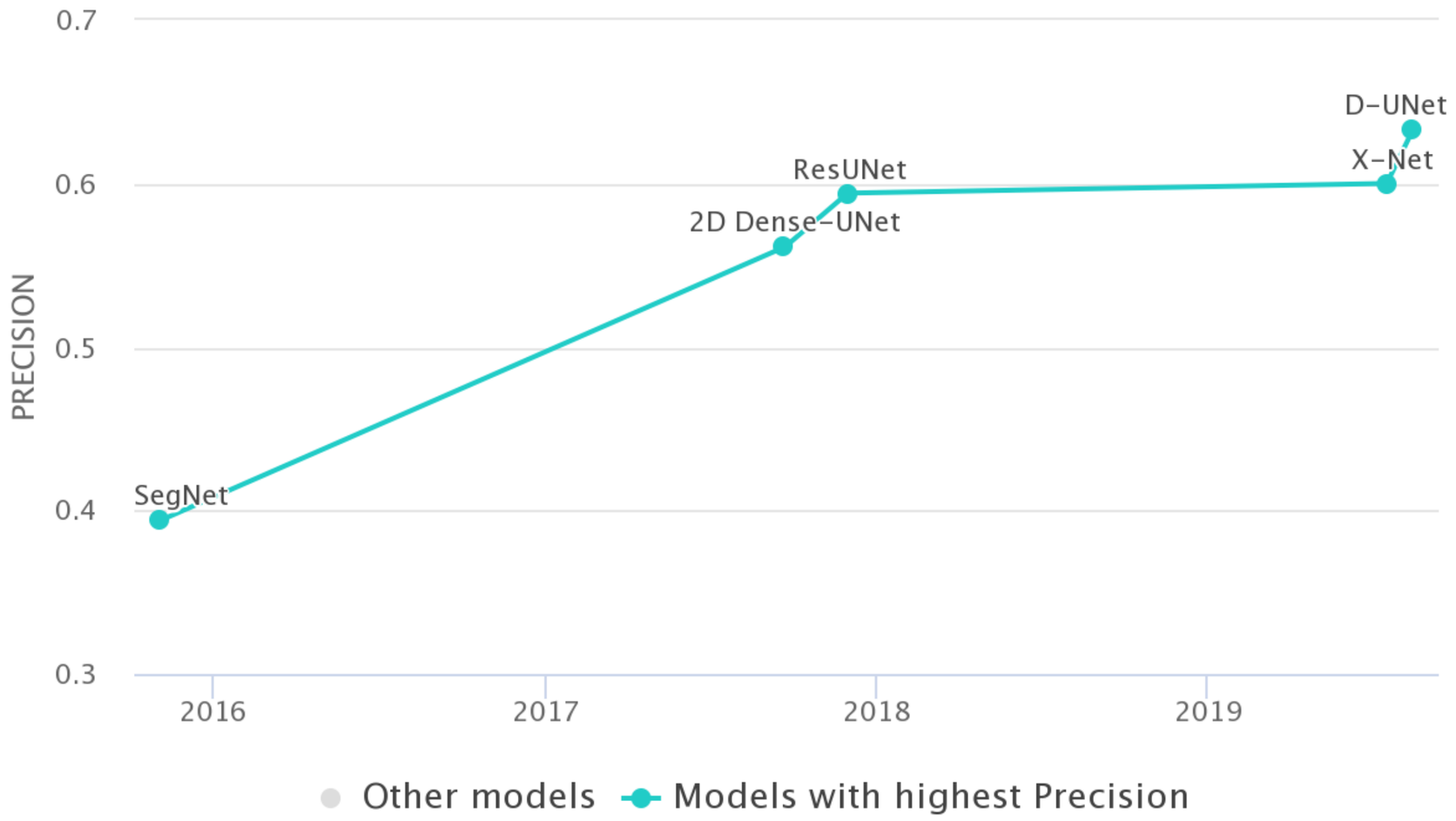
Benchmark - ATLAS dataset

Recall: How many relevant items are retrieved?



