

Id	What is your age?	How do you identify?	Where do you work?	What is your job title?	Use one or more keywords to describe your field of work	How many years of experience in your field do you have?	How would you rate your knowledge of conversational interfaces?	Do you know any guidelines, principles or frameworks you follow designing or deveoping conversational interfaces? If yes, which ones?	Do you use tools to support you in designing or developing conversational interfaces? if yes, which ones?	Do you use tools or methodologies to evaluate conversational interfaces? If yes, which ones?
1	35-44	Male	Academia	Senior Researcher	Web Engineering, HCI, Software Engineering, AI, CUI	10 or more	good	Rasa	NA	NA
2	25-34	Female	Academia	Wissenschaftliche Mitarbeiterin (researcher)	User Interfaces, Interaction Design, Chatbots	2 to 5	good	Not really set guidelines, more best practices and transferred knowledge from research	no	For research user questionnaires like SUS or UEQ
3	25-34	Female	Industry	Business analyst	Business requirement collection, design in team where i write documents (business flows, functional requirements, ecc.), QA testing	2 to 5	minimal	Not really	Not really	Test cases that matches the requirements
4	25-34	Male	Industry	Full-stack developer	Web e-commerce development	6 to 10	no knowledge	No	No	No
5	25-34	Female	Industry	UX/UI Designer	Business, AI, Digital, Design	2 to 5	good	no	no	usability tests, A/B testing
6	25-34	Male	Academia	AI Engineer	AI, Consultancy, LLM	2 to 5	good	I only know frameworks to develop conversational interfaces: - Angular - React - Streamlit and Gradio (to develop basic demos)	No	No
7	25-34	Male	Academia	Full time student	Computer science	2 to 5	good	Depends on the context, don't have a standard set of rules	Probably chatgpt or copilot for code fixing	You'd have to use SUS
8	18-24	Male	Academia	PhD student	Human computer interaction	0 - 1	average	No	No	No
9	25-34	Male	Academia	PhD Candidate	HCI; Conversational Agents; Persuasive Technology; Environmental Sustainability	2 to 5	good	I usually follow the principles in the "Conversational Ux Design: A Practitioner's Guide to the Natural Conversation Framework" by R.J. Moore and R. Arar	I was used to using Miro board to brainstorm and define the conversational paths of the agent. However, with LLM is more prompt engineering (trial and error approach)	Standardised user questionnaires or qualitative analysis methodologies
10	25-34	Male	Academia	Phd student	human-computer-interaction, user-experience, invlusive design	2 to 5	average	No	No	No
11	25-34	Female	Academia	Researcher RTDA	human-robot interaction, affective computing, social signal processing	2 to 5	good	Conversational UX Design book	Conversational UX Design book	Conversational UX Design book
12	35-44	Male	Industry	CTO	strategic technology decisions, research, software architecture, recruiting	6 to 10	minimal	Google's Conversation Design Guidelines, Designing Voice User Interfaces by Cathy Pearl	None	Wizard of Oz Testing, TestMyBot
13	25-34	Female	Academia	Researcher / Designer	Creative Thinking, Critical Problem-Solving, User-centred project	2 to 5	average	Conversation Design (Google Developers), 10 Heuristics of Jakob Nielsen, The Interaction Design Foundation (guidelines),	Voiceflow, Conversation mock-ups supported by Alexa or Google assistant	User testing following the guidelines above
14	45-54	Male	Academia	Doctoral Researcher	Human-Technology Interaction, Conversational Interfaces, Voice Assistants, Voice User Interfaces, Accessibility, Elderly Users	10 or more	excellent	Personas, Prompts and Prosody	Cognigy, DialogFlow, Nuance Mix	
16	35-44	Male	Academia	Senior Researcher	Web Engineering, HCI, Web User Interfaces, Conversational User Interfaces	10 or more	good	No	No	No
17	25-34	Female	Industry	Analista sviluppatrice / accessibility expert	Accessibility, developing, testing	2 to 5	minimal	No	No	No
18	25-34	Female	Industry	Conversation designer	human-computer interaction, user-centred design, strategical thinking, user needs, business goals, design tech job	6 to 10	excellent	<div>Conversation with things, by Evanhoe</div> <div>100 things designers need to know about people, by Weinschenk</div> <div>Designing voice-user interfaces, by Pearl</div>	Google Draw, Voiceflow, Dialogflow CX	user testing
19	25-34	Female	Academia	na	na	na	na	na	na	na
20	25-34	Male	Academia	na	na	na	na	na	na	na