

# CMPT 413

## Computational Linguistics

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## Finite-state transducers

- Many applications in computational linguistics
- Popular applications of FSTs are in:
  - Orthography
  - Morphology
  - Phonology
- Other applications include:
  - Grapheme to phoneme
  - Text normalization
  - Transliteration
  - Edit distance
  - Word segmentation
  - Tokenization
  - Parsing

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# Orthography and Phonology

- Orthography: written form of the language (affected by morpheme combinations)  
move + ed → moved  
swim + ing → swimming S W IH1 M IH0 NG
- Phonology: change in pronunciation due to morpheme combinations (changes may not be confined to morpheme boundary)  
intent IH2 N T EH1 N T + ion  
→ intention IH2 N T EH1 N CH AH0 N

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# Orthography and Phonology

- |   |  |
|---|--|
| <ul style="list-style-type: none"><li>• Phonological alternations are not reflected in the spelling (orthography):<ul style="list-style-type: none"><li>– Newton Newtonian</li><li>– maniac maniacal</li><li>– electric electricity</li></ul></li></ul> | <ul style="list-style-type: none"><li>• Orthography can introduce changes that do not have any counterpart in phonology:<ul style="list-style-type: none"><li>– picnic picnicking</li><li>– happy happiest</li><li>– gooey gooiest</li></ul></li></ul> |
|---|--|

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# Segmentation and Orthography

- To find entries in the lexicon we need to segment any input into morphemes
- Looks like an easy task in some cases:  
*looking* → look + ing  
*rethink* → re + think
- However, just matching an affix does not work:  
\**thing* → th + ing  
\**read* → re + ad
- We need to store valid stems in our lexicon  
what is the stem in *assassination* (*assassin* and not  
2/5/07 *nation*)

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## Porter Stemmer

- A simpler task compared to segmentation is simply stripping out all affixes (a process called **stemming**, or finding the stem)
- Stemming is usually done without reference to a lexicon of valid stems
- The Porter stemming algorithm is a simple composition of FSTs, each of which strips out some affix from the input string
  - input=..*ational*, produces output=..*ate* (*relational* → *relate*)
  - input=..*V..ing*, produces output=ε (*motoring* → *motor*)

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# Porter Stemmer

- False positives (stemmer gives incorrect stem):  
*doing* → *doe*, *policy* → *police*
- False negatives (should provide stem but does not): *European* → *Europe*, *matrices* → *matrix*  
*I'm a rageaholic. I can't live without rageahol.*  
Homer Simpson, from *The Simpsons*
- Despite being linguistically unmotivated, the Porter stemmer is used widely due to its simplicity (easy to implement) and speed

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## Segmentation and orthography

- More complex cases involve alterations in spelling  
*foxes* → fox + s [ **e-insertion** ]  
*loved* → love + ed [ **e-deletion** ]  
*flies* → fly + s [ **i to y, e-deletion** ]  
*panicked* → panic + ed [ **k-insertion** ]  
*chugging* → chug + ing [ **consonant doubling** ]  
*\*singing* → sing + ing  
*impossible* → in + possible [ **n to m** ]
- Called *morphographemic* changes.
- Similar to but not identical to changes in pronunciation due to morpheme combinations

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# Morphological Parsing with FSTs

- Think of the process of decomposing a word into its component morphemes in the reverse direction: as *generation* of the word from the component morphemes
- Start with an abstract notion of each morpheme being simply combined with the stem using concatenation
  - Each stem is written with its part of speech, e.g. cat+N
  - Concatenate each stem with some suffix information, e.g. cat+N+PL
  - e.g. cat+N+PL goes through an FST to become *cats* (also works in reverse!)

