

## Your grade: 100%

Your latest: **100%** • Your highest: **100%**

To pass you need at least 70%. We keep your highest score.

**Next item** →

- 1.** A Scrum Master is helping implement an adaptive methodology that features Work in Progress limitations to ensure work is evenly distributed and capacity is not exceeded. What is the name of this methodology? **1 / 1 point**

- ☒ Kanban
- ☐ Extreme Programming (XP):
- ☐ Lean Software Development
- ☐ Crystal

☒ **Correct**

Correct! Kanban places requirements on a Kanban board, moving them from development to completion. Kanban features Work in Progress limitations.

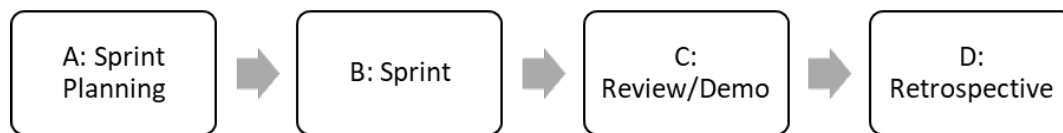
- 2.** Which of the following adaptive methodologies is most widely used by Agile practitioners? **1 / 1 point**

- ☐ Kanban
- ☐ SAFe
- ☐ Extreme Programming (XP)
- ☒ Scrum

☒ **Correct**

Correct! In the latest “State of Agile” report, 81% of all Agile practitioners use Scrum.

- 3.** **1 / 1 point**



Use the Illustration above to respond to questions 3-6. Select the correct process step.

The team is implementing User Stories. A Daily Scrum Meeting is facilitated each day to determine deliverable status.

- ☒ Sprint
- ☐ Retrospective
- ☐ Sprint Planning
- ☐ Review/Demo

✓ **Correct**

Correct! In this step, the team implements the User Stories. A Daily Scrum Meeting is facilitated each day to determine deliverable status.

4. The Scrum Master facilitates a team meeting to determine the effectiveness of the Sprint and determine one significant change to improve performance in the next Sprint.

1 / 1 point

- ☒ Retrospective
- ☐ Sprint
- ☐ Sprint Planning
- ☐ Review/Demo

✓ **Correct**

Correct! In this step, the Scrum Master facilitates a team meeting to determine the effectiveness of the Sprint and determine one significant change to improve performance in the next Sprint.

5. The development team selects User Stories from the Product Backlog they will

1 / 1 point

implement during the Sprint.

- ☐ Retrospective
- ☒ Sprint Planning
- ☐ Sprint
- ☐ Review/Demo

✓ **Correct**

Correct! In Sprint Planning, the team selects User Stories from the Product Backlog they will implement during the Sprint.

6. The Scrum Master prepares the Product Owner to present functionality to the customers.

1 / 1 point

- ☐ Sprint Planning
- ☐ Sprint
- ☐ Retrospective
- ☒ Review/Demo

✓ **Correct**

Correct! In this step, the Scrum Master prepares the Product Owner to present functionality to the customers.

7. A Scrum Master is working with the team to determine how much work the team can accomplish during the current Sprint. What term best describes this measure?

1 / 1 point

- ☒ Velocity
- ☐ Capacity
- ☐ Potential
- ☐ Volume

✓ **Correct**

Correct! Velocity is defined as a measure of how much work a team can accomplish in a Sprint.

8. Scrum makes decisions based on observation and experimentation rather than detailed upfront planning. Empirical Process Control is a concept that must be understood and embraced by a Scrum Master that relies on the three main ideas. Select **two** of the ideas that support this concept. **1 / 1 point**

- ☐ Audits
- ☐ Retrospectives
- ☒ Transparency

✓ **Correct**

Correct! The three main ideas of Empirical Process control include transparency, inspection, and adaptation.

- ☒ Adaptation

✓ **Correct**

Correct! The three main ideas of Empirical Process control include transparency, inspection, and adaptation.

9. The Product Backlog is being reviewed and updated to ensure all User Stories are ready for the next Sprint. Which role is responsible for this action, and what is this formal process called? **1 / 1 point**

- ☐ Scrum Master/Amendment
- ☒ Product Owner/Refinement
- ☐ Scrum Master/Refinement
- ☐ Product Owner/Amendment

✓ **Correct**

Correct! The Product Owner is responsible for updating or grooming the Product Backlog. This process is referred to as refinement.

10. The Scrum Master must facilitate several key events in the Scrum process. Key events include Sprint Planning, the Daily Scrum Meeting, Reviews, and Retrospectives. What is a common term used in Scrum to refer to these events? **1 / 1 point**

- ☒ Ceremonies

☐ Celebrations

☐ Protocols

☐ Functions

☒ **Correct**

Correct! Sprint Planning, the Daily Scrum Meeting, Sprint Reviews, and Retrospectives are called ceremonies in Scrum.