

Chapter 1.02

Number System And Boolean Algebra.

⇒ Number System :-

* Comp can understand the positioning N.system where there are only a few symbols → Digits.

These symbols represent different values depending on the position they occupy in the no.

* The value of each digit in a no. determined using -

- The digit
- The position of the digit in the no.
- The base of N.system.

1) Decimal N.s :- (10) (0-9)

* Each position represent a specific power of the base (10).

+ eg → 1234 4 units

$$1000 + 200 + 30 + 4.$$

$$(1 \times 1000) + (2 \times 100) + (3 \times 10) + (4 \times 1) \quad (10s)$$

$$(1 \times 10^3) + (2 \times 10^2) + (3 \times 10^1) + (4 \times 10^0)$$

2) Binary N.s :- (Base → 2) (0, 1)

eg → 10101

$$((1 \times 2^4) + (0 \times 2^3) + (1 \times 2^2) + (0 \times 2^1) + (1 \times 2^0))_{10}$$

$$= (16 + 0 + 4 + 0 + 1)_{10} = 21_{10}$$

3) Octal N.s :- (Base → 8) (0-7)

* Each digit corresponds to the power of 8.

+ eg → 1257₈

$$((1 \times 8^3) + (2 \times 8^2) + (5 \times 8^1) + (7 \times 8^0))_{10}$$

$$= (4096 + 1024 + 320 + 56 + 7)_{10}$$

$$= 5496_{10}$$

4) Hexa decimal N.s :- (Base → 16) (0-15)

* 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F.

A=10, ..., F=15.

* eg → 19FD₁₆

$$((1 \times 16^3) + (9 \times 16^2) + (F \times 16^1) + (D \times 16^0))_{10}$$

$$F=15, D=13, E=14$$

$$B + 0 + H = D$$

EDG3

$$= (65536 + 36864 + 3840 + 208 + 14)_{10}$$

$$= 106462_{10}$$

\Rightarrow Conversions:-

1) Binary to Decimal =

$$1) 10011_2 \quad (\text{right} \rightarrow \text{left})$$

$$= (1 \times 2^5) + (0 \times 2^4) + (0 \times 2^3) + (1 \times 2^2) + (1 \times 2^1) + (1 \times 2^0)$$

$$= (32 + 0 + 0 + 4 + 2 + 1)_{10}$$

$$= 39_{10}$$

$$10011_2 = 39_{10}$$

$$2) 10101_2$$

$$= (1 \times 2^4) + (0 \times 2^3) + (1 \times 2^2) + (0 \times 2^1) + (1 \times 2^0)$$

$$= (16 + 0 + 4 + 0 + 1)_{10}$$

$$10101_2 = 21_{10}$$

$$3) 10101.101_2$$

$$= (1 \times 2^4) + (0 \times 2^3) + (1 \times 2^2) + (0 \times 2^1) + (1 \times 2^0) + (1 \times 2^{-1}) + (0 \times 2^{-2}) + (1 \times 2^{-3})$$

$$= 16 + 0 + 4 + 0 + 1 + 0.5 + 0 + 0.125$$

$$= 21.625$$

$$4) 111_2 = (1 \times 2^2) + (1 \times 2^1) + (1 \times 2^0)$$

$$= 8 + 4 + 2 + 1 = 15_{10}$$

$$5) 1101_2 = (1 \times 2^3) + (1 \times 2^2) + (0 \times 2^1) + (1 \times 2^0)$$

$$= 8 + 4 + 0 + 1 = 13_{10}$$

$$6) 111_2 = (1 \times 2^2) + (1 \times 2^1) + (1 \times 2^0)$$

$$= 4 + 2 + 1 = 7_{10}$$

\rightarrow Bits (b):-

$$10010110_2$$

MSB (most significant bit) LSB (least significant bit)

