# CMPT 379 Compilers

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#### Parsing - Roadmap

- Parser:
  - decision procedure: builds a parse tree
- Top-down vs. bottom-up
- LL(1) Deterministic Parsing
  - recursive-descent
  - table-driven
- LR(k) Deterministic Parsing
  - -LR(0), SLR(1), LR(1), LALR(1)
- Parsing arbitrary CFGs Polynomial time parsing

#### Top-Down vs. Bottom Up

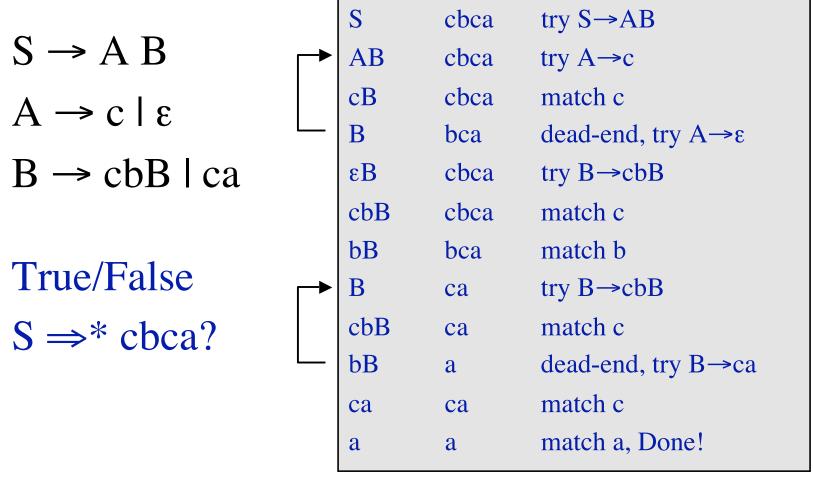
Grammar:  $S \rightarrow A B$  Input String: ccbca

 $A \rightarrow c \mid \epsilon$ 

 $B \rightarrow cbB \mid ca$ 

Top-Down/leftmost		Bottom-Up/rightmost	
$S \Rightarrow AB$	S→AB	ccbca ← Acbca	A→c
⇒cB	A→c	← AcbB	B→ca
⇒ ccbB	B→cbB	$\Leftarrow$ AB	B→cbB
⇒ ccbca	B→ca	$\Leftarrow$ S	S→AB

#### Top-Down: Backtracking

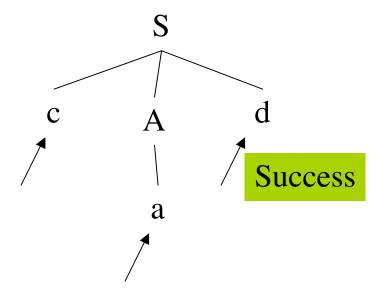


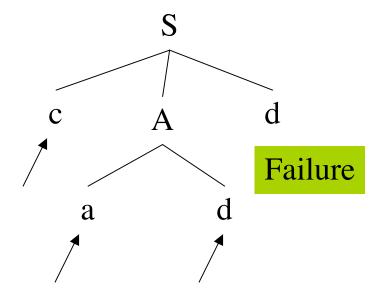
#### Backtracking

 $S \rightarrow cAd \mid c$  $A \rightarrow a \mid ad$ 

Input: cad

 $S \rightarrow cAd \mid c$  $A \rightarrow ad \mid a$ 





For some grammars, rule ordering is crucial for backtracking parsers, e.g  $S \rightarrow aSa$ ,  $S \rightarrow aa$ 

### Transition Diagram

$$S \rightarrow cAa$$
 S:  $C \rightarrow A \rightarrow a$ 
 $A \rightarrow cB \mid B$  A:  $C \rightarrow B \rightarrow bcB \mid \epsilon$  B:  $C \rightarrow B \rightarrow bcB \mid \epsilon$ 

#### Predictive Top-Down Parser

- Knows which production to choose based on single lookahead symbol
- Need LL(1) grammars

