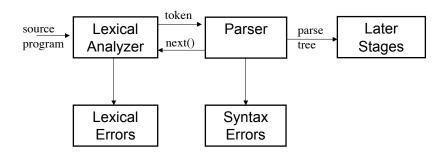
CMPT 379 Compilers

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Parsing



Context-free Grammars

- Set of rules by which valid sentences can be constructed.
- Example:

Sentence → Noun Verb Object

Noun → trees | compilers

Verb → are | grow

Object → on Noun | Adjective

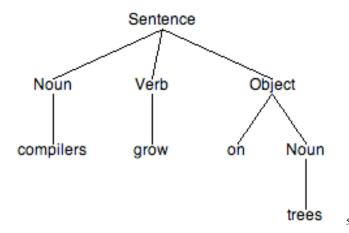
Adjective → slowly | interesting

- What strings can Sentence derive?
- Syntax only no semantic checking

Derivations of a CFG

- compilers grow on trees
- compilers grow on Noun
- compilers grow Object
- compilers Verb Object
- Noun Verb Object
- Sentence

Derivations and parse trees



Why use grammars for PL?

- Precise, yet easy-to-understand specification of language
- Construct parser automatically
 - Detect potential problems
- Structure and simplify remaining compiler phases
- Allow for evolution

CFG Notation

- A reference grammar is a concise description of a context-free grammar
- For example, a reference grammar can use regular expressions on the right hand sides of CFG rules
- Can even use ideas like comma-separated lists to simplify the reference language definition

Writing a CFG for a PL

- First write (or read) a reference grammar of what you want to be valid programs
- For now, we only worry about the structure, so the reference grammar might choose to overgenerate in certain cases (e.g. bool x = 20;)
- Convert the reference grammar to a CFG
- Certain CFGs might be easier to work with than others (this is the **essence** of the study of CFGs and their parsing algorithms for compilers)

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CFG Notation

• Normal CFG notation

$$E \rightarrow E * E$$

$$E \rightarrow E + E$$

• Backus Naur notation

$$E := E * E | E + E$$

(an or-list of right hand sides)

Arithmetic Expressions

•
$$E \rightarrow E + E$$

•
$$E \rightarrow E * E$$

•
$$E \rightarrow (E)$$

•
$$E \rightarrow id$$

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Leftmost derivations for

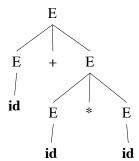
•
$$E \Rightarrow E + E$$

$$\Rightarrow$$
 id + E

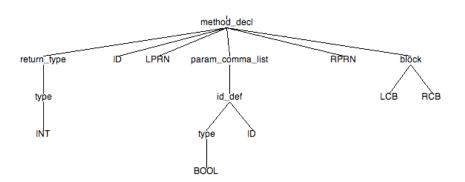
$$\Rightarrow$$
 id + E * E

$$\Rightarrow$$
 id + id * E

$$\Rightarrow$$
 id + id * id



Parse Trees for programs



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Leftmost derivations for

id + id * id

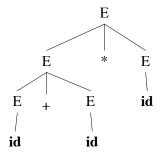
•
$$E \Rightarrow E * E$$

$$\Rightarrow E + E * E$$

$$\Rightarrow$$
 id + E * E

$$\Rightarrow$$
 id + id * E

$$\Rightarrow$$
 id + id * id



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Ambiguity

- Grammar is ambiguous if more than one parse tree is possible for some sentences
- Examples in English:
 - Two sisters reunited after 18 years in checkout counter
- Ambiguity is not acceptable in PL
 - Unfortunately, it's undecidable to check whether a grammar is ambiguous

Ambiguity

- Alternatives
 - Massage grammar to make it unambiguous
 - Rely on "default" parser behavior
 - Augment parser
- Consider the original ambiguous grammar:

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow id$$

• How can we change the grammar to get only one tree for the input id + id * id

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Ambiguity

• Original ambiguous grammar:

$$- E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$-E \rightarrow (E)$$

$$E \rightarrow -E$$

$$- E \rightarrow id$$

• Unambiguous grammar:

$$-E \rightarrow E + T$$

$$T \rightarrow T * F$$

$$- E \rightarrow T$$

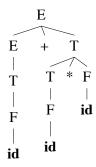
$$T \to T$$
 $T \to F$

$$- F \rightarrow (E)$$

$$F \rightarrow -E$$

$$- F \rightarrow id$$

• Input: id + id * id



Dangling else ambiguity

• Original Grammar (ambiguous)

Stmt → if Expr then Stmt else Stmt

Stmt → if Expr then Stmt

Stmt \rightarrow Other

• Unambiguous grammar

Stmt → MatchedStmt

Stmt → UnmatchedStmt

MatchedStmt → if Expr then MatchedStmt else MatchedStmt

MatchedStmt → Other

UnmatchedStmt → if Expr then Stmt

UnmatchedStmt → if Expr then MatchedStmt else UnmatchedStmt

Dangling else ambiguity

- Check unambiguous dangling-else grammar with the following inputs:
 - if Expr then if Expr then Other else Other
 - if Expr then if Expr then Other else
 Other else Other
 - if Expr then if Expr then Other else if Expr then Other else Other

Dangling else ambiguity

• Original Grammar (ambiguous)

Stmt → if Expr then Stmt else Stmt

Stmt → if Expr then Stmt

Stmt → Other

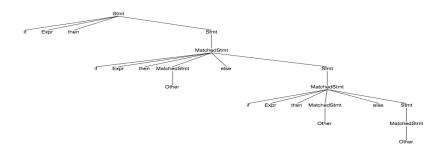
• Modified Grammar (unambiguous?)

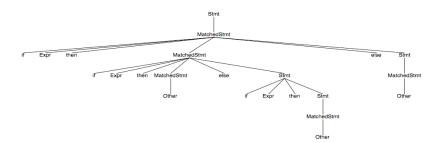
Stmt → **if** Expr **then** Stmt

Stmt → MatchedStmt

MatchedStmt → if Expr then MatchedStmt else Stmt

MatchedStmt → Other





Other Ambiguous Grammars

- What does this grammar generate?
- What's the parse tree for a/b*a
- Is this grammar ambiguous?

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Left Factoring

• Original Grammar (ambiguous)

Stmt → **if** Expr **then** Stmt **else** Stmt

Stmt \rightarrow if Expr then Stmt

Stmt → Other

• Left-factored Grammar (still ambiguous):

Stmt → if Expr then Stmt OptElse

Stmt → Other

OptElse \rightarrow else Stmt | ϵ

Left Factoring

• In general, for rules

$$A \to \alpha \beta_1 \mid \alpha \beta_2 \mid \ldots \mid \alpha \beta_n \mid \gamma$$

• Left factoring is achieved by the following grammar transformation:

$$A \to \alpha A' \mid \gamma$$
$$A' \to \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

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Grammar Transformations

- G is converted to G' s.t. L(G') = L(G)
- Left Factoring
- Removing cycles: $A \Rightarrow^+ A$
- Removing ε -rules of the form $A \to \varepsilon$
- Eliminating left recursion
- Conversion to normal forms:
 - Chomsky Normal Form, A \rightarrow B C and A \rightarrow a
 - Greibach Normal Form, A \rightarrow a β

Eliminating Left Recursion

• Simple case, for left-recursive pair of rules:

$$A \rightarrow A\alpha \mid \beta$$

• Replace with the following rules:

$$A \to \beta A'$$

$$A' \to \alpha A' \mid \epsilon$$

• Elimination of immediate left recursion

Eliminating Left Recursion

• Example:

$$E \rightarrow E + T, E \rightarrow T$$

• Without left recursion:

$$E \rightarrow T E_1, E_1 \rightarrow + T E_1, E_1 \rightarrow \varepsilon$$

• Simple algorithm doesn't work for 2-step recursion:

$$S \rightarrow A a$$
, $S \rightarrow b$
 $A \rightarrow A c$, $A \rightarrow S d$, $A \rightarrow \epsilon$