\rightarrow Bytes & Nibbles :-

$$\text{Byte (B)} = 8 \text{ bits}$$

$$\text{Nibbles (N)} = 4 \text{ bits}$$

EDG3

byte

$$9 \rightarrow 10010110$$

$$\begin{matrix} \text{CF} & \text{BF} & \text{AF} & \text{AD} \\ \text{MSB} & & \text{LSB} & \end{matrix}$$

$$2^{10} = 1024 = 1 \text{ KB}$$

$$2^{20} = 1024 \times 1024 = 1 \text{ MB}$$

$$2^{30} = 1024 \times 1024 \times 1024 = 1 \text{ GB}$$

$$1) (110)_2 = (1 \times 2^3) + (1 \times 2^2) + (0 \times 2^1) + (1 \times 2^0) = 8 + 4 + 0 + 1 = (13)_{10}$$

$$2) (5217)_8 = (5 \times 8^3) + (2 \times 8^2) + (1 \times 8^1) + (7 \times 8^0) = 2560 + 128 + 8 + 7 = (2703)_{10}$$

$$3) (41)_8 = (4 \times 8^1) + (1 \times 8^0) = 32 + 1 = (33)_{10}$$

$$4) (1011.101)_2 = (1 \times 2^3) + (0 \times 2^2) + (1 \times 2^1) + (1 \times 2^0) + (1 \times 2^{-1}) + (0 \times 2^{-2}) + (1 \times 2^{-3}) = 8 + 0 + 2 + 1 + 0.5 + 0 + 0.125 = (11.625)_{10}$$

$$5) (29.34)_8 =$$

$$(2 \times 8^1) + (9 \times 8^0) + (3 \times 8^{-1}) + (4 \times 8^{-2})$$

$$= 16 + 2 + 0.375 + 0.0625 = (18.4375)_{10}$$

→ hexadecimal to decimal :-

$$1) (ACF)_{16}$$

$$A = 10 \quad C = 12 \quad F = 15$$

$$(1 \times 16^3) + (10 \times 16^2) + (12 \times 16^1) + (15 \times 16^0) = 20480 + 2560 + 192 + 15 = (23247)_{10}$$

$$2) (8121)_{16} = (8 \times 16^3) + (1 \times 16^2) + (2 \times 16^1) + (1 \times 16^0) = 12800 + 256 + 32 + 1 = (13189)_{10}$$

→ decimal to binary :-

$$1) (139)_{10}$$

$$\begin{array}{r} 2 \overline{) 139} \\ \underline{2 69} - 1 \\ 2 34 - 1 \\ \underline{2 11} - 0 \\ 2 8 - 1 \\ \underline{2 4} - 0 \\ 2 2 - 0 \\ \underline{2 0} - 0 \\ 0 \end{array}$$

$(69 + 62 + 62) \text{ seconds}$

$$(139)_{10} = (10001011)_2$$

$$2) (250)_{10}$$

$$\begin{array}{r} 2 \overline{) 250} \\ \underline{2 125} - 0 \\ 2 62 - 1 \\ \underline{2 31} - 0 \\ 2 15 - 1 \\ \underline{2 7} - 1 \\ 2 3 - 1 \\ \underline{2 1} - 1 \\ 0 \end{array}$$

$(250)_{10} = (11111010)_2$

→ Decimal to octal :-

$$1) (210)_{10}$$

$$\begin{array}{r} 8 \overline{) 210} \\ \underline{8 26} - 2 \\ 3 - 2 \end{array}$$

$$(210)_{10} = (322)_8$$

$$2) (250)_{10}$$

$$\begin{array}{r} 8 \overline{) 250} \\ \underline{8 31} - 2 \\ 3 - 87 \end{array}$$

$(250)_{10} = (372)_8$

$$(250)_{10} = (372)_8$$

→ Decimal to hexadecimal :-

$$1) (250)_{10}$$

$$\begin{array}{r} 16 \overline{) 250} \\ \underline{16 15} - 10 \rightarrow A \\ 15 - 15 \rightarrow F \end{array}$$

$(250)_{10} = (FA)_{16}$

$$2) (2479)_{10}$$

$$\begin{array}{r} 16 \overline{) 2479} \\ \underline{16 154} - 15 \rightarrow F \\ 154 - 154 \rightarrow 0 \end{array}$$

$(2479)_{10} = (F0F)_{16}$

~~$$\begin{array}{r} 16 \overline{) 859} \\ 16 \overline{) 53} \\ 3 \overline{) 11} \end{array}$$~~

