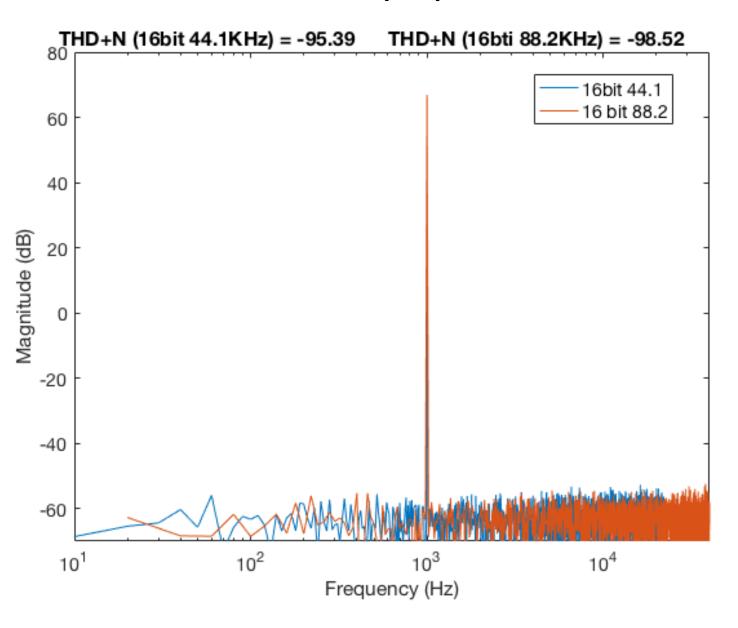
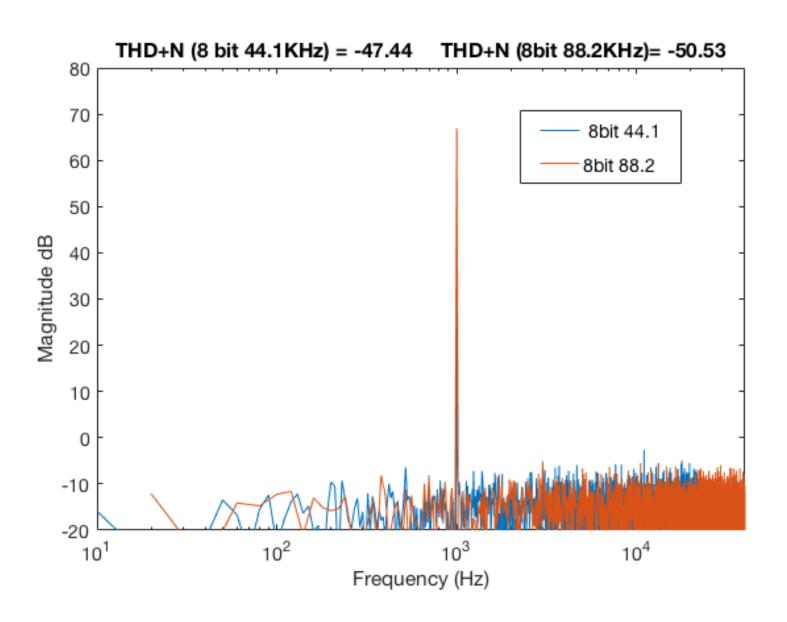
```
clear all
fs1=44100; fs2=88200;
TO 1=1; TO 2=1;
t1=0:1/fs1:T0 1-1/fs1; t2=0:1/fs2:T0 2-1/fs2;
s1=sin(2*pi*1000*t1); s2=sin(2*pi*1000*t2);
w1=hann(length(s1));w2=hann(length(s2));
sw1=s1.*w1';sw2=s2.*w2';
Out16 44=QuantiseAudio(sw1,16,1,-1,0,1);
Out16 88=QuantiseAudio(sw2,16,1,-1,0,1);
figure;
plotSpectrum(Out16_44,44100,1,1); hold on
plotSpectrum(Out16 88,88200,1,1);
```

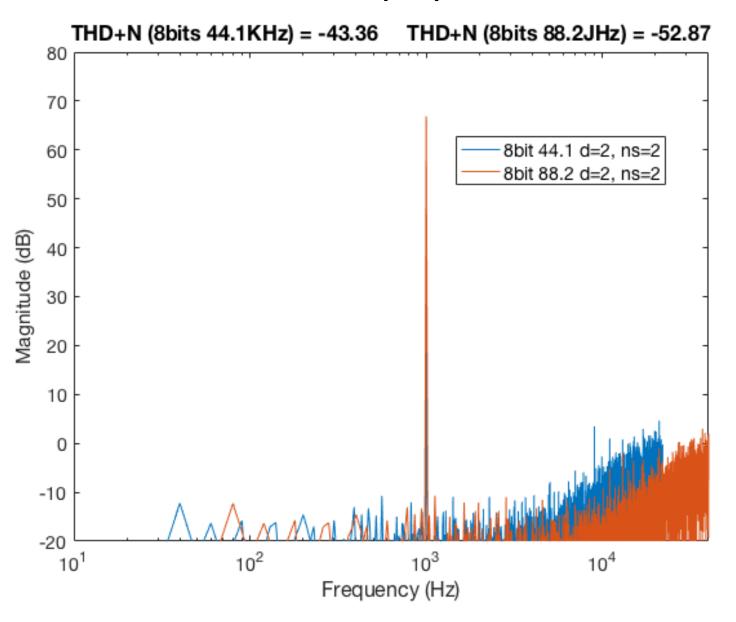
```
I1=length(Out16 44); I2=length(Out16 88);
fvec1=fs1/l1.*(0:l1/2-1);
fvec2=fs2/l2.*(0:l2/2-1);
Out16 44 sp=abs(fft(Out16 44));
[m,c1]=max(Out16 44 sp);
thdn16 44=10*log10(CalcTHDN(Out16 44 sp,fvec1,c1))
Out16 88 sp=abs(fft(Out16 88));
[m,c2]=max(Out16 88 sp);
thdn16 88=10*log10(CalcTHDN(Out16 88 sp,fvec2,c2))
```



```
Out8_44=QuantiseAudio(Out16_44,8,1,-1,0,1);
Out8_88=QuantiseAudio(Out16_88,8,1,-1,0,1);
