

```

#include <SPI.h>

#include <SD.h>

#define PR_PIN A0// ფოტორეზისტორი

#define PB1_PIN A1// ღილაკი (ინფრაწითელი...)

#define PB2_PIN A2// ღილაკი (თეთრი...)

#define LED1_PIN 6// წითელი შუქდიოდი

#define LED2_PIN 3// თეთრი შუქდიოდი

#define PB3_PIN 8// ღილაკი (ინდიკატორები...)

#define LED1_INDICATOR_PIN 5// ინდიკატორი (მწვანე შუქდიოდი) (ინფრაწითელი...)

#define LED2_INDICATOR_PIN 9// ინდიკატორი (მწვანე შუქდიოდი) (თეთრი...)

#define SW_PIN 7// ჩამრთველი (რეჟიმის შეცვლა (ავტომატური და ხელით მართვადი)...)

#define SPK_PIN 4// ხმამაღლამოლაპარაკე...

#define MQ135_PIN A4// გაზის სენსორი (ჰაერის ხარისხის)...

#define bluetoothVcc 2// ბლუთუზის მოდულის კვება...

#define SW2_PIN A3

File values;

boolean mSD;

int PR_VALUE;

boolean PB1_STATE;

boolean PB2_STATE;

boolean MODE;

int a1;

int a2;

boolean b;

boolean LAST_MODE;

boolean LED1_ENABLE;

boolean LED2_ENABLE;

boolean PB3_STATE;

int a3;

boolean ENABLE;

byte LED1_VALUE = 255;

```

```
byte LED2_VALUE = 255;

boolean c;

unsigned long t;

boolean BLINK_LEDS_ENABLE;

int LED1_INDICATOR_VALUE;

int LED2_INDICATOR_VALUE;

boolean PB1_STATE_2;

boolean PB2_STATE_2;

boolean CHANGE_VALUE_ENABLE;

int a4;

boolean LED1_INDICATOR_STATE;

boolean LED2_INDICATOR_STATE;

boolean LED1;

boolean LED2;

boolean d;

boolean lastPB1state;

boolean lastPB2state;

boolean lastPB3state;

boolean lastSWstate;

boolean PB1_VALUE;

boolean PB2_VALUE;

boolean PB3_VALUE;

boolean SW_VALUE;

unsigned long t2;

boolean PB1value;

boolean PB2value;

boolean PB3value;

boolean SWvalue;

boolean e;

boolean LAST_PB3_STATE;

boolean f;
```

```
int a5;

boolean g;

int a6;

boolean a7;

boolean a8;

int a9;

boolean functionEnable;

unsigned long t3;

unsigned long t4;

unsigned long t5;

unsigned long t6;

byte a1_2;

byte a2_2;

byte a3_2;

byte morseUnit = 150;

unsigned long t7;

byte b2;

boolean SOS_ENABLE;

boolean STROBE_ENABLE;

byte count;

byte count2;

byte last_count2;

boolean LED2_STATE;

byte b3;

unsigned long t8;

boolean SPK_STATE;

boolean SETUP;

int SPK_VALUE;

unsigned long t9;

boolean b4;

byte siren;
```

```
int NTCT_VALUE;

double NTCT_RESISTANCE;

double V_OUT_A1;

double a = -0.03155737752;

double R0 = 10954.65;

double TEMPERATURE0 = 290.25;

double DELTA_RESISTANCE;

double DELTA_TEMPERATURE;

double TEMPERATURE;

double R_INTERNAL_PULLUP_VALUE = 26276.6;

unsigned long t10;

byte second;

byte minute;

byte hour;

byte day;

byte month;

int year;

unsigned long T;

unsigned long t11;

boolean INDICATOR_ENABLE;

boolean SIREN_AND_SOS_SETUP;

boolean b5;

unsigned long t12;

boolean b6 = 1;

boolean LED1_INDICATOR_STATE_2;

boolean LED2_INDICATOR_STATE_2;

boolean b7;

boolean LED2_STATE_2;

boolean TONE_STATE;

unsigned long t13;

double value;
```

```
int potValue;

int lastPotValue;

unsigned long T2;

boolean A;

byte countA;

boolean B;

byte countB;

unsigned long t14;

int MQ135_VALUE;

double lowValue;

double mediumValue;

double highValue;

boolean INDICATORS_SIGNAL_F_E;

boolean BLINK_LEDS_SETUP;

boolean I_S_E;

boolean C;

unsigned long t15;

String bluetoothCommand;

double T_MQ = 6.45;

double V_OUT_A2;

double MQ135_RESISTANCE;

byte buttonsState;

boolean LED1state;

boolean LED2state;

unsigned long t16;

boolean DISABLE;

boolean I_E = 1;;

boolean CLOCK_ENABLE;

unsigned long t17;

String bluetoothID_IC = "IC4LED1SPK1PR1GS1SD1T";

String bluetoothID_APP = "APP4LED1SPK1PR1GS1SD1T";
```

```
String readID;

boolean D;

boolean b8;

String command;

unsigned long t18;

unsigned long t19;

unsigned long t20;

boolean LS1;

boolean LS2;

String test;

boolean E;

String BMODE = "PB";

boolean BLED1;

boolean BLED2;

boolean BSOS;

boolean BSTR;

boolean SETUP_DISABLE;

boolean SETUP_DISABLE1;

boolean SETUP_DISABLE2;

boolean BT;

String option;

byte valueOfLED;

boolean d1;

boolean d2;

boolean d3;

boolean d4;

boolean d5;

unsigned long t21;

unsigned long t22;

byte yearIndex2;

byte monthIndex1;
```

```

byte monthIndex2;

byte dayIndex1;

byte dayIndex2;

byte hourIndex1;

byte hourIndex2;

byte minuteIndex1;

byte minuteIndex2;

byte secondIndex1;

unsigned long t23;

unsigned long t24;

boolean bluetoothEnable;

int DV = 900;// (dark value) ფოტორეზისტორის პინზე არსებული ძაბვის შესაბამისი რიცხვი
"სიბნელე"-ში

int FDV = 1005;// (full dark value) ფოტორეზისტორის პინზე არსებული ძაბვის შესაბამისი
რიცხვი "სრული სიბნელე"-ში

String fileName;

boolean bluetoothEnable_STATE;

boolean values_closed = 1;

byte N;

boolean Value;

boolean VALUE[5];

boolean lastState[5];

boolean lastSW2state;

boolean SW2value;

boolean SW2_VALUE;

long Size;

boolean powerSave;

boolean ps;

unsigned long t25;


void enable(int n, boolean state) { // ავტომატურ რეჟიმში, ინფრაწითელი და თეთრი
შუქდიოდის მართვა (გამორთვა, ჩართვა...)...

