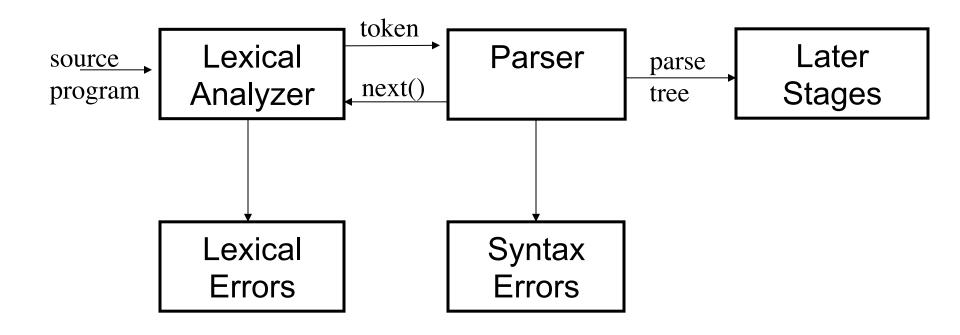
CMPT 379 Compilers

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Parsing



Context-free Grammars

- Set of rules by which valid sentences can be constructed.
- Example:

```
Sentence → Noun Verb Object

Noun → trees | compilers

Verb → are | grow

Object → on Noun | Adjective

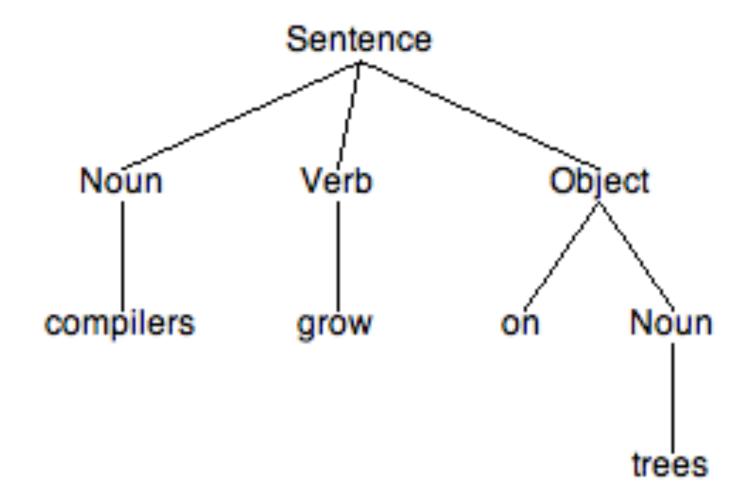
Adjective → slowly | interesting
```

- What strings can Sentence derive?
- Syntax only no semantic checking

Derivations of a CFG

- compilers grow on trees
- compilers grow on Noun
- compilers grow Object
- compilers Verb Object
- Noun Verb Object
- Sentence

Derivations and parse trees



Why use grammars for PL?

- Precise, yet easy-to-understand specification of language
- Construct parser automatically
 - Detect potential problems
- Structure and simplify remaining compiler phases
- Allow for evolution

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CFG Notation

- A reference grammar is a concise description of a context-free grammar
- For example, a reference grammar can use regular expressions on the right hand sides of CFG rules
- Can even use ideas like comma-separated lists to simplify the reference language definition

Writing a CFG for a PL

- First write (or read) a reference grammar of what you want to be valid programs
- For now, we only worry about the structure, so the reference grammar might choose to overgenerate in certain cases (e.g. bool x = 20;)
- Convert the reference grammar to a CFG
- Certain CFGs might be easier to work with than others (this is the essence of the study of CFGs and their parsing algorithms for compilers)

