Algorithm :-

Step 1 : Start
Step 2 : declare required varialeles and initialize sum=0, rev=0
Step 3 : get the values for varialele "num".
Step 4 : using while loop, perform step 5 until condition become false.
Step 5 : calculate : d= num % 10,
Num = num /10
Sum = sum+d
Rev= rev * 10 +d
Step 6 : print the values of sum and reverse.
Step 7 : Stop.

Output :-

enter the number : 52

Sum of digits = 7

Reverse of the number = 25

Prog. No.....

Date.....

Page No.....

AIM :- program to find the sum of digits and reverse of a number.

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
Void main()
{
 clrscr();
 int num, sum=0, rev=0, d;
 printf("Enter the number:");
 Scanf("%d", &num);
 while(num) {
 d = num % 10;
 Sum = sum + d;
 num = num /10;
 rev = rev * 10+d;
 }
 printf("Sum of digits = %d", sum);
 printf("\n Reverse of the number=
                          %d", rev);

 getch();

 }
```

Algorithm :-

Step 1 : Start
Step 2 : Declare required varialeles
Step 3 : Get the limit n,
Step 4 : Using for loop perform step 5 to until condition become false.
Step 5 : Find fibonacci numbers by
next = first + second ;
first = second ;
second = next ;
Step 6 : print n Fibonacci numbers
Step 7 : Stop.

Prog. No.....
Date.....
Page No.....

AIM :- Find first n fibonacci numbers.

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
void main()
{
int n , first=0, second=1 ,next, c;
clrscr();
printf("Enter the numbers of terms:");
scanf("%d", &n);
printf("First %od terms of Fibonacci
        Series are :- \n", n);
for(c=0; c<n; c++)
{
  if(c<=1)
     next = c;
  else
  {
     next = first + second;
     first = second;
     second = next;
  }
printf("%d \n", next);
```

Output :-

```
Enter the number of terms : 5

First 5 terms of fibonacci series are:
0
1
1
2
3
```

Prog. No.....

Date.....

Page No.....

```
    }
}   getch();
```

Algorithm :-

Step 1 : Start
Step 2 : declare required variables and initialize k=0.
Step 3 : get numbers of rows
Step 4 : using for loop "i" with intial value 0 and condition i<=rows perform step 5 to 8.
Step 5 : using another for loop "space" with intial value 1 and space <=rows-i perform step 6.
Step 6 : perform print function, print(" ")
Step 7 : using while loop with k != 2*i-1, print "*" and increment k values.
Step 8 : print next line of pyramid by printf("\n")
Step 9 : Stop.

Output :-

Enter number of rows : 5

```
    *
   * *
  * * *
 * * * *
* * * * *
```

Prog. No.....

Date.....

Page No.....

AIM :- Program to create a pyramid using '*'.

SOURCE CODE :-

```
#include<stdio.h>
int main()
{
int, i, space, rows, k=0;
printf("Enter number of rows:");
scanf("%d", &rows);
for(i=1; i<=rows; ++i; k=0)
{
for(space=1; space<=rows-i; ++space)
{
printf(" ");
}
while(k!=2*i-1)
{
printf("*");
++k;
}
printf("\n");
}
return 0;
}
```

Algorithm :-

Step 1 : Start
Step 2 : Read number n
Step 3 : Set f=0
Step 4 : for i=2 to n-1
Step 5 : if n mod i=0 ,then
Step 6 : set f=1 and break.
Step 7 : Loop
Step 8 : if f=0 they
printf "The given number is prime"
else
print "The given number is not prime".
Step 9 : Stop.

Prog. No.....
Date.....
Page No.....

AIM :- Check whether a number is prime or not.

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
void main()
{
 clrscr();
int n, i, f=0;
printf("Enter the number:");
scanf("%od", &n);
for(i=2; i<n ; i++)
{
   if(n % i==0)
   {
     f=1;
     break;
   }
}
if(f==0)
   Printf("The given number is
                    prime");
else
```

Output :-

```
Enter the number : 2
The given number is prime.
Enter the number : 4
The given number is not prime.
```

Prog. No.....

Date.....

Page No.....