```

```

if (n == 1) {
    if (state == 0) {
        LED1_ENABLE = 0;
        analogWrite(LED1_INDICATOR_PIN, 0);
    }
    else if (state == 1) {
        LED1_ENABLE = 1;
        if (ENABLE)
            analogWrite(LED1_INDICATOR_PIN, 128);
        else
            analogWrite(LED1_INDICATOR_PIN, 0);
    }
}
else if (n == 2) {
    if (state == 0) {
        LED2_ENABLE = 0;
        analogWrite(LED2_INDICATOR_PIN, 0);
    }
    else if (state == 1) {
        LED2_ENABLE = 1;
        if (ENABLE)
            analogWrite(LED2_INDICATOR_PIN, 128);
        else
            analogWrite(LED2_INDICATOR_PIN, 0);
    }
}
}

```

boolean debounce(String component) { // რხევამაქროს ფუნქცია

```

if (component == "PB1") {
    PB1value = digitalRead(PB1_PIN);

```



```
if (PB1value != lastPB1state)
    t2 = millis();
if ((millis() - t2) > 50)
    PB1_VALUE = !PB1value;
lastPB1state = PB1value;
return PB1_VALUE;
}

else if (component == "PB2") {
    PB2value = digitalRead(PB2_PIN);
    if (PB2value != lastPB2state)

        t2 = millis();
    if ((millis() - t2) > 50)
        PB2_VALUE = !PB2value;
    lastPB2state = PB2value;
    return PB2_VALUE;
}

else if (component == "PB3") {
    PB3value = digitalRead(PB3_PIN);
    if (PB3value != lastPB3state)
        t2 = millis();
    if ((millis() - t2) > 50)
        PB3_VALUE = !PB3value;
    lastPB3state = PB3value;
    return PB3_VALUE;
}

else if (component == "SW") {
    SWvalue = digitalRead(SW_PIN);
    if (SWvalue != lastSWstate)
        t2 = millis();
    if ((millis() - t2) > 50)
```

```

    SW_VALUE = SWvalue;
    lastSWstate = SWvalue;
    return SW_VALUE;
}
else if (component == "SW2") {
    SW2value = digitalRead(SW2_PIN);
    if (SW2value != lastSW2state)
        t2 = millis();
    if ((millis() - t2) > 50)
        SW2_VALUE = SW2value;
    lastSW2state = SW2value;
    return SW2_VALUE;
}
}

```

void PB3andLEDs(String LEDn) { // შეუდიოდების ნათების სიმძლავრის რეგულირებისას ინფრაწითელი ან თეთრი შეუდიოდის ანთება/ჩაქრობა...

```

    if (PB3_STATE == 1 & a6 == 0) {
        a6 = 1;
    }
    else if (PB3_STATE == 0 & a6 == 1) {
        a6 = 2;
    }
    else if (PB3_STATE == 1 & a6 == 2) {
        analogWrite(LED1_PIN, 0);
        analogWrite(LED2_PIN, 0);
        a6 = 3;
    }
    else if (PB3_STATE == 0 & a6 == 3) {
        a6 = 0;
    }
}

```

```

if (a6 == 2) {
    if (LEDn == "LED1")
        analogWrite(LED1_PIN, LED1_VALUE);
    else if (LEDn == "LED2")
        analogWrite(LED2_PIN, LED2_VALUE);
}
}

```

void INDICATOR_PR(boolean INDICATOR_PR_ENABLE, boolean state1, boolean state2) {
ავტომატურ რეჟიმში, ინდიკატორების მართვა...

```

if (INDICATOR_PR_ENABLE) {
    if (state1)
        analogWrite(LED1_INDICATOR_PIN, 128);
    else if (LED1_ENABLE)
        analogWrite(LED1_INDICATOR_PIN, 1);
    else
        analogWrite(LED1_INDICATOR_PIN, 0);
    if (state2)
        analogWrite(LED2_INDICATOR_PIN, 128);
    else if (LED2_ENABLE)
        analogWrite(LED2_INDICATOR_PIN, 1);
    else
        analogWrite(LED2_INDICATOR_PIN, 0);
}
else {
    analogWrite(LED1_INDICATOR_PIN, 0);
    analogWrite(LED2_INDICATOR_PIN, 0);
}
}

```

void INDICATOR_PB() {
ხელით მართვად რეჟიმში, ინდიკატორების მართვა...

```

    if (a1 == 2 | a1 == 3)
        analogWrite(LED1_INDICATOR_PIN, 128);
    else
        analogWrite(LED1_INDICATOR_PIN, 1);
    if (a2 == 2 | a2 == 3)
        analogWrite(LED2_INDICATOR_PIN, 128);
    else
        analogWrite(LED2_INDICATOR_PIN, 1);
}

void leds(boolean state) {
    digitalWrite(LED2_PIN, state);
    if (INDICATOR_ENABLE)
        analogWrite(LED2_INDICATOR_PIN, map(state, 0, 1, 0, 128));
}

void morse(byte n) {
    if (millis() - t7 >= n * morseUnit) {
        count2++;
        t7 = millis();
    }
}

/*
void MORSE_UNIT_SPACE() {
    if (millis() - t7 >= morseUnit) {
        digitalWrite(LED2_PIN, 1);
        if (INDICATOR_ENABLE)
            analogWrite(LED2_INDICATOR_PIN, 128);
        count2++;
        t7 = millis();
    }
}

