

Extensions of Regular Tree Grammars and their relation to Tree-Adjoining Grammars

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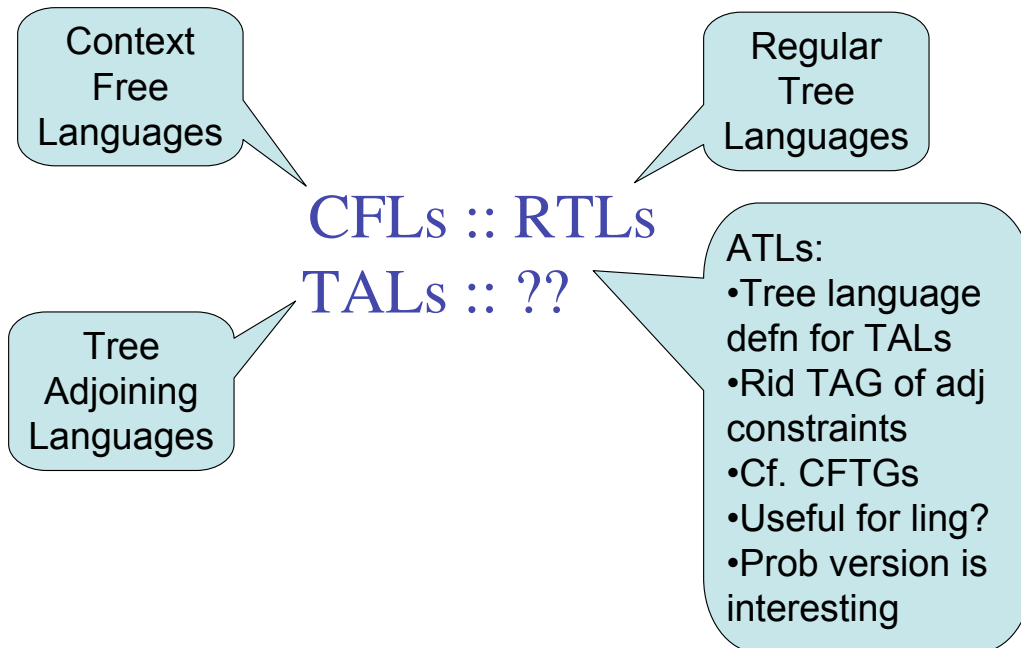
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Preliminaries

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Strong vs. Weak Generative Capacity

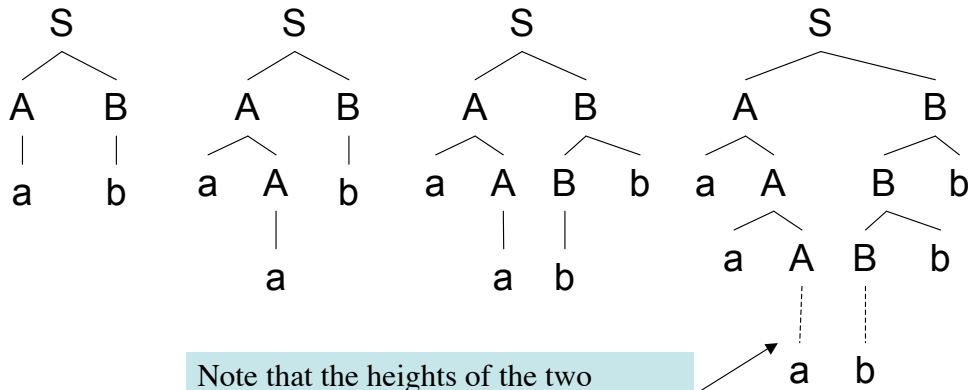
- A property of a formal grammar, e.g. of a regular grammar or a CFG
- **Weak Generative Capacity** of a grammar is the set of strings or the *string language*
- **Strong Generative Capacity** of a grammar is the set of structures (usually the set of trees) produced by the grammar or the *tree language*

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Tree Languages

$S \rightarrow A B$
 $A \rightarrow a A \mid a$
 $B \rightarrow B b \mid b$

This grammar generates the tree language informally shown below



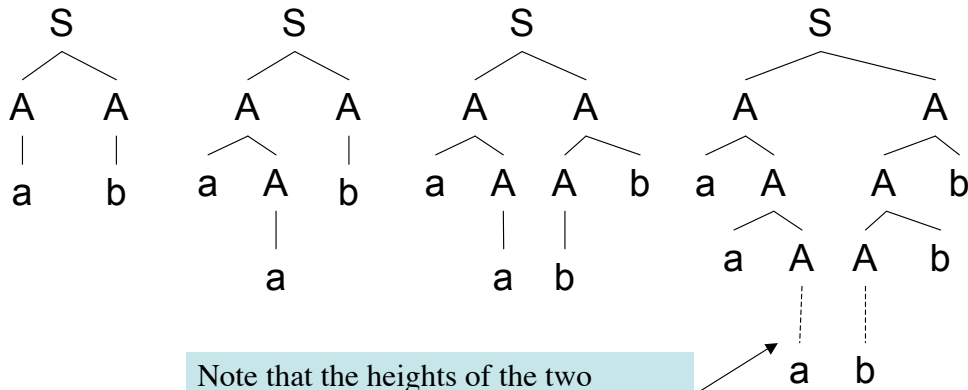
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Grammars that generate trees

A Tree Language with no CFG

Claim: There is no CFG that can produce the tree lang below:

~~$S \rightarrow A A$
 $A \rightarrow a A \mid a$
 $A \rightarrow A b \mid b$~~



Note that the heights of the two branches do not have to be equal

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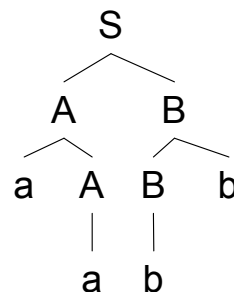
Grammars for Tree Languages