```
    printf("The given number is not prime");
getch();
}
```

Algorithm :-

Step 1 : Start
Step 2 : declare functions like matrix input(), matrixprint(), matrix transpose() with attributes and variables.
Step 3 : declare 2D matrix mat1[][]
Step 4 : get values to mat1[][] using matrixInput().
Step 5 : perform transpose of matrix using matrix transpose with arguements mat1 and print the transpose of matrix mat1.
Step 6 : Stop.

Prog. No.....
Date.....
Page No.....

AIM :- Perform metrix transpose

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
#define Row 2
#define COL 2
void matrixInput(int mat[][COL]);
void matrixprint(int mat[][COL]);
void matrixTranspose(int mat[][COL]);
void main()
{
 int mat1[Row][COL];
 int mat2[Row][COL];
 int product[Row][COL], add[Row][COL],
                        sub[Row][COL];

 clrscr();
 printf("Enter elements in metrix of
        Size %dx%d \n", Row, COL);
 matrixInput(mat1);
 printf("\n matrix before transpose \n");
 matrixprint(mat1);
 matrixTranspose(mat1);
 getch();
```

Output :-

```
Enter elements in metrix of size 2 x2
1
2
3
4
metrix before transpose:
1 2
3 4
matrix after transpose:
1 3
2 4.
```

Prog. No.....

Date.....

Page No.....

```
}
void matrixInput (int mat[] [COL])
{
int row, col;
for (row=0; row<ROW; row++)
{
for (col=0; col<COL; col++)
{
scanf("%d", (*(mat+row)+col));
}
}
}
void matrix print (int, mat[] [COL])
{
int row, col;
for (row=0; row<ROW; row++)
{
for (col=0; col<COL; col++)
{
printf("%d ", *(*(mat+row)+col));
}
printf("\n");
}
}
void matrix Transpose (int mat[] [COL])
{
```

Prog. No.....

Date.....

Page No.....

```
int row, col, trans[ROW][COL];
for (row = 0; row < ROW; row++)
{
for (col = 0; col < COL; col++)
{
*(*(trans+col)+row) = *(*(mat+row)+col);
}
}
printf("matrix after transpose \n");
for(row=0; row<ROW; row++)
{
for (col=0; col<COL; col++)
{
printf ("%d", *(*(trans+row)+col));
}
printf ("\n");
}
}
```

Algorithm :-

Step 1 : Start

Step 2 : The user-defined function denomination will divide the amount into 2000, 500, 100, 50, 20, 10, 5, 2, 1 rupees notes.

Step 3 : Get the amount.

Step 4 : using for loop with limit size find numbers of notes and denomination using formulas.

Step 5 : print denomination of given numbers.

Step 6 : Stop

Prog. No.....

Date.....

Page No.....

AIM : Find the currency denomination of a given amount.

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
#define SIZE 9
void main()
{
  int amount, notes, i;
  int denomination[SIZE] = {2000, 500,
                200, 100, 50, 20, 10, 5, 1};
  clrscr();
  printf("Enter amount:");
  scanf("%d", &amount);
  printf("\n")
  for(i=0; i<SIZE; i++)
  {
      notes = amount / denomination[i]
      if(notes)
      {
       amount = amount % denomination[i];
      printf("%d * %d = %d \n",
                notes, denomination[i],
```

Output :-

Enter amount : 254321

-3 * 2000 = -6000
-3 * 500 = -1500
-1 * 200 = -200
-1 * 100 = -100
-1 * 20 = -20
-3 * 1 = -3

Prog. No.....

Date.....

Page No.....

```
        notes * denomination[i]);
    }
}
getch();
}
```

Algorithm :-

Step 1 : Start
Step 2 : declare and get a value for variable "year"
Step 3 : if year %4 == 0 , year %100 == 0) and year %400==0) is true then print leap year, else print not a leap year.
Step 4 : Stop.

Prog. No.
Date.
Page No.

AIM : check for leap year.

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
void main()
{
 int year;
 printf("Enter an year:");
 scanf("%d", &year);
 if(year %4==0)
 {
  if(year %100==0)
  {
   if(year %400==0)
   {
   printf("%d is a leap year", year);
   }else
   printf("%d is not a leap year", year);
  }
  else
  printf("%d is a leap year", year);
 }
 else
```

Output :-

Enter an year : 2020

2020 is an leap year.

Prog. No.....

Date.....

Page No.....

```
    printf("%d is not a leap year", year);
    getch();
}
```

Algorithm :-

Step 1 : Start
Step 2 : declare a char array s[200] and other required variables.
Step 3 : get the string value "s".
Step 4 : using for loop with initial value zero and condition s[i] != '\0', perform step 5.
Step 5 : check condition s[i] == " ", if true perform count ++.
Step 6 : print total words in given string
Step 7 : Stop.