```

```
}
```

```
void MORSE_LETTER_SPACE() {  
  if (millis() - t7 >= 3 * morseUnit) {  
    digitalWrite(LED2_PIN, 1);  
    if (INDICATOR_ENABLE)  
      analogWrite(LED2_INDICATOR_PIN, 128);  
    count2++;  
    t7 = millis();  
  }  
}
```

```
void MORSE_WORD_SPACE() {  
  if (millis() - t7 >= 7 * morseUnit) {  
    digitalWrite(LED2_PIN, 1);  
    if (INDICATOR_ENABLE)  
      analogWrite(LED2_INDICATOR_PIN, 128);  
    count2++;  
    t7 = millis();  
  }  
}
```

```
void MORSE_1_UNIT() {  
  if (millis() - t7 >= morseUnit) {  
    digitalWrite(LED2_PIN, 0);  
    analogWrite(LED2_INDICATOR_PIN, 0);  
    count2++;  
    t7 = millis();  
  }  
}
```

```

void MORSE_3_UNIT() {
  if (millis() - t7 >= 3 * morseUnit) {
    digitalWrite(LED2_PIN, 0);
    analogWrite(LED2_INDICATOR_PIN, 0);
    count2++;
    t7 = millis();
  }
}

*/

void morseSOS(boolean SPK, boolean INDICATOR_ENABLE_2) {
  INDICATOR_ENABLE = INDICATOR_ENABLE_2;
  if (count == 0) {
    digitalWrite(LED2_PIN, 0);
    if(INDICATOR_ENABLE)
      digitalWrite(LED2_INDICATOR_PIN, 0);
    if (SPK)
      noTone(SPK_PIN);
    count = 1;
  }
  else if (count == 1) {
    leds(0);
    morse(7);
    if (SPK)
      noTone(SPK_PIN);
  }
  else if (count == 2) {
    leds(1);
    morse(1);
    if (SPK)
      tone(SPK_PIN, SPK_VALUE);
  }
}

```

```
else if (count == 3) {  
    leds(0);  
    morse(1);  
    if (SPK)  
        noTone(SPK_PIN);  
}  
else if (count == 4) {  
    leds(1);  
    morse(1);  
    if (SPK)  
        tone(SPK_PIN, SPK_VALUE);  
}  
else if (count == 5) {  
    leds(0);  
    morse(1);  
    if (SPK)  
        noTone(SPK_PIN);  
}  
else if (count == 6) {  
    leds(1);  
    morse(1);  
    if (SPK)  
        tone(SPK_PIN, SPK_VALUE);  
}  
else if (count == 7) {  
    leds(0);  
    morse(3);  
    if (SPK)  
        noTone(SPK_PIN);  
}  
else if (count == 8) {
```

```
    leds(1);
    morse(3);
    if (SPK)
        tone(SPK_PIN, SPK_VALUE);
}
else if (count == 9) {
    leds(0);
    morse(1);
    if (SPK)
        noTone(SPK_PIN);
}
else if (count == 10) {
    leds(1);
    morse(3);
    if (SPK)
        tone(SPK_PIN, SPK_VALUE);
}
else if (count == 11) {
    leds(0);
    morse(1);
    if (SPK)
        noTone(SPK_PIN);
}
else if (count == 12) {
    leds(1);
    morse(3);
    if (SPK)
        tone(SPK_PIN, SPK_VALUE);
}
else if (count == 13) {
    leds(0);
```



```
morse(3);  
if (SPK)  
    noTone(SPK_PIN);  
}  
else if (count == 14) {  
    leds(1);  
    morse(1);  
    if (SPK)  
        tone(SPK_PIN, SPK_VALUE);  
}  
else if (count == 15) {  
    leds(0);  
    morse(1);  
    if (SPK)  
        noTone(SPK_PIN);  
}  
else if (count == 16) {  
    leds(1);  
    morse(1);  
    if (SPK)  
        tone(SPK_PIN, SPK_VALUE);  
}  
else if (count == 17) {  
    leds(0);  
    morse(1);  
    if (SPK)  
        noTone(SPK_PIN);  
}  
else if (count == 18) {  
    leds(1);  
    morse(1);
```

```

    if (SPK)
        tone(SPK_PIN, SPK_VALUE);
}
if (last_count2 != count2) {
    if (count == 18)
        count = 0;
    count++;
    last_count2 = count2;
}
}

```

```

void SET_DATE_AND_TIME(String option, int value) {
    if (option == "SECOND")
        second = value;
    else if (option == "MINUTE")
        minute = value;
    else if (option == "HOUR")
        hour = value;
    else if (option == "DAY")
        day = value;
    else if (option == "MONTH")
        month = value;
    else if (option == "YEAR")
        year = value;
}

```

```

/*double AIR_QUALITY() {
    MQ135_VALUE = analogRead(MQ135_PIN);
    V_OUT_A2 = (MQ135_VALUE / 1023.0) * 5.0;
    MQ135_RESISTANCE = 20000 * (1.0 / ((5.0 / V_OUT_A2) - 1.0));
    value = (MQ135_RESISTANCE / 200000.0) * 100;
}

