

# A Novel Method for SFC Segmentation in Edge-Cloud Environments

presenting author:

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# Agenda

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- Introduction
  - SFC Segmentation Problem
  - Contributions
- Distributed Segmentation Strategy (DSS)
- Performance Evaluation
- Final Remarks

# Introduction

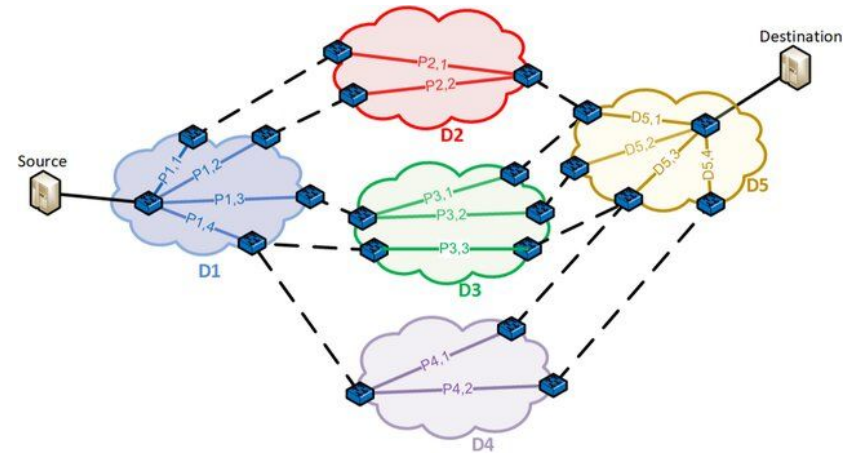
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- **Virtual Network Functions (VNFs)** allow a software-based implementation of network functions that are traditionally executed in dedicated hardware.
- **Service Function Chains (SFCs)** are sequences of VNFs, arranged to process network traffic in a predefined order to provide complex network services.

# Introduction

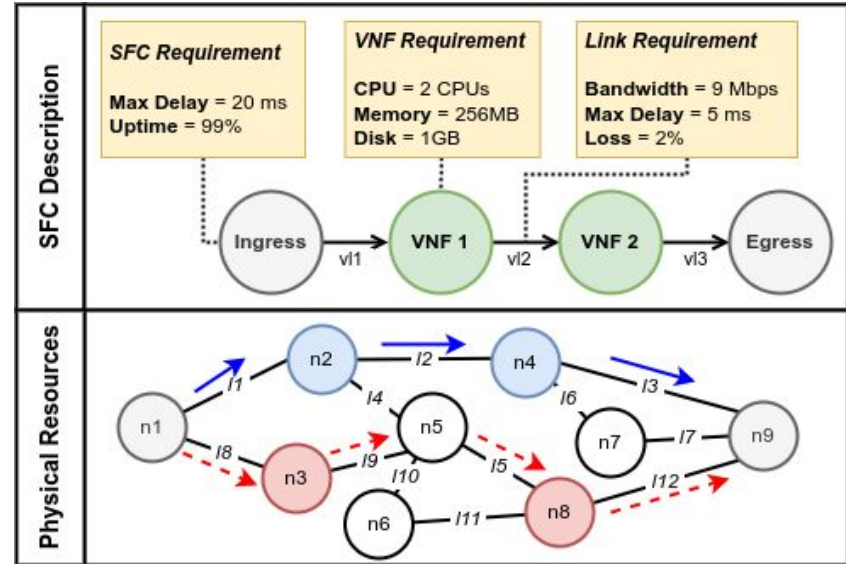
- A **domain** is a **set of** network and compute **resources**.
  - These resources can be used during the SFC execution.
- In a **multi-domain** environment, **resources** from **more than one domain** can be used during the **execution** of VNFs from an **SFC**.



Moufakir, T., Zhani, M.F., Gherbi, A. *et al.* Collaborative Multi-domain Routing in SDN Environments. *J Netw Syst Manage* 30, 23 (2022).

