CMPT 379 Compilers

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Parsing - Roadmap

- Parser:
 - decision procedure: builds a parse tree
- Top-down vs. bottom-up
- LL(1) Deterministic Parsing
 - recursive-descent
 - table-driven
- LR(k) Deterministic Parsing
 - LR(0), SLR(1), LR(1), LALR(1)
- Parsing arbitrary CFGs Polynomial time parsing

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Top-Down vs. Bottom Up

Grammar: $S \rightarrow A B$ Input String: ccbca

 $A \rightarrow c \mid \epsilon$

 $B \rightarrow cbB \mid ca$

Top-Down/le	eftmost	Bottom-Up/rightmost				
$S \Rightarrow AB$	S→AB	ccbca ← Acbca	A→c			
⇒cB	A→c	← AcbB	B→ca			
⇒ ccbB	B→cbB	← AB	B→cbB			
⇒ ccbca B→ca		⇐ S	S→AB			

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Bottom-up parsing overview

- Start from terminal symbols, search for a path to the start symbol
- Apply shift and reduce actions: postpone decisions
- LR parsing:
 - L: left to right parsing
 - R: rightmost derivation (in reverse or bottom-up)
- $LR(0) \rightarrow SLR(1) \rightarrow LR(1) \rightarrow LALR(1)$
 - -0 or 1 or k lookahead symbols

Actions in Shift-Reduce Parsing

- Shift
 - add terminal to parse stack, advance input
- Reduce
 - If αw on stack, and A→ w, and there is a β ∈ T* such that $S \Rightarrow^*_{rm} \alpha A \beta \Rightarrow_{rm} \alpha w \beta$ then we can *prune the handle* w; we reduce αw to αA on the stack
 - αw is a *viable prefix*
- Error
- Accept

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Questions

- When to shift/reduce?
 - What are valid handles?
 - Ambiguity: Shift/reduce conflict
- If reducing, using which production?
 - Ambiguity: Reduce/reduce conflict

Rightmost derivation for

id + id * id

$$E \rightarrow E + E$$
 $E \Rightarrow E * E$ $E \rightarrow E * E$ $\Rightarrow E * id$ $E \rightarrow (E)$ $\Rightarrow E + E * id$ $E \rightarrow -E$ $\Rightarrow E + id * id$ reduce with $E \rightarrow id$ $E \rightarrow id$ $\Rightarrow id + id * id$ shift

$$E \Rightarrow_{rm}^* E + E \setminus^* id$$

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LR Parsing

- Table-based parser
 - Creates rightmost derivation (in reverse)
 - For "less massaged" grammars than LL(1)
- Data structures:
 - $\ Stack \ of \ states/symbols \ \{s\}$
 - Action table: action[s, a]; $a \in T$
 - Goto table: $goto[s, X]; X \in \mathbb{N}$

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	ductions → F			. ~	_						
2 T	→ T*F] A	Action/Goto Table								
	→ id	*	()	id	\$	T	F			
4 F -	→ (T)		S5		S 8		2	1			
	1	R1	R1	R1	R1	R1					
	2	S 3				Acc!					
	3		S5		S 8			4			
	4	R2	R2	R2	R2	R2					
	5		S5		S8		6	1			
	6	S 3		S7							
	7	R4	R4	R4	R4	R4					
10	8	R3	R3	R3	R3	R3					

Trace "(id)*id"

Stack	Input	Action
0	(id) * id \$	Shift S5
0 5	id)*id\$	Shift S8
058) * id \$	Reduce 3 F→id,
		pop 8, goto [5,F]=1
051) * id \$	Reduce 1 $T \rightarrow F$,
		pop 1, goto [5,T]=6
056) * id \$	Shift S7
0567	* id \$	Reduce 4 $F \rightarrow (T)$,
		pop 7 6 5, goto [0,F]=1
01	* id \$	Reduce 1 T \rightarrow F
		pop 1, goto [0,T]=2

