



Part B: C Programming

Record Page right side: Aim

Program

Output

Result

Record Page left side

Algorithm

1. Program to find the sum of digits and reverse of a number.

```
#include<stdio.h>
#include<conio.h>
void main( )
{
    clrscr( );
    int num,sum=0,rev=0,d;
    printf("Enter the number: ");
    scanf("%d",&num);
    while(num){
        d=num%10;
        num=num/10;
        sum=sum+d;
        rev=rev*10+d;
    }
    printf("Sumof digits = %d",sum);
    printf("\nReverse of the number = %d",rev);
    getch( );
}
```

Algorithm

Step .1: start

Step . 2:declare required variables and initialize sum=0 and rev=0

Step . 3: get the value for variable “num”

Step . 4: using while loop, perform step 5 until condition become false

Step . 5: calculate : d=num%10

Num=num/10

Sum=sum+d

Rev=rev*10+d

Step . 6: print the value of sum and reverse

Step . 7:stop

Output

Enter the number: 52

Sumof digits = 7

Reverse of the number = 25

2. Find first n Fibonacci numbers

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int n, first = 0, second = 1, next, c;
    clrscr();
    printf("Enter the number of terms\n");
    scanf("%d",&n);
    printf("First %d terms of Fibonacci series are :-\n",n);

    for ( c = 0 ; c < n ; c++ )
    {
        if ( c <= 1 )
            next = c;
        else
        {
            next = first + second;
            first = second;
            second = next;
        }
        printf("%d\n",next);
    }
    getch();
}
```

**Algorithm**

Step1: Start the program

Step 2: Declare required variables

Step 3 : Get the limit n

Step 4 : Using for loop perform step 5 to until condition become false

Step 5: Find Fibonacci numbers by

next = first + second;

first = second;

second = next;

Step 6: Print n Fibonacci numbers

Step 7: Stop

Output

```
Enter the number of terms
5
First 5 terms of Fibonacci series are :-
0
1
1
2
3
```



3. Create a pyramid using '*'

```
#include <stdio.h>
int main()
{
    int i, space, rows, k=0;
    printf("Enter number of rows: ");
    scanf("%d",&rows);
    for(i=1; i<=rows; ++i, k=0)
    {
        for(space=1; space<=rows-i; ++space)
        {
            printf(" ");
        }
        while(k != 2*i-1)
        {
            printf("* ");
            ++k;
        }
        printf("\n");
    }
    return 0;
}
```



Algorithm

Step 1: start

Step 2; declare required variables and initialize k=0

Step 3: get number of rows ,rows

Step 4: using for loop "i" with initial value zero and condition i<=rows perform step 5 to 8

Step 5: using another for loop "space" with initial value 1 and condition space<=rows-I,
perform step 6

Step 6: perform print function printf(" ")

Step 7: using while loop with condition k!=2*i-1,print "*" and increment k value

Step 8: print next line of pyramid by printf("\n")

Step 9: stop

Output

Enter number of rows: 5

```

    *
  * * *
* * * * *
* * * * * *
* * * * * * * *
```



4. Find the number of words in a sentence.

```
#include <stdio.h>
#include <string.h>
void main()
{
    char s[200];
    int count = 0, i;
    printf("enter the string\n");
    scanf("%[^\\n]s", s);
    for (i = 0; s[i] != '\\0'; i++)
    {
        if (s[i] == ' ')
            count++;
    }
    printf("number of words in given string are: %d\\n", count + 1);
}
```

Algorithm

Step 1: start

Step 2: declare a char array s[200], and other required variables

Step 3: get the string value "s"

Step 4: using for loop with initial value zero and condition s[i]!='\\0', perform step 5

Step 5: check condition s[i]==" " ,if true, perform count++

Step 6: print totals words in given string

Step 7: stop

Output

enter the string:

welcome to yims

number of words in given string are: 3

5. Check whether a number is prime or not

```
#include<stdio.h>
#include<conio.h>
void main( )
{
    clrscr();
    int n,i,f=0;
    printf("Enter the number: ");
    scanf("%d",&n);
    for(i=2;i<n;i++)
    {
        if(n%i==0)
        {
            f=1;
            break;
        }
    }

    if(f==0)
        printf("The given number is prime");
    else
        printf("The given number is not prime");
    getch();
}
```

Algorithm

Step 1: Start
Step 2: Read number n
Step 3: Set f=0
Step 4: For i=2 to n-1
Step 5: If n mod i=0 then
Step 6: Set f=1 and break
Step 7: Loop
Step 8: If f=0 then
 print 'The given number is prime'


