Assignment 3 Report

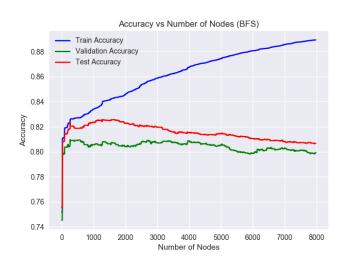
Anoop (2015CS10265)

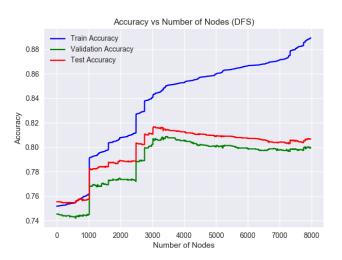
April 12, 2018

Decision Trees

Decision Tree Implementation

 $\begin{array}{lll} \text{Number of Nodes} &= 7972 \\ \text{Train Accuracy} &= 0.88933 \\ \text{Validation Accuracy} &= 0.79933 \\ \text{Test Accuracy} &= 0.80671 \end{array}$

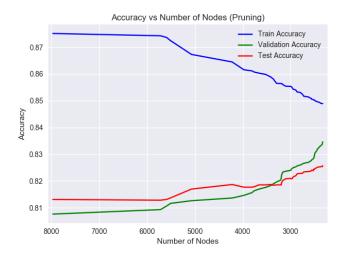




From both BFS and DFS ways of growing the decision tree, we can observe that the training accuracy increases with number of nodes. Also from the validation and test accuracy curves we can say that the decision tree is overfitting the data. The decision tree is not able to fit the data completely because of the pre-processing that has been done on the data (There are examples where for the same features, the labels are different).

Post-Pruning

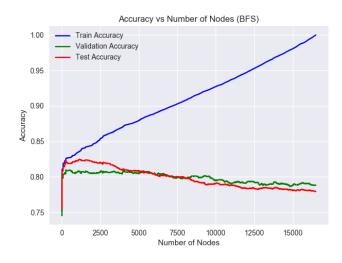
 $\begin{array}{lll} \text{Number of Nodes} &= 2322 \\ \text{Train Accuracy} &= 0.84893 \\ \text{Validation Accuracy} &= 0.83467 \\ \text{Test Accuracy} &= 0.82557 \end{array}$

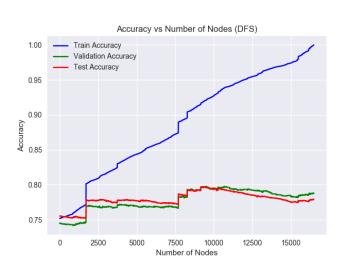


From the graph, we can observe that post-pruning is reducing the overfitting. Also, as the validation accuracy is increasing, the test accuracy is also increasing.

Decision Tree Implementation (Handling numerical features)

 $\begin{array}{lll} \text{Number of Nodes} &= 16495 \\ \text{Train Accuracy} &= 0.99989 \\ \text{Validation Accuracy} &= 0.78800 \\ \text{Test Accuracy} &= 0.77914 \end{array}$

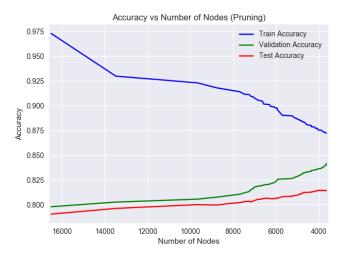




In this modified implementation of decision trees, we are better able to handle numerical attributes. This can be seen in the training accuracy which is close to 100%. The decision tree has almost completely fit the training data. This overfitting has brought down the validation and test accuracies.

Table 1: Number of splits per numerical feature

Age	Fnlwgt	Education Number	Capital Gain	Capital Loss	Hour per Week
3446	2194	0	18	6	536



 $\begin{array}{lll} \text{Number of Nodes} &= 3650 \\ \text{Train Accuracy} &= 0.87230 \\ \text{Validation Accuracy} &= 0.84167 \\ \text{Test Accuracy} &= 0.81429 \end{array}$

Post-Pruning the fully grown decision tree (modified) gives even better validation accuracy but lesser test accuracy.

Decision Tree Implementation - Scikit-Learn

Table 2: Best Parameters (from 2160 models)

Model	criterion	\max_{-depth}	$min_samples_split$	min_samples_leaf	$max_features$
1	gini	12	0.005	0.001	None
2	entropy	10	0.005	0.001	None

Table 3: Accuracies

Model	Train Accuracy	Validation Accuracy	Test Accuracy
1	0.83507	0.82633	0.82914
2	0.83574	0.82633	0.83000

max_depth restricts the depth of the decision tree, min_samples_split restricts the splitting of small nodes and min_samples_leaf enforces a minimum size requirement for a node to be a leaf. All these hyperparameters help in reducing overfitting. As compared to greedy post-pruning, these hyperparameters need to be tuned manually. In this case, searching for the hyperparameters helps rather than greedy post-pruning marginally (over test accuracies).

