



Advanced Network Security

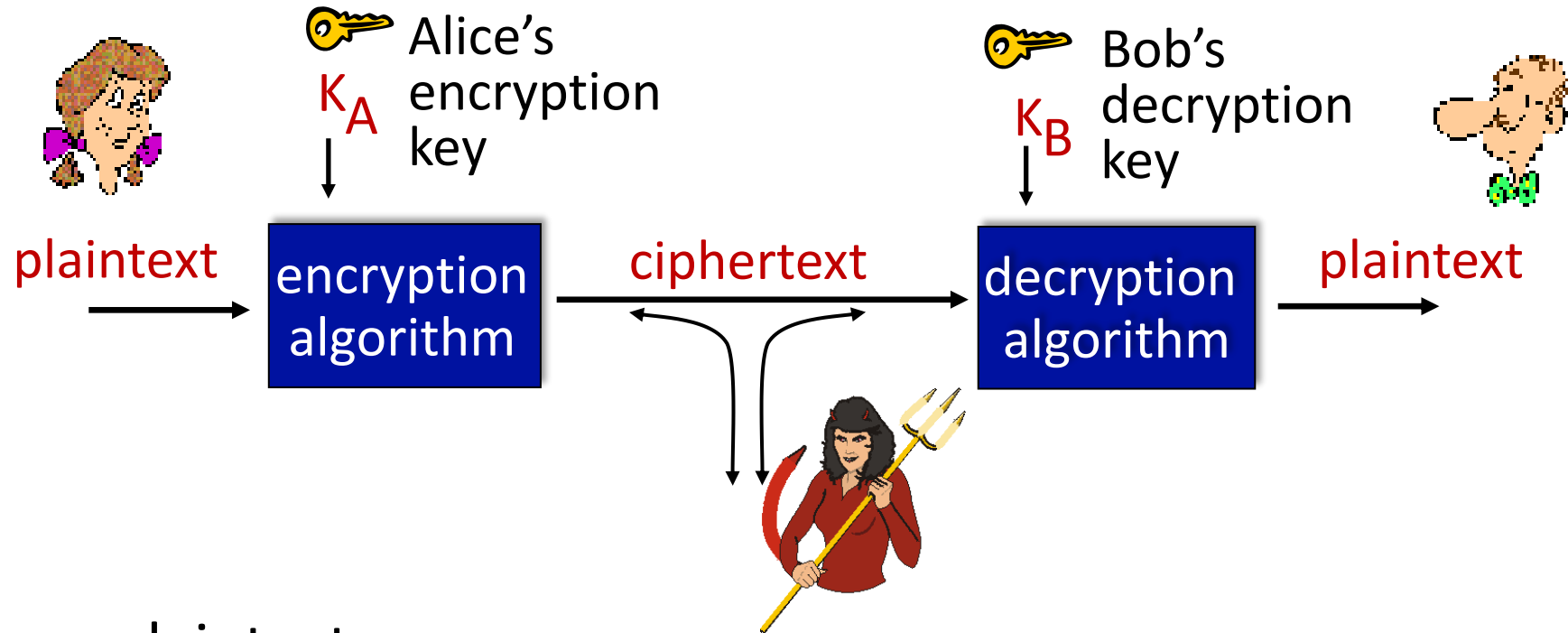
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Outline

- What is network security?
- **Principles of cryptography**
- Message integrity, authentication
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec



The language of cryptography

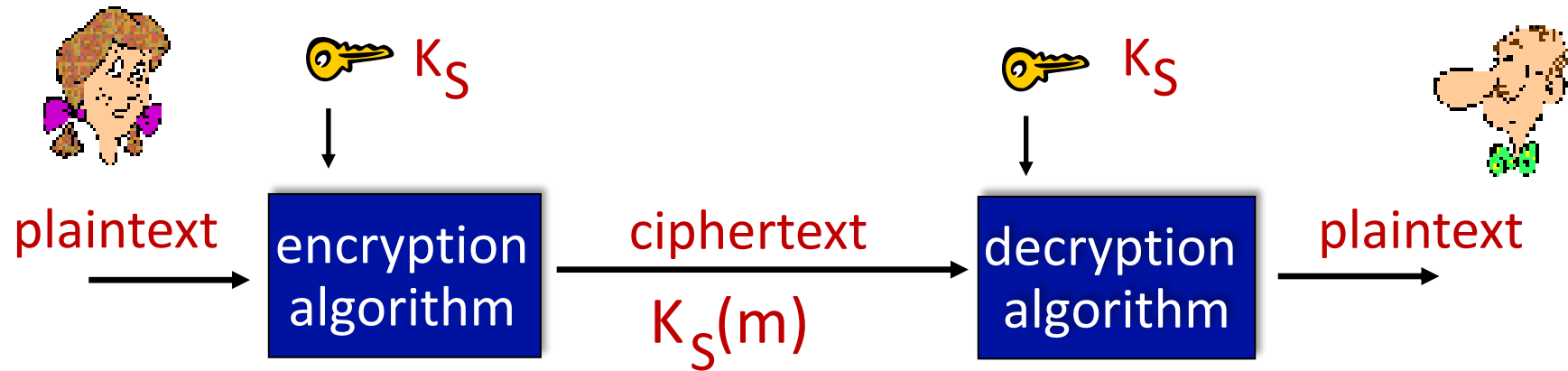


m : plaintext message

$K_A(m)$: ciphertext, encrypted with key K_A

$m = K_B(K_A(m))$

Symmetric key cryptography



symmetric key crypto: Bob and Alice share same (symmetric) key: K

- e.g., key is knowing substitution pattern in mono alphabetic substitution cipher

Q: how do Bob and Alice agree on key value?