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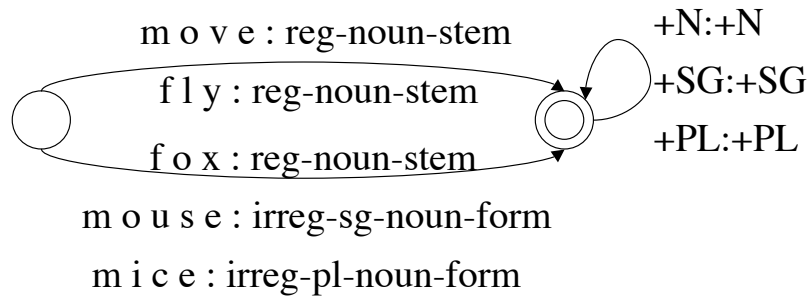
# Morphological Parsing with FSTs

- Retain simple morpheme combinations with the stem by using an intermediate representation:
  - e.g. cat+N+PL becomes *cat^s#*
- Separate rules for the various spelling changes. Each spelling rule is a different FST
- Write down a separate FST for each spelling rule
  - foxes* :: fox^s# [ **e-insertion FST** ]
  - loved* :: love^ed# [ **e-deletion FST** ]
  - flies* :: fly^s# [ **i to y, e-insertion FST** ]
  - panicked* :: panic^ed# [ **k-insertion FST** ] (arced::arc^ed#)??
  - etc.*

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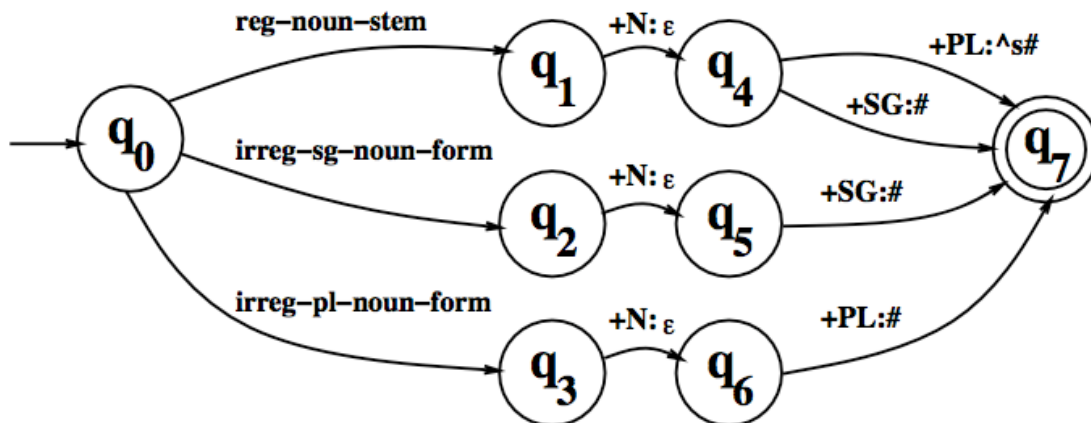
## Lexicon FST (stores stems)



Compose the above lexicon FST with some inflection FST

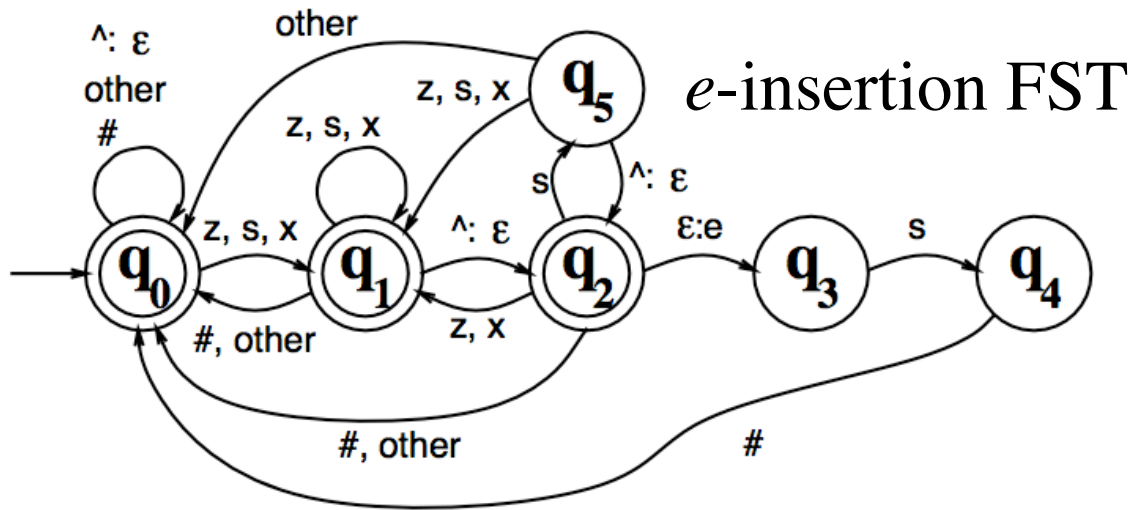
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This machine relates intermediate forms like fox<sup>s</sup># to underlying lexical forms like fox+N+PL