First L: reads input Left to right

Second L: produce Leftmost derivation

- 1: one symbol of lookahead

- Can't have left-recursion
- Must be left-factored (no left-factors)
- Not all grammars can be made LL(1)

## Leftmost derivation for

$$E \rightarrow E + E$$
  $E \Rightarrow E + E$   
 $E \rightarrow E * E$   $\Rightarrow id + E$   
 $E \rightarrow (E)$   $\Rightarrow id + E * E$ 

$$E \rightarrow -E$$

$$E \rightarrow id$$

$$E \Rightarrow E + E$$

$$\Rightarrow$$
 id + E

$$\Rightarrow$$
 id + E \* E

$$\Rightarrow$$
 id + id \* E

$$\Rightarrow$$
 id + id \* id

$$E \Rightarrow^*_{lm} id + E \setminus^* E$$

### Predictive Parsing Table

Productions		
1	$T \rightarrow F T'$	
2	<b>T</b> ' → ε	
3	T' → * F T'	
4	$F \rightarrow id$	
5	$\mathbf{F} \rightarrow (\mathbf{T})$	

	*	(	)	id	\$
T		T → F T'		$T \rightarrow F T'$	
T'	T' → * F T'		Τ' → ε		Τ' → ε
F		$\mathbf{F} \rightarrow (\mathbf{T})$		F → id	

#### 

## Trace "(id)\*id"

Stack	Input	Output
\$T	(id)*id\$	
\$T'F	(id)*id\$	T → F T'
\$T')T(	(id)*id\$	$\mathbf{F} \rightarrow (\mathbf{T})$
\$T')T	id)*id\$	
\$T')T'F	id)*id\$	T → F T'
\$T')T'id	id)*id\$	F → id
\$T')T'	)*id\$	
\$T')	)*id\$	Τ' → ε

#### 

## Trace "(id)\*id"

Stack	Input	Output
\$T'	*id\$	
\$T'F*	*id\$	T' → * F T'
\$T'F	id\$	
\$T'id	id\$	F → id
\$T'	\$	
\$	\$	Τ' → ε

#### Table-Driven Parsing

```
stack.push($); stack.push($);
a = input.read();
forever do begin
  X = stack.peek();
  if X = a and a = $ then return SUCCESS;
  elsif X = a and a != \$ then
    pop X; a = input.read();
  elsif X != a and X \in \mathbb{N} and M[X,a] then
    pop X; push right-hand side of M[X,a];
  else ERROR!
end
```

#### Predictive Parsing table

- Given a grammar produce the predictive parsing table
- We need to to know for all rules  $A \rightarrow \alpha \mid \beta$  the lookahead symbol
- Based on the lookahead symbol the table can be used to pick which rule to push onto the stack
- This can be done using two sets: FIRST and FOLLOW

#### FIRST and FOLLOW

$$a \in \text{FIRST}(\alpha) \text{ if } \alpha \Rightarrow^* a\beta$$
  
if  $\alpha \Rightarrow^* \epsilon \text{ then } \epsilon \in \text{FIRST}(\alpha)$   
 $a \in \text{FOLLOW}(A) \text{ if } S \Rightarrow^* \alpha A a\beta$   
 $a \in \text{FOLLOW}(A) \text{ if } S \Rightarrow^* \alpha A \gamma a\beta$   
and  $\gamma \Rightarrow^* \epsilon$ 

#### Conditions for LL(1)

- Necessary conditions:
  - no ambiguity
  - no left recursion
  - Left factored grammar
- A grammar G is LL(1) iff whenever  $A \rightarrow \alpha \mid \beta$ 
  - 1. First( $\alpha$ )  $\cap$  First( $\beta$ ) =  $\emptyset$
  - 2.  $\alpha \Rightarrow * \epsilon \text{ implies } !(\beta \Rightarrow * \epsilon)$
  - 3.  $\alpha \Rightarrow * \epsilon \text{ implies First}(\beta) \cap \text{Follow}(A) = \emptyset$

