

# AA274 (Winter 2017-18): Problem Set 3

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## 1 Extended Kalman Filter (EKF)

- (i) See submitted code. Let the state variables be  $\mathbf{x}(t) = (x(t), y(t), \theta(t))$  and the control variables be  $\mathbf{u}(t) = (V(t), \omega(t))$ . The differential drive model is

$$\begin{aligned}\dot{x}(t) &= V(t) \cos(\theta(t)) \\ \dot{y}(t) &= V(t) \sin(\theta(t)) \\ \dot{\theta}(t) &= \omega(t),\end{aligned}$$

which we can discretize by assuming a zero-order hold on the control, i.e.  $\mathbf{u}(t)$  is constant over a time interval of length  $dt$ . Then we can integrate to get

$$\theta_t - \theta_{t-dt} = \int_{t-dt}^t \dot{\theta}(s) ds = \int_{t-dt}^t \omega(s) ds = \omega_t \int_{t-dt}^t ds = \omega_t dt.$$

If  $\omega(t) = 0$  over the interval,  $\theta(t)$  remains constant, so our coordinates can be found easily by integrating

$$\begin{aligned}x_t - x_{t-dt} &= \int_{t-dt}^t \dot{x}(s) ds = \int_{t-dt}^t V(s) \cos(\theta(s)) ds = V_t \cos(\theta_{t-dt}) dt \\ y_t - y_{t-dt} &= \int_{t-dt}^t \dot{y}(s) ds = \int_{t-dt}^t V(s) \sin(\theta(s)) ds = V_t \sin(\theta_{t-dt}) dt.\end{aligned}$$

With a slight abuse of notation, We may thus write

$$\mathbf{x}_t = \begin{pmatrix} x_t \\ y_t \\ \theta_t \end{pmatrix} = \begin{pmatrix} x_{t-1} + V_t \cos(\theta_{t-1}) dt \\ y_{t-1} + V_t \sin(\theta_{t-1}) dt \\ \theta_{t-1} + \omega_t dt \end{pmatrix} = g(\mathbf{x}_{t-1}, \mathbf{u}_t)$$

and the Jacobians of  $g$  with respect to  $\mathbf{x}$  and  $\mathbf{u}$  are, respectively,

$$G_x = \begin{pmatrix} 1 & 0 & -V_t \sin(\theta_{t-1}) dt \\ 0 & 1 & V_t \cos(\theta_{t-1}) dt \\ 0 & 0 & 1 \end{pmatrix} \quad \text{and} \quad G_u = \begin{pmatrix} \cos(\theta_{t-1}) dt & 0 \\ \sin(\theta_{t-1}) dt & 0 \\ 0 & dt \end{pmatrix}.$$

If  $\omega(t) \neq 0$ , we exploit the fact that  $\dot{\theta}(t) = \omega(t)$  to get

$$\begin{aligned} x_t - x_{t-dt} &= \int_{t-dt}^t V(s) \cos(\theta(s)) \frac{\dot{\theta}(s)}{\omega(s)} ds = \frac{V_t}{\omega_t} \int_{t-dt}^t \cos(\theta(s)) \dot{\theta}(s) ds \\ &= \frac{V_t}{\omega_t} (\sin(\theta_t) - \sin(\theta_{t-dt})) = \frac{V_t}{\omega_t} (\sin(\theta_{t-dt} + \omega_t dt) - \sin(\theta_{t-dt})) \\ y_t - y_{t-dt} &= \frac{V_t}{\omega_t} \int_{t-dt}^t \sin(\theta(s)) \dot{\theta}(s) ds = \frac{V_t}{\omega_t} (-\cos(\theta_{t-dt} + \omega_t dt) + \cos(\theta_{t-dt})) \end{aligned}$$

Our discrete model becomes

$$\mathbf{x}_t = \begin{pmatrix} x_t \\ y_t \\ \theta_t \end{pmatrix} = \begin{pmatrix} x_{t-1} + \frac{V_t}{\omega_t} (\sin(\theta_{t-1} + \omega_t dt) - \sin(\theta_{t-1})) \\ y_{t-1} - \frac{V_t}{\omega_t} (\cos(\theta_{t-1} + \omega_t dt) - \cos(\theta_{t-1})) \\ \theta_{t-1} + \omega_t dt \end{pmatrix} = g(\mathbf{x}_{t-1}, \mathbf{u}_t)$$