<i>Lexical</i>	{	f	o	x	+N	+PL		}
<i>Intermediate</i>	{	f	o	x	^	s	#	}



- The label *other* means pairs not use anywhere in the transducer.
- Since # is used in a transition,  $q_0$  has a transition on # to itself
- States  $q_0$  and  $q_1$  accept default pairs like ( $cat^{\wedge}s\#$ ,  $cats\#$ )
- State  $q_5$  rejects incorrect pairs like ( $fox^{\wedge}s\#$ ,  $foxs\#$ )<sup>13</sup>

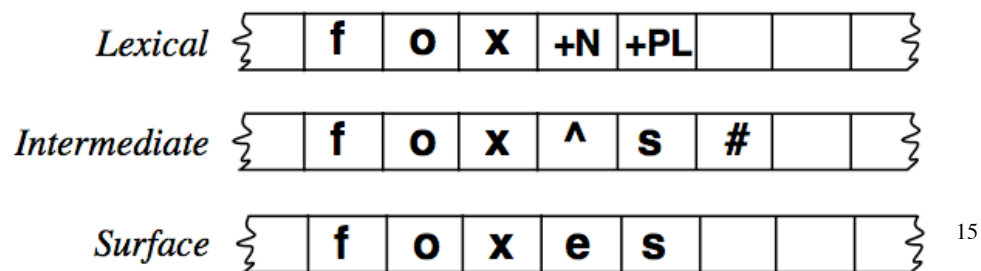
## *e*-insertion FST

- Run the *e*-insertion FST on the following pairs:

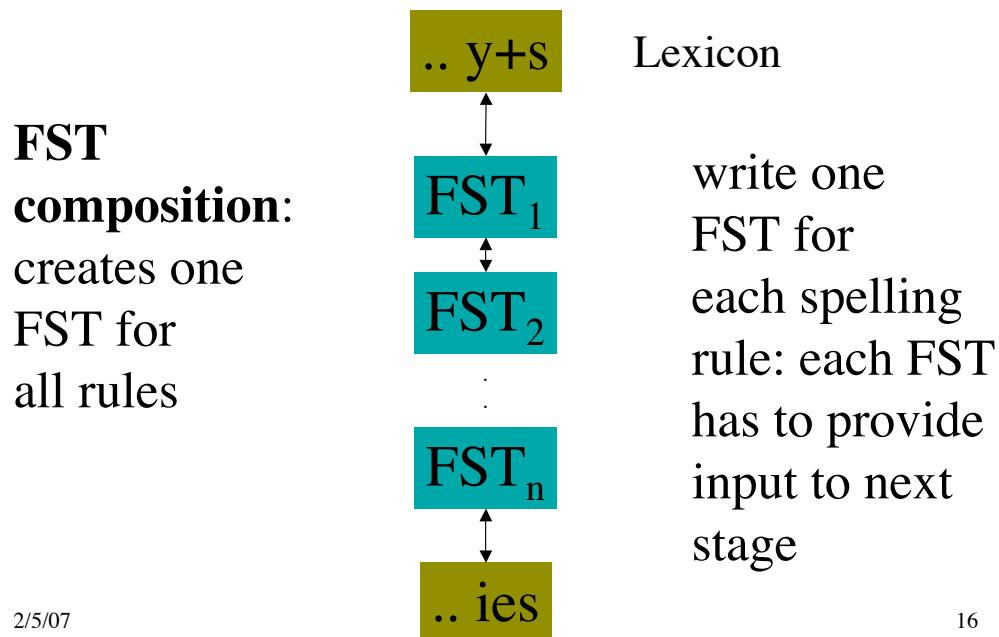
( $fir\#$ , $fir\#$ )	( $fizz^{\wedge}s\#$ , $fizzs\#$ )
( $fir^{\wedge}s\#$ , $firs\#$ )	( $fizz^{\wedge}s\#$ , $fizzes\#$ )
( $fir^{\wedge}s\#$ , $fires\#$ )	( $fizz^{\wedge}ing\#$ , $fizzing\#$ )