#### ComputeFirst(\alpha: string of symbols)

```
// assume \alpha = X_1 X_2 X_3 \dots X_n
if X_1 \in T then First[\alpha] := \{X_1\}
else begin
  i:=1; First[\alpha] := ComputeFirst(X_1)\{\varepsilon};
   while X_i \Rightarrow^* \epsilon do begin
     if i < n then
        First[\alpha] := First[\alpha] \cup ComputeFirst(X_{i+1})\{\varepsilon};
     else
       First[\alpha] := First[\alpha] \cup \{\epsilon\};
     i := i + 1;
   end
end
```

#### ComputeFirst(\alpha: string of symbols)

```
// assume \alpha = X_1 X_2 X_3 \dots X_n
if X_1 \in T then First[\alpha] := \{X_1\}
else begin
  i:=1; First[\alpha] := ComputeFirst(X_1)\{\varepsilon};
  while X_i \Rightarrow^* \epsilon do begin
    if i < n then
       First[\alpha] := First[\alpha] \cup ComputeFirst(X_{i+1}) \setminus \{\varepsilon\};
     else
      First[\alpha] := First[\alpha] \cup \{\epsilon\}; break;
  i := i + 1;
                           Recursion in computing FIRST
  end
                           causes problems when faced with
end
                           left-recursive grammars
```

#### ComputeFirst; modified

```
foreach X \in T do First[X] := X;
foreach p \in P : X \rightarrow \varepsilon do First[X] := \{\varepsilon\};
repeat foreach X \in \mathbb{N}, p: X \to Y_1 Y_2 Y_3 \dots Y_n do
   begin i:=1;
     while Y_i \Rightarrow^* \varepsilon and i \le n do begin
       First[X] := First[X] \cup First[Y_i] \setminus \{\epsilon\};
       i := i+1;
     end
    if i = n+1 then First[X] := First[X] \cup \{\epsilon\};
    else First[X] := First[X] \cup First[Y_i];
until no change in First[X] for any X;
```

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#### ComputeFirst; modified

```
foreach X \in T do First[X] := X;
foreach p \in P : X \to \varepsilon do First[X] := \{\varepsilon\};
repeat foreach X \in \mathbb{N}, p: X \to Y_1 Y_2 Y_3 \dots Y_n do
   begin i:=1; Non-recursive FIRST computation
    while Y_i \Rightarrow^* works with left-recursive grammars.
      First[X] := Computes a fixed point for FIRST[X]
      i := i+1; for all non-terminals X in the grammar.
                    But this algorithm is very inefficient.
    end
   if i = n+1 then First[X] := First[X] \cup \{\epsilon\};
   else First[X] := First[X] \cup First[Y_i];
until no change in First[X] for any X;
```

#### ComputeFollow

```
Follow(S) := \{\$\};
repeat
 for each p \in P do
     case p = A \rightarrow \alpha B\beta begin
       Follow[B] := Follow[B] \cup ComputeFirst(\beta)\{\epsilon};
       if \varepsilon \in First(\beta) then
        Follow[B] := Follow[B] \cup Follow[A];
     end
    case p = A \rightarrow \alpha B
       Follow[B] := Follow[B] \cup Follow[A];
until no change in any Follow[N]
```

#### Example First/Follow

$$S \rightarrow AB$$

$$A \rightarrow c \mid \epsilon$$

Not an LL(1) grammar

$$B \rightarrow cbB \mid ca$$

$$First(A) = \{c, \epsilon\}$$

$$Follow(A) = \{c\}$$

$$First(B) = \{c\}$$

$$Follow(A) \cap$$

$$First(cbB) =$$

$$First(c) = \{c\}$$

$$First(ca) = \{c\}$$

$$Follow(B) = \{\$\}$$

$$First(S) = \{c\}$$

$$Follow(S) = \{\$\}$$

#### ComputeFirst on Left-recursive Grammars

- ComputeFirst as defined earlier loops on leftrecursive grammars
- Here is an alternative algorithm for ComputeFirst
  - 1. Compute non left-recursive cases of FIRST
  - 2. Create a graph of recursive cases where FIRST of a non-terminal depends on another non-terminal
  - 3. Compute Strongly Connected Components (SCC)
  - 4. Compute FIRST starting from root of SCC to avoid cycles
- Unlike top-down LL parsing, bottom-up LR parsing allows left-recursive grammars, so this algorithm is useful for LR parsing