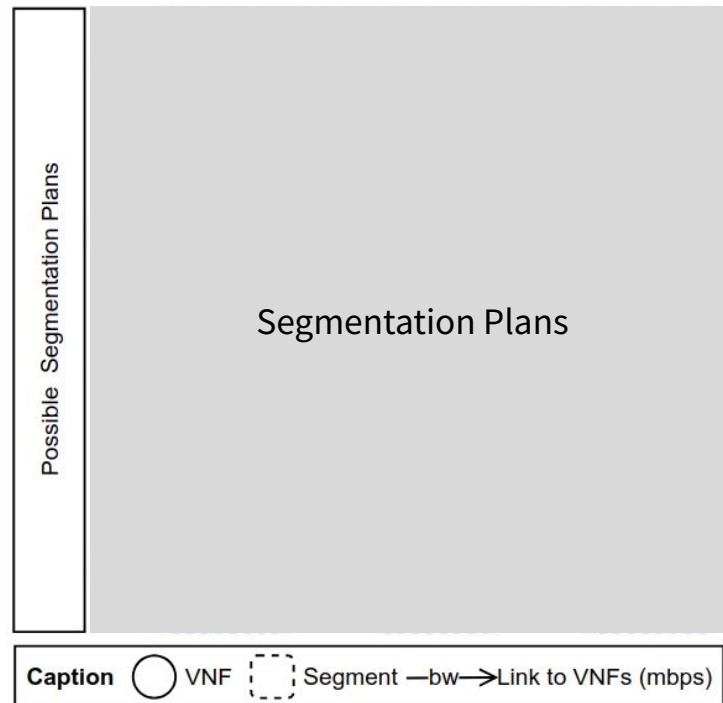
# Introduction

- To **execute an SFC**, each **VNF** that makes up the chain must be **instantiated** on network **nodes** for execution.
- The process of selecting which nodes will execute each VNF is denoted **SFC placement**.



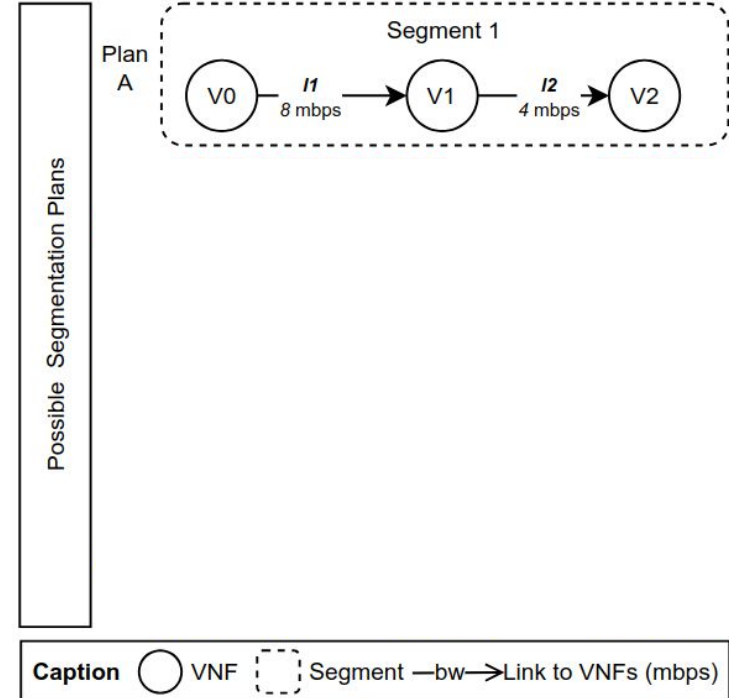
# SFC Segmentation Problem

- To execute an SFC in a multi-domain environment, the SFC **must be segmented**.
  - Segments are **portions of an SFC** that are confined within a single domain.
- The **SFC segmentation** divides an SFC into **segments**.
  - SFC with 3 VNFs {**v0**, **v1**, **v2**}.