]	Produ	ctions					*	()	id	\$	T	F
1	T →	F				0		S5		S8		2	1
2	T→	T*F	66 i	d)*id''		1	R1	R1	R1	R1	R1		
3	F→	id	(1	a) la		2	S3				A		
4	F →		Input			3		S5		S8			4
-	1 -	10		(id) * id 9	S	4	R2	R2	R2	R2	R2		
		1		` ′)		S5		S8		6	1
		0 5		id) * id 9		U	S3		S7				
		058) * id 9	R	7	R4	R4	R4	R4	R4		
			p q 8	0 8	R3	R3	R3	R3	R3				
		051) * id 9	S R	Reduce $1 \text{ T} \rightarrow \text{F}$,							
					p	pop 1, goto [5,T]=6							
		056) * id 9	_	Shift S7							
	1 '			R	Reduce 4 $F \rightarrow (T)$,								
					pop 7 6 5, goto [0,F]=1								
	0 1 * id \$				Reduce 1 T \rightarrow F								
						, go			-2				
					P	oh 1	, gu	LO L	,, T].				

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Trace "(id)*id"

Stack	Input	Action
0 1	* id \$	Reduce 1 T→F,
		pop 1, goto [0,T]=2
0 2	* id \$	Shift S3
023	id \$	Shift S8
0238	\$	Reduce 3 F→id,
		pop 8, goto [3,F]=4
0234	\$	Reduce 2 T→T * F
		pop 4 3 2, goto [0,T]=2
0 2	\$	Accept
ĺ		

Productions				*	()	id	\$	T	F
$1 T \to F$]				S5		S8		2	1
$2 T \rightarrow T^*F \qquad (1)$	d)*id"		1	R1	R1	R1	R1	R1		
$3 \text{ F} \rightarrow \text{id}$	a) la		2	S 3				A		
4 F → (T)			3		S5		S8			4
Stack	Input	Actio	4	R2	R2	R2	R2	R2		
			3		S5		S8		6	1
0 1	* id \$	Reduc	6	S3		S7				
		pop 1,	7	R4	R4	R4	R4	R4		
0 2	* id \$	Shift S	8	R3	R3	R3	R3	R3		
023	id \$									
0238	\$									
	pop 8,			о [3	.Fl=	-4				
0234				1						
0 2 0 .	pop 4 3 2, goto [0,T]=2									
0 2 \$ Accept				500	υίο	, -]-	_			

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Tracing LR: **action**[s, a]

• case **shift** *u*:

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- push state *u*
- read new a
- case **reduce** *r*:
 - lookup production $r: X \rightarrow Y_1...Y_k$;
 - pop k states, find state u
 - − push **goto**[*u*, *X*]
- case accept: done
- no entry in action table: error

Configuration set

- Each set is a parser state
- We use the notion of a dotted rule or item:

$$T \rightarrow T * \bullet F$$

• The dot is before **F**, so we predict all rules with **F** as the left-hand side

$$T \rightarrow T * \bullet F$$
 $F \rightarrow \bullet (T)$
 $F \rightarrow \bullet id$

• This creates a configuration set (or item set)

_{10/18/07} Like NFA-to-DFA conversion

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Closure

Closure property:

- If $T \to X_1 \dots X_i$ $X_{i+1} \dots X_n$ is in set, and X_{i+1} is a nonterminal, then $X_{i+1} \to Y_1 \dots Y_m$ is in the set as well for all productions $X_{i+1} \to Y_1 \dots Y_m$
- Compute as fixed point
- The closure property creates a configuration set (item set) from a dotted rule (item).

Starting Configuration

- Augment Grammar with S'
- Add production $S' \rightarrow S$
- Initial configuration set is

 $closure(S' \rightarrow \bullet S)$

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Example: $I = closure(S' \rightarrow \bullet T)$

$$S' \rightarrow \bullet T$$
 $T \rightarrow \bullet T * F$
 $T \rightarrow \bullet F$
 $F \rightarrow \bullet id$
 $F \rightarrow \bullet (T)$

$$S' \rightarrow T$$
 $T \rightarrow F \mid T * F$
 $F \rightarrow id \mid (T)$

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Successor(I, X)

Informally: "move by symbol X"

- 1. move dot to the right in all items where dot is before X
- 2. remove all other items (viable prefixes only!)
- 3. compute closure

