

# 1 One-Way Functions

Recall our formal definition of a one-way function:

**Definition 1.1.** A function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$  is *one-way* if it satisfies the following conditions.

- *Easy to compute.* There is an efficient algorithm computing  $f$ . Formally, there exists a (uniform, deterministic) poly-time algorithm  $F$  such that  $F(x) = f(x)$  for all  $x \in \{0, 1\}^*$ .
- *Hard to invert.* An efficient algorithm inverts  $f$  on a random input with only negligible probability. Formally, for any non-uniform PPT algorithm  $\mathcal{I}$ , the *advantage* of  $\mathcal{I}$

$$\text{Adv}_f(\mathcal{I}) := \Pr_{x \leftarrow \{0,1\}^n} [\mathcal{I}(1^n, f(x)) \in f^{-1}(f(x))] = \text{negl}(n)$$

is a negligible function (in the security parameter  $n$ ).

We also allowed a syntactic relaxation where the domain and range (and the input distribution over the domain) may be arbitrary, as long as the input distribution can be sampled efficiently (given the security parameter  $n$ ).

## 1.1 Candidates

At the end of last lecture we defined two functions, with the idea of investigating whether they could be one-way functions:

1. Subset-sum: define  $f_{\text{ss}} : (\mathbb{Z}_N)^n \times \{0, 1\}^n \rightarrow (\mathbb{Z}_N)^n \times \mathbb{Z}_N$ , where  $N = 2^n$ , as

$$f_{\text{ss}}(a_1, \dots, a_n, b_1, \dots, b_n) = (a_1, \dots, a_n, S = \sum_{i: b_i=1} a_i \bmod N).$$

Notice that because the  $a_i$ s are part of the output, inverting  $f$  means finding a subset of  $\{1, \dots, n\}$  (corresponding to those  $b_i$ s equaling 1) that induces the given sum  $S$  modulo  $N$ .

2. Multiplication: define  $f_{\text{mult}} : \mathbb{N}^2 \rightarrow \mathbb{N}$  as<sup>1</sup>

$$f_{\text{mult}}(x, y) = \begin{cases} 1 & \text{if } x = 1 \vee y = 1 \\ x \cdot y & \text{otherwise.} \end{cases}$$

First consider  $f_{\text{ss}}$ ; clearly, it can be computed in polynomial time. It syntactically matches subset-sum, the famous NP-complete problem, and is conjectured to be one-way.

**Question 1.** Recall that subset-sum is an NP-complete problem, so, assuming  $P \neq NP$ , it has no polynomial-time algorithm. Does this prove that  $f_{\text{ss}}$  is a one-way function?

Now consider  $f_{\text{mult}}$ , which also can be computed in polynomial time. Syntactically, inverting  $f_{\text{mult}}$  means factoring  $xy$  into non-trivial integer factors.

<sup>1</sup>For security parameter  $n$ , we use the domain  $[1, 2^n] \times [1, 2^n]$ . The cases  $x = 1$  and  $y = 1$  are special to rule out the trivial preimages  $(1, xy)$  and  $(xy, 1)$  for the output  $xy \neq 1$ .

**Question 2.** Factoring integers is conjectured to be a hard problem. Does this assumption imply that  $f_{\text{mult}}$  is a one-way function?

The answer is no:  $f_{\text{mult}}$  is *not* a one-way function as we have defined it, and this is due to the difference between factoring in the worst case versus the average case. While *some* integers seem hard to factor, a large fraction of integers are very easy to factor. Concretely, consider the following inverter  $\mathcal{I}(z)$ : if  $z$  is even, then output  $(2, z/2)$ , otherwise fail. Notice that  $\mathcal{I}$  outputs a valid preimage of  $z$  exactly when  $z = xy$  is even, which occurs with non-negligible probability  $3/4$  when  $x, y$  are chosen independently and uniformly from  $[1, 2^n]$  (because  $xy$  is even exactly when at least one of  $x, y$  is even).

