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# Chapter 1. TENSORRT OVERVIEW

The core of NVIDIA TensorRT is a C++ library that facilitates high performance inference on NVIDIA graphics processing units (GPUs). TensorRT takes a trained network, which consists of a network definition and a set of trained parameters, and produces a highly optimized runtime engine which performs inference for that network.

TensorRT provides API's via C++ and Python that help to express deep learning models via the Network Definition API or load a pre-defined model via the parsers that allows TensorRT to optimize and run them on an NVIDIA GPU. TensorRT applies graph optimizations, layer fusion, among other optimizations, while also finding the fastest implementation of that model leveraging a diverse collection of highly optimized kernels. TensorRT also supplies a runtime that you can use to execute this network on all of NVIDIA's GPU's from the Kepler generation onwards.

TensorRT also includes optional high speed mixed precision capabilities introduced in the Tegra X1, and extended with the Pascal, Volta, and Turing architectures.

## Chapter 2. TENSORRT RELEASE 7.X.X

## 2.1. TensorRT Release 7.0.0

These are the TensorRT 7.0.0 release notes for Linux and Windows users. This release includes fixes from the previous TensorRT 6.0.1 release as well as the following additional changes. These release notes are applicable to workstation, server, and JetPack users unless appended specifically with (not applicable for Jetson platforms).

For previous TensorRT release notes, see the <u>TensorRT Archived Documentation</u>.

#### **Key Features And Enhancements**

This TensorRT release includes the following key features and enhancements.

#### Working with loops

TensorRT supports loop-like constructs, which can be useful for recurrent networks. TensorRT loops support scanning over input tensors, recurrent definitions of tensors, and both "scan outputs" and "last value" outputs. For more information, see <u>Working With Loops</u> in the *TensorRT Developer Guide*.

#### ONNX parser with dynamic shapes support

The ONNX parser supports full-dimensions mode only. Your network definition must be created with the **explicitBatch** flag set. For more information, see <u>Importing An ONNX Model Using The C++ Parser API</u> and <u>Working With Dynamic Shapes</u> in the *TensorRT Developer Guide* for more information.

#### TensorRT container with OSS

The TensorRT monthly container release now contains pre-built binaries from the <u>TensorRT Open Source Repository</u>. For more information, refer to the monthly released <u>TensorRT Container Release Notes</u> starting in 19.12+.

#### BERT INT8 and mixed precision optimizations

Some GEMM layers are now followed by GELU activation in the BERT model. Since TensorRT doesn't have IMMA GEMM layers, you can implement those GEMM layers in the BERT network with either <code>IConvolutionLayer</code> or <code>IFullyConnectedLayer</code> layers depending on what precision you require. For example, you can leverage <code>IConvolutionLayer</code> with <code>H == W == 1</code> (CONV1x1) to implement a FullyConnected operation and leverage IMMA math under INT8 mode. TensorRT supports the fusion of Convolution/FullyConnected and GELU. For more information, refer to <code>TensorRT Best Practices Guide</code> and <code>Adding Custom Layers Using The C++ API</code> in the <code>TensorRT Developer Guide</code>.

#### Working with Quantized Networks

TensorRT now supports quantized models trained with Quantization Aware Training. Support is limited to symmetrically quantized models, meaning <code>zero\_point = 0</code> using <code>QuantizeLinear</code> and <code>DequantizeLinear</code> ONNX ops. For more information, see <a href="Working With Quantized Networks">Working With Quantized Networks</a> in the \*TensorRT Developer Guide and <a href="QDQ">QDQ</a>
<a href="Fusions">Fusions</a> in the \*Best Practices For TensorRT Performance Guide.

#### New layers

#### **IFillLayer**

The **IFillLayer** is used to generate an output tensor with the specified mode. For more information, see the <u>C++ class **IFillLayer**</u> or the <u>Python class **IFillLayer**</u>.

#### IIteratorLayer

The **IIteratorLayer** enables a loop to iterate over a tensor. A loop is defined by loop boundary layers. For more information, see the <u>C++ class **IIteratorLayer**</u> or the <u>Python class **IIteratorLayer**</u> and <u>Working With Loops</u> in the <u>TensorRT</u> Developer Guide.

#### ILoopBoundaryLayer

Class **ILoopBoundaryLayer** defines a virtual method **getLoop** () that returns a pointer to the associated **ILoop**. For more information, see the <u>C++ class</u> **ILoopBoundaryLayer** or the <u>Python class **ILoopBoundaryLayer**</u> and <u>Working With Loops</u> in the *TensorRT Developer Guide*.

#### ILoopOutputLayer

The **ILoopOutputLayer** specifies an output from the loop. For more information, see the <u>C++ class</u> <u>ILoopOutputLayer</u> or the <u>Python class</u> <u>ILoopOutputLayer</u> and Working With Loops in the *TensorRT Developer Guide*.

#### **IParametricReluLayer**

The **IParametricReluLayer** represents a parametric ReLU operation, meaning, a leaky ReLU where the slopes for  $\mathbf{x} < \mathbf{0}$  can be different for each element. For more information, see the  $\underline{\mathbf{C}++\mathbf{class}}$   $\underline{\mathbf{IParametricReluLayer}}$  or the  $\underline{\mathbf{Python class}}$   $\underline{\mathbf{IParametricReluLayer}}$ .

#### IRecurrenceLayer

The **IRecurrenceLayer** specifies a recurrent definition. For more information, see the <u>C++ class **IRecurrenceLayer**</u> or the <u>Python class **IRecurrenceLayer**</u> and <u>Working With Loops</u> in the *TensorRT Developer Guide*.

#### ISelectLayer

The **ISelectLayer** returns either of the two inputs depending on the condition. For more information, see the <u>C++ class **ISelectLayer**</u> or the <u>Python class</u> **ISelectLayer**.

#### ITripLimitLayer

The **ITripLimitLayer** specifies how many times the loop iterates. For more information, see the <u>C++ class **ITripLayer**</u> or the <u>Python class **ITripLayer**</u> and <u>Working With Loops</u> in the *TensorRT Developer Guide*.

#### **New operations**

ONNX: Added ConstantOfShape, DequantizeLinear, Equal, Erf, Expand, Greater, GRU, Less, Loop, LRN, LSTM, Not, PRelu, QuantizeLinear, RandomUniform, RandomUniformLike, Range, RNN, Scan, Sqrt, Tile, and Where.

For more information, see the full list of <u>Supported Ops</u> in the Support Matrix.

#### **Boolean tensor support**

TensorRT supports boolean tensors which can be marked as network input and output. IElementWiseLayer, IUnaryLayer (only kNOT), IShuffleLayer, ITripLimit (only kWHILE) and ISelectLayer support the boolean datatype. Boolean tensors can be used only with FP32 and FP16 precision networks. For more information, refer to the <a href="Layers">Layers</a> section in the <a href="TensorRT Developer Guide">TensorRT Developer Guide</a>.

#### Compatibility

- ► TensorRT 7.0.0 has been tested with the following:
  - ► cuDNN 7.6.5
  - ► TensorFlow 1.14.0
  - ► <u>PyTorch 1.3.0</u>
  - ► ONNX 1.6.0
- ► This TensorRT release supports <u>CUDA 9.0</u>, <u>10.0</u>, and <u>10.2</u>.
- ► For PowerPC users, Tesla V100 and Tesla T4 GPUs are supported.

#### Limitations

▶ UFF samples, such as sampleUffMNIST, sampleUffSSD, sampleUffPluginV2Ext, sampleUffMaskRCNN, sampleUffFasterRCNN, uff\_custom\_plugin, and uff ssd, support TensorFlow 1.x and not models trained with TensorFlow 2.0.

- Loops and DataType::kBOOL are supported on limited platforms. On platforms without loop support, INetworkDefinition::addLoop returns nullptr.

  Attempting to build an engine using operations that consume or produce DataType::kBOOL on a platform without support, results in validation rejecting the network. For details on which platforms are supported with loops, refer to the Features For Platforms And Software section in the TensorRT Support Matrix.
- ► Explicit precision networks with quantized and de-quantized nodes are only supported on devices with hardware INT8 support. Running on devices without hardware INT8 support results in undefined behavior.

#### **Deprecated Features**

The following features are deprecated in TensorRT 7.0.0:

▶ Backward Compatibility and Deprecation Policy - When a new function, for example foo, is first introduced, there is no explicit version in the name and the version is assumed to be 1. When changing the API of an existing TensorRT function foo (usually to support some new functionality), first, a new routine foov<N> is created where N represents the Nth version of the function and the previous version foov<N-1> remains untouched to ensure backward compatibility. At this point, foov<N-1> is considered deprecated, and should be treated as such by users of TensorRT.

Starting with TensorRT 7, we will be eliminating deprecated API per the following policy.

- ▶ APIs already marked deprecated prior to TensorRT 7 (6 and older) will be removed in the next major release of TensorRT 8.
- ▶ APIs deprecated in TensorRT <M>, where M is the major version greater than or equal to 7, will be removed in TensorRT <M+2>. This means that deprecated APIs remain functional for two major releases before they are removed.
- ▶ Deprecation of Caffe Parser and UFF Parser We are deprecating Caffe Parser and UFF Parser in TensorRT 7. They will be tested and functional in the next major release of TensorRT 8, but we plan to remove the support in the subsequent major release. Plan to migrate your workflow to use tf2onnx, keras2onnx or TensorFlow-TensorRT (TF-TRT) for deployment.

#### Fixed Issues

- ▶ You no longer have to build ONNX and TensorFlow from source in order to workaround pybind11 compatibility issues. The TensorRT Python bindings are now built using pybind11 version 2.4.3.
- Windows users are now able to build applications designed to use the TensorRT refittable engine feature. The issue related to unresolved symbols has been resolved.
- A virtual destructor has been added to the **IPluginFactory** class.

#### **Known Issues**

- The UFF parser generates unused IConstantLayer objects that are visible via method NetworkDefinition::getLayer but optimized away by TensorRT, so an attempt to refit the weights with IRefitter::setWeights will be rejected. Given an IConstantLayer\* layer, you can detect whether it is used for execution by checking: layer->getOutput(0)->isExecutionTensor().
- ► The ONNX parser does not support RNN, LSTM, and GRU nodes when the activation type of the forward pass does not match the activation type of the reverse pass in bidirectional cases.
- ► The INT8 calibration does not work with dynamic shapes. To workaround this issue, ensure there are two passes in the code:
  - 1. Using a fixed shape input to build the engine in the first pass, allows TensorRT to generate the calibration cache.
  - 2. Then, create the engine again using the dynamic shape input and the builder will reuse the calibration cache generated in the first pass.

## Chapter 3. TENSORRT RELEASE 6.X.X

## 3.1. TensorRT Release 6.0.1

This is the TensorRT 6.0.1 release notes for Linux and Windows users. This release includes fixes from the previous TensorRT 5.x.x releases as well as the following additional changes. These release notes are applicable to workstation, server, and JetPack users unless appended specifically with (not applicable for Jetson platforms).

For previous TensorRT release notes, see the <u>TensorRT Archived Documentation</u>.

#### **Key Features And Enhancements**

This TensorRT release includes the following key features and enhancements.

