

A Gesture-Based Tool For Sterile Browsing Of Radiology Images CNN And Open CV

Project Done by (Group 20):

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Introduction:

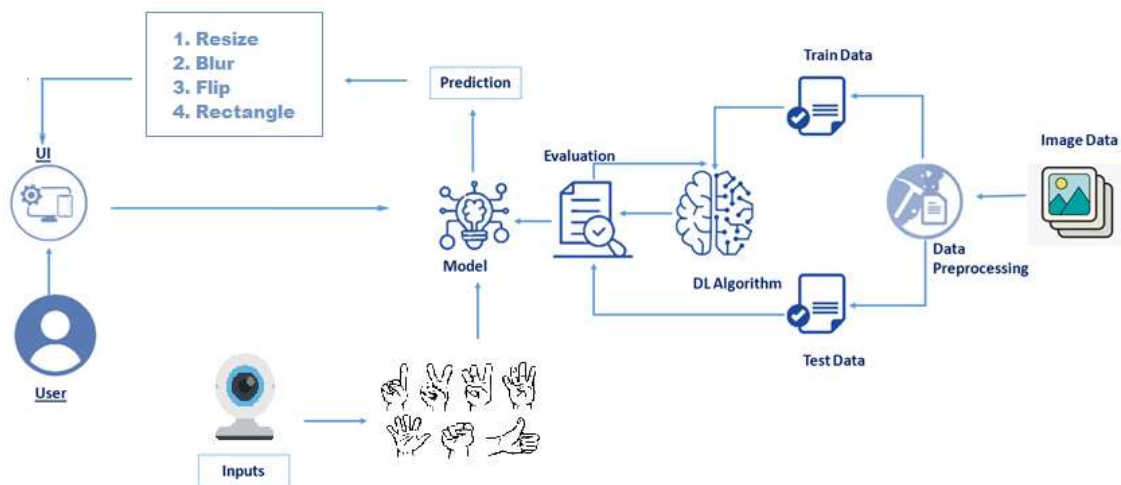
Humans are able to recognize body and sign language easily. This is possible due to the combination of vision and synaptic interactions that were formed along brain development . In order to replicate this skill in computers, some problems need to be solved: how to separate objects of interest in images and which image capture technology and classification technique are more appropriate, among others.

In this project Gesture based Desktop automation ,First the model is trained pre trained on the images of different hand gestures, such as a showing numbers with fingers as 1 ,2,3,4 . This model uses the integrated webcam to capture the video frame. The image of the gesture captured in the video frame is compared with the Pre-trained model and the gesture is identified. If the gesture predicts is 1 - then images is blurred, 2 - image is resized, 3 - image is rotated etc.

Project Objectives

- Know fundamental concepts and techniques of Convolutional Neural Network(CNN).
- Gain a broad understanding of image data.
- Know how to pre-process/clean the data using different data pre-processing techniques.
- Know how to build a web application using Flask framework.

Technical Architecture:



Overview:

1. Defining our classification categories
2. Collect training images
3. Train the model
4. Test our mode

Project Flow

- User interacts with the UI (User Interface) to upload the image as input
- Depending on the different gesture inputs different operations are applied to the input image.
- Once model analyses the gesture, the prediction with operation applied on image is showcased on the UI.

To accomplish this, we have to complete all the activities and tasks listed below:

- Data Collection.
 - Collect the dataset or Create the dataset
- Data Preprocessing
 - Import the ImageDataGenerator library
 - Configure ImageDataGenerator class

- Apply ImageDataGenerator functionality to Trainset and Testset
- Model Building
 - Import the model building Libraries
 - Initializing the model
 - Adding Input Layer
 - Adding Hidden Layer
 - Adding Output Layer
 - Configure the Learning Process
 - Training and testing the model
 - Save the Model
- Application Building
 - Create an HTML file
 - Build Python Code