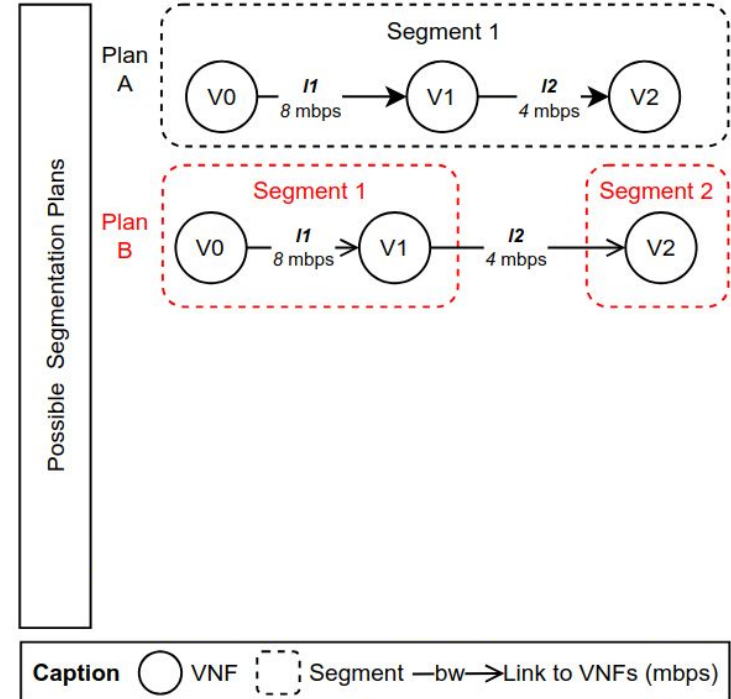
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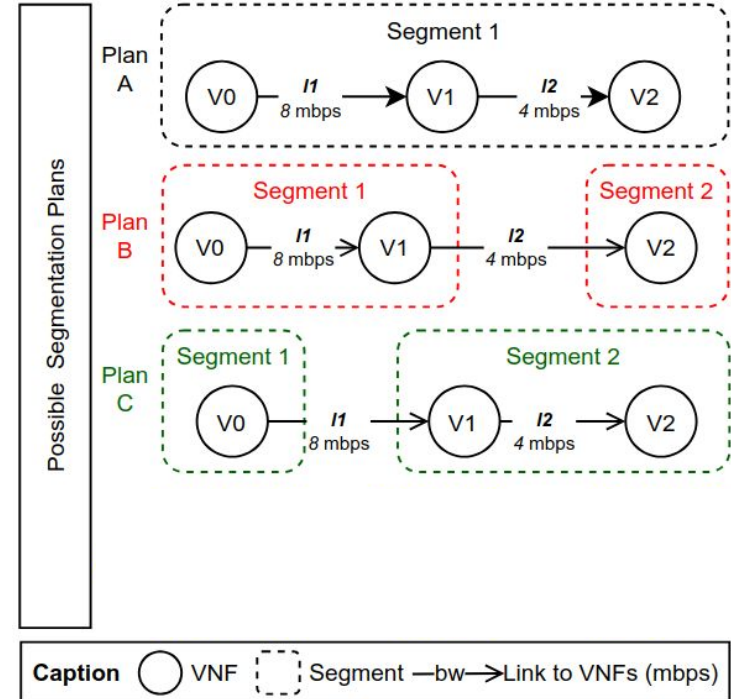
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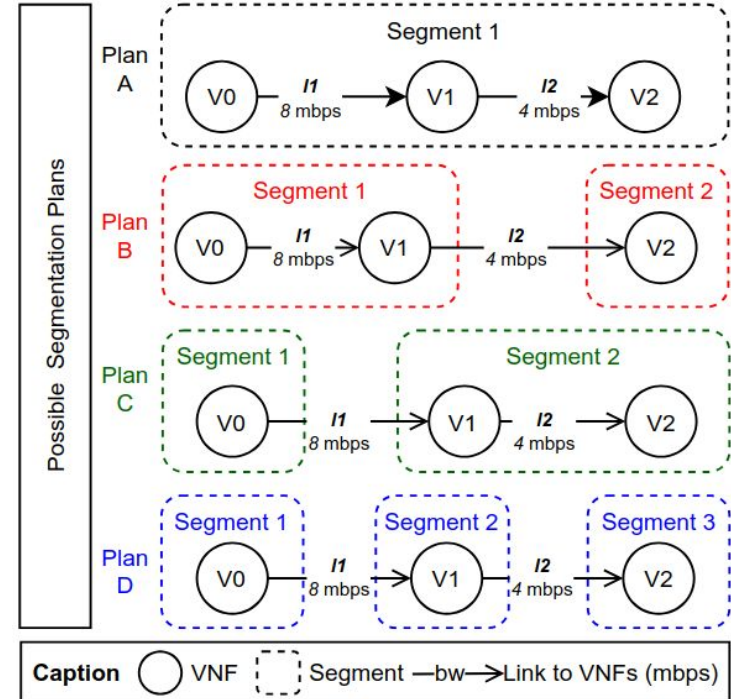
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# SFC Segmentation Problem