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CFG Notation

Normal CFG notation

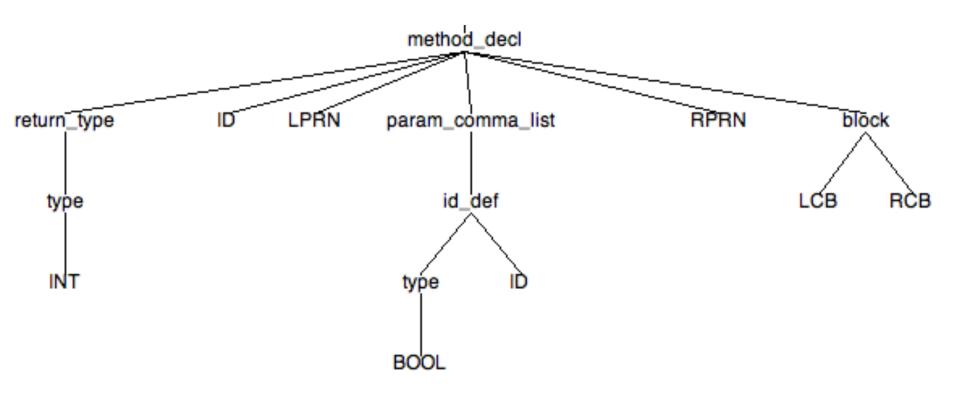
$$E \rightarrow E * E$$

$$E \rightarrow E + E$$

Backus Naur notation

(an or-list of right hand sides)

Parse Trees for programs



Arithmetic Expressions

- $E \rightarrow E + E$
- $E \rightarrow E * E$
- $\bullet E \rightarrow (E)$
- E → E
- $E \rightarrow id$

Leftmost derivations for id + id * id

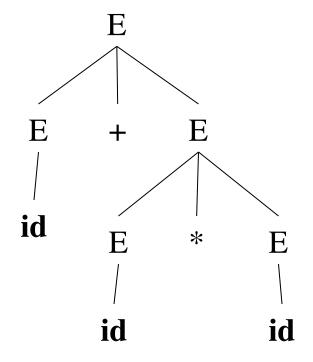
$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow - E$$

$$E \rightarrow id$$



Leftmost derivations for id + id * id

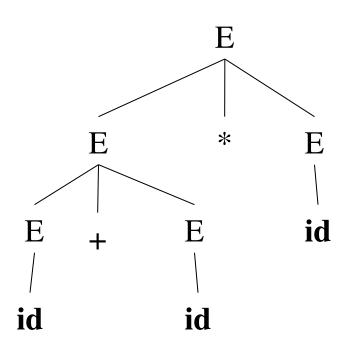
$$E \rightarrow E + E \qquad \bullet E \Rightarrow E * E$$

$$E \rightarrow E * E \qquad \Rightarrow E + E * E$$

$$E \rightarrow (E) \qquad \Rightarrow id + E * E$$

$$E \rightarrow id \qquad \Rightarrow id + id * E$$

$$\Rightarrow id + id * id$$



Rightmost derivation for id + id * id

$$E \rightarrow E + E \qquad E :$$

$$E \rightarrow E * E \qquad \Rightarrow$$

$$E \rightarrow (E) \qquad \Rightarrow$$

$$E \rightarrow -E \qquad \Rightarrow$$

$$E \rightarrow id \qquad \Rightarrow$$

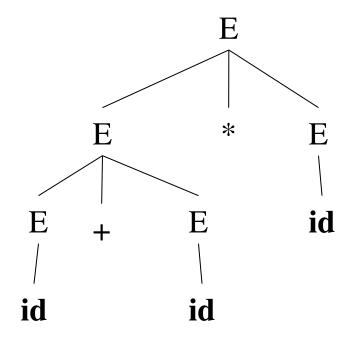
$$E \Rightarrow E * E$$

$$\Rightarrow E * id$$

$$\Rightarrow E + E * id$$

$$\Rightarrow E + id * id$$

$$\Rightarrow id + id * id$$



Ambiguity

- Grammar is ambiguous if more than one parse tree is possible for some sentences
- Examples in English:
 - Two sisters reunited after 18 years in checkout counter
- Ambiguity is not acceptable in PL
 - Unfortunately, it's undecidable to check whether a given CFG is ambiguous
 - Some CFLs are inherently ambiguous (do not have an unambiguous CFG)