- A simple trick: start with a CFG that almost works
- Then re-label the node labels, map **B** to **A** to get the desired tree set
- But how can we directly generate the tree sets?
- We need a **generative device** that generates *trees*, not *strings*
- (Thatcher, 1967) (Brainerd, 1969) and (Rounds, 1970) provided such a generative device

$S \rightarrow A B$
 $A \rightarrow a A \mid a$
 $B \rightarrow B b \mid b$

Local set:
tree sets
from CFGs

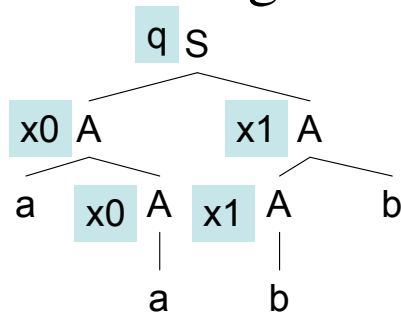
Map B to A



Recognizable set: local set
closed under
homomorphism

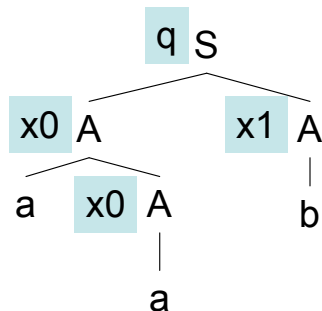
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Regular Tree Grammars



start state: q
 $q \rightarrow S(x_0 x_1)$
 $x_0 \rightarrow A(a x_0)$
 $x_1 \rightarrow A(x_1 b)$
 $x_0 \rightarrow A(a)$
 $x_1 \rightarrow A(b)$

note: rhs can be a tree of any size!



- RTGs = Top-down tree automata
- Can generate infinite tree sets
- Found useful in syntax-based statistical machine translation (May & Knight, 2006)

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Regular Tree Grammars

- RTGs generate tree languages
- The yield of each tree in this language produces a string
- $yield(RTG)$ provides a string language
- For each RTG: $yield(RTG) = CFL$
- But the set of tree languages of CFGs is contained within that of RTGs

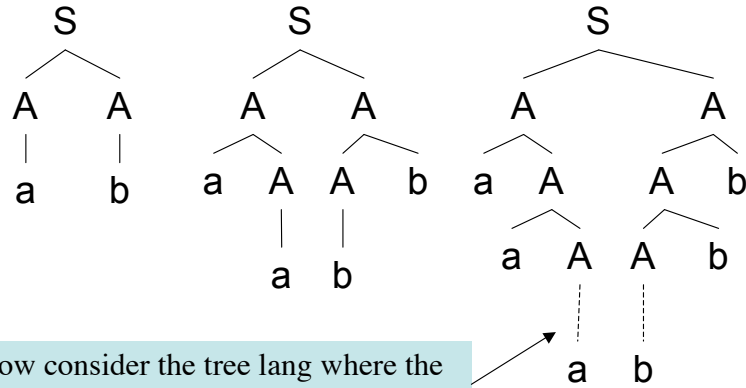
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A Tree Language with no RTG

Claim: There is no RTG that can produce the tree language below:

~~$q \rightarrow S(x_0 x_1)$
 $x_0 \rightarrow A(a x_0) \mid A(a)$
 $x_1 \rightarrow A(x_1 b) \mid A(b)$~~

RTG is like a finite-state machine, the state cannot count how many times it was reached



Now consider the tree lang where the depth of the two branches is **equal**

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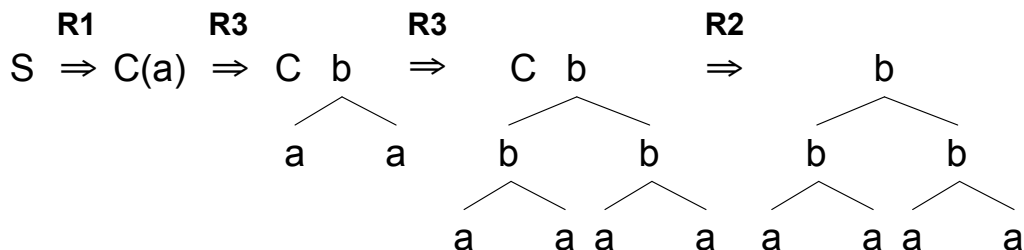
(Rounds 1970)

Context-free Tree Languages

R1: $S \rightarrow C(a)$

R2: $C(x_1) \rightarrow x_1$

R3: $C(x_1) \rightarrow C(b(x_1 x_1))$



String language = $\{a^{2^n} \mid n \geq 0\}$

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Context-free Tree Languages

- $yield(CFTLs) = \text{Indexed Languages}$ (Fischer, 1968)
- Indexed languages: does not have the constant growth property
- Also, recognition algorithm is NP-complete (Rounds, 1973)
- Perhaps there is a tree grammar formalism between RTG and CFTG?
- How much context-sensitivity over RTGs should this tree grammar have?

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Context-sensitive predicates on trees
bear less fruit than you think*

* borrowed from a title of a paper by A. Joshi

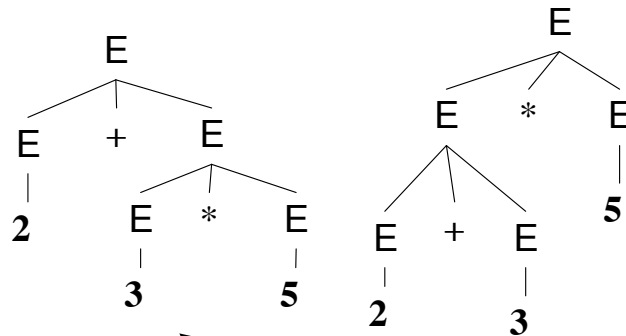
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Tree Languages: Another Example

A more practical example

$E \rightarrow E + E$
 $E \rightarrow E * E$
 $E \rightarrow (E)$
 $E \rightarrow N$

2+3*5 is ambiguous
either **17** or **25**



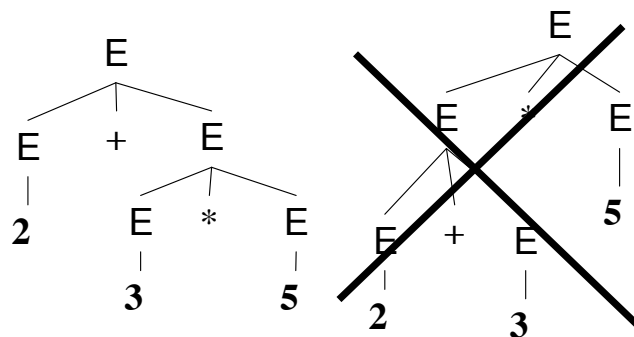
Ambiguity resolution: *
has precedence over +
cannot use RTGs!

