



CMPT 413: Computational Linguistics

HMM1: Introducing Hidden Markov Models

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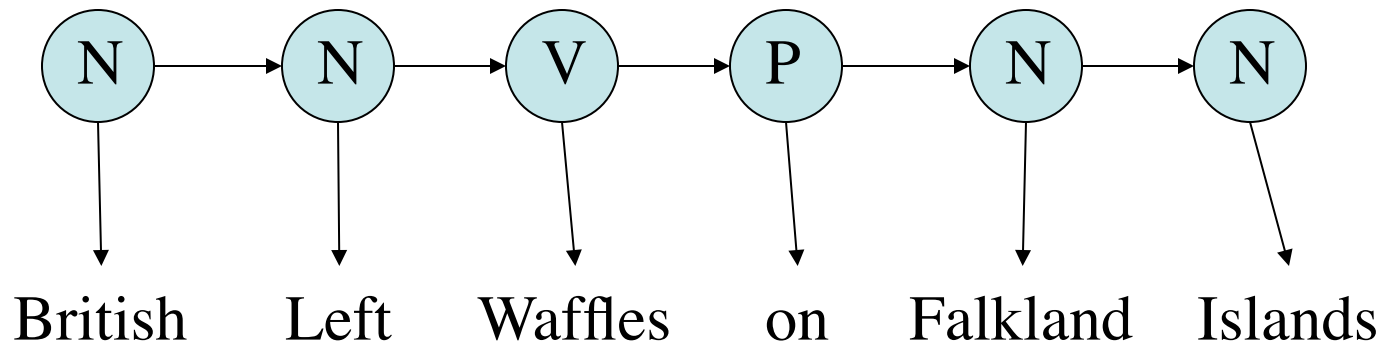
Sequence Learning / Tagging

- British Left Waffles on Falkland Islands
 - (N, N, V, P, N, N) *parts of speech: N, V, P*
 - (N, V, N, P, N, N)
- Segmentation 中国十四个边境开放城市经济建设成就显著
 - (b, i, b, i, b, b, i, b, i, b, i, b, i, b, i, b, i)

中国 十 四 个 边 境 开 放 城 市 经 济 建 设 成 就 显 著

China 's 14 open border cities marked economic achievements

Sequence Learning



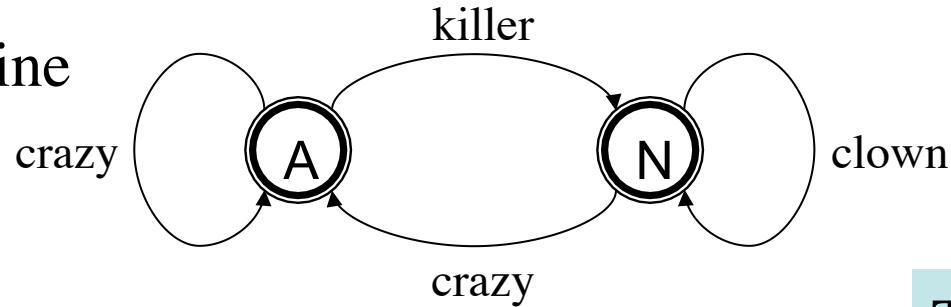
3 states: N, V, P

Observation sequence: (o_1, \dots, o_6)

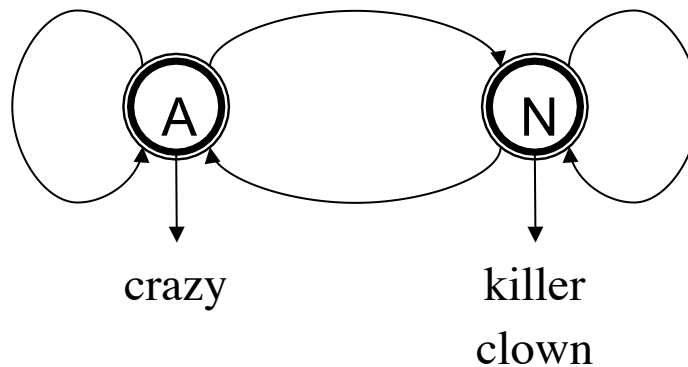
State sequence (6): (N, N, V, P, N, N)

