

# ASEN 3802 Lab 3 Part 3

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## 1 Part 3 Task 1: Effect of Angle of Attack on Coefficient of Lift

### 1.1 Deliverable: Coefficient of Lift (Plot)

Using your NACA airfoil generator, the provided vortex panel code, and your PLLT code, generate a plot of coefficient of lift versus angle of attack for the Cessna 180 aircraft

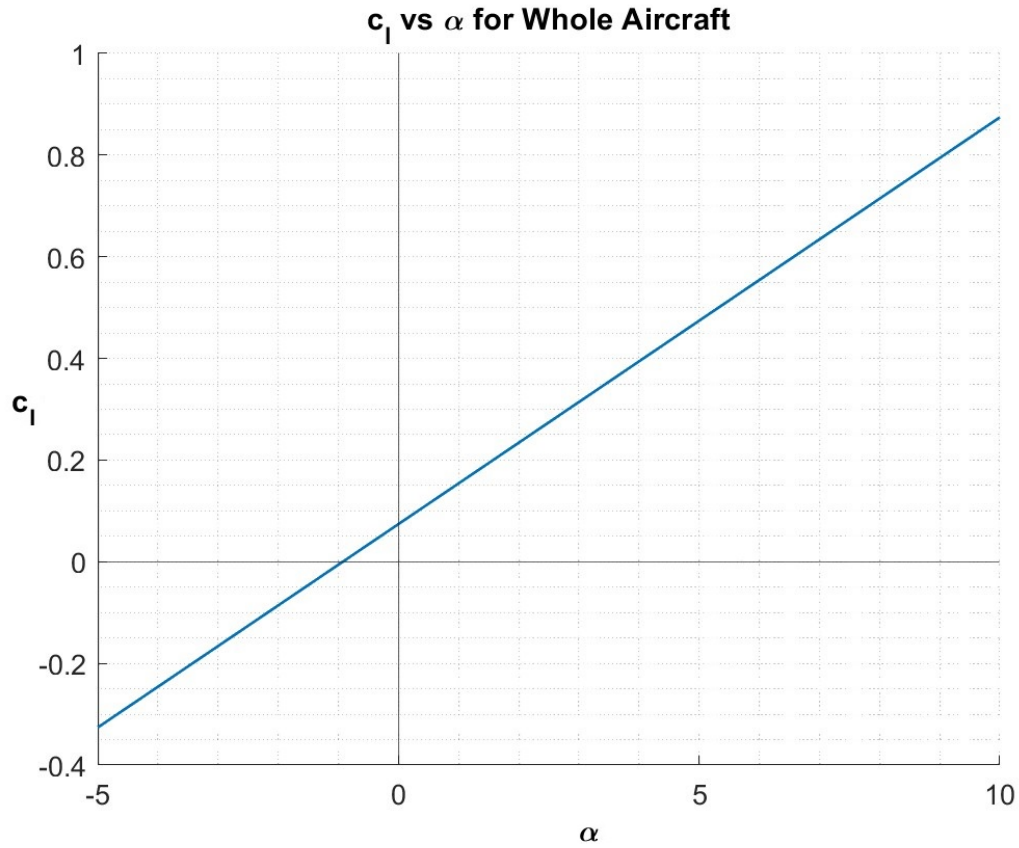


Figure 1: Coefficient of Drag versus Alpha for the Whole Aircraft

This plot shows the linear relationship between angle of attack and coefficient of lift. For the finite wing case, the lift slope is a little lower, at  $0.08 [1/^\circ]$ . This is because of the inefficiencies of the finite wing compared to the 2D airfoil. This plot was generated using the PLLT code generated in the last portion of lab and using the  $\alpha_{L=0}$  values from the vortex panel code from part 1 of the lab. This model does not calculate stall, so the graph goes on linearly indefinitely, though this does not match reality.

## 2 Part 3 Task 2: Estimation of Profile Drag Coefficient

To simplify the modeling of the profile drag coefficient for the Cessna 180 aircraft, you can assume it to be equal to the sectional drag coefficient for the tip airfoil. With this in mind, construct a model of the sectional drag coefficient for the NACA 0012 airfoil (the tip airfoil) as a function of angle of attack leveraging the experimental data in *Theory of Wing Sections*. Generate a plot of the sectional drag coefficient predicted by your model versus angle of attack and also compare with experimental data with this plot. Provide a discussion on how you constructed your model with your submission, including any simplifying assumptions employed.

$$C_{D,0} = \int_{-b/2}^{b/2} c_d(y)c(y)dy$$

In order to calculate the Profile drag, we need the sectional drag for the airfoils. We used the NACA charts to pull three data points in the drag polars to fit a curve. We used a quadratic least squares model to simplify the analysis. This creates some error, since the experimental data is not quadratic, but it is close enough that we feel relatively confident in our results.