Public Key Cryptography

symmetric key crypto:

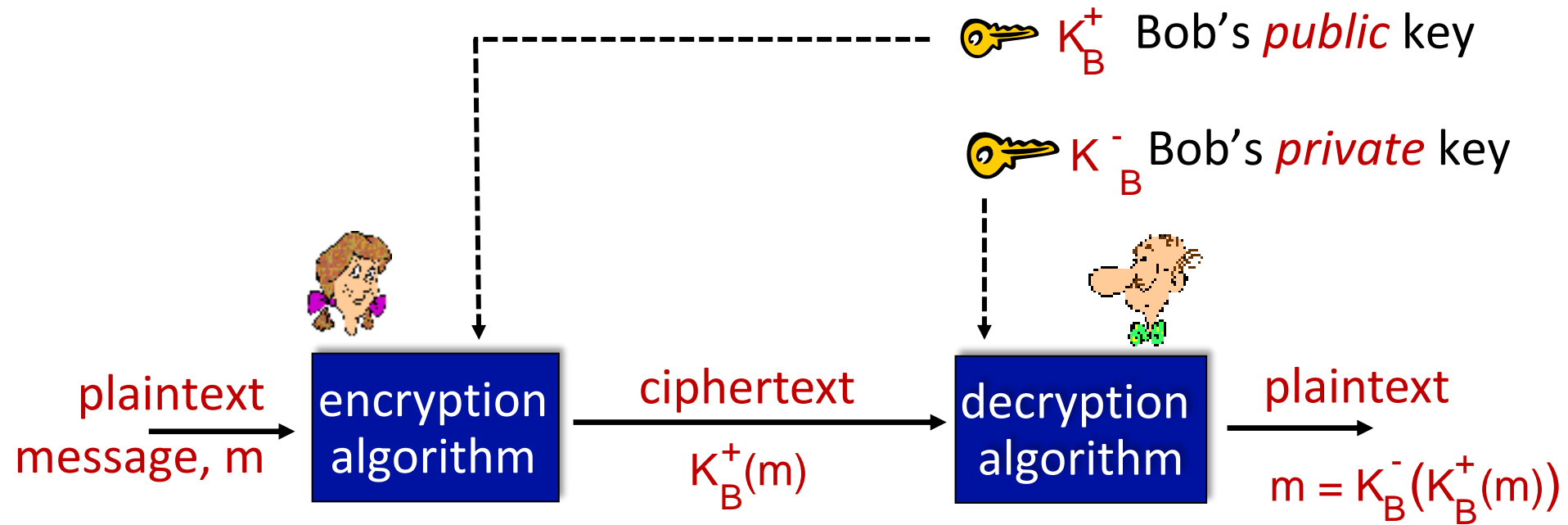
- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never “met”)?
- Message integrity, authentication?

public key crypto

- *radically* different approach [Diffie-Hellman76, RSA78]
- sender, receiver do *not* share secret key
- *public* encryption key known to *all*
- *private* decryption key known only to receiver



Public Key Cryptography



Public key cryptography revolutionized 2000-year-old (previously only symmetric key) cryptography!

- similar ideas emerged at roughly same time, independently in US and UK (classified)

Public key encryption algorithms

requirements:

① need $K_B^+(\cdot)$ and $K_B^-(\cdot)$ such that

$$K_B^-(K_B^+(m)) = m$$

② given public key K_B^+ , it should be impossible to compute private key K_B^-

RSA: Rivest, Shamir, Adelson algorithm

RSA: Creating public/private key pair

1. choose two large prime numbers p, q . (e.g., 1024 bits each)
2. compute $n = pq$, $\phi(n) = z = (p-1)(q-1)$
3. choose e (with $e < z$) that has no common factors with z (e, z are “relatively prime”). The number e is usually 65537 (0x010001).
4. choose d such that $ed-1$ is exactly divisible by z . (in other words: $ed \bmod z = 1$).
5. *public* key is (n, e) . *private* key is (n, d) .

$\underbrace{(n, e)}_{K_B^+}$

$\underbrace{(n, d)}_{K_B^-}$

RSA: encryption, decryption

0. given (n, e) and (n, d) as computed above
1. to encrypt message $m (< n)$, compute
$$c = m^e \bmod n$$
2. to decrypt received bit pattern, c , compute
$$m = c^d \bmod n$$

$$m = \underbrace{(m^e \bmod n)}_c^d \bmod n$$

RSA: another important property

The following property will be *very* useful later:

$$\underbrace{K_B^-(K_B^+(m))}_{\text{use public key first, followed by private key}} = m = \underbrace{K_B^+(K_B^-(m))}_{\text{use private key first, followed by public key}}$$

use public key
first, followed
by private key

use private key
first, followed
by public key

result is the same!

Homomorphic Property

- In mathematics and cryptography, a homomorphism is a function that preserves certain algebraic operations.
 - RSA exhibits a homomorphic property with respect to multiplication.
 - If you encrypt two plaintexts and then multiply their ciphertexts, the result is equivalent to encrypting the product of the plaintexts.
- $m_3 = m_1 \cdot m_2$
- $c_3 = m_3^e \bmod n = (m_1 \cdot m_2)^e \bmod n = m_1^e \cdot m_2^e \bmod n$
- $= (m_1^e \bmod n \cdot m_2^e \bmod n) \bmod n = (c_1 \cdot c_2) \bmod n$
- $c_3 = c_1 \cdot c_2 \bmod n$

Chapter 8 outline

- What is network security?
- Principles of cryptography
- **Authentication, message integrity**
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec



Other than Confidentiality

■ Authentication

- Definition: The process of verifying the identity of a user, device, or system.
 - Ensures that the entity accessing the system is who they claim to be.
- Methods: Passwords, biometrics, digital signatures, MACs, etc.