#### ComputeFirst on Left-recursive Grammars

• 
$$S \rightarrow BD \mid D$$

• 
$$D \rightarrow d \mid Sd$$

$$FIRST_0[A] := \{a, b\}$$

$$FIRST_0[C] := \{\}$$

$$FIRST_0[B] := \{b\}$$

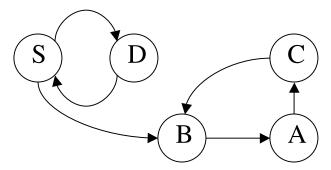
$$FIRST_0[S] := \{b, d\}$$

$$FIRST_0[D] := \{d\}$$

• 
$$A \rightarrow CB \mid a$$

• 
$$C \rightarrow Bb \mid \varepsilon$$

• 
$$B \rightarrow Ab \mid b$$



Compute
Strongly
Connected
Components

2 SCCs: e.g. consider B-A-C

$$FIRST[B] := FIRST_0[B] + FIRST[A]$$

$$FIRST[A] := FIRST_0[A] + FIRST[C]$$

$$FIRST[C] := FIRST_0[C] + FIRST_0[B]$$

$$FIRST[C] := FIRST[C] + \{\epsilon\}$$

### Converting to LL(1)

$$S \rightarrow AB$$

$$A \rightarrow c \mid \epsilon$$

$$B \rightarrow cbB \mid ca$$

Note that grammar

$$S \rightarrow cAa$$

$$A \rightarrow cB \mid B$$

$$B \rightarrow bcB \mid \epsilon$$

### Verifying LL(1) using F/F sets

$$S \rightarrow cAa$$

$$A \rightarrow cB \mid B$$

$$B \rightarrow bcB \mid \epsilon$$
First(A) = {b, c, \epsilon}

 $First(B) = \{b, \epsilon\}$ 

 $First(S) = \{c\}$ 

 $Follow(A) = \{a\}$ 

 $Follow(B) = \{a\}$ 

#### Building the Parse Table

- Compute First and Follow sets
- For each production  $A \rightarrow \alpha$ 
  - foreach a ∈ First(α) add A → α to M[A,a]
  - If  $\varepsilon$  ∈ First(α) add A → α to M[A,b] for each b in Follow(A)
  - If  $\varepsilon$  ∈ First(α) add A → α to M[A,\$] if \$ ∈ Follow(α)
  - All undefined entries are errors

#### Revisit conditions for LL(1)

- A grammar G is LL(1) iff whenever  $A \rightarrow \alpha \mid \beta$ 
  - 1.  $First(\alpha) \cap First(\beta) = \emptyset$
  - 2.  $\alpha \Rightarrow * \epsilon \text{ implies } !(\beta \Rightarrow * \epsilon)$
  - 3.  $\alpha \Rightarrow * \epsilon \text{ implies First}(\beta) \cap \text{Follow}(A) = \emptyset$
- No more than one entry per table field

#### Error Handling

- Reporting & Recovery
  - Report as soon as possible
  - Suitable error messages
  - Resume after error
  - Avoid cascading errors
- Phrase-level vs. Panic-mode recovery

#### Panic-Mode Recovery

- Skip tokens until synchronizing set is seen
  - Follow(A)
    - garbage or missing things after
  - Higher-level start symbols
  - First(A)
    - garbage before
  - Epsilon
    - if nullable
  - Pop/Insert terminal
    - "auto-insert"
- Add "synch" actions to table

#### Summary so far

- LL(1) grammars, necessary conditions
  - No left recursion
  - Left-factored
- Not all languages can be generated by LL(1) grammar
- LL(1) Parsing: O(n) time complexity
  - recursive-descent and table-driven predictive parsing
- LL(1) grammars can be parsed by simple predictive recursive-descent parser
  - Alternative: table-driven top-down parser