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- We propose a **new heuristic** named Dynamic Segmentation Strategy (DSS) that allows **a flexible segmentation of SFCs**.
  - Unlike traditional methods that often rely on static segmentation strategies, **DSS enables dynamic adjustments during the placement process.**

# Contributions

- We developed a **new system model for the SFC segmentation problem.**
  - To the best of our knowledge, this is the first model dedicated exclusively to this problem.
- We adapted the combinatorial method “**stars and bars**” to **the SFC segmentation problem.**

- The **SFC segmentation problem** can be mapped to a **combinatorial mathematics problem**.
  - To identify the **number of partitions of a set**, it is possible to use the Bell number.
- However, it generates **invalid segmentation plans**.

## To be a valid segmentation plan:

- 1) Each segment must contain at least one VNF.
- 2) Each VNF should be allocated in exactly one segment.
- 3) The VNF chain order in the SFC must be maintained inside each segment.
- 4) The order of segments must follow the VNF chain defined in the SFC.

## Segmentation Plans

$\{\{V_1, V_2, V_3\}\}$

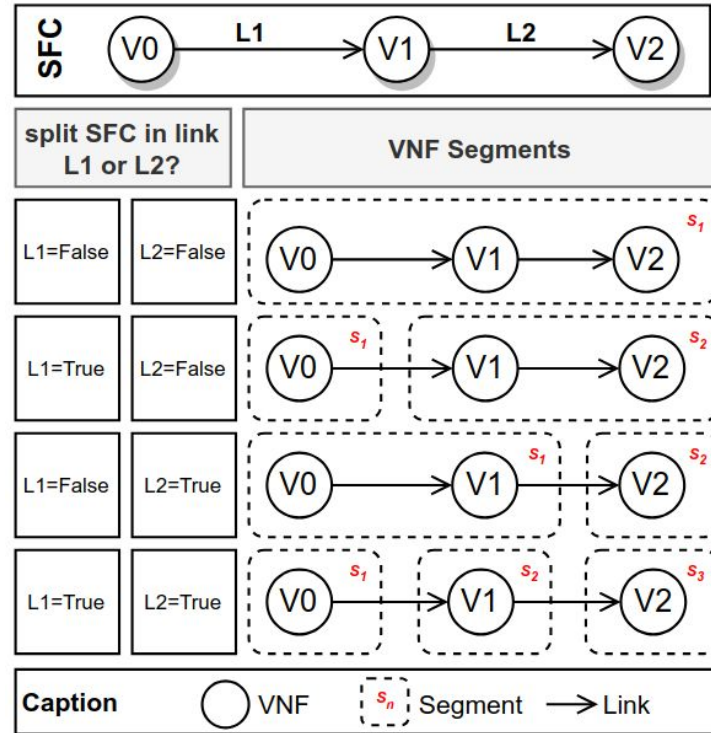
$\{\{V_1\}, \{V_2, V_3\}\}$

$\{\{V_1, V_2\}, \{V_3\}\}$

$\{\{V_2\}, \{V_1, V_3\}\}$

$\{\{V_1\}, \{V_2\}, \{V_3\}\}$

- Finding all **valid segment plans** for an SFC is related to the “**stars and bars**” theorem.
  - the stars represent the VNFs, and the bars represent the boundaries between the segments.