■ Data Integrity

- Definition: The assurance that data remains unaltered during transmission or storage.
- Methods: MACs, digital signatures.

■ Non-repudiation

- Definition: The inability of a user to deny the authenticity or origin of a communication or action.
- Methods: Digital signatures.

Where Does This Fit?

	Secret Key Setting	Public Key Setting
Secrecy / Confidentiality	Stream cipher Block cipher + encryption modes	Public key encryption: RSA, El Gamal, etc.
Authenticity / Integrity	MAC	Digital Signatures

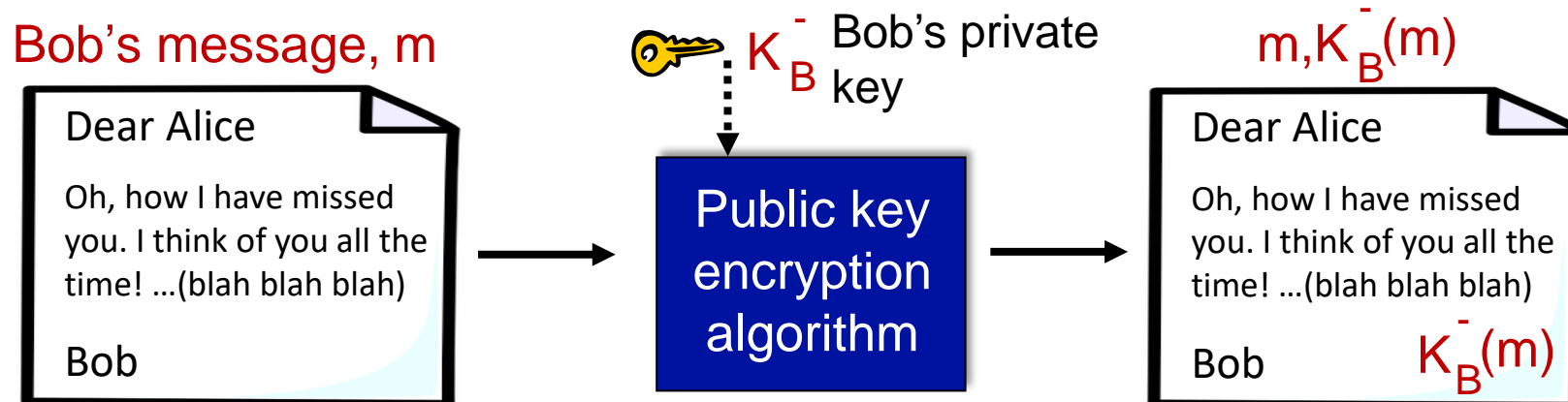
Digital Signatures: The Problem

- Consider the real-life example where a person pays by credit card and signs a bill; the seller verifies that the signature on the bill is the same with the signature on the card
- Contracts, they are valid if they are signed.
- Can we have a similar service in the electronic world?

Digital signatures

Cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document: he is document owner/creator.
- *verifiable, nonforgeable*: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document
- **simple digital signature for message m :**
 - Bob signs m by encrypting with his private key K_B , creating “signed” message, $K_B^-(m)$



Digital signatures

- suppose Alice receives msg m , with signature: $m, K_B^-(m)$
- Alice verifies m signed by Bob by applying Bob's public key K_B^+ to $K_B^-(m)$ then checks $K_B^+(K_B^-(m)) = m$.
- If $K_B^+(K_B^-(m)) = m$, whoever signed m must have used Bob's private key

Alice thus verifies that:

- Bob signed m
- no one else signed m
- Bob signed m and not m'

non-repudiation:

- ✓ Alice can take m , and signature $K_B^-(m)$ to court and prove that Bob signed m

Security properties of digital signature

■ Message authentication

- When the verifier validates the digital signature using public key of a sender, he is assured that **signature has been created only by sender who possess the corresponding secret private key** and no one else.

■ Data Integrity

- In case **an attacker has access to the data and modifies it, the digital signature verification at receiver end fails**. The modified data and the output provided by the verification algorithm will not match. Hence, receiver can safely deny the message assuming that data integrity has been breached.

■ Non-repudiation

- Since it is assumed that **only the signer has the knowledge of the signature key**, he can only create unique signature on a given data. Thus the receiver can present data and the digital signature to a third party as evidence if any dispute arises in the future.

Attack Models for Digital Signatures

■ Key-only attack

- Adversary knows only the verification function, including **victim's public key** (which is supposed to be public).

■ Known message attack

- Adversary knows **a list of messages previously signed** by victim.

■ Chosen message attack

- Adversary can **choose what messages wants victim to sign**, and he knows both the messages and the corresponding signatures.

Adversarial Goals

■ Total break

- adversary is able **to find the secret (victim's private key)** for signing, so he can forge then any signature on any message.