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$$16 \times 0.859 = 13.744$$

$$16 \times 0.744 = 11.9$$

$$16 \times 0.904 = 14.464 \approx 14.5$$

$$16 \times 0.464 = 7.424$$

$$16 \times 0.424 = 6.784$$

(GAF. DBE 76) 16

→ Decimal to Binary

$$1) (129.4375)_{10}$$

$$\frac{10001011.0111}{2}$$

$$2 \times 0.4375 = 0.8750 - 0.12 \overline{8} = 1$$

$$2x \ 0.8750 = 1.750 - 1.125 = 0.625$$

$$2 \times 0.750 = 1.50 - 1$$

$$2 \times 0.50 = 1.0$$

$$2 \overline{) 139}$$

$$\sqrt{69-1}$$

$$\sqrt{34} - 1$$

$$2\sqrt{17} - 0$$

$$2\sqrt{8-1}$$

$$2\sqrt{4} = 0$$

$$\frac{1}{2} \sqrt{2}$$

$$\sqrt{2}$$

↓
Total
↓

1) (0.4375)

$$(0.34)_{10}$$

$$2) (19.11)_{10}$$

(23.07021)

$$8 \times 0.11 = 0.88$$

$$8 \times 0.88 = 7.04$$

$$8x \cdot 0.04 = 0.32 \quad \text{---}$$

$$8x \quad 0.32 = 0.56$$

$$4 - 84.4 = 95.0 \times 8$$

→ decimal to hexadecimal :: -

$$1) (0.4375)$$

$$= (0.7)^{14}$$

→ D - Binax

3) 22.5/10

Q.8) $(0.782)_{10}$

$$\begin{aligned} 2 \times 0.782 &= 1.564 \quad \text{---} 1 \\ 2 \times 0.564 &= 1.128 \quad \text{---} 1 \\ 2 \times 0.128 &= 0.256 \quad \text{---} 0 \\ 2 \times 0.256 &= 0.512 \quad \text{---} 0 \\ 2 \times 0.512 &= 1.024 \quad \text{---} 1 \end{aligned}$$

3A) $(22.5)_{10}$

$$\begin{aligned} 2/22 & \quad \text{---} 11 \quad \text{---} 0 \quad \text{---} 0 \quad \text{---} 0 \\ 2/11 & \quad \text{---} 5 \quad \text{---} 1 \\ 2/5 & \quad \text{---} 2 \quad \text{---} 1 \\ 2/2 & \quad \text{---} 1 \quad \text{---} 0 \end{aligned}$$

$(10110.1)_2$

→ Binary to octal :-

1) $(10111100.10101)_2$

$$\begin{array}{ccccccc} 10 & 111 & 1100 & . & 101 & 010 & \\ \downarrow & \downarrow & \downarrow & & \downarrow & \downarrow & \\ 5 & 7 & 4 & . & 5 & 2 & \end{array}$$

(octal $\rightarrow 2^{-1}$)

0	→	000
1	→	001
2	→	010
3	→	011
4	→	100
5	→	101
6	→	110
7	→	111

2) $(11100.1001)_2$

$$\begin{aligned} 011 & 1000.100100 \\ &= (34.44)_8 \end{aligned}$$

3) $(111111)_2$

$$\begin{aligned} 1111 & 111 \\ &= (77)_8 \end{aligned}$$

→ octal to Binary :-

1) $(55.126)_8$

$$= (1011011001010110)_2$$

→ Binary to Hexadecimal :-

	8	4	2	1
0	0	0	0	0
1	0	0	0	1
2	0	0	1	0
3	0	0	1	1
4	0	1	0	0
5	0	1	0	1
6	0	1	1	0
7	0	1	1	1
8	1	0	0	0
9	1	0	0	1
10	1	0	1	0
11	1	0	1	1
12	1	1	0	0
13	1	1	0	1
14	1	1	1	0
15	1	1	1	1

$$D(11010111 \cdot 1101)_2$$

$$000110101111 \cdot 1101$$

$$110101101501 = 13$$

$$= (1AF \cdot D)_{16}$$

$$A = 10$$

$$B = 11$$

$$C = 12$$

$$D = 13$$

$$E = 14$$

$$F = 15$$

→ Hexadecimal to Binary :-

$$1) (6C \cdot 3B)_{16}$$

$$(6 \ 12 \cdot 3 \ 11)_{16}$$

$$= (0110 \ 1100 \cdot 0011 \ 1011)_2$$

$$2) (5A \cdot B)_{16}$$

$$(5 \ 10 \cdot 11)_{16} = (0101 \ 1010 \cdot 1011)_2$$

→ Binary Arithmetic :-

* Binary Addition :-

A	B	A+B	Carry
0	0	0	0
1	0	1	0
0	1	1	0
1	1	0	1

Binary eg. ② → 011

$$00110$$

$$0001$$

$$\begin{array}{r} 1) \quad 0110 + \\ \quad 0111 \\ \hline 10010 \end{array} \quad (3) \quad 1001$$