- Algorithm 1 generates **all possible split points** for the VNFs of an SFC.
- It creates an array where each element is a **boolean array** that indicates in each element if a **link must be used as the split point or not**.

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**Algorithm 1** Creation of link splitting map
 

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1: Input:  $n$ , the number of VNFs.
2: Output: Array where each position is as a point of slip.
3:  $valid\_plan\_num \leftarrow 2^{(n-1)}$ 
4:  $array\_length \leftarrow \log_2(n + 1)$ 
5:  $links\_to\_segment \leftarrow Array(valid\_plan\_num)$ 
6: for  $i \leftarrow 0$  to  $valid\_plan\_num - 1$  do
7:    $bin\_rep \leftarrow intToBinaryString(i)$ 
8:    $boolean\_array \leftarrow Array(array\_length)$ 
9:    $j \leftarrow 0$ 
10:  for each  $char$  in  $bin\_rep$  do
11:    if  $char == '1'$  then
12:       $boolean\_array[j] \leftarrow True$ 
13:    else
14:       $boolean\_array[j] \leftarrow False$ 
15:    end if
16:     $j \leftarrow j + 1$ 
17:  end for
18:   $links\_to\_segment[i] \leftarrow boolean\_array$   $i \leftarrow i + 1$ 
19: end for
19: return  $links\_to\_segment$ 

```

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- The goal is to create a segmentation plan that divides the SFCs into segments.
- **Algorithm 2** groups the VNFs (from an SFC or a segment) into distinct segments.
- This segmentation is based on the result of the **Algorithm 1**.

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**Algorithm 2** Creation of segmentation plans
 

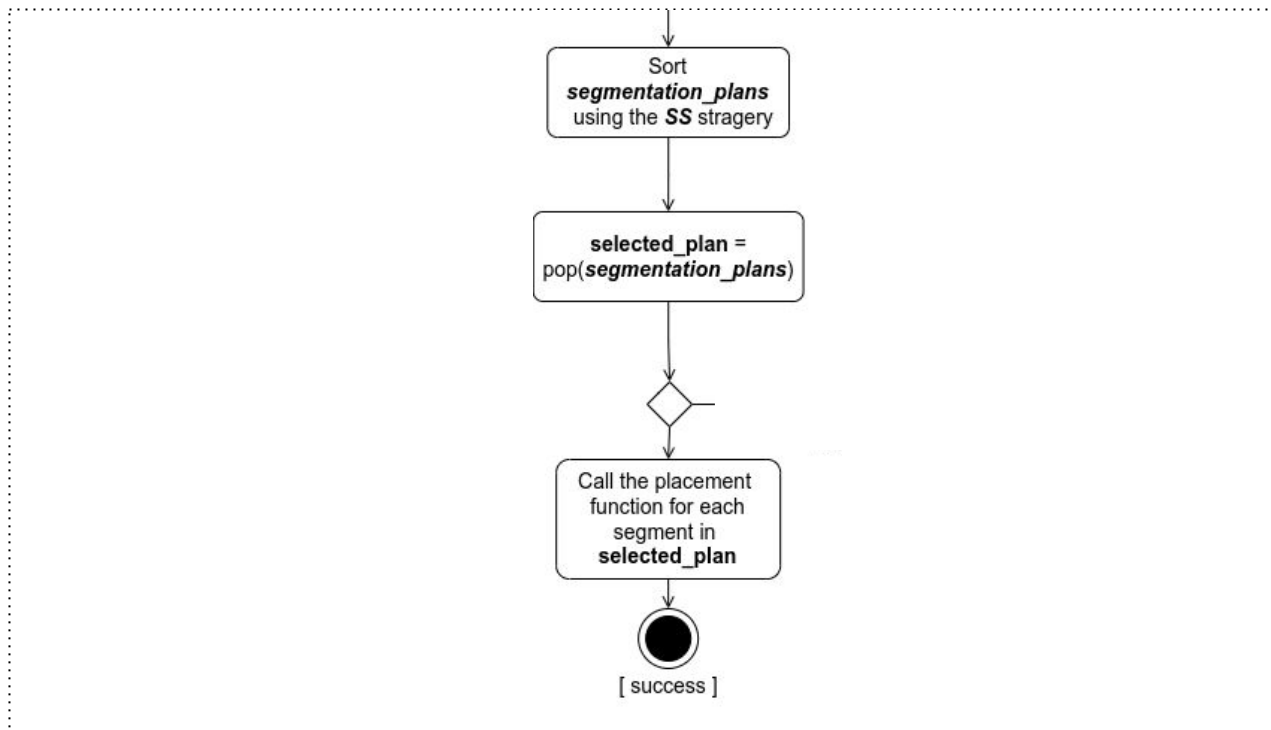
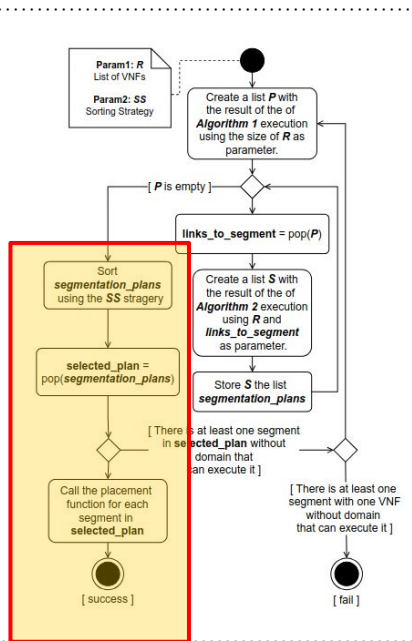
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```

1: Input:
   vnfs: Array with the VNFs of the SFC
   links_to_segment: Array with booleans
2: Output: List of segments.
3: segmentation_plan  $\leftarrow$  List()
4: i  $\leftarrow$  0
5: while i < size(vnfs) do
6:   segment  $\leftarrow$  List()
7:   segment.insert(vnfs[i])
8:   current_index  $\leftarrow$  i
9:   for j  $\leftarrow$  i to size(links_to_segment) - 1 do
10:    if links_to_segment[j] == True then
11:      break
12:    end if
13:    segment.insert(vnfs[j + 1])
14:    current_index  $\leftarrow$  j + 1
15:  end for
16:  i  $\leftarrow$  current_index
17:  segmentation_plan.insert(segment)
18: end while
19: return segmentation_plan