- Find the state the FST reaches after attempting to accept each of the above pairs
- Is the state a final state, i.e. does the FST accept the pair or reject it

- We first use an FST to convert the lexicon containing the stems and affixes into an intermediate representation
- We then apply a spelling rule that converts the intermediate form into the surface form
- **Parsing**: takes the surface form and produces the lexical representation
- **Generation**: takes the lexical form and produces the surface form
- But how do we handle multiple spelling rules?

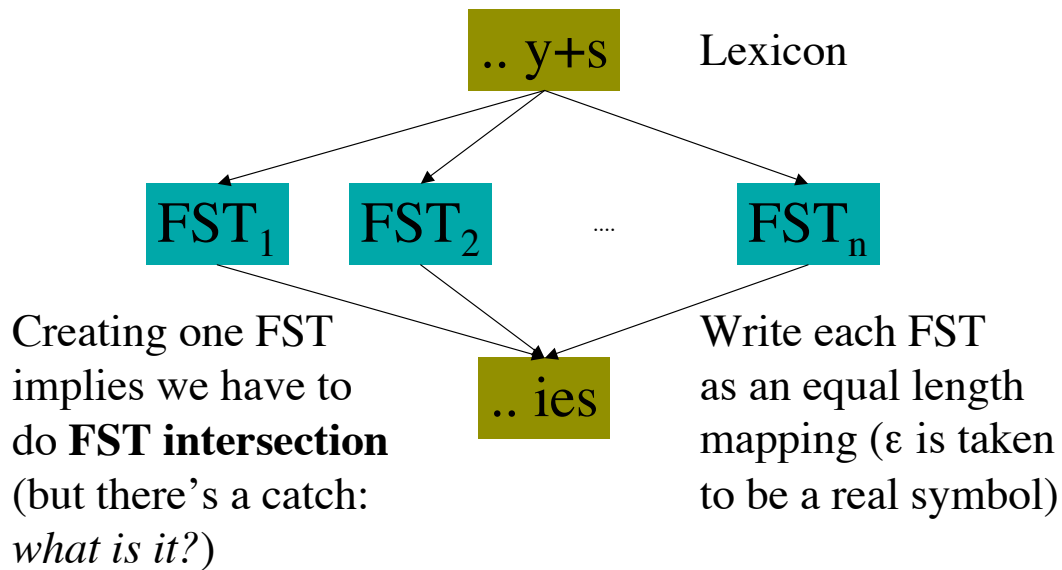


## Method 1: Composition





## Method 2: Intersection



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## Intersecting/Composing FSTs