$$2) \quad 1001 + \\ \quad 1001 \\ \hline 11100$$

\Rightarrow Binary Subtraction :-

A	B	$A \oplus B$	Borrow
1	0	1	0
0	0	0	0
1	1	0	1
0	1	1	0
1	1	0	0

$$\begin{array}{r} 1010 \\ - 0110 \\ \hline 1001 \end{array}$$

$$\begin{array}{r} 1001 \\ - 0110 \\ \hline 1001 \end{array}$$

$$\begin{array}{r} 1101 - \\ \quad 0110 \\ \hline 1000 \end{array} \quad (3) \quad 1101 - \\ \quad 0110 \\ \hline 1000$$

$$4) \quad 10101 - \\ \quad 01110 \\ \hline 00111$$

$$\begin{array}{r} 00111 \\ \quad 00111 \\ \hline 00111 \end{array} \quad (00111)_2$$

\Rightarrow 1's Complement :-

Binary No.

1's Complement.

$$1001$$

$$1010$$

$$1101$$

$$0010$$

\rightarrow 1's Complement Subtraction :-

$$\begin{array}{r} 110101 - \\ \quad 100101 \\ \hline \end{array} \quad \rightarrow \text{continued} \quad \rightarrow 1's \text{ complement subtraction}$$

take 1's complement of 100101 \rightarrow 011010 then add.

$$\begin{array}{r} 011010 \\ + 110101 \\ \hline 010111 \end{array}$$

$$\begin{array}{r} 010111 \\ + 010000 \\ \hline \end{array} \quad \rightarrow \text{End around carry}$$

$$2) \begin{array}{r} 101011- \\ 111001 \\ \hline \end{array}$$

$$1's \text{ complement of } 111001 \rightarrow 000110$$

$$\begin{array}{r} 101011+ \\ 000110 \\ \hline 110001 \end{array}$$

Here there is no end-around carry
(i.e) it is a -ve No.

So to obtain the result find by
1's complement & give -ve sign

$$110001 - \underline{X000110}$$

The following points should be noted
when using the 1's complement
subtraction.

1. write the 1st No. (Minued) as such.
2. write the 1's complement of 2nd No.
(Subtrahend).
3. Add the 2 Nos.
4. The carry that arises from the
addition is said to be 'end
around carry'.
5. End around carry should be

added with the sum to get the
result.

6. If there is no end around carry
find 1's complement of the sum &
put -ve sign before the result as
the result is -ve.

$$1) \begin{array}{r} 1111- \\ 1010 \\ \hline \end{array}$$

$$1's \text{ complement of } 1010 \rightarrow 0101$$

$$\begin{array}{r} 11010101 \\ 0101 \\ \hline 11101001 \end{array}$$

$$\begin{array}{r} 1111 \\ 0101 \\ \hline \end{array}$$

$$2) \begin{array}{r} 1000- \\ 0101 \\ \hline \end{array}$$

$$0101 \rightarrow 1010$$

$$1000 +$$

$$\begin{array}{r} 1010 \\ 10010+ \\ \hline \end{array}$$

$$\begin{array}{r} 0011 \\ \hline \end{array}$$

3) $1000 - 1010$

$1010 \rightarrow 0101$

$1000 + 8101$
 10101

$1101 \rightarrow 0010$

\Rightarrow 2's Complement of Subtrahend is

Binary No	1's Complement	2's Complement
0101	0101 1010	1011
1001	0110	0111
1101	0010	0011
0001	1110	1111

~~110110~~ ~~110110~~
~~101010~~ ~~101110~~

$+ 0001$
 $+ 0101$
 $+ 0101$

1100

Steps

- * write the 1st no as subtr.
- * write down 2's (C) of 2nd no.
- * Add the 2 no.
- * If there is a carry, discard it & the remaining part (sum) will be the result (+ve)
- * If there is no carry, bind 2's (C) of the sum & put -ve sign before the result as the result is -ve.

