# CMPT-379 Compilers

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## Programming Languages and Formal Language Theory

- We ask the question: Does a particular formal language describe some key aspect of a programming language
- ► Then we find out if that language **isn't** in a particular language class

# Programming Languages and Formal Language Theory

- For example, if we abstract some aspect of the programming language structure to the formal language: {ww<sup>R</sup> | where w ∈ {a, b}\*, w<sup>R</sup> is the reverse of w} we can then ask if this language is a regular language
- ▶ If this is false, i.e. the language is not regular, then we have to go beyond regular languages

## Recursion in Regular Languages

Consider a regular expression for arithmetic expressions:

$$2+3*4$$
  
 $8*10+-24$   
 $2+3*-2+8+10$ 

- ► \s\*-?\s\*\d+\s\*((\+|\\*)\s\*-?\s\*\d+\s\*)\*
- Can we compute the *meaning* of these expressions?

#### Recursion in Regular Languages

- Construct the finite state automata and associate the meaning with the state sequence
- ► However, this solution is missing something crucial about arithmetic expressions what is it?

# Do Programming Languages belong to Regular Languages

Consider the following arithmetic expressions

- ▶ Map ( $\rightarrow$  a and )  $\rightarrow$  b. Map everything else to  $\epsilon$  (keep only the tree structure)
- This results in strings like aaababbabb and aabaababbb
- What is a good description of this language?
- Let's call it  $L = \{a^n b^n : n \ge 0\}$  or simply  $a^n b^n$  for short.

## Pumping Lemma proofs

- ▶ Is L a regular language?
- For any infinite set of strings generated by a finite-state machine if you consider a string that is long enough from this set, there has to be a loop which visits the same state at least twice (from the pigeonhole principle)
- ► Thus, in a regular language L, there are strings x, y, z such that  $xy^iz \in L$  for  $i \ge 0$  where  $y \ne \epsilon$
- We can use this basic characteristic of regular languages to show that a<sup>n</sup>b<sup>n</sup> cannot be regular

## The Chomsky Hierarchy

- unrestricted or type-0 grammars, generate the recursively enumerable languages, automata equals Turing machines
- context-sensitive or type-1 grammars, generate the context-sensitive languages, automata equals Linear Bounded Automata
- context-free or type-2 grammars, generate the context-free languages, automata equals Pushdown Automata
- regular or type-3 grammars, generate the regular languages, automata equals Finite-State Automata

## The Chomsky Hierarchy

- ▶ A system of grammars G = (N, T, P, S)
- T is a set of symbols called terminal symbols.
   Also called the alphabet Σ
- N is a set of non-terminals, where N ∩ T = ∅
   Some notation: α,β,γ ∈ (N ∪ T)\*
   N is sometimes called the set of variables V
- P is a set of production rules that provide a finite description of an infinite set of strings (a language)
- S is the start non-terminal symbol (similar to the start state in a FSA)

#### Languages

- ▶ Language defined by G: L(G)
  - ▶ L(G): set of strings  $w \in T^*$  derived from S
  - ►  $S \Rightarrow^+ w$  (derives in 1 or more steps using rules in P)
  - w is a sentence of G
  - ▶ Sentential form:  $S \Rightarrow^+ \alpha$  and  $\alpha$  contains a mix of terminals and non-terminals
- ▶ Two grammars  $G_1$  and  $G_2$  are equivalent if  $L(G_1) = L(G_2)$

The Chomsky Hierarchy: 
$$G = (N, T, P, S)$$
 where,  $\alpha, \beta, \gamma \in (N \cup T)^*$ 

- ▶ unrestricted or type-0 grammars:  $\alpha \rightarrow \gamma$ , such that  $\alpha \neq \epsilon$
- **context-sensitive** or **type-1** grammars:  $\alpha \to \gamma$ , where  $|\gamma| \ge |\alpha|$  CSG Normal Form:  $\alpha A\beta \to \alpha \gamma\beta$ , such that  $\gamma \neq \epsilon$  and  $S \to \epsilon$  if  $\epsilon \in L(G)$
- **context-free** or **type-2** grammars:  $A \rightarrow \gamma$
- ▶ regular or type-3 grammars:  $A \rightarrow a \ B$  or  $A \rightarrow a$

## Examples of Languages in the Chomsky Hierarchy

- context-sensitive grammars: 0<sup>i</sup>, i is a prime number
- ▶ **indexed** grammars:  $0^n 1^n 2^n \dots m^n$ , for any fixed m and  $n \ge 0$
- ▶ **context-free** grammars:  $0^n 1^n$  for  $n \ge 0$ ; also  $\{0^n 1^n 2^m\} \cup \{0^m 1^n 2^n\}$  which is *inherently* ambiguous, i.e. no unambiguous CFG exists!
- ▶ deterministic context-free grammars: S' → S c, S → S A | A, A → a S b | ab: the language of "balanced parentheses"
- ▶ regular grammars: (0|1)\*00(0|1)\*

Language	Automaton	Grammar	Recognition	Dependency
Recursively Enumerable Languages	Turing Machine	Unrestricted  Baa → A	Undecidable	Arbitrary
Context- Sensitive Languages	Linear-Bounded	Context- Sensitive At → aA	NP-Complete	Crossing
Context- Free Languages	Pushdown (stack)	Context-Free S → gSc	Polynomial	Nested
Regular Languages	Finite-State Machine	Regular A → cA	Linear	Strictly Local

## Complexity of Parsing Algorithms

- Given grammar G and input x, provide algorithm for: Is x ∈ L(G)?
  - unrestricted: undecidable
  - context-sensitive: NSPACE(n) linear non-deterministic space
  - indexed grammars: NP-Complete
  - context-free: O(n³)
  - deterministic context-free: O(n)
  - regular grammars: O(n)

#### Summary

- Aspects of PL structure cannot be represented by FSAs
- We can show that a language is not regular.
- If such a language is needed for our programming language then we have to use something more powerful than a regular language
- Chomsky hierarchy: from FSAs to Turing machines
- Context-free grammars (seems sufficient for PLs) but problems with ambiguity