```

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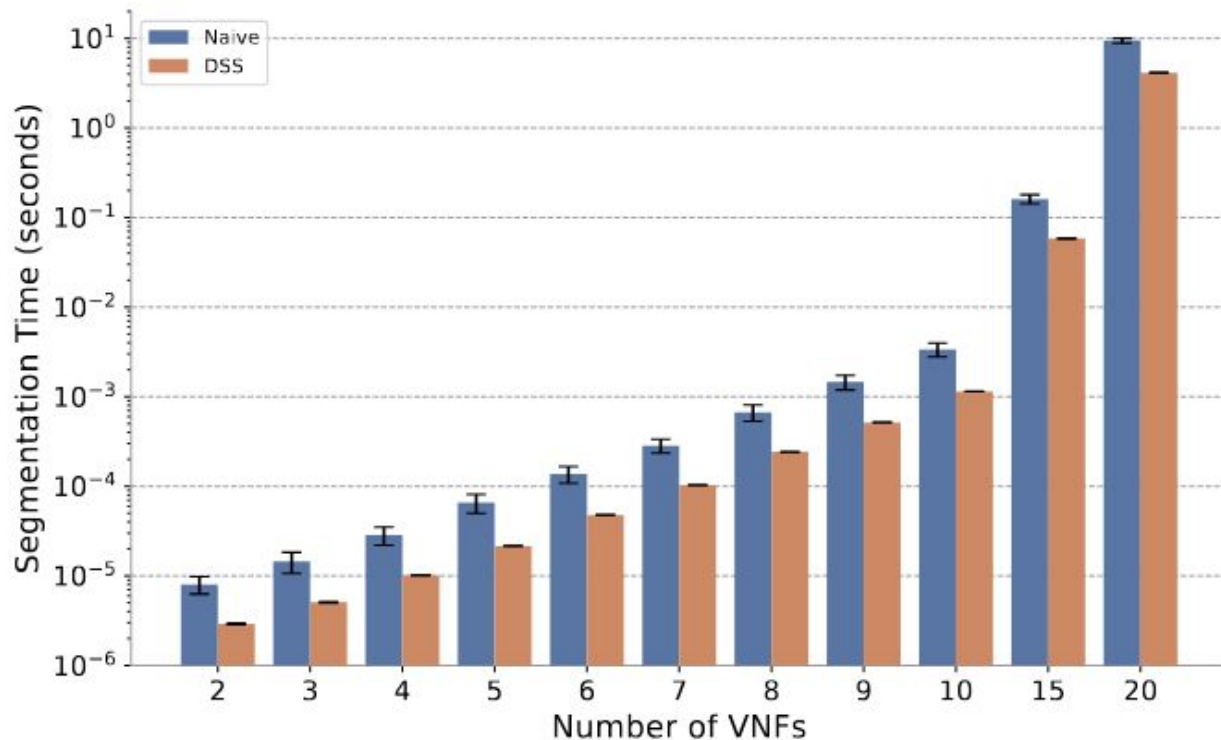


