

# Attentively Fabricate and Erase: A Pervasive Black-box Adversarial Attack with Cross-task Transferability

Surrogate	mAP@50↓ Attack Mtd.	FasterRCNN Res50FPN	FasterRCNN Mobv3L320	MaskRCNN Res50FPN
VGG16	DR (N=100, $\alpha=4$ )	6.57	6.8	7.73
	DR (N=40, $\alpha=2$ )	6.47	7.28	7.94
	FIA (N=10, $\alpha=1.6$ )	8.71	8.15	9.74
	FIA (N=40, $\alpha=2$ )	7.01	6.99	7.84
	<b>AF&amp;E(ours)</b>	<b>5.27</b>	<b>5.07</b>	<b>6.18</b>
Res152	DR (N=100, $\alpha=4$ )	10.2	<b>7.04</b>	11.69
	DR (N=40, $\alpha=2$ )	12.69	7.22	12.42
	FIA (N=10, $\alpha=1.6$ )	11.59	10.81	12.21
	FIA (N=40, $\alpha=2$ )	<b>9.66</b>	9.46	<b>10.25</b>
	<b>AF&amp;E(ours)</b>	11.33	7.71	12.45
Mobile <sub>v</sub> 2	DR (N=100, $\alpha=4$ )	11.95	8.15	13.12
	DR (N=40, $\alpha=2$ )	12.69	8.07	13.8
	FIA (N=10, $\alpha=1.6$ )	18.46	17.49	19.14
	FIA (N=40, $\alpha=2$ )	15.26	15.78	16.6
	<b>AF&amp;E(ours)</b>	<b>10.48</b>	<b>6.57</b>	<b>12.35</b>

Table 1. **Object Detection** Results on MS COCO dataset (lower mAP indicates better attack performance).

Surrogate	mIoU% ↓ Attack Mtd.	FCN Res101	Deeplabv3 Mobilev3L	LRASPP Mobilev3L
VGG16	DR (N=100, $\alpha=4$ )	12.92	12.95	10.65
	DR (N=40, $\alpha=2$ )	13.06	13.85	11.44
	FIA (N=10, $\alpha=1.6$ )	13.65	11.09	9.67
	FIA (N=40, $\alpha=2$ )	11.79	9.35	8.22
	<b>AF&amp;E(ours)</b>	<b>10.5</b>	<b>6.54</b>	<b>6.57</b>
Res152	DR (N=100, $\alpha=4$ )	16.35	16.04	12.33
	DR (N=40, $\alpha=2$ )	16.81	16.23	12.34
	FIA (N=10, $\alpha=1.6$ )	17.83	16.34	13.99
	FIA (N=40, $\alpha=2$ )	<b>15.81</b>	13.63	11.86
	<b>AF&amp;E(ours)</b>	15.96	<b>11.83</b>	<b>11.26</b>
Mobile <sub>v</sub> 2	DR (N=100, $\alpha=4$ )	16.46	13.84	10.39
	DR (N=40, $\alpha=2$ )	16.68	15.73	11.74
	FIA (N=10, $\alpha=1.6$ )	22.25	24.82	23.02
	FIA (N=40, $\alpha=2$ )	19.4	21	18.63
	<b>AF&amp;E(ours)</b>	<b>14.3</b>	<b>9.54</b>	<b>8.63</b>

Table 2. **Semantic Segmentation** Results on MS COCO dataset(lower mIoU indicates better attack performance).

Surrogate	Acc% ↓ Attack Mtd.	Inc-v3 ens3	Inc-v3 ens4	IncRes-v2 ens
VGG16	DR (N=100, $\alpha=4$ )	68.7	72.18	76.54
	DR (N=40, $\alpha=2$ )	67.72	71.28	75.26
	FIA (N=10, $\alpha=1.6$ )	60.49	61.33	69.69
	FIA (N=40, $\alpha=2$ )	46.94	46.86	56.31
	<b>AF&amp;E(ours)</b>	<b>42.20</b>	<b>44.82</b>	<b>49.84</b>
Res152	DR (N=100, $\alpha=4$ )	66	68.88	73.18
	DR (N=40, $\alpha=2$ )	65.36	68.58	72.3
	FIA (N=10, $\alpha=1.6$ )	71.69	72.22	79
	FIA (N=40, $\alpha=2$ )	56.9	56.51	63.47
	<b>AF&amp;E(ours)</b>	<b>33.22</b>	<b>35.24</b>	<b>38.26</b>
Mobile <sub>v</sub> 2	DR (N=100, $\alpha=4$ )	72.88	76.5	80.5
	DR (N=40, $\alpha=2$ )	73.5	76.14	80.14
	FIA (N=10, $\alpha=1.6$ )	82.47	84.29	88.18
	FIA (N=40, $\alpha=2$ )	74.33	74.55	79.8
	<b>AF&amp;E(ours)</b>	<b>37.16</b>	<b>40.52</b>	<b>43.84</b>

Table 3. Results on adversarially robust trained classifiers (lower accuracy indicates better attack performance).