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Tree Languages: Context-sensitivity

Eliminating ambiguity

$E \rightarrow E + E$
 $\neg(+_)\wedge\neg(*_)\wedge\neg(_*)$
 $E \rightarrow E * E$
 $\neg(*_)$
 $E \rightarrow (E)$
 $E \rightarrow N$



**similar to context-
sensitive grammars!**

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Context-sensitive Grammars

- Rules of the form $\alpha A \beta \rightarrow \alpha \gamma \beta$ where γ cannot be the empty string, also written as $A \rightarrow \gamma / \alpha _ \beta$
- CSGs are very powerful: they can generate languages like $\{ 1^p : p \text{ is prime} \}$
- This kind of computational power is unlikely to be needed to describe natural languages
- Like other grammar formalisms in the Chomsky hierarchy CSGs generate string sets
- What if they are used to recognize tree sets?

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Context-sensitive predicates

- Consider each CSG rule $A \rightarrow \gamma / \alpha _ \beta$ to be a predicate (i.e. either true or false)
- Apply all the rules in a CSG as predicates on an input tree
- If all predicates are true then *accept* the tree, else *reject* the tree
- Can be easily extended to a set of trees and used to accept a tree set
- Can we precisely describe this set of tree languages?

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Peters-Ritchie Theorem

- The Peters-Ritchie Theorem (Peters & Ritchie, 1967) states a surprising result about the generative power of CSG predicates
- Consider each tree set accepted by CSG predicates
- Theorem: The string language of this tree set is a context-free language
- Each CSG when applied as a set of predicates can be converted into a weakly equivalent CFG
- See also: (McCawley, 1967) (Joshi, Levy & Yueh, 1972) (Rogers, 1997)

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Local Transformations

- This theorem was extended by (Joshi & Levy, 1977) to handle arbitrary boolean combinations and sub-tree / domination predicates
- Proof involves conversion of all CSG predicates into top-down tree automata that accept tree sets
- (Joshi & Levy, 1977) showed transformations used in transformational grammar can be written in this way
- Important caveat: we assume some source GEN generating trees which are then validated.
(connection to Optimality Theory)

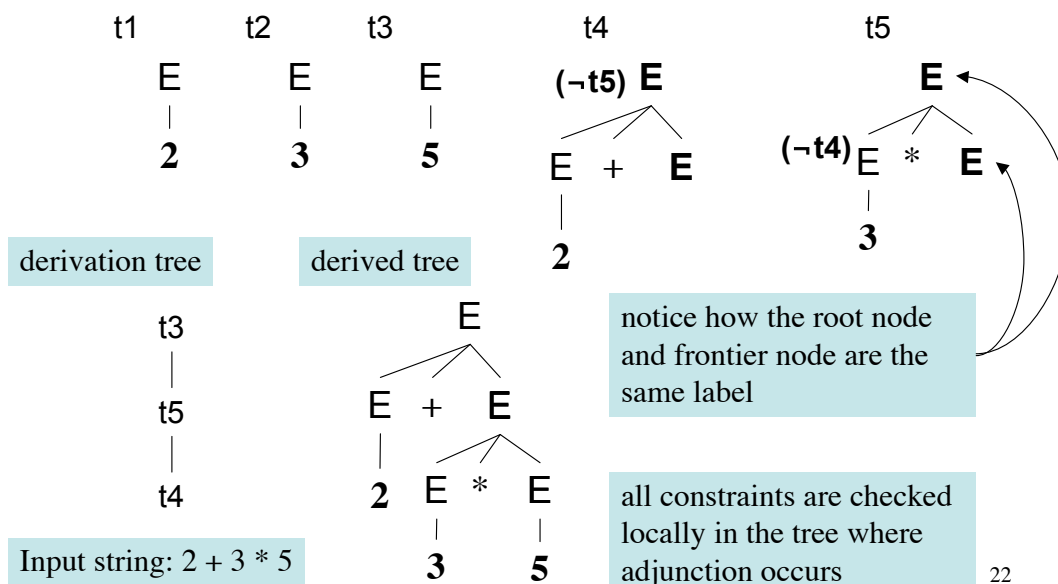
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Tree-Adjoining Grammars

- Construct a tree set out of tree fragments
- Each fragment contains only the structure needed to express the locality of various CSG predicates
- Each tree fragment is called an elementary tree
- In general we need to expand even those non-terminals that are not leaf nodes: leads to the notion of adjunction