figure;
plotSpectrum(Out8_44,44100,1,1); hold on plotSpectrum(Out8_88,88200,1,1);
```

```
l1=length(Out8 44); l2=length(Out8 88);
fvec1=fs1/l1.*(0:l1/2-1); fvec2=fs2/l2.*(0:l2/2-1);
Out8 44 sp=abs(fft(Out8 44));
[m,c1]=max(Out8 44 sp);
thdn8 44=10*log10(CalcTHDN(Out8 44 sp,fvec1,c1))
Out8_88_sp=abs(fft(Out8_88));
[m,c2]=max(Out8 88 sp);
thdn8 88=10*log10(CalcTHDN(Out8 88 sp,fvec2,c2))
```





Σκέλος 2: Ενδεικτικός κώδικας matlab

```
[speech,spFs]=audioread('speech.wav');
dataOvs = InterpolateZeros(speech,2);
firx2=[-850 0 245 0 -541 0 1041 0 -1865 0 3303 0 -6400 0 20670 32767 20670 0 -6400
0 3303 0 -1865 0 1041 0 -541 0 245 0 -850];
dataOvsFilt=filter(firx2/32767,1,dataOvs);
data8bitOvs = QuantiseAudio(dataOvsFilt',8,1,-1,2,0);
data8bit = QuantiseAudio(speech,8,1,-1,0,0);
audiowrite('out.wav',data8bitOvs,88200);
audiowrite('out 8bit.wav',data8bit,44100);
```