There are two common ways to deal with this difference between the worst case and average case. The first is to “tweak” the function—actually, its input distribution—to focus on the instances that we believe to be hard. For the factoring problem, it is believed (but not proved!) that the hardest numbers to factor are those that are the product of exactly two primes of about the same size. More specifically, define

$$\Pi_n = \{p : p \in [1, 2^n] \text{ is prime}\}$$

to be the set of “ $n$ -bit prime numbers.” Then we may make the following plausible conjecture:

**Conjecture 1.2** (Factoring Assumption). For every non-uniform PPT algorithm  $\mathcal{A}$ ,

$$\Pr_{p, q \leftarrow \Pi_n} [\mathcal{A}(p \cdot q) = (p, q)] = \text{negl}(n).$$

Let’s now change the input distribution of  $f_{\text{mult}}$  so that  $x, y$  are chosen uniformly and independently from  $\Pi_n$ . Now, the one-wayness property for  $f_{\text{mult}}$  is syntactically identical to Conjecture 1.2, so for that property we have a “proof by assumption.” The only remaining question is the distribution over inputs: can we efficiently sample a random  $n$ -bit prime, i.e., sample uniformly from  $\Pi_n$ ? Algorithm 1 gives a potential algorithm, GenPrime, to do so.

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**Algorithm 1** Algorithm GenPrime( $1^n$ ) for sampling a uniformly random  $n$ -bit prime.

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- 1: Choose a fresh uniformly random integer  $p \in [1, 2^n]$ .
  - 2: If  $p$  is prime, output  $p$ . Otherwise start over.
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Clearly, if GenPrime terminates, it outputs an element of  $\Pi_n$ . Moreover, it outputs a *uniformly random* element of  $\Pi_n$ , because every  $\bar{p} \in \Pi_n$  is equally likely to be chosen in the first step. So the only remaining question is the running time: can we test primality efficiently? And can we guarantee that the algorithm terminates quickly, i.e., does not start over too many times?

The first question has many answers. The definitive answer was provided in 2002 by Agrawal, Kayal, and Saxena, who gave a *deterministic* primality test that runs in time polynomial in the bit length of the number (i.e.,  $\text{poly}(n)$  for a number in  $[1, 2^n]$ ). The running time, while polynomial, is quite large, so the AKS test is not used in practice. Instead, *randomized* tests such as Miller-Rabin are used to quickly test primality; however, such tests have a *very small* probability of returning the wrong answer (“prime” when the number is composite, or vice versa, or both). This introduces a tiny bias into the output distribution of GenPrime, which we can fold into a negligible error term that we won’t need to worry about.<sup>2</sup> (Later on

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<sup>2</sup>Another alternative is to use *deterministic* primality tests which only have proofs of correctness under unproved (but widely believed) number-theoretic assumptions. These are less common in practice because they aren’t so fast.

we will rigorously define what “negligible error term” means. We may study primality tests in more detail later.)

The second question, about the running time of GenPrime, is also very interesting. The probability that a particular iteration terminates is exactly  $|\Pi_n|/2^n$  (assuming a perfect primality test). How does  $|\Pi_n|$  compare to  $2^n$ , i.e., how “dense” are the  $n$ -bit primes? It is easy to show that there are an infinite number of primes, but this is not strong enough for our purposes—primes could be so vanishingly rare that GenPrime effectively runs forever. Fortunately, it turns out that the primes are quite dense. For an integer  $N > 1$ , let  $\pi(N)$  denote the number of primes not exceeding  $N$ . We have the following:

**Lemma 1.3** (Chebyshev). *For every integer  $N > 1$ ,  $\pi(N) > \frac{N}{2 \log_2 N}$ .*

(In fact, this is a weaker form of the “prime number theorem,” which says that  $\pi(N)$  asymptotically approaches  $\frac{N}{\ln N}$ . We will not give a proof of Lemma 1.3 now, but there is an elementary one in the Pass-shelat notes.) Using Lemma 1.3, we have

$$\frac{|\Pi_n|}{2^n} = \frac{\pi(2^n)}{2^n} > \frac{2^n}{2^n \cdot 2 \log_2(2^n)} = \frac{1}{2n}.$$

Finally, since all the iterations of GenPrime are independent, the probability that it fails to terminate after (say)  $2n^2$  iterations is

$$\left(1 - \frac{1}{2n}\right)^{2n^2} \leq (1/2)^n,$$

which is exponentially small.<sup>3</sup>

## 1.2 Weak OWFs and Hardness Amplification

The second way of dealing with the above difficulty of “somewhere hard” functions is more general, but also most costly and technically more complex. Suppose we are not confident where the “hard” inputs to a OWF were likely to be, but we do believe that they aren’t too rare. We would then have a  $\delta$ -weak one-way function, where the “hard to invert” property from Definition 1.1 is relaxed to the following:

- For any non-uniform PPT algorithm  $\mathcal{I}$ ,

$$\text{Adv}_f(\mathcal{I}) := \Pr_{x \leftarrow \{0,1\}^n} [\mathcal{I}(f(x)) \in f^{-1}(f(x))] \leq 1 - \delta,$$

for some  $\delta = \delta(n) = 1/\text{poly}(n)$ .