#### New layers:

#### **IResizeLayer**

The IResizeLayer implements the resize operation on an input tensor. For more information, see <u>IResizeLayer: TensorRT API</u> and <u>IResizeLayer: TensorRT Developer Guide</u>.

#### **IShapeLayer**

The IShapeLayer gets the shape of a tensor. For more information, see <u>IShapeLayer: TensorRT API</u> and <u>IShapeLayer: TensorRT Developer Guide</u>.

#### PointWise fusion

Multiple adjacent pointwise layers can be fused into a single pointwise layer, to improve performance. For more information, see the <u>TensorRT Best Practices</u> Guide.

#### New operators:

#### 3-dimensional convolution

Performs a convolution operation with 3D filters on a 5D tensor. For more information, see <u>addConvolutionNd</u> in the TensorRT API and <u>IConvolutionalLayer</u> in the TensorRT Developer Guide.

#### 3-dimensional deconvolution

Performs a deconvolution operation with 3D filters on a 5D tensor. For more information, see <u>addDeconvolutionNd</u> in the TensorRT API and <u>IDeconvolutionLayer</u> in the TensorRT Developer Guide.

#### 3-dimensional pooling

Performs a pooling operation with a 3D sliding window on a 5D tensor. For more information, see <u>addPoolingNd</u> in the TensorRT API and <u>IPoolingLayer</u> in the TensorRT Developer Guide.

#### New plugins:

Added a persistent LSTM plugin; a half precision persistent LSTM plugin that supports variable sequence lengths. This plugin also supports bi-direction, setting initial hidden/cell values, storing final hidden/cell values, and multi layers. You can use it through the PluginV2 interface, achieves better performance with small batch sizes, and is currently only supported on Linux. For more information, see <a href="Persistent LSTM Plugin">Persistent LSTM Plugin</a> in the TensorRT Developer Guide. (not applicable for Jetson platforms)

#### New operations:

#### **TensorFlow**

Added ResizeBilinear and ResizeNearest ops.

#### **ONNX**

Added Resize op.

For more information, see the full list of <u>Supported Ops</u> in the Support Matrix.

#### New samples:

#### sampleDynamicReshape

Added sampleDynamicReshape which demonstrates how to use dynamic input dimensions in TensorRT by creating an engine for resizing dynamically shaped inputs to the correct size for an ONNX MNIST model. For more information, see <a href="Working With Dynamic Shapes">Working With Dynamic Shapes</a> in the TensorRT Developer Guide, <a href="Digit Recognition With Dynamic Shapes">Digit Recognition With Dynamic Shapes</a> in the TensorRT Samples Support Guide and the <a href="GitHub: sampleDynamicReshape">GitHub: sampleDynamicReshape</a> directory.

#### sampleReformatFreeIO

Added sampleReformatFreeIO which uses a Caffe model that was trained on the MNIST dataset and performs engine building and inference using TensorRT. Specifically, it shows how to use reformat free I/O tensors APIs to explicitly specify I/O formats to TensorFormat::kLINEAR, TensorFormat::kCHW2 and

**TensorFormat::kHWC8** for Float16 and INT8 precision. For more information, see <u>Specifying I/O Formats Using The Reformat Free I/O Tensors APIs</u> in the TensorRT Samples Support Guide and the <u>GitHub: sampleReformatFreeIO</u> directory.

#### sampleUffPluginV2Ext

Added sampleUffPluginV2Ext which implements the custom pooling layer for the MNIST model (data/samples/lenet5\_custom\_pool.uff) and demonstrates how to extend INT8 I/O for a plugin. For more information, see <a href="Adding A Custom Layer That Supports INT8 I/O To Your Network In TensorRT">Adding A Custom Layer That Supports INT8 I/O To Your Network In TensorRT</a> in the TensorRT Samples Support Guide and the <a href="GitHub: sampleUffPluginV2Ext">GitHub: sampleUffPluginV2Ext</a> directory.

#### sampleNMT

Added sampleNMT which demonstrates the implementation of Neural Machine Translation (NMT) based on a TensorFlow seq2seq model using the TensorRT API. The TensorFlow seq2seq model is an open sourced NMT project that uses deep neural networks to translate text from one language to another language. For more information, see <a href="Neural Machine Translation">Neural Machine Translation</a> (NMT) Using A Sequence <a href="To Sequence">To Sequence</a> (seq2seq) Model in the TensorRT Samples Support Guide and <a href="Importing A Model Using The C++ API For Safety">Importing A Model Using The C++ API For Safety</a> in the TensorRT Developer Guide and the <a href="GitHub: sampleNMT">GitHub: sampleNMT</a> directory.

#### sampleUffMaskRCNN

This sample, sampleUffMaskRCNN, performs inference on the Mask R-CNN network in TensorRT. Mask R-CNN is based on the Mask R-CNN paper which performs the task of object detection and object mask predictions on a target image. This sample's model is based on the Keras implementation of Mask R-CNN and its training framework can be found in the Mask R-CNN Github repository. For more information, see sampleUffMaskRCNN in the TensorRT Sample Support Guide. This sample is available only in GitHub: sampleUffMaskRCNN and is not packaged with the product. (not applicable for Jetson platforms)

#### sampleUffFasterRCNN

This sample, sampleUffFasterRCNN, is a UFF TensorRT sample for Faster-RCNN in NVIDIA Transfer Learning Toolkit SDK. This sample serves as a demo of how to use pretrained Faster-RCNN model in Transfer Learning Toolkit to do inference with TensorRT. For more information, see <a href="mailto:sampleUffFasterRCNN">sampleUffFasterRCNN</a> in the TensorRT Sample Support Guide. This sample is available only in <a href="mailto:GitHub:sampleUffFasterRCNN">GitHub:sampleUffFasterRCNN</a> and is not packaged with the product. (not applicable for Jetson platforms)

#### New optimizations:

#### Dynamic shapes

The size of a tensor can vary at runtime. IShuffleLayer, ISliceLayer, and the new IResizeLayer now have optional inputs that can specify runtime dimensions. IShapeLayer can get the dimensions of tensors at runtime, and some layers can compute new dimensions. For more information, see <a href="Working With Dynamic Shapes">Working With Dynamic Shapes</a> and <a href="TensorRT Layers">TensorRT Layers</a> in the TensorRT Developer Guide, <a href="Digit Recognition">Digit Recognition</a> <a href="With Dynamic Shapes">With Dynamic Shapes</a> in the TensorRT Samples Support Guide and the <a href="GitHub:sampleDynamicReshape">GitHub:sampleDynamicReshape</a> directory.

#### Reformat free I/O

Network I/O tensors can be different to linear FP32. Formats of network I/O tensors now have APIs to be specified explicitly. The removal of reformatting is beneficial to many applications and specifically saves considerable memory traffic time. For more information, see <a href="Working With Reformat-Free Network I/O Tensors">Working With Reformat-Free Network I/O Tensors</a> and <a href="Example 4">Example 4</a>: Add A Custom Layer With INT8 I/O Support Using C++ in the TensorRT Developer Guide.

#### Layer optimizations

Shuffle operations that are equivalent to identify operations on the underlying data will be omitted, if the input tensor is only used in the shuffle layer and the input and output tensors of this layer are not input and output tensors of the network. TensorRT no longer executes additional kernels or memory copies for such operations. For more information, see <a href="How Does TensorRT Work">How Does TensorRT Work</a> in the TensorRT Developer Guide.

#### New INT8 calibrator

**MinMaxCalibrator** - Preferred calibrator for NLP tasks. Supports per activation tensor scaling. Computes scales using per tensor absolute maximum value. For more information, see <u>INT8 Calibration Using C++</u>.

#### **Explicit precision**

You can manually configure a network to be an explicit precision network in TensorRT. This feature enables users to import pre-quantized models with explicit quantizing and dequantizing scale layers into TensorRT. Setting the network to be an explicit precision network implies that you will set the precision of all the network input tensors and layer output tensors in the network. TensorRT will not quantize the weights of any layer (including those running in lower precision). Instead, weights will simply be cast into the required precision. For more information about explicit precision, see <a href="Working With Explicit Precision Using C++">Working With Explicit Precision Using Python</a> in the TensorRT Developer Guide.

#### Installation:

 Added support for RPM and Debian packages for PowerPC users. (not applicable for Jetson platforms)

#### Compatibility

- ► TensorRT 6.0.1 has been tested with the following:
  - ► cuDNN 7.6.5
  - ► TensorFlow 1.14.0
  - ▶ PyTorch 1.1.0
  - ► ONNX 1.5.0
- ► This TensorRT release supports <u>CUDA 9.0</u> (not applicable for Jetson platforms), <u>10.0</u>, and <u>10.1 update 2</u> (not applicable for Jetson platforms), and <u>10.2</u>.
- ► For PowerPC users, Tesla V100 Volta and Turing T4 GPUs are supported.

#### Limitations

- ▶ Upgrading TensorRT to the latest version is only supported when the currently installed TensorRT version is equal to or newer than the last two public releases. For example, TensorRT 6.x.x supports upgrading from TensorRT 5.0.x and TensorRT 5.1.x. (not applicable for Jetson platforms)
- ► Calibration for a network with INT8 I/O tensors requires FP32 calibration data.
- Shape tensors cannot be network inputs or outputs. Shape tensors can be created by IConstantLayer, IShapeLayer, or any of the following operations on shape tensors: IConcatenationLayer, IElementWiseLayer, IGatherLayer, IReduceLayer (kSUM, kMAX, kMIN, kPROD), IShuffleLayer, or ISliceLayer.

#### **Deprecated Features**

The following features are deprecated in TensorRT 6.0.1:

#### Samples changes

- The PGM files for the MNIST samples have been removed. A script, called generate\_pgms.py (or download\_pgms.py for CUDA 10.2), has been provided in the samples/mnist/data directory to generate the images using the dataset.
- ► --useDLACore=0 is no longer a valid option for sampleCharRNN as DLA does not support FP32 or RNN's, and the sample is only written to work with FP32 in all cases.

#### Fixed Issues

- Logging level **Severity**::kVERBOSE is now fully supported. Log messages with this level of severity are verbose messages with debugging information.
- Deconvolution layer with stride > 32 is now supported on DLA.
- Deconvolution layer with kernel size > 32 is now supported on DLA.

#### **Known Issues**

- For Ubuntu 14.04 and CentOS7, in order for ONNX, TensorFlow and TensorRT to co-exist in the same environment, ONNX and TensorFlow must be built from source using your system's native compilers. It's especially important to build ONNX and TensorFlow from source when using the IBM Anaconda channel for PowerPC to avoid compatibility issues with pybind11 and protobuf. (not applicable for Jetson platforms)
- ▶ PointWise fusions will be disabled when the SM version is lower than 7.0 due to a performance issue. This includes all pre-Volta GPUs, for example, Pascal, Maxwell, Kepler, TX-1, TX-2, Nano.
- TensorRT assumes that all resources for the device it is building on are available for optimization purposes. Concurrent use of multiple TensorRT builders (for example, multiple trtexec instances) to compile on different targets (DLA0, DLA1 and GPU) may oversubscribe system resources causing undefined behavior (meaning, inefficient plans, builder failure, or system instability).
  - It is recommended to use trtexec with the --saveEngine argument to compile for different targets (DLA and GPU) separately and save their plan files. Such plan files can then be reused for loading (using trtexec with the --loadEngine argument) and submitting multiple inference jobs on the respective targets (DLA0, DLA1, GPU). This two step process alleviates over-subscription of system resources during the build phase while also allowing execution of the plan file to proceed without interference by the builder.
- Windows users are currently unable to refit an engine due to some linking issues. You will encounter undefined symbols while building an application designed to use the TensorRT refittable engine feature. (not applicable for Jetson platforms)

## Chapter 4. TENSORRT RELEASE 5.X.X

## 4.1. TensorRT Release 5.1.5

This is the TensorRT 5.1.5 release notes for Linux and Windows users. This release includes fixes from the previous TensorRT 5.1.x releases as well as the following additional changes.

