

## Knowledge Type 1:

```
P [instance_of: PROP, is_trait_of: X1, ..., is_trait_of: Xm]  
prevents  
E [instance_of: A, rel1: Y1, ..., reln: Yn]  
implies  
X=Y
```

where,  $m, n \geq 1$ ,  $X \in \bigcup_{i=1}^m \{X_i\}$ , and  $Y \in \bigcup_{j=1}^n \{Y_j\}$

Intuitively, a statement of the above category means that, if a property P prevents an event E then an entity X associated with P is same as the entity Y that participates in E.

### Examples from the Winograd Schema Challenge corpus:

1. The trophy doesn't fit into the brown suitcase because it's too small. What is too small?  
**Correct Answer:** The suitcase.

#### Knowledge Instance:

```
P [instance_of: small, is_trait_of: X [instance_of: entity]]  
prevents  
E [instance_of: fit, location: Y [instance_of: container, instance_of: entity]]  
implies  
X=Y
```

2. The trophy doesn't fit into the brown suitcase because it's too large. What is too large?  
**Correct Answer:** the trophy.

#### Knowledge Instance:

```
P [instance_of: large, is_trait_of: X [instance_of: entity] ]  
prevents  
E [instance_of: fit, theme: Y [instance_of: entity] ]  
implies  
X=Y
```

3. The man couldn't lift his son because he was so weak. Who was weak?  
**Correct Answer:** The man.

#### Knowledge Instance:

```
P [instance_of: weak, is_trait_of: X [instance_of: person, instance_of: entity]]  
prevents  
E [instance_of: lift, agent: Y [instance_of: person, instance_of: entity]]  
implies  
X=Y
```

4. The man couldn't lift his son because he was so heavy. Who was heavy?  
**Correct Answer:** the son.

**Knowledge Instance:**

P [instance\_of: heavy, is\_trait\_of: X [instance\_of: person, instance\_of: entity]]

**prevents**

E [instance\_of: lift, theme: Y [instance\_of: person, instance\_of: entity]]

**implies**

X=Y

5. I was trying to balance the bottle upside down on the table, but I couldn't do it because it was so top-heavy. What was top-heavy?  
**Correct Answer:** the bottle.

**Knowledge Instance:**

P [instance\_of: top-heavy, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: balance, theme: Y [instance\_of: entity]]

**implies**

X=Y

6. I was trying to balance the bottle upside down on the table, but I couldn't do it because it was so uneven. What was uneven?  
**Correct Answer:** the table.

**Knowledge Instance:**

P [instance\_of: uneven, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: balance, location: Y [instance\_of: entity]]

**implies**

X=Y

7. Joe's uncle can still beat him at tennis, even though he is 30 years older. Who is older?  
**Correct Answer:** Joe's uncle

**Knowledge Instance:**

P [instance\_of: 30 years older, is\_trait\_of: X [instance\_of: person, instance\_of: entity]]

**prevents**

E [instance\_of: beat, agent: Y [instance\_of: person, instance\_of: entity]]

**implies**

X=Y

8. Joe's uncle can still beat him at tennis, even though he is 30 years younger. Who is younger?  
**Correct Answer:** Joe.

**Knowledge Instance:**

P [instance\_of: 30 years younger, is\_trait\_of: X [instance\_of: person, instance\_of: entity]]

**prevents**

E [instance\_of: beat, recipient: Y [instance\_of: person, instance\_of: entity]]

**implies**

X=Y

9. I couldn't put the pot on the shelf because it was too high. What was too high?

**Correct Answer:** The shelf.

**Knowledge Instance:**

P [instance\_of: high, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: put, destination: Y [instance\_of: shelf, instance\_of: entity]]

**implies**

X=Y

10. I couldn't put the pot on the shelf because it was too tall. What was too tall?

**Correct Answer:** the pot

**Knowledge Instance:**

P [instance\_of: tall, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: put, theme: Y [instance\_of: entity], destination: Y [instance\_of: shelf, instance\_of: entity]]

**implies**

X=Y

11. I can't cut that tree down with that axe; it is too thick. What is too thick?

**Correct Answer:** The tree

**Knowledge Instance:**

P [instance\_of: thick, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: cut, patient: Y [instance\_of: entity]]

**implies**

X=Y

12. The table won't fit through the doorway because it is too wide. What is too wide?

**Correct Answer:** The table

**Knowledge Instance:**

P [instance\_of: wide, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: fit\_through, patient: Y [instance\_of: entity]]

**implies**

X=Y

13. The table won't fit through the doorway because it is too narrow. What is too narrow?

**Correct Answer:** the doorway.

**Knowledge Instance:**

P [instance\_of: narrow, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: fit\_through, goal: Y [instance\_of: entity]]

**implies**

X=Y

14. John couldn't see the stage with Billy in front of him because he is so short. Who is so short?

**Correct Answer:** John.

**Knowledge Instance:**

P [instance\_of: short, is\_trait\_of: X [instance\_of: person, instance\_of: entity]]

**prevents**

E [instance\_of: see, agent: Y [instance\_of: entity, instance\_of: person, trait: P [instance\_of: has someone in front]]]

**implies**

X=Y

15. John couldn't see the stage with Billy in front of him because he is so tall. Who is so tall?

**Correct Answer:** Billy.

**Knowledge Instance:**

P [instance\_of: tall, is\_trait\_of: X [instance\_of: person, instance\_of: entity]]

**prevents**

E [instance\_of: see, agent: Z [instance\_of: person, instance\_of: entity, trait: P [instance\_of: has Y [instance\_of: person, instance\_of: entity] in front]]]

**implies**

X=Y

16. The path to the lake was blocked, so we couldn't reach it. What couldn't we reach?

**Correct Answer:** The lake.

**Knowledge Instance:**

P [instance\_of: blocked, is\_trait\_of: Z [instance\_of: path, instance\_of: entity, belongs\_to: X [instance\_of: entity]]]

**prevents**

E [instance\_of: reach, destination: Y [instance\_of: entity]]

**implies**

X=Y

17. We had hoped to place copies of our newsletter on all the chairs in the auditorium, but there were simply too many of them. There are too many of what?

**Correct Answer:** chairs

**Knowledge Instance:**

P [instance\_of: too many, is\_trait\_of: X [instance\_of: entity]]

**prevents**

E [instance\_of: place, destination: Y [instance\_of: entity]]

**implies**

X=Y