```
    else  
        print 'The given number is not prime'  
Step 9: Stop
```

Output

```
Enter the number: 2  
The given number is prime  
Enter the number: 4  
The given number is not prime
```



6. Perform matrix transpose

```
#include <stdio.h>
#include <conio.h>
#define ROW 2
#define COL 2
void matrixInput(int mat[][COL]);
void matrixPrint(int mat[][COL]);
void matrixTranspose(int mat[][COL]);
void main()
{
    int mat1[ROW][COL];
    int mat2[ROW][COL];
    int product[ROW][COL], add[ROW][COL], sub[ROW][COL];
    clrscr();
    printf("Enter elements in matrix of size %dx%d\n", ROW, COL);
    matrixInput(mat1);
    printf("\n matrix before transpose \n");
    matrixPrint(mat1);
    matrixTranspose(mat1);
    getch();
}

void matrixInput(int mat[][COL])
{
    int row, col;
    for (row = 0; row < ROW; row++)
    {
        for (col = 0; col < COL; col++)
        {
            scanf("%d", (*(mat + row) + col));
        }
    }
}

void matrixPrint(int mat[][COL])
{
    int row, col;
    for (row = 0; row < ROW; row++)
```

```
{
for (col = 0; col < COL; col++)
{
printf("%d ", (*(mat + row) + col));
}
printf("\n");
}
}

void matrixTranspose(int mat[][COL])
{
int row, col, trans[ROW][COL];
for (row = 0; row < ROW; row++)
{
for (col = 0; col < COL; col++)
{
*(*(trans + col) + row) = (*(mat + row) + col);
}
}
printf("matrix after transpose\n");
for (row = 0; row < ROW; row++)
{
for (col = 0; col < COL; col++)
{
printf("%d ", (*(trans + row) + col));
}
printf("\n");
}
}
```

Algorithm

Step 1: start

Step 2: declare functions like, matrixinput(), matrixprint(), matrixtranspose with required attributes and variables

Step 3: declare 2D matrix mat1[][]

Step 4: get values to mat1[][] using matrixinput()

Step 5: perform transpose of matrix using matrixtranspose() with arguments mat1 and print the transpose of matrix mat1

Step 9: stop

OUTPUT

```
Enter elements in matrix of size 2x2
1
2
3
4

matrix before transpose
1 2
3 4
matrix after transpose
1 3
2 4
```



7. Find the sum of the series $S = 1 + (\frac{1}{2})^2 + (\frac{1}{3})^3 + \dots$ to 0.0001% accuracy.

```
#include <math.h>
#include <stdio.h>
double Series(int n)
{
    int i;
    double sums = 0.0, ser;
    for (i = 1; i <= n; ++i) {
        ser = 1 / pow(i, i);
        sums += ser;
    }
    return sums;
}

int main()
{
    int n ;
    printf("Enter the limit ");
    scanf("%d",&n);
    double res = Series(n);
    printf("\n sum of the series is %f", res);
    return 0;
}
```

Algorithm

Step 1: start

Step 2: get the value for “n”

Step 3: call the function “series()” with pass by value “n” and assign the return value to “res”

Step 4: within the function series(), declare required variables and assign sums=0.0

Step 5: perform $ser=1/pow(i,i)$ using for loop “i”

Step 6: calculate $sum+=ser$

Step 7: return “sums” value to main()

Step 8: stop

Output

Enter the limit 5

Sum of the series is 1.291263



8. Create a pattern with the number N.

```
#include <stdio.h>
#include <conio.h>
void main()
{
    long n , i=1;
    clrscr();
    printf("Enter number");
    scanf("%ld",&n);
    printf("\n Pattern \n");
    for(i=10;i<n;i*=10);
    for (i=i/10; n>0; i/=10)
    { printf("%ld \n", n);
      n%=i;
    }
    getch();
}
```

Algorithm

Step 1: start the program

Step 2: get value for variable n

Step 3: using for loop as special case, to calculate $i*=10$ by implementing special loop

structure

Step 4: using another for loop with initial value $i=i/10$ and condition $n>10$ perform step 5

repeatedly by increment statement $i/=10$

Step 5: print the value of n and also perform $n\%=i$

Step 6: stop

Output

Enter a number 39174

Pattern: 3 9 1 7 4

9 1 7 4

1 7 4

7 4

4

9. Display the short form of a string. E.g. Computer Science :CS