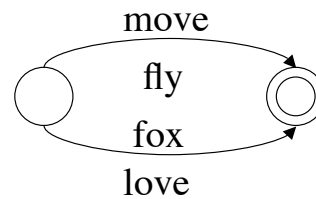
- Implement each spelling rule as a separate FST
- We need slightly different FSTs when using Method 1 (composition) vs. using Method 2 (intersection)
  - In Method 1, each FST implements a spelling rule if it matches, and transfers the remaining affixes to the output (composition can then be used)
  - In Method 2, each FST computes an equal length mapping from input to output (intersection can then be used). Finally compose with lexicon FST and input.
- In practice, composition can create large FSTs

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## Length Preserving “two-level” FST for *e-deletion*

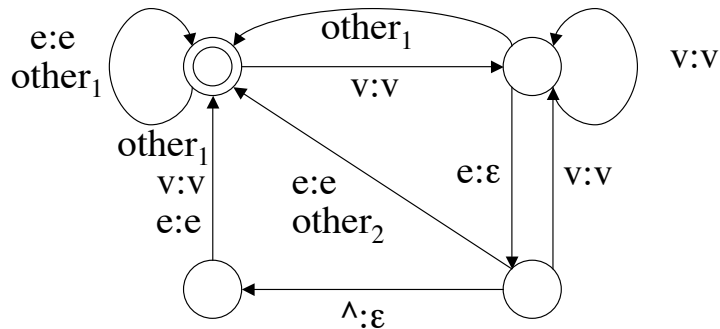
Stems/Lexicon



move  $\wedge$  ed  
move  $\varepsilon$  ed

$\text{other}_1 = \Sigma - \{e, v\}$

$\text{other}_2 = \Sigma - \{e, v, \wedge\}$



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Should also work for leaving :: leave $\wedge$ ing

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## Rewrite Rules

left  
context

right  
context

- Context dependent rewrite rules:  $\alpha \rightarrow \beta / \lambda \_ \rho$ 
  - $(\lambda \alpha \rho \rightarrow \lambda \beta \rho; \text{that is } \alpha \text{ becomes } \beta \text{ in context } \lambda \_ \rho)$
  - $\alpha, \beta, \lambda, \rho$  are regular expressions,  $\alpha$  = input,  $\beta$  = output
- How to apply rewrite rules:
  - Consider rewrite rule:  $a \rightarrow b / ab \_ ba$
  - Apply rule on string *abababababa*
  - Three different outcomes are possible:
    - abbbabbbaba* (left to right, iterative)
    - ababbbabbbba* (right to left, iterative)
    - abbbbbbbba* (simultaneous)

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# Rewrite Rules

$$u \rightarrow i / i C^* \_$$

$$(u \rightarrow i / \Sigma^* i C^* \_ \Sigma^*)$$

Input: kikukuku

from (*R. Sproat slides*)

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# Rewrite Rules

$$u \rightarrow i / i C^* \_ \text{ kikukuku}$$

kikukuku

kikikuku

kikiku

kikiki

kikikiu

kikikii

output of one  
application *feeds*  
next application

→ *left to right application*

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# Rewrite Rules

$u \rightarrow i / i C^* \text{ \_\_\_ }$  kikukuku  
 kikukukuu  
 kikukuu  
 kikuuku  
 kikiuku  
 kikiiku  
 kikiiki

← *right to left application*

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# Rewrite Rules

$u \rightarrow i / i C^* \text{ \_\_\_ }$  kikukuku  
 kikuuku  
 kikiuku

*simultaneous application*  
 (context rules apply to input  
 string only)

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# Rewrite Rules

- Example of the e-insertion rule as a rewrite rule:

$$\varepsilon \rightarrow e / (x \mid s \mid z)^\wedge \_\_ s^\#$$

- Rewrite rules can be optional or obligatory
- Rewrite rules can be ordered wrt each other
- This ensures exactly one output for a set of rules

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# Rewrite Rules

- Rule 1:  $iN \rightarrow im / \_\_ (p \mid b \mid m)$
- Rule 2:  $iN \rightarrow in / \_\_$
- Consider input *iNpractical* (N is an abstract nasal phoneme)
- Each rule has to be obligatory or we get two outputs: *impractical* and *inpractical*
- The rules have to be ordered wrt to each other so that we get *impractical* rather than *inpractical* as output
- The order also ensures that *intractable* gets produced correctly