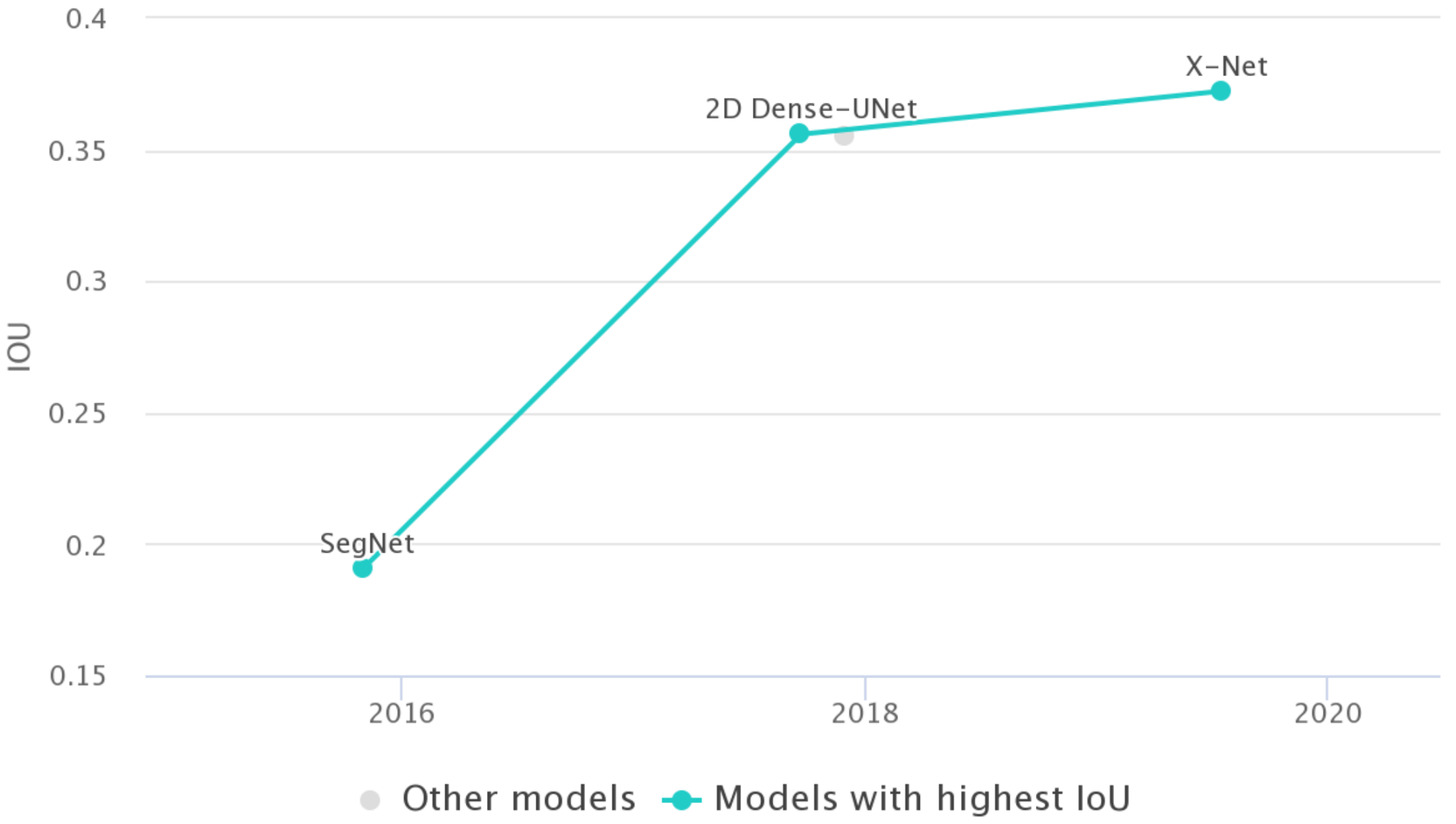
Benchmark - ATLAS dataset

Precision: How many retrieved items are relevant?



Benchmark - ATLAS dataset

IoU: What is the % of overlap between ground-truth segment and predicted segment?



