



# ProgTeam Week 6

DPI



# Recursion can be inefficient

- Look at this seemingly innocent code to calculate the n-th fibonacci number:

```
def fibonacci(n):  
    if n == 0: return 0  
    if n == 1: return 1  
    return fibonacci(n - 1) + fibonacci(n - 2)
```

- This will take ages, for even slightly large n!



# Dynamic Programming

- We know Fib(X) is always the same for the same X
- Let's memorize the answer when we calculate Fib(X) the first time

```
dp = [-1] * 100
```

```
def fibonacci_dp(n):
```

```
    if n == 0: return 0
```

```
    if n == 1: return 1
```

```
    if dp[n] != -1:
```

```
        return dp[n]
```

```
    dp[n] = fibonacci_dp(n - 1) + fibonacci_dp(n - 2)
```

```
    return dp[n]
```

- This technique is called Dynamic Programming



# Dynamic Programming

- Key idea is we're always breaking problem into smaller problem
  - Should be some aspect of the problem that we change, that can't be changed back
- $N$  is always decreasing when we calculate Fibonacci numbers
- Eventually we should reach "base case", where we can't divide problem further
  - $N = 0$ ,  $N = 1$  for Fibonacci numbers; these are just given by definition



# Example 1: Making Change

- What's the minimum number of coins needed to make a value of  $N$  in an arbitrary coin system
- Greedy (take largest coin) works for real coin systems, but not in general:
  - $N = 9$
  - Coins =  $[1, 4, 5, 7]$
  - Best is  $\{4, 5\}$ , not  $\{7, 1, 1\}$
- Solution: use DP!



## Example 1: Making Change

- $\text{MinCoins}(0) = 0$  <- Base Case
- $\text{MinCoins}(x) = \min\{ \text{MinCoins}(x - c[i]) + 1 \}, \text{ for } x - c[i] \geq 0$ 
  - This is called recursive specification
  - Has all the information we need to turn it into code
- Evaluating the runtime: There are  $N$  possible values of  $X$ , and we iterate over all coins for each of them
  - Total work  $\sim N * |\text{Coins}|$
- In general, runtime for DP = (# of states) \* (work per state)



## Example 2: Longest Common Subsequence

Definitions: A Subsequence of S is a string that can be obtained by removing characters from S

“abc” is a subsequence of “adbac” -> ~~a~~~~b~~~~a~~~~c~~

The Longest Common Subsequence of S and T is the longest possible string that is a subsequence of both S and T



## Example 2: Longest Common Subsequence

- Observation: If the last two characters of S and T match, this is always part of the LCS
- If they don't?
  - Clearly we should discard one of the characters, but maybe not both
    - S = "ABA" and T = "ACB". 'B' should be part of the LCS!
  - Using DP, we can try both options and see gets a better answer





## Example 2: Longest Common Subsequence

- $LCS(i,j)$  is the (length of the) LCS of  $S[0...i]$  and  $T[0...j]$
- Base case: if  $(i < 0)$  or  $(j < 0)$ ,  $LCS(i,j) = 0$ 
  - No more characters left
- If  $S[i] == T[j]$ ,  $LCS(i,j) = 1 + LCS(i - 1, j - 1)$
- Otherwise,  $LCS(i,j) = \max\{LCS(i - 1, j), LCS(i, j - 1)\}$



## Example 2: Longest Common Subsequence

- Now we know the length of the LCS. What is the actual LCS though?
- We can build it by solving the problem first, and memorizing the answer for each step
- Now let's build the answer one character at a time, using  $\text{Build}(i, j)$ :
  - If  $S[i] == T[j]$ , this character goes on the back of the string
  - Otherwise, see if  $\text{LCS}(i - 1, j) \geq \text{LCS}(i, j - 1)$ 
    - Pick the direction that gives the larger LCS