Ambiguity

- Alternatives
 - Massage grammar to make it unambiguous
 - Rely on "default" parser behavior
 - Augment parser
- Consider the original ambiguous grammar:

$$E \rightarrow E + E$$
 $E \rightarrow E * E$
 $E \rightarrow (E)$ $E \rightarrow - E$
 $E \rightarrow id$

 How can we change the grammar to get only one tree for the input id + id * id

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Ambiguity

Original ambiguous grammar:

$$- E \rightarrow E + E \qquad E \rightarrow E * E$$

$$E \rightarrow E * E$$

$$- E \rightarrow (E) \qquad E \rightarrow - E$$

$$E \rightarrow -E$$

$$- E \rightarrow id$$

Unambiguous grammar:

$$- E \rightarrow E + T \qquad T \rightarrow T * F$$

$$T \rightarrow T * F$$

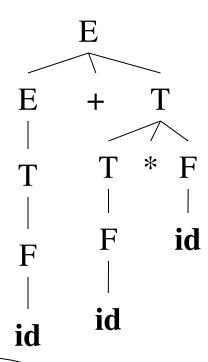
$$- E \rightarrow T$$

$$T \rightarrow F$$

$$- F \rightarrow (E)$$

$$- F \rightarrow id$$

• Input: id + id * id



Warning! Is this unambiguous? Check derivations for -id + id

Compare with $F \rightarrow -F$

Dangling else ambiguity

Original Grammar (ambiguous)

```
Stmt → if Expr then Stmt else Stmt
Stmt → if Expr then Stmt
Stmt → Other
```

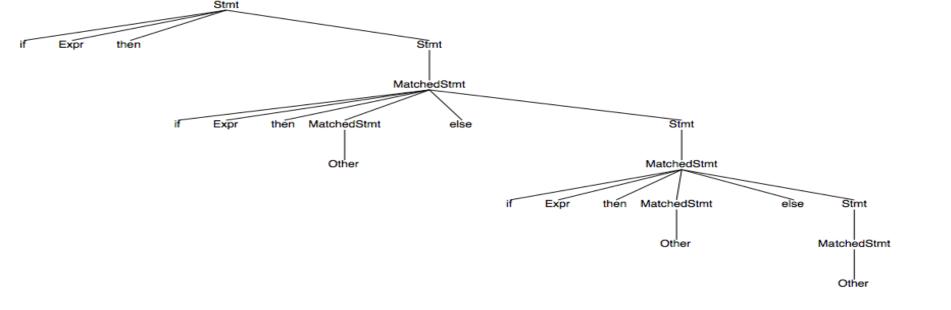
Modified Grammar (unambiguous?)

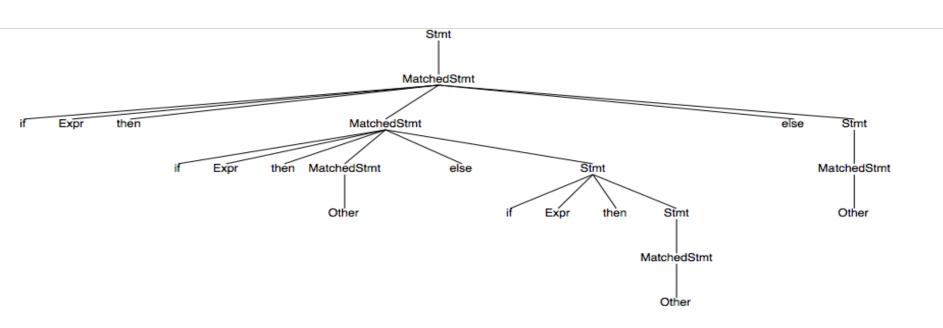
```
Stmt → if Expr then Stmt

Stmt → MatchedStmt

MatchedStmt → if Expr then MatchedStmt else Stmt

MatchedStmt → Other
```