X-Net Paper: Qi *et. al*

International Conference on Medical Image Computing and Computer-Assisted Intervention

MICCAI 2019: Medical Image Computing and Computer Assisted Intervention – MICCAI 2019 pp 247-255 | Cite as

X-Net: Brain Stroke Lesion Segmentation Based on Depthwise Separable Convolution and Long-Range Dependencies

Authors | Authors and affiliations

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Conference paper

First Online: 10 October 2019

Part of the Lecture Notes in Computer Science book series (LNCS, volume 11766)

Previous attempts

CHECK THIS INFO

- SegNet - symmetrical convolutional autoencoder
- UNet - residual convolutional network
- 2D Dense Unet - residual dense network

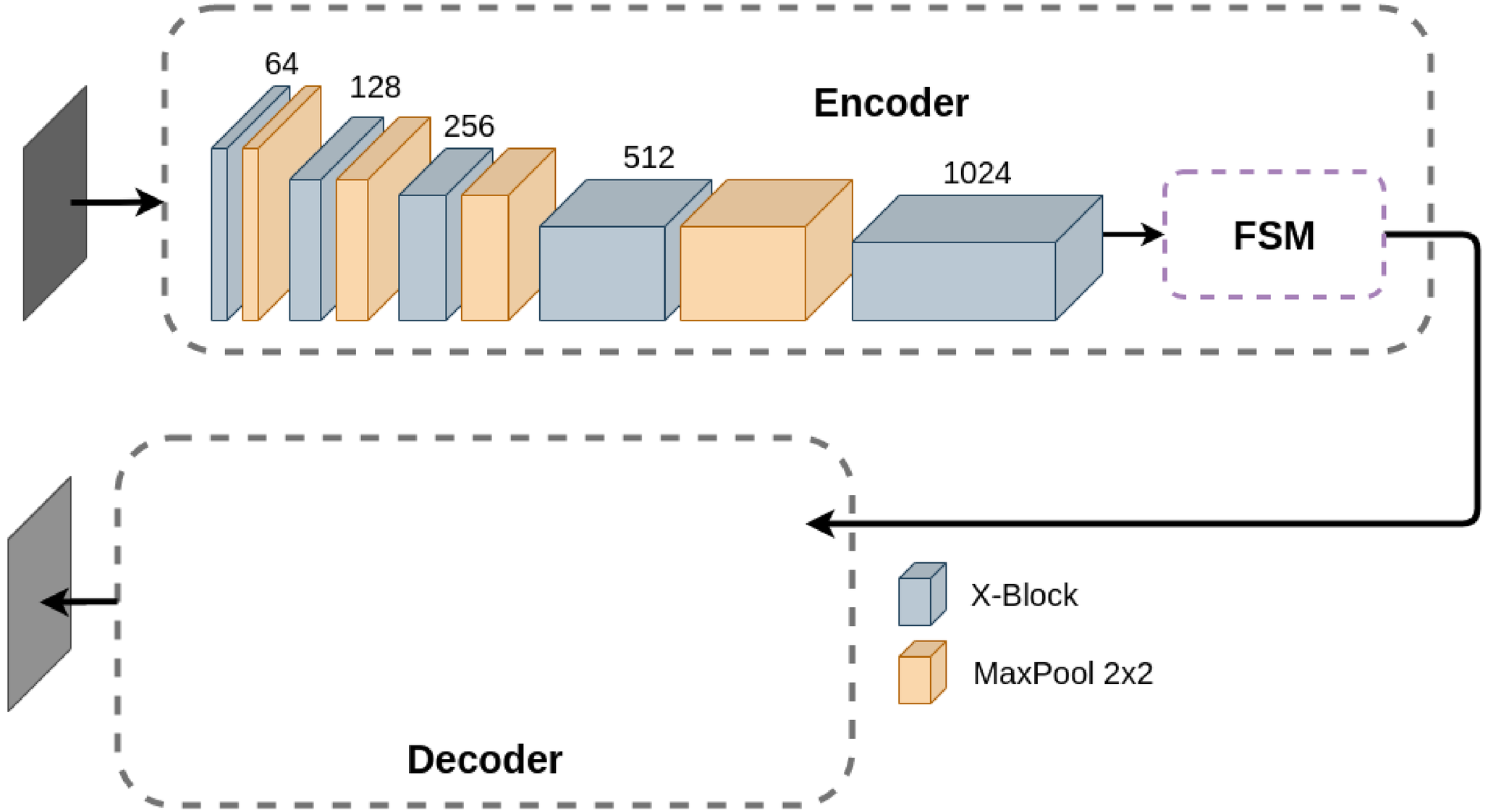
Their problems according to Qi *et. al*

- heavy network parameters
- cannot capture long-range dependencies

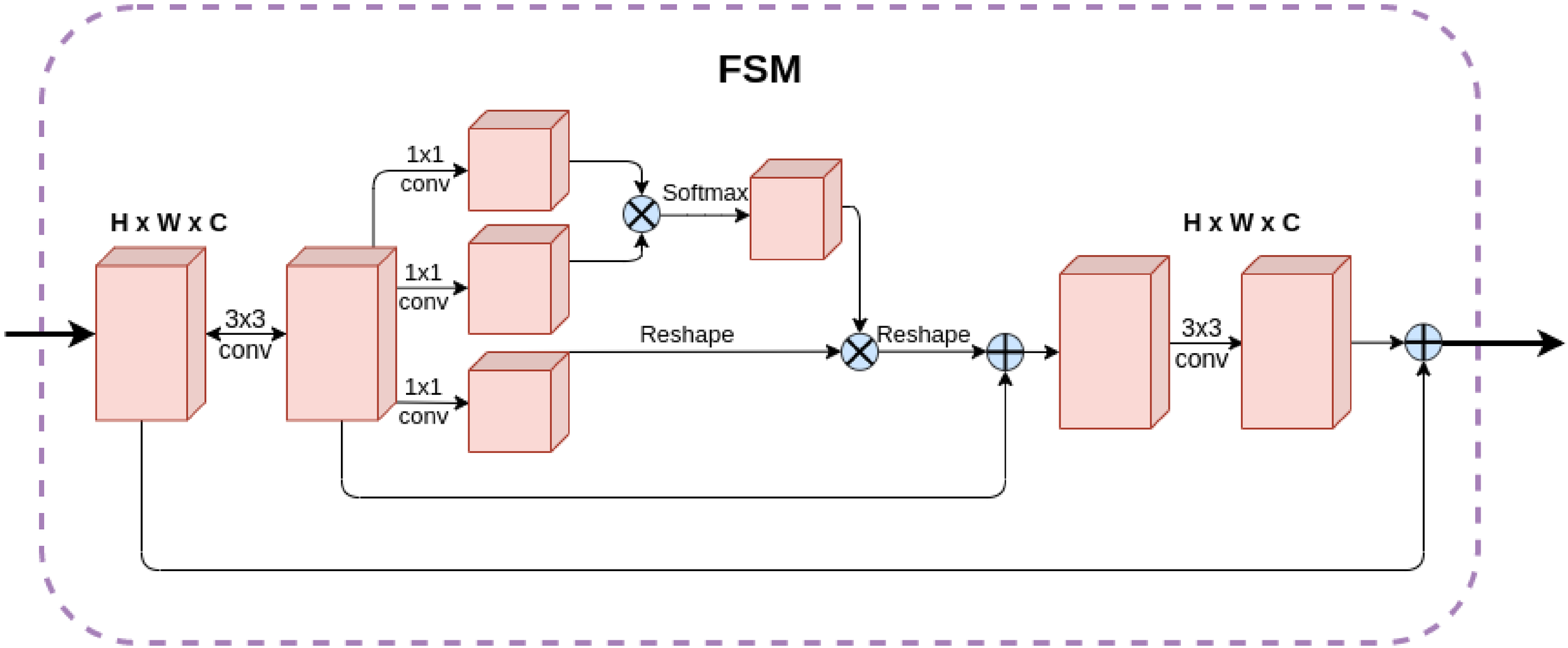
Solution proposed by Qi *et. al*

- reduce number of parameters
  - separable convolution
    - it is efficient
    - gives better segmentation results
  - basic upsampling (NN or bilinear) instead of unpooling
- Feature Similarity Module (FSM) to capture long-range dependencies
- skip-and-concat to solve vanishing gradient problem