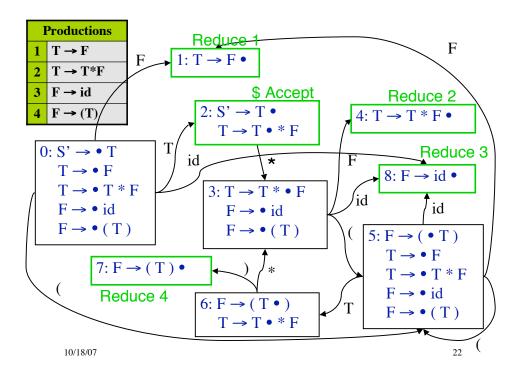
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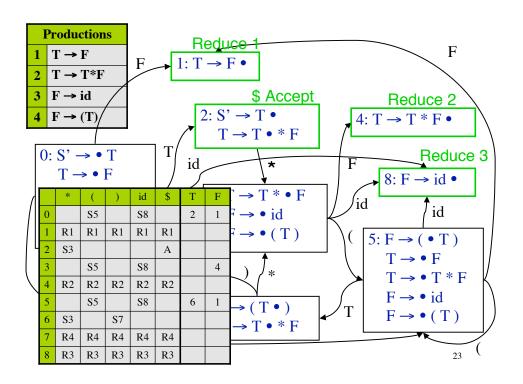
Successor Example

$$I = \{S' \rightarrow \bullet T, \\ T \rightarrow \bullet F, \\ T \rightarrow \bullet T * F, \\ F \rightarrow \bullet id, \\ F \rightarrow \bullet (T) \}$$
Compute **Successor**(I, "(")
$$\{F \rightarrow (\bullet T), T \rightarrow \bullet F, T \rightarrow \bullet T * F, \\ F \rightarrow id, F \rightarrow \bullet (T) \}$$

Sets-of-Items Construction

```
Family of configuration sets  \begin{aligned}  & \textbf{function} \text{ items}(G') \\ & C = \{ \text{ closure}(\{S' \rightarrow \bullet S\}) \}; \\ & \textbf{do foreach } I \in C \textbf{ do} \\ & \textbf{foreach } X \in (\textbf{N} \cup \textbf{T}) \textbf{ do} \\ & C = C \cup \{ \textbf{ Successor}(I, X) \}; \\ & \textbf{while } C \text{ changes}; \end{aligned}
```





LR(0) Construction

```
    Construct F = {I<sub>0</sub>, I<sub>1</sub>, ...I<sub>n</sub>}
    a) if {A → α•} ∈ I<sub>i</sub> and A != S'
        then action[i, _] := reduce A → α
        b) if {S' → S•} ∈ I<sub>i</sub>
        then action[i,$] := accept
        c) if {A → α•aβ} ∈ I<sub>i</sub> and Successor(I<sub>i</sub>,a) = I<sub>j</sub>
        then action[i,a] := shift j
    if Successor(I<sub>i</sub>,A) = I<sub>j</sub> then goto[i,A] := j
```

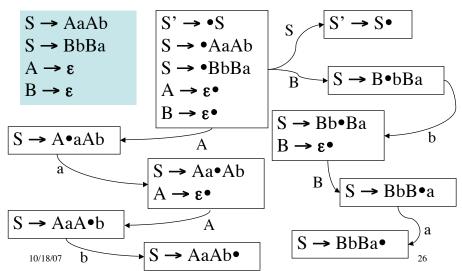
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LR(0) Construction (cont'd)

- 4. All entries not defined are errors
- 5. Make sure I_0 is the initial state
- Note: LR(0) always reduces if $\{A \rightarrow \alpha \bullet\} \in I_i$, no lookahead
- Shift and reduce items can't be in the same configuration set
 - Accepting state doesn't count as reduce item
- At most one reduce item per set

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Set-of-items with Epsilon rules



LR(0) conflicts:

```
S' \rightarrow T
T \rightarrow F
T \rightarrow T * F
T \rightarrow id
F \rightarrow id \mid (T)
F \rightarrow id = T;
```

```
11: F \rightarrow id \bullet

F \rightarrow id \bullet = T

Shift/reduce conflict
```

```
1: F \rightarrow id \bullet
T \rightarrow id \bullet
Reduce/Reduce conflict
```