The only change is that we have replaced the  $\text{negl}(n)$  success probability by  $1 - \delta$ . (To contrast with the “ $\delta$ -weak” nomenclature, we sometimes say that the original condition defines a *strong* OWF.) This new definition allows for  $f$  to be easily invertible for a large fraction of inputs (e.g., all the even numbers, all those divisible by three, perfect squares, and the like), but not “almost everywhere:” a  $\delta$ -fraction of the inputs remain hard.

Suppose that  $f$  is some arbitrary  $\delta$ -weak OWF. Can we always get a (strong) OWF from it? The answer is yes; this kind of result lies within the area called *hardness amplification*. For a function  $f$ , define its  $m$ -wise *direct product* as

$$f'(x_1, \dots, x_m) = (f(x_1), \dots, f(x_m)),$$

where we parse the input so that  $|x_1| = \dots = |x_m|$ . We have the following theorem:

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<sup>3</sup>To be completely formal, in order to say that GenPrime is polynomial time, we should modify it so that if it has not terminated after  $2n^2$  iterations, it just outputs some fixed value (say, 1). This introduces only an exponentially small bias in its output distribution.

**Theorem 1.4.** *If  $f$  is a  $\delta$ -weak one-way function, then  $f'$  is a (strong) one-way function for any  $\text{poly}(n)$ -bounded  $m \geq 2n/\delta$ .*

**Question 3.** Does inverting  $f'(x_1, \dots, x_m)$  require inverting  $f(x_i)$  for all  $i = 1, \dots, m$ ? Since an nuPPT algorithm can have advantage at most  $1 - \delta$  in inverting a single  $f(x_i)$ , does this imply that an nuPPT algorithm can have advantage at most  $(1 - \delta)^m \leq (1 - \delta)^{2n/\delta} \leq (1/e)^{2n} = \text{negl}(n)$  in inverting  $f'$ ?

**Proof idea:** The intuition here is that inverting  $f'$  requires inverting  $f$  on  $m$  independently chosen values. If each component is inverted independently with probability at most  $1 - \delta$ , then the probability of inverting all of them should be at most

$$(1 - \delta)^m \leq (1 - \delta)^{2n/\delta} \leq (1/e)^{2n} = \text{negl}(n).$$

Rigorously proving that this intuition is correct, however, turns out to be quite subtle. The reason is that an adversary  $\mathcal{I}'$  attacking  $f'$  does not have to treat each of the inversion subtasks  $y_1 = f(x_1), \dots, y_m = f(x_m)$  independently. For example, it might look at all of the  $y_i$  at once, and either invert *all* of them (with some non-negligible probability overall), or none of them. So the individual events (that  $\mathcal{I}'$  succeeds in the sub-task of inverting  $y_i = f(x_i)$ ) can be highly correlated, and we cannot simply say that the overall success probability is bounded by  $(1 - \delta)^m$ .

To give a correct proof of the theorem, we need to perform a *reduction* from inverting  $f$  with advantage  $> 1 - \delta$  to inverting  $f'$  with some non-negligible advantage. Unpacking this a bit, we want to prove the contrapositive: suppose there is some nuPPT adversary  $\mathcal{I}'$  that manages to break the (strong) one-wayness of  $f'$ , i.e., it inverts with some non-negligible advantage  $\text{Adv}_{f'}(\mathcal{I}') = \alpha = \alpha(n)$ . Then we will construct another nuPPT adversary  $\mathcal{I}$  that manages to break the  $\delta$ -weak one-wayness of  $f$ , i.e., it inverts  $f$  with advantage  $\text{Adv}_f(\mathcal{I}) > 1 - \delta$ . In doing so, we will use  $\mathcal{I}'$  as a “black box,” invoking it on inputs of our choice and using its outputs in whatever way may be useful. However, we cannot assume that  $\mathcal{I}'$  “works” in any particular way; we can only rely on the hypothesis that it violates the strong one-wayness of  $f'$ .