Following software, concepts and packages are used in this project

- Anaconda navigator
- Python packages:
 - open anaconda prompt as administrator
 - Type “pip install tensorflow” (make sure you are working on python 64 bit)
 - Type “pip install opencv-python”
 - Type “pip install flask”

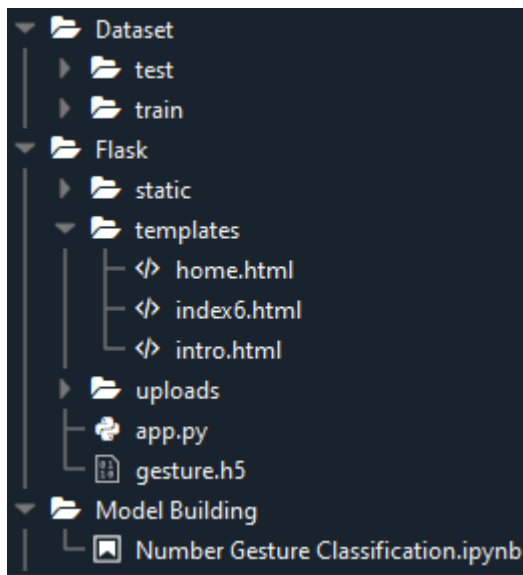
Deep Learning Concepts

CNN: a convolutional neural network is a class of deep neural networks, most commonly applied to analysing visual imagery.

Opencv: It is an Open Source Computer Vision Library which are mainly used for image processing, video capture and analysis including features like face detection and object detection.

Flask: Flask is a popular Python web framework, meaning it is a third-party Python library used for developing web applications.

Project Structure



- Dataset folder contains the training and testing images for training our model.
- We are building a Flask Application which needs HTML pages stored in the templates folder and a python script app.py for server side scripting
- we need the model which is saved and the saved model in this content is gesture.h5
- The static folder will contain js and css files.
- Whenever we upload a image to predict, that images is saved in uploads folder.

Data Collection

ML depends heavily on data, without data, it is impossible for a machine to learn. It is the most crucial aspect that makes algorithm training possible. In Machine Learning projects, we need a training data set. It is the actual data set used to train the model for performing various actions.

Image Preprocessing

In this step we improve the image data that suppresses unwilling distortions or enhances some image features important for further processing, although

perform some geometric transformations of images like rotation, scaling, translation etc.

```
from keras.preprocessing.image import ImageDataGenerator
```

Image Data Agumentation

```
#setting parameter for Image Data agumentation to the traing data
train_datagen = ImageDataGenerator(rescale=1./255,shear_range=0.2,zoom_range=0.2,horizontal_flip=True)
#Image Data agumentation to the testing data
test_datagen=ImageDataGenerator(rescale=1./255)
```

Loading our data and performing data agumentation

```
#performing data agumentation to train data
x_train = train_datagen.flow_from_directory('data/train',target_size=(64, 64),batch_size=5,
                                             color_mode='grayscale',class_mode='categorical')

#performing data agumentation to test data
x_test = test_datagen.flow_from_directory('data/test',target_size=(64, 64),batch_size=5,
                                          color_mode='grayscale',class_mode='categorical')

Found 600 images belonging to 6 classes.
Found 30 images belonging to 6 classes.
```

Model Building

In this step we build Convolutional Neural Networking which contains a input layer along with the convolution, maxpooling and finally a output layer.

Importing Neccessary Libraries

```
import numpy as np#used for numerical analysis
import tensorflow #open source used for both ML and DL for computation
from tensorflow.keras.models import Sequential #it is a plain stack of layers
from tensorflow.keras import layers #A layer consists of a tensor-in tensor-out computation function
#Dense Layer is the regular deeply connected neural network layer
from tensorflow.keras.layers import Dense,Flatten
#Faltten-used fot flattening the input or change the dimension
from tensorflow.keras.layers import Conv2D,MaxPooling2D #Convolutional layer
#MaxPooling2D-for downsampling the image
from keras.preprocessing.image import ImageDataGenerator
```

```
model=Sequential()
```

