



HOW TO WIN

- Defeat Cake Monster by depleting its HP to win gold and eternal glory!

HOW TO PLAY

- Decide if Sir Trevor the Trout is moving forward or backward.
- Roll the die to determine how far Sir Trevor moves (no partial moves allowed).
- Move Trevor the direction decided upon, he may go left or right at any split.
- Land on hearts to collect health points (HP)--removing them from the board and filling empty HP slots.
- Land on swords to collect attack (ATK) points--removing them from the board and filling empty ATK slots.
- If Trevor dies, he respawns at the spawning whirlpool. The board does not reset, but Trevor's HP is restored.

Cake Monster



Sir Trevor the Trout



HOW TO FIGHT

- Move into or past the space that Cake Monster occupies to initiate battle!
- Trevor attacks first. Each of Trevor's ATK points hit against Cake Monster's HP. Roll the die and add it to Trevor's ATK power for this turn.
- Cake Monster attacks second. Each of Cake Monster's ATK points hit against Trevor's HP. Roll the die and subtract it from Cake Monster's ATK power for this turn.
- Whomever runs out of HP first loses.
- Repeat until only one is left standing!

Roll Count:

Challenge! Tally your roll count. The lower # of rolls the better! Try for less than 8!