**B**

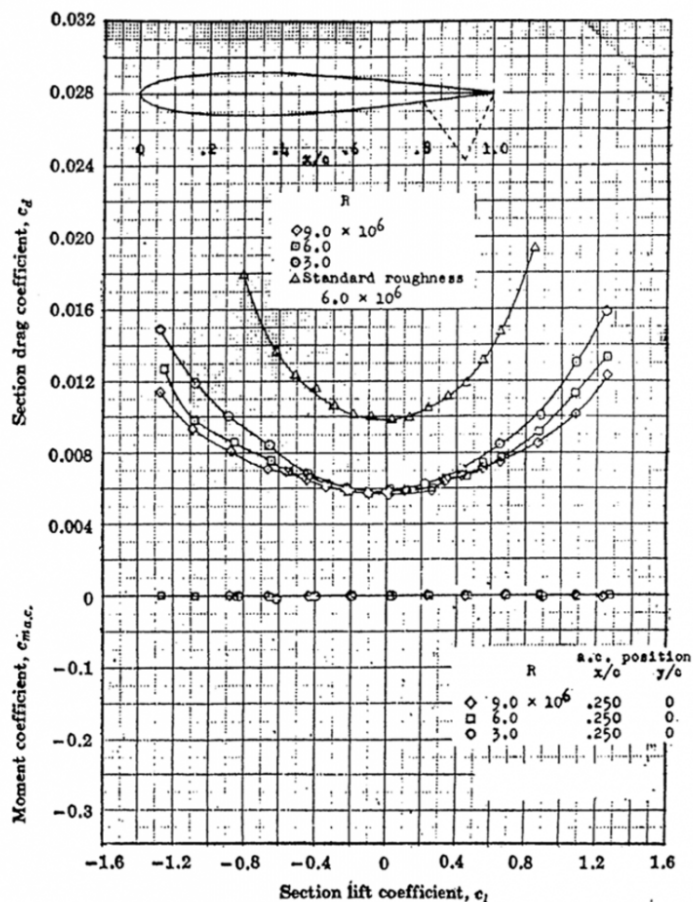


Figure 2: NACA 0012 Sectional Drag vs Coefficient of Lift

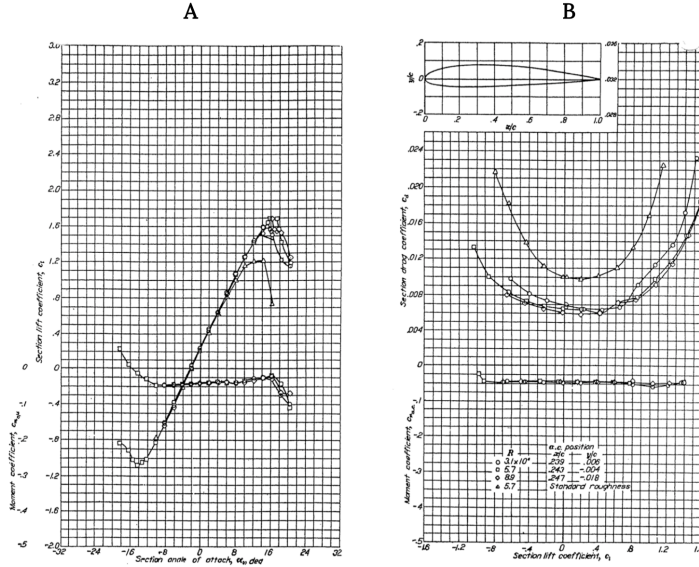


Figure 3: NACA 2412 Lift and Drag charts

From figures 2 and 3, we can get three points to form our quadratic fit. We took the left and right sides of the drag curve, as well as the minimum.

0012 $c_L$	0012 $c_d$	2412 $c_L$	2412 $c_d$
-0.8	0.018	-0.8	0.0218
0	0.01	0.2	0.009
0.85	0.0195	1.1	0.0225

Using these regressions, we can interpolate to get smooth curves that match the experimental data fairly well. With the results of interpolated data and the functions, in a for loop we calculated the sectional drag at the tip and root with varying  $\alpha$  and used a function we wrote to calculate the integral for the profile drag. The inputs to the function are the dimensional quantities ( $c_t, c_r, b, S$ ), the coefficient of drag at the tip and root ( $c_{d,t}, c_{d,r}$ ) and a number  $n$ . This function takes the wingspan  $b$  and divides it into  $n$  linearly spaced points. At each point the integrand is calculated ( $c_d(y_i)c(y_i)$ ) and then the total profile drag is calculated using the `trapz` function to integrate. This is done for each  $\alpha_j$  and the results are plotted, yielding figure 4. The code is in the appendix for reference.