with Jacobians

$$\begin{aligned} G_x &= \begin{pmatrix} 1 & 0 & \frac{V_t}{\omega_t} (\cos(\theta_{t-1} + \omega_t dt) - \cos(\theta_{t-1})) \\ 0 & 1 & \frac{V_t}{\omega_t} (\sin(\theta_{t-1} + \omega_t dt) - \sin(\theta_{t-1})) \\ 0 & 0 & 1 \end{pmatrix} \\ G_u &= \frac{1}{\omega_t} \begin{pmatrix} \sin(\theta_t) - \sin(\theta_{t-1}) & -\frac{V_t}{\omega_t} (\sin(\theta_t) - \sin(\theta_{t-1})) + V_t \cos(\theta_t) dt \\ -\cos(\theta_t) + \cos(\theta_{t-1}) & \frac{V_t}{\omega_t} (\cos(\theta_t) - \cos(\theta_{t-1})) + V_t \sin(\theta_t) dt \\ 0 & \omega_t dt \end{pmatrix}. \end{aligned}$$

where  $\theta_t := \theta_{t-1} + \omega_t dt$ .

- (ii) See submitted code. Let the belief state at  $t-1$  be distributed as  $\mathcal{N}(\mathbf{x}_{t-1}, P_{t-1})$ . We model the dynamic certainty with white noise  $\nu \sim \mathcal{N}(\mathbf{0}, Q)$  applied to the control input. For a time step of  $dt$ , the EKF prediction step is

$$\begin{aligned} \bar{\mathbf{x}}_t &= g(\mathbf{x}_{t-1}, \mathbf{u}_t) \\ \bar{P}_t &= G_x P_{t-1} G_x^T + dt \cdot G_u Q G_u^T. \end{aligned}$$

- (iii) See submitted code. Let  $\mathbf{m} = (\alpha, r)$  be the polar coordinate parameters of a line in the world frame. We are given the robot's state  $\mathbf{x}_{rob} = (x_{rob}, y_{rob}, \theta_{rob})$ , which is the offset/yaw of the robot's base frame with respect to the world frame, and  $\mathbf{x}_{cam} = (x_{cam}, y_{cam}, \theta_{cam})$ , the offset/yaw of the camera's frame with respect to the robot's base frame. To transform between frames, we must first translate by the  $(x_0, y_0)$  coordinates of the new origin, then rotate by the relative angle  $\theta$  between the frames.

Define the (counterclockwise) rotation matrix and translation function

$$R(\theta) = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \quad \text{and} \quad T(\mathbf{p}; \mathbf{p}_0) = \begin{pmatrix} x + x_0 \\ y + y_0 \end{pmatrix}.$$

where  $\mathbf{p} = (x, y)$  and  $\mathbf{p}_0 = (x_0, y_0)$ . Given a point in space, the relationship between its  $(x, y)$ -coordinates in the old frame and  $(\tilde{x}, \tilde{y})$ -coordinates in the new frame is

$$\begin{aligned} \begin{pmatrix} x \\ y \end{pmatrix} &= T(R(\theta)\tilde{\mathbf{p}}; \mathbf{p}_0) = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} + \begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \\ &= \begin{pmatrix} \tilde{x} \cos(\theta) - \tilde{y} \sin(\theta) \\ \tilde{x} \sin(\theta) + \tilde{y} \cos(\theta) \end{pmatrix} + \begin{pmatrix} x_0 \\ y_0 \end{pmatrix} \\ \begin{pmatrix} \tilde{x} \\ \tilde{y} \end{pmatrix} &= R(-\theta)T(\mathbf{p}; -\mathbf{p}_0) = \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} x - x_0 \\ y - y_0 \end{pmatrix} \\ &= \begin{pmatrix} x \cos(\theta) + y \sin(\theta) \\ -x \sin(\theta) + y \cos(\theta) \end{pmatrix} + \begin{pmatrix} x_0 \cos(\theta) + y_0 \sin(\theta) \\ -x_0 \sin(\theta) + y_0 \cos(\theta) \end{pmatrix}. \end{aligned}$$

