

# **JUnit**

Introduction



# **Agenda**



#### Introduction to JUnit

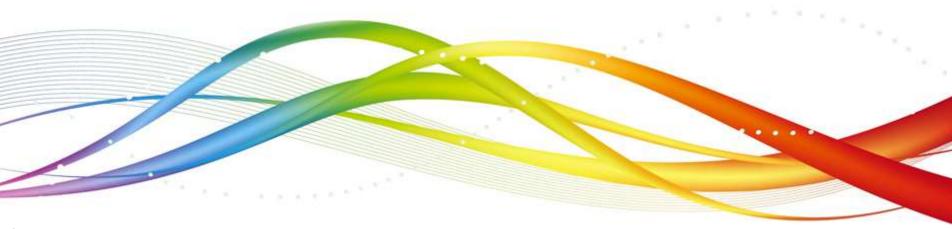
## **Objectives**

At the end of this module, you will be able to explain:

Basics of JUnit



## Introduction to JUnit



#### **JUNIT**

- JUnit is an open source testing framework for Java
- JUnit test cases are Java classes that contain one or more unit test methods
- It is a simple framework for creating automated unit tests

#### **JUNIT**

- These tests are grouped into test suites
  - JUnit tests are pass/fail tests explicitly designed to run without human intervention
  - JUnit can be integrated with several IDEs, including Eclipse
    - The JUnit distribution can be downloaded as a single jar file from http://www.junit.org
    - It has to be kept in the classpath of the application to be tested

## Junit - an open source testing framework

- JUnit has these advantages:
- it's simple to use
- it can test a single class at a time, or a suite of tests can be created for a group of classes
- it *greatly* increases your confidence in the correctness of your code
- it often improves the design of the class you are testing - since you spend more time thinking about how an object is actually used, instead of its implementation, defects in its interface become more obvious.



# **Summary**

Introduction to JUnit



### **Thank You**