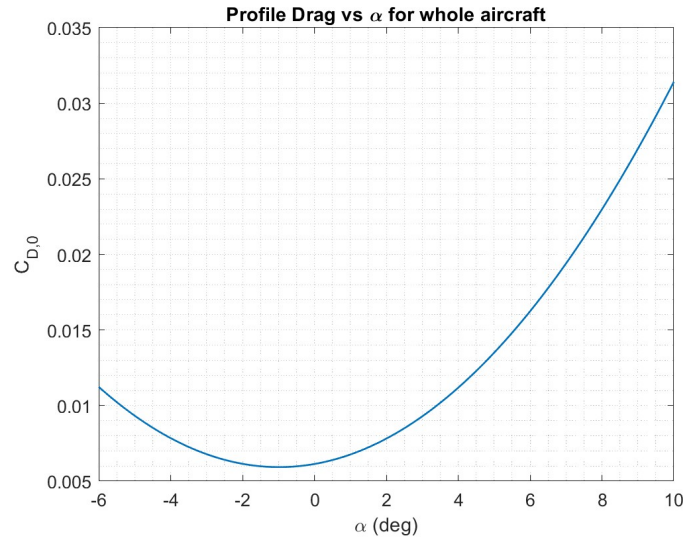


Figure 4: Profile drag for Cessna 180, assuming tip  $c_d$  is constant

This figure makes sense and matches what we expect for the behavior of the profile drag for the Cessna. Since we are assuming the NACA 0012 is constant across the wingspan in our calculation of  $c_d$ , it makes sense that the minimum profile drag is at  $-1^\circ$ , where lift is minimized. This also matches the drag graph in figure 2. It makes sense that the drag increases on either side with angle of attack, because this matches the NACA airfoil charts, and it makes sense since as angle of attack increases, the pressure drag increases as well, which is a component of profile drag. There is a shift to the left by about  $1^\circ$  due to the geometric twist in the airfoil.

*BONUS: Instead of assuming the profile drag coefficient to be the sectional drag coefficient for the tip airfoil, attain a model of the profile drag coefficient which takes into account the spanwise variation of the sectional drag coefficient*

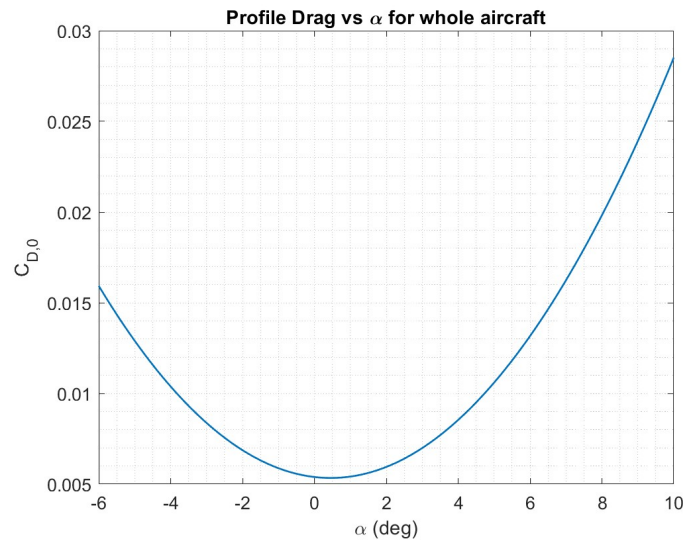


Figure 5: Extra Credit- Varying  $c_d$  along wingspan

In order to make this change, we assumed that the  $c_d$  value at any point  $y_i$  in the wingspan was varying linearly. This allowed us to plug in the different airfoils at the tip and root, and as in the PLLT code, vary them. This is a strong assumption to make, but this makes the programming much easier without any direct insight on how the sectional drag varies with position along the wing.

This graph is more unexpected than Figure 4. We see a minimum at  $\alpha \approx 1.5^\circ$ , which doesn't really make sense since the profile drag should be minimized at a negative angle of attack when a symmetric airfoil is included. However, with closer examination of 3, we see that drag is not minimized at  $c_l = 0$ , but at  $c_l \approx 0.2$ . This slightly different data skews our results, but we only have that data to use so we trusted it.

### 3 Part 3 Task 3: Effect of Angle of Attack on Coefficient of Drag

Using your NACA airfoil generator, the provided vortex panel code, your PLLT code, and the profile drag coefficient model you constructed in Part 3 Task 2, plot the total drag coefficient, induced drag coefficient, and profile drag coefficient versus angle of attack for the Cessna 180 aircraft on the same figure.