For previously released versions of TensorRT, see the <u>TensorRT Archived</u> Documentation.

#### **Key Features And Enhancements**

This TensorRT release includes the following key features and enhancements.

#### **TensorRT Open Source Software (OSS)**

The <u>TensorRT GitHub</u> repository contains the Open Source Software (OSS) components of NVIDIA TensorRT. Included are the sources for TensorRT plugins and parsers (Caffe and ONNX) libraries, as well as sample applications demonstrating usage and capabilities of the TensorRT platform. Refer to the <u>README.md</u> file for prerequisites, steps for downloading, setting-up the build environment, and instructions for building the TensorRT OSS components.

For more information, see the NVIDIA Developer news article <u>NVIDIA open sources</u> <u>parsers and plugins in TensorRT</u>.

- ► TensorRT 5.1.5 has been tested with the following:
  - ► cuDNN 7.5.0
  - ► TensorFlow 1.12.0
  - ► PyTorch 1.0
  - ► ONNX 1.4.1

This TensorRT release supports <u>CUDA 9.0</u>, <u>CUDA 10.0</u>, and <u>CUDA 10.1</u>.

#### **Deprecated Features**

The following features are deprecated in TensorRT 5.1.5:

• getDIGITS has been removed from the TensorRT package.

#### **Known Issues**

- For Ubuntu 14.04 and CentOS7, there is a known bug when trying to import TensorRT and ONNX Python modules together due to different compiler versions used to generate their respective Python bindings. As a work around, build the ONNX module from source using your system's native compilers.
- You may see the following warning when running programs linked with TensorRT 5.1.5 and CUDA 10.1 libraries:

[W] [TRT] TensorRT was compiled against cuBLAS 10.2.0 but is linked against cuBLAS 10.1.0.

You can resolve this by updating your CUDA 10.1 installation to 10.1 update 1 here.

► There is a known issue in sample yolov3\_onnx with ONNX versions > 1.4.1. To work around this, install version 1.4.1 of ONNX through:

pip uninstall onnx; pip install onnx==1.4.1

## 4.2. TensorRT Release 5.1.3

This is the TensorRT 5.1.3 release notes for PowerPC users. This release includes fixes from the previous TensorRT 5.1.x releases as well as the following additional changes.

For previously released versions of TensorRT, see the <u>TensorRT Archived</u> Documentation.

#### **Key Features And Enhancements**

This TensorRT release includes the following key features and enhancements. **Samples** 

The **README**.md files for many samples, located within each sample source directory, have been greatly improved. We hope this makes it easier to understand the sample source code and successfully run the sample.

#### ONNX parser

The ONNX parser now converts GEMMs and MatMuls using the MatrixMultiply layer, and adds support for scaling the results with the alpha and beta parameters.

#### Asymmetric padding

- ► IConvolutionLayer, IDeconvolutionLayer and IPoolingLayer directly support setting asymmetric padding. You do not need to add an explicit IPaddingLayer.
- The new APIs are setPaddingMode(), setPrePadding() and setPostPadding(). The setPaddingMode() method takes precedence over setPaddingMode() and setPrePadding() when more than one padding method is used.
- ► The Caffe, UFF, and ONNX parsers have been updated to support the new asymmetric padding APIs.

#### Precision optimization

TensorRT provides optimized kernels for mixed precision (FP32, FP16 and INT8) workloads on Turing GPUs, and optimizations for depthwise convolution operations. You can control the precision per-layer with the **ILayer** APIs.

#### Compatibility

- ► TensorRT 5.1.3 has been tested with the following:
  - ► cuDNN 7.5.0
  - ► TensorFlow 1.12.0
  - ► PyTorch 1.0
  - ► ONNX 1.4.1
- ► This TensorRT release supports <u>CUDA 10.1</u>.
- ► TensorRT will now emit a warning when the major, minor, and patch versions of cuDNN and cuBLAS do not match the major, minor, and patch versions that TensorRT is expecting.

#### Limitations

- ► For CentOS and RHEL users, when choosing Python 3:
  - ▶ Only Python version 3.6 from <u>EPEL</u> is supported by the RPM installation.
  - Only Python versions 3.4 and 3.6 from <u>EPEL</u> are supported by the tar installation.
- ► In order to run the UFF converter and its related C++ and Python samples on PowerPC, it's necessary to install TensorFlow for PowerPC. For more information, see <u>Install TensorFlow on Power systems</u>.
- In order to run the PyTorch samples on PowerPC, it's necessary to install PyTorch specifically built for PowerPC, which is not available from PyPi. For more information, see <a href="Install PyTorch on Power systems">Install PyTorch on Power systems</a>.

#### **Deprecated Features**

The following features are deprecated in TensorRT 5.1.3:

**sampleNMT** has been removed from the TensorRT package. The public data source files have changed and no longer work with the sample.

#### Fixed Issues

The following issues have been resolved in TensorRT 5.1.3:

- Fixed the behavior of the Caffe crop layer when the layer has an asymmetric crop offset.
- ▶ ITensor::getType() and ILayer::getOutputType() now report the type correctly. Previously, both types reported DataType::kFLOAT even if the output type should have been DataType::kINT32. For example, the output type of IConstantLayer with DataType::kINT32 weights is now correctly reported as DataType::kINT32. The affected layers include:
  - ► IConstantLayer (when weights have type DataType::kINT32)
  - IConcatentationLayer (when inputs have type DataType::kINT32)
  - ► IGatherLayer (when first input has type DataType::kINT32)
  - ▶ IIdentityLayer (when input has type DataType::kINT32)
  - ▶ IShuffleLayer (when input has type DataType::kINT32)
  - ► ISliceLayer (when input has type DataType::kINT32)
  - ▶ ITopKLayer (second output)
- When using INT8 mode, dynamic ranges are no longer required for INT32 tensors, even if you're not using automatic quantization.
- Using an INT32 tensor where a floating-point tensor is expected, or vice-versa, issues an error explaining the mismatch instead of asserting failure.
- ► The ONNX TensorRT parser now attempts to downcast INT64 graph weights to INT32.
- Fixed an issue where the engine would fail to build when asymmetric padding convolutions were present in the network.

#### **Known Issues**

- ▶ When running ShuffleNet with small batch sizes between 1 and 4, you may encounter performance regressions of up to 15% compared to TensorRT 5.0.
- When running ResNeXt101 with a batch size of 4 using INT8 precision on a Volta GPU, you may encounter intermittent performance regressions of up to 10% compared to TensorRT 5.0. Rebuilding the engine may resolve this issue.
- ► There is a known issue in sample yolov3\_onnx with ONNX versions > 1.4.1. To work around this, install version 1.4.1 of ONNX through:

pip uninstall onnx; pip install onnx==1.4.1

## 4.3. TensorRT Release 5.1.2 Release Candidate (RC)

This is the release candidate (RC) for TensorRT 5.1.2 and is applicable to Linux and Windows users. This RC includes several enhancements and improvements compared to the previously released TensorRT 5.0.2.

This preview release is for early testing and feedback, therefore, for production use of TensorRT, continue to use TensorRT 5.0.2.

For previously released versions of TensorRT, see the <u>TensorRT Documentation</u> Archives.

#### **Key Features And Enhancements**

This TensorRT release includes the following key features and enhancements.

#### Improved performance of HMMA and IMMA convolution

The performance of Convolution, including Depthwise Separable Convolution and Group Convolution has improved in FP16 and INT8 modes on Volta and Turing. For example: ResNeXt-101 batch=1 INT8 3x speedup on Tesla T4.

#### Reload weights for an existing TensorRT engine

Engines can be refitted with new weights. For more information, see <u>Refitting An</u> <u>Engine</u>.

#### New supported operations

Caffe: Added BNLL, Clip and ELU ops. Additionally, the leaky ReLU option for the ReLU op (negative\_slope != 0) was added.

UFF: Added ArgMax, ArgMin, Clip, Elu, ExpandDims, Identity, LeakyReLU, Recip, Relu6, Sin, Cos, Tan, Asin, Acos, Atan, Sinh, Cosh, Asinh, Acosh, Atanh, Ceil, Floor, Selu, Slice, Softplus and Softsign Ops.

ONNX: Added ArgMax, ArgMin, Clip, Cast, Elu, Selu, HardSigmoid, Softplus, Gather, ImageScaler, LeakyReLU, ParametricSoftplus, Sin, Cos, Tan, Asin, Acos, Atan, Sinh, Cosh, Asinh, Acosh, Atanh, Ceil, Floor, ScaledTanh, Softsign, Slice, ThresholdedRelu and Unsqueeze ops.

For more information, see the <u>TensorRT Support Matrix</u>.

#### **NVTX** support

NVIDIA Tools Extension SDK (NVTX) is a C-based API for marking events and ranges in your applications. NVTX annotations were added in TensorRT to help correlate the runtime engine layer execution with CUDA kernel calls. <a href="NVIDIA">NVIDIA</a>
<a href="NVIDIA">Nsight Compute</a> also supports collecting and displaying the state</a>

of all active NVTX domains and ranges in a given thread when the application is suspended.

#### New layer

Added support for the Slice layer. The Slice layer implements a slice operator for tensors. For more information, see ISliceLayer.

#### **RNNs**

Changed RNNv1 and RNNv2 validation of hidden and cell input/output dimensions. This affects only bidirectional RNNs.

#### EntropyCalibrator2

Added Entropy Calibration algorithm; which is the preferred calibrator.

#### Python support

Python 3 is now supported for CentOS and RHEL users. The Python 3 wheel files have been split so that each wheel file now contains the Python bindings for only one Python version and follows **pip** naming conventions.

#### New Python samples

- ▶ <u>INT8 Calibration In Python</u> This sample demonstrates how to create an INT8 calibrator, build and calibrate an engine for INT8 mode, and finally run inference in INT8 mode.
- ► <u>Engine Refit In Python</u> This sample demonstrates the engine refit functionality provided by TensorRT. The model first trains an MNIST model in PyTorch, then recreates the network in TensorRT.

For more information, see the Samples Support Guide.

#### **NVIDIA Machine Learning network repository installation**

TensorRT 5.1 can now be directly installed from the NVIDIA Machine Learning network repository when only the C++ libraries and headers are required. The intermediate step of downloading and installing a local repo from the network repo is no longer required. This simplifies the number of steps required to automate the TensorRT installation. See the <u>TensorRT Installation Guide</u> for more information.