■ Selective forgery

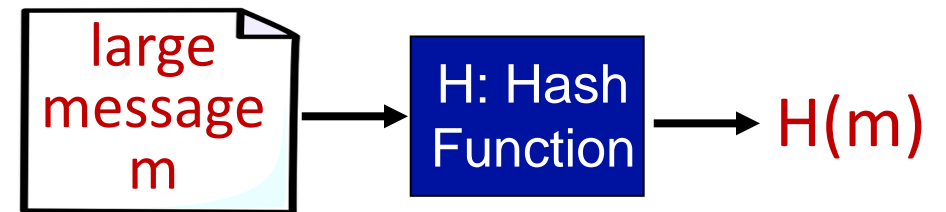
- adversary is able to **create valid signatures on a message chosen** by someone else, with a significant probability.

■ Existential forgery

- **adversary can create a pair (message, signature)**, s.t. the signature of the message is valid.
 - Inverse public key process
 - Homomorphic property

Message digests

- Computationally expensive to public-key-encrypt long messages
 - fixed-length, easy- to-compute digital “fingerprint”
 - apply hash function H to m , get fixed size message digest, $H(m)$
- Existential forgery
 - extra layer of security



Hash function properties:


- produces fixed-size msg digest (fingerprint)
- given message digest x , computationally infeasible to find m such that $x = H(m)$

Internet checksum: poor crypto hash function

Internet checksum has some properties of hash function

- produces fixed length digest (16-bit sum) of message

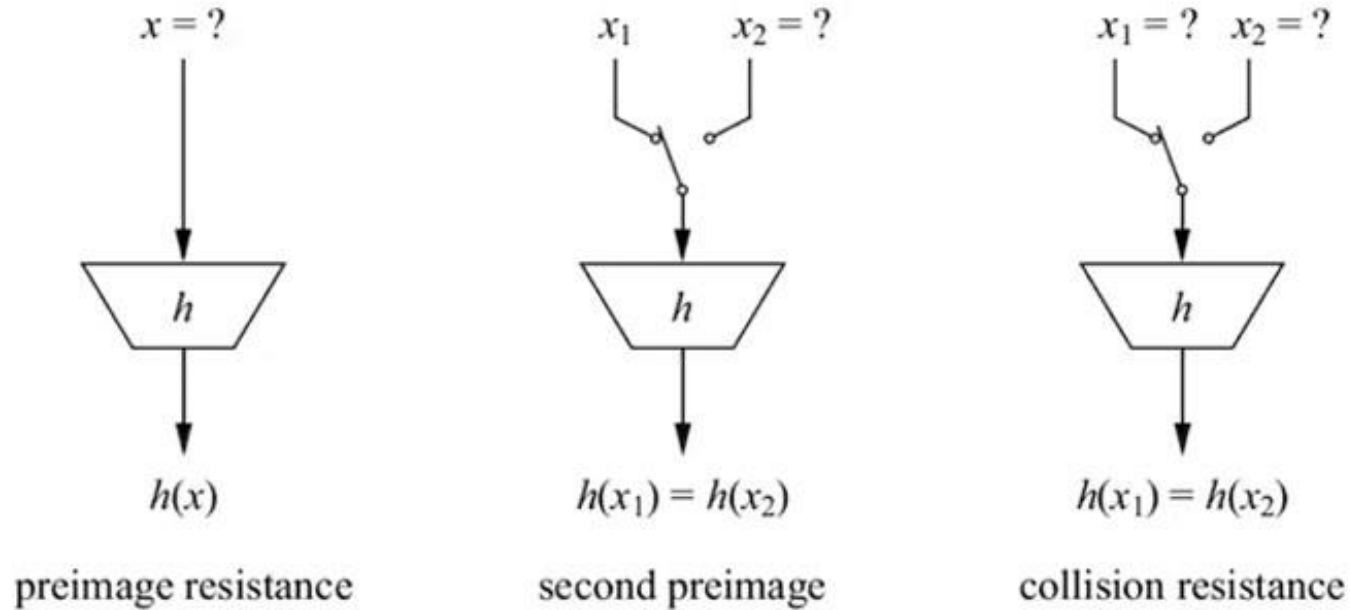
but given message with given hash value, it is easy to find another message with same hash value:

<u>message</u>	<u>ASCII format</u>		<u>message</u>	<u>ASCII format</u>
I O U 1	49 4F 55 31		I O U <u>9</u>	49 4F 55 <u>39</u>
0 0 . 9	30 30 2E 39		0 0 . <u>1</u>	30 30 2E <u>31</u>
9 B O B	39 42 D2 42		9 B O B	39 42 D2 42
<hr/>			<hr/>	
B2 C1 D2 AC		 <i>different messages</i> <i>but identical checksums!</i>	B2 C1 D2 AC	

Secure Hash Function

- A secure hash function is a mathematical algorithm that takes an input (or 'message') and returns a **fixed-size string of characters**
 - It is designed to be a **one-way function**, meaning it's computationally infeasible to reverse the process (i.e., find the original input from the hash value)
- **Characteristics of Secure Hash Functions**
 1. **Pre-image Resistance**: It should be extremely difficult to find an input that corresponds to a given hash value.
 2. **Collision Resistance**: It should be computationally infeasible to find two different inputs that produce the same hash value.
 3. **Avalanche Effect**: A small change in the input should result in a significantly different hash value.
 4. **Second Pre-image Resistance**: Given a hash value, it should be computationally infeasible to find a different input that produces the same hash value.