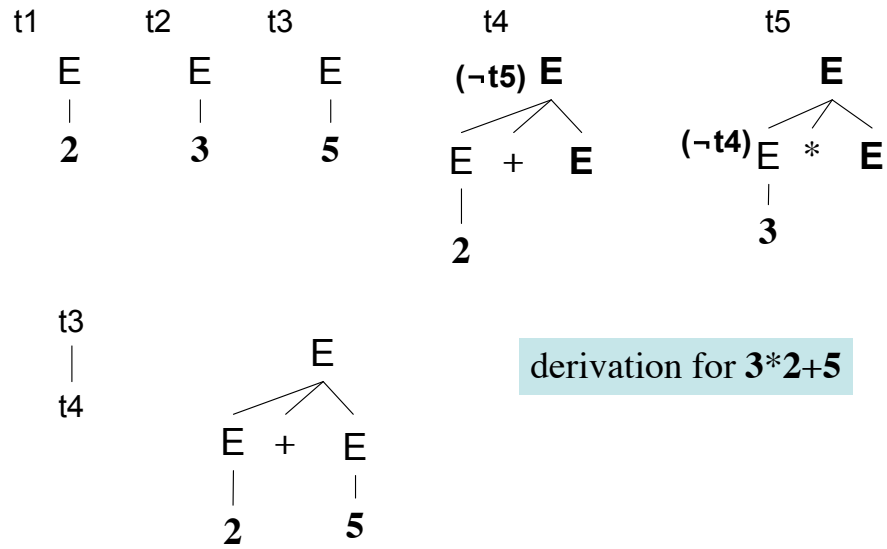
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Tree-Adjoining Grammars



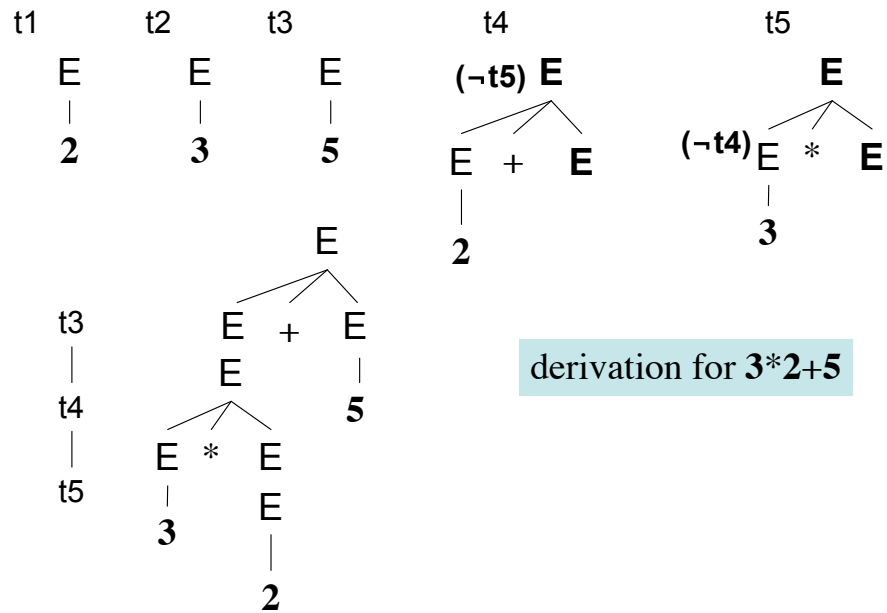
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Tree-Adjoining Grammars



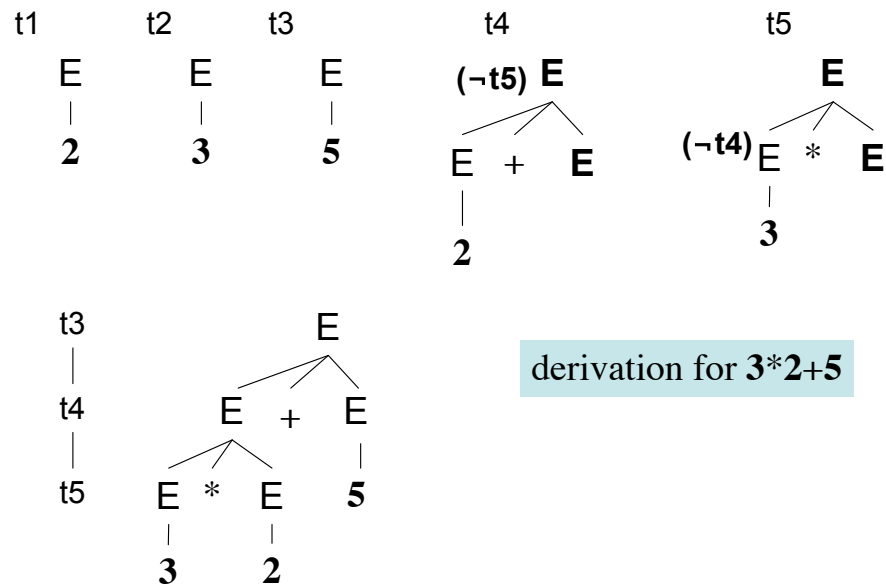
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Tree-Adjoining Grammars



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Tree-Adjoining Grammars



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Tractable Descriptions

- Why not use context-sensitive grammars?
- For G , given a string x what is the complexity of an algorithm for the question: is x in $L(G)$?
 - Unrestricted Grammars/Turing machines: undecidable
 - Context-sensitive: $\text{NSPACE}[n]$ linear non-deterministic space
 - Indexed Grammars: NP-complete
 - Tree-Adjoining Grammars: $O(n^6)$
 - Context-free: $O(n^3)$
 - Regular: $O(n)$

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Other motivations for TAG

- Strong **lexicalization** of CFGs leads to the adjunction operation
- NL is probably not weakly context-free, but also possibly not fully context-sensitive and so NL could be **mildly context-sensitive**
- Some NLs clearly show **crossing dependencies**, but maybe of limited variety
- Many issues of **locality** in linguistics, e.g. constraints on long-distance dependencies, can be encoded within the notion of elementary tree

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Adjunction Constraints

- Adjunction is the rewriting of a non-terminal in a tree with an auxiliary tree
- We can think of this operation as being “context-free”
- Constraints are essential to control adjunction: both in practice for NL syntax and for formal closure properties

