Report on Identified Refactoring Opportunities for SC/ST Refactoring

Each of the identified control-fields represents an SC/ST refactoring opportunity.

Statistics on Identified Control-Fields:

- 1. No. of Classes (IPC): 219
- 2. Classes Qualified for Refactoring (QC): 16
- 3. %QC: 7.306%
- 4. No. of Fields in All Classes (IF): 791
- 5. Indentified Control Fields (CF): 17
- 6. %CF: 2.149%
- 7. No. of Control-Fields for SC Refactoring: 13
- 8. No. of Control-Fields for ST Refactoring: 4
- 9. No. of Control-Fields Associated with More Than 15 Conditional-Statements: 0
- 10. No. of Control-Fields Associated with 11 to 15 Conditional-Statements: 0
- 11. No. of Control-Fields Associated with 6 to 10 Conditional-Statements: 2
- 12. No. of Control-Fields Associated with 2 to 5 Conditional-Statements: 15

Identified Control-Fields. A control-field is denoted as <C, f>, where 'f' is a field of a class with fully-qualified name 'C'. Uses = Number of conditional-statements associated with a control-field.

Uses	Replace Type Code with Subclass (SC)	Uses	Replace Type Code with State (ST)
10	<net.sourceforge.jocular.properties.enumpro perty, m_enum></net.sourceforge.jocular.properties.enumpro 	2	<net.sourceforge.jocular.photons.photontraj ectory, i></net.sourceforge.jocular.photons.photontraj
8	<net.sourceforge.jocular.properties.boolean Property, m_value></net.sourceforge.jocular.properties.boolean 		<pre><net.sourceforge.jocular.objects.abstractopt< td=""></net.sourceforge.jocular.objects.abstractopt<></pre>
3	<net.sourceforge.jocular.graphs.graphaxis, log=""></net.sourceforge.jocular.graphs.graphaxis,>		<pre><net.sourceforge.jocular.math.simpleminim< td=""></net.sourceforge.jocular.math.simpleminim<></pre>
	<net.sourceforge.jocular.photons.wranglere vent,m_type></net.sourceforge.jocular.photons.wranglere 		<net.sourceforge.jocular.math.multiminimu m_running="" msolver,=""></net.sourceforge.jocular.math.multiminimu>
	<net.sourceforge.jocular.photons.photon,m_ photonSource></net.sourceforge.jocular.photons.photon,m_ 		
	<pre><net.sourceforge.jocular.project.projectupda< td=""><td></td><td></td></net.sourceforge.jocular.project.projectupda<></pre>		
2	<pre><net.sourceforge.jocular.math.complex,< td=""><td></td><td></td></net.sourceforge.jocular.math.complex,<></pre>		
	<net.sourceforge.jocular.math.vector3d, x=""></net.sourceforge.jocular.math.vector3d,>		
	<net.sourceforge.jocular.splines.splinepoint TableModel, m_object></net.sourceforge.jocular.splines.splinepoint 		
	<net.sourceforge.jocular.gui.panel3d.optics SceneGraphComponent, m_isTransparent></net.sourceforge.jocular.gui.panel3d.optics 		
	<net.sourceforge.jocular.undo.propertyedit, m_owner></net.sourceforge.jocular.undo.propertyedit, 		
	<pre><net.sourceforge.jocular.project.opticsproje< td=""><td></td><td></td></net.sourceforge.jocular.project.opticsproje<></pre>		
	<pre><net.sourceforge.jocular.graphs.graphaxis,< td=""><td></td><td></td></net.sourceforge.jocular.graphs.graphaxis,<></pre>		