Secure Hash Function

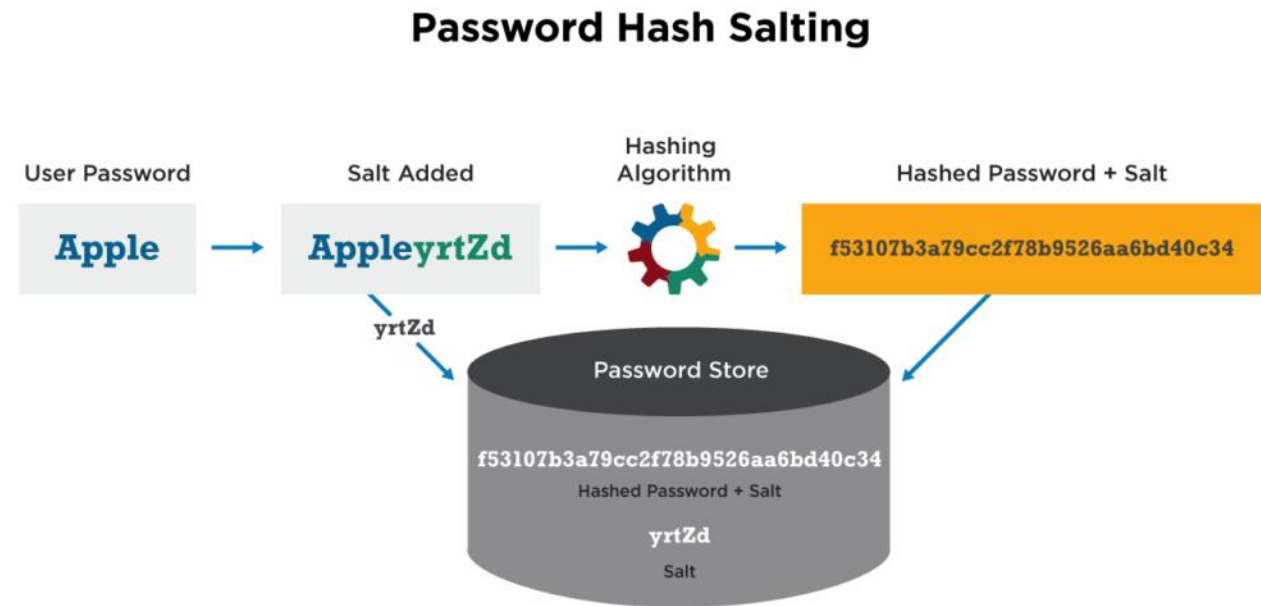


Avalanche Effect

Ivan	EBEC404B6897056F95C343D7E7D2A12E081ADC36413163A03CE3248E9D312C97
ivan	CD0B9452FC376FC4C35A60087B366F70D883FC901524DAF1F122FBD319384F6A

Protecting Passwords Using Hash Functions

- Storing plaintext passwords is insecure; a breach can expose sensitive user information.
- Hashing passwords provides an extra layer of security by transforming them into irreversible, fixed-size values.
 - Add a random value called a "salt" to the password before hashing.
 - Salts make it difficult for attackers to use precomputed hash table.



<https://cyberhoot.com/cybrary/password-salting/>

Commitment Scheme Using Hash Functions

- A commitment scheme allows one party (the "committer") to commit to a value, keeping it hidden from others, and later reveal the committed value.

- **Components of a Commitment Scheme**
 - 1. Commitment Phase:**
 1. The committer selects a value "x" and a random value "r."
 2. Compute a commitment C by hashing both "x" and "r": $C = \text{Hash}(x \parallel r)$.
 - 2. Reveal Phase:**
 1. At a later time, the committer reveals both "x" and "r."
 2. Others can verify the commitment by hashing "x" and "r" and comparing it to the original commitment.

Commitment Scheme

Commitments {*commit*, *open*, *verify*}

A prover \mathcal{P} hides a secret in the *commit* phase
and opens it to a verifier \mathcal{V} in the *open* phase.

*Commit
phase*

\mathcal{P} computes and sends *com* to \mathcal{V} :
 $r = \text{random}()$
 $\text{com} = \text{commit}(\text{secret}, r)$

Hiding

\mathcal{V} cannot find clues of (secret, r)
from *com* at the *commit* phase.

After some confirmations...

*Open
phase*

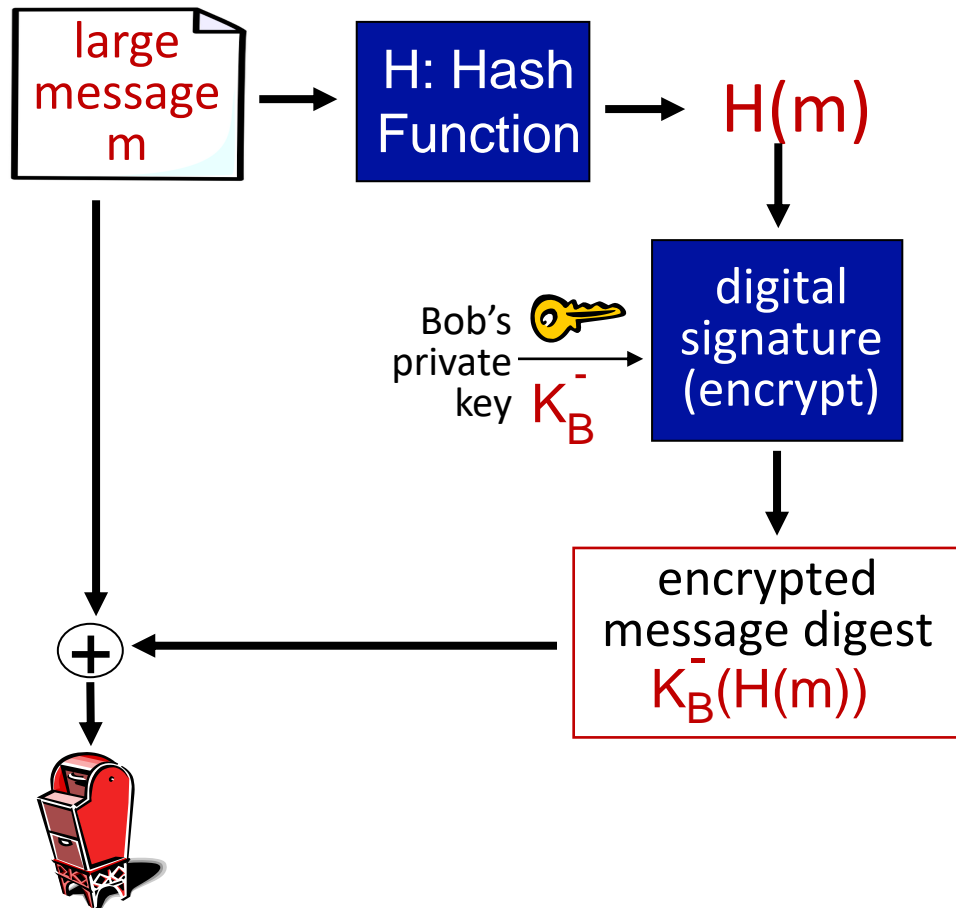
\mathcal{P} *open* *secret* and *r* to \mathcal{V} .
 \mathcal{V} *verify*(*com*, *secret*, *r*) = *T* / *F*

