# Anol Kurian Vadakkeparampil

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Highly accomplished professional with a Masters in Computer Science from the University of Florida and a Bachelors in Computer Engineering from the University of Mumbai. Proven track record as a Senior Software Engineer and Software Engineer at Apisero and GEP respectively, showcasing expertise in data analysis, full-stack development, and software engineering. Skilled in machine learning techniques, team leadership, and delivering projects within challenging timeframes.

#### **EDUCATION**

University of Florida (Scholarship - Achievement Award)

Aug 2022 - June 2024

Masters in Computer Science (GPA: 3.61 - SEM II)

University of Mumbai July 2016 - Aug 2020

**Bachelors in Computer Engineering** (GPA: 8.20)

#### **WORK EXPERIENCE**

University of Florida

June 2023 - Aug 2023

Research Assistant - Volunteer

- Developed a website using React, Node.js with Express Framework, SQL Server, and open-source tools like Mol\* (Molstar) for displaying 3D visualizations of the lab's proprietary protein data (Repo Link).
- Collaborated with a team of experts to develop innovative solutions and push the boundaries of scientific research projects like AI based protein design and Deep Learning for morphological profiling.

Apisero (Kipi.bi) Feb 2022 - Apr 2022

Senior Software Engineer/Developer

- Leveraged 100GB of GDELT (Global Database of Events, Language, and Tone) data to establish a correlation between stock index fluctuations and international news, delivered under tight deadlines.
- **Guided and led 5 team members** in training projects for kipi.bi (Link) by monitoring code implementation of **data warehousing and visualization** concepts, **using Snowflake, Tableau, Python and AWS**.

GEP Aug 2020 - Jan 2022

Software Engineer/Developer (Promoted from Associate)

- Developed and delivered a robust Inventory Management (IM) module for gep.com (Link) as a full stack developer in a high-paced and versatile team environment, fostering cross-functionality across 5 departments.
- Designed and owned 5 workflows (Frontend Backend DB), 15 client-facing, and internal APIs (REST) using Angular 2+(Plugin Architecture), C# (ASP.NET Core Onion Architecture), Microsoft Azure (Cloud, CI/CD), SQL Server, Elasticsearch, Kibana and MongoDB.
- Implemented robust systems to generate usage reports across systems, enabling data-driven decision-making and improving overall efficiency for clients by 20%.
- Established a real-time inventory tracking system across multiple warehouses and locations, providing accurate counts on-demand.
- Devised and deployed a cloud-based file storage solution, resulting in seamless file management and easy retrieval for various workflows, enhancing collaboration, and a 70% reduction in file handling time.
- Developed and executed a highly efficient workflow for document generation (leveraging OCR capabilities) and management to track inventory movement between warehouses.
- Streamlined the process of creating movement request documents within the system, significantly reducing user clicks by 35%.
- Significantly contributed to revamping the core system to accommodate variable client requests and configurations, ensuring 100% scalability.
- Instructed and mentored new hires and freshers, reducing onboarding time by 20% and providing support in debugging and issue resolution.
- Recognition: "Team Player" by Engineering Manager in Kudos Awards.

## **PROJECTS**

#### Mitigating adversarial and privacy attacks on CNN models

Mar 2023 - June 2023

Tech: Python, Machine Learning, Neural Networks, TensorFlow, NumPy, Pandas, Scikit-learn, OpenCV.

- Conducted research on **defense mechanisms against adversarial examples**, **evaluating and comparing 8 different methods** including smoothing techniques, noise addition, denoising techniques, color space reduction, and autoencoders.
- Constructed a final defense using a combination of Autoencoder and Local Median Smoothing technique, maximizing effectiveness against adversarial and privacy attacks, while minimally affecting benign accuracy as is demonstrated in project presentation (Link).
- All approaches evaluated through 4 adversarial attacks and 3 privacy attacks; wherein final defense achieved an accuracy in range of 65% to 85% depending on attack which is an improvement of approximately 138%.

#### Repackaging in Third-Party Marketplaces

Tech: Python, Androgaurd, ADB, Context Triggered Piecewise Hashing.

- Investigated repackaging in 4 third-party android marketplaces, conducting an exploratory study and identified repackaged apps by comparing **signatures of their dex-codes** to those of reference apks from the Google Playstore.
- Examined 741 apps (excluding reference: 300 apps), finding that 3% had heavy repackaging and 7% had minor signature discrepancies as is shown in poster presentation (Link).

