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Aim: Write a program for implementing the error detection technique while data transfer in unreliable network code using CRC (16-bits) Technique.

Aim:

Write a program for implementing the error detection technique while data transfer in unreliable network code using CRC (16-bits) Technique.

Objectives:

- To detect error while transmitting packets from source to destination.
- To encode messages by adding a fixed-length check value, for the purpose of error detection in communication networks.
- To compute checksum when the data is transmitted or stored.

Theory:

- CRC or Cyclic Redundancy Check is a method of detecting accidental changes/errors in communication channel. It is one of the most powerful error detection technique based on the principle of binary division. In this, a sequence of bits append to the data unit is known as the CRC.
- A cyclic redundancy check (CRC) is an error-detecting code commonly used in digital networks and storage devices to detect accidental changes to raw data.
- Blocks of data entering these systems get a short check value attached, based on the remainder of a polynomial division of their contents.
- CRC are so called because the check (data verification) value is a redundancy (it expands the message without adding information) and the algorithm is based on cyclic codes.
- CRC are popular because they are simple to implement in binary hardware, easy to analyze mathematically, and particularly good at detecting common errors caused by noise in transmission channels.
- Because the check value has a fixed length, the function that generates it is occasionally used as a hash function.

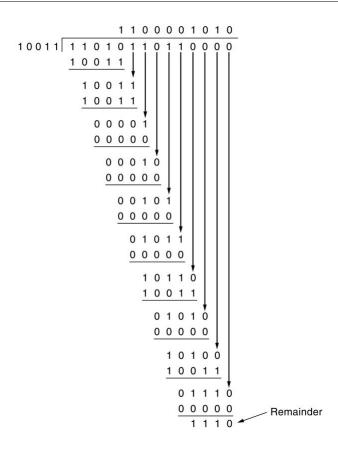
Methodology:

There are two important steps of CRC technique:

1. CRC generator: It is the process of calculating the CRC bits at sender side using a generating function such that the data unit and generating function are operated using bit-wise XOR operation where generating function is of n+1 bits and CRC is of n bits. The data bits to be operated are appended with the n 0's which together referred as data unit to be transmitted to receiver end.

2.CRC checker: It is the process of calculating the CRC bits at receiver side to check whether they are equivalent to 0 or not. It also uses the same bit-wise XOR operation on data unit received from sender side and generating function. If all the CRC bits are 0 then data unit is accepted otherwise it is discarded.

Example:



Algorithm for CRC:

- 1. Input the number of data unit bits (number of data bits + number of CRC bits) received from the sender.
- 2. Enter generating function bits, its value and data unit bits value.
- 3. Store generating function bits and data unit (data bits + CRC bits) received from sender in different arrays.
- 4. Repeat step-5 until each bit of data unit is processed.
- 5. Check data unit received from sender:

$$if(1st bit==0)$$

XOR the data unit with 0 and store the result in same array of data unit.

else

XOR the data unit with generating function and store the result in same array of data unit.

- 6. Display CRC bits, perform adder operation on them and store the result in an integer variable.
- 7. Check the value of integer variable (var)-

if
$$(var == 0)$$

Data unit is correct and accepted after discarding the CRC bits.

else

Data unit received is corrupted and discarded.

Results:

```
✓ /^ .≅
At Sender's End
                                                   input
Enter the number of message bits : 16
Enter the number of generator bits : 4
Enter the message : 1 0 1 0 1 1 1 0 1 0 0 0 1 1 0 1
Enter the generator : 1 1 0 1
CRC : 0 1 0
At Receiver's End
No error in received Message.
Received Message : 1 0 1 0 1 1 1 0 1 0 0 0 1 1 0 1
At Sender's End
Enter the number of message bits : 16
                                                   input
Enter the number of generator bits : 4
Enter the message : 1 0 1 0 0 0 0 1 1 1 1 1 0 1 1 0
Enter the generator : 1 0 0 1
CRC : 1 0 0
Transmitted Message : 1 0 1 0 0 0 0 1 1 1 1 1 0 1 1 0 1 0 0
At Receiver's End
```

Conclusion:

Here we can conclude that 16-bit CRC can be used to detect transmitting errors and also used in polynomial division.

Error detected in received message.