Binding

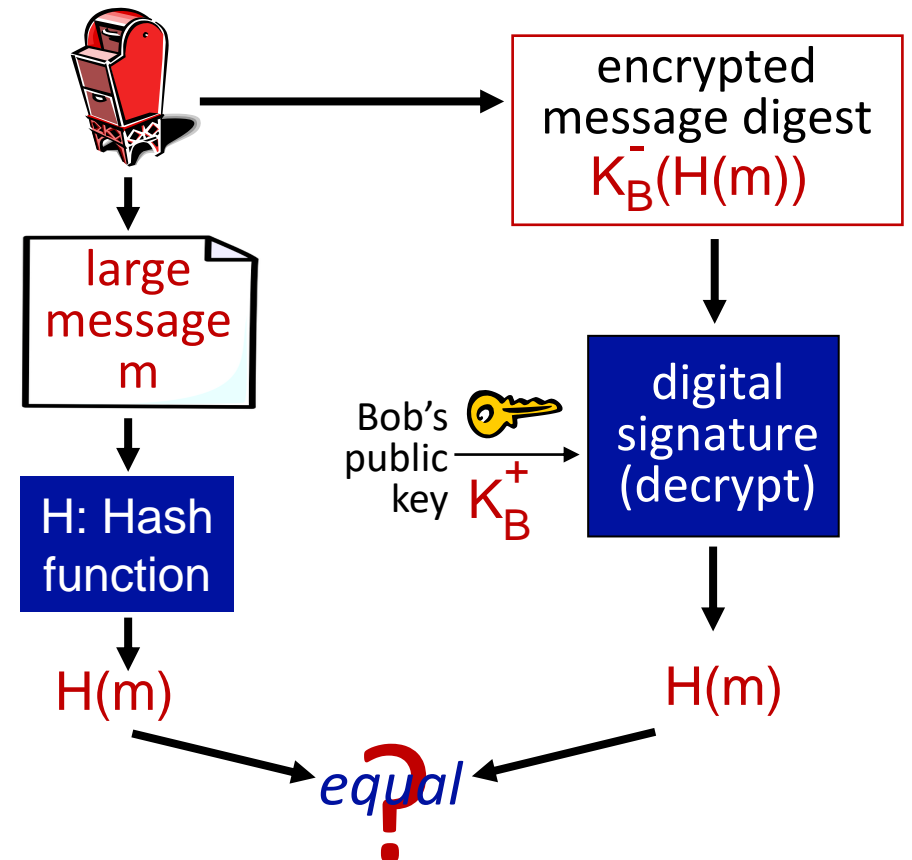
\mathcal{P} cannot open $(\text{secret}', r') \neq (\text{secret}, r)$ such that
 $T = \text{verify}(\text{com}, \text{secret}', r')$

Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:



Types of Hash Functions

- There are two general types of hash functions
 - Dedicated hash functions
 - These are algorithms that are specifically designed to serve as hash functions.
 - MD4, MD5, and SHA family
 - Block cipher-based hash functions
 - It is also possible to use block ciphers such as AES to construct hash functions.
 - Davies–Meyer

Hash function algorithms

- **MD5 hash function widely used (RFC 1321)**
 - computes 128-bit message digest in 4-step process.
 - arbitrary 128-bit string x , appears difficult to construct msg m whose MD5 hash is equal to x
- **SHA-1 is also used**
 - US standard [NIST, FIPS PUB 180-1]
 - 160-bit message digest
- **SHA2 (SHA-224, SHA-256, SHA-384, SHA-512)**
 - outputs 224, 256, 384, and 512 bits, respectively
 - No real security concerns yet

Merkle–Damgård Construction

- The hash value of the input message is then defined as the output of the last iteration of the compression function
- Generally speaking, Let h be a fixed-length hash function for inputs of length $2n$ and with output length n . Construct has function H as follows, then If h is collision resistant, then so is H .