If our line has polar parameters  $(\alpha, r)$  in the old frame, it can be expressed as

$$\begin{aligned} x \cos(\alpha) + y \sin(\alpha) &= r \\ (\tilde{x} \cos(\theta) - \tilde{y} \sin(\theta) + x_0) \cos(\alpha) + (\tilde{x} \sin(\theta) + \tilde{y} \cos(\theta) + y_0) \sin(\alpha) &= r \\ \tilde{x}(\cos(\theta) \cos(\alpha) + \sin(\theta) \sin(\alpha)) + \tilde{y}(\cos(\theta) \sin(\alpha) - \sin(\theta) \cos(\alpha)) &= r - x_0 \cos(\alpha) - y_0 \sin(\alpha) \\ \tilde{x} \cos(\alpha - \theta) + \tilde{y} \sin(\alpha - \theta) &= r - x_0 \cos(\alpha) - y_0 \sin(\alpha) \\ \tilde{x} \cos(\tilde{\alpha}) + \tilde{y} \sin(\tilde{\alpha}) &= \tilde{r} \end{aligned}$$

where the parameters in the new frame are

$$\tilde{\alpha} = \alpha - \theta, \quad \tilde{r} = r - x_0 \cos(\alpha) - y_0 \sin(\alpha)$$

Thus, to determine a map entry's coordinates in the camera frame, we first convert from the world frame to the robot's base frame,

$$\begin{aligned} \alpha_{rob} &= \alpha - \theta_{rob} \\ r_{rob} &= r - x_{rob} \cos(\alpha) - y_{rob} \sin(\alpha), \end{aligned}$$

then convert from the robot's base frame to the camera frame,

$$\begin{aligned} \alpha_{cam} &= \alpha_{rob} - \theta_{cam} = \alpha - \theta_{rob} - \theta_{cam} \\ r_{cam} &= r_{rob} - x_{cam} \cos(\alpha_{rob}) - y_{cam} \sin(\alpha_{rob}) \\ &= r - x_{rob} \cos(\alpha) - y_{rob} \sin(\alpha) - x_{cam} \cos(\alpha - \theta_{rob}) - y_{cam} \sin(\alpha - \theta_{rob}). \end{aligned}$$

The mean camera frame parameters are

$$\mathbf{h}_t = \begin{pmatrix} \alpha - \theta - \theta_{cam} \\ r - x \cos(\alpha) - y \sin(\alpha) - x_{cam} \cos(\alpha - \theta) - y_{cam} \sin(\alpha - \theta) \end{pmatrix}$$

and its Jacobian with respect to the belief state mean  $\bar{\mathbf{x}}_t = (x, y, \theta)$  is

$$H_t = \begin{pmatrix} 0 & 0 & -1 \\ -\cos(\alpha) & -\sin(\alpha) & -x_{cam} \sin(\alpha - \theta) + y_{cam} \cos(\alpha - \theta) \end{pmatrix}$$

(iv)

(v)

(vi)

(vii)

## 2 EKF Simultaneous Localization and Mapping (SLAM)

(i) See submitted code. In EKF SLAM, the belief state is augmented with

$$\mathbf{x}(t) = (x(t), y(t), \theta(t), \alpha^1, r^1, \dots, \alpha^J, r^J)$$

where the map features are assumed to be static in the world frame, so that  $\dot{\alpha}^j = 0$  and  $\dot{r}^j = 0$  for all  $j = 1, \dots, J$ . We can readily extend the discrete model from Problem 1. If  $\omega(t) = 0$ , the state transition function is

$$\mathbf{x}_t = \begin{pmatrix} x_t \\ y_t \\ \theta_t \\ \alpha_t^1 \\ r_t^1 \\ \vdots \\ \alpha_t^J \\ r_t^J \end{pmatrix} = \begin{pmatrix} x_{t-1} + V_t \cos(\theta_{t-1})dt \\ y_{t-1} + V_t \sin(\theta_{t-1})dt \\ \theta_{t-1} + \omega_t dt \\ \alpha_{t-1}^1 \\ r_{t-1}^1 \\ \vdots \\ \alpha_{t-1}^J \\ r_{t-1}^J \end{pmatrix} = g(\mathbf{x}_{t-1}, \mathbf{u}_t)$$

with Jacobians  $G_x = \frac{\partial g(\mathbf{x}_{t-1}, \mathbf{u}_t)}{\partial \mathbf{x}}$  and  $G_u = \frac{\partial g(\mathbf{x}_{t-1}, \mathbf{u}_t)}{\partial \mathbf{u}}$  given by

$$G_x = \begin{pmatrix} 1 & 0 & -V_t \sin(\theta_{t-1})dt & 0 & 0 & \dots & 0 & 0 \\ 0 & 1 & V_t \cos(\theta_{t-1})dt & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 1 \end{pmatrix} \quad \text{and} \quad G_u = \begin{pmatrix} \cos(\theta_{t-1})dt & 0 \\ \sin(\theta_{t-1})dt & 0 \\ 0 & dt \\ 0 & 0 \\ 0 & 0 \\ \vdots & \vdots \\ 0 & 0 \\ 0 & 0 \end{pmatrix}.$$