Architecture. Encoder

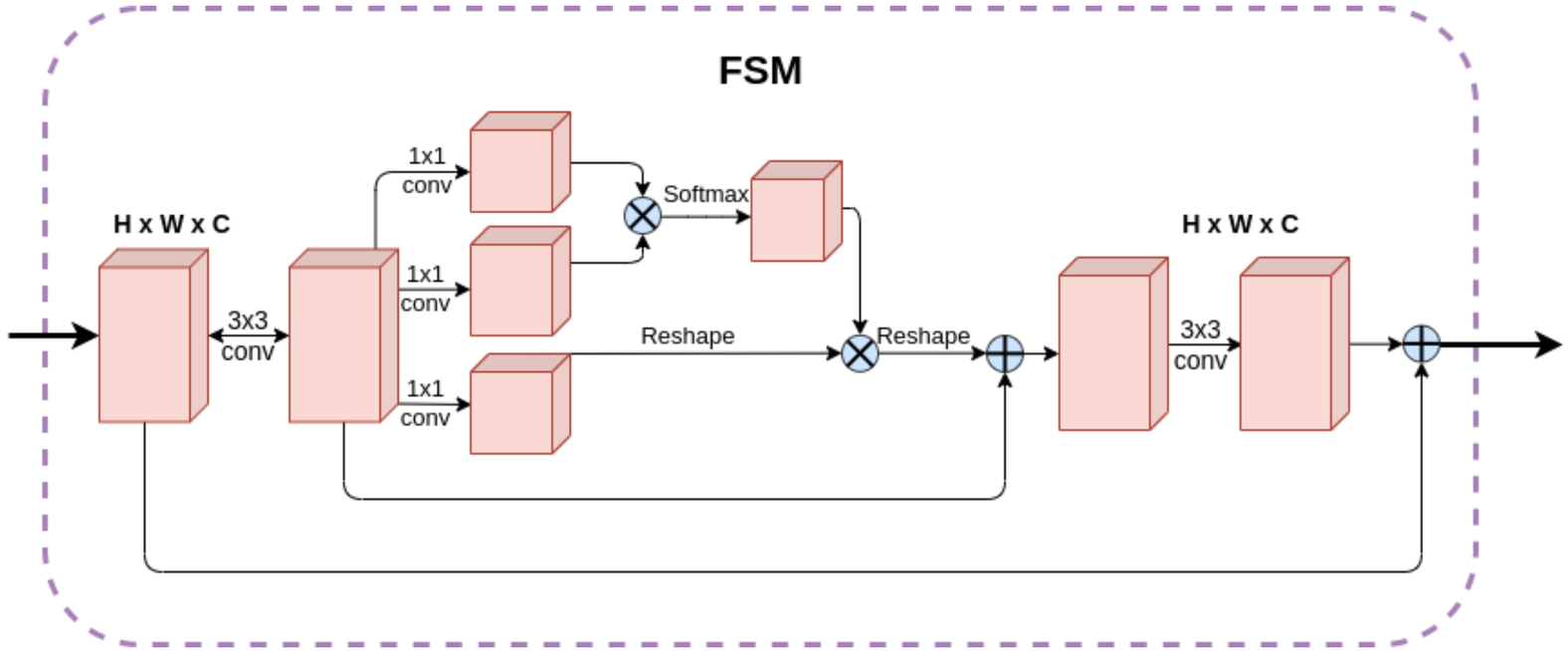


Architecture. Encoder. FSM



Architecture. Encoder. FSM

1. FSM is a non-local operation for capturing long-range dependencies by learning a relationship between any two positions of a feature map
2. FSM has a reduced number of training parameters (thanks to separable convolution)
3. Can be plugged into any model



Architecture. Encoder. FSM. Separable Convolution

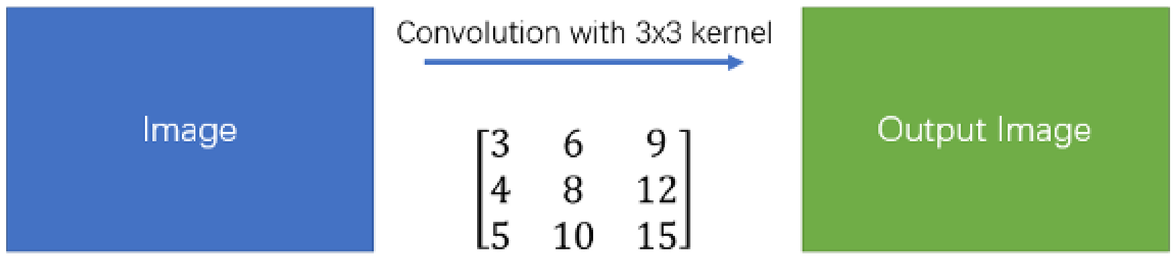
Separating a 3x3 kernel spatially

$$\begin{bmatrix} 3 & 6 & 9 \\ 4 & 8 & 12 \\ 5 & 10 & 15 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} \times \begin{bmatrix} 1 & 2 & 3 \end{bmatrix}$$