Need more lookahead: SLR(1)

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LR(0) Grammars

- An LR(0) grammar is a CFG such that the LR(0) construction produces a table without conflicts (a deterministic pushdown automata)
- $S \Rightarrow^*_{rm} \alpha A \beta \Rightarrow_{rm} \alpha w \beta$ and $A \rightarrow w$ then we can prune the handle w
 - pruning the handle means we can reduce αw to αA on the stack
- Every viable prefix αw can recognized using the DFA built by the LR(0) construction

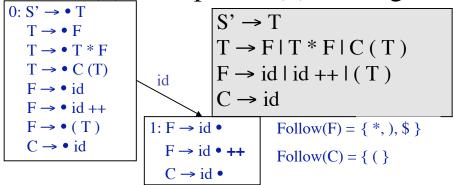
LR(0) Grammars

- Once we have a viable prefix on the stack, we can prune the handle and then restart the DFA to obtain another viable prefix, and so on ...
- In LR(0) pruning the handle can be done without any lookahead
 - this means that in the rightmost derivation,
 - S ⇒*_{rm} αAβ ⇒_{rm} αwβ we reduce using a unique rule A → w without ambiguity, and without looking at β
- No ambiguous context-free grammar can be LR(0)

LR(0) Grammars \subseteq Context-free Grammars

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SLR(1): Simple LR(1) Parsing



```
action[1,*]= action[1,)] = action[1,$] = Reduce F \rightarrow id

action[1,(] = Reduce C \rightarrow id

action[1,++] = Shift 30
```

SLR(1) Construction

 $\begin{array}{ll} 1. & \text{Construct } F = \{I_0, I_1, \ldots I_n\} \\ 2. & \text{a) if } \{A \rightarrow \alpha^{\bullet}\} \in I_i \text{ and } A \mathrel{!=} S' \\ & \text{then action}[i, b] \coloneqq \text{reduce } A \rightarrow \alpha \\ & \text{for all } b \in \text{Follow}(A) \\ & \text{b) if } \{S' \rightarrow S^{\bullet}\} \in I_i \\ & \text{then action}[i, \$] \coloneqq \text{accept} \\ & \text{c) if } \{A \rightarrow \alpha^{\bullet} a \beta\} \in I_i \text{ and } \text{Successor}(I_i, a) = I_j \\ & \text{then action}[i, a] \coloneqq \text{shift } j \\ 3. & \text{if } \text{Successor}(I_i, A) = I_i \text{ then goto}[i, A] \coloneqq j \\ \end{array}$

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SLR(1) Construction (cont'd)

- 4. All entries not defined are errors
- 5. Make sure I_0 is the initial state
- Note: SLR(1) only reduces
 {A → α•} if lookahead in Follow(A)
- Shift and reduce items or more than one reduce item can be in the same configuration set as long as lookaheads are disjoint

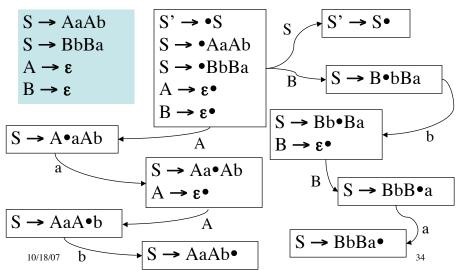
SLR(1) Conditions

- A grammar is SLR(1) if for each configuration set:
 - For any item $\{A \rightarrow \alpha \bullet x \beta : x \in T\}$ there is no $\{B \rightarrow \gamma \bullet : x \in Follow(B)\}$
 - For any two items $\{A \to \alpha^{\bullet}\}\$ and $\{B \to \beta^{\bullet}\}\$ Follow $(A) \cap Follow(B) = \emptyset$

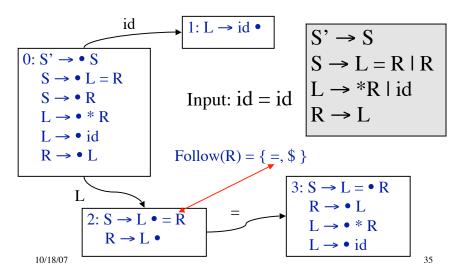
LR(0) Grammars \subseteq SLR(1) Grammars

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Is this grammar SLR(1)?



