✅ Congratulations! You passed!

Grade received 100%

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1. How does a developer choose stories from the sprint backlog?   **1 / 1 point**

   ○ You take a story based on your preference.

   ⦿ You take the next highest priority story.

   ○ You take one or two stories.

   ○ You take stories until you are blocked.

   ✓ **Correct**
   Correct. You work on the story that is most important to the customer.

2. How does the daily stand-up serve the team?   **1 / 1 point**

   ○ The scrum master can find out the team's plans for the week.

   ○ The team members can find solutions to blocks.

   ○ The product owner can find out what team members are working on.

   ⦿ The team members can find out who is working on what.

   ✓ **Correct**
   Correct. The meeting allows team members to know what the other team members are working on.

3. What does each team member discuss in the stand-up?   **1 / 1 point**

   ○ What stories are still in my backlog and when can I start them?

○ What is my plan to resolve my blocks and impediments?

○ What is our current status against our sprint goal?

◉ What did I work on yesterday, what am I working on today, and are there any blocks?

✓ **Correct**
Correct. The development team members talk about what they are working on and describe any blocks they may have so the scrum master can resolve them.

4. You measure story points completed vs. story points remaining for a sprint using a _____ chart.   **1 / 1 point**

○ Timeboxing

◉ Burndown

○ Kanban

○ Workflow

✓ **Correct**
Correct. A burndown chart is a measure toward a milestone or sprint goal using story points. Over time the remaining story points should go down.

5. What is a sprint review?   **1 / 1 point**

○ A development team peer-to-peer meeting

○ A status meeting

○ A problem review meeting

◉ A live demonstration meeting

✓ **Correct**
Correct. It is a live demonstration, sometimes called a playback meeting. Feedback may come from the customer, product manager, or stakeholder.

6. Are customers invited to the sprint review?   **1 / 1 point**

○ Yes. The product owner and scrum master meet with the customer.

○ No. Only the development team and the scrum master participate.

○ No. Only the development team, the scrum master, and the product owner participate.

◉ Yes. The development team, product owner, scrum master, stakeholders, and customers are invited to participate.

⊘ **Correct**
Correct. Everyone involved with the project is invited. This is a chance for the team to demonstrate what they have built.

7. Select the correct statement regarding the sprint retrospective.   **1 / 1 point**

○ It is an opportunity for the product owner to give the team feedback.

◉ It is an opportunity for team members to reflect on the sprint and speak freely about it.

○ It is an opportunity for the scrum master to evaluate the team.

○ It is an opportunity for the team to reflect on the scope of the project.

⊘ **Correct**
Correct. They reflect on the sprint and focus on the process and how it might be improved.

8. Which of the following is a key question to ask during the sprint retrospective?   **1 / 1 point**

○ What is our team's story point average?

○ How can we maintain our velocity going forward?

◉ What should we change going forward?

○ Do we have healthy team members?

⊘ **Correct**
Correct. The three questions are What went well? What did not go well?

What should we change?

9. Which of these metrics measure how long it takes from idea to production?   **1 / 1 point**

    ◯ Release frequency

    ◯ Mean time to recover from change

    ◯ Change failure rate

    ⦿ Mean lead time

    ⊘ **Correct**
       Correct. Mean lead time measures the time from when a customer
       asks for a new feature until it is released to production.

10. Select the statement that describes an end of sprint activity.   **1 / 1 point**

    ◯ Give developers credit for finished stories, but not for unfinished stories.

    ⦿ Move stories from the done column to the closed column.

    ◯ Adjust your current milestone and your velocity charts.

    ◯ Move unfinished stories to the next sprint.

    ⊘ **Correct**
       Correct. Anything the product owner accepted is moved from done to
       closed.