Random Forest Implementation - Scikit-Learn

Table 4: Best Parameters (from 17280 models)

Model	criterion	$n_{-}estimators$	max	min	min	max	bootstrap
			$_\mathbf{depth}$	₋samples	$_$ samples	_features	
				$_{ m split}$	$_{ m leaf}$		
1	gini	2	8	0.01	1	10	False
2	entropy	2	12	0.01	0.001	10	True

Table 5: Accuracies

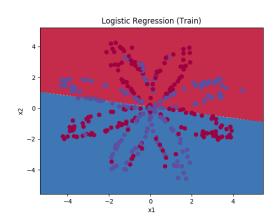
Model	Train Accuracy	Validation Accuracy	Test Accuracy
1	0.83263	0.82867	0.82586
2	0.83119	0.82933	0.82771

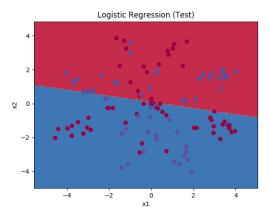
n_estimators specifies the number of decision trees in the random forest , **max_features** restricts the number of features searched over while choosing the split and **bootstrap** specifies if bootstrap samples are used or not. As compared to greedy post-pruning, these hyperparameters need to be tuned manually. In this case also, searching for the hyperparameters helps rather than greedy post-pruning marginally (over test accuracies).

Neural Networks

Logistic Regression - Scikit-Learn

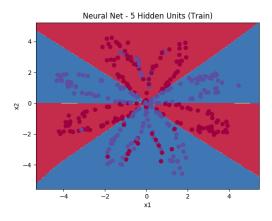
Train Accuracy = 0.46053Test Accuracy = 0.35000

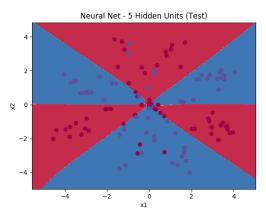




Neural Network - 5 Hidden Units

Training Time = 2.74530sTrain Accuracy = 0.89737Test Accuracy = 0.85000

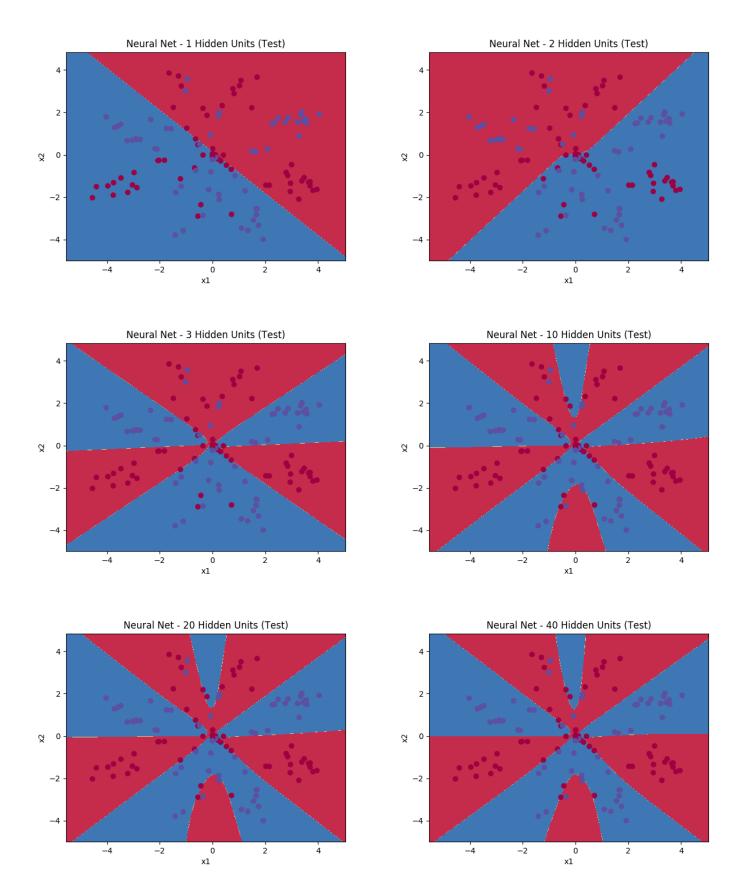




Neural Networks - Multiple Hidden Units

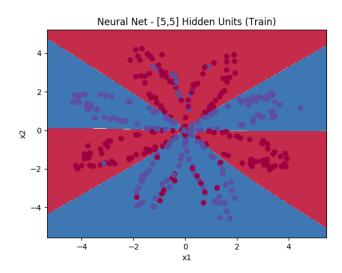
Τa	ıble	6:	Hidden	Units -	Accuracies
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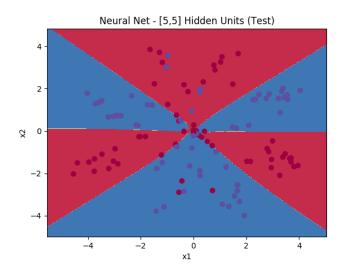
Hidden Units	Training Time (s)	Train Accuracy	Test Accuracy
1	1.51454	0.64211	0.56667
2	1.88829	0.60789	0.58333
3	2.07101	0.90000	0.85833
10	2.93981	0.91053	0.82500
20	4.50854	0.91316	0.82500
40	10.57310	0.91053	0.82500



Neural Networks - 2 Hidden Layers

Training Time = 3.62151sTrain Accuracy = 0.90000Test Accuracy = 0.85833





The decision boundary tries to include more examples (overfitting) as the number of hidden units increase. The ideal number of hidden units is 3 units - Gives a good train and test accuracies and trains quickly. With two hidden layers there is not much change in accuracy but it still takes more time to train.

Working with MNIST

LIBSVM

Training Time = 6.62021sTrain Accuracy = 1.00Test Accuracy = 0.98472

Single Perceptron

Training Time = 10.87574sTrain Accuracy = 0.97470Test Accuracy = 0.97556

Neural Network - Dynamic Learning Rate

Training Time = 159.88187sTrain Accuracy = 0.99880Test Accuracy = 0.99306

LIBSVM does better than a single perceptron in faster time. But the single perceptron can be trained for longer time to get better accuracies. With dynamic learning rate, we get the best test accuracy though it takes longer to train.