SLR limitation: lack of context



Solution: Canonical LR(1)

- Extend definition of configuration
 - Remember lookahead
- New closure method
- Extend definition of Successor

LR(1) Configurations

• $[A \rightarrow \alpha \bullet \beta, a]$ for $a \in T$ is valid for a viable prefix $\delta \alpha$ if there is a rightmost derivation

$$S \Rightarrow^* \delta A \eta \Rightarrow^* \delta \alpha \beta \eta$$
 and $(\eta = a\gamma)$ or $(\eta = \epsilon \text{ and } a = \$)$

- Notation: $[A \rightarrow \alpha \cdot \beta, a/b/c]$
 - if [A → α•β, a], [A → α•β, b], [A → α•β, c] are valid configurations

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LR(1) Configurations

$$S \rightarrow B B$$

 $B \rightarrow a B \mid b$

 $S \Rightarrow BB \Rightarrow BaB \Rightarrow Bab$ $\Rightarrow aBab \Rightarrow aaBab \Rightarrow aaaBab$

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- $S \Rightarrow^*_{rm} aaBab \Rightarrow_{rm} aaaBab$
- Item [B → a B, a] is valid for viable prefix aaa
- $S \Rightarrow^*_{rm} BaB \Rightarrow_{rm} BaaB$
- Also, item $[B \rightarrow a \bullet B, \$]$ is valid for viable prefix Baa

 $S \Rightarrow BB \Rightarrow BaB \Rightarrow BaB$

LR(1) Closure

Closure property:

- If $[A \rightarrow \alpha \bullet B\beta, a]$ is in set, then $[B \rightarrow \bullet \gamma, b]$ is in set if $b \in First(\beta a)$
- Compute as fixed point
- Only include contextually valid lookaheads to guide reducing to B

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Starting Configuration

- Augment Grammar with S' just like for LR(0), SLR(1)
- Initial configuration set is

$$I = closure([S' \rightarrow \bullet S, \$])$$

Example: $closure([S' \rightarrow \bullet S, \$])$

$$[S' \rightarrow \bullet S, \$]$$

$$[S \rightarrow \bullet L = R, \$]$$

$$[S \rightarrow \bullet R, \$]$$

$$[L \rightarrow \bullet * R, =]$$

$$[L \rightarrow \bullet id, =]$$

$$[R \rightarrow \bullet L, \$]$$

$$[L \rightarrow \bullet * R, \$]$$

$$[L \rightarrow \bullet id, \$]$$

$$S' \rightarrow S$$

$$S \rightarrow L = R \mid R$$

$$L \rightarrow *R \mid id$$

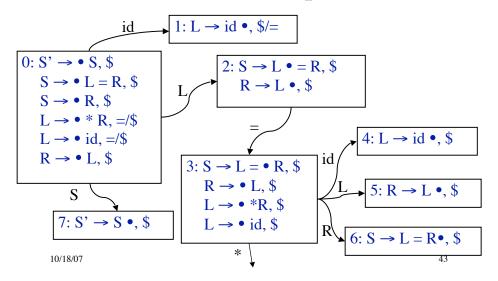
$$R \rightarrow L$$

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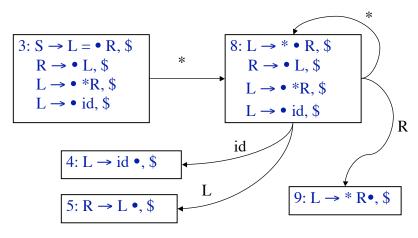
LR(1) Successor(C, X)

- Let $I = [A \rightarrow \alpha \bullet B\beta, a]$ or $[A \rightarrow \alpha \bullet b\beta, a]$
- Successor(I, B) = closure([A $\rightarrow \alpha$ B • β , a])
- Successor(I, b) = closure([A $\rightarrow \alpha b \bullet \beta, a])$