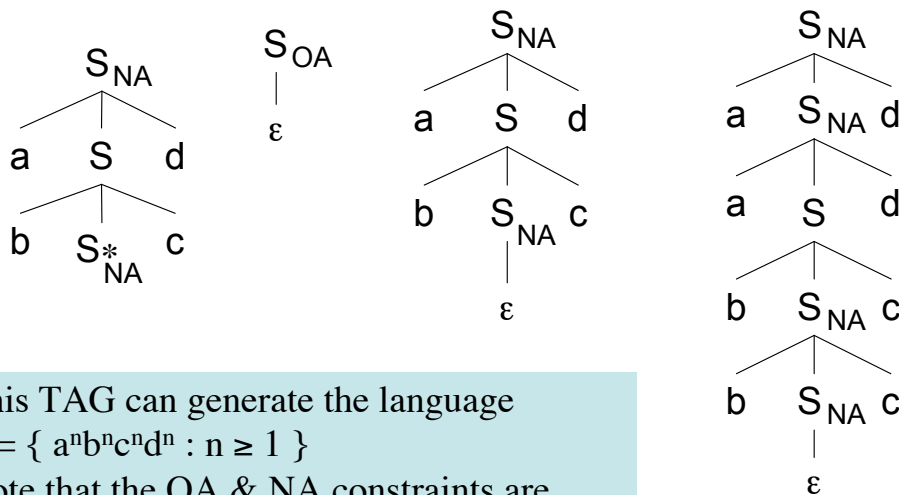
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Adjunction Constraints

- Three types of constraints:
 - null adjunction (NA): no adjunction allowed at a node
 - obligatory adjunction (OA): adjunction must occur at a node
 - selective adjunction (SA): adjunction of a pre-specified set of trees can occur at a node

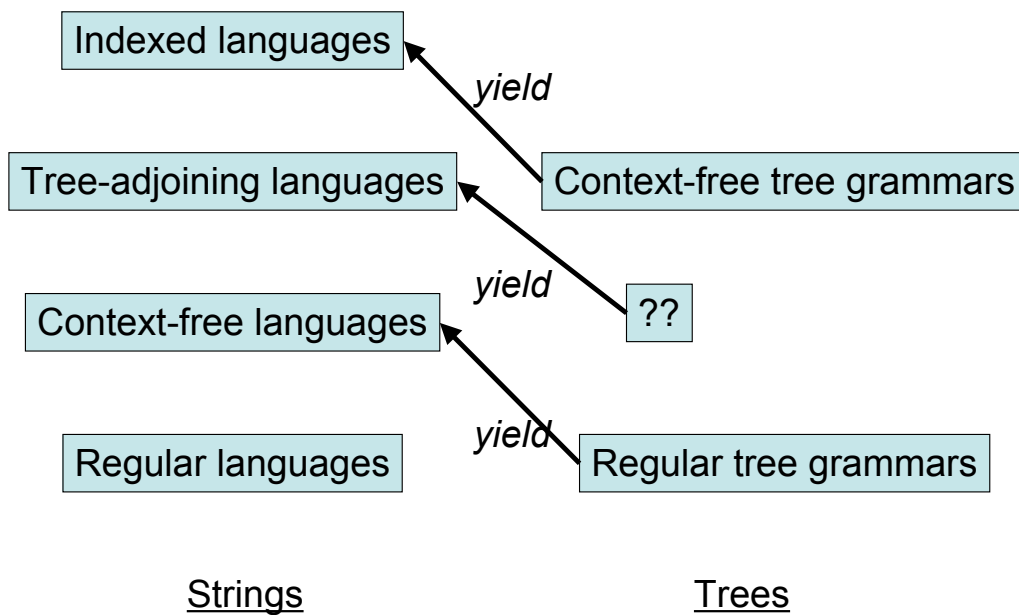
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Adjunction Constraints



This TAG can generate the language
 $L = \{ a^n b^n c^n d^n : n \geq 1 \}$
 Note that the OA & NA constraints are
 crucial to obtain the correct language

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Limiting the power of
Context-free tree grammars

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Modifying Context-free Tree Grammars

- Simple CFTG = linear and non-deleting
- Linear = tree variables shall not multiply
- Non-deleting = tree variables shall not be matched on the lhs and dropped in the rhs
- The non-deleting condition can be dropped (Fujiyoshi, 2005)
- Monadic CFTG = only one subtree can be matched on the lhs of any rule, $A(x) \rightarrow T$

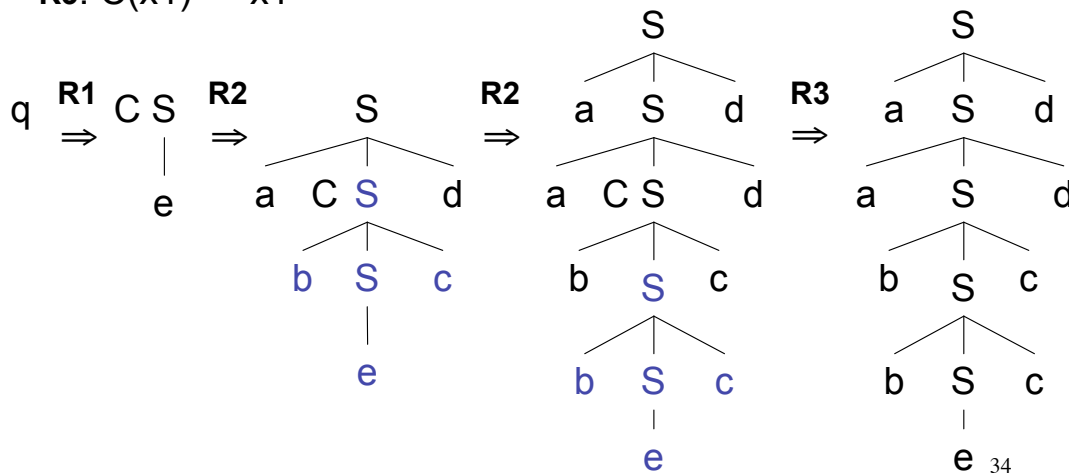
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Monadic Simple Context-free Tree Languages

