

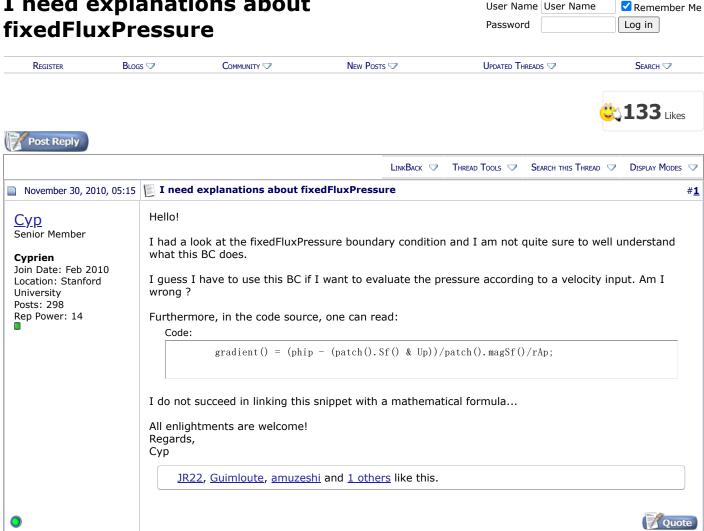




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I need explanations about

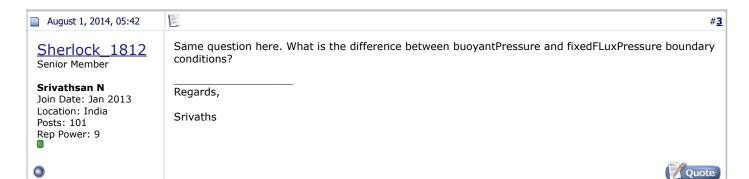


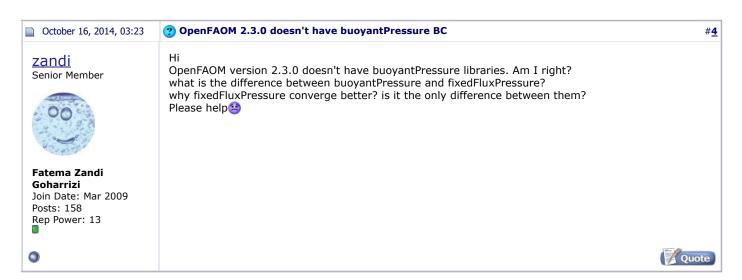


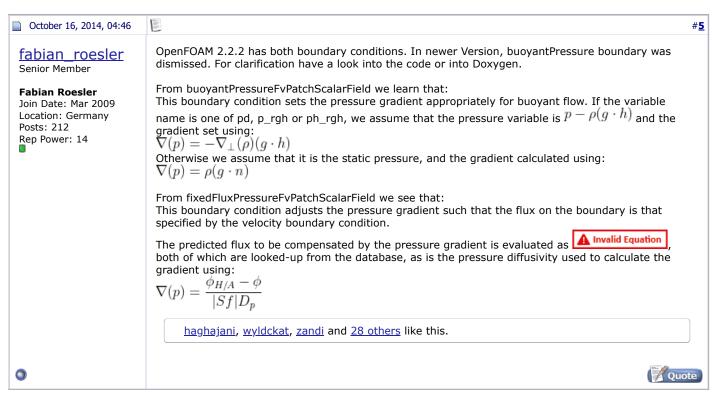
Join Date: Oct 2012 Posts: 134 Rep Power: 14











October 16, 2014, 05:21

<u>fabian_roesler</u> Senior Member

Fabian Roesler

Join Date: Mar 2009 Location: Germany Posts: 212 Rep Power: 14

Some additional remarks:

The fixedFluxPressure boundary is known do have a better convergence. This is in my opinion due to the more pressure related calculation of the gradient:

$$\nabla(p) = \frac{\phi_{H/A} - \phi}{|Sf|D_p}$$

phi and phiHbyA (predicted flux field) are directly linked to pressure equation. On a wall, the flux difference tends to zero and so the boundary condition turns to zeroGradient.

The buoyanPressure boundary is more the physical method to describe the pressure gradient with Archimedes' principle.

I hope my explanation is understandable and correct.

Cheers

Fabian

haghajani, wyldckat, zandi and 27 others like this.