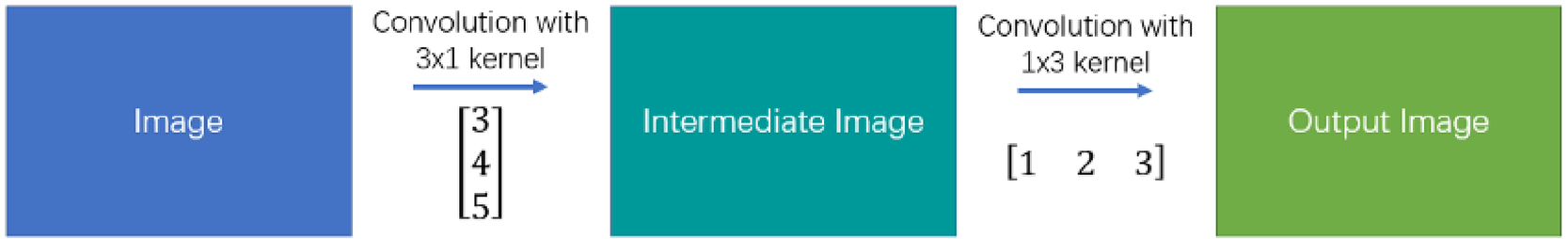
Architecture. Encoder. FSM. Separable Convolution

Separable Convolution can enhance efficiency without significantly reducing effectiveness