```

```
return value;
```

```
}/
```

```
double AIR_QUALITY() {
```

```
    MQ135_VALUE = analogRead(MQ135_PIN);
```

```
    value = (MQ135_VALUE / 1023.0) * 100;
```

```
    return value;
```

```
}
```

```
void RECEIVE_DATE_AND_TIME(String dateAndTime) {
```

```
    yearIndex2 = dateAndTime.indexOf("-", 0);
```

```
    monthIndex1 = yearIndex2 + 1;
```

```
    monthIndex2 = dateAndTime.indexOf("-", monthIndex1 + 1);
```

```
    dayIndex1 = monthIndex2 + 1;
```

```
    dayIndex2 = dateAndTime.indexOf(" ", dayIndex1 + 1);
```

```
    hourIndex1 = dayIndex2 + 1;
```

```
    hourIndex2 = dateAndTime.indexOf(":", hourIndex1 + 1);
```

```
    minuteIndex1 = hourIndex2 + 1;
```

```
    minuteIndex2 = dateAndTime.indexOf(":", minuteIndex1 + 1);
```

```
    secondIndex1 = minuteIndex2 + 1;
```

```
    SET_DATE_AND_TIME("YEAR", (dateAndTime.substring(0, yearIndex2)).toInt());
```

```
    SET_DATE_AND_TIME("MONTH", (dateAndTime.substring(monthIndex1, monthIndex2)).toInt());
```

```
    SET_DATE_AND_TIME("DAY", (dateAndTime.substring(dayIndex1, dayIndex2)).toInt());
```

```
    SET_DATE_AND_TIME("HOUR", (dateAndTime.substring(hourIndex1, hourIndex2)).toInt());
```

```
    SET_DATE_AND_TIME("MINUTE", (dateAndTime.substring(minuteIndex1, minuteIndex2)).toInt());
```

```
    SET_DATE_AND_TIME("SECOND", (dateAndTime.substring(secondIndex1)).toInt());
```

```
}
```

```
void delayFunction(byte delayTime) {
```

```
    for (t23 = millis(); millis() - t23 < delayTime; )
```

```
        DATE_AND_TIME();
```

```
}
```

```
long printDirectory(File dir, boolean mode) {  
    while (true) {  
        if (CLOCK_ENABLE)  
            DATE_AND_TIME();  
        File entry = dir.openNextFile();  
        if (!entry) {  
            // no more files  
            dir.rewindDirectory();  
            entry.rewindDirectory();  
            if (!mode)  
                return Size;  
            else if (mode)  
                break;  
        }  
        //for (uint8_t i = 0; i < numTabs; i++) {  
        //Serial.print('\t');  
        //}  
        if (!mode)  
            Size += entry.size();  
        else if (mode)  
            Serial.print(entry.name());  
        //if (entry.isDirectory()) {  
        //Serial.println("/");  
        //printDirectory(entry, numTabs + 1);  
        //} else {  
        // files have sizes, directories do not  
        //Serial.print("\t\t");  
        //Serial.println(entry.size(), DEC);  
        //}
```

```
    entry.close();  
}  
}
```

```
void setFileName() {  
    fileName = String(year);  
    if (month < 10)  
        fileName += "0";  
    fileName += String(month);  
    if (day < 10)  
        fileName += "0";  
    fileName += String(day);  
}
```

```
void bluetooth() {  
    if (!E) {  
        if (Serial.available()) {  
            readID = Serial.readString();  
            E = 1;  
        }  
    }  
    if (readID == bluetoothID_APP) {  
        if (!D) {  
            Serial.print(bluetoothID_IC);  
            D = 1;  
        }  
        if (b8 == 0) {  
            analogWrite(LED1_INDICATOR_PIN, 128);  
            analogWrite(LED2_INDICATOR_PIN, 128);  
        }  
        if (Serial.available()) {
```

```

bluetoothCommand = Serial.readString();
option = bluetoothCommand.substring(0, 3);
if (!CLOCK_ENABLE && bluetoothCommand.length() >= 14) {
    RECEIVE_DATE_AND_TIME(bluetoothCommand);
    CLOCK_ENABLE = 1;
}
if (bluetoothCommand == "VAL" && !powerSave) {
    Serial.print(String(AIR_QUALITY() * 1000000));

}
else if (bluetoothCommand == "RES") {
    LED1_VALUE = 255;
    LED2_VALUE = 255;
    DV = 900;
    FDV = 1005;
}
else if (bluetoothCommand == "LUX") {
    Serial.print(1023 - PR_VALUE);
}
else if (bluetoothCommand == "DIS") {
    bluetooth_2(0);
    delayFunction(100);
    bluetooth_2(1);
}
else if (bluetoothCommand == "S3") {
    Serial.print(BLED1);
    Serial.print("|");
    Serial.print(BLED2);
    Serial.print("|");
    Serial.print(LED1_VALUE);
    Serial.print("|");

```

```

Serial.print(LED2_VALUE);

Serial.print("|");

Serial.print(BMODE);

Serial.print("|");

Serial.print(BSOS);

Serial.print("|");

Serial.print(BSTR);

if (LED1_VALUE < 100)

    Serial.print("|");

if (LED1_VALUE < 10)

    Serial.print("|");

if (LED2_VALUE < 100)

    Serial.print("|");

if (LED2_VALUE < 10)

    Serial.print("|");
}

else if (bluetoothCommand == "S4" && !powerSave) {

    Size = 0;

    values.close();

    values = SD.open("/");

    Serial.print(printDirectory(values, 0));

    values.rewindDirectory();

    values.close();

    setFileName();

    values = SD.open(fileName + ".txt", FILE_WRITE);

}

else if (bluetoothCommand == "get" && !powerSave) {

    values.close();

    values = SD.open("/");

    printDirectory(values, 1);

    values.rewindDirectory();

```

```

values.close();

setFileName();

values = SD.open(fileName + ".txt", FILE_WRITE);
}

else if (option == "SEL" && !powerSave) {
    values.close();

    values = SD.open(bluetoothCommand.substring(3, bluetoothCommand.length()));

    while (values.available()) {
        if (CLOCK_ENABLE)
            DATE_AND_TIME();

        Serial.write(values.read());
    }

    values.close();

    setFileName();

    values = SD.open(fileName + ".txt", FILE_WRITE);
}

else if (bluetoothCommand == "MPB") {
    BMODE = "PB";
}

else if (bluetoothCommand == "MPR") {
    BMODE = "PR";
}

else if (bluetoothCommand == "1L1") {
    BLED1 = 1;

    if (BMODE == "PB")
        BLED2 = 0;
}

else if (bluetoothCommand == "1L0") {
    BLED1 = 0;
}

else if (bluetoothCommand == "2L1") {

```



```

    BLED2 = 1;

    if (BMODE == "PB")
        BLED1 = 0;
    }

    else if (bluetoothCommand == "2L0") {
        BLED2 = 0;
    }

    else if (bluetoothCommand == "SO1") {
        BSOS = 1;
        BSTR = 0;
    }

    else if (bluetoothCommand == "SO0") {
        BSOS = 0;
        SETUP_DISABLE1 = 0;
        SETUP_DISABLE2 = 0;
    }

    else if (bluetoothCommand == "ST1") {
        BSTR = 1;
        BSOS = 0;
    }

    else if (bluetoothCommand == "ST0") {
        BSTR = 0;
        SETUP_DISABLE1 = 0;
        SETUP_DISABLE2 = 0;
    }

    setLightValues();
}

if (BSOS) {
    SOS(1);
    d1 = 0;
}

```

```

else if (!BSTR && !d1) {

    SOS(0);

    d1 = 1;

}

if (BSTR) {

    STROBE(1);

    d2 = 0;

}

else if (!BSOS && !d2) {

    STROBE(0);

    d2 = 1;

}

if (!BSOS && !BSTR && !b8)

    LEDS_AND_BLUETOOTH();

}

else {

    if (millis() - t16 >= 1000) {

        LED1state = !LED1state;

        LED2state = !LED2state;

        analogWrite(LED1_INDICATOR_PIN, map(LED1state, 0, 1, 0, 128));

        analogWrite(LED2_INDICATOR_PIN, map(LED2state, 0, 1, 0, 128));

        t16 = millis();

    }

}

}

void setLightValues() {

    if (option == "L1") {

        if ((bluetoothCommand.substring(3)).toInt() >= 0 && (bluetoothCommand.substring(3)).toInt() <=
1023 && (bluetoothCommand.substring(3)).toInt() > 1023 - FDV &&
(bluetoothCommand.substring(3)).toDouble() == (bluetoothCommand.substring(3)).toInt()) {

            DV = 1023 - (bluetoothCommand.substring(3)).toInt();