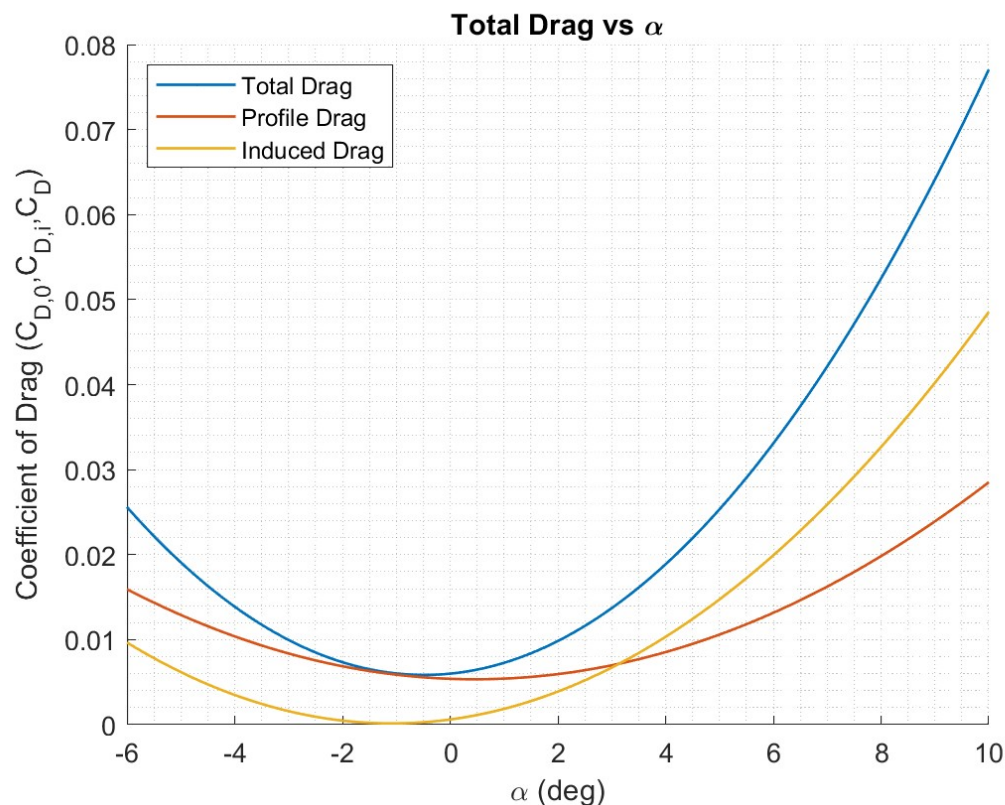


Figure 6: Drag Components versus Angle of Attack

This figure shows the dependence of drag and the primary contributor of drag as a function of angle of attack. This is made on the assumption that the profile drag is entirely pressure drag, neglecting skin friction drag and other smaller contributors to drag. As the angle of attack increases, the induced drag increases and dominates the profile drag, which makes sense because induced drag is stronger with high alpha than profile drag. When there is no lift, at  $\alpha_{L=0}$ , the drag is entirely profile drag.

### 4 Part 3 Task 4: Effect of Airspeed on Thrust Required for Steady, Level Flight

Plot the thrust (in pounds of thrust) required for steady, level flight versus airspeed (in knots) ignoring the contributions of drag due to the fuselage and other non-wing parts of the Cessna 180 aircraft. In your calculations, assume the aircraft weighs 2,600 lb and that the aircraft is flying at 10,000 feet on a standard day. What is the minimum thrust required for steady, level flight, and at what airspeed does this occur? Does this make sense to you? How would you expect these values to change if you were

to also account for the contributions of drag due to the non-wing parts of the aircraft? Hint: You may find it useful to first determine the thrust and airspeed required for steady, level flight as a function of angle of attack.

For the Steady, Level Flight, we can assume that  $L = W$  and  $T = D$ . This means the aircraft is just flying steadily with no accelerations in any direction. This allows us to do the following simplifications, to solve for Thrust in terms of airspeed.

$$L = \frac{1}{2} C_L \rho_{\infty} V_{\infty}^2 S$$

$$V_{\infty} = \sqrt{\frac{2L}{C_L \rho_{\infty} S}}$$

This lets us find the velocities that we can fly at knowing our lift values. This will return complex values if  $C_L < 0$ , but this makes sense because an aircraft cannot be flying in steady, level conditions with negative lift. Now, using these velocities to solve for drag, we get:

$$D = C_D \frac{1}{2} \rho_{\infty} V_{\infty}^2 S$$

$$T = D$$

$$T = C_D \frac{1}{2} \rho_{\infty} V_{\infty}^2 S$$

Graphing this, we get:

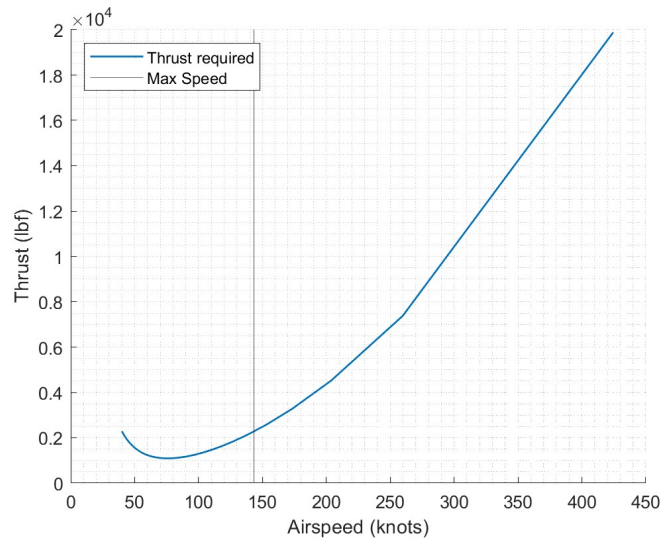


Figure 7: Theoretical Thrust versus Velocity

This graph is relatively accurate, but it does not take into account the limitations of the Cessna. This aircraft cannot generate 20,000 lbf of thrust, nor can it fly at 450 knots. Using the limitations of the aircraft we can truncate this graph, creating figure 8.