#### **Breaking API Changes**

A **kverbose** logging level was added in <u>TensorRT 5.1</u>, however, due to ABI implications, **kverbose** is not currently being used. Messages at the **kverbose** logging level may be emitted in a future release.

- ► TensorRT 5.1.2 RC has been tested with the following:
  - ► cuDNN 7.5.0
  - ► TensorFlow 1.12.0
  - ► PyTorch 1.0
- ► This TensorRT release supports <u>CUDA 9.0</u>, <u>CUDA 10.0</u> and <u>CUDA 10.1</u>.

#### Limitations

- ► A few optimizations are disabled when building refittable engines:
  - ➤ IScaleLayer operations that have non-zero count of weights for shift or scale and are mathematically the identity function will not be removed, since a refit of the shift or scale weights could make it a non-identity function. IScaleLayer operations where the shift and scale weights have zero count are still removed if the power weights are unity.
  - Optimizations for multilayer perceptrons are disabled. These optimizations target serial compositions of IFullyConnectedLayer, IMatrixMultiplyLayer, and IActivationLayer.

#### **Deprecated Features**

The following features are deprecated in TensorRT 5.1.2 RC:

- The UFF Parser which is used to parse a network in UFF format will be deprecated in a future release. The recommended method of importing TensorFlow models to TensorRT is using TensorFlow with TensorRT (TF-TRT). For step-by-step instructions on how to accelerate inference in TF-TRT, see the <u>TF-TRT User Guide</u> and <u>Release Notes</u>. For source code from GitHub, see <u>Examples for TensorRT in TensorFlow (TF-TRT)</u>.
- Deprecated --engine=<filename> option in trtexec. Use -saveEngine=<filename> and --loadEngine=<filename> instead for clarity.

#### **Known Issues**

- ▶ Using the current public data sources, sampleNMT produces incorrect results which results in a low BLEU score. This sample will be removed in the next release so that we can update the source code to work with the latest public data.
- ▶ There is a known multilayer perceptron (MLP) performance regression in TensorRT 5.1.2 compared to TensorRT 5.0. During the engine build phase the GPU cache state may lead to different tactic selections on Turing. The magnitude of the regression depends on the batch size and the depth of the network.
- On sampleSSD and sampleUffSSD during INT8 calibration, you may encounter a file read error in TensorRT-5.1.x.x/data/samples/ssd/VOC2007/list.txt. This is due to line-ending differences on Windows vs Linux. To workaround this problem, open list.txt in a text editor and ensure that the file is using Unix-style line endings.
- Python sample yolov3\_onnx is functional only for ONNX versions greater than 1.1.0 and less than 1.4.0.

## 4.4. TensorRT Release 5.1.1 Release Candidate (RC)

This is the release candidate (RC) for TensorRT 5.1.1 and is applicable to automotive users on PDK version 5.1.3. This RC includes several enhancements and improvements compared to the previously released TensorRT 5.0.3.

This preview release is for early testing and feedback, therefore, for production use of TensorRT, continue to use TensorRT 5.0.3.

For previously released versions of TensorRT, see the <u>TensorRT Documentation</u> Archives.

#### **Key Features And Enhancements**

This TensorRT release includes the following key features and enhancements.

 CUDA 10.1 is now supported. For more information, see the <u>CUDA 10.1 Release</u> Notes.

#### **Breaking API Changes**

▶ A **kverbose** logging level was added in <u>TensorRT 5.1.0</u>, however, due to ABI implications, **kverbose** is no longer being used in TensorRT 5.1.1. It may be used again in a future release.

#### Compatibility

- ► TensorRT 5.1.1 RC has been tested with the following:
  - ► cuDNN 7.5.0
- ► This TensorRT release supports <u>CUDA 10.1</u>.

#### Limitations

► The Python API is not included in this package.

#### **Known Issues**

When linking against CUDA 10.1, performance regressions may occur under Drive 5.0 QNX and Drive 5.0 Linux because of a regression in cuBLAS. This affects the FullyConnected layers in AlexNet, VGG19, and ResNet-50 for small batch sizes (between 1 and 4).

▶ Performance regressions of around 10% may be seen when using group convolutions caused by a CUDA mobile driver bug. These regressions might be seen in networks such as ResNext and ShuffleNet.

## 4.5. TensorRT Release 5.1.0 Release Candidate (RC)

This is the release candidate (RC) for TensorRT 5.1.0. It includes several enhancements and improvements compared to the previously released TensorRT 5.0.x.

This preview release is for early testing and feedback, therefore, for production use of TensorRT, continue to use TensorRT 5.0.2.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### Improved performance of HMMA and IMMA convolution

The performance of Convolution, including Depthwise Separable Convolution and Group Convolution has improved in FP16 and INT8 modes on Volta, Xavier and Turing. For example:

- ResNet50 INT8 batch=8 1.2x speedup on Jetson AGX Xavier
- MobileNetV2 FP16 batch=8 1.2x speedup on Jetson AGX Xavier
- ► ResNeXt-101 batch=1 INT8 3x speedup on Tesla T4

#### Reload weights for an existing TensorRT engine

Engines can be refitted with new weights. For more information, see Refitting An Engine.

#### **DLA with INT8**

Added support for running the AlexNet network on DLA using **trtexec** in INT8 mode. For more information, see Working With DLA.

#### New supported operations

Caffe: Added BNLL, Clip and ELU ops. Additionally, the leaky ReLU option for the ReLU op (negative slope != 0) was added.

UFF: Added ArgMax, ArgMin, Clip, Elu, ExpandDims, Identity, LeakyReLU, Recip, Relu6, Sin, Cos, Tan, Asin, Acos, Atan, Sinh, Cosh, Asinh, Acosh, Atanh, Ceil, Floor, Selu, Slice, Softplus and Softsign ops.

ONNX: Added ArgMax, ArgMin, Clip, Cast, Elu, Selu, HardSigmoid, Softplus, Gather, ImageScaler, LeakyReLU, ParametricSoftplus, Sin, Cos, Tan, Asin, Acos, Atan, Sinh, Cosh, Asinh, Acosh, Atanh, Ceil,

Floor, ScaledTanh, Softsign, Slice, ThresholdedRelu and Unsqueeze ops.

For more information, see the <u>TensorRT Support Matrix</u>.

#### **NVTX** support

NVIDIA Tools Extension SDK (NVTX) is a C-based API for marking events and ranges in your applications. NVTX annotations were added in TensorRT to help correlate the runtime engine layer execution with CUDA kernel calls. <a href="NVIDIA">NVIDIA</a>
<a href="NVIDIA">Nsight Systems</a> supports collecting and visualizing these events and ranges on the timeline. <a href="NVIDIA Nsight Compute">NVIDIA Nsight Compute</a> also supports collecting and displaying the state of all active NVTX domains and ranges in a given thread when the application is suspended.

#### New layer

Added support for the Slice layer. The Slice layer implements a slice operator for tensors. For more information, see ISliceLayer.

#### **RNNs**

Changed RNNv1 and RNNv2 validation of hidden and cell input/output dimensions. This affects only bidirectional RNNs.

#### EntropyCalibrator2

Added Entropy Calibration algorithm; which is the preferred calibrator. This is also the required calibrator for DLA INT8 because it supports per activation tensor scaling.

#### ILogger

Added verbose severity level in <code>ILogger</code> for emitting debugging messages. Some messages that were previously logged with severity level kINFO are now logged with severity level kVERBOSE. Added new <code>ILogger</code> derived class in samples and <code>trtexec</code>. Most messages should be categorized (using the severity level) as:

[V]

For verbose debug informational messages.

[I]

For "instructional" informational messages.

[W]

For warning messages.

[E]

For error messages.

[F]

For fatal error messages.

#### **Python**

▶ <u>INT8 Calibration In Python</u> - This sample demonstrates how to create an INT8 calibrator, build and calibrate an engine for INT8 mode, and finally run inference in INT8 mode.

► <u>Engine Refit In Python</u> - This sample demonstrates the engine refit functionality provided by TensorRT. The model first trains an MNIST model in PyTorch, then recreates the network in TensorRT.

For more information, see the Samples Support Guide.

#### Python bindings

Added Python bindings to the **aarch64-gnu** release package (debian and tar).

#### RPM installation

Provided installation support for Red Hat Enterprise Linux (RHEL) and CentOS users to upgrade from TensorRT 5.0.x to TensorRT 5.1.x. For more information, see the <u>upgrading instructions</u> in the Installation Guide.

#### **Breaking API Changes**

A new logging level, kverbose, was added in TensorRT 5.1.0. Messages are being emitted by the TensorRT builder and/or engine using this new logging level. Since the logging level did not exist in TensorRT 5.0.x, some applications might not handle the new logging level properly and in some cases the application may crash. In the next release, more descriptive messages will appear when using the kinfo logging level because the kverbose messages will be produced using kinfo. However, the kverbose logging level will remain in the API and kverbose messages may be emitted in a future TensorRT release.

#### Compatibility

- ► TensorRT 5.1.0 RC has been tested with cuDNN 7.3.1.
- ► TensorRT 5.1.0 RC has been tested with TensorFlow 1.12.0.
- ► TensorRT 5.1.0 RC has been tested with PyTorch 1.0.
- ► This TensorRT release supports CUDA 10.0.

#### Limitations

- ▶ A few optimizations are disabled when building refittable engines.
  - ▶ IScaleLayer operations that have non-zero count of weights for shift or scale and are mathematically the identity function will not be removed, since a refit of the shift or scale weights could make it a non-identity function. IScaleLayer operations where the shift and scale weights have zero count are still removed if the power weights are unity.
  - Optimizations for multilayer perceptrons are disabled. These optimizations target serial compositions of IFullyConnectedLayer, IMatrixMultiplyLayer, and IActivationLayer.

- DLA limitations
  - ► FP16 LRN is supported with the following parameters:
    - ▶ local size = 5
    - alpha = 0.0001
    - ▶ **beta** = 0.75
  - ▶ INT8 LRN, Sigmoid, and Tanh are not supported.

For more information, see <u>DLA Supported Layers</u>.

#### **Deprecated Features**

The following features are deprecated in TensorRT 5.1.0 RC:

Deprecated --engine=<filename> option in trtexec. Use -saveEngine=<filename> and --loadEngine=<filename> instead for clarity.

#### **Known Issues**

When the tensor size is too large, such as a single tensor that has more than 4G elements, overflow may occur which will cause TensorRT to crash. As a workaround, you may need to reduce the batch size.

### 4.6. TensorRT Release 5.0.6

This is the release for TensorRT 5.0.6 and is applicable to JetPack 4.2.0 users.

This release includes several enhancements and improvements compared to the previously released TensorRT Release 5.0.5.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements for JetPack users.

- Python support for AArch64 Linux is included as an early access release. All features are expected to be available, however, some aspects of functionality and performance will likely be limited compared to a non-EA release.
- ► The UFF parser's memory usage was significantly reduced to better accommodate boards with small amounts of memory.

- TensorRT 5.0.6 has been tested with the following:
  - <u>cuDNN 7.3.1</u>

- ► TensorFlow 1.12
- PyTorch 1.0
- ► This TensorRT release supports <u>CUDA 10.0</u>.