```

```

    Serial.print("DV1");
}
else
    Serial.print("DV0");
}
if (option == "LI0") {
    if ((bluetoothCommand.substring(3)).toInt() >= 0 && (bluetoothCommand.substring(3)).toInt() <=
1023 && (bluetoothCommand.substring(3)).toInt() < 1023 - DV &&
(bluetoothCommand.substring(3)).toDouble() == (bluetoothCommand.substring(3)).toInt()) {
        FDV = 1023 - (bluetoothCommand.substring(3)).toInt();
        Serial.print("FDV1");
    }
    else
        Serial.print("FDV0");
}
}

```

```

void LEDS_AND_BLUETOOTH() {
    if (option == "1LV") {
        valueOfLED = byte((bluetoothCommand.substring(3)).toInt());
        LED1_VALUE = valueOfLED;
        option = "0";
    }
    else if (option == "2LV") {
        valueOfLED = byte((bluetoothCommand.substring(3)).toInt());
        LED2_VALUE = valueOfLED;
        option = "0";
    }
    if (BMODE == "PB") {
        if (!d4) {
            BLED1 = 0;
            BLED2 = 0;

```

```

    d3 = 0;

    d4 = 1;
}

if (BLED1 == 1)
    analogWrite(LED1_PIN, LED1_VALUE);
else if (BLED1 == 0)
    digitalWrite(LED1_PIN, 0);

if (BLED2 == 1)
    analogWrite(LED2_PIN, LED2_VALUE);
else if (BLED2 == 0)
    digitalWrite(LED2_PIN, 0);
}

else if (BMODE == "PR") {
    if (!d3) {
        BLED1 = 1;
        BLED2 = 1;
        d4 = 0;
        d3 = 1;
    }

    if (DV < PR_VALUE & PR_VALUE <= FDV) {
        if (BLED1) {
            analogWrite(LED1_PIN, LED1_VALUE);
            digitalWrite(LED2_PIN, 0);
        }

        else if (BLED2) {
            digitalWrite(LED1_PIN, 0);
            analogWrite(LED2_PIN, LED2_VALUE);
        }
    }
}

else {
    digitalWrite(LED1_PIN, 0);

```

```

    digitalWrite(LED2_PIN, 0);
}
if (FDV < PR_VALUE & BLED2) {
    digitalWrite(LED1_PIN, 0);
    analogWrite(LED2_PIN, LED2_VALUE);
}
else if (FDV < PR_VALUE & BLED1 & !BLED2) {
    analogWrite(LED1_PIN, LED1_VALUE);
    digitalWrite(LED2_PIN, 0);
}
}
else {
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
}
}

void DATE_AND_TIME() {
    if (second >= 0 && second <= 60 && minute >= 0 && minute <= 60 && hour >= 0 && hour <= 24 &&
    day >= 1 && day <= 32 && month >= 1 && month <= 13) {
        if (millis() - t10 >= 1000) {
            second++;
            t10 = millis();
        }
        if (second == 60) {
            second = 0;
            minute++;
        }
        else if (minute == 60) {
            minute = 0;
            hour++;
        }
    }
}

```

```

}

else if (hour == 24) {

    hour = 0;

    day++;

}

else if ((day == 32 && month == 1) || (day == 29 && month == 2 && year % 4 > 0) || (day == 30
&& month == 2 && year % 4 == 0) || (day == 32 && month == 3) || (day == 31 && month == 4) ||
(day == 32 && month == 5) || (day == 30 && month == 6) || (day == 32 && month == 7) || (day ==
32 && month == 8) || (day == 31 && month == 9) || (day == 32 & month == 10) || (day == 31 &&
month == 11) || (day == 32 && month == 12)) {

    day = 1;

    month++;

}

else if (month == 13) {

    month = 1;

    year++;

}

}

}

```

```

void microSD() {

    if (!powerSave) {

        if (mSD) {

            if (values) {

                if (millis() - t18 >= 250) {

                    if (CLOCK_ENABLE) {

                        if (++N == 4) {

                            values.print(hour);

                            values.print(":");

                            values.print(minute);

                            values.print(":");

                            values.println(second);

```

```

        values.println();

        N = 0;
    }
}

values.println(AIR_QUALITY());

values.println();

values.close();

values_closed = 1;

t18 = millis();
}
}

if (CLOCK_ENABLE) {
    DATE_AND_TIME();
    setFileName();
    if (values_closed) {
        values = SD.open(fileName + ".txt", FILE_WRITE);
        values_closed = 0;
    }
}

else {
    if (values_closed) {
        values = SD.open("numbers.txt", FILE_WRITE);
        values_closed = 0;
    }
}
}
}
}

```

```

void SOS(boolean enable) {
    if (enable) {

```

```

if (!SETUP_DISABLE1) {
    SOS_SETUP();
    SETUP_DISABLE1 = 1;
}

if (PR_VALUE > DV) {
    if (!BT)
        analogWrite(LED1_INDICATOR_PIN, 128);
    digitalWrite(LED1_PIN, 1);
}
else {
    if (!BT)
        analogWrite(LED1_INDICATOR_PIN, 0);
    digitalWrite(LED1_PIN, 0);
}
morseSOS(1, !BT);
}

else {
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
    digitalWrite(LED1_INDICATOR_PIN, 0);
    digitalWrite(LED2_INDICATOR_PIN, 0);
    noTone(SPK_PIN);
    SPK_VALUE = 0;
    t7 = millis();
    count = 0;
    count2 = 0;
    last_count2 = 0;
}
}

void STROBE(boolean enable) {

```



```

if (enable) {
  if (!SETUP_DISABLE2) {
    STROBE_SETUP();
    SETUP_DISABLE2 = 1;
  }
  if (PR_VALUE > DV) {
    if (!BT)
      analogWrite(LED1_INDICATOR_PIN, 128);
    digitalWrite(LED1_PIN, 1);
  }
  else {
    if (!BT)
      analogWrite(LED1_INDICATOR_PIN, 0);
    digitalWrite(LED1_PIN, 0);
  }
  if (millis() - t8 >= 100) {
    LED2_STATE = !LED2_STATE;
    digitalWrite(LED2_PIN, LED2_STATE);
    analogWrite(LED2_INDICATOR_PIN, map(LED2_STATE, 0, 1, 0, 128));
    t8 = millis();
  }
  if (millis() - t14 >= 1) {
    if (SPK_VALUE < 4000 && !b4)
      SPK_VALUE += 25;
    if (SPK_VALUE == 4000)
      b4 = 1;
    if (SPK_VALUE > 1000 && b4)
      SPK_VALUE -= 25;
    if (SPK_VALUE == 1000)
      b4 = 0;
    t14 = millis();
  }
}