Dangling else ambiguity

Original Grammar (ambiguous)

```
Stmt → if Expr then Stmt else Stmt
Stmt → if Expr then Stmt
Stmt → Other
```

Unambiguous grammar

```
Stmt → MatchedStmt

Stmt → UnmatchedStmt

MatchedStmt → if Expr then MatchedStmt else MatchedStmt

MatchedStmt → Other

UnmatchedStmt → if Expr then Stmt

UnmatchedStmt → if Expr then MatchedStmt else

UnmatchedStmt
```

Dangling else ambiguity

- Check unambiguous dangling-else grammar with the following inputs:
 - if Expr then if Expr then Other else
 Other
 - if Expr then if Expr then Other else
 Other else Other
 - if Expr then if Expr then Other else if Expr then Other else Other

Other Ambiguous Grammars

- Consider the grammar
 R → R '|' R | R R | R '*' | '(' R ')' | a | b
- What does this grammar generate?
- What's the parse tree for a|b*a
- Is this grammar ambiguous?

Left Factoring

Original Grammar (ambiguous)

```
Stmt → if Expr then Stmt else Stmt
Stmt → if Expr then Stmt
Stmt → Other
```

Left-factored Grammar (still ambiguous):

```
Stmt \rightarrow if Expr then Stmt OptElse
Stmt \rightarrow Other
OptElse \rightarrow else Stmt | \epsilon
```

Left Factoring

In general, for rules

$$A \to \alpha \beta_1 \mid \alpha \beta_2 \mid \ldots \mid \alpha \beta_n \mid \gamma$$

 Left factoring is achieved by the following grammar transformation:

$$A \to \alpha A' \mid \gamma$$
$$A' \to \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

Grammar Transformations

- G is converted to G' s.t. L(G') = L(G)
- Left Factoring
- Removing cycles: A ⇒⁺ A
- Removing ϵ -rules of the form $A \rightarrow \epsilon$
- Eliminating left recursion
- Conversion to normal forms:
 - Chomsky Normal Form, A \rightarrow B C and A \rightarrow a
 - Greibach Normal Form, A \rightarrow a β

• Simple case, for left-recursive pair of rules: $A \rightarrow A\alpha \mid \beta$

Replace with the following rules:

$$A \rightarrow \beta A'$$
 $A' \rightarrow \alpha A' \mid \epsilon$

• Elimination of immediate left recursion

Example:

$$E \rightarrow E + T, E \rightarrow T$$

Without left recursion:

$$E \rightarrow T E_1, E_1 \rightarrow + T E_1, E_1 \rightarrow \varepsilon$$

 Simple algorithm doesn't work for 2-step recursion:

$$S \rightarrow A a, S \rightarrow b$$

 $A \rightarrow A c, A \rightarrow S d, A \rightarrow \varepsilon$

Problem CFG:

$$S \rightarrow A a$$
, $S \rightarrow b$
 $A \rightarrow A c$, $A \rightarrow S d$, $A \rightarrow \varepsilon$

Expand possibly left-recursive rules:

$$S \rightarrow A a, S \rightarrow b$$

 $A \rightarrow A c, A \rightarrow A a d, A \rightarrow b d, A \rightarrow \epsilon$

Eliminate immediate left-recursion

$$S \rightarrow A a$$
, $S \rightarrow b$
 $A \rightarrow b d A_1$, $A \rightarrow A_1$,
 $A_1 \rightarrow c A_1$, $A_1 \rightarrow a d A_1$, $A_1 \rightarrow \epsilon$