## **Algorithms Programming Project**

Aug 2022 - Dec 2022

Oct 2022 - Dec 2022

Tech: Java, Algorithms.

- Successfully developed and rigorously tested 5 versions of 3 different algorithms, progressively increasing the complexity of implementation.
- Demonstrated expertise in handling various algorithmic approaches, including Brute Force, Greedy Approach, Divide and Conquer, and Dynamic Programming (Recursive & Iterative).

## **Distributed Message Exchanger - Twitter Clone**

Aug 2022 - Dec 2022

Tech: Erlang, Distributed Operating System Principles

- Developed an efficient Twitter clone in Erlang using an Actor model and WebSocket interface and successfully tested the simulator for 90,000 users.
- Implemented a secure and scalable system architecture with isolated nodes controlled by a global master Node, reducing downtime by 80% and data loss by 75%, while also incorporating essential features such as subscribe, follow, and retweet.

#### **Interview Evaluation System**

June 2019 - Oct 2020

Tech: ML, Neural Networks, Python (Flask), Tensorflow, OpenCV, MongoDB, Watson Speech

- Engineered and integrated a mock interview platform that employs ML techniques to evaluate candidate confidence and suitability for **specific roles** as is demonstrated in project presentation and demo (Link).
- Utilized image processing to provide an assessment of expressions (63% accuracy), ASR to convert speech to text, and applied NLP to evaluate fluency in language and relevance of content.

Publication: Automated Training for Job Interviews in International Journal of Computer Trends and Technology (2020 Volume-68 Issue-3 (Link))

#### **SKILLS**

Programming Languages: C#, Python, C/C++, Java Frameworks: Angular 7, HTML/CSS, JavaScript, TypeScript, Flask, ASP.NET Core, OpenSSL **Databases:** SQL Server, MongoDB, Elasticsearch Architectures/Concepts: Debugging, MVC, Plugin(Angular), Full Stack, CI/CD, REST, Onion Data Science: Machine learning, Deep Learning, OpenCV, Tensorflow, Pytorch, Keras, Numpy, Pandas, Computer Vision,

Tools: Visual Studio/Studio Code, Word, PowerPoint, Excel, Git/GitHub, Postman, AWS/Azure/GCP (Cloud), Docker, Agile, Jira, Kibana, Tableau, Collab

#### ACADEMIC COURSES

Sem 1: Analysis of Algorithms, Distributed Operating System Principles, Computer and Network Security

Sem 2: Mathematics for Intelligent Systems, Trustworthy Machine Learning, Engineering Leadership

Sem 3 (Upcoming): Machine Learning, Advanced Topics in Data Science, Advanced Data Structures

## **CERTIFICATIONS (COURSERA)**

## Specialization: Machine Learning - Stanford University and DeepLearning.AI

Present

- Supervised Machine Learning: Regression and Classification (Completed)
- Advanced Learning Algorithms
- Unsupervised Learning, Recommenders, Reinforcement Learning

## Specialization: Deep Learning - Stanford University and DeepLearning.AI

Present

- Sequence Models
- Improving Deep Neural Networks: Hyperparameter Tuning, Regularization and Optimization
- Convolutional Neural Networks
- Structuring Machine Learning Projects
- Noural Natworks and Doon Loarning

	- Neural Networks and Deep Learning	
•	SQL for Data Science - University of California, Davis	Nov 2021
•	Machine Learning – Stanford University	Nov 2021
•	Introduction to Game Development - Michigan State University	July 2020

- Introduction to Game Development Michigan State University
- Basic Elements of Design: Design Principles & Software Overview University of Colorado Boulder
- Introduction to XR: VR, AR, and MR Foundations Unity More C# Programming and Unity - University of Colorado System
- Introduction to C# Programming and Unity University of Colorado System

Specialization: Developing Applications with Google Cloud - Google Cloud

June 2020 May 2020

July 2020

July 2020

July 2020

- Google Cloud Fundamentals: Core Infrastructure
- Getting Started with Application Development
- Securing and Integrating Components of your Application
- App Deployment, Debugging, and Performance
- Using Python to Access Web Data University of Michigan

April 2020