```

```

    }

    tone(SPK_PIN, SPK_VALUE);
}

else {

    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
    digitalWrite(LED1_INDICATOR_PIN, 0);
    digitalWrite(LED2_INDICATOR_PIN, 0);
    digitalWrite(SPK_PIN, 0);
    noTone(SPK_PIN);
    SPK_VALUE = 0;
    LED2_STATE = 0;
    t8 = millis();
}
}

```

```

void SOS_SETUP() {
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
    digitalWrite(LED1_INDICATOR_PIN, 0);
    digitalWrite(LED2_INDICATOR_PIN, 0);
    SPK_VALUE = 2500;
    t7 = millis();
    count = 0;
    count2 = 0;
    last_count2 = 0;
}

```

```

void STROBE_SETUP() {
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);

```

```
digitalWrite(LED1_INDICATOR_PIN, 0);  
digitalWrite(LED2_INDICATOR_PIN, 0);  
LED2_STATE = 0;  
SPK_VALUE = 1000;  
t8 = millis();  
}
```

```
void bluetooth_2(boolean mode) {  
  if (mode) {  
    digitalWrite(blueetoothVcc, 1);  
    Serial.begin(115200);  
  
    d1 = 0;  
    d2 = 0;  
    d3 = 0;  
  
    BT = 1;  
  
    SOS_ENABLE = 1;  
    STROBE_ENABLE = 1;  
    DISABLE = 1;  
  }  
  else {  
    Serial.end();  
  
    digitalWrite(blueetoothVcc, 0);  
    digitalWrite(LED1_INDICATOR_PIN, 0);  
    digitalWrite(LED2_INDICATOR_PIN, 0);  
  
    d1 = 0;  
    d2 = 0;  
    d3 = 0;  
  
    BT = 0;  
  
    SOS_ENABLE = 0;  
    STROBE_ENABLE = 0;  
    LED1state = 0;
```

```

    LED2state = 0;

    t16 = millis();

    DISABLE = 0;

    D = 0;

    readID = "0";

    E = 0;
}
}

```

```

void PB3_AND_BLUETOOTH() {
    if (!PB3_STATE)
        t24 = millis();

    if (millis() - t24 > 1000 && PB3_STATE)
        bluetoothEnable_STATE = 1;
    else
        bluetoothEnable = 0;

    if (bluetoothEnable_STATE && !PB3_STATE) {
        bluetoothEnable = 1;

        bluetoothEnable_STATE = 0;
    }
}

```

```

void setup() {
    pinMode(PR_PIN, INPUT_PULLUP);

    pinMode(PB1_PIN, INPUT_PULLUP);

    pinMode(PB2_PIN, INPUT_PULLUP);

    pinMode(LED1_PIN, OUTPUT);

    pinMode(LED2_PIN, OUTPUT);

    pinMode(SW_PIN, INPUT_PULLUP);

    pinMode(LED1_INDICATOR_PIN, OUTPUT);

    pinMode(LED2_INDICATOR_PIN, OUTPUT);
}

```

```

pinMode(PB3_PIN, INPUT_PULLUP);

pinMode(MQ135_PIN, INPUT);

pinMode(bluetoothVcc, OUTPUT);

pinMode(SW2_PIN, INPUT);

Serial.setTimeout(100);

if (digitalRead(SW2_PIN)) {
    tone(SPK_PIN, 1000);
    if (SD.begin(10)) {
        noTone(SPK_PIN);
        mSD = 1;
    }
    else {
        noTone(SPK_PIN);
        while (!debounce("PB1") && !debounce("PB2") && !debounce("PB3"))
            if (millis() - t20 >= 250) {
                LS1 = !LS1;
                LS2 = !LS2;
                analogWrite(LED1_INDICATOR_PIN, map(LS1, 0, 1, 0, 128));
                analogWrite(LED2_INDICATOR_PIN, map(LS2, 0, 1, 0, 128));
                t20 = millis();
            }
    }
}

t18 = millis();
t19 = millis();
t24 = millis();
}

void (* resetFunc) (void) = 0;

void loop() {

```

```

PR_VALUE = analogRead(PR_PIN);
PB1_STATE = debounce("PB1");
PB2_STATE = debounce("PB2");
PB3_STATE = debounce("PB3");
MODE = debounce("SW");
powerSave = !debounce("SW2");
if (millis() - t25 >= 100) {
    if (powerSave && !ps) {
        ps = 1;
    }
    else if (!powerSave && ps) {
        ps = 0;
        resetFunc();
    }
    t25 = millis();
}
microSD();
if (buttonsState == 0)
    PB3_AND_BLUETOOTH();
if (bluetoothEnable && buttonsState == 0) {
    bluetooth_2(1);
    bluetoothEnable = 0;
    buttonsState = 1;
}
else if (!PB1_STATE && !PB2_STATE && !PB3_STATE && buttonsState == 1) {
    buttonsState = 2;
}
else if ((PB1_STATE || PB2_STATE || PB3_STATE) && buttonsState == 2) {
    buttonsState = 3;
}
else if (!PB1_STATE && !PB2_STATE && !PB3_STATE && buttonsState == 3) {

```

```

    bluetooth_2(0);

    buttonsState = 0;
}

if (buttonsState == 2)

    bluetooth();

if (PB1_STATE & PB3_STATE & b2 == 0 & !STROBE_ENABLE && DISABLE == 0) {

    SOS_ENABLE = 1;

    b2 = 1;

}

else if ((!PB1_STATE & !PB3_STATE) & b2 == 1 && DISABLE == 0) {

    SOS_SETUP();

    b2 = 2;

}

else if ((PB1_STATE | PB2_STATE | PB3_STATE) & b2 == 2) {

    SOS(0);

    b2 = 3;

}

else if (!PB1_STATE & !PB2_STATE & !PB3_STATE & b2 == 3) {

    SOS_ENABLE = 0;

    SETUP_DISABLE1 = 0;

    b2 = 0;

}

if (b2 == 2) {

    SOS(1);

}

if (PB2_STATE & PB3_STATE & b3 == 0 & !SOS_ENABLE && DISABLE == 0) {

    STROBE_ENABLE = 1;

    b3 = 1;

}

else if (!PB2_STATE & !PB3_STATE & b3 == 1 && DISABLE == 0) {

    STROBE_SETUP();

