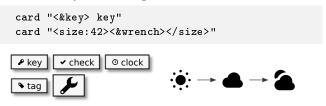
ultimate PlantUML Cheatsheet

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Open Iconic is supported out of the box. Any icon can be rendered by embedding into <&...>.



Icons can be shown as icon only by disabling the border and background styles.

skinparam cardBorderColor none skinparam cardBackgroundColor none skinparam cardShadowing false

Sprite Icons

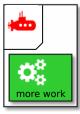
Custom icons can be added via sprites. There is a collection of sprites for various icons included in the standard library. Additional sets can be loaded from any URL reachable by the rendering server using !includeurl.

```
!include <font-awesome/common>
!include <font-awesome/cogs>
!define ICONURL https://raw.githubusercontent.com/
tupadr3/plantuml-icon-font-sprites/v2.0.0
!includeurl ICONURL/govicons/submarine.puml

FA_COGS(c1, work) #white
GOV_SUBMARINE(sub1, Submarine1) #lightblue
GOV_SUBMARINE(sub2, , frame, red) {
   FA_COGS(c2, more work, card, white)
   #limegreen
}
```

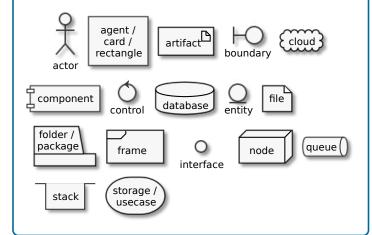






Components

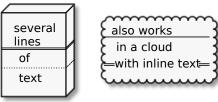
A list of plant UML components and their names, most can be used in any diagrams. The sequence diagram only supports a subset.



Multiline Components

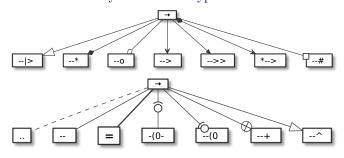
Text can be spread across multiple lines in components by declaring the text in [].

```
node mynode [
  several
  lines
  ====
  of
   ....
  text
]
```



Arrows

All combinations of two arrow heads and line type can be used to create any UML arrow type.



Skinparam Properties

For any *component* style properties can be set via

skinparam <Component><Property> <value>

Multiple properties for the same component can be grouped

```
skinparam node {
   BackgroundColor transparent
   BorderColor black
}
```

Component properties:

 $Background Color, \quad Border Color, \quad Border Thickness, \\ Font Color, \quad Font Name, \quad Font Size, \quad Font Style$

Generic properties:

ArrowColor, ArrowLollipopColor, ArrowThickness, BackgroundColor, DefaultTextAlignment ([left], center, right), Handwritten [false], HyperlinkColor, HyperlinkUnderline, Monochrome [false], Nodesep (horizontal margin [0]), Padding (text padding within node [0]), Ranksep (vertical margin [0]), RoundCorner, Shadowing

The full list of skinparam settings and available colors can be found on the plant UML website.