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# Rewrite Rules

- Under some conditions, these rewrite rules are equivalent to FSTs
- We cannot apply output of a rule as input to the rule itself iteratively:

$$\varepsilon \rightarrow ab / a \_ b$$

If we allow this, the above rewrite rule will produce  $a^n b^n$  for  $n \geq 1$  which is not regular

Why? Because we rewrite the  $\varepsilon$  in  $a\varepsilon b$  which was introduced in the previous rule application

Matching the  $a\_b$  as left/right context in  $a\varepsilon b$  is ok

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# Rewrite Rules

- In a rewrite rule:  $\alpha \rightarrow \beta / \lambda \_ \rho$
- Rewrite rules are interpreted so that the **input**  $\alpha$  does not match something introduced in the previous rule application
- However, we are free to match the **context** either  $\lambda$  or  $\rho$  or both with something introduced in the previous rule application (see previous examples)
- In this case, we can convert them into FSTs

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# Rewrite rules to FSTs

$u \rightarrow i / \Sigma^* i C^* \_ \Sigma^*$  (example from R. Sproat's slides)

- Input: kikukupapu (use left-right iterative matching)
- Mark all possible right contexts  
 $> k > i > k > u > k > u > p > a > p > u >$
- Mark all possible left contexts  
 $> k > i < > k < > u > k > u > p > a > p > u >$
- Change u to i when delimited by  $< >$   
 $> k > i < > k < > \textcolor{red}{i} > k > u > p > a > p > u >$
- But the next u is not delimited by  $< >$  and so cannot be changed even though the rule matches

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# Rewrite rules to FSTs

$u \rightarrow i / \Sigma^* i C^* \_ \Sigma^*$

- Input: kikukupapu
- Mark all possible right contexts  
 $> k > i > k > u > k > u > p > a > p > u >$
- Mark all  $u$  followed by  $>$  with  $<_1$  and  $<_2$   
 $k > i > k <_1 > u > k <_1 > u > p > a > p <_1 > u >$   
 $\qquad \qquad \qquad <_2 \quad u \qquad <_2 \quad u \qquad \qquad <_2 \quad u$
- Change all  $u$  to  $i$  when delimited by  $<_1 >$   
 $k > i > k <_1 > \textcolor{red}{i} > k <_1 > \textcolor{red}{i} > p > a > p <_1 > \textcolor{red}{i} >$   
 $\qquad \qquad \qquad <_2 \quad \textcolor{red}{u} \qquad <_2 \quad \textcolor{red}{u} \qquad \qquad <_2 \quad \textcolor{red}{u}$

Short-hand for multiple paths in the FST

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$u \rightarrow i / \Sigma^* i C^* \_ \Sigma^*$

## Rewrite rules to FSTs

$k > i > k <_1 > i > k <_1 > i > p > a > p <_1 > i >$   
 $\quad \quad \quad <_2 \quad u \quad \quad <_2 \quad u \quad \quad \quad <_2 \quad u$

- Delete  $>$

$k i k <_1 i k <_1 i p a p <_1 i$   
 $\quad \quad \quad <_2 u \quad <_2 u \quad \quad <_2 u$

- Only allow  $i$  where  $<_1$  is preceded by  $iC^*$ , delete  $<_1$

$k i k \quad i k \quad i p a p$   
 $\quad \quad \quad <_2 u \quad <_2 u \quad \quad <_2 u$

- Allow only strings where  $<_2$  is **not** preceded by  $iC^*$ , delete  $<_2$

