





"Clever Switches" Team 4

Al HERO 2 Challenge: Use Case Energy

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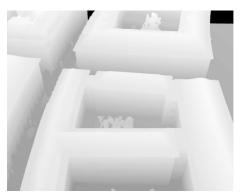
AI4Accelerators Team @Institute for Beam Physics and Technology (KIT-IBPT)



Understanding the data & goal

RGB

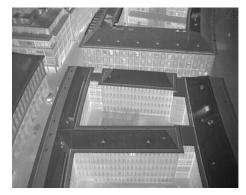
Depth



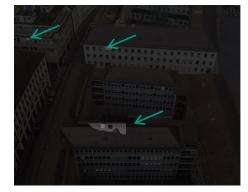
Boxes



Thermal



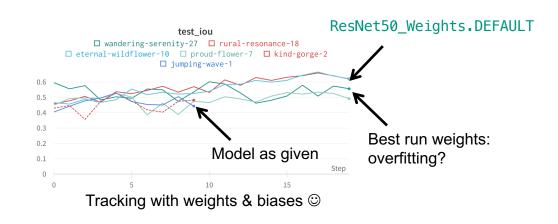
Masks



Jaccard = $\frac{\text{intersection}(A, B)}{\text{union}(A, B)}$ $\frac{3}{\text{Union}(A, B)}$ Intersection-over-Union or IoU

Day 1 strategies

- Used preloaded weights for backbone ResNet50_Weights.DEFAULT
- We added mixed precision (autocast)
 - no real impact (backbone loaded, not training from scratch)
- Normalized the input data to what the model expects
 - it was not being passed
- Using only 1 GPU
- Loading weights of best run
 - probably overfitting
 - didn't load optimizer checkpoint

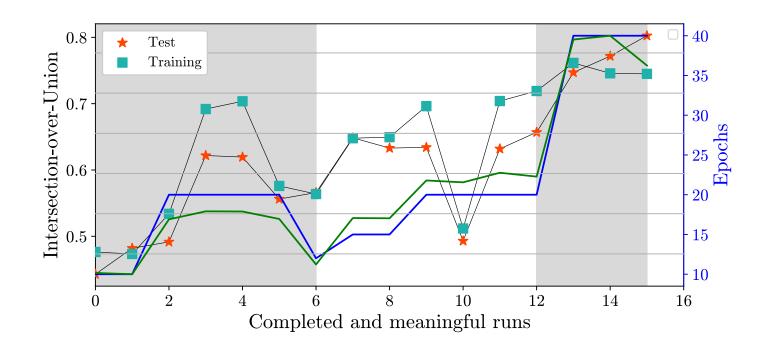


Day 2 strategies

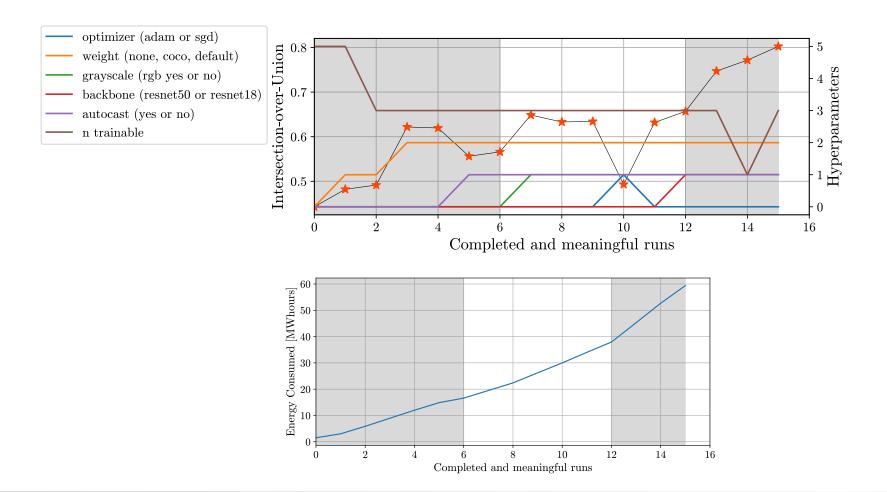
- Parallelized code to run in 4 GPUs with DistributedDataParallel, DistributedSampler
 - increased GPU utilization but more time per epoch
 - quite difficult to implement
- Changed backbone to resnet18
 - lighter model → faster inference + faster training
- Changed 3 RGB channels for 1 channel in grayscale
 - backbone weights pre-trained expects 3 channels not 5
 - no need to re-train first conv layer
- Realizing we can only use models that return masks
 - we wanted to use semantic segmentation method, no time to adapt
 - stick with original model, tune hyperparameters

Day 3 strategies

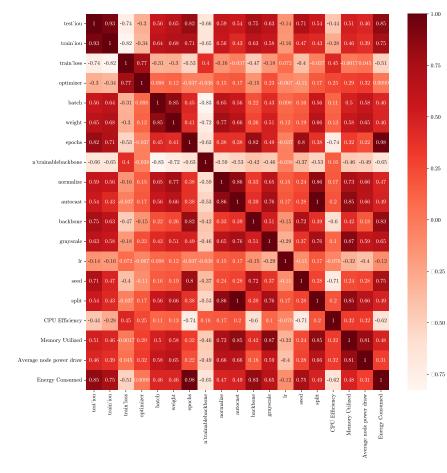
- Reduce number of trainable backbone layers
 - faster training (?)
- Increase number of epochs for training
 - better accuracy
- Increase number of batches for prediction
 - faster inference







Trying some feature correlation...



We had a lot of fun ©