Q. 2) 2's Comp of 1010110

1) $110110 \rightarrow 6$ we 001110
 $10110110 \rightarrow 5$ we 0100110

1's (C) of $1010110 \rightarrow 1010101$

2's (C) of $1010110 \rightarrow 1010101 + 1$

1010101

$110110 + 101010$

Carry $\rightarrow 01100000$

$\Rightarrow 100000$

Discard 1.

$$2) \begin{array}{r} 10110 \\ - 11010 \\ \hline \end{array}$$

1's (c) of 11010 \rightarrow 00101
2's (c) \rightarrow 00101 +

$$\begin{array}{r} 00110 \\ + 00101 \\ \hline \end{array}$$

$$\begin{array}{r} 10110 \\ + 00110 \\ \hline 11100 \end{array}$$

~~11100~~

No carry, so find 2's (c) of 11100:

$$00111 + 11101$$

(Cancel 0)

$$\begin{array}{r} 00100 \\ + 00100 \\ \hline \end{array}$$

$$\Rightarrow -100$$

\Rightarrow Binary Multiplication :-

A	B	+	Multiplication
0	0		0101010
0	1		00000110
1	0		1000100
1	1		1000110

$$1) \begin{array}{r} 01010 \\ \times 01110 \\ \hline \end{array}$$

$$\begin{array}{r} 0000 \\ 01010 \\ 01010 \\ 01010 \\ 0111000 \\ \hline \end{array}$$

$$\begin{array}{r} 01110 \\ \times 01110 \\ \hline \end{array}$$

\Rightarrow Binary Division :-

$$1) \begin{array}{r} 101 \overline{) 11001} \\ \underline{11001} \\ 00000 \end{array}$$

$$\begin{array}{r} 0101 \\ \overline{) 101011001} \\ \underline{0101} \\ 000011001 \\ \underline{000011001} \\ 000000000 \end{array}$$

$$2) \begin{array}{r} 101 \overline{) 101101} \\ \underline{101} \\ 001101 \end{array}$$

$$\begin{array}{r} 101 \\ \times 101 \\ \hline 0101 \\ 1010 \\ 1010 \\ \hline 1101101 \end{array}$$

$$\begin{array}{r} 101 \\ \times 0 \\ \hline 0 \end{array}$$

$$\begin{array}{r} 101 \\ \times 101 \\ \hline 0101 \\ 1010 \\ 1010 \\ \hline 1101101 \end{array}$$

7 → 7
8 → 10
URBAN
EDGE

⇒ Octal Addition :-
1) $(162)_8 + (537)_8 = (721)_8$

$$\begin{array}{r} 162 \\ + 537 \\ \hline 721 \end{array}$$

2) $(456)_8 + (123)_8 = (601)_8$

$$\begin{array}{r} 456 \\ + 123 \\ \hline 601 \end{array}$$

3) $25.27 + 13.2 = 40.47$

→ Octal Relaxation :-

1) $456_{10} \rightarrow 8$

$$\begin{array}{r} 173 \\ 263 \end{array}$$

4-nd min 1 barrow
0015689A, 1000 1 → 8 000010

URBAN
EDGE

⇒ Hexadecimal Arithmetic :-

2) $256_{10} \rightarrow 10$

$$\begin{array}{r} 256 \\ 111 \end{array}$$

+	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	<	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E
1	<	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
2	<	2	3	4	5	6	7	8	9	A	B	C	D	E	F	10
3	<	3	4	5	6	7	8	9	A	B	C	D	E	F	10	11
4	<	4	5	6	7	8	9	A	B	C	D	E	F	10	11	12
5	<	5	6	7	8	9	A	B	C	D	E	F	10	11	12	13
6	<	6	7	8	9	A	B	C	D	E	F	10	11	12	13	14
7	<	7	8	9	A	B	C	D	E	F	10	11	12	13	14	15
8	<	8	9	A	B	C	D	E	F	10	11	12	13	14	15	16
9	<	9	A	B	C	D	E	F	10	11	12	13	14	15	16	17
A	<	A	B	C	D	E	F	10	11	12	13	14	15	16	17	18
B	<	B	C	D	E	F	10	11	12	13	14	15	16	17	18	19
C	<	C	D	E	F	10	11	12	13	14	15	16	17	18	19	1A
D	<	D	E	F	10	11	12	13	14	15	16	17	18	19	1A	1B
E	<	E	F	10	11	12	13	14	15	16	17	18	19	1A	1B	1C
F	<	F	10	11	12	13	14	15	16	17	18	19	1A	1B	1C	1D

