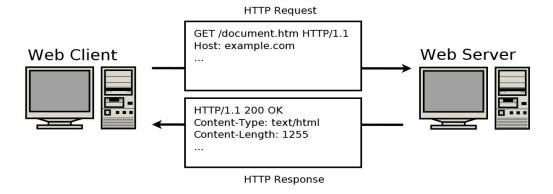
1.

- Name: Anoop Shivayogi (W1648523)
- **Assignment**: Programming assignment 1

• Description:

- Simple HTTP web server implementation using Java. The web server responds to client requests, which will be parsed according to the valid HTTP request format rules and a corresponding response will be produced (in this case, SCU Homepage).
- When the client makes a request to the server and the connection is accepted. The application is multithreaded, it will spawn a new thread to handle the request. the web server reads and parses the request. If no specific file names are mentioned in the request, the server will load the file index.html.
- The web server currently supports images of type jpeg/jpg, gif, ico, png, and files of type txt/html is supported.
- Web Server handles HTTP response codes 200, 400, 403 and 404. If the file is not found, a 404 error is returned. If the file is present and accessible, the HTTP OK message is returned (HTTP code 200) with the contents of the file.
- Supported Response Headers: Response code, Content-Type, Content-Length,
 Date.



(Image Source: www.google.com - Webserver and web client)

• List of files submitted:

- o Readme.pdf
- o Server.java
- index_files (Folder containing images and supporting .css/.js files of SCU homepage)
- o index.html (HTML file containing the SCU homepage)
- Makefile to build and run the web server (Java Runtime environment must be preinstalled. to install on ubuntu/Debian Linux: Sudo apt install openjdk-17-jdkheadlessess)
- Screenshots (A folder containing all the screenshots used in this pdf)

• Instructions to run the program:

METHOD 1 (Makefile):

- Open the terminal, switch the directory to the Webserver_Anoop file directory > run the Makefile in the terminal using the following two commands:
 - make build // Compiles the java code
 - make start // Starts the webserver at port 9000

NOTE: To change the port, use method 2

METHOD 2 (Manual):

- o Open the terminal, switch the directory to the Webserver Anoop file directory.
- o For compilation, run the command: javac Server.java
- o To run the program, run the command: java Server -document root / -port 9000
 - Document_root <path/to/document_root> can be provided along with -port <number>.
- The webpage can be requested via the browser by typing in http://localhost:9000 or the port number specified.
- The same webpage can be obtained via HTTP GET request calls made via Client software like postman.

• Logs and Screenshots:

1. Client requesting address localhost:9000 via chrome browser and server by default built a response and sent back index.html since no specific file was requested.



2. Sample logs screenshot, multiple threads are being spawned for each request from the client side -

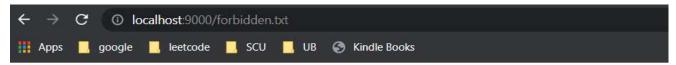
| anoop@Anoop-PC |
|--|
| *************************************** |
| Server socket opened on port: 9000 ServerSocket[addr=0.0.0.0/0.0.0.0,localport=9000] |
| *************************************** |
| Server waiting for new client requests |
| Thread created: Thread[Thread-0,5,main] |
| Starting thread |
| *************************************** |
| Server waiting for new client requests |
| Thread created: Thread[Thread-1,5,main] |
| Starting thread |
| *************************************** |
| Server waiting for new client requests |
| Request GET / HTTP/1.1 |
| Sending response headers: HTTP/1.0 200 OK Date: Thu, 13 Oct 2022, 08:46:13 PDT Content-length: 36198 Content-type: text/html |
| connection closed Socket[addr=/0:0:0:0:0:0:0:0:1,port=56904,localport=9000] |
| Request GET /index_files/f.css HTTP/1.1 |

3. Supported Response Headers:



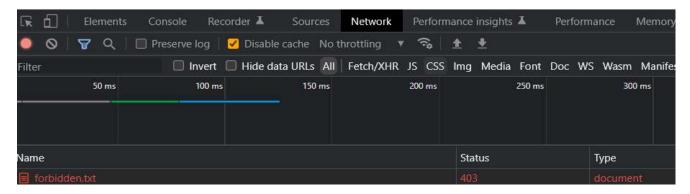
Status codes implemented - 400, 403, 404, 200

<u>403:</u> Accessing a forbidden text file – Do not have required permission on linux to read the file when the file exists.