#### **Known Issues**

▶ The default workspace size for sampleUffSSD is 1 GB. This may be too large for the Jetson TX1 NANO, therefore, change the workspace for the builder in the source file via the following code:

#### builder->setMaxWorkspaceSize(16 MB);

- ▶ In order to run larger networks or larger batch sizes with TensorRT, it may be necessary to free memory on the board. This can be accomplished by running in headless mode or killing processes with high memory consumption.
- ▶ Due to limited system memory on the Jetson TX1 NANO, which is shared between the CPU and GPU, you may not be able run some samples, for example, sampleFasterRCNN.
- Python sample **yolov3\_onnx** is functional only for ONNX versions greater than 1.1.0 and less than 1.4.0.

### 4.7. TensorRT Release 5.0.5

This is the TensorRT 5.0.5 release notes for Android users. This release includes fixes from the previous TensorRT 5.0.x releases as well as the following additional fixes.

For previous TensorRT 5.0.x release notes, see TensorRT Release Notes.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements for Android users.

- ► TensorRT 5.0.5 has two sub-releases:
  - ► TensorRT 5.0.5.0 (without DLA support)
  - TensorRT 5.0.5.1 (with DLA support)

- TensorRT 5.0.5 supports CUDA 10.0
- ► TensorRT 5.0.5 supports cuDNN 7.3.1
- TensorRT 5.0.5 supports the Android platform with API level 26 or higher

#### Limitations In 5.0.5

► TensorRT 5.0.5.1 supports DLA while TensorRT 5.0.5.0 does not.

#### **Known Issues**

- ► For TensorRT 5.0.5.0, some sample programs have **--useDLACore** in their command line arguments, however, do not use it because this release does not support DLA.
- ▶ When running **trtexec** from a saved engine, the **--output** and **--input** command line arguments are mandatory. For example:

```
./trtexec --onnx=data/mnist/mnist.onnx --fp16 --engine=./
mnist_onnx_fp16.engine
./trtexec --engine=./mnist_onnx_fp16.engine --input=Input3 --
output=Plus214_Output 0
```

When running applications that use DLA on Xavier based platforms that also contain a discrete GPU (dGPU), you may be required to select the integrated GPU (iGPU). This can be done using the following command:

```
export CUDA VISIBLE DEVICES=1
```

### 4.8. TensorRT Release 5.0.4

This is the TensorRT 5.0.4 release notes for Windows users. This release includes fixes from the previous TensorRT 5.0.x releases as well as the following additional fixes.

For previous TensorRT 5.0.x release notes, see TensorRT Release Notes.

#### Key Features and Enhancements

This TensorRT release includes the following key features and enhancements for the Windows platform.

- ONNX model parsing support has been added.
- Two new samples showcasing ONNX model parsing functionality have been added:
  - sampleOnnxMNIST
  - ▶ sampleINT8API
- CUDA 9.0 support has been added.

- TensorRT 5.0.4 supports Windows 10
- TensorRT 5.0.4 supports CUDA 10.0 and CUDA 9.0
- TensorRT 5.0.4 supports CUDNN 7.3.1

TensorRT 5.0.4 supports Visual Studio 2017

#### Limitations In 5.0.4

► TensorRT 5.0.4 does not support Python API on Windows.

#### **Known Issues**

- NVIDIA's Windows display driver sets timeout detection recovery to 2 seconds by default. This can cause some timeouts within TensorRT's builder and cause crashes. For more information, see Timeout Detection & Recovery (TDR) to increase the default timeout threshold if you encounter this problem.
- ► TensorRT Windows performance is slower than Linux due to the operating system and driver differences. There are two driver modes:
  - WDDM (around 15% slower than Linux)
  - ► TCC (around 10% slower than Linux.) TCC mode is generally not supported for GeForce GPUs, however, we recommend it for Quadro or Tesla GPUs. Detailed instructions on setting TCC mode can be found here: Tesla Compute Cluster (TCC).
  - Volta FP16 performance on CUDA 9.0 may be up to 2x slower than on CUDA 10.0. We expect to mitigate this issue in a future release.
  - Most README files that are included with the samples assume that you are working on a Linux workstation. If you are using Windows and do not have access to a Linux system with an NVIDIA GPU, then you can try using VirtualBox to create a virtual machine based on Ubuntu. You may also want to consider using a Docker container for Ubuntu. Many samples do not require any training, therefore the CPU versions of TensorFlow and PyTorch are enough to complete the samples.
  - For sample\_ssd and sample\_uff\_ssd, the INT8 calibration script is not supported natively on Windows. You can generate the INT8 batches on a Linux machine and copy them over in order to run sample ssd in INT8 mode.
  - For sample\_uff\_ssd, the Python script convert-to-uff is not packaged within the .zip. You can generate the required .uff file on a Linux machine and copy it over in order to run sample\_uff\_ssd. During INT8 calibration, you may encounter a file reading error in TensorRT/data/samples/ssd/VOC2007/list.txt. This is due to line-ending differences on Windows. To work around this, open list.txt in a text editor and ensure that the file is using Unix-style line endings.
  - For sample\_int8\_api, the legacy runtime option is not supported on Windows.

When issuing -h for sampleINT8API, the --write\_tensors option is missing. The --write\_tensors option generates a file that contains a list of network tensor names. By default, it writes to the network\_tensors.txt file. For information about additional options, issue --tensors.

### 4.9. TensorRT Release 5.0.3

This is the TensorRT 5.0.3 release notes for Automotive and L4T users. This release includes fixes from the previous TensorRT 5.0.x releases as well as the following additional fixes.

For previous TensorRT 5.0.x release notes, see TensorRT Release Notes.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

For this TensorRT release, JetPack L4T and Drive D5L are supported by a single package.

See the <u>TensorRT Developer Guide</u> for details.

#### Compatibility

TensorRT 5.0.3 supports the following product versions:

- CUDA 10.0
- ▶ cuDNN 7.3.1
- NvMedia DLA version 2.2
- ▶ NvMedia VPI Version 2.3

#### **Known Issues**

For multi-process execution, and specifically when executing multiple inference sessions in parallel (for example, of trtexec) target different accelerators, you may observe a performance degradation if cudaEventBlockingSync is used for stream synchronization.

One way to work around this performance degradation is to use the <code>cudaEventDefault</code> flag when creating the events which internally uses the spinwait synchronization mechanism. In trtexec, the default behavior is to use blocking events, but this can be overridden with the <code>--useSpinWait</code> option to specify spinwait based synchronization.



The spin-wait mechanism can increase CPU utilization on the system.

For more information about CUDA blocking sync semantics, refer to Event Management.

There is a known issue when attempting to cross compile samples for mobile platforms on an x86\_64 host machine. As cross-platform CUDA packages are structured differently, the following changes are required for samples/Makefile.config when compiling cross platform.

Line 80

Add:

-L"\$(CUDA\_INSTALL\_DIR)/targets/\$(TRIPLE)/\$(CUDA\_LIBDIR)/stubs"

#### **Line 109**

Remove:

-lnvToolsExt

### 4.10. TensorRT Release 5.0.2

This is the TensorRT 5.0.2 release notes for Desktop users. This release includes fixes from the previous TensorRT 5.0.x releases as well as the following additional fixes.

For previous TensorRT 5.0.x release notes, see TensorRT Release Notes.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### **Platforms**

Added support for CentOS 7.5, Ubuntu 18.04, and Windows 10.

#### **Turing**

You must use CUDA 10.0 or later if you are using a Turing GPU.

#### **DLA (Deep Learning Accelerator)**

The layers supported by DLA are Activation, Concatenation, Convolution, Deconvolution, ElementWise, FullyConnected, LRN, Pooling, and Scale. For layer specific constraints, see DLA Supported Layers. AlexNet, GoogleNet, ResNet-50, and LeNet for MNIST networks have been validated on DLA. Since DLA support is new to this release, it is possible that other CNN networks that have not been validated will not work. Report any failing CNN networks that satisfy the layer constraints by submitting a bug via the NVIDIA Developer website. Ensure you log-in, click on your name in the upper right corner, click **My account > My Bugs** and select **Submit a New Bug**.

The **trtexec** tool can be used to run on DLA with the **--useDLACore=N** where **N** is **0** or **1**, and **--fp16** options. To run the MNIST network on DLA using **trtexec**, issue:

```
./trtexec \ --deploy=data/mnist/mnist.prototxt \ --output=prob \ --useDLACore=0 \ --fp16 \ --allowGPUFallback
```

trtexec does not support ONNX models on DLA.

#### Redesigned Python API

The Python API has gone through a thorough redesign to bring the API up to modern Python standards. This fixed multiple issues, including making it possible to support serialization via the Python API. Python samples using the new API include parser samples for ResNet-50, a Network API sample for MNIST, a plugin sample using Caffe, and an end-to-end sample using TensorFlow.

#### INT8

Support has been added for user-defined INT8 scales, using the new ITensor::setDynamicRange function. This makes it possible to define dynamic range for INT8 tensors without the need for a calibration data set. setDynamicRange currently supports only symmetric quantization. A user must either supply a dynamic range for each tensor or use the calibrator interface to take advantage of INT8 support.

#### **Plugin Registry**

A new searchable plugin registry, **IPluginRegistry**, is a single registration point for all plugins in an application and is used to find plugin implementations during deserialization.

## C++ Samples sampleSSD

This sample demonstrates how to perform inference on the Caffe SSD network in TensorRT, use TensorRT plugins to speed up inference, and perform INT8 calibration on an SSD network. To generate the required prototxt file for this sample, perform the following steps:

- 1. Download models\_VGGNet\_VOC0712\_SSD\_300x300.tar.gz from: <a href="https://drive.google.com/file/d/0BzKzrI\_SkD1\_WVVTSmQxU0dVRzA/view">https://drive.google.com/file/d/0BzKzrI\_SkD1\_WVVTSmQxU0dVRzA/view</a>
- 2. Extract the contents of the tar file:

```
tar xvf
     ~/Downloads/models_VGGNet_VOC0712_SSD_300x300.tar.gz
```

3. Edit the deploy.prototxt file and change all the Flatten layers to Reshape operations with the following parameters:

```
reshape_param {
    shape {
        dim: 0
        dim: -1
        dim: 1
        dim: 1
        dim: 1
```

4. Update the **detection\_out** layer by adding the **keep\_count** output, for example, add:

top: "keep count"

- 5. Rename the **deploy.prototxt** file to **ssd.prototxt** and run the sample.
- 6. To run the sample in INT8 mode, install Pillow first by issuing the \$ pip install Pillow command, then follow the instructions from the README.