BCD to decimal

10 → A	16 → 10	22 → 16
11 → B	17 → 11	23 → 17
12 → C	18 → 12	24 → 18
13 → D	19 → 13	25 → 19
14 → E	20 → 14	26 → 20
15 → F	21 → 15	27 → 21
		28 → 22
		29 → 23
		30 → 24

1) $8A34 \rightarrow 3 + E = 17 \rightarrow 11$

5) $DE \rightarrow A + D = 10 + 13 = 23 \rightarrow 17$

11) $81 \rightarrow B + 5 = 11 + 5 = 16 \rightarrow 10$

2) $4AB4 \rightarrow A + B \rightarrow 10 + 11 = 21 \rightarrow 15$

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Decimal to BCD conversion:-

The method of converting a decimal no. to binary no. by repeated division and the answer

Convert this into decimal

BCD to decimal

will be the combination of 0 1 1

eg $(25)_{10} \rightarrow$ binary

$(25)_{10} \Rightarrow (01010101)_{2}$

$(.75)_{10} \rightarrow 0.75 \times 2 = 1.50 \rightarrow 1$

$.50 \times 2 = 1.00 \rightarrow 1$

$.11)_{2}$

$(0.625)_{10} \rightarrow 0.625 \times 2 = 1.25 \rightarrow 1$

$.25 \times 2 = 0.5 \rightarrow 0$

$.15 \times 2 = 1 \rightarrow 1$

$(.101)_{2}$

$(1.525)_{10} \rightarrow$

\Rightarrow BCD to decimal conversion:-

A binary no. can be converted

into its decimal equivalent by summing up the product of each bit & its weight

eg $= (11011)_2 \rightarrow 1 \times 2^4 + 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0$

$= 16 + 8 + 2 + 1 = 27$

2) $(101)_2 = 2^1 \times 1 + 2^0 \times 0 + 2^{-1} \times 1$
 $= 0.5 + 0 + 0.125$
 $= (0.625)_{10}$

3) $(1010.11)_2 = 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 + 1 \times 2^{-1} + 1 \times 2^{-2}$
 $= 8 + 0 + 2 + 0 + 0.5 + 0.25$
 $= (10.75)_{10}$

\Rightarrow ASCII code :-

(American Standard Code for Information Interchange)

It associates an integer value for each symbol in the character set like letters, digits, punctuation marks, space character, etc.

\Rightarrow UNICODE :-

Universal character encoding that assigns code to every character & symbol in every lang is the word.

* (v) is the only encoding standard that ensures you can get the combine data using any combination of lang.

\Rightarrow Gray code :-

A	B	XOR
0	0	0
1	1	0
0	1	1
1	0	1

	Binary	Gray
0	0000	0000
1	0001	0001
2	0010	0011
3	0011	0010
4	0100	0110
5	0101	0111

Binary \rightarrow Gray :-

1) $(10101100)_2 \rightarrow (11111010)_2$ Gray code.

* ~~Binary~~ excess \rightarrow Binary :-

1) $(1101)_2 = (1001)_2$

2) $(1001)_2 = (1110)_2$

\Rightarrow excess 3 code :-

$(87)_{10} \rightarrow 8+3 \quad 7+3$

Binary No 8: 11 0100

$= (0111010)_2$

\Rightarrow hexadecimal subtraction :-

1) $34A6 - 1B83$

$A = 10$
 $B = 11$

$2F3$

(4-bit binary numbers)

$16+10 = 26$

$06-11 = 15 (F)$

$16+11 \rightarrow 27-12 = 15 (F)$

2) $67B6 - 6C5$
 $AF1$

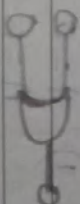
\Rightarrow Boolean Algebra :- True = 1 False = 0

* It is the branch of algebra in which values & variables are the truth values T & F usually denoted 1 & 0 respectively.

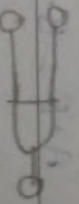
2) Logical Addition (OR operator) :-

Input output

A	B	A OR B
0	0	0
0	1	1
1	0	1
1	1	1



3) Logical Multiplication (AND operator) :-



A	B	$A \cdot B$
0	0	0
0	1	0
1	0	0
1	1	1

c) Complementarity (NOT operator):

A	\bar{A}
0	1
1	0

It is a unary operator.

\Rightarrow postulates of Boolean Algebra:-

1) $A \neq 0$ (when $A \neq 0$)

$A = 1$ (when $A \neq 0$).