Adding CNN Layers

```
# First convolution layer and pooling
classifier.add(Conv2D(32, (3, 3), input_shape=(64, 64, 1), activation='relu'))
classifier.add(MaxPooling2D(pool_size=(2, 2)))
# Second convolution layer and pooling
classifier.add(Conv2D(32, (3, 3), activation='relu'))
# input_shape is going to be the pooled feature maps from the previous convolution layer
classifier.add(MaxPooling2D(pool_size=(2, 2)))

# Flattening the layers
classifier.add(Flatten())
```

Adding Dense Layers

Dense layer is deeply connected neural network layer. It is most common and frequently used layer.

```
# Adding a fully connected layer
classifier.add(Dense(units=128, activation='relu'))
classifier.add(Dense(units=6, activation='softmax')) # softmax for more than 2
```

Understanding the model is very important phase to properly use it for training and prediction purposes. Keras provides a simple method, summary to get the full information about the model and its layers.

```
classifier.summary()#summary of our model
```

Model: "sequential_4"

Layer (type)	Output Shape	Param #
=====		
conv2d_6 (Conv2D)	(None, 62, 62, 32)	320

max_pooling2d_6 (MaxPooling2D)	(None, 31, 31, 32)	0

conv2d_7 (Conv2D)	(None, 29, 29, 32)	9248

max_pooling2d_7 (MaxPooling2D)	(None, 14, 14, 32)	0

flatten_3 (Flatten)	(None, 6272)	0

dense_6 (Dense)	(None, 128)	802944

dense_7 (Dense)	(None, 6)	774
=====		

Total params: 813,286

Trainable params: 813,286

Non-trainable params: 0

Configure The Learning Process

- The compilation is the final step in creating a model. Once the compilation is done, we can move on to training phase. Loss function is used to find error or deviation in the learning process. Keras requires loss function during model compilation process.
- Optimization is an important process which optimize the input weights by comparing the prediction and the loss function. Here we are using adam optimizer
- Metrics is used to evaluate the performance of your model. It is similar to loss function, but not used in training process

Compiling the model

```
# Compiling the CNN
# categorical_crossentropy for more than 2
classifier.compile(optimizer='adam', loss='categorical_crossentropy', metrics=['accuracy'])
```

Train The Model

Train the model with our image dataset.

fit_generator functions used to train a deep learning neural network

Arguments:

- **steps_per_epoch** : it specifies the total number of steps taken from the generator as soon as one epoch is finished and next epoch has started. We can calculate the value of **steps_per_epoch** as the total number of samples in your dataset divided by the batch size.
- **Epochs** : an integer and number of epochs we want to train our model for.
- **validation_data** can be either:
 - an inputs and targets list
 - a generator
 - an inputs, targets, and **sample_weights** list which can be used to evaluate the loss and metrics for any model after any epoch has ended.
- **validation_steps** :only if the **validation_data** is a generator then only this argument can be used. It specifies the total number of steps taken from the generator before it is stopped at every epoch and its value is calculated as the total number of validation data points in your dataset divided by the validation batch size.

Fitting the model

```
classifier.fit_generator(  
    generator=x_train, steps_per_epoch = len(x_train),  
    epochs=20, validation_data=x_test, validation_steps = len(x_test)) # No of images in test set
```

Saving our model

```
# Save the model  
classifier.save('gesture.h5')  
  
model_json = classifier.to_json()  
with open("model-bw.json", "w") as json_file:  
    json_file.write(model_json)
```

Test The Model

Evaluation is a process during development of the model to check whether the model is best fit for the given problem and corresponding data.