```
#include<stdio.h>
#include<string.h>
void main()
{
    char str[100],*ptr,i,l;
    clrscr();
    printf("Enter any string\n");
    gets(str);
    l=strlen(str);
    ptr=str;
    printf("%c",*(ptr+0));
    for(i=1;i<l;i++)
    {
        if(*(ptr+i-1)==' ')
            printf(" %c ",*(ptr+i));
    }
    getch();
}
```

**Algorithm**

Step 1: Start the program

Step 2 : Get string Example “ Computer science Yuvakshetra”

Step 3 : Find length of the string using strlen() function.

Step 4 : using for loop with limit string length find first letters of the words in given string.

Step 5 : Print abbreviation of string.

Step 6 : Stop

OUTPUT

```
Enter any string
computer science yuvakshetra
c s y _
```


10. Find the currency denomination of a given amount

```
#include <stdio.h>
#include <conio.h>
#define SIZE 9
void main()
{
    int amount, notes,i;
    int denominations[SIZE] = { 2000, 500, 200, 100, 50, 20, 10, 5, 1 };
    clrscr();
    printf("Enter amount: ");
    scanf("%d", &amount);
    printf("\n");
    for (i=0;i<SIZE;i++)
    {
        notes = amount / denominations[i];
        if (notes)
        {
            amount = amount % denominations[i];
            printf("%d * %d = %d \n", notes, denominations[i],
            notes * denominations[i]);
        }
    }
    getch();
}
```

ALGORITHM

Step 1: Start the program

Step 2: The user-defined function denomination will divide the amount in to 2000, 500,100,50,20,10,5,2,1 rupees notes.

Step 3 : Get the amount

Step 4: Using for loop with limit SIZE find number of notes and denominations using formulas.

Step 5: Print denominations of given number.

Step 6 : Stop

OUTPUT

```
Enter amount: 254321
```

```
-3 * 2000 = -6000  
-3 * 500 = -1500  
-1 * 200 = -200  
-1 * 100 = -100  
-1 * 20 = -20  
-3 * 1 = -3
```



11. Find the Armstrong numbers within a given range.

```
#include <stdio.h>
#include <math.h>
int main()
{
    int low, high, i, temp1, temp2, remainder, n = 0, result = 0;
    printf("Enter two numbers(intervals): ");
    scanf("%d %d", &low, &high);
    printf("Armstrong numbers between %d and %d are: ", low, high);
    for(i = low + 1; i < high; ++i)
    {
        temp2 = i;
        temp1 = i;
        while (temp1 != 0)
        {
            temp1 /= 10;
            ++n;
        }
        while (temp2 != 0)
        {
            remainder = temp2 % 10;
            result += pow(remainder, n);
            temp2 /= 10;
        }
        if (result == i) {
            printf("%d ", i);
        }
        n = 0;
        result = 0;
    }
    return 0;
}
```

Algorithm

Step 1: start

Step 2: get values for variable “low” and ”high”

Step 3: using for loop with initial value “low” and limit “high” ,perform step 4 to8

Step 4: assign value of “I” to temp2 and temp1

Step 5: using while loop with condition temp1!=0,perform temp/=10 and increment “n” value

Step 6: using while loop with condition temp2!=0 perform

Reaminder=temp%10

Result+=pow(remainder,n)

Temp2/=10

Step 7: if result value equal to one, printvalue of “I”

Step 8: assign n and result value with zero

Step 9: stop

Output

Enter two numbers (intervals):

10

500

Armstrong numbers between 10 an 500 are:

153

370

371


407



12. Find the factorial of a number using recursion

```
#include<stdio.h>
#include<conio.h>
long int fact(int n);
void main() {
    int n;
    clrscr();
    printf("Enter a positive integer: ");
    scanf("%d",&n);
    printf("Factorial of %d = %ld", n, fact(n));
    getch();
}

long int fact(int n)
{
    if (n>=1)
        return n*fact(n-1);
    else
        return 1;
}
```

**Algorithm**

Step 1: start

Step 2: declare function fact(int n) and required variables.

Step 3: get positive value for variable “n”

Step 4: call function fact(n); and perform step 5 and print factorial value

Step 5: long int fact(int n)

```
{
    if (n>=1)
        return n*fact(n-1);
    else
        return 1;
}
```

Step 6: stop

OUTPUT

```
Enter a positive integer: 5  
Factorial of 5 = 120
```



13. Check for palindrome string