2) $A + 0 = A$

$A \cdot 1 = A$

(Identity law)

3)

$A + B = B + A$

(Commutative law)

$A \cdot B = B \cdot A$

(Commutative law)

1)

Associative law:-

$$A + (B + C) = (A + B) + C$$

$$A \cdot (B \cdot C) = (A \cdot B) \cdot C$$

2)

Distributive law:-

$$A \cdot (B + C) = A \cdot B + A \cdot C$$

$$A + (B \cdot C) = (A + B) \cdot (A + C)$$

3)

Combiner law:-

$$A + \bar{A} = 1$$

$$A \cdot \bar{A} = 0$$

\Rightarrow Principle of Duality:-

States that "Dual of expression can be achieved by replacing the AND operator with OR operator. Also 0 with 1 and 1 with 0."

eg: $A + B = 1$ Dual $A \cdot B = 0$

$0 + 1 = 1$ Dual $1 \cdot 0 = 0$

by minor

→ Theorems of Boolean Algebra :-

1) Idempotent law :-

$A + A = A$
 $A \cdot A = A$

possible values

By Truth table

A	A + A	A · A
0	0 + 0 = 0	0 · 0 = 0
1	1 + 1 = 1	1 · 1 = 1

2) Dominance law :-

$A + 1 = 1$
 $A \cdot 0 = 0$

Truth table

A	A + 1	A · 0
0	0 + 1 = 1	0 · 0 = 0
1	1 + 1 = 1	1 · 0 = 0

3) Absorption law :-

$A + (A \cdot B) = A$
 $A \cdot (A + B) = A$

A	B	A · B	A + (A · B)
0	0	0	0
0	1	0	0
1	0	0	1
1	1	1	1

hence $A + (A \cdot B) = A$

$A \cdot (A + B) = A$

A	B	A + B	A · (A + B)
0	0	0	0
0	1	1	0
1	0	1	1
1	1	1	1

hence $A \cdot (A + B) = A$

4) $A + (\bar{A} \cdot B) = A + B$
 $A + (\bar{A} \cdot B) = A + B$

A	B	\bar{A}	$\bar{A} \cdot B$	A + B	A + ($\bar{A} \cdot B$)
0	0	1	0	0	0
0	1	1	1	1	1
1	0	0	0	1	1
1	1	0	0	1	1

hence $A + (\bar{A} \cdot B) = A + B$

$A + (\bar{A} \cdot B) = A + B$

A	B	\bar{A}	$\bar{A} \cdot B$	A + B	A + ($\bar{A} \cdot B$)
0	0	1	0	0	0
0	1	1	1	1	1
1	0	0	0	1	1
1	1	0	0	1	1

hence $A + (\bar{A} \cdot B) = A + B$

De-morgan's laws:-

$\overline{A+B} = \bar{A} \cdot \bar{B}$

$\overline{A \cdot B} = \bar{A} + \bar{B}$

A	B	\bar{A}	\bar{B}	$\bar{A} \cdot \bar{B}$	$A+B$	$\overline{A+B}$
0	0	1	1	1	0	1
0	1	1	0	0	1	0
1	0	0	1	0	1	0
1	1	0	0	0	1	0

here $\overline{A+B} = \bar{A} \cdot \bar{B}$

$\overline{A \cdot B} = \bar{A} + \bar{B}$

A	B	\bar{A}	\bar{B}	$\bar{A} + \bar{B}$	$A \cdot B$	$\overline{A \cdot B}$
0	0	1	1	1	0	1
0	1	1	0	1	0	1
1	0	0	1	1	0	1
1	1	0	0	0	1	0

here $\overline{A \cdot B} = \bar{A} + \bar{B}$

0 & 1 are Boolean variables.
(a+b) → B. expression.

1) Simplify $C + BC$ ($BC \rightarrow \bar{B} + \bar{C}$)

$C + (\bar{B} + \bar{C}) \rightarrow$ De-morgan's law
 $(C + \bar{C}) + \bar{B} \rightarrow$ Commutative law
 $1 + \bar{B} \rightarrow$ complement
 \rightarrow Identity

⇒ Minterms & Maxterms

x	y	z	Minterms	Notations
0	0	0	$x'y'z'$	m_0
0	0	1	$x'y'z$	m_1
0	1	0	$x'yz'$	m_2
0	1	1	$x'yz$	m_3
1	0	0	$xy'z'$	m_4
1	0	1	$xy'z$	m_5
1	1	0	$x y z'$	m_6
1	1	1	$x y z$	m_7

minterm $\rightarrow m$ (notation)
 operations are done by OR operator.