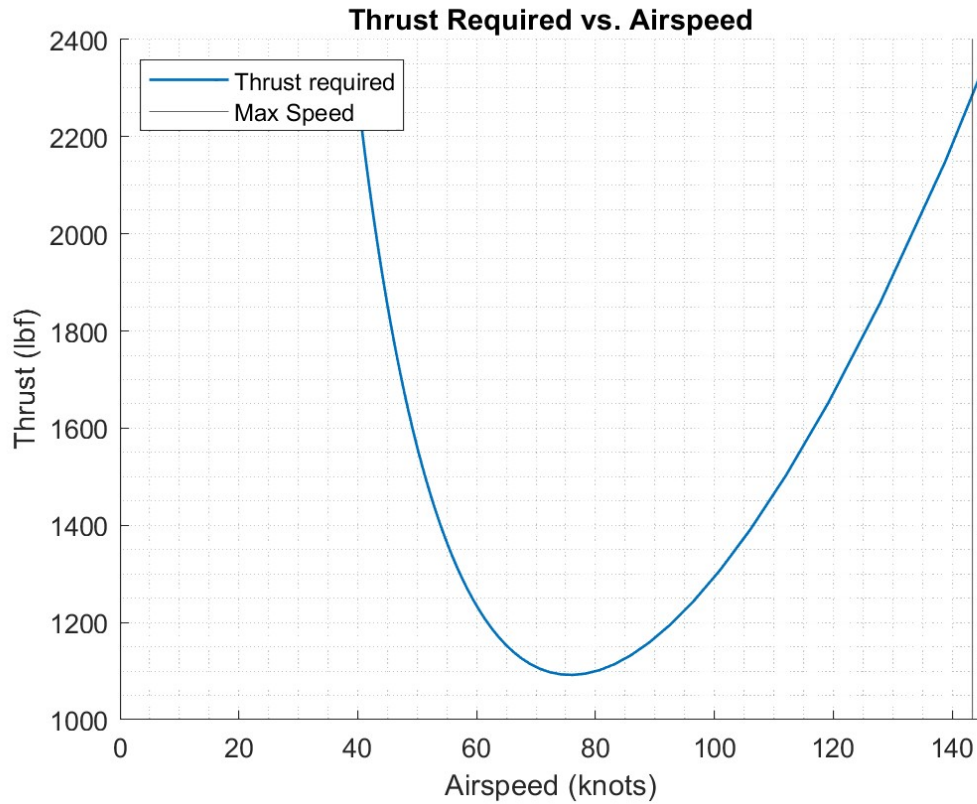


Figure 8: Thrust Required vs Airspeed for a Cessna 180

This graph correctly estimates the thrust required versus airspeed. As the airspeed increases, profile drag increases so more thrust is required to maintain steady flight. As the velocity drag decreases, more thrust is required to maintain steady flight since angle of attack is increasing and induced drag is increasing. On either end, there are limits where the airfoil reaches stall or where the engine meets its maximum output and thrust is overcome by drag.

Using the results, we can find the airspeed for minimum drag. This occurs at  $V_{\infty} = 76.2$  knots, with a corresponding thrust of  $T_{min} = 1092.1$  lbf. These results make sense. They are physically a minimum on the graph, but they are also within the bounds of what is reasonable for an aircraft like the Cessna to produce and experience. If the other components of the body were included in the drag calculation, the required thrust would increase since drag is increasing. If the thrust increases, the velocity should have to increase as well.

## 5 Appendix

### 5.1 Task 1

```

1      close all; clear; clc;
2
3      %% Givens
4      b = 35 + 10/12; %ft
5      c_r = 5 + 4/12; %ft
6      c_t = 7 + 7/12; %ft
7      a0_t = 0.1185 * 180/pi;
8      a0_r = 0.1186 * 180/pi; % FROM PART 1 OF LAB
9      aero_t = 0;
10     aero_r = 0;

```

```

11 nums_root = [2,4,12];
12 nums_tip = [0,0,12];
13 geo_root = 0;
14 geo_tip = geo_root + 2*pi/180; %rad
15 N = 20;
16
17 %% PART 1: Coefficient of lift
18 airfoil_root = naca4series(nums_root,c_r,20);
19 airfoil_tip = naca4series(nums_tip,c_t,20);
20
21 alpha = linspace(-5,10,100);
22
23 for i = 1:length(alpha)
24     cl_tip(i) = Vortex_Panel(airfoil_tip.xb,airfoil_tip.yb,alpha(i)+2);
25     cl_root(i) = Vortex_Panel(airfoil_root.xb,airfoil_root.yb,alpha(i));
26     [~,c_L(i),c_Di(i)] = PLLT(b,a0_t,a0_r,c_t,c_r,aero_t,aero_r,(alpha(i) + 2)*pi/180,alpha(i)*pi
        /180,N);
27 end
28
29 %Finding a0
30 lift_slope = (c_L(3)-c_L(2))/(alpha(3)-alpha(2))
31
32 % Plotting results
33 figure()
34 hold on;
35 grid minor
36 plot(alpha,c_L,'Linewidth',1)
37 xline(0)
38 yline(0)
39 title("c_l vs \alpha for Whole Aircraft")
40
41 figure()
42 hold on;
43 grid minor
44 plot(alpha,c_Di,"Linewidth",1)
45 xlabel("\alpha (deg)")
46 ylabel("c_d")
47 title("Induced Drag versus Alpha (From PLLT)")