```
#include <stdio.h>
#include <string.h>
int main(){
    char string1[20];
    int i, length;
    int flag = 0;
    printf("Enter a string:");
    scanf("%s", string1);
    length = strlen(string1);
    for(i=0;i < length ;i++){
        if(string1[i] != string1[length-i-1]){
            flag = 1;
            break;
        }
    }
    if (flag) {
        printf("%s is not a palindrome", string1);
    }
    else {
        printf("%s is a palindrome", string1);
    }
    return 0;
}
```

Algorithm

Step 1: start

Step 2: declare required variables and get the value for the string “string1”

Step 3: calculate length of string using strlen() and assign the value to variable “length”

Step 4: using for loop with limit “length” perform step 5

Step 5: set flag=1, if the condition string[i].string1[length-i-1] is true

Step 6: if flag value is zero, print not palindrome, else print palindrome

Step 7: stop

Output

Enter a string:

malayalam

malayalam is a palindrome

14. Check for leap year.

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int year;
    printf("Enter a year: ");
    scanf("%d",&year);
    if(year%4 == 0)
    {
        if( year%100 == 0)
        {
            if ( year%400 == 0)
            printf("%d is a leap year.", year);
        }
        else
        printf("%d is not a leap year.", year);
    }
    else
    printf("%d is a leap year.", year );
}
else
printf("%d is not a leap year.", year);
getch();
}
```

Algorithm

Step 1: start

Step 2: declare and get a value for variable “year”

Step 3: if year%4 == 0, year%100 == 0) and year%400 == 0) is true then
print leap year, else print not a leap year

Step 4: stop

Output

Enter a year: 2020

2020 is a leap year.

15. Write odd and even numbers into separate files.

```
#include<stdio.h>
#include<math.h>
void main()
{
    FILE *all,*even,*odd;
    int number,i,records;
    clrscr();
    printf("INPUT THE TOTAL NUMBER OF RECORDS THAT U WANT TO ENTER");
    scanf("%d",& records);
    printf("enter numbers");
    all=fopen("ANYNUMBER","w");
    for(i=1;i<=records;i++)
    {
        scanf("%d",&number);
        if(number==-1)break;
        putw(number,all);
    }
    fclose(all);
    all=fopen("ANYNUMBER","r");
    even=fopen("EVENNUMBER","w");
    odd=fopen("ODDNUMBER","w");
    while((number=getw(all))!=EOF)
    {
        if(number%2==0)
            putw(number,even);
        else
            putw(number,odd);
    }
    fclose(all);
    fclose(even);
    fclose(odd);
    even=fopen("EVENNUMBER","r");
    odd=fopen("ODDNUMBER","r");
    printf("THE EVEN NUMBERS ARE");
    while((number=getw(even))!=EOF)
```

```
printf("\n %d",number);
printf("\n THE ODD NUMBERS ARE");
while((number=getw(odd))!=EOF)
printf("\n %d\n",number);
fclose(even);
fclose(odd);
getch();
}
```

Algorithm

Step 1: start

Step 2; declare file pointer “all,”even” and “odd”, also declare required variables

Step 3: get total number of records to variable “number”

Step 4: using fopen(),open file “ANY NUMBER” in write mode and assign value to file pointer “all”

Step 5: using for loop with limit records,get value to variable “number”

Step 6; if value of number ==-1, break

Step 7: write number to file pointer “all” using putw()

Step 8: close all files using fclose()

Step 9: open “ANYNUMBER” “ODDNUMBER”EVENNUMBER” files in read and write mode respectively

Step 10: calculate odd and even number and assign values to filepointer “even” and “odd”

Step 11: close all files

Step 12 : print even and odd numbers from respective file

Step 13: stop

OUTPUT

INPUT THE TOTAL NUMBER OF RECORDS THAT U WANT TO ENTER

5

Enter numbers

1

2

3

4

5

THE EVEN NUMBERS ARE

2

4

THE ODD NUMBERS ARE

1

3

5

16. Base conversion of numbers

```
#include <stdio.h>
#include <conio.h>
void main()
{
    char base_digits[16] =
    {'0', '1', '2', '3', '4', '5', '6', '7',
    '8', '9', 'A', 'B', 'C', 'D', 'E', 'F'};
    int converted_number[64];
    int number_to_convert;
    int next_digit, base, index=0;
    clrscr();
    printf("Decimal to other base conversion program \n");
    printf("Enter a decimal number ");
    scanf("%d",&number_to_convert);
    printf("Enter desired base to convert: ");
    scanf("%d",&base);
    while (number_to_convert != 0)
    {
        converted_number[index] = number_to_convert % base;
        number_to_convert = number_to_convert / base;
        ++index;
    }
    --index;
    printf("\n\nConverted Number from base 10 to base %d= ",base);
    for( ; index>=0; index--)
    {
        printf("%c", base_digits[converted_number[index]]);
    }
    printf("\n");
    getch();
}
```