#### sampleINT8API

This sample demonstrates how to perform INT8 Inference using per-tensor dynamic range. To generate the required input data files for this sample, perform the following steps:

#### Running the sample:

1. Download the Model files from GitHub, for example:

```
wget https://s3.amazonaws.com/download.onnx/models/opset_3/
resnet50.tar.gz
```

2. Unzip the tar file:

```
tar -xvzf resnet50.tar.gz
```

- 3. Rename resnet50/model.onnx to resnet50/resnet50.onnx, then copy the resnet50.onnx file to the data/int8 api directory.
- 4. Run the sample:

```
./sample_int8_api [-v or --verbose]
```

#### Running the sample with a custom configuration:

- 1. Download the Model files from GitHub.
- 2. Create an input image with a PPM extension. Resize it with the dimensions of 224x224x3.
- 3. Create a file called reference\_labels.txt. Ensure each line corresponds to a single imagenet label. You can download the imagenet 1000 class human readable labels from <a href="here">here</a>. The reference label file contains only a single label name per line, for example, 0: 'tench, Tinca tinca' is represented as tench.
- 4. Create a file called dynamic\_ranges.txt. Ensure each line corresponds to the tensor name and floating point dynamic range, for example <tensor\_name> : <float dynamic range>. In order to generate tensor names, iterate over the network and generate the tensor names. The dynamic range can either be obtained from training (by measuring the min/max value of activation tensors in each epoch) or using custom post processing techniques (similar to TensorRT calibration). You can also choose to use a dummy per tensor dynamic range to run the sample.

#### **Python Samples**

#### yolov3\_onnx

This sample demonstrates a full ONNX-based pipeline for inference with the network <u>YOLOv3-608</u>, including pre- and post-processing.

#### uff ssd

This sample demonstrates a full UFF-based inference pipeline for performing inference with an SSD (InceptionV2 feature extractor) network.

#### IPluginV2

A plugin class IPluginV2 has been added together with a corresponding IPluginV2 layer. The IPluginV2 class includes similar methods to IPlugin and IPluginExt, so if your plugin implemented IPluginExt previously, you will change the class name to IPluginV2. The IPlugin and IPluginExt interfaces are to be deprecated in the future, therefore, moving to the IPluginV2 interface for this release is strongly recommended.

See the <u>TensorRT Developer Guide</u> for details.

#### **Breaking API Changes**

▶ The choice of which DLA core to run a layer on is now made at runtime. You can select the device type at build time, using the following methods:

```
IBuilder::setDeviceType(ILayer* layer, DeviceType deviceType)
IBuilder::setDefaultDeviceType(DeviceType deviceType)
where DeviceType is:
{
   kGPU, //!< GPU Device
   kDLA, //!< DLA Core
};</pre>
```

The specific DLA core to execute the engine on can be set by the following methods:

```
IBuilder::setDLACore(int dlaCore)
IRuntime::setDLACore(int dlaCore)
```

The following methods have been added to get the DLA core set on IBuilder or IRuntime objects:

```
int IBuilder::getDLACore()
int IRuntime::getDLACore()
```

Another API has been added to query the number of accessible DLA cores as follows:

```
int IBuilder::getNbDLACores()
Int IRuntime::getNbDLACores()
```

The --useDLA=<int> on trtexec tool has been changed to -useDLACore=<int>, the value can range from 0 to N-1, N being the number of DLA cores. Similarly, to run any sample on DLA, use --useDLACore=<int> instead of --useDLA=<int>.

#### Compatibility

- ► TensorRT 5.0.2 has been tested with cuDNN 7.3.1.
- TensorRT 5.0.2 has been tested with TensorFlow 1.9.
- This TensorRT release supports CUDA 10.0 and CUDA 9.0. CUDA 8.0 and CUDA 9.2 are no longer supported. On Windows only, CUDA 10.0 is supported for TensorRT 5.0.1 RC.

#### Limitations In 5.0.2

- ► TensorRT 5.0.2 does not include support for DLA with the INT8 data type. Only DLA with the FP16 data type is supported by TensorRT at this time. DLA with INT8 support is planned for a future TensorRT release.
- Android is not supported in TensorRT 5.0.2.
- ► The Python API is only supported on x86-based Linux platforms.
- The create\*Plugin functions in the NvInferPlugin.h file do not have Python bindings.
- ONNX models are not supported on DLA in TensorRT 5.0.2.
- ► The included resnet\_v1\_152, resnet\_v1\_50, lenet5, and vgg19 UFF files do not support FP16 mode. This is because some of the weights fall outside the range of FP16.
- ▶ The ONNX parser is not supported on Windows 10. This includes all samples which depend on the ONNX parser. ONNX support will be added in a future release.
- ▶ Tensor Cores supporting INT4 were first introduced with Turing GPUs. This release of TensorRT 5.0 does not support INT4.
- The **yolov3\_onnx** Python sample is not supported on Ubuntu 14.04 and earlier.
- The uff\_ssd sample requires tensorflow-gpu for performing validation only. Other parts of the sample can use the CPU version of tensorflow.
- ► The Leaky ReLU plugin (**LReLU\_TRT**) allows for only a parameterized slope on a per tensor basis.

#### **Deprecated Features**

The following features are deprecated in TensorRT 5.0.2:

- ► The majority of the old Python API, including the Lite and Utils API, are deprecated. It is currently still accessible in the tensorrt.legacy package, but will be removed in a future release.
- ► The following Python examples are deprecated:
  - caffe\_to\_trt
  - pytorch\_to\_trt
  - tf\_to\_trt
  - onnx\_mnist
  - uff mnist
  - mnist\_api
  - sample\_onnx
  - googlenet
  - custom\_layers
  - lite\_examples
  - resnet\_as\_a\_service
- ► The detectionOutput Plugin has been renamed to the NMS Plugin.
- ► The old ONNX parser will no longer be packaged with TensorRT; instead, use the open-source ONNX parser.
- ► The DimensionTypes class is deprecated.
- The plugin APIs that return **InvPlugin** are being deprecated and they now return **IPluginV2**. These APIs will be removed in a future release. Refer to **NvInferPlugin.h** inside the TensorRT package.
- ► The nvinfer1::IPluginFactory, nvuffparser1::IPluginFactory, and nvuffparser1::IPluginFactoryExt plugins are still available for backward compatibility. However, it is still recommended to use the Plugin Registry and implement IPluginCreator for all new plugins.
- The libnvinfer.a, libnvinfer\_plugin.a, and libnvparsers.a libraries have been renamed to libnvinfer\_static.a, libnvinfer\_plugin\_static.a, and libnvparsers\_static.a respectively. This makes TensorRT consistent with CUDA, cuDNN, and other NVIDIA software libraries. It also avoids some ambiguity between dynamic and static libraries during linking.

#### **Known Issues**

Only AlexNet, GoogleNet, ResNet-50, and MNIST are known to work with DLA.
 Other networks may work, but they have not been extensively tested.

- ► For this TensorRT release, there are separate JetPack L4T and Drive D5L packages due to differences in the DLA library dependencies. In a future release, this should become unified.
- The static library libnvparsers\_static.a requires a special build of protobuf to complete static linking. Due to filename conflicts with the official protobuf packages, these additional libraries are only included in the tar file at this time. The two additional libraries that you will need to link against are libprotobuf.a and libprotobuf-lite.a from the tar file.
- The ONNX static libraries libnvonnxparser\_static.a and libnvonnxparser\_runtime\_static.a require static libraries that are missing from the package in order to complete static linking. The two static libraries that are required to complete linking are libonnx\_proto.a and libnvonnxparser\_plugin.a, as well as the protobuf libraries mentioned earlier. You will need to build these two missing static libraries from the open source ONNX project. This issue will be resolved in a future release.
- ► The C++ API documentation is not included in the TensorRT zip file. Refer to the online documentation if you want to view the TensorRT C++ API.
- Most README files that are included with the samples assume that you are working on a Linux workstation. If you are using Windows and do not have access to a Linux system with an NVIDIA GPU, then you can try using VirtualBox to create a virtual machine based on Ubuntu. Many samples do not require any training, therefore the CPU versions of TensorFlow and PyTorch are enough to complete the samples.
- ► The <u>TensorRT Developer Guide</u> has been written with Linux users in mind. Windows specific instructions, where possible, will be added in a future revision of the document.
- If sampleMovieLensMPS crashes before completing execution, an artifact (/dev/shm/sem.engine\_built) will not be properly destroyed. If the sample complains about being unable to create a semaphore, remove the artifact by running rm /dev/shm/sem.engine\_built.
- ► To create a valid UFF file for sampleMovieLensMPS, the correct command is:
  - python convert\_to\_uff.py sampleMovieLens.pb -p preprocess.py
    where preprocess.py is a script that is shipped with sampleMovieLens. Do not use the command specified by the README.
- The **trtexec** tool does not currently validate command-line arguments. If you encounter failures, double check the command-line parameters that you provided.

# 4.11. TensorRT Release 5.0.1 Release Candidate (RC)

This is the release candidate (RC) for TensorRT 5.0.1 release notes. This release is for Windows users only. It includes several enhancements and improvements compared to the previously released TensorRT 4.0.1.

This preview release is for early testing and feedback, therefore, for production use of TensorRT, continue to use <u>TensorRT 4.0.1</u>.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### **Platforms**

Added support for CentOS 7.5, Ubuntu 18.04, and Windows 10.

# **Turing**

You must use CUDA 10.0 or later if you are using a Turing GPU.

# **DLA (Deep Learning Accelerator)**

The layers supported by DLA are Activation, Concatenation, Convolution, Deconvolution, ElementWise, FullyConnected, LRN, Pooling, and Scale. For layer specific constraints, see DLA Supported Layers. Networks such as AlexNet, GoogleNet, ResNet-50, and MNIST work with DLA. Other CNN networks may work, but they have not been extensively tested and may result in failures including segfaults.

The **trtexec** tool can be used to run on DLA with the **--useDLA=N** and **--fp16** options. To run the AlexNet network on DLA using **trtexec**, issue:

```
./trtexec --deploy=data/AlexNet/AlexNet_N2.prototxt --output=prob --useDLA=1 --fp16 --allowGPUFallback
```

trtexec does not support ONNX models to run on DLA.

### **Redesigned Python API**

The Python API has been rewritten from scratch and includes various improvements. In addition to several bug fixes, it is now possible to serialize and deserialize an engine to and from a file using the Python API. Python samples using the new API include parser samples for ResNet-50, a Network API sample for MNIST, a plugin sample using Caffe, and an end-to-end sample using TensorFlow.

### INT8

Support for user-defined INT8 scales, using the new ITensor::setDynamicRange function. This makes it possible to provide custom INT8 calibration without the need for a calibration data set. setDynamicRange currently supports only symmetric

quantization. Furthermore, if no calibration table is provided, calibration scales must be provided for each layer.

# **Plugin Registry**

A new searchable plugin registry, **IPluginRegistry**, that is a single registration point for all plugins in an application and is used to find plugin implementations during deserialization.

# sampleSSD

This sample demonstrates how to preprocess the input to the SSD network, perform inference on the SSD network in TensorRT, use TensorRT plugins to speed up inference, and perform INT8 calibration on an SSD network.

See the TensorRT Developer Guide for details.

# **Breaking API Changes**

The IPluginExt API has 4 new methods, getPluginType, getPluginVersion, destroy and clone. All plugins of type IPluginExt will have to implement these new methods and re-compile. This is a temporary issue; we expect to restore compatibility with the 4.0 API in the GA release. For more information, see Migrating Plugins From TensorRT 5.0.0 RC To TensorRT 5.0.x for guidance on migration.

# Compatibility

- ► TensorRT 5.0.1 RC has been tested with cuDNN 7.3.0.
- ► TensorRT 5.0.1 RC has been tested with TensorFlow 1.9.
- ▶ TensorRT 5.0.1 RC for Windows has been tested with Visual Studio 2017.
- ► This TensorRT release supports CUDA 10.0 and CUDA 9.0. CUDA 8.0 and CUDA 9.2 are no longer supported. On Windows only, CUDA 10.0 is supported for TensorRT 5.0.1 RC.