```

```

    b3 = 2;
}
else if ((PB1_STATE | PB2_STATE | PB3_STATE) & b3 == 2) {
    STROBE(0);
    b3 = 3;
}
else if (!PB1_STATE & !PB2_STATE & !PB3_STATE & b3 == 3) {
    STROBE_ENABLE = 0;
    SETUP_DISABLE2 = 0;
    b3 = 0;
}
if (b3 == 2) {
    STROBE(1);
}
if (DISABLE == 1) {
    b2 = 0;
    b3 = 0;
}
if (!ISOS_ENABLE & !STROBE_ENABLE) {
    if (!SETUP) {
        noTone(SPK_PIN);
        digitalWrite(SPK_PIN, 0);
        SETUP = 1;
    }
    if ((PB1_STATE == 1 & PB2_STATE == 1) & (a4 == 0)) {
        e = 1;
        digitalWrite(LED1_PIN, 0);
        digitalWrite(LED2_PIN, 0);
        digitalWrite(LED1_INDICATOR_PIN, 0);
        digitalWrite(LED2_INDICATOR_PIN, 0);
        a4 = 1;
    }
}

```



```

}

else if ((PB1_STATE == 0 & PB2_STATE == 0) & (a4 == 1)) {

    CHANGE_VALUE_ENABLE = 1;

    a4 = 2;

}

else if (((PB1_STATE == 1 & PB2_STATE == 1) & (a4 == 2)) | (f & (!LED1 & !LED2))) {

    CHANGE_VALUE_ENABLE = 0;

    c = 0;

    d = 0;

    a1_2 = a1;

    a2_2 = a2;

    a3_2 = a3;

    a1 = 0;

    a2 = 0;

    a3 = 0;

    a5 = 0;

    a6 = 0;

    a7 = 0;

    a8 = 0;

    a9 = 0;

    functionEnable = 0;

    analogWrite(LED1_PIN, 0);

    analogWrite(LED2_PIN, 0);

    digitalWrite(LED1_INDICATOR_PIN, 0);

    digitalWrite(LED2_INDICATOR_PIN, 0);

    LED1 = 0;

    LED2 = 0;

    LAST_PB3_STATE = 0;

    f = 0;

    a4 = 3;

}

```

```

else if ((PB1_STATE == 0 & PB2_STATE == 0) & (a4 == 3)) {
    if (!MODE) {
        a1 = a1_2;
        a2 = a2_2;
        a3 = a3_2;
    }
    e = 0;
    a4 = 0;
}
if (CHANGE_VALUE_ENABLE) {
    if (LED1_INDICATOR_STATE)
        LED1_INDICATOR_VALUE = 128;
    else
        LED1_INDICATOR_VALUE = 0;
    if (LED2_INDICATOR_STATE)
        LED2_INDICATOR_VALUE = 128;
    else
        LED2_INDICATOR_VALUE = 0;
    if (!c) {
        BLINK_LEDS_ENABLE = 1;
        t = millis();
        c = 1;
    }
    if ((millis() - t >= 500) & BLINK_LEDS_ENABLE) {
        LED1_INDICATOR_STATE = !LED1_INDICATOR_STATE;
        LED2_INDICATOR_STATE = !LED2_INDICATOR_STATE;
        analogWrite(LED1_INDICATOR_PIN, LED1_INDICATOR_VALUE);
        analogWrite(LED2_INDICATOR_PIN, LED2_INDICATOR_VALUE);
        t = millis();
    }
    if ((PB3_STATE | LAST_PB3_STATE) & (!LED1 & !LED2)) {

```

```

LAST_PB3_STATE = 1;

analogWrite(LED1_INDICATOR_PIN, map(LED1_VALUE, 1, 255, 1, 128));

analogWrite(LED2_INDICATOR_PIN, map(LED2_VALUE, 1, 255, 1, 128));

}

if (PB3_STATE & g == 0) {

    a5++;

    g = 1;

}

else if (!PB3_STATE & g == 1) {

    g = 0;

}

else if (!PB3_STATE & a5 == 2) {

    g = 0;

    f = 1;

    a5 = 0;

}

if (!LAST_PB3_STATE & (!LED1 & !LED2)) {

    if (PB1_STATE & !a7)

        a7 = 1;

    else if (!PB1_STATE & a7) {

        LED1 = 1;

        LED2 = 0;

        a7 = 0;

    }

    if (PB2_STATE & !a8)

        a8 = 1;

    else if (!PB2_STATE & a8) {

        LED2 = 1;

        LED1 = 0;

        a8 = 0;

    }

}

```

```

}

if (LED1) {
  if (d == 0) {
    BLINK_LEDS_ENABLE = 0;

    analogWrite(LED1_INDICATOR_PIN, map(LED1_VALUE, 1, 255, 1, 128));

    analogWrite(LED2_INDICATOR_PIN, 0);

    d = 1;
  }

  PB3andLEDs("LED1");

  if (PB1_STATE & LED1_VALUE > 1) {
    if (millis() - t3 >= 10) {
      LED1_VALUE--;

      analogWrite(LED1_INDICATOR_PIN, map(LED1_VALUE, 1, 255, 1, 128));

      t3 = millis();
    }
  }

  else if (PB2_STATE & LED1_VALUE < 255) {
    if (millis() - t4 >= 10) {
      LED1_VALUE++;

      analogWrite(LED1_INDICATOR_PIN, map(LED1_VALUE, 1, 255, 1, 128));

      t4 = millis();
    }
  }
}

else if (LED2) {
  if (d == 0) {
    BLINK_LEDS_ENABLE = 0;

    analogWrite(LED1_INDICATOR_PIN, 0);

    analogWrite(LED2_INDICATOR_PIN, map(LED2_VALUE, 1, 255, 1, 128));

    d = 1;
  }
}

```

```

PB3andLEDs("LED2");
if (PB1_STATE & LED2_VALUE > 1) {
    if (millis() - t5 >= 10) {
        LED2_VALUE--;
        analogWrite(LED2_INDICATOR_PIN, map(LED2_VALUE, 1, 255, 1, 128));
        t5 = millis();
    }
}

else if (PB2_STATE & LED2_VALUE < 255) {
    if (millis() - t6 >= 10) {
        LED2_VALUE++;
        analogWrite(LED2_INDICATOR_PIN, map(LED2_VALUE, 1, 255, 1, 128));
        t6 = millis();
    }
}

}

}

if (!e) {
    if (MODE == 0) {
        if ((LED2_ENABLE & ENABLE))
            PB1_STATE_2 = PB1_STATE;
        if ((LED1_ENABLE & ENABLE))
            PB2_STATE_2 = PB2_STATE;
        if (b == 0) {
            a1 = 0;
            a2 = 0;
            a3 = 0;
            ENABLE = 0;
            enable(1, 1);
            enable(2, 1);
            digitalWrite(LED1_PIN, 0);