Eliminating Left Recursion

• Problem CFG:

$$S \rightarrow A a, S \rightarrow b$$

 $A \rightarrow A c, A \rightarrow S d, A \rightarrow \varepsilon$

• Expand possibly left-recursive rules:

$$S \rightarrow A \ a, S \rightarrow b$$

 $A \rightarrow A \ c, A \rightarrow A \ a \ d, A \rightarrow b \ d, A \rightarrow \epsilon$

• Eliminate immediate left-recursion

$$S \rightarrow A \ a \ , S \rightarrow b$$

 $A \rightarrow b \ d \ A_1 \ , A \rightarrow A_1 \ , A_1 \rightarrow c \ A_1 \ , A_1 \rightarrow a \ d \ A_1 \ , A_1 \rightarrow \epsilon$

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Eliminating Left Recursion

• We cannot use the algorithm if the nonterminal also derives epsilon. Let's see why:

$$A \rightarrow AAa \mid b \mid \epsilon$$

• Using the standard lrec removal algorithm:

$$A \to bA_1 \mid A_1$$
$$A_1 \to AaA_1 \mid \varepsilon$$

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Eliminating Left Recursion

- First we eliminate the epsilon rule:
 A → AAa | b | ε
- Since A is the start symbol, create a new start symbol to generate the empty string:

$$A_1 \rightarrow A \mid \epsilon$$
 $A \rightarrow AAa \mid Aa \mid a \mid b$

• Now we can do the usual lrec algorithm:

$$A_1 \rightarrow A \mid \varepsilon$$
 $A \rightarrow aA_2 \mid bA_2$
 $A_2 \rightarrow AaA_2 \mid aA_2 \mid \varepsilon$

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Non-CF Languages

- The pumping lemma for CFLs [Bar-Hillel] is similar to the pumping lemma for RLs
- For a string wuxvy in a CFL for $u,v \neq \varepsilon$ and the string is long enough then wu^nxv^ny is also in the CFL for $n \geq 0$
- Not strong enough to work for every non-CF language (cf. Ogden's Lemma)

Non-CF Languages

$$L_{1} = \{wcw \mid w \in (a|b)*\}$$

$$L_{2} = \{a^{n}b^{m}c^{n}d^{m} \mid n \geq 1, m \geq 1\}$$

$$L_{3} = \{a^{n}b^{n}c^{n} \mid n \geq 0\}$$

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CF Languages

$$L_4 = \{wcw^R \mid w \in (a|b)*\}$$
 $S \to aSa \mid bSb \mid c$
 $L_5 = \{a^nb^mc^md^n \mid n \ge 1, m \ge 1\}$
 $S \to aSd \mid aAd$
 $A \to bAc \mid bc$

Context-free languages and Pushdown Automata

- Recall that for each regular language there was an equivalent finite-state automaton
- The FSA was used as a recognizer of the regular language
- For each context-free language there is also an automaton that recognizes it: called a **pushdown automaton (pda)**

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Context-free languages and Pushdown Automata

- Similar to FSAs there are non-deterministic pda and deterministic pda
- Unlike in the case of FSAs we cannot always convert a npda to a dpda
- Our goal in compiler design will be to choose grammars carefully so that we can always provide a dpda for it
- Similar to the FSA case, a DFA construction provides us with the algorithm for lexical analysis,
- In this case the construction of a dpda will provide us with the algorithm for parsing (take in strings and provide the parse tree)
- We will study later how to convert a given CFG into a parser by first converting into a PDA

Pushdown Automata

• PDA has

e.g. PDA for language $L = \{ 0^n 1^n : n >= 0 \}$

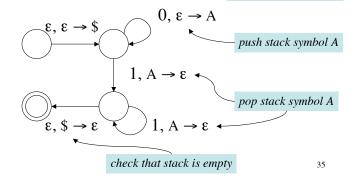
• an alphabet (terminals) and

• stack symbols (like non-terminals),

• a finite-state automaton, and

→ implies a push/pop of stack symbol(s)

stack



Summary

- CFGs can be used describe PL
- Derivations correspond to parse trees
- Parse trees represent structure of programs
- Ambiguous CFGs exist
- Some forms of ambiguity can be fixed by changing the grammar
- Grammars can be simplified by left-factoring
- Left recursion in a CFG can be eliminated
- CF languages can be recognized using Pushdown Automata