#### Limitations In 5.0.1 RC

- ► For this release, there are separate JetPack L4T and Drive D5L packages due to differences in the DLA library dependencies. In a future release, this should become unified.
- Android is not supported in TensorRT 5.0.1 RC.
- The Python API does not support DLA.
- ► The create\*Plugin functions in the NvInferPlugin.h file do not have Python bindings.

- ► The choice of which DLA device to run on is currently made at build time. In GA, it will be selectable at runtime.
- ▶ ONNX models are not supported on DLA in TensorRT 5.0.1 RC.
- ► The included resnet\_v1\_152, resnet\_v1\_50, lenet5, and vgg19 UFF files do not support FP16 mode. This is because some of the weights fall outside the range of FP16.
- Python is not supported on Windows 10. This includes the graphsurgeon and UFF Python modules.
- ► The ONNX parser is not supported on Windows 10. This includes all samples which depend on the ONNX parser. ONNX support will be added in a future release.

# **Deprecated Features**

The following features are deprecated in TensorRT 5.0.1 RC:

- Majority of the old Python API, including the Lite and Utils API, is deprecated. It is currently still accessible in the tensorrt.legacy package, but will be removed in a future release.
- ► The following Python examples:
  - caffe\_to\_trt
  - pytorch\_to\_trt
  - tf to trt
  - onnx\_mnist
  - uff\_mnist
  - mnist\_api
  - sample\_onnx
  - googlenet
  - custom\_layers
  - lite\_examples
  - resnet\_as\_a\_service
- ► The detectionOutput Plugin has been renamed to the NMS Plugin.
- ► The old ONNX parser will no longer be packaged with TensorRT; instead, use the open-source ONNX parser.
- The DimensionTypes class.
- The plugin APIs that return IPlugin are being deprecated and they now return IPluginExt. These APIs will be removed in a future release. Refer to the NvInferPlugin.h file inside the package.

- nvinfer1::IPluginFactory, nvuffparser1::IPluginFactory, and nvuffparser1::IPluginFactoryExt (still available for backward compatibility). Instead, use the Plugin Registry and implement IPluginCreator for all new plugins.
- ▶ libnvinfer.a, libnvinfer\_plugin.a, and libnvparsers.a have been renamed to libnvinfer\_static.a, libnvinfer\_plugin\_static.a, and libnvparsers\_static.a respectively. This makes TensorRT consistent with CUDA, cuDNN, and other NVIDIA software libraries. It also avoids some ambiguity between dynamic and static libraries during linking.

#### **Known Issues**

- ► The Plugin Registry will only register plugins with a unique {name, version} tuple. The API for this is likely to change in future versions to support multiple plugins with same name and version.
- ▶ Only AlexNet, GoogleNet, ResNet-50, and MNIST are known to work with DLA. Other networks may work, but they have not been extensively tested.
- The static library libnvparsers\_static.a requires a special build of protobuf to complete static linking. Due to filename conflicts with the official protobuf packages, these additional libraries are only included in the tar file at this time. The two additional libraries that you will need to link against are libprotobuf.a and libprotobuf-lite.a from the tar file.
- The ONNX static libraries libnvonnxparser\_static.a and libnvonnxparser\_runtime\_static.a require static libraries that are missing from the package in order to complete static linking. The two static libraries that are required to complete linking are libonnx\_proto.a and libnvonnxparser\_plugin.a, as well as the protobuf libraries mentioned earlier. You will need to build these two missing static libraries from the open source ONNX project. This issue will be resolved in a future release.
- ▶ If you upgrade only uff-converter-tf, for example using apt-get install uff-converter-tf, then it will not upgrade graphsurgeon-tf due to inexact dependencies between these two packages. You will need to specify both packages on the command line, such as apt-get install uff-converter-tf graphsurgeon-tf in order to upgrade both packages. This will be fixed in a future release.
- ► The fc\_plugin\_caffe\_mnist python sample cannot be executed if the sample is built using pybind11 v2.2.4. We suggest that you instead clone pybind11 v2.2.3 using the following command:

git clone -b v2.2.3 https://github.com/pybind/pybind11.git

- ► The C++ API documentation is not included in the TensorRT zip file. Refer to the online documentation if you want to view the <u>TensorRT C++ API</u>.
- Most README files that are included with the samples assume that you are working on a Linux workstation. If you are using Windows and do not have access to a Linux system with an NVIDIA GPU, then you can try using VirtualBox to create a virtual machine based on Ubuntu. Many samples do not require any training, therefore the CPU versions of TensorFlow and PyTorch are enough to complete the samples.
- ► The <u>TensorRT Developer Guide</u> has been written with Linux users in mind. Windows specific instructions, where possible, will be added in a future revision of the document.

# 4.12. TensorRT Release 5.0.0 Release Candidate (RC)

This is the release candidate (RC) for TensorRT 5.0.0. It includes several enhancements and improvements compared to the previously released TensorRT 4.0.1.

This preview release is for early testing and feedback, therefore, for production use of TensorRT, continue to use TensorRT 4.0.1.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### **Platforms**

Added support for CentOS 7.5 and Ubuntu 18.04.

#### **Turing**

You must use CUDA 10.0 or later if you are using a Turing GPU.

## **DLA (Deep Learning Accelerator)**

The layers supported by DLA are Activation, Concatenation, Convolution, Deconvolution, ElementWise, FullyConnected, LRN, Pooling, and Scale. For layer specific constraints, see DLA Supported Layers. Networks such as AlexNet, GoogleNet, ResNet-50, and MNIST work with DLA. Other CNN networks may work, but they have not been extensively tested and may result in failures including segfaults.

The **trtexec** tool can be used to run on DLA with the **--useDLA=N** and **--fp16** options. To run the AlexNet network on DLA using **trtexec**, issue:

```
./trtexec --deploy=data/AlexNet/AlexNet_N2.prototxt --output=prob --useDLA=1 --fp16 --allowGPUFallback
```

trtexec does not support ONNX models to run on DLA.

# **Redesigned Python API**

The Python API has been rewritten from scratch and includes various improvements. In addition to several bug fixes, it is now possible to serialize and deserialize an engine to and from a file using the Python API. Python samples using the new API include parser samples for ResNet-50, a Network API sample for MNIST, a plugin sample using Caffe, and an end-to-end sample using TensorFlow.

#### INT8

Support for user-defined INT8 scales, using the new ITensor::setDynamicRange function. This makes it possible to provide custom INT8 calibration without the need for a calibration data set. setDynamicRange currently supports only symmetric quantization. Furthermore, if no calibration table is provided, calibration scales must be provided for each layer.

# **Plugin Registry**

A new searchable plugin registry, **IPluginRegistry**, that is a single registration point for all plugins in an application and is used to find plugin implementations during describilization.

See the <u>TensorRT Developer Guide</u> for details.

# **Breaking API Changes**

- The IPluginExt API has 4 new methods, getPluginType, getPluginVersion, destroy and clone. All plugins of type IPluginExt will have to implement these new methods and re-compile. This is a temporary issue; we expect to restore compatibility with the 4.0 API in the GA release. For more information, see Migrating Plugins From TensorRT 4.0.x To TensorRT 5.0 RC for guidance on migration.
- Upcoming changes in TensorRT 5.0 GA for plugins
  - A new plugin class IPluginV2 and a corresponding IPluginV2 layer will be introduced. The IPluginV2 class includes similar methods to IPlugin and IPluginExt, so if your plugin implemented IPluginExt previously, you will change the class name to IPluginV2.
  - The IPluginCreator class will create and deserialize plugins of type IPluginV2 as opposed to IPluginExt.
  - The create\*Plugin() methods in NvInferPlugin.h will return plugin objects of type IPluginV2 as opposed to IPluginExt.

# Compatibility

- ► TensorRT 5.0.0 RC has been tested with cuDNN 7.3.0.
- ► TensorRT 5.0.0 RC has been tested with TensorFlow 1.9.
- ► This TensorRT release supports CUDA 10.0 and CUDA 9.0. CUDA 8.0 and CUDA 9.2 are no longer supported.

#### Limitations In 5.0.0 RC

- ► For this release, there are separate JetPack L4T and Drive D5L packages due to differences in the DLA library dependencies. In a future release, this should become unified.
- ▶ Android is not supported in TensorRT 5.0.0 RC.
- ► The Python API does not support DLA.
- The **create\*Plugin** functions in the **NvInferPlugin.h** file do not have Python bindings.
- ► The choice of which DLA device to run on is currently made at build time. In GA, it will be selectable at runtime.
- ▶ ONNX models are not supported on DLA in TensorRT 5.0 RC.
- ► The included resnet\_v1\_152, resnet\_v1\_50, lenet5, and vgg19 UFF files do not support FP16 mode. This is because some of the weights fall outside the range of FP16.

# **Deprecated Features**

The following features are deprecated in TensorRT 5.0.0:

- Majority of the old Python API, including the Lite and Utils API, is deprecated. It is currently still accessible in the tensorrt.legacy package, but will be removed in a future release.
- ► The following Python examples:
  - caffe\_to\_trt
  - pytorch\_to\_trt
  - tf\_to\_trt
  - onnx\_mnist
  - uff\_mnist
  - mnist\_api
  - sample\_onnx
  - googlenet

- custom\_layers
- lite\_examples
- resnet\_as\_a\_service
- The detectionOutput Plugin has been renamed to the NMS Plugin.
- ► The old ONNX parser will no longer be packaged with TensorRT; instead, use the open-source ONNX parser.
- ► The DimensionTypes class.
- The plugin APIs that return **IPlugin** are being deprecated and they now return **IPluginExt**. These APIs will be removed in a future release. Refer to the **NvInferPlugin.h** file inside the package.
- nvinfer1::IPluginFactory, nvuffparser1::IPluginFactory, and nvuffparser1::IPluginFactoryExt (still available for backward compatibility). Instead, use the Plugin Registry and implement IPluginCreator for all new plugins.
- ▶ libnvinfer.a, libnvinfer\_plugin.a, and libnvparsers.a have been renamed to libnvinfer\_static.a, libnvinfer\_plugin\_static.a, and libnvparsers\_static.a respectively. This makes TensorRT consistent with CUDA, cuDNN, and other NVIDIA software libraries. It also avoids some ambiguity between dynamic and static libraries during linking.

# **Known Issues**

- ► The Plugin Registry will only register plugins with a unique {name, version} tuple. The API for this is likely to change in future versions to support multiple plugins with same name and version.
- Only AlexNet, GoogleNet, ResNet-50, and MNIST are known to work with DLA.
   Other networks may work, but they have not been extensively tested.
- The static library libnvparsers\_static.a requires a special build of protobuf to complete static linking. Due to filename conflicts with the official protobuf packages, these additional libraries are only included in the tar file at this time. The two additional libraries that you will need to link against are libprotobuf.a and libprotobuf-lite.a from the tar file.
- The ONNX static libraries libnvonnxparser\_static.a and libnvonnxparser\_runtime\_static.a require static libraries that are missing from the package in order to complete static linking. The two static libraries that are required to complete linking are libonnx\_proto.a and libnvonnxparser plugin.a, as well as the protobuf libraries mentioned earlier.