```

```

digitalWrite(LED2_PIN, 0);

b = 1;
}

if (!functionEnable) {
    if ((PB1_STATE | PB2_STATE) & a3 == 0) {
        a3 = 1;
    }
    else if ((!PB1_STATE & !PB2_STATE) & a3 == 1) {
        ENABLE = 1;
        a3 = 2;
    }
    else if (PB3_STATE & a3 == 2) {
        a3 = 3;
    }
    else if (!PB3_STATE & a3 == 3) {
        ENABLE = 0;
        a3 = 0;
    }
    if (PB1_STATE_2 == 0 & a1 == 0) {
        enable(1, 1);
    }
    else if (PB1_STATE_2 == 1 & a1 == 0) {
        a1 = 1;
    }
    else if (PB1_STATE_2 == 0 & a1 == 1) {
        enable(1, 0);
        a1 = 2;
    }
    else if (PB1_STATE_2 == 1 & a1 == 2) {
        a1 = 3;
    }
}

```

```

else if (PB1_STATE_2 == 0 & a1 == 3) {
    enable(1, 1);
    a1 = 0;
}
if (PB2_STATE_2 == 0 & a2 == 0) {
    enable(2, 1);
}
else if (PB2_STATE_2 == 1 & a2 == 0) {
    a2 = 1;
}
else if (PB2_STATE_2 == 0 & a2 == 1) {
    enable(2, 0);
    a2 = 2;
}
else if (PB2_STATE_2 == 1 & a2 == 2) {
    a2 = 3;
}
else if (PB2_STATE_2 == 0 & a2 == 3) {
    enable(2, 1);
    a2 = 0;
}
}
if (!ENABLE) {
    if ((PB3_STATE == 1) & (a9 == 0)) {
        a9 = 1;
    }
    else if ((PB3_STATE == 0) & (a9 == 1)) {
        functionEnable = 1;
        a9 = 2;
    }
    else if ((PB3_STATE == 1) & (a9 == 2)) {

```

```

    a9 = 3;
}
else if ((PB3_STATE == 0) & (a9 == 3)) {
    functionEnable = 0;
    analogWrite(LED1_INDICATOR_PIN, 0);
    analogWrite(LED2_INDICATOR_PIN, 0);
    a9 = 0;
}
if (a9 == 2)
    functionEnable = 1;
else
    functionEnable = 0;
if (DV < PR_VALUE & PR_VALUE <= FDV) {
    if (LED1_ENABLE) {
        INDICATOR_PR(functionEnable, 1, 0);
        analogWrite(LED1_PIN, LED1_VALUE);
        digitalWrite(LED2_PIN, 0);
    }
    else if (LED2_ENABLE) {
        INDICATOR_PR(functionEnable, 0, 1);
        digitalWrite(LED1_PIN, 0);
        analogWrite(LED2_PIN, LED2_VALUE);
    }
}
else {
    INDICATOR_PR(functionEnable, 0, 0);
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
}
if (FDV < PR_VALUE & LED2_ENABLE == 1) {
    INDICATOR_PR(functionEnable, 0, 1);

```



```

    digitalWrite(LED1_PIN, 0);
    analogWrite(LED2_PIN, LED2_VALUE);
}
else if (FDV < PR_VALUE & LED1_ENABLE == 1 & LED2_ENABLE == 0) {
    INDICATOR_PR(functionEnable, 1, 0);
    analogWrite(LED1_PIN, LED1_VALUE);
    digitalWrite(LED2_PIN, 0);
}
}
else {
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
}
}
else {
    if (b == 1) {
        a1 = 0;
        a2 = 0;
        a3 = 0;
        a9 = 0;
        functionEnable = 0;
        enable(1, 0);
        enable(2, 0);
        digitalWrite(LED1_PIN, 0);
        digitalWrite(LED2_PIN, 0);
        b = 0;
    }
    if (PB3_STATE == 1 & a3 == 0) {
        a3 = 1;
    }
    else if (PB3_STATE == 0 & a3 == 1) {

```

```
    INDICATOR_PB();

    a3 = 2;
}

else if (PB3_STATE == 1 & a3 == 2) {

    a3 = 3;

}

else if (PB3_STATE == 0 & a3 == 3) {

    analogWrite(LED1_INDICATOR_PIN, 0);

    analogWrite(LED2_INDICATOR_PIN, 0);

    a3 = 0;

}

if (a3 == 2 && I_E) {

    INDICATOR_PB();

}

if (PB1_STATE == 1 & a1 == 0) {

    a1 = 1;

}

else if (PB1_STATE == 0 & a1 == 1) {

    analogWrite(LED1_PIN, LED1_VALUE);

    digitalWrite(LED2_PIN, 0);

    a1 = 2;

    a2 = 0;

}

else if (PB1_STATE == 1 & a1 == 2) {

    a1 = 3;

    a2 = 0;

}

else if (PB1_STATE == 0 & a1 == 3) {

    digitalWrite(LED1_PIN, 0);

    digitalWrite(LED2_PIN, 0);

    a1 = 0;
```

```

    a2 = 0;
}
if (PB2_STATE == 1 & a2 == 0) {
    a2 = 1;
}
else if (PB2_STATE == 0 & a2 == 1) {
    digitalWrite(LED1_PIN, 0);
    analogWrite(LED2_PIN, LED2_VALUE);
    a2 = 2;
    a1 = 0;
}
else if (PB2_STATE == 1 & a2 == 2) {
    a2 = 3;
    a1 = 0;
}
else if (PB2_STATE == 0 & a2 == 3) {
    digitalWrite(LED1_PIN, 0);
    digitalWrite(LED2_PIN, 0);
    a2 = 0;
    a1 = 0;
}
}
}
}
else {
    if (MODE) {
        a1 = 0;
        a2 = 0;
    }
    a3 = 0;
    a4 = 0;
}

```

```
a5 = 0;

a6 = 0;

a7 = 0;

a8 = 0;

a9 = 0;

SETUP = 0;

CHANGE_VALUE_ENABLE = 0;

c = 0;

d = 0;

functionEnable = 0;

LED1 = 0;

LED2 = 0;

LAST_PB3_STATE = 0;

f = 0;

e = 0;

}

}
```