The basic idea of the reduction is this:  $\mathcal{I}$  is given  $y = f(x)$  and wants to use  $\mathcal{I}'$  to invert  $y$ . An obvious first attempt is to “plug in” the value  $y$  as part of the output of  $f'$ , i.e., to run  $\mathcal{I}'$  on

$$y' = (y_1 = y = f(x), y_2 = f(x_2), \dots, y_m = f(x_m)) = f'(x_1 = x, x_2, \dots, x_m)$$

for some random  $x_2, \dots, x_m$  chosen by  $\mathcal{I}$ . When  $\mathcal{I}'$  produces a potential preimage  $x' = (x'_1, \dots, x'_m)$ , then  $\mathcal{I}$  just outputs  $x'_1$  as its potential preimage of  $y = f(x)$ . Notice that if  $\mathcal{I}'$  happens to invert  $y'$  successfully, then in particular  $x_1 \in f^{-1}(y)$ , as required.

Unfortunately, this simple idea does not quite work. The problem is that  $\mathcal{I}'$  inverts only with non-negligible probability  $\alpha$ , whereas we need  $\mathcal{I}$  to invert with (typically larger) probability  $> 1 - \delta$ , to violate the weak one-wayness of  $f$ . We might hope to fix this problem by running  $\mathcal{I}'$  a large number of times, using the same  $y_1 = f(x)$  but *fresh* random  $x_2, \dots, x_m$  each time, expecting  $\mathcal{I}'$  to successfully invert at least once. (Note that we can check whether  $\mathcal{I}'$  succeeded in inverting  $f'$  on a particular tuple, because  $f'$  is efficiently computable.) This strategy is better, but still flawed: the problem is that the runs are *not independent*, since we use the same  $y_1 = f(x)$  every time. Indeed,  $\mathcal{I}'$  might behave in a “sneaky” way to make this very strategy fail. For example,  $\mathcal{I}'$  might fix a certain  $\alpha$ -fraction of “good” values of  $x_1$  for which it always inverts (ignoring  $x_2, \dots, x_m$ ), and fail for *all* other values of  $x_1$ . Notice that such  $\mathcal{I}'$  has overall advantage  $\alpha$ , as required. But no matter how many time we repeatedly run  $\mathcal{I}'$  with  $y_1 = y = f(x)$ , we will eventually succeed only if the original  $x$  is “good,” which happens with probability only  $\alpha$ .

A better reduction (which will turn out to work) just applies the above “plug-and-repeat” strategy for every position  $i = 1, \dots, m$ . As it turns out, we can show that *some* position must have a very large ( $> 1 - \delta/2$ ) fraction of “good”  $x_i$ ’s, for a suitable definition of good. Conditioned on the  $x$  from our given instance  $y = f(x)$  being good, by repeatedly calling  $\mathcal{I}'$  a polynomial number of times (using fresh other  $x_i$  values each time), the probability that  $\mathcal{I}'$  inverts successfully in at least one call will be extremely close to 1, so our overall advantage in inverting  $f$  will be  $\approx 1 - \delta/2 > 1 - \delta$ , as desired.

We now give the formal proof.

*Proof of Theorem 1.4.* Because  $m = \text{poly}(n)$  by assumption (and because  $2n/\delta = 2n \cdot \text{poly}(n) = \text{poly}(n)$ ), if  $f$  is efficiently computable, then so is  $f'$ . Now suppose that some efficient adversary  $\mathcal{I}'$  violates the one-wayness of  $f'$ , with non-negligible advantage  $\alpha = \alpha(n) = \text{Adv}_{\mathcal{I}'}(f')$ . We wish to construct an efficient adversary  $\mathcal{I}$  that uses  $\mathcal{I}'$  (efficiently) to violate the  $\delta$ -weak one-wayness of  $f$ .

We first establish a crucial property of  $\mathcal{I}'$  that will help us obtain the desired reduction. Define the “good” set for position  $i$  to be the set of all  $x_i$  such that  $\mathcal{I}'$  successfully inverts with “good enough” probability, over the random choice of all the remaining  $x_j$ . Formally,

$$G_i = \left\{ x_i : \Pr_{x_j \text{ for } j \neq i} [\mathcal{I}'(f'(x')) \text{ succeeds}] \geq \frac{\alpha}{2m} \right\}.$$

Note that because  $\mathcal{I}'$  succeeds with at least  $\alpha$  probability overall, it is easy to see that  $G_i$  is at least  $(\alpha/2)$ -dense for every  $i$ . However, we will show a very different fact: that  $G_i$  is at least  $(1 - \delta/2)$ -dense for *some*  $i$ . (Note that typically,  $(1 - \delta/2)$  is much larger than  $\alpha$ .)