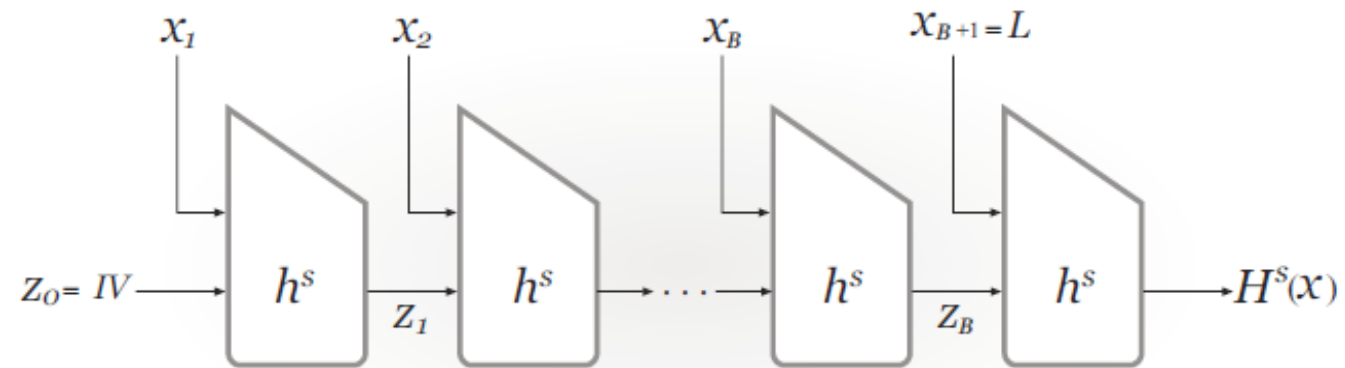


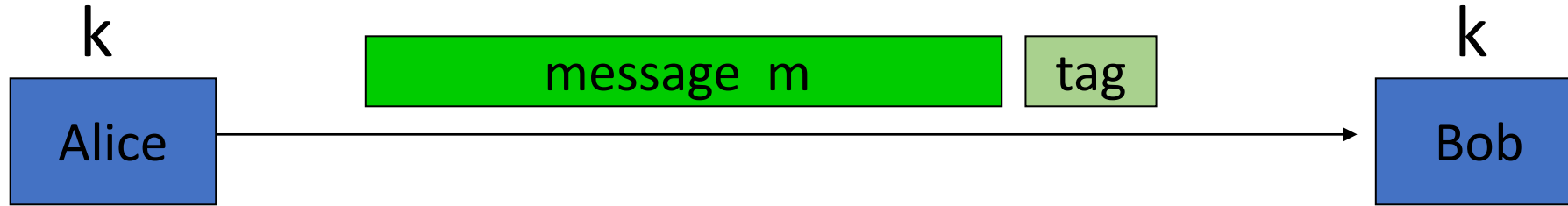
FIGURE 5.1: The Merkle-Damgård transform.

MAC: Message Authentication Code

- Similar to digital signatures, MACs append an authentication tag to a message.
 - The crucial difference between MACs and digital signatures is that MACs use a symmetric key k for both generating the authentication tag and verifying it.
 - A MAC is a function of the symmetric key k and the message x .

$$tag = MAC_k(x)$$

Message Authentication Codes (MACs)



Generate tag:

$$\text{tag} \leftarrow S(k, m)$$

Verify tag:

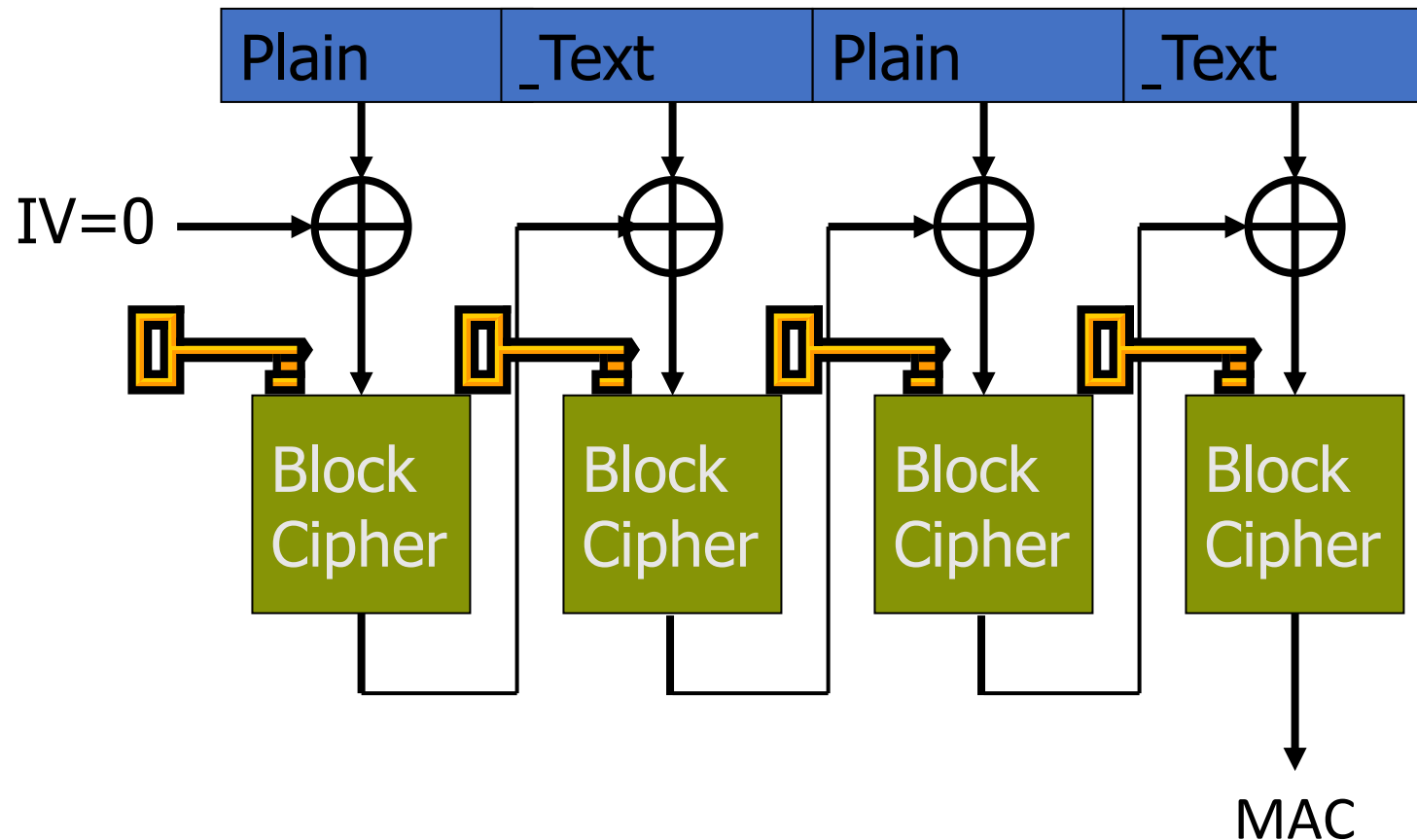
$$V(k, m, \text{tag}) \stackrel{?}{=} \text{'yes'}$$