```

## 5.2 Tasks 2 and 3

```

1     close all; clear; clc;
2
3     %% PART 3 TASK 2 %%%%%%%%%%%%%%%
4     cr = 5 + 4/12; %ft
5     ct = 7 + 7/12; %ft
6     b = 35 + 10/12; %ft
7     S = 2*(0.5*(ct + cr)*b/2);
8
9     alpha = linspace(-6,10,100);
10
11
12     b = 35 + 10/12; %ft
13     c_r = 5 + 4/12; %ft
14     c_t = 7 + 7/12; %ft
15     a0_t = 0.1185 * 180/pi;
16     a0_r = 0.1186 * 180/pi;

```



```

17 aero_t = 0;
18 aero_r = 0;
19 nums_root = [2,4,12];
20 nums_tip = [0,0,12];
21 geo_root = 0;
22 geo_tip = geo_root + 2*pi/180; %rad
23 N = 20;
24 n = 10;
25
26 % Fitting to be able to model the cd by alpha
27 cl = [-0.8,0,.85];
28 cd = [0.018,0.01,0.0195];
29
30 % vector of C_L values to use, and associated fit output
31 cL_eval_tip = linspace(-0.8,0.85,50);
32 [P,~] = polyfit(cl,cd,2);
33 cd_eval_tip = polyval(P,cL_eval_tip);
34
35 clr = [-0.8,0.2,1.1];
36 cdr = [0.0218,.009,0.0225];
37
38 % vector of C_L values to use, and associated fit output
39 cL_eval_root = linspace(-0.8,1.1,50);
40 [P,~] = polyfit(clr,cdr,2);
41 cd_eval_root = polyval(P,cL_eval_root);
42
43
44 % NO VARIATION IN cd(y) (0012 the whole way)
45 for i = 1:length(alpha)
46     % Finding cd at tip and root based on alpha
47     cdt = spline(cL_eval_tip,cd_eval_tip,(alpha(i)-2)/(2*pi));
48     cdr = spline(cL_eval_root,cd_eval_root,alpha(i)/(2*pi));
49     Cd0(i) = profile_drag_coeff(ct,cr,cdt,cdr,b,S,n);
50     [~,c_L(i),c_Di(i)] = PLLT(b,a0_t,a0_r,c_t,c_r,aero_t,aero_r,(alpha(i) + 2)*pi/180,alpha(i)*pi/180,N);
51 end
52
53 figure()
54 plot(alpha,Cd0,"Linewidth",1)
55 grid minor
56 xlabel("\alpha (deg)")
57 ylabel("C_{D,0}")
58 title("Profile Drag vs \alpha for whole aircraft")
59
60 % NO VARIATION IN cd(y) (0012 the whole way)
61 for i = 1:length(alpha)
62     cdt = spline(cL_eval_tip,cd_eval_tip,(alpha(i)-2)/(2*pi));
63     cdr = spline(cL_eval_root,cd_eval_root,alpha(i)/(2*pi));
64     Cd0(i) = profile_drag_coeff(ct,cr,cdt,cdr,b,S,n);
65     [~,c_L(i),c_Di(i)] = PLLT(b,a0_t,a0_r,c_t,c_r,aero_t,aero_r,(alpha(i) + 2)*pi/180,alpha(i)*pi/180,N);
66 end
67
68 figure()
69 plot(alpha,Cd0,"Linewidth",1)
70 grid minor
71 xlabel("\alpha (deg)")
72 ylabel("C_{D,0}")

```

```

73 title("Profile Drag vs \alpha for whole aircraft")
74
75
76 %% CALCULATING TOTAL DRAG
77
78 % Finding drag
79 CD = Cd0 + c_Di;
80
81 % Plotting
82 figure()
83 hold on
84 plot(alpha,CD,"Linewidth",1)
85 plot(alpha,Cd0,"Linewidth",1)
86 plot(alpha,c_Di,"Linewidth",1)
87 grid minor
88 xlabel("\alpha (deg)")
89 ylabel("Coefficient of Drag (C_{D,0},C_{D,i},C_D)")
90 title("Total Drag vs \alpha")
91 legend("Total Drag","Profile Drag","Induced Drag","location","northwest")
92
93 close all
94 %% CALCULATING THRUST
95
96 % Finding density
97 h = 10000; %ft
98 h = h/3.281; %m
99 [~,~,~,rho] = atmosisa(h);
100 rho = rho/515.4*32.17; %slug/ft^3
101 W = 26000; %lbs
102
103 % Finding Velocity
104 V = sqrt(2*W./((c_L*rho*S)));
105 V = V(V==real(V));
106
107 % Finding Drag
108 CD = CD(33:end);
109 T = CD.*(0.5*rho*V.^2*S);
110
111 % Calculating minimum thrust and associated V
112 [Tmin, Imin] = min(T)
113 Vmin = V(Imin)/1.688
114
115 %plotting results
116 figure()
117 hold on
118 plot(V/1.688,T,"Linewidth",1)
119 grid minor
120 xlabel("Airspeed (knots)")
121 ylabel("Thrust (lbf)")
122 xline(143.4)
123 legend("Thrust required","Max Speed","Location","Northwest")
124
125 figure()
126 hold on
127 plot(V/1.688,T,"Linewidth",1)
128 grid minor
129 xlabel("Airspeed (knots)")
130 ylabel("Thrust (lbf)")

