ANQI DONG

Objective Solve interdisciplinary problems for automation, efficiency, reusability.

Education

Princeton University, Princeton, N.J.

Bachelor of Science in Engineering, in Electrical Engineering Sept. 2012 – May 2016 Certificates (minors): Applications of Computing, Robotics and Intelligent Systems

Experience

Google LLC / Alphabet Inc.

Software Engineer — Nest, Devices & Services, Mountain View / Palo Alto, Calif. May 2017 – present

- Led migration to protobuf-based cloud communications for thermostats (RTOS-focused)
 - Directed and delegated the contributions of 5½ engineers for this project
 - Architected a multi-OS data model library / framework, and built initial implementations for a system for handling 100+ protobuf messages / 500+ fields
 - As lead / domain expert, optimized protobuf message definitions and parsing, for the needs and constraints of low-memory RTOS environments
 - Wrote whitepapers for service engineers, for developing memory-efficient / RTOStractable implementations of REST APIs, while considering service costs and scalability
 - Designed and implemented features for Google's open-source <u>Pigweed library</u>, to add functionality that Nest needed for advanced protobuf features (reflection, RPC, etc.)
- Led the remote comfort sensing (RCS) feature for integrating <u>user-placeable external sensors</u> with Nest thermostats
 - Planned, designed, and implemented a dynamic runtime migration of RCS cloud communications to a new Weave-based API; led creation of Weave schema data models for RCS
 - Designed and built the first version of the RCS multi-room sensing feature, including all logic and data modelling, the APIs for mobile apps and services, and all UI changes
 - Advocated for and implemented various API improvements for handling sensor liveness, and for arbitrating between multiple data sources
 - Worked with teammates to augment thermostats' Bluetooth driver stacks for RCS-specific application needs, some of which the drivers did not originally support
- Identified and implemented missing features for the build and test infrastructure for 6–10 separate thermostat products, both RTOS-based and Linux-based
 - Upgraded the toolchain and build for several legacy products from GCC 5.1 to GCC 9.3 to facilitate C++17 usage; fixed numerous compatibility issues
 - Advocated for and implemented fuzz test builds and tooling, and led collaboration with the <u>OSS-Fuzz</u> and Nest DevInfra teams to set up a continuous fuzzing pipeline
 - Built novel tooling to automatically surface third-party dependencies in build infrastructure, to automate license compliance needs
 - As team expert, identified and fixed tricky Makefile and Blaze configuration issues

- Redesigned + optimized control algorithm libraries, for launch of the latest Nest Thermostat
 - Adapted thermostat algorithms and data structures for a low-memory environment
 - Spearheaded a ~20k LoC library of data structures and utilities, to support expressive OO
 design within tight memory constraints, including thorough unit tests for the library
- Established and advocated C++ and testing best practices, primarily for team code, and also for volunteer company-wide readability reviews
- Improved Google-wide tooling for C++ analysis (AST-based dead code identification)

Software Engineer — Access, Mountain View, Calif.

Aug. 2016 - Feb. 2017

- Specified and implemented an OpenConfig telemetry client for MDU switch firmware
- Integrated IEEE 802.15.4g low-rate WPAN [wireless personal area network] and IEEE 802.15.5 mesh networking support into a tracking system for emergency first responders

Software Engineering Intern — *Corp Eng, New York, N.Y.*

June – Aug. 2015

- Designed and implemented an system for generating, storing, and serving insights (information about user behavioural patterns) in a productivity-tracking tool for Googlers
 - Formulated / implemented a pipeline to compute a user's most productive time for coding

Engineering Practicum Intern — *Geo, Mountain View, Calif.*

June - Sept. 2014

- Refactored >13k LoC of Java to improve + rework UI components in an internal GIS tool
- Rearchitected the UI model for validated data entry: from a blocking modal dialog, to one where errors are visually highlighted, and invalid data silently discarded if necessary

Princeton University, Princeton, N.J.

Student Researcher — Dept. of Electrical Engineering

Sept. 2014 - Aug. 2016

- Improved the optical performance of a noninvasive mid-IR laser blood glucose sensor
- Implemented regression and ML methods to improve accuracy of glucose level predictions
- Developed and characterized strategies to recognize and reject off-screen movements in a far-field capacitive user-sensing system, as a pre-filter for a user gesture system
- Implemented data collection, ML, analysis, and visualization code in Python + Mathematica

Qualcomm Inc.

Engineering Intern — Qualcomm Technologies Inc., San Diego, Calif.

May - Aug. 2013

- Re-engineered and implemented a camera test framework for Windows RT
 - Designed a language and wrote a parser for driving the tablet camera testing framework
 - Wrote a file system-based IPC mechanism to work around Windows 8 RT limitations

University of Saskatchewan, Saskatoon, Sask.

Student Researcher — Dept. of Computer Science

Sept. 2009 - Feb. 2013

- Pioneered a novel scalable mathematical framework to identify unknown infectious persons and high-risk persons within a given contact network, using probabilistic Bayesian inference
- Formulated mathematical methodologies to incorporate contact pattern data and health history information into the process of inferring likely infection times for individuals

Major skills

- C++ (C++17, C++20, template <u>metaprogramming</u>, GoogleTest, Abseil, Boost), C (C11), assembly (ARMv7, ARMv8, x86/x64, MIPS)
- Recursive Make, <u>Blaze/Bazel</u>, embedded toolchains; clang-tidy / Clang AST
- Linux, FreeRTOS, Poky, Docker; Bash, Fish shell; Git, Mercurial, Perforce
- Unit & integration testing, hardware test automation, fuzzing, stress testing, TDD
- Java, JVM bytecode, JUnit, reflection; Guava, Android, Swing; Kotlin, Scala; Jenkins CI
- Python (Pytest, Django); scientific computing: Mathematica, MATLAB, NumPy, SciPy
- SQL (BigQuery), protocol buffers (proto2, proto3, nanopb), JSON
- HTML, CSS, XML, Markdown, Doxygen, LaTeX; TypeScript/JavaScript, PHP
- C#/.NET, Windows RT APIs, Windows UWP apps, VBA
- Analog / digital circuit design, layout, assembly, and debugging (Cadence, Verilog)
- Programming for microprocessors (Cypress PSoC, Arduino, PICAXE), FPGAs (Xilinx)
- Typography, low-level libraries for 2D graphics rendering and animation, UI design + testing
- Design docs, design scoping, agile / scrum; Jira, Confluence, Gerrit, Bitbucket
- Fluent in non-technical Chinese, conversational intermediate French

Honours & awards

- Tech impact award, Devices & Services, Google (for rewrite of thermostat algo code)
- Fuzzys award, Google, 2021 (for building the fuzz test framework for thermostat code)
- Phi Beta Kappa, Princeton Univ., 2016 (scholastic standing, top decile of graduates)
- Sigma Xi, Princeton Univ., 2016 (research achievement & potential)
- Tau Beta Pi, Princeton Univ., 2015 (engineering students in top eighth of class)

Selected publications

A. Werth, S. Liakat, **A. Dong**, C. M. Woods, and C. F. Gmachl. "Implementation of an integrating sphere for the enhancement of noninvasive glucose detection using quantum cascade laser spectroscopy". In *Applied Physics B*, 2018.

A. Dong and N. Osgood. "The limits of modeling continuous individual dynamics with discrete aggregate measures: A cautionary tale from immuno-epidemiological dynamics". In *Proceedings* of the 29th International Conference of the System Dynamics Society, 2011.