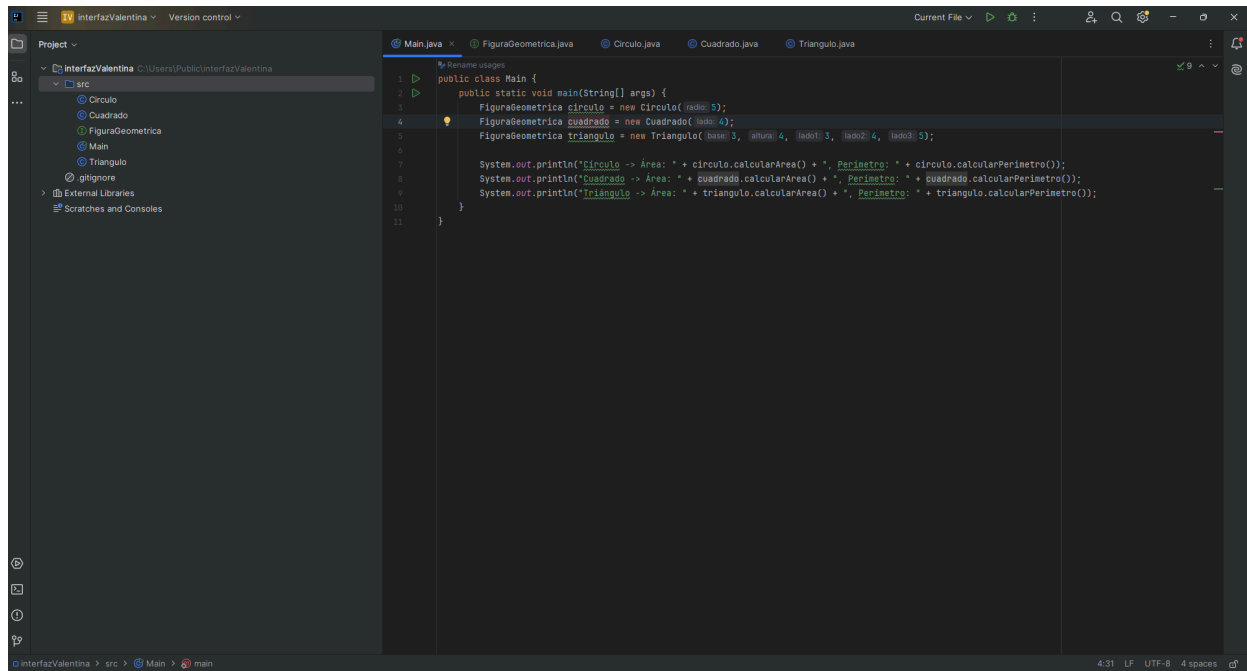


Taller interfaces JAVA



```
1 public class Main {
2     public static void main(String[] args) {
3         FiguraGeometrica circulo = new Circulo( radio: 5);
4         FiguraGeometrica cuadrado = new Cuadrado( lado: 4);
5         FiguraGeometrica triangulo = new Triangulo( base: 3, altura: 4, lado1: 3, lado2: 4, lado3: 5);
6
7         System.out.println("Circulo -> Area: " + circulo.calcularArea() + ", Perimetro: " + circulo.calcularPerimetro());
8         System.out.println("Cuadrado -> Area: " + cuadrado.calcularArea() + ", Perimetro: " + cuadrado.calcularPerimetro());
9         System.out.println("Triangulo -> Area: " + triangulo.calcularArea() + ", Perimetro: " + triangulo.calcularPerimetro());
10    }
11 }
```