Load the saved model using load_model

Predicting our results

```
from tensorflow.keras.models import load_model  
from keras.preprocessing import image  
model = load_model("gesture.h5") #Loading the model for testing
```

Taking an image as input and checking the results

```
img = image.load_img(r"E:\PROJECTS\number-sign-recognition\data\test\1\1.jpg", grayscale=True,  
                     target_size= (64,64)) #Loading of the image  
x = image.img_to_array(img) #image to array  
x = np.expand_dims(x, axis = 0) #changing the shape  
pred = model.predict_classes(x) #predicting the classes  
pred  
  
array([1], dtype=int64)
```


By using the model we are predicting the output for the given input image

```
index=['0','1','2','3','4','5']  
result=str(index[pred[0]])  
result  
  
'1'
```

The predicted class index name will be printed here.

Application Building

after the model is trained in this particular step, we will be building our flask application which will be running in our local browser with a user interface.

Create HTML Pages

- We use HTML to create the front end part of the web page.
- Here, we created 3 html pages- home.html, intro.html and index6.html
- home.html displays home page.
- Intro.html displays introduction about the hand gesture recognition
- index6.html accepts input from the user and predicts the values.
- We also use JavaScript-main.js and CSS-main.css to enhance our functionality and view of HTML pages.

Build Python Code

- Build flask file 'app.py' which is a web framework written in python for server-side scripting.
- App starts running when "__name__" constructor is called in main.
- render_template is used to return html file.
- "GET" method is used to take input from the user.
- "POST" method is used to display the output to the user.
- Importing Libraries

```

from flask import Flask,render_template,request
# Flask-It is our framework which we are going to use to run/serve our application.
#request-for accessing file which was uploaded by the user on our application.
import operator
import cv2 # opencv library
from tensorflow.keras.models import load_model#to load our trained model
import os
from werkzeug.utils import secure_filename

```

- Creating our flask application and loading our model

```

app = Flask(__name__,template_folder="templates") # initializing a flask app
# Loading the model
model=load_model('gesture.h5')
print("Loaded model from disk")

```

- Routing to the html Page

```

@app.route('/')# route to display the home page
def home():
    return render_template('home.html')#rendering the home page

@app.route('/intro') # routes to the intro page
def intro():
    return render_template('intro.html')#rendering the intro page

@app.route('/image1',methods=['GET','POST'])# routes to the index html
def image1():
    return render_template("index6.html")

```

The above three route are used to render the home, introduction and the index html pages.

```

@app.route('/predict',methods=['GET', 'POST'])# route to show the predictions in a web UI
def launch():

```

And the predict route is used for prediction and it contains all the codes which are used for predicting our results.

Firstly, inside launch function we are having the following things:

- Getting our input and storing it
- Grab the frames from the web cam.
- Creating ROI

- Predicting our results
- Showcase the results with the help of opencv
- Finally run the application

Getting our input and storing it

Once the predict route is called, we will check whether the method is POST or not if is POST then we will request the image files and with the help of os function we will be storing the image in the uploads folder in our local system.

```
if request.method == 'POST':  
    print("inside image")  
    f = request.files['image']  
  
    basepath = os.path.dirname(__file__)  
    file_path = os.path.join(basepath, 'uploads', secure_filename(f.filename))  
    f.save(file_path)  
    print(file_path)
```

Grab the frames from the web cam

when we run the code a web cam will be opening to take the gesture input so we will be capturing the frames of the gesture for predicting our results.

```
cap = cv2.VideoCapture(0)  
while True:  
    _, frame = cap.read() #capturing the video frame values  
    # Simulating mirror image  
    frame = cv2.flip(frame, 1)
```

Creating ROI

A region of interest (ROI) is a portion of an image that you want to filter or operate on in some way. The toolbox supports a set of ROI objects that you can use to create ROIs of many shapes, such circles, ellipses, polygons, rectangles, and hand-drawn shapes. A common use of an ROI is to create a binary mask image.

```
# Got this from collect-data.py
# Coordinates of the ROI
x1 = int(0.5*frame.shape[1])
y1 = 10
x2 = frame.shape[1]-10
y2 = int(0.5*frame.shape[1])
# Drawing the ROI
# The increment/decrement by 1 is to compensate for the bounding box
cv2.rectangle(frame, (x1-1, y1-1), (x2+1, y2+1), (255,0,0), 1)
# Extracting the ROI
roi = frame[y1:y2, x1:x2]

# Resizing the ROI so it can be fed to the model for prediction
roi = cv2.resize(roi, (64, 64))
roi = cv2.cvtColor(roi, cv2.COLOR_BGR2GRAY)
_, test_image = cv2.threshold(roi, 120, 255, cv2.THRESH_BINARY)
cv2.imshow("test", test_image)
```