# Performance Evaluation

- **Simulation** was implemented using **SimPy**.
- Scenarios with 5, 10, 20, 50 and 100 SFC requests.
- We use our heuristic with **different SFC placement methods (Greedy and Singleton Congestion Game)**.

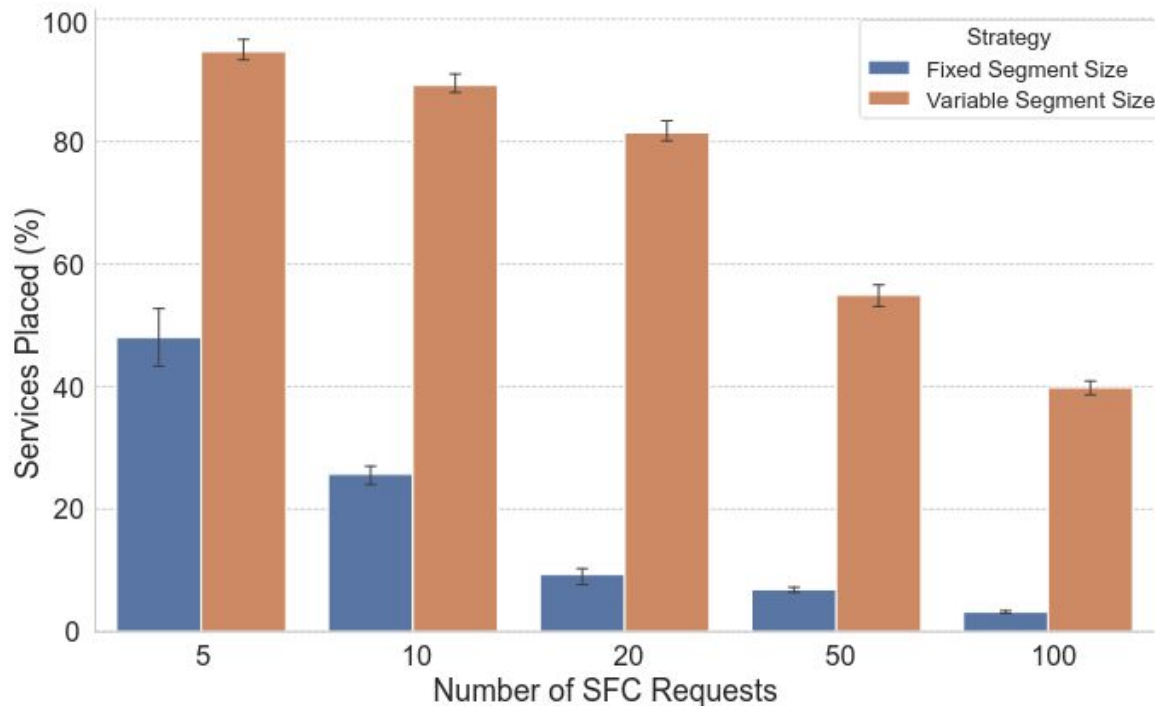
Description	Values
Number of Domains	64
Compute Nodes in Domain	[5,10]
CPU capacity	[1,5] GHz
Memory capacity	[1,5] GB
Bandwidth capacity in inter-domain link	1000 Mbps
Bandwidth capacity in intra-domain link	2000 Mbps
Link Delay	[2, 5] ms
CPU Cost	[0.001, 0.005] \$/s
Memory Cost	[0.001, 0.004] \$/GBs
SFC Size (Number of VNFs)	[3 - 6]
CPU demand of VNF	[1,4] GHz
Memory demand of VNF	[1,5] GB
Traffic rate requirement	[100, 500] kbps
Traffic routing cost parameter	[0.02, 0.05] \$/Mb
Maximum tolerated delay	[0, 50] ms