```

```

131 xline(143.4)
132 xlim([0,145])
133 legend("Thrust required","Max Speed","Location","Northwest")
134 title("Thrust Required vs. Airspeed")

```

## 5.3 Functions

### 5.3.1 Profile Drag Coefficient Function

```

1 function Cd0 = profile_drag_coeff(ct,cr,cdt,cdr,b,S,n)
2 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
3 % This function calculates the profile drag coefficient for an airfoil
4 % given the profile drag and the root and tip, assuming trapezoidal wings.
5 % It also assumes that cd varies linearly across the wingspan between cdt
6 % and cdr
7
8 % INPUTS:
9 % ct - chord length of the tip
10 % cr - chord length at the root
11 % cdt - coefficient of profile drag at the tip
12 % crt - coefficient of profile drag at the root
13 % b - wingspan
14 % S - planform area
15 % n - number of integration points
16
17 % OUTPUTS:
18 % Cd0 - profile drag coefficient
19
20 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
21
22
23 % Function handles for c(y) and cd(y)
24 c = @(y) (ct-cr)/(-b/2)*abs(y) + cr;
25 cd = @(y) (cdt-cdr)/(-b/2)*abs(y) + cdr;
26
27 % Points to evaluate at
28 y = linspace(-b/2,b/2,n);
29
30 % Integrand for trapz to work with
31 integrand = cd(y).*c(y);
32
33 % Profile drag coefficient
34 Cd0 = trapz(y,integrand)/S;

```

### 5.3.2 PLLT Function

```

1 function [e,c_L,c_Di] = PLLT(b,a0_t,a0_r,c_t,c_r,aero_t,aero_r,geo_t,geo_r,N)
2
3 % INPUTS:
4 % b - span
5 % a0_t - lift slope at the wing tip
6 % a0_r - lift slope at the wing root
7 % c_t - chord length at the tip
8 % c_r - chord length at root
9 % aero_t - induced AoA at wing tip
10 % aero_r - induced AoA at wing root

```

```

11 % geo_t - geometric AoA at wing tip
12 % geo_r - geometric AoA at wing root
13 % N - number of Fourier Coefficients (terms)
14
15
16 % OUTPUTS:
17 % e - span efficiency factor
18 % c_L - coefficient of lift
19 % c_Di - induced drag coefficient
20
21
22 %% Calculating the geometric parameters as functions to use later
23 S = 2*(0.5*(c_t + c_r)*b/2);
24 AR = b^2/S;
25 c = @(y) (c_t-c_r)/(-b/2)*y + c_r; % Assuming linear change
26 a0 = @(y) (a0_t-a0_r)/(-b/2)*y + a0_r;
27 aero = @(y) (aero_t-aero_r)/(-b/2)*y + aero_r;
28 geo = @(y) (geo_t-geo_r)/(-b/2)*y + geo_r;
29
30 % Control points
31 theta0 = zeros(N,1);
32 for i = 1:N
33     theta0(i) = i*pi/(2*N);
34 end
35
36 y0 = -b/2*cos(theta0);
37
38
39 %% Solving system of equations to find the Fourier Coefficients
40 M = zeros(N,N); %Matrix for linear system of equations
41
42 % Assigning the entries of B
43 for i = 1:N
44     for j = 1:N
45         M(i,j) = 4*b/(a0(y0(i))*c(y0(i)))*sin((2*j-1)*theta0(i)) + (2*j-1)*sin((2*j-1)*theta0(i))/
            sin(theta0(i));
46     end
47 end
48
49 % Assigning the entries of b
50 rhs = zeros(N,1);
51 for i = 1:N
52     rhs(i) = -aero(y0(i)) + geo(y0(i));
53 end
54
55 % Solving for the Fourier Coefficients
56 %A = M\rhs;
57 A = inv(M)*rhs;
58 % A1 should be 0.01261
59
60 %% Solving for the desired quantities
61 c_L = A(1)*pi*AR;
62 delta = 0;
63
64 for i = 2:N
65     delta = (2*i-1)*(A(i)/A(1))^2 + delta;
66 end
67 e = 1/(1+delta);