$k i k i k i p a p u$

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## Rewrite Rules to FST

- Mark right contexts:  $a > b a > b > b$

$a \rightarrow b / b \_ b$

- Mark  $a$  and  $b$  before  $>$  with  $<_1$  and  $<_2$

$b \rightarrow a / b \_ b$

$<_1 a > b <_1 a > <_1 b > b$   
 $<_2 a \quad <_2 a \quad <_2 b$

Input: ababb

- Match  $<_1$  LHS  $>$  and convert to  $<_1$  RHS  $>$ ; delete  $>$

$<_1 b b <_1 b <_1 a b$   
 $<_2 a \quad <_2 a <_2 b$

- Allow  $<_1$  RHS when left context exists; delete  $<_1$

$<_1 b b <_1 b <_1 a b = <_2 a b (b \mid <_2 a) (a \mid <_2 b) b$   
 $<_2 a \quad <_2 a <_2 b$

- Allow  $<_2$  LHS when left context does not exist; delete  $<_2$

$a b b a b$

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# Rewrite rules to FST

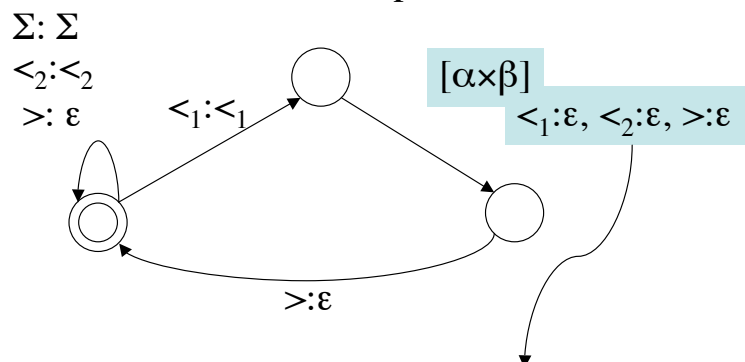
- For every rewrite rule:  $\alpha \rightarrow \beta / \lambda \_ \rho$ :
  - FST  $r$  that inserts  $>$  before every  $\rho$
  - FST  $f$  that inserts  $<_1$  &  $<_2$  before every  $\alpha$  followed by  $>$
  - FST  $replace$  that replaces  $\alpha$  with  $\beta$  between  $<_1$  and  $>$  and deletes  $>$
  - FST  $\lambda_1$  that only allows all  $<_1 \beta$  preceded by  $\lambda$  and deletes  $<_1$
  - FST  $\lambda_2$  that only allows all  $<_2 \beta$  **not** preceded by  $\lambda$  and deletes  $<_2$
- Final FST =  $r \circ f \circ replace \circ \lambda_1 \circ \lambda_2$
- This is only for left-right iterative obligatory rewrite rules: similar construction for other types

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# Rewrite Rules to FST

## FST for *replace*



Create a new FST by taking the cross product of the languages  $\alpha$  and  $\beta$  and each state of this new FST:  $[\alpha \times \beta]$  has loops for the transitions  $<_1: \epsilon, <_2: \epsilon, >: \epsilon$

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# Ambiguity (in parsing)

- Global ambiguity: (de+light+ed vs. delight+ed)  
*foxes* → fox+N+PL (*I saw two foxes*)  
*foxes* → foxes+V+3SG (*Clouseau foxes them again*)
- Local ambiguity:  
*assess* has a prefix string *asses* that has a valid analysis:  
*asses* → ass+N+PL
- Global ambiguity results in two valid answers, but local ambiguity returns only one.
- However, local ambiguity can also slow things down since two analyses are considered partway through the string.

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## Summary

- FSTs can be applied to creating lexicons that are aware of morphology
- FSTs can be used for simple stemming
- FSTs can also be used for morphographemic changes in words (spelling rules), e.g. fox+N+PL becomes foxes
- Multiple FSTs can be composed to give a single FST (that can cover all spelling rules)
- Multiple FSTs that are length preserving can also be run in parallel with the intersection of the FSTs
- Rewrite rules are a convenient notation that can be converted into FSTs automatically
- Ambiguity can exist in the lexicon: both global & local

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