 We cannot use the algorithm if the nonterminal also derives epsilon. Let's see why:

$$A \rightarrow AAa \mid b \mid \epsilon$$

Using the standard lrec removal algorithm:

$$A \rightarrow bA_1 \mid A_1$$

 $A_1 \rightarrow AaA_1 \mid \epsilon$

First we eliminate the epsilon rule:

$$A \rightarrow AAa \mid b \mid \epsilon$$

 Since A is the start symbol, create a new start symbol to generate the empty string:

$$A_1 \rightarrow A \mid \epsilon$$
 $A \rightarrow AAa \mid Aa \mid a \mid b$

Now we can do the usual lrec algorithm:

$$A_1 \rightarrow A \mid \varepsilon \qquad A \rightarrow aA_2 \mid bA_2$$

 $A_2 \rightarrow AaA_2 \mid aA_2 \mid \varepsilon$

Context-free languages and Pushdown Automata

- Recall that for each regular language there was an equivalent finite-state automaton
- The FSA was used as a recognizer of the regular language
- For each context-free language there is also an automaton that recognizes it: called a pushdown automaton (pda)

Context-free languages and Pushdown Automata

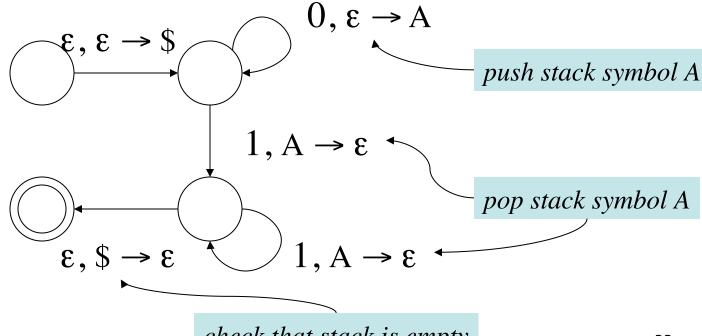
- Similar to FSAs there are non-deterministic pda and deterministic pda
- Unlike in the case of FSAs we cannot always convert a npda to a dpda
- Our goal in compiler design will be to choose grammars carefully so that we can always provide a dpda for it
- Similar to the FSA case, a DFA construction provides us with the algorithm for lexical analysis,
- In this case the construction of a dpda will provide us with the algorithm for parsing (take in strings and provide the parse tree)
- We will study later how to convert a given CFG into a ²⁰¹³ parser by first converting into a PDA

Pushdown Automata

- PDA has
 - an alphabet (terminals) and
 - stack symbols (like non-terminals),
 - a finite-state automaton, and
 - stack

e.g. PDA for language $L = \{ 0^n 1^n : n >= 0 \}$

→ implies a push/pop of stack symbol(s)



Non-CF Languages

$$L_1 = \{wcw \mid w \in (a|b)*\}$$
 $L_2 = \{a^nb^mc^nd^m \mid n \ge 1, m \ge 1\}$
 $L_3 = \{a^nb^nc^n \mid n \ge 0\}$

CF Languages

$$L_4 = \{wcw^R \mid w \in (a|b)*\}$$
 $S \rightarrow aSa \mid bSb \mid c$
 $L_5 = \{a^nb^mc^md^n \mid n \geq 1, m \geq 1\}$
 $S \rightarrow aSd \mid aAd$
 $A \rightarrow bAc \mid bc$

Summary

- CFGs can be used describe PL
- Derivations correspond to parse trees
- Parse trees represent structure of programs
- Ambiguous CFGs exist
- Some forms of ambiguity can be fixed by changing the grammar
- Grammars can be simplified by left-factoring
- Left recursion in a CFG can be eliminated
- CF languages can be recognized using Pushdown Automata

Extra Slides

Non-CF Languages

- The pumping lemma for CFLs [Bar-Hillel] is similar to the pumping lemma for RLs
- For a string wuxvy in a CFL for $u,v \neq \varepsilon$ and the string is longer than p and $|xvy| \leq p$ then $wu^n xv^n y$ is also in the CFL for $n \geq 0$
- Not strong enough to work for every non-CF language (cf. Ogden's Lemma)

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