Similarly, when  $\omega(t) \neq 0$ , we have

$$\mathbf{x}_t = \begin{pmatrix} x_t \\ y_t \\ \theta_t \\ \alpha_t^1 \\ r_t^1 \\ \vdots \\ \alpha_t^J \\ r_t^J \end{pmatrix} = \begin{pmatrix} x_{t-1} + \frac{V_t}{\omega_t}(\sin(\theta_{t-1} + \omega_t dt) - \sin(\theta_{t-1})) \\ y_{t-1} - \frac{V_t}{\omega_t}(\cos(\theta_{t-1} + \omega_t dt) - \cos(\theta_{t-1})) \\ \theta_{t-1} + \omega_t dt \\ \alpha_{t-1}^1 \\ r_{t-1}^1 \\ \vdots \\ \alpha_{t-1}^J \\ r_{t-1}^J \end{pmatrix} = g(\mathbf{x}_{t-1}, \mathbf{u}_t)$$

and Jacobians

$$G_x = \begin{pmatrix} 1 & 0 & \frac{V_t}{\omega_t}(\cos(\theta_{t-1} + \omega_t dt) - \cos(\theta_{t-1})) & 0 & 0 & \dots & 0 & 0 \\ 0 & 1 & \frac{V_t}{\omega_t}(\sin(\theta_{t-1} + \omega_t dt) - \sin(\theta_{t-1})) & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 1 \end{pmatrix}$$

$$G_u = \frac{1}{\omega_t} \begin{pmatrix} \sin(\theta_t) - \sin(\theta_{t-1}) & -\frac{V_t}{\omega_t}(\sin(\theta_t) - \sin(\theta_{t-1})) + V_t \cos(\theta_t) dt \\ -\cos(\theta_t) + \cos(\theta_{t-1}) & \frac{V_t}{\omega_t}(\cos(\theta_t) - \cos(\theta_{t-1})) + V_t \sin(\theta_t) dt \\ 0 & \omega_t dt \\ 0 & dt \\ 0 & 0 \\ 0 & 0 \\ \vdots & \vdots \\ 0 & 0 \\ 0 & 0 \end{pmatrix}.$$

where  $\theta_t := \theta_{t-1} + \omega_t dt$ .

(ii) See submitted code. The mean camera frame parameters for  $\mathbf{m}^j = (\alpha^j, r^j)$  is

$$\mathbf{h}_t^j = \begin{pmatrix} \alpha^j - \theta - \theta_{cam} \\ r^j - x \cos(\alpha^j) - y \sin(\alpha^j) - x_{cam} \cos(\alpha^j - \theta) - y_{cam} \sin(\alpha^j - \theta) \end{pmatrix}$$

and its Jacobian with respect to  $\bar{\mathbf{x}}_t = (x, y, \theta, \alpha^1, r^1, \dots, \alpha^J, r^J)$  is

$$H_t^j = \begin{pmatrix} A_t^j & \mathbf{0} & \dots & B_t^j & \dots & \mathbf{0} \end{pmatrix} \in \mathbb{R}^{2 \times (2J+3)}$$

where the leftmost block is

$$A_t^j = \begin{pmatrix} 0 & 0 & -1 \\ -\cos(\alpha^j) & -\sin(\alpha^j) & -x_{cam} \sin(\alpha^j - \theta) + y_{cam} \cos(\alpha^j - \theta) \end{pmatrix} \in \mathbb{R}^{3 \times 3}$$

and the center block

$$B_t^j = \begin{pmatrix} 1 & 0 \\ x \sin(\alpha^j) - y \cos(\alpha^j) + x_{cam} \sin(\alpha^j - \theta) - y_{cam} \cos(\alpha^j - \theta) & 1 \end{pmatrix} \in \mathbb{R}^{2 \times 2}$$

begins at column  $4 + 2(j - 1) = 2(j + 1)$ .

(iii)

### 3 Turtlebot Localization

(i) See submitted code.

(ii) See submitted code.