Output :-

Enter the string :
welcome to Yims
Number of words in given string are : 3

Prog. No.....
Page No.....
Date.....

AIM : Find the number of words in a sentence.

SOURCE CODE :-

```
#include<stdio.h>
#include<string.h>
void main()
{
 char s[200];
 int count=0, i;
 printf("Enter the string : \n");
 scanf("%0[^\n]s", s);
 for(i=0; s[i] != '\0'; i++)
 {
  if(s[i]==' ')
    count++;
 }
 printf("Number of words in
        given string are : %d \n",
                    count+1);
}
```

Algorithm :-

Step 1) Start.

Step 2: get the values for 'n'

Step 3: call the function "series()" with pass by value 'n' and assign the return value to 'res'.

Step 4: within the function series(), declare required variaeles and assign sums = 0.0.

Step 5: perform ser = 1 / pow(i, i) using for loop 'i'

Step 6: Calculate sums += ser.

Step 7: return 'sums' value to main()

Step 8: Stop.

Prog. No.....

Page No.....

Date.....

AIM :- Find the sum of the series = $1 + (\frac{1}{2})2 + (\frac{1}{3})3 + \cdots\cdots$ to 0.0001% accuracy

SOURCE CODE :-

```
#include<math.h>
#include<stdio.h>
double series(int n)
{
int i;
double sums=0.0, ser;
for(i=1; i<=n; ++i) {
ser = 1 /pow(i,i);
sums += ser;
}
return sums;
}
int main()
{
int n;
printf("Enter the limit : ");
scanf("%d", &n);
doulole res = series(n);
printf("\n Sum of the series is %f",
                                res);
```

Output :-

Enter the limit : 5

Sum of the series is 1.291263

Prog. No.....

Page No...

Date.....

```
    return 0;
}
```

Algorithm :-

step 1 : ~~step~~ start
step 2 : Get String example "Computer science ideal".
step 3 : Find length of the String using strlen() function.
step 4 : using for loop with limit String length find first letters of the words in given String.
step 5 : print abbreviation of string
step 6 : stop.

Output :-

Enter any String :

Computer Science Ideal

C S I.

Prog. No.....
Page No.....
Date.....

AIM :- Display the short form of a String. Eg. computer science : CS.

SOURCE CODE :-

```
#include<stdio.h>
#include<string.h>
void main()
{
char str[100], *ptr, i, l;
clrscr();
printf("Enter any string:\n");
gets(str);
l=strlen(str);
ptr=str;
printf("%c", *(ptr+0));
for(i=1; i<l; i++)
{
 if(*(ptr+i-1)==' ')
 printf("%c", *(ptr+i));
}
getch();
}
```

Algorithm :-

Step 1 : Start
Step 2 : get values for variable n.
Step 3 : Using for loop as special case, to calculate i*=10 by implementing special loop structure.
Step 4 : Using another for loop with intial values i=i/10 and condition n>10
perform step 5 repeatedly by increment statement i/=10.
Step 5 : print the values of n and also perform n%=i.
Step 6 : Stop.

Output :-

```
Enter number : 39174
pattern : 39174
   9 1 7 4
  1 7 9
    7 9
      9
```

Prog. No..... Page No.....
Date.....

AIM : create a pattern with the numbers N.

SOURCE CODE :-

```
#include<stdio.h>
#include<conio.h>
void main()
{
long n, i=1;
clrscr();
printf("Enter number :");
scanf("%ld", &n);
printf("\n pattern:\n");
for(i=10; i<n; i*=10)
 for(i=i/10; n>0; i/=10)
 {
 printf("%ld\n", n);
 n%=i;
 }
 getch();
}
```

Algorithm :-

Step 1 : Start
Step 2 : get values for variables 'low' and 'high'.
Step 3 : using for loop with intial values 'low' and limit 'high' perform Step 4 to 8.
Step 4 : assign values of 'i' to temp2 and temp1.
Step 5 : using while loop with condition temp1 != 0 perform. temp /= 10 and increment 'n' values.
Step 6 : using while loop with condition temp2 != 0, perform remainder = temp % 10.
result += pow(remainder, n)
temp2 /= 10
Step 7 : if result values equal to i, print values of 'i'
Step 8 : assign and result values with zero.
Step 9 : Stop.

Prog. No.
Date
Page No.

AIM : Find the Armstrong number.