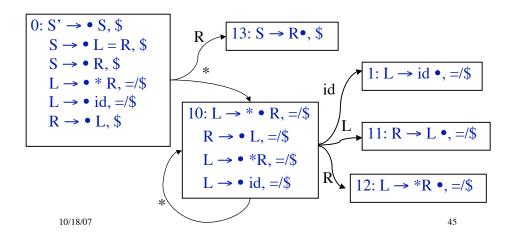
LR(1) Example



LR(1) Example (contd)



LR(1) Example (contd)



1	Productions						
1	$S \rightarrow L = R$						
2	$S \rightarrow R$						
3	L → * R						
4	L → id						
5	R → L						

	id	=	*	\$	S	L	R
0	S 1		S10		7	2	13
1		R4		R4			
2		S 3		R5			
3	S4		S 8			5	6
4				R4			
5				R5			
6				R1			
7				Acc			
8	S4					5	9
9				R3			
10	S 1		S10			11	12
11		R5		R5			
12		R3		R3			
13				R2			

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LR(1) Construction

- 1. Construct $F = \{I_0, I_1, ... I_n\}$
- 2. a) if $[A \rightarrow \alpha^{\bullet}, a] \in I_i$ and A != S'then action $[i, a] := \text{reduce } A \rightarrow \alpha$
 - b) if $[S' \rightarrow S^{\bullet}, \$] \in I_i$ then action[i, \$] := accept
 - c) if $[A \rightarrow \alpha \bullet a\beta, b] \in I_i$ and $Successor(I_i, a)=I_j$ then action[i, a] := shift j
- 3. if $Successor(I_i, A) = I_j$ then goto[i, A] := j

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LR(1) Construction (cont'd)

- 4. All entries not defined are errors
- 5. Make sure I_0 is the initial state
- Note: LR(1) only reduces using $A \rightarrow \alpha$ for $[A \rightarrow \alpha^{\bullet}, a]$ if a follows
- LR(1) states remember context by virtue of lookahead
- Possibly many states!
 - LALR(1) combines some states

LR(1) Conditions

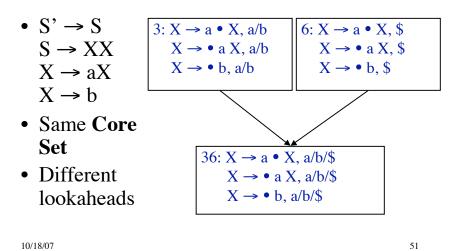
- A grammar is LR(1) if for each configuration set holds:
 - For any item $[A \rightarrow \alpha \bullet x \beta, a]$ with $x \in T$ there is no $[B \rightarrow \gamma \bullet, x]$
 - For any two complete items $[A \rightarrow \gamma^{\bullet}, a]$ and $[B \rightarrow \beta^{\bullet}, b]$ it follows a and a != b.
- Grammars:
 - $-LR(0) \subset SLR(1) \subset LR(1) \subset LR(k)$
- Languages expressible by grammars:
 - $-LR(0) \subset SLR(1) \subset LR(1) = LR(k)$

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Canonical LR(1) Recap

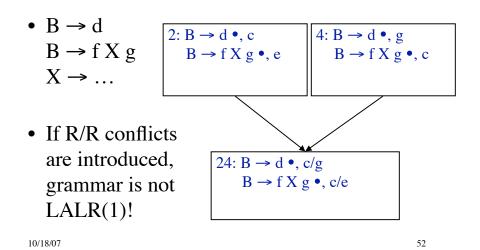
- LR(1) uses left context, current handle and lookahead to decide when to reduce or shift
- Most powerful parser so far
- LALR(1) is practical simplification with fewer states

Merging States in LALR(1)



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R/R conflicts when merging



LALR(1)

- LALR(1) Condition:
 - Merging in this way does not introduce reduce/reduce conflicts
 - Shift/reduce can't be introduced
- Merging brute force or step-by-step
- More compact than canonical LR, like SLR(1)
- More powerful than SLR(1)
 - Not always merge to full Follow Set