Predicting our results

After placing the ROI and getting the frames from the web cam now its time to predict the gesture result using the model which we trained and stored it into a variable for the further operations.

```
result = model.predict(test_image.reshape(1, 64, 64, 1))
prediction = {'ZERO': result[0][0],
             'ONE': result[0][1],
             'TWO': result[0][2],
             'THREE': result[0][3],
             'FOUR': result[0][4],
             'FIVE': result[0][5]}
# Sorting based on top prediction
prediction = sorted(prediction.items(), key=operator.itemgetter(1), reverse=True)

# Displaying the predictions
cv2.putText(frame, prediction[0][0], (10, 120), cv2.FONT_HERSHEY_PLAIN, 1, (0,255,255), 1)
cv2.imshow("Frame", frame)
```

Finally according to the result predicted with our model we will be performing certain operations like resize, blur , rotate etc.

```

#loading an image
image1=cv2.imread(file_path)
if prediction[0][0]=='ONE':

    resized = cv2.resize(image1, (200, 200))
    cv2.imshow("Fixed Resizing", resized)
    key=cv2.waitKey(3000)

    if (key & 0xFF) == ord("1"):
        cv2.destroyAllWindows("Fixed Resizing")

elif prediction[0][0]=='ZERO':

    cv2.rectangle(image1, (480, 170), (650, 420), (0, 0, 255), 2)
    cv2.imshow("Rectangle", image1)
    cv2.waitKey(0)
    key=cv2.waitKey(3000)
    if (key & 0xFF) == ord("0"):
        cv2.destroyAllWindows("Rectangle")

elif prediction[0][0]=='TWO':
    (h, w, d) = image1.shape
    center = (w // 2, h // 2)
    M = cv2.getRotationMatrix2D(center, -45, 1.0)
    rotated = cv2.warpAffine(image1, M, (w, h))
    cv2.imshow("OpenCV Rotation", rotated)
    key=cv2.waitKey(3000)
    if (key & 0xFF) == ord("2"):
        cv2.destroyAllWindows("OpenCV Rotation")

elif prediction[0][0]=='THREE':
    blurred = cv2.GaussianBlur(image1, (11, 11), 0)
    cv2.imshow("Blurred", blurred)
    key=cv2.waitKey(3000)
    if (key & 0xFF) == ord("3"):
        cv2.destroyAllWindows("Blurred")
else:
    continue

```

```

interrupt = cv2.waitKey(10)
if interrupt & 0xFF == 27: # esc key
    break

cap.release()
cv2.destroyAllWindows()
return render_template("home.html")

```

Run The Application

At last, we will run our flask application

```

if __name__ == "__main__":
    # running the app
    app.run(debug=False)

```

Run The app in local browser

- Open anaconda prompt from the start menu
- Navigate to the folder where your python script is.
- Now type “python app.py” command
- Navigate to the localhost where you can view your web page

```
(base) E:\>cd E:\PROJECTS\number-sign-recognition\Flask
(base) E:\PROJECTS\number-sign-recognition\Flask>python app.py
```

Then it will run on localhost:5000

```
* Serving Flask app "app" (lazy loading)
* Environment: production
  WARNING: This is a development server. Do not use it in a production deployment.
  Use a production WSGI server instead.
* Debug mode: off
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
```

Navigate to the localhost (<http://127.0.0.1:5000/>)where you can view your web page.

Let’s see how our home.html page looks like:



When “Info” button is clicked, localhost redirects to “intro.html”



Upload the image and click on Predict button to view the result