You will need to build these two missing static libraries from the open source ONNX project. This issue will be resolved in a future release.

- ▶ If you upgrade only uff-converter-tf, for example using apt-get install uff-converter-tf, then it will not upgrade graphsurgeon-tf due to inexact dependencies between these two packages. You will need to specify both packages on the command line, such as apt-get install uff-converter-tf graphsurgeon-tf in order to upgrade both packages. This will be fixed in a future release.
- ► The fc\_plugin\_caffe\_mnist python sample cannot be executed if the sample is built using pybind11 v2.2.4. We suggest that you instead clone pybind11 v2.2.3 using the following command:

git clone -b v2.2.3 https://github.com/pybind/pybind11.git

# Chapter 5. TENSORRT RELEASE 4.X.X

# 5.1. TensorRT Release 4.0.1

This TensorRT 4.0.1 General Availability release includes several enhancements and improvements compared to the previously released TensorRT 3.0.4.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

- TensorRT 4.0.1 GA has been tested with cuDNN 7.1.3 and now requires cuDNN 7.1.x.
- Support for ONNX 1.0 (Open Neural Network Exchange) has been implemented. ONNX is a standard for representing deep learning models that enable models to be transferred between frameworks. TensorRT can now parse the network definitions in ONNX format, in addition to NVCaffe and UFF formats.
- ► The Custom Layer API now supports user-defined layers that take half precision, or FP16, inputs and return FP16 outputs.
- Added support for the MatrixMultiply, Constant, Gather, Ragged SoftMax, Reduce, RNNv2 and TopK layers (for K up to 25).
- ► This release has optimizations which target recommender systems like Neural Collaborative Filtering.
- Many layers now support the ability to broadcast across the batch dimension.
- In TensorRT 3.0, INT8 had issues with rounding and striding in the Activation layer. This may have caused INT8 accuracy to be low. Those issues have been fixed.
- ► The C++ samples and Python examples were tested with TensorFlow 1.8 and PyTorch 0.4.0 where applicable.

- Added sampleOnnxMNIST. This sample shows the conversion of an MNIST network in ONNX format to a TensorRT network.
- Added sampleNMT. Neural Machine Translation (NMT) using sequence to sequence (seq2seq) models has garnered a lot of attention and is used in various NMT frameworks. sampleNMT is a highly modular sample for inferencing using C++ and TensorRT API so that you can consider using it as a reference point in your projects.
- Updated sampleCharRNN to use RNNv2 and converting weights from TensorFlow to TensorRT.
- Added sampleUffSSD. This sample converts the TensorFlow Single Shot MultiBox Detector (SSD) network to a UFF format and runs it on TensorRT using plugins. This sample also demonstrates how other TensorFlow networks can be preprocessed and converted to UFF format with support of custom plugin nodes.
- Memory management improvements (see the Memory Management section in the Developer Guide for details.)
  - Applications may now provide their own memory for activations and workspace during inference, which is used only while the pipeline is running.
  - An allocator callback is available for all memory allocated on the GPU. In addition, model deserialization is significantly faster (from system memory, up to 10x faster on large models).

#### Using TensorRT 4.0.1

Ensure you are familiar with the following notes when using this release.

- The builder methods **setHalf2Mode** and **getHalf2Mode** have been superseded by **setFp16Mode** and **getFp16Mode** which better represent their intended usage.
- ► The sample utility giexec has been renamed to trtexec to be consistent with the product name, TensorRT, which is often shortened to TRT. A compatibility script for users of giexec has been included to help users make the transition.

### **Deprecated Features**

- ► The RNN layer type is deprecated in favor of RNNv2, however, it is still available for backwards compatibility.
- Legacy GIE version defines in NvInfer.h have been removed. They were Nv\_GIE\_MAJOR, Nv\_GIE\_MINOR, Nv\_GIE\_PATCH, and Nv\_GIE\_VERSION. The correct alternatives are Nv\_TENSORRT\_MAJOR, Nv\_TENSORRT\_MINOR, Nv\_TENSORRT\_PATCH, and Nv\_TENSORRT\_VERSION which existed in TensorRT 3.0.4 as well.
- Dimension types are now ignored in the API, however, they are still available for backwards compatibility.

#### **Known Issues**

- ▶ If the ONNX parser included with TensorRT is unable to parse your model, then try updating to the latest open source ONNX parser, which may resolve your issue.
- ▶ PyTorch no longer supports Python 3.4 with their current release (0.4.0). Therefore, the TensorRT PyTorch examples will not work when using Python 3 on Ubuntu 14.04.
- Reshape to a tensor that has a larger number of dimensions than the input tensor is not supported.
- ▶ Reformat has a known memory overwrite issue on Volta when FP16 is used with the Concatenation layer and the Reformat layer.
- If you have two different CUDA versions of TensorRT installed, such as CUDA 8.0 and CUDA 9.0, or CUDA 9.2 using local repos, then you will need to execute an additional command to install the CUDA 8.0 version of TensorRT and prevent it from upgrading to the CUDA 9.0 or CUDA 9.2 versions of TensorRT.

```
sudo apt-get install libnvinfer4=4.1.2-1+cuda8.0 \
   libnvinfer-dev=4.1.2-1+cuda8.0
sudo apt-mark hold libnvinfer4 libnvinfer-dev
```

- ▶ sampleNMT
  - Performance is not fully optimized
- sampleUffSSD
  - Some precision loss was observed while running the network in INT8 mode, causing some objects to go undetected in the image. Our general observation is that having at least 500 images for calibration is a good starting point.
- Performance regressions
  - Compared to earlier TensorRT versions, a 5% slowdown was observed on AlexNet when running on GP102 devices with batch size 2 using the NvCaffeParser.
  - Compared to earlier TensorRT versions, a 5% to 10% slowdown was observed on variants of inception and some instances of ResNet when using the NvUffParser.
- ► The NvUffParser returns the output tensor in the shape specified by the user, and not in NCHW shape as in earlier versions of TensorRT. In other words, the output tensor shape will match the shape of the tensor returned by TensorFlow, for the same network.
- ► The Python 3.4 documentation is missing from the Ubuntu 14.04 packages. Refer to the Python 2.7 documentation or view the online Python documentation as an alternative.

- Some samples do not provide a -h argument to print the sample usage. You can refer to the **README**. txt file in the sample directory for usage examples. Also, if the data files for some samples cannot be found it will sometimes raise an exception and abort instead of exiting normally.
- If you have more than one version of the CUDA toolkit installed on your system and the CUDA version for TensorRT is not the latest version of the CUDA toolkit, then you will need to provide an additional argument when compiling the samples. For example, you have CUDA 9.0 and CUDA 9.2 installed and you are using TensorRT for CUDA 9.0.

```
make CUDA INSTALL DIR=/usr/local/cuda-9.0
```

When you pip uninstall the tensorrtplugins Python package, you may see the following error which can be ignored.

```
OSError: [Errno 2] No such file or directory: '/usr/local/lib/python2.7/dist-packages/tensorrtplugins-4.0.1.0-py2.7-linux-x86_64.egg'
```

- ▶ Due to a bug in cuDNN 7.1.3, which is the version of cuDNN TensorRT has been validated against, using RNNs with half precision on Kepler GPUs will cause TensorRT to abort. FP16 support is non-native on Kepler GPUs, therefore, using any precision other than FP32 is discouraged except for testing.
- sampleMovieLens is currently limited to running a maximum of 8 concurrent processes on a Titan V and may result in suboptimal engines during parallel execution. The sample will be enhanced in the near future to support a greater degree of concurrency. Additionally, to ensure compatibility with TensorRT, use TensorFlow <= 1.7.0 to train the model. There may be a conflict between the versions of CUDA and/or cuDNN used by TensorRT and TensorFlow 1.7. We suggest that you install TensorFlow 1.7 CPU in order to complete the sample.

```
python -m pip install tensorflow==1.7.0
```

# 5.2. TensorRT Release 4.0 Release Candidate (RC)

This TensorRT 4.0 Release Candidate (RC) 2 includes several enhancements and improvements compared to the previously released TensorRT 3.0.4. TensorRT 4.0 RC2 supports desktop and Tegra platforms. This release candidate is for early testing and feedback, for production use of TensorRT, continue to use 3.0.4.

## **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

► TensorRT 4.0 RC2 for mobile supports cuDNN 7.1.2.

- ► TensorRT 4.0 RC2 for desktop supports cuDNN 7.1.3.
- Support for ONNX 1.0 (Open Neural Network Exchange) has been implemented. TensorRT can now parse the network definitions in ONNX format, in addition to NVCaffe and UFF formats.
- ► The Custom Layer API now supports user-defined layers that take half precision, or FP16, inputs and return FP16 tensors.
- Added support for the MatrixMultiply, Constant, Gather, Ragged SoftMax, Reduce, RNNv2 and TopK layers (for K up to 25).
- Added SampleONNXMNIST sample. Open Neural Network Exchange (ONNX) is a standard for representing deep learning models that enable models to be transferred between frameworks. This sample shows the conversion of an MNIST network in ONNX format to a TensorRT network.

# **Deprecated Features**

- ► The RNN layer type is deprecated in favor of RNNv2, however, it is still available for backwards compatibility.
- Legacy GIE version defines in NvInfer.h have been removed. They were Nv\_GIE\_MAJOR, Nv\_GIE\_MINOR, Nv\_GIE\_PATCH, and Nv\_GIE\_VERSION. The correct alternatives are Nv\_TENSORRT\_MAJOR, Nv\_TENSORRT\_MINOR, Nv\_TENSORRT\_PATCH, and Nv\_TENSORRT\_VERSION which existed in TensorRT 3.0.4 as well.
- Dimension Types are now ignored in the API, however, they are still available for backwards compatibility.

#### **Known Issues**

SampleMLP and SampleNMT are included in this release, however, they are beta samples. They are currently not optimized for mobile platforms.

# 5.3. TensorRT Release 4.0 Release Candidate (RC)

This TensorRT 4.0 Release Candidate (RC) includes several enhancements and improvements compared to the previously released TensorRT 3.0.4. TensorRT 4.0 RC supports x86 desktop platforms only. This release candidate is for early testing and feedback, for production use of TensorRT, continue to use 3.0.4.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

- Support for ONNX 1.0 (Open Neural Network Exchange) has been implemented. TensorRT can now parse the network definitions in ONNX format, in addition to NVCaffe and UFF formats.
- ► The Custom Layer API now supports user-defined layers that take half precision, or FP16, inputs and return FP16 tensors.
- Added support for the MatrixMultiply, Constant, Gather, Ragged SoftMax, Reduce, RNNv2 and TopK layers (for K up to 25).
- ► The samples were tested with TensorFlow 1.6. You must be using cuDNN 7.0.x in order to use both TensorRT and TensorFlow at the same time since TensorFlow 1.6 does not support cuDNN 7.1.x yet.
- Added SampleMLP sample for multi-layer perceptrons.
- Added SampleONNXMNIST sample. Open Neural Network Exchange (ONNX) is a standard for representing deep learