

## Knowledge Type 5:

```
[+/-] E1 [instance_of: A1,  
           rel11: X11, ..., rel1i1: X1i1]  
followed by  
...  
[+/-] En [instance_of: An,  
           reln1: Xn1, ..., relnin: Xnin]  
prevents  
[+] En+1 [instance_of: An+1,  
           rel(n+1)1: Y(n+1)1, ..., rel(n+1)j: Y(n+1)j]  
implies  
X = Y
```

where,  $X \in \bigcup_{a=1}^n \bigcup_{k=1}^{i_a} \{X_{ak}\}$ , and  $Y \in \bigcup_{l=1}^j \{X_{(n+1)l}\}$

The symbol  $[+/-]$  in front of an event  $E$  means that  $E$  may execute or it is in-executable. In other words, the instances of the knowledge category shown by the representation above includes all the combinations of executable and in-executable versions of the events  $E_1$  to  $E_n$ . Similarly,  $[+]$  in front of an event  $E$  means that  $E$  is executed and  $[-]$  in front of an event  $E$  means that  $E$  is in-executable (or not executed). To make the representation simpler, if an event is executable we may not add a  $[+]$  symbol in front of it i.e. writing  $[+]$   $E$  is same as writing  $E$ .

Intuitively, a statement of the above category means that, if the execution of a sequent of events ( $E_{seq} = E_1 \dots E_n$ ) prevents an event ( $E_{n+1}$ ) from executing then an entity that participates in an event in  $E_{seq}$  also participates in  $E_{n+1}$ .

### Examples:

1. I was trying to open the lock with the key, but someone had filled the keyhole with chewing gum, and I couldn't get it out. What couldn't I get out?

**Correct Answer:** the chewing gum.

**Required Knowledge Instance:**

E1 [instance\_of: fill, co-theme: X [instance\_of: entity]]

**prevents**

E2 [instance\_of: get out, theme: Y [instance\_of: entity]]

**implies**

X=Y

2. I was trying to open the lock with the key, but someone had filled the keyhole with chewing gum, and I couldn't get it in. What couldn't I get in?

**Correct Answer:** The key.

**Required Knowledge Instance:**

E1 [instance\_of: fill, recipient: X [instance\_of: entity]]

**followed by**

E1 [instance\_of: trying to put in, recipient: X [instance\_of: entity], destination: X [instance\_of: entity]]

**prevents**

E2 [instance\_of: get in, theme: Y [instance\_of: entity]]

**implies**

X=Y

3. Beth didn't get angry with Sally, who had cut her off, because she stopped and apologized. Who apologized?

**Correct Answer:** Sally

**Required Knowledge Instance:**

E1 [instance\_of: apologize, agent: X [instance\_of: entity]]

**prevents**

E2 [instance\_of: get angry, destination: Y [instance\_of: entity]]

**implies**

X=Y

4. In the middle of the outdoor concert, the rain started falling, but it continued until 10. What continued until 10?

**Correct Answer:** the concert.

**Required Knowledge Instance:**

E1 [instance\_of: started, location: X [instance\_of: entity]]

**prevents**

E2 [instance\_of: continue, theme: Y [instance\_of: entity]]

**implies**

X=Y

5. Beth didn't get angry with Sally, who had cut her off, because she stopped and counted to ten. Who counted to ten?

**Correct Answer:** Beth

**Required Knowledge Instance:**

E1 [instance\_of: counted to ten, agent: X [instance\_of: person]]

**prevents**

E2 [instance\_of: get angry, agent: Y [instance\_of: person]]

**implies**

X=Y

6. Tom gave Ralph a lift to school so he wouldn't have to walk. Who wouldn't have to walk?

**Correct Answer:** Ralph

**Required Knowledge Instance:**

E1 [instance\_of: give a lift, recipient: X [instance\_of: person]]

**prevents**

E2 [instance\_of: walk, agent: Y [instance\_of: person]]

**implies**

X=Y

7. Tom gave Ralph a lift to school so he wouldn't have to drive alone. Who wouldn't have to drive alone?

**Correct Answer:** Tom

**Required Knowledge Instance:**

E1 [instance\_of: give a lift, agent: X [instance\_of: person]]

**prevents**

E2 [instance\_of: drive alone, agent: Y [instance\_of: person]]

**implies**

X=Y

8. The path to the lake was blocked, so we couldn't use it. What was not used?

**Correct Answer:** the path.

**Required Knowledge Instance:**

E [instance\_of: block, recipient: X [instance\_of: entity]]

**prevents**

E [instance\_of: use, asset: Y [instance\_of: entity]]

**implies**

X=Y