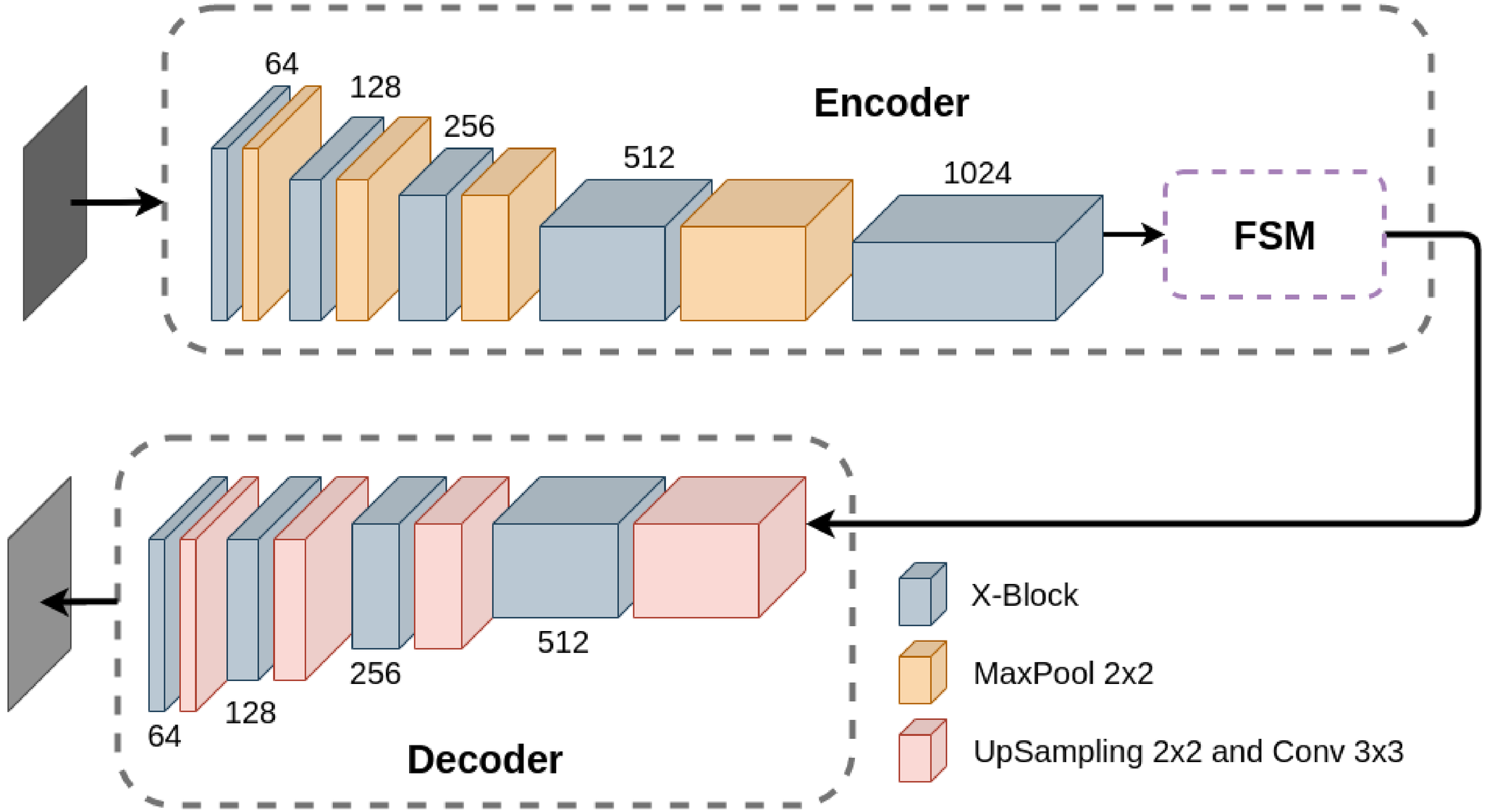
Simple Convolution



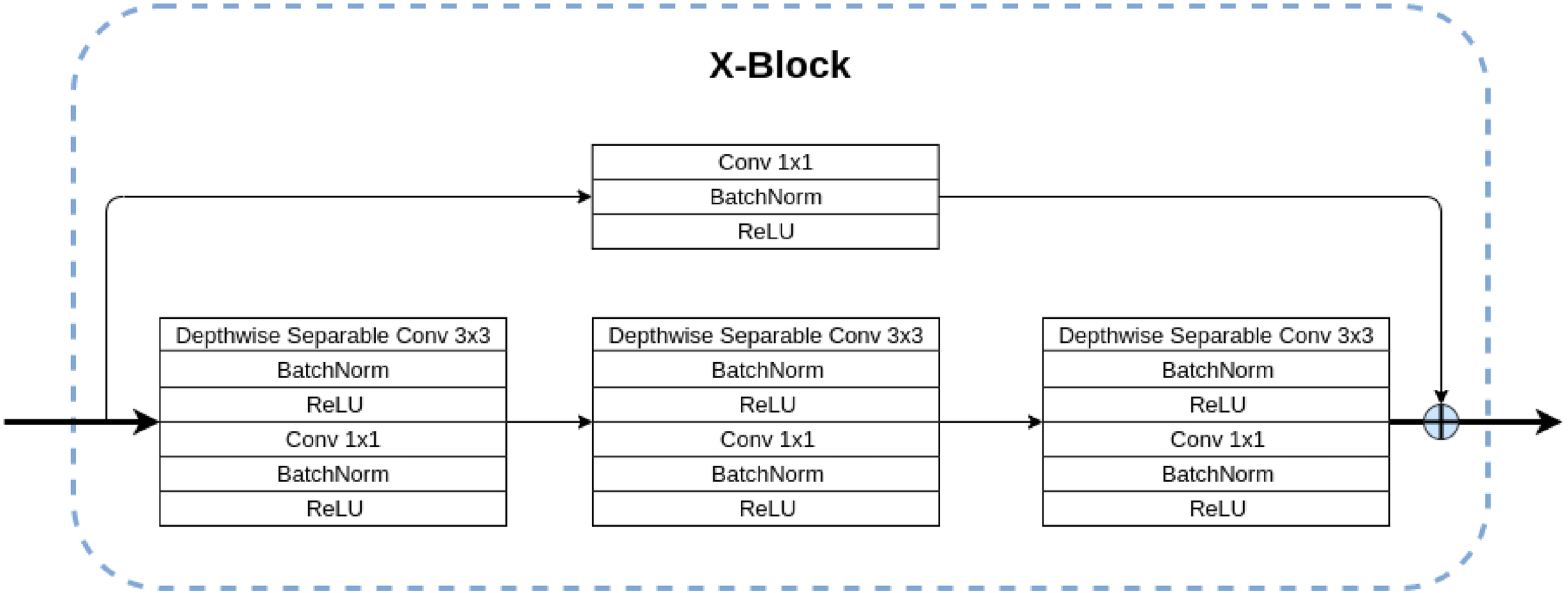
Spatial Separable Convolution



Architecture. Decoder



Architecture. Decoder. XBlock



Architecture. Skip-and-concate