To pass 70% or

1/1 point

higher

Grade

received 100%

## Congratulations! You passed!

**Latest Submission** 

**Grade** 100%

	Go to next item	Retake the assignment in <b>7h 56m</b>	
1.	Which of the following bes	st describes software architecture?	1 / 1 point
	O It captures implemen	tation details.	
	The choice of technol	ogy stack drives the software architecture.	
	It represents the earli	est design decisions.	
	O It describes how the a	application should be coded.	
	<ul><li>✓ Correct</li><li>Correct! Software and decisions in develop</li></ul>	rchitecture choices represent the earliest design oment.	
2.	Which of the following are architecture?	e artifacts that result from designing the software	1/1 point
	Software requiremen	ts specification (SRS)	
	Administrator user gu	ide	
	Test cases		
	UML diagrams		
	Correct  Correct! UML diagra  architecture.	ms are often produced when designing software	•

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**3.** Components in a well-structured design should be \_\_\_\_\_\_.

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Correct. In a peer-to-peer architecture, each node is both client and

(√) Correct

server whereas a two-tier architectural pattern involves clients communicating with servers on separate machines.

	they are actively coding the application?	1/1 point
	Production	
	<ul><li>Development</li></ul>	
	○ Staging	
	○ QA	
	Correct  Correct! The development environment is intended for developers to use while they are actively coding the application.	
10.	• Which of the following is a security device that monitors traffic between an internal and an external network?	1/1 point
10.		1/1 point
10.	internal and an external network?	1/1 point
10.	internal and an external network?  Web server	1 / 1 point
10.	internal and an external network?  Web server  Load balancer	1/1 point

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