

# DARTS GAME



## 1. Objective of Darts

In darts, the primary objective is to **throw darts** at a **dartboard** to score points. The game can be played in various formats, but typically, the player or team that reaches a specific point target (usually 0) first, or achieves a predetermined score (like 501 or 301), wins the game.

## 2. The Dartboard

The dartboard consists of **20 numbered sections** arranged in a circular pattern, with a **bullseye** in the center. Here's the breakdown of its sections:

- **Bullseye:** The center of the dartboard is divided into two parts:
  - **Outer Bullseye:** The outer ring of the bullseye scores **25 points**.
  - **Inner Bullseye:** The very center of the bullseye scores **50 points**.
- **Numbered Sections:** The dartboard has 20 numbered sections, arranged randomly but with a distinct pattern. The sections are numbered from 1 to 20 in a non-sequential order.
- **Scoring Rings:** The dartboard is divided into three scoring rings:
  - **Outer Ring (Single):** A dart landing in a regular numbered section scores the full value of that section (e.g., a dart in the 20 section scores 20 points).
  - **Middle Ring (Double):** A dart landing in the outer ring of a section (the thin ring) will double the points for that section (e.g., a dart in the double 20 ring scores 40 points).
  - **Inner Ring (Treble):** A dart landing in the inner ring (the thicker ring) will triple the points for that section (e.g., a dart in the treble 20 ring scores 60 points).
- **Throwing Area:** Players stand behind a throwing line called the **oche**, typically **7 feet 9 ¼ inches (2.37 meters)** from the dartboard in **singles play**. In **doubles**, the distance is the same, but players alternate turns.

## 3. Darts Equipment

- **Darts:** Darts are small, pointed missiles designed to be thrown at the dartboard. Darts have three main components:
  - **Point:** The sharp metal tip of the dart that sticks into the dartboard.
  - **Barrel:** The main body of the dart, typically made from materials like **steel**, **tungsten**, or **brass**. The barrel has grooves to help players grip the dart.

- **Flight:** The wings at the back of the dart help stabilize its flight path. Flights come in various shapes and sizes to influence the dart's trajectory.
- **Dartboard Types:** The most common types are:
  - **Bristle Dartboard:** The official dartboard used in competitions, usually made from **sisal** fibers. It offers durability and allows the dart to be easily removed.
  - **Electronic Dartboard:** A type of dartboard that uses sensors to automatically score the game. Electronic boards are common in casual settings and come with built-in games.
  - **Wooden Dartboard:** Less common today, but used in some traditional settings.
- **Oche (Throw Line):** The line behind which players must stand while throwing. It's typically marked on the floor and is **7 feet 9 ¼ inches** (2.37 meters) from the dartboard in standard games.

#### 4. Common Darts Games

Here are some of the most popular dart games played around the world:

- **501 (or 301):**
  - **Objective:** Start with a score of 501 (or 301) points, and the goal is to reduce your score to exactly 0. Players score points by hitting numbered sections of the dartboard, and the game ends when a player hits a **double** that reduces their score to 0.
  - **Finish:** The game is usually finished with a **double**, so for example, if you have 40 points left, you would need to hit a **double 20** to win.
- **Cricket:**
  - **Objective:** Players aim to "close" specific numbers (15 through 20, and the bullseye) by hitting each number three times. Once a number is closed, the player can score points on it. The game ends when one player closes all their numbers and has scored more points than their opponent.
  - **Scoring:** Players can score points on the numbers their opponents haven't closed.
- **Around the World:**
  - **Objective:** Players start at **1** and work their way up through all the numbers on the dartboard in order (1 to 20), hitting each number once before moving to the next.

- **Winning:** The first player to hit all the numbers wins the game.
- **Killer:**
  - **Objective:** Each player is assigned a number, and the goal is to "kill" your opponent by hitting their number and reducing their lives.
  - **Lives:** Players start with a set number of lives (usually 3). Every time an opponent hits your number, you lose a life.
- **Half-It:**
  - **Objective:** Players must score a certain number on specific sections of the board (e.g., 20, 5, 15, 10, 25, etc.). If they hit the correct target, they advance. If they miss, they lose points.
  - **Winning:** The first player to complete all the targets wins the game.

## 5. Scoring System

In dart games, the scoring depends on where the dart lands on the board:

- **Single Area:** The dart lands in a numbered section and scores the value of that number (e.g., a dart in the 20 section scores 20 points).
- **Double Area:** The dart lands in the thin outer ring of a section, and the score is doubled (e.g., double 20 = 40 points).
- **Treble Area:** The dart lands in the inner, thicker ring of a section, and the score is tripled (e.g., treble 20 = 60 points).

## 6. Throwing Techniques

- **Grip:** Players can choose from various grips to hold the dart. The most common grip is the **three-finger grip**, where the dart is held between the thumb, index, and middle fingers.
- **Throwing Motion:** The dart is thrown with a quick flick of the wrist. The throw needs to be smooth and controlled to ensure accuracy.
- **Aiming:** Most players aim for high-scoring areas such as the treble 20 (which scores 60 points). The dart should be thrown in a straight line toward the target area.

## 7. Common Darts Terminology

- **Oche:** The throwing line where players must stand while throwing.

- **Double:** A scoring area located on the outer ring of each numbered section, where hitting the section earns twice the point value.
- **Treble:** A scoring area located on the inner ring of each numbered section, where hitting the section earns three times the point value.
- **Checkout:** The number of points remaining when a player is trying to finish the game, typically by hitting a double.
- **Bulls-eye:** The center of the dartboard, with the outer bullseye scoring 25 points and the inner bullseye scoring 50 points.
- **Arrows:** The term for darts in some regions.

## 8. Professional Darts Organizations

- **PDC (Professional Darts Corporation):** The leading darts organization in the world, responsible for organizing major professional darts tournaments like the **PDC World Darts Championship** and the **World Grand Prix**.
- **BDO (British Darts Organization):** Another governing body for darts, traditionally associated with the amateur darts scene.
- **WDF (World Darts Federation):** A global organization responsible for overseeing amateur and international darts competitions.

## 9. Major Darts Tournaments

- **PDC World Darts Championship:** The most prestigious darts event, held annually at the Alexandra Palace in London.
- **World Matchplay:** One of the biggest and most popular tournaments in the PDC.
- **Grand Slam of Darts:** A tournament that features both PDC and BDO players competing against each other.
- **BDO World Darts Championship:** The main event for BDO players, traditionally seen as the counterpart to the PDC World Darts Championship.

## 10. Famous Darts Players

- **Phil Taylor:** Widely considered one of the greatest darts players of all time, Taylor has won 16 PDC World Championships.
- **Michael van Gerwen:** A Dutch player who has been a dominant force in modern darts, winning multiple World Championships.

- **Raymond van Barneveld:** Another highly successful Dutch player who has won multiple World Championships and is a popular figure in darts.

## **11. Darts Etiquette**

- **Respect for Opponents:** Players are expected to maintain good sportsmanship and respect their opponents during a match.
- **Quiet and Focused Environment:** Spectators and players should maintain a quiet environment to allow for concentration.