

# Assignment 1

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## Note:

- Programming Language - **Python-3.**
- Documentation - **Google Style Python Docstrings following 'PEP 484' standards**
- Usage of Documentation - From python3 interpreter, import the file as a module and use `help(module_name)` for proper rendering of documentation

## Part A -

- Included files -
  1. **magic\_gen.py** - Magic Square Generation
  2. **tic\_tac\_toe.py** - Tic-Tac-Toe Game
  3. **Construction of Even Order Magic Squares.pdf** - Magic Square Generation is based on the idea provided in this pdf file
- To run the python files use -
  1. `python3 magic_gen.py` - Starts the program to output Magic Square of given order
  2. `python3 tic_tac_toe.py` - Starts the program for the Board Game - Tic-Tac-Toe

## Part B -

- Included files -
  1. **magic\_gen.py** - Magic Cube Generation
  2. **tic\_tac\_toe\_3D.py** - Tic-Tac-Toe 3D Game
  3. **An algorithm for making magic cubes.pdf** - Magic Cube Generation is based on the idea provided in this pdf file

- To run the python files use -
  1. `python3 magic_gen.py` - Starts the program to output Magic Cube of given order
  2. `python3 tic_tac_toe_3D.py` - Starts the program for the Board Game - Tic-Tac-Toe 3D