#<u>7</u>

#<u>6</u>

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November 5, 2014, 17:06

<u>santiagomarquezd</u> Senior Member



Santiago Marquez Damian

Join Date: Aug 2009 Location: Santa Fe, Santa

Fe, Argentina Posts: 452 Rep Power: 20 Hi folks, I'm dealing with fixedFluxPressure BCs also and this thread was helpful. Checking the code things have changed at least in FOAM 2.3.0. The class definition is now more simple

fixedFluxPressureFvPatchScalarField.C

Code:

```
125 void Foam::fixedFluxPressureFvPatchScalarField::updateCoeffs
126 (
        const scalarField& snGradp
127
128
129
        if (updated())
130
131
132
            return:
133
134
135
        curTimeIndex_ = this->db().time().timeIndex();
136
137
        gradient() = snGradp;
        fixedGradientFvPatchScalarField::updateCoeffs();
138
139
```

it only sets the proper gradient in line 137 and then calls the updateCoeffs() method from the fixedGradientFvPatchScalarField class (from which the present class inherits). This requires to set the value of snGradp which is done at solver level. For example, from pEqn.H of interFoam we have:

Code:

```
27
       // Update the fixedFluxPressure BCs to ensure flux consistency
28
       setSnGrad < fixedFluxPressureFvPatchScalarField >
29
30
           p_rgh.boundaryField(),
31
32
               phiHbyA.boundaryField()
                (mesh.Sf().boundaryField() & U.boundaryField())
33
           )/(mesh.magSf().boundaryField()*rAUf.boundaryField())
34
35
       );
```

From the new code the gradient reads:

$$\vec{\nabla}p = \left(\vec{H}/a_P \cdot \vec{S}_f - \vec{U} \cdot \vec{S}_f\right) \frac{(a_P)_f}{||\vec{S}_f||}$$

Hope this helps for 2.3.0 users.

Regards.

wikstrom, fabian roesler, haghajani and 23 others like this.

Santiago MÁRQUEZ DAMIÁN, Ph.D.

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Last edited by santiagomarquezd; November 7, 2014 at 06:25. Reason: Add equation

Quote

#<u>8</u>

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April 14, 2015, 17:46

10° 10°-

SSSS Senior Member

anonymous

Join Date: Aug 2014 Posts: 205 Rep Power: 9 I would like to comment out a bit, why does OpenFOAM use the expression given by **santiagomarquezd** (gracias por el análisis del código fuente) for the pressure surface normal gradient in the boundaries.

First of all we need to write down the momentum equation discretized using the Rhie-Chow interpolation method. This reads:

$$\vec{u}_f = \left(\frac{\vec{h}}{a_p}\right)_f - \left(\frac{1}{a_p}\right)_f \nabla p_m$$

Where the f subscript means interpolate to the face, p_m is the variable p_rgh whose value is $p_m = p - \rho \vec{g} \cdot \vec{h}$, and the vector u is the velocity. Now multiply the equation by the face surface vector $\vec{S}_f = ||S_f|| \cdot \vec{n}$ where the vector n is the surface normal:

$$\vec{u}_f \cdot \vec{S}_f = \left(\frac{\vec{h}}{a_p}\right)_f \cdot \vec{S}_f - \left(\frac{1}{a_p}\right)_f \nabla p_m \cdot \vec{S}_f$$

Thus the following equation for the pressure surface gradient $\nabla p_m \cdot \vec{n}$ can be obtained:

$$\nabla p_m \cdot \vec{n} = \left(\left(\frac{\vec{h}}{a_p} \right)_f \cdot \vec{S}_f - \vec{u}_f \cdot \vec{S}_f \right) \frac{a_p|_f}{||S_f||}$$

Hope this is useful for you foamers

wikstrom, haghajani, zandi and 27 others like this.



#<u>9</u>

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Thanks for the explanation!!

10° 10°-

Angel Monsalve Join Date: Oct 2009 Posts: 6

Rep Power: 13





August 31, 2016, 15:35



#<u>10</u>

Dear all, thank you for the above discussion

There is one constructor in fixedFluxPressureFvPatchScalarField.C which has 3 arguments:

JonW

Member

Jon Elvar Wallevik

Join Date: Nov 2010 Location: Reykjavik, ICELAND Posts: 94 Rep Power: 16 There is one thing I don't understand fully. In the damBreak example for interFoam (say of OF 4.0) the b.c. for p_r gh is given as...

leftWall
{
type fixedFluxPressure;
value uniform 0;
}

so the question is, what does "value uniform 0;" stand for?

Foam::fixedFluxPressureFvPatchScalarField::fixedFl uxPressureFvPatchScalarField(
const fvPatch& p,
const DimensionedField<scalar, volMesh>& iF,
const dictionary& dict
)
... and in that function body, there is

if (dict.found("value") && dict.found("gradient"))

But in interFoam, this constructor is not used, since it is the constructor with two arguments that is used (actually the first constructor), c.f. in pEqn.H

setSnGrad<fixedFluxPressureFvPatchScalarField>
(
p_rgh.boundaryField(),
(
phiHbyA.boundaryField()
- fvOptions.relative(mesh.Sf().boundaryField() & U.boundaryField())
)/(mesh.magSf().boundaryField()*rAUf.boundaryField())
).