**Claim 1.5.** *For some  $i$ , we have  $\frac{|G_i|}{2^n} \geq (1 - \delta/2)$ .*

*Proof.* Suppose not. Then we have

$$\begin{aligned} & \Pr_{x'} [\mathcal{I}'(f'(x')) \text{ succeeds}] \\ & \leq \Pr[\mathcal{I}' \text{ succeeds} \wedge \text{every } x_i \in G_i] + \sum_{i=1}^m \Pr[\mathcal{I}' \text{ succeeds} \wedge x_i \notin G_i] && \text{(union bound)} \\ & \leq \Pr[\text{every } x_i \in G_i] + \sum_{i=1}^m \Pr[\mathcal{I}' \text{ succeeds} \mid x_i \notin G_i] && \text{(probability)} \\ & < (1 - \frac{\delta}{2})^{2n/\delta} + m \cdot \frac{\alpha}{2m} && \text{(def \& size of } G_i) \\ & \leq 2^{-n} + \alpha/2 < \alpha, \end{aligned}$$

contradicting our assumption on  $\mathcal{I}'$ . □

The remainder of the proof is a simple exercise, following the “plug-and-repeat” strategy described above, and using Claim 1.5. □

## Answers

**Question 1.** Recall that subset-sum is an NP-complete problem, so, assuming  $P \neq NP$ , it has no polynomial-time algorithm. Does this prove that  $f_{ss}$  is a one-way function?

**Answer.** No. The fact that subset-sum is NP-complete means that, assuming  $P \neq NP$ , no polynomial-time algorithm solves subset-sum in the *worst case*, i.e., on *any* given instance. However, in the one-way function inversion game, the input to  $f_{ss}$  is chosen uniformly *at random*, and is not necessarily a “hardest” instance of subset-sum. In other words, an inverter for  $f_{ss}$  only needs to solve subset-sum *on the average* and with good enough probability, not necessarily in the worst case and with probability one. While we *conjecture* that almost all instances of subset-sum are hard, and hence  $f_{ss}$  is one-way, as far as we know it could be the case that a large fraction of subset-sum instances are easy to solve, yet a rare few are hard. This would allow a polynomial-time inverter to attain non-negligible advantage against  $f_{ss}$  without solving the NP-complete subset-sum problem in the worst case.

**Question 2.** Factoring integers is conjectured to be a hard problem. Does this assumption imply that  $f_{\text{mult}}$  is a one-way function?

**Answer.** No! In fact,  $f_{\text{mult}}$  is certainly *not* a one-way function as we have defined it, for the reasons given following the text of this question.

**Question 3.** Does inverting  $f'(x_1, \dots, x_m)$  require inverting  $f(x_i)$  for all  $i = 1, \dots, m$ ? Since an nuPPT algorithm can have advantage at most  $1 - \delta$  in inverting a single  $f(x_i)$ , does this imply that an nuPPT algorithm can have advantage at most  $(1 - \delta)^m \leq (1 - \delta)^{2n/\delta} \leq (1/e)^{2n} = \text{negl}(n)$  in inverting  $f'$ ?

**Answer.** The answer to the first question is yes: any preimage of  $f'(x_1, \dots, x_m) = (f(x_1), \dots, f(x_m))$  is a tuple  $(x_1^*, \dots, x_m^*)$  of equal-length strings  $x_i^*$  where  $f(x_i^*) = f(x_i)$ , i.e., each  $x_i^*$  is a preimage of  $f(x_i)$ . (This argument assumes that the output tuple of  $f'$  is encoded so that it is uniquely parseable into its  $m$  components.)

The answer to the second question is no: that reasoning is not valid, because while the components  $y_i = f(x_i)$  are independent, an adversary attacking them *need not treat each of the inversion subtasks independently*; it might correlate its successes and failures. See the text following the original question for further elaboration, and the proof of Theorem 1.4 for a rigorous argument.