R1: $q \rightarrow C(S(e))$

R2: $C(x_1) \rightarrow S(a \ C(S(b \ x_1 \ c)) \ d)$

R3: $C(x_1) \rightarrow x_1$



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Monadic Simple CFTGs

- Tree language of TAGs is contained within *monadic simple CFTGs*
- TAGs are weakly equivalent to CFTGs (Fujiyoshi & Kasai, 2000; Mönnich 1997)
- Focus of this talk: how about extending RTGs instead? (Lang, 1994)
- Another way to limit CFTGs is the so-called *spinal form CFTG* (Fujiyoshi & Kasai, 2000)

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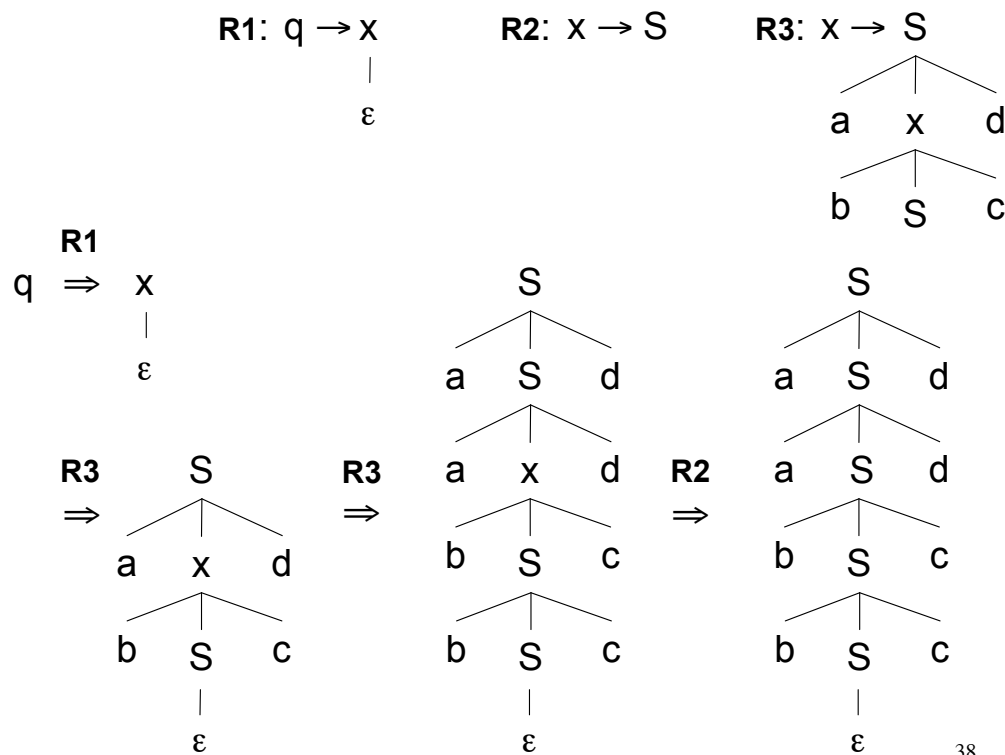
Extending the power of Regular tree grammars

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Extending RTGs: Adjoining Tree Grammars

- ATG is a tree grammar formalism
- Rules are of the form $x \rightarrow T$; x is tree variable, T is a tree
- The rhs tree T is built with terminals a, b, \dots and non-terminals A, B, \dots
- Tree T can also contain tree variables which can be internal nodes dominating a single subtree (unlike RTGs where they occur on the frontier)
- Finally, ATGs have a start tree variable
- An ATG is well-formed if for every sentential form w ($q \Rightarrow^* w$) is a well-formed tree.

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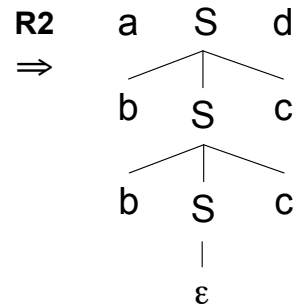
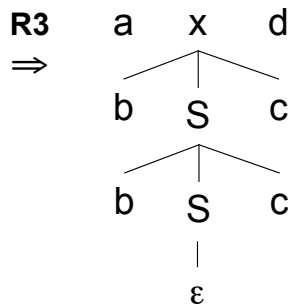
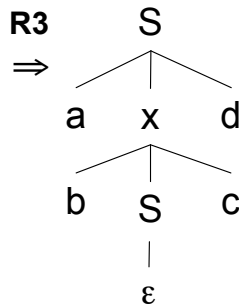
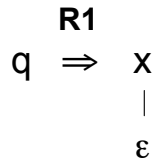
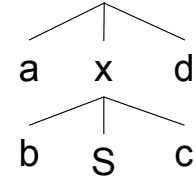
R1: $q \rightarrow x$

ϵ

R2: $x(t) \rightarrow S$

R3: $x(t) \rightarrow S$

Using a tree grammar notation, t matches a subtree in the lhs and is copied over to the rhs



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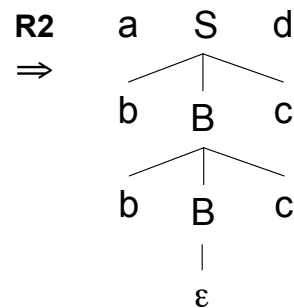
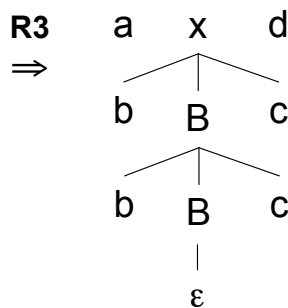
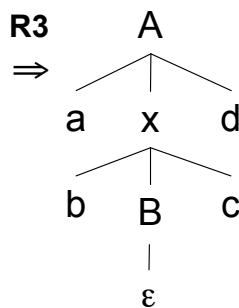
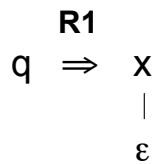
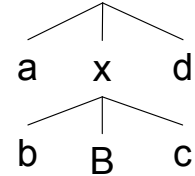
R1: $q \rightarrow x$

ϵ

R2: $x \rightarrow S$

R3: $x \rightarrow A$

Notice that the path from root to frontier is $A^n S B^n$



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Adjoining Tree Grammars

- Similar to defn by (Lang, 1994)
- No adjoining constraints required
- Weakly equivalent to TAGs
- Set of tree languages for TAGs contained within that for ATGs
- Is ATG attractive for simplifying some TAG-based linguistic analysis?
 - Analyses that use adjoining constraints (feature structures)
 - Analyses that require different labels on rootnode and footnode

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Adjoining Tree Grammars

- Closure properties for TALs (union, concat, homomorphism, substitution) can be shown using ATGs instead of TAGs.
 - By taking yield of the tree language
 - Without using adjunction constraints
- Intersection with regular languages (Lang, 1994)
- What about pumping lemma? cf. (Kanazawa, 2006)
- Polynomial time parsing algorithm provided by (Lang, 1994) = takes a string as input **not** a tree.