So am I understanding this correctly: When using interFoam, then the "value uniform 0;" is actually not used?

Any comment would be helpful



#11



decah

Member

Declan

Join Date: Oct 2016 Location: Ireland Posts: 40 Rep Power: 6

November 23, 2016, 18:45

Hi Jon,

I had a similar question about flowRateInletVelocity which requires an input value that doesn't appear to do anything. As explained by Roman in the below thread some derived boundary conditions necessarily inherit a placeholder value like this one because of their basic structure.

http://www.cfd-online.com/Forums/ope...tvelocity.html

I think the value uniform 0; you asked about is like this and could be assigned any value you like without affecting your simulation.

JonW, amolrajan, mizzou and 1 others like this.



#12







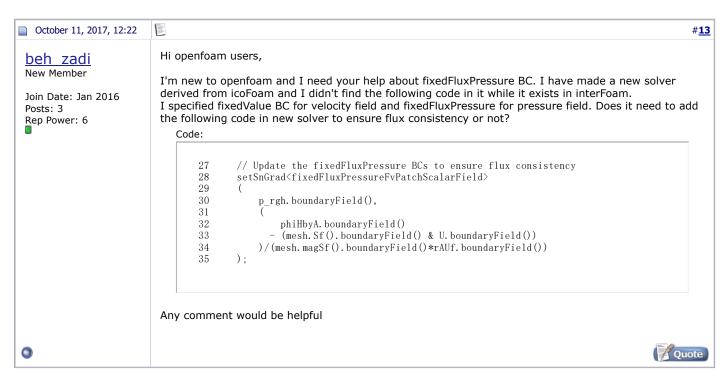
New Member

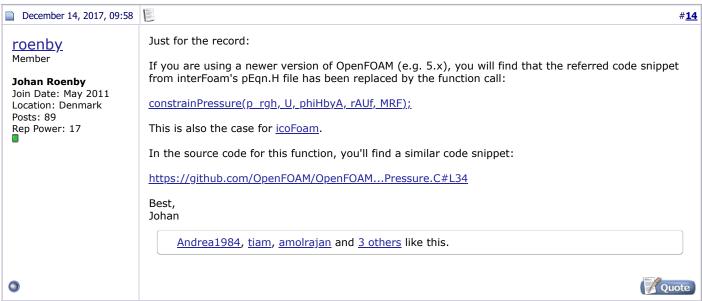
Mido

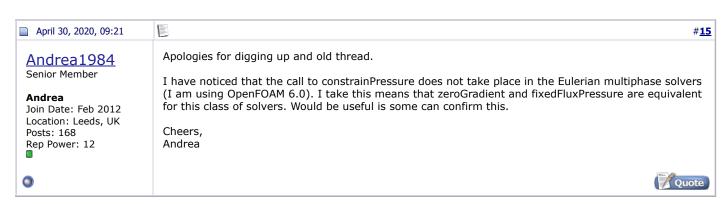
Join Date: Mar 2011 Posts: 24 Rep Power: 11 So the bottom line, The difference between this bc and zeroGradient is in term of the convergence (HOW MANY ITER TO SOLVE THE PRESSURE EQN) not the accuracy or whether the solver will converge or not.

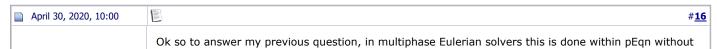












Andrea1984

Senior Member

Andrea

Join Date: Feb 2012 Location: Leeds, UK Posts: 168 Rep Power: 12 calling the constrainPressure function (probably because this is only suitable for one-fluid solvers).

In twoPhaseEulerFoam's pEqn.H this is done by

Code:

```
// Update the fixedFluxPressure BCs to ensure flux consistency
setSnGrad<fixedFluxPressureFvPatchScalarField>
(
    p_rgh. boundaryFieldRef(),
    (
        phiHbyA. boundaryField()
    - (
            alphaf1. boundaryField()*phi1. boundaryField()
            + alphaf2. boundaryField()*phi2. boundaryField()
        )
    )/(mesh. magSf(). boundaryField()*rAUf. boundaryField())
);
```

The same is done in the pressure equation of the reactingEulerFoam family. So to conclude the answer to my question in the previous post is no: fixedFluxPressure and zeroGradient are NOT the same thing in multiphase Eulerian solvers.





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