Algorithm

Step 1: start

Step 2: declare an array base_digits[16] and assign array values to it

Step 3: get a decimal value and base value to the respective variables

Step 4: using while loop with condition `number_to_convert != 0`, perform conversion calculations

Step 5: decrement index value

Step 6: using for loop print new number (converted to new base)

Step 7: stop

Output

Decimal to other base conversion program

Enter a decimal number 9

Enter desired base to convert: 2

Converted Number from base 10 to base 2= 1001



17. Merge two numeric arrays in sorted order.

```
#include <stdio.h>
void main()
{
    int arr1[100], arr2[100], arr3[200];
    int s1, s2, s3;
    int i, j, k;
    clrscr();
    printf("\n\nMerge two arrays in sorted order.\n");
    printf(".....\n");
    printf("Input the number of elements to be stored in the first array:");
    scanf("%d",&s1);

    printf("Input %d elements in the array :\n",s1);
    for(i=0;i<s1;i++)
    {
        printf("element - %d : ",i);
        scanf("%d",&arr1[i]);
    }
    printf("Input the number of elements to be stored in the second array :");
    scanf("%d",&s2);
    printf("Input %d elements in the array :\n",s2);
    for(i=0;i<s2;i++)
    {
        printf("element - %d : ",i);
        scanf("%d",&arr2[i]);
    }
    s3 = s1 + s2;
    for(i=0;i<s1; i++)
    {
        arr3[i] = arr1[i];
    }
    for(j=0;j<s2; j++)
    {
        arr3[i] = arr2[j];
        i++;
    }
}
```

```
}
for(i=0;i<s3; i++)
{
    for(k=0;k<s3-1;k++)

    {
        if(arr3[k]<=arr3[k+1])
        {
            j=arr3[k+1];
            arr3[k+1]=arr3[k];
            arr3[k]=j;
        }
    }
}
printf("\nThe merged array in decending order is :\n");
for(i=s3; i>0; i--)
{
    printf("%d ", arr3[i]);
}
printf("\n\n");
getch();
}
```



Algorithm

Step 1: start

Step 2: declare, array variables arr1[],arr2[],arr3[] and other required variables

Step 3: using for loops get un sorted array values to arr1[] and arr2[] respectively

Step 4: perform merging and sorting operations using i and j loops with limits s1 and s2 respectively

Step 5: print sorted array arr3[]

Step 6: stop

OUTPUT

Merge two arrays in sorted order.

Input the number of elements to be stored in the first array :3

Input 3 elements in the array :

element - 0 : 5

element - 1 : 7

element - 2 : 1

Input the number of elements to be stored in the second array :5

Input 5 elements in the array :

element - 0 : 3

element - 1 : 4

element - 2 : 6

element - 3 : 7

element - 4 : 1

The merged array in decending order is :

1 1 3 4 5 6 7 7



18. Fill upper triangle with 1, lower triangle with -1 and diagonal elements with 0.

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int i,j,row=3,col=3;
    clrscr();
    printf("Upper Triangle forms like \n");
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            if (i<j || i==j)
            {
                printf("1");
            }
            else
            {
                printf("0");
                printf(" ");
            }
            printf("\n");
        }

        printf("Lower Triangle forms like \n");

        for (i = 0; i < row; i++)
        {
            for (j = 0; j < col; j++)
            {
                if (i>j || i==j)
                {
                    printf("-1");
                }
                else
                {
                    printf("0");
                    printf(" ");
                }
            }
        }
    }
```




```
}  
printf("\n");  
}  
printf(" Triangle with diagonal elements zero \n");  
for (i = 0; i < row; i++)  
{  
for (j = 0; j < col; j++)  
{  
if (i==j)  
{  
printf("o");  
}  
else  
printf("1");  
printf(" ");  
}  
printf("\n");  
}  
  
getch();  
}
```

**Algorithm**

Step 1: start

Step 2: declare required variables and also assign row and col value as 3

Step 3: using for loop “i” and “j” with limit row and col , check $i < j$ and $i == j$,if true, print upper triangle value 1,

Step 3: using for loop “i” and “j” with limit row and col , check $i > j$ and $i == j$,if true, print lower triangle value -1,

Step 3: using for loop “i” and “j” with limit row and col , check $i == j$,if true, print diagonal value zero,

Step 4: stop

Output

Upper Triangle forms like

1 1 1

0 1 1

0 0 1

Lower Triangle forms like

-1 0 0

-1 -1 0

-1 -1 -1

Triangle with diagonal elements zero

0 1 1

1 0 1

1 1 0