SOURCE CODE :

```
#include<stdio.h>
#include<math.h>
int main()
{
int low, high, i, temp1, temp2,
    remainder, n=0, result=0;
printf("Enter 2 numbers :");
scanf("%d %d", &low, &high);
printf("Armstrong numbers between
    %d and %d are:", low, high);
for(i=low+1; i<high; ++i)
{
 temp2 = i;
 temp1 = i;
 while(temp1 != 0)
 {
  temp1 /= 10;
  ++n;
 }
 while(temp2 != 0)
 {
```

Output :-

```
Enter 2 numbers :
10
500
Armstrong number between 10 and 500 are:
153
370
371
407
```

Prog. No.....

Page No.....

Date.....

```
    remainder = temp2 % 10;
    result += pow(remainder, n);
    temp2 /= 10;
    }
    if (result == i) {
    printf("%d ", i);
    }
    n = 0;
    result = 0;
    }
    return 0;

    }
```

Algorithm :-

Step 1 : Start

Step 2 : declare file pointer 'all' 'even' and 'odd' also declare required variables.

Step 3 : get total number of records to variable 'number'.

Step 4 : using fopen(), open file 'ANY NUMBER' in write mode and assign value to file pointer 'all'.

Step 5 : using for loop with limit records, get value to variable 'number'.

Step 6 : if value of number == -1 , break.

Step 7 : write number to file pointer 'all' using putw().

Step 8 : close all files using fclose()

Step 9 : open 'ANYNUMBER' 'ODD NUMBER 'EVEN NUMBER files in read and write mode.

Step 10 : calculate odd and even number and assign values to filepointer 'even' and 'odd'.

Step 11 : Close all files.

Step 12 : print even and odd numbers from respective files.

Step 13 : Stop.

Prog. No.....

Date.....

Page No.....

AIM : write odd and even numbers into Separate files.

SOURCE CODE :-

```
#include<stdio.h>
#include<math.h>
Void main() {

FILE *all, *even, *odd;
int number, i, records;
clrscr();
printf("INPUT THE TOTAL NUMBER OF
        RECORDS THAT U WANT TO
        ENTER:");
scanf("%d", &records);
printf("even numbers");
all = fopen("ANY NUMBER","w");
for(i=1; i<=records; i++)
{
scanf("%d", &number);
if(number == -1) break;
putw(number, all);

}
```

Output :-

```
INPUT THE TOTAL NUMBER OF RECORDS THAT
U WANT TO ENTER :
5
Enter number :
1
2
3
4
5
THE EVEN NUMBERS ARE :
2
4
THE ODD NUMBERS ARE :
1
3
5
```

Prog. No.....

Date.....

Page No.....

```
fclose(all);
all = fopen("ANY NUMBER", "r");
even = fopen("EVEN NUMBER", "w");
odd = fopen("ODD NUMBER", "w");
while (number = getw(all) != EOF)
{
if (number %2 == 0)
putw(number, even);
else
putw(number, odd);
}
fclose(all);
fclose(even);
fclose(odd);
even = fopen("EVEN NUMBER", "r");
odd = fopen("ODD NUMBER", "r");
printf("THE EVEN NUMBERS ARE :");
while ((number = getw(even)) != EOF)
printf("\n %d", number);
printf("\n THE ODD NUMBERS ARE:");
while((number = getw(odd)) != EOF)
printf("\n %d \n", number);
fclose(even);
fclose(odd);
getch();
}
```

Algorithm :-

Step 1 :- Start
Step 2 :- declare required variables and get the values for 'string 1'.
Step 3 :- calculate length of string using strlen() and assign the value to variable 'length'.
Step 4 :- using for loop with limit 'length' perform step 5.
Step 5 :- set flag = 1, if the condition string[i], string 1[length-i-1] is true.
Step 6 :- if flag value is 0, print not palindrome, else print palindrome.
Step 7 :- Stop.

Prog. No.....

Date.....

Page No.....

AIM :- Check for palindrom string.

SOURCE CODE :-

```
#include<stdio.h>
#include<string.h>
int main() {
 char string 1[20];
 int i, length;
 int flag = 0;
 printf("Enter a string :");
 scanf("%s", string 1);
 length = strlen(string 1);
 for(i=0; i<length; i++)
 {
  if(string 1[i] != string 1[length-i-1])
  {
   flag = 1;
   break;
  }
 }
 if(flag) {
     printf("%s is not palindrom",
                          string 1);
 }
```

Output :-

```
Enter a string :
malayalam.
malayalam is a palindrome.
```

Prog. No.....

Date.....

Page No.....

```
    else {
        printf("%s is a palindrome",
                                String1);
    }
    return 0;
}
```