```

```

68 c_Di = c_L^2/(pi*e*AR);
69
70 end

```

### 5.3.3 Vortex Panel Code

```

1     function [CL] = Vortex_Panel(XB,YB,ALPHA)
2     %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
3     % Input: %
4     % %
5     % XB = Boundary Points x-location %
6     % YB = Boundary Points y-location %
7     % ALPHA = AOA in degrees %
8     % %
9     % Output: %
10    % %
11    % CL = Sectional Lift Coefficient %
12    % improves efficiency by preallocating matrices
13    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
14    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
15    % Convert to Radians %
16    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
17    ALPHA = ALPHA*pi/180;
18    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
19    % Compute the Chord %
20    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
21    CHORD = max(XB)-min(XB);
22    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
23    % Determine the Number of Panels %
24    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
25    M = max(size(XB,1),size(XB,2))-1;
26    MP1 = M+1;
27    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
28    % Preallocate Matrices for Efficiency %
29    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
30    X = zeros(1,M);
31    Y = zeros(1,M);
32    S = zeros(1,M);
33    THETA = zeros(1,M);
34    SINE = zeros(1,M);
35    COSINE = zeros(1,M);
36    RHS = zeros(1,M);
37    CN1 = zeros(M);
38    CN2 = zeros(M);
39    CT1 = zeros(M);
40    CT2 = zeros(M);
41    AN = zeros(M);
42    AT = zeros(M);
43    V = zeros(1,M);
44    CP = zeros(1,M);
45    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
46    % Intra-Panel Relationships: %
47    % %
48    % Determine the Control Points, Panel Sizes, and Panel Angles %
49    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
50    for I = 1:M
51        IP1 = I+1;

```

```

52 X(I) = 0.5*(XB(I)+XB(IP1));
53 Y(I) = 0.5*(YB(I)+YB(IP1));
54 S(I) = sqrt( (XB(IP1)-XB(I))^2 +( YB(IP1)-YB(I))^2 );
55 THETA(I) = atan2( YB(IP1)-YB(I), XB(IP1)-XB(I) );
56 SINE(I) = sin( THETA(I) );
57 COSINE(I) = cos( THETA(I) );
58 RHS(I) = sin( THETA(I)-ALPHA );
59 end
60 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
61 % Inter-Panel Relationships: %
62 % %
63 % Determine the Integrals between Panels %
64 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
65 for I = 1:M
66 for J = 1:M
67 if I == J
68 CN1(I,J) = -1.0;
69 CN2(I,J) = 1.0;
70 CT1(I,J) = 0.5*pi;
71 CT2(I,J) = 0.5*pi;
72 else
73 A = -(X(I)-XB(J))*COSINE(J) - (Y(I)-YB(J))*SINE(J);
74 B = (X(I)-XB(J))^2 + (Y(I)-YB(J))^2;
75 C = sin( THETA(I)-THETA(J) );
76 D = cos( THETA(I)-THETA(J) );
77 E = (X(I)-XB(J))*SINE(J) - (Y(I)-YB(J))*COSINE(J);
78 F = log( 1.0 + S(J)*(S(J)+2*A)/B );
79 G = atan2( E*S(J), B+A*S(J) );
80 P = (X(I)-XB(J)) * sin( THETA(I) - 2*THETA(J) ) ...
81 + (Y(I)-YB(J)) * cos( THETA(I) - 2*THETA(J) );
82 Q = (X(I)-XB(J)) * cos( THETA(I) - 2*THETA(J) ) ...
83 - (Y(I)-YB(J)) * sin( THETA(I) - 2*THETA(J) );
84 CN2(I,J) = D + 0.5*Q*F/S(J) - (A*C+D*E)*G/S(J);
85 CN1(I,J) = 0.5*D*F + C*G - CN2(I,J);
86 CT2(I,J) = C + 0.5*P*F/S(J) + (A*D-C*E)*G/S(J);
87 CT1(I,J) = 0.5*C*F - D*G - CT2(I,J);
88 end
89 end
90 end
91 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
92 % Inter-Panel Relationships: %
93 % %
94 % Determine the Influence Coefficients %
95 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
96 for I = 1:M
97 AN(I,1) = CN1(I,1);
98 AN(I,MP1) = CN2(I,M);
99 AT(I,1) = CT1(I,1);
100 AT(I,MP1) = CT2(I,M);
101 for J = 2:M
102 AN(I,J) = CN1(I,J) + CN2(I,J-1);
103 AT(I,J) = CT1(I,J) + CT2(I,J-1);
104 end
105 end
106 AN(MP1,1) = 1.0;
107 AN(MP1,MP1) = 1.0;
108 for J = 2:M
109 AN(MP1,J) = 0.0;

```

```

110 end
111 RHS(MP1) = 0.0;
112 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
113 % Solve for the gammas %
114 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
115 GAMA = AN\RHS';
116 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
117 % Solve for Tangential Velocity and Coefficient of Pressure %
118 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
119 for I = 1:M
120 V(I) = cos( THETA(I)-ALPHA );
121 for J = 1:MP1
122 V(I) = V(I) + AT(I,J)*GAMA(J);
123 end
124 CP(I) = 1.0 - V(I)^2;
125 end
126 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
127 % Solve for Sectional Coefficient of Lift %
128 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
129 CIRCULATION = sum(S.*V);
130 CL = 2*CIRCULATION/CHORD;
131 end

```