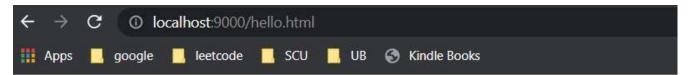


HTTP/1.0 403 Forbidden

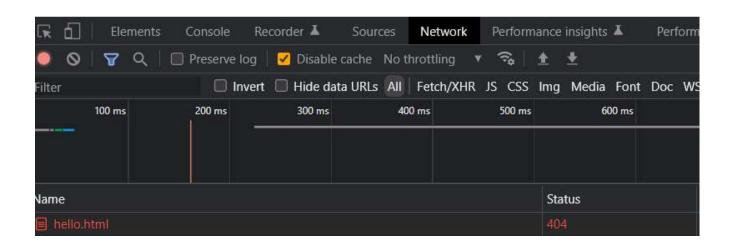
Cannot read File at Location: /forbidden.txt



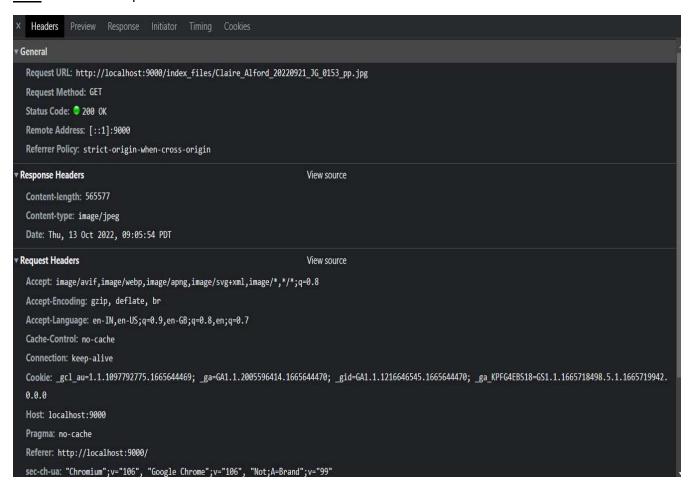
404: When the file that the client is trying to access does not exist.



HTTP/1.0 404 Not Found hello.html not found

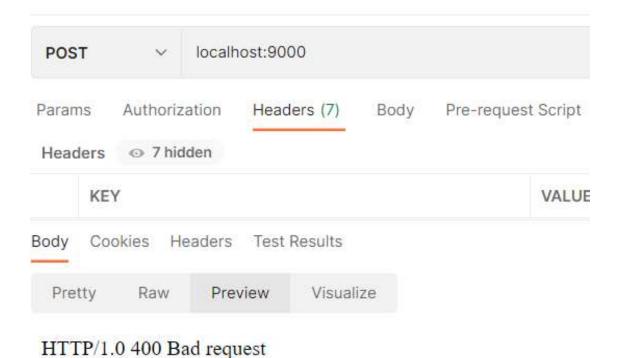


200: When the request has been successful. Status code 200 OK is sent back to the client.



400: Unsupported HTTP method is requested, for example: POST request from the client.

localhost:9000



3. References:

- HTTP Wikipedia http://en.wikipedia.org/wiki/Hypertext Transfer Protocol
- w3c HTTP page: https://www.w3.org/Protocols/
- Java threads: https://www.w3schools.com/java/java threads.asp
- Java socket programming: https://www.javatpoint.com/socket-programming