Finite State Machines

Mealy Machine



Moore Machine

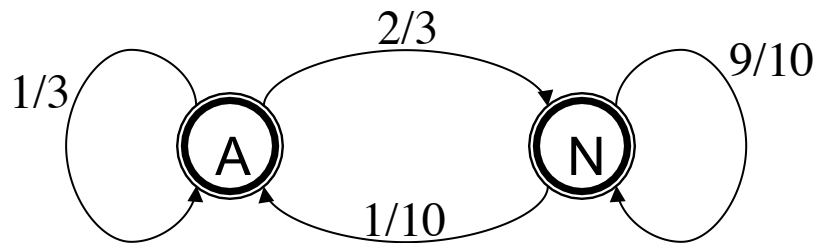


These two
representations
are equivalent

Probabilistic FSMs

- Start at a state i with a *start state probability*: π_i
- Transition from state i to state j is associated with a *transition probability*: $a_{ij} = P(j|i)$
- Emission of symbol o from state i is associated with an *emission probability*: $b_i(o) = P(o|i)$
- Two conditions:
 - All outgoing transition arcs from a state must sum to 1
 - All symbol emissions from a state must sum to 1

Probabilistic FSMs



0 killer

1.0 crazy

0 clown

0 problem

1/3 killer

0 crazy

1/3 clown

1/3 problem

Probabilistic FSMs

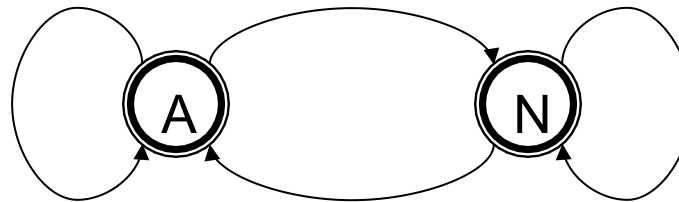
Emission

$$b_A(\text{killer}) = 0$$

$$b_A(\text{crazy}) = 1$$

$$b_A(\text{clown}) = 0$$

$$b_A(\text{problem}) = 0$$



killer

crazy

clown

problem

killer

crazy

clown

problem

Emission

$$b_N(\text{killer}) = 1/3$$

$$b_N(\text{crazy}) = 0$$

$$b_N(\text{clown}) = 1/3$$

$$b_N(\text{problem}) = 1/3$$

$$\sum_{o \in V} b_i(o) = 1$$

Start state

$$\pi_A = 1/2$$

$$\pi_N = 1/2$$

$$\sum_i \pi_i = 1$$

Transition

$$a_{A,A} = 1/3$$

$$a_{A,N} = 2/3$$

$$a_{N,N} = 9/10$$

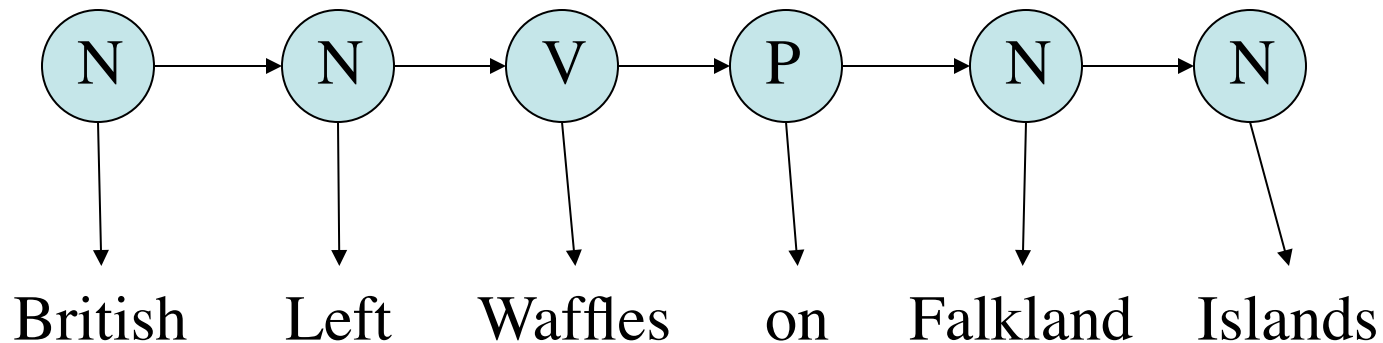
$$a_{N,A} = 1/10$$

$$\sum_j a_{i,j} = 1$$

Hidden Markov Models

- There are n states s_1, \dots, s_n
- The emissions are observed (input data)
- Observation sequence $\mathbf{O}=(o_1, \dots, o_T)$
- State sequence $\mathbf{X}=(X_1, \dots, X_T)$
- Each X_i is one of the n states
- The states are not directly observed (hidden)

Sequence Learning



3 states: N, V, P

Observation sequence: (o_1, \dots, o_6)

State sequence (6): (N, N, V, P, N, N)

HMM Algorithms

- **HMM as parser:** *compute the best sequence of states for a given observation sequence*
- **HMM as language model:** *compute probability of given observation sequence*
- **HMM as learner:** *given a set of observation sequences, learn its distribution, i.e. learn start, transition and emission probabilities*



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