$(0,1,0) \Pi = (x y z') +$

by table notations.

maxterm = $x'yz + x'yz' + x'yz''$
 maxterm = $x+y+z$

URBAN EDGE

1) $F = x'yz + x'y'z + x'yz' + x'yz''$
 $= m_3 + m_5 + m_6 + m_7$

$F(x,y,z) = \sum (3,5,6,7)$

* Maxterm \rightarrow ends 1 \rightarrow complement assign
 0 \rightarrow every

x	y	z	maxterm	Notations
0	0	0	$x'yz$	M_0
0	0	1	$x'y'z'$	M_1
0	1	0	$x'yz'$	M_2
0	1	1	$x'y'z'$	M_3
1	0	0	$x'yz$	M_4
1	0	1	$x'y'z'$	M_5
1	1	0	$x'yz'$	M_6
1	1	1	$x'y'z'$	M_7

2) $F = (x+y+z) \cdot (x+y+z') \cdot (x+y'+z)$
 $= M_0 \cdot M_1 \cdot M_2$

$F(x,y,z) = \pi(0,1,2)$

Maxterm \rightarrow sum of products.

Sop exp $\rightarrow 1^2 \rightarrow 0^1$
 Pos exp $\rightarrow 0^2 \rightarrow 1^1$

URBAN EDGE

\Rightarrow Canonical form:-

Its dual \rightarrow use De Morgan's law & duality principle.

A	B	C	X
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

Generate Sop exp. for following truth table

A = 0 B = 0 C = 1 $= A'B'C$
 A = 0 B = 1 C = 1 $= A'B'C$
 A = 1 B = 0 C = 0 $= A'BC'$
 A = 1 B = 1 C = 0 $= A'BC'$

$\overline{A}B \cdot C + \overline{A}BC + A\overline{B}C + A\overline{B}C$

(convert to SOP)

SOP \rightarrow Map \rightarrow 1 \rightarrow 0 1
 POS \rightarrow 0 1 0 \rightarrow 1 1
 EDG3

Product of sum

A	B	C	X
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0

~~Sum of product~~

$$\begin{aligned} A=0 & \quad B=0 & C=0 \\ A=0 & \quad B=1 & C=0 \\ A=1 & \quad B=0 & C=1 \\ A=1 & \quad B=1 & C=1 \end{aligned}$$

$$(A+B+C) \cdot (A+B'+C) \cdot (A'+B+C') \cdot (A'+B'+C')$$

\Rightarrow K Map :-

(Karnaugh Map)

Method of simplifying B-Algebra.
 $2^n \rightarrow$ term.
 Address code \rightarrow Gray Code.

2 variables

A	B	m_0	m_1	m_2	m_3
0	0	1	0	0	0
0	1	0	1	0	0
1	0	0	0	1	0
1	1	0	0	0	1

$$\begin{aligned} m_0 &= (00) \\ m_1 &= (01) \\ m_2 &= (10) \\ m_3 &= (11) \end{aligned}$$

\Rightarrow Min term Solⁿ of K-map :-

0	0	1	1
1	1	0	0
0	0	1	1
1	1	0	0

1	0	0	0
0	1	1	1
0	0	1	1
1	1	0	0

$$4 = 4 \quad (1+1) \quad (1+1) \quad (1+1) \quad (1+1)$$

\Rightarrow

$$Y = \bar{A}\bar{B}\bar{C} + \bar{A}B\bar{C} + A\bar{B}\bar{C} + A\bar{B}C + A\bar{B}C + A\bar{B}\bar{C} + A\bar{B}C + A\bar{B}\bar{C}$$

0	0	0	1	1	0
0	1	0	1	0	1
1	0	1	1	0	0
1	1	0	0	1	1

Simplified ex is $Y = \bar{A} + \bar{C}$

$$Y = (\bar{A} + \bar{C})$$

$$(5 + 2) \bar{A}B + 5B =$$

$$5\bar{A}B + 5\bar{A}B + 5\bar{A}B + 5\bar{A}B =$$

$$5\bar{A}B + 5\bar{A}B + 5\bar{A}B + 5\bar{A}B = (5\bar{A}B) \cdot 4$$