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S/R & ambiguous grammars

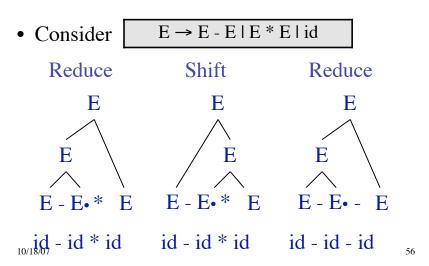
- Lx(k) Grammar vs. Language
 - Grammar is Lx(k) if it can be parsed by Lx(k) method according to criteria that is specific to the method.
 - A Lx(k) grammar may or may not exist for a language.
- Even if a given grammar is not LR(k), shift/reduce parser can *sometimes* handle them by accounting for ambiguities
 - Example: 'dangling' else
 - Preferring shift to reduce means matching inner 'if'

Dangling 'else'

- 1. $S \rightarrow \text{if E then } S$
- 2. $S \rightarrow \text{if E then S else S}$
- Viable prefix "if E then if E then S"
 - Then read else
- Shift "else" (means go for 2)
- Reduce (reduce using production #1)
- NB: dangling else as written above is ambiguous
 - NB: Ambiguity can be resolved, but there's still no LR(k) grammar

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Precedence & Associativity



Precedence Relations

- Let $A \rightarrow w$ be a rule in the grammar
- And b is a terminal
- In some state q of the LR(1) parser there is a shift-reduce conflict:
 - either reduce with A \rightarrow w or shift on b
- Write down a rule, either:

$$A \rightarrow w, < b \text{ or } A \rightarrow w, > b$$

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Precedence Relations

- A \rightarrow w, < b means rule has less precedence and so we shift if we see b in the lookahead
- A \rightarrow w, > b means rule has higher precedence and so we reduce if we see b in the lookahead
- If there are multiple terminals with shiftreduce conflicts, then we list them all:

$$\mathsf{A} \to w, > b, < c, > d$$

Precedence Relations

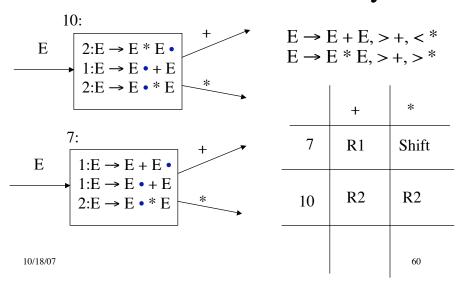
- Consider the grammar $E \rightarrow E + E \mid E * E \mid (E) \mid a$
- Assume left-association so that E+E+E is interpreted as (E+E)+E
- Assume multiplication has higher precedence than addition
- Then we can write precedence rules/relns:

$$E \rightarrow E + E, >+, <*$$

$$E \rightarrow E * E, >+, >*$$

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Precedence & Associativity



Handling S/R & R/R Conflicts

- Have a conflict?
 - No? Done, grammar is compliant.
- Already using most powerful parser available?
 - No? Upgrade and goto 1
- Can the grammar be rearranged so that the conflict disappears?
 - While preserving the language!

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Conflicts revisited (cont'd)

- Can the grammar be rearranged so that the conflict disappears?
 - No?
 - Is the conflict S/R and does shift-to-reduce preference yield desired result?
 - Yes: Done. (Example: dangling else)
 - Else: Bad luck
 - Yes: Is it worth it?
 - Yes, resolve conflict.
 - No: live with default or specified conflict resolution (precedence, associativity)

Compiler (parser) compilers

- Rather than build a parser for a particular grammar (e.g. recursive descent), write down a grammar as a text file
- Run through a compiler compiler which produces a parser for that grammar
- The parser is a program that can be compiled and accepts input strings and produces user-defined output

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Compiler (parser) compilers

- For LR parsing, all it needs to do is produce action/goto table
 - Yacc (yet another compiler compiler) was distributed with Unix, the most popular tool. Uses LALR(1).
 - Many variants of yacc exist for many languages
- As we will see later, translation of the parse tree into machine code (or anything else) can also be written down with the grammar
- Handling errors and interaction with the lexical analyzer have to be precisely defined

Parsing - Summary

- Top-down vs. bottom-up
- Lookahead: FIRST and FOLLOW sets
- LL(1) Parsing: O(n) time complexity
 - recursive-descent and table-driven predictive parsing
- LR(k) Parsing : O(n) time complexity
 - LR(0), SLR(1), LR(1), LALR(1)
- Resolving shift/reduce conflicts
 - using precedence, associativity