Def: **MAC** $I = (S, V)$ defined over (K, M, T) is a pair of algs:

- $S(k, m)$ outputs t in T
- $V(k, m, t)$ outputs 'yes' or 'no'

Basic CBC-MAC

- CBC block cipher, discarding all but last output block
 - It has the same problems as the symmetric key encryption



MACs from Hash Functions: HMAC

- The basic idea behind all hash-based message authentication codes is that the key is hashed together with the message.

$$m = MAC_k(x) = h(k||x)$$

is called secret prefix MAC, and the second one

$$m = MAC_k(x) = h(x||k)$$

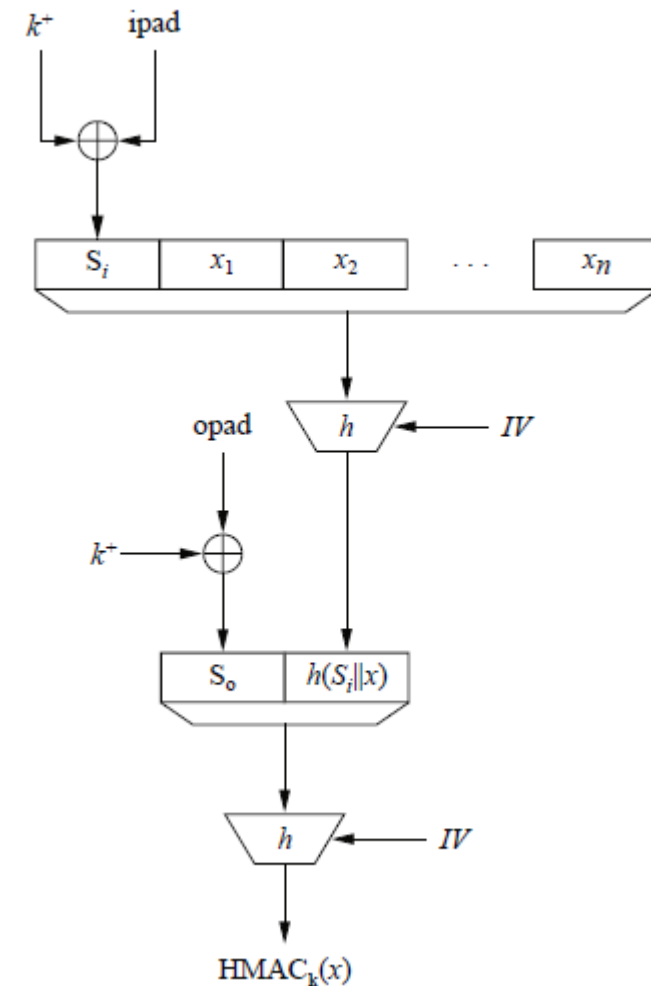
is known as secret suffix MAC.

- Due to the iterative nature of Hash functions, both prefix and suffix MACs have Vulnerabilities.

HMAC

- A hash-based message authentication code which does not show the security weakness of prefix and suffix MACs construction
 - The scheme consists of an inner and outer hash.

$$HMAC_k(x) = h[(k^+ \oplus opad) || h[(k^+ \oplus ipad) || x]]$$



MACs vs. Digital signatures

■ Key Management

- Digital Signatures: Involve public and private key pairs.
- MACs: Require a shared secret key between sender and receiver.

■ Verification

- Digital Signatures: Verifiable by anyone using the sender's public key.
- MACs: Verification requires possession of the shared secret key.

■ Use Case Focus

- Digital Signatures: Focused on authentication, non-repudiation, and data integrity.
- MACs: Primarily used for data integrity and authentication.

- MACs have **less computational cost** and do not need **key certification**

References

- Kurose, James F., and Keith W. Ross. "Computer networking: A top-down approach edition." Addison Wesley (2007), chapter 8.
- Paar, Christof, and Jan Pelzl. *Understanding cryptography: a textbook for students and practitioners*. Springer Science & Business Media, 2009.
- ChatGPT, OpenAI.