# Performance Evaluation



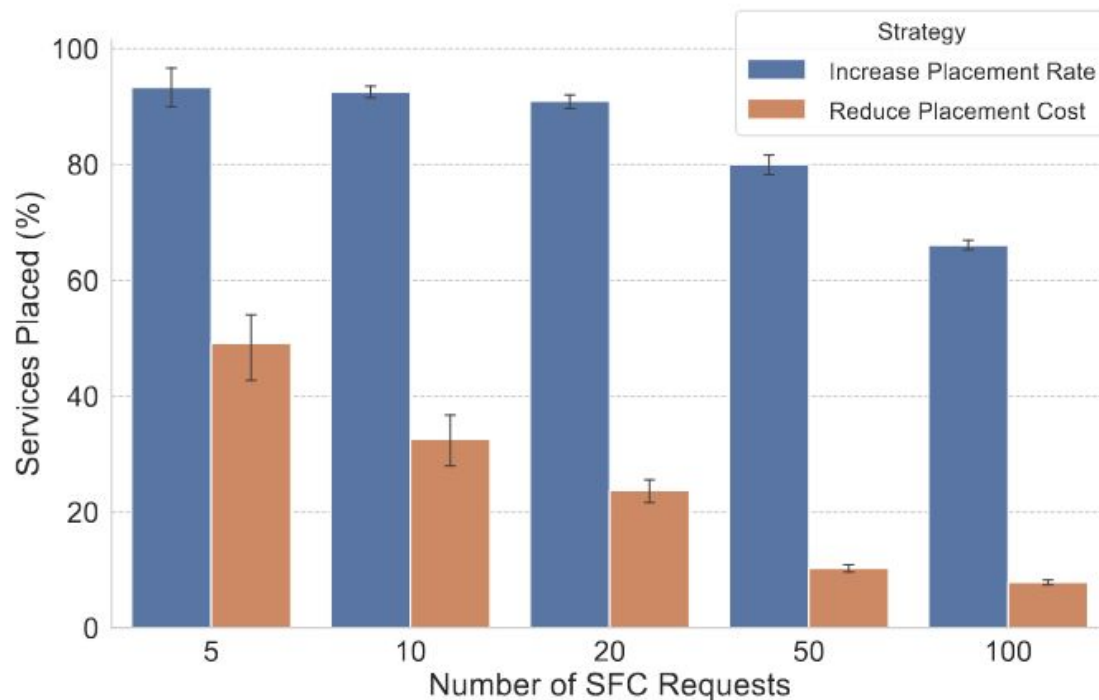
# Performance Evaluation

Shows the **Success Rate** of SFC placement using a **placement method** based on **Singleton Congestion Game**



# Performance Evaluation

Shows the **Success Rate** of SFC placement using a **placement method** based on **Greedy Approach**



# Final Remarks

- We proposed a **new heuristic for solving the SFC segmentation problem.**
- The experimental results indicate that our **method is applicable to various SFC placement methods.**
- In future work, we will **implement** the proposed heuristic as a component within platforms such as **Open Source MANO (OSM) or the Edge Multi-Cluster Orchestrator (EMCO).**

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*funding*

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