
































Girl

-  -String name
-  -int attractiveness
-  -double maintenance_budget
-  -int intelligence
-  -boolean committed
-  -int happiness
-  -Boy bf
-  ~ArrayList<Gift> gifts
-  +final int CHOOSY
-  +final int NORMAL
-  +final int DESPERATE

-  +Girl(String name, int attractiveness, double maintenance_budget, int intelligence, int happiness, boolean committed)
-  +String getName()
-  +void setName(String name)
-  +int getAttractiveness()
-  +void setAttractiveness(int attractiveness)
-  +double getMaintenance_budget()
-  +void setMaintenance_budget(double maintenance_budget)
-  +int getIntelligence()
-  +void setIntelligence(int intelligence)
-  +boolean isCommitted()
-  +void setCommitted(boolean committed)
-  +int getHappiness()
-  +void setHappiness(int happiness)
-  +Boy getBf()
-  +void setBf(Boy bf)
-  ~void takeGift(Gift gift)
-  ~Boolean isDateble(Boy bf)
-  ~void startDating(Boy bf)
-  ~void breakUP()
-  +String toString()