Report on Identified Refactoring Opportunities for (SC/ST) Refactoring

The tool identifies the Control-Fields and conditional constructs (Switch/If) that use these Control-Fields to simulate the (SC / ST) refactoring. It prioritizes the Control-Fields (refactoring opportunities) based on the following criteria:

- 1. Number of conditional constructs that switch on Control-Field Group i represents i different conditional constructs where the Control-Field is used
- 2. Average size of the conditional body
- 3. Number of control values
 - 2-3 control values
 - 3-6 control values
 - 6-n control values
- 4. Presence of conditional constructs with respect to the class of declaration (COD) of Control-Field
 - In COD (A)
 - Outside (B)
 - Mixed (C)
- 5. Qualified for SC or ST
- 6. Static Field
- 7. Have subclasses already



Input Benchmark Statistics:

No. Of Classes: 219

No. Of Primitive Felds: 176

No. Of Control-Fields for Subclass Pattern: 13

No. Of Control-Fields for State pattern: 4

Total No. Of Control-Fields: 17

**	D 1 T G 1 11 G 1 1 (2)	,	
Uses	Replace Type Code with Subclass (SC)		
10	<net.sourceforge.jocular.properties.enu mProperty, m_enum></net.sourceforge.jocular.properties.enu 	(B)	
8	<pre><net.sourceforge.jocular.properties.bool< td=""><td>(B)</td></net.sourceforge.jocular.properties.bool<></pre>	(B)	
3	<pre><net.sourceforge.jocular.graphs.grapha< td=""><td>(A)</td></net.sourceforge.jocular.graphs.grapha<></pre>	(A)	
	<pre><net.sourceforge.jocular.photons.wrang lerevent,m_type=""></net.sourceforge.jocular.photons.wrang></pre>	(B)	
	<net.sourceforge.jocular.photons.photo n,m_photonSource></net.sourceforge.jocular.photons.photo 	(B)	
	<net.sourceforge.jocular.project.project UpdatedEvent,m_type></net.sourceforge.jocular.project.project 	(B)	
2	<net.sourceforge.jocular.math.complex, m_imag></net.sourceforge.jocular.math.complex, 	(A)	
	<net.sourceforge.jocular.math.vector3d ,="" x=""></net.sourceforge.jocular.math.vector3d>	(B)	
	<pre><net.sourceforge.jocular.splines.splinep m_object="" ointtablemodel,=""></net.sourceforge.jocular.splines.splinep></pre>	(A)	
	<pre><net.sourceforge.jocular.gui.panel3d.op< td=""><td>(B)</td></net.sourceforge.jocular.gui.panel3d.op<></pre>	(B)	
	<pre><net.sourceforge.jocular.undo.property< td=""><td>(A)</td></net.sourceforge.jocular.undo.property<></pre>	(A)	
	<pre><net.sourceforge.jocular.project.opticsp< td=""><td>(B)</td></net.sourceforge.jocular.project.opticsp<></pre>	(B)	
	<pre><net.sourceforge.jocular.graphs.grapha< td=""><td>(A)</td></net.sourceforge.jocular.graphs.grapha<></pre>	(A)	

Uses	Replace Type Code with State (ST)	
2	<net.sourceforge.jocular.photons.photo nTrajectory, i></net.sourceforge.jocular.photons.photo 	(A)
	<pre><net.sourceforge.jocular.objects.abstrac m_selected="" topticsobject,=""></net.sourceforge.jocular.objects.abstrac></pre>	
	<pre><net.sourceforge.jocular.math.simplem inimumsolver,="" m_running=""></net.sourceforge.jocular.math.simplem></pre>	(A)
	<pre><net.sourceforge.jocular.math.multimin imumsolver,="" m_running=""></net.sourceforge.jocular.math.multimin></pre>	(A)

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