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ATGs and monadic simple CFTGs

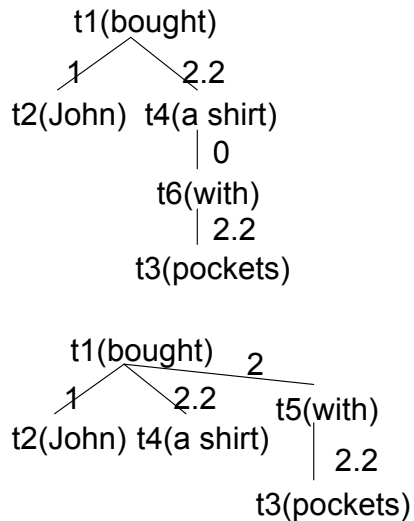
- Are ATGs strongly equivalent to monadic simple CFTGs?
- First step: what is strong equivalence?
- For each m.s. CFTG construct an ATG that produces the same tree set, and vice versa
- Shown by (Kepser & Rogers, 2007)

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Ambiguity Resolution

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Ambiguity Resolution



- Two possible derivations for *John bought a shirt with pockets*.
- One of them is more plausible than the other.
- Statistical parsing is used to find the most plausible derivation.

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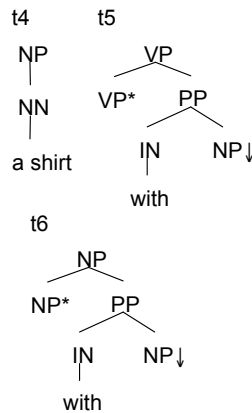
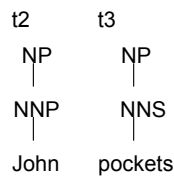
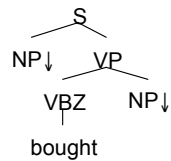
Statistical parsing

- Statistical parsing = ambiguity resolution using machine learning
- S = sentence, T = derivation tree
- Find best parse: $\arg \max_T P(T, S)$

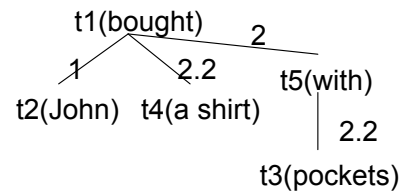
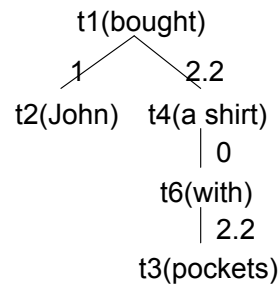
P(T,S) is a generative model: it contains parameters that generate the input string

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t1



Statistical Parsing with TAG



$P(\text{tree1, John bought a shirt with pockets}) =$

$P(t1) * P(t1\#0, \text{NONE} \mid t1\#0) *$
 $P(t1\#1, t2 \mid t1\#1) *$
 $P(t1\#2.2, t4 \mid t1\#2.2) *$
 $P(t1\#2, \text{NONE} \mid t1\#2) *$
 $P(t2\#0, \text{NONE} \mid t2\#0) *$
 $P(t4\#0, t6 \mid t4\#0) *$
 $P(t6\#0, \text{NONE} \mid t6\#0) *$
 $P(t6\#2, \text{NONE} \mid t6\#2) *$
 $P(t6\#2.2, t3 \mid t6\#2.2) *$
 $P(t3\#0, \text{NONE} \mid t3\#0)$

$P(\text{tree2, John bought a shirt with pockets}) =$

$P(t1) * P(t1\#0, \text{NONE} \mid t1\#0) *$
 $P(t1\#1, t2 \mid t1\#1) *$
 $P(t1\#2.2, t4 \mid t1\#2.2) *$
 $P(t1\#2, t5 \mid t1\#2) *$
 $P(t2\#0, \text{NONE} \mid t2\#0) *$
 $P(t4\#0, \text{NONE} \mid t4\#0) *$
 $P(t5\#0, \text{NONE} \mid t5\#0) *$
 $P(t5\#2, \text{NONE} \mid t5\#2) *$
 $P(t5\#2.2, t3 \mid t5\#2.2) *$
 $P(t3\#0, \text{NONE} \mid t3\#0)$

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Statistical Parsing with TAG

$$\arg \max_T P(T, S)$$

- PCFG
- Let tree T be built out of r CFG rules
- Note that in both PCFG and Prob. TAG, T is the *derivation tree*
- (in contrast with DOP models)
- Find all T for given S in $O(G^2n^3)$
- For lexicalized CFG: $O(n^5)$

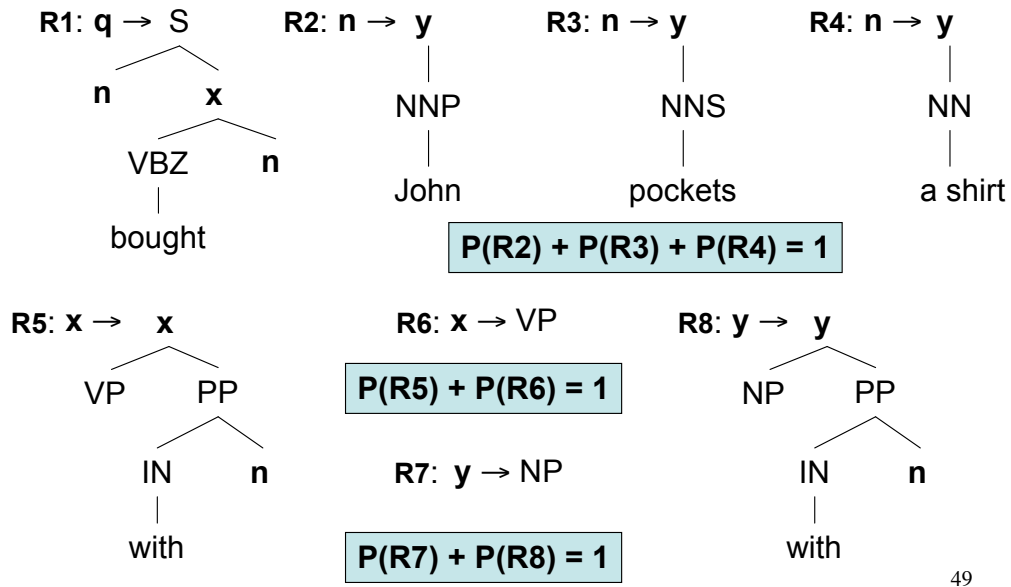
$$P(T, S) = \prod_{i=1}^r P(LHS_i \rightarrow RHS_i \mid LHS_i)$$

- Prob. TAG
- Let tree T be built using r elementary trees, $t_1 \dots t_r$
- Let there be s nodes where substitution can happen
- And a nodes where adjunction can happen
- Find all T for given S in $O(n^6)$

$$P(T, S) = p(i) \times \prod_{i=1}^s P(i, t \mid i) \times \prod_{j=1}^a P(j, \{t, \text{NONE}\} \mid j)$$

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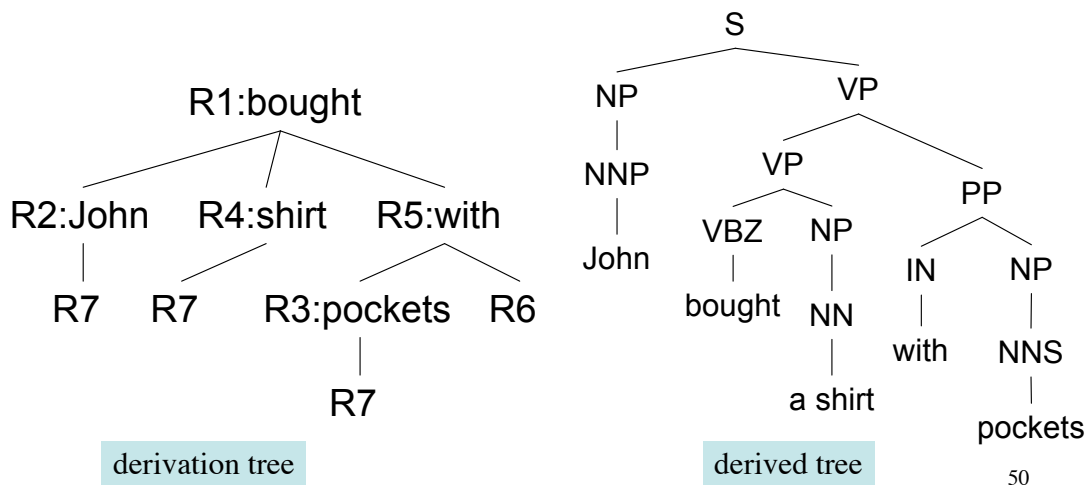
Statistical Parsing with ATGs



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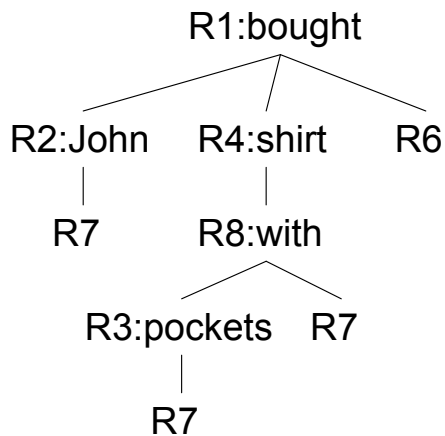
Probabilities are not bi-lexical!

$$P(R1) * P(R2) * P(R4) * \underline{P(R5)} * P(R3) * P(R6) * (3 * P(R7))$$

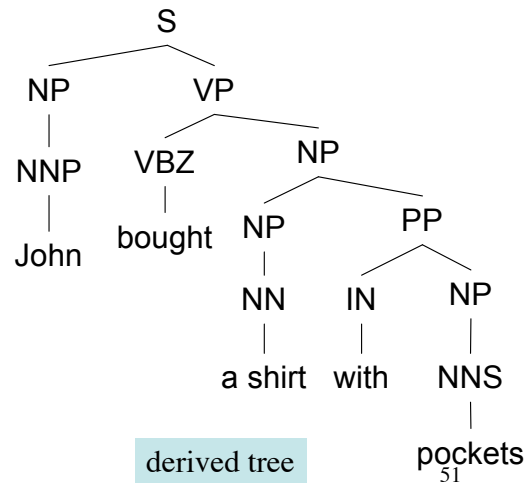


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$P(R1) * P(R2) * P(R4) * \underline{P(R8)} * P(R3) * P(R6) * (3 * P(R7))$



derivation tree



derived tree

Summary

- Adjoining Tree Grammars = tree recognizers
- ATGs are weakly equivalent to TAG
- ATGs generate some tree languages not possible using TAG
- ATGs sit in between regular tree grammars and context-free tree grammars
- ATGs do not have adjoining constraints

Summary

- Even though ATGs recognize trees, it is possible to use them to parse strings
- ATGs simplify proofs of TAG closure properties (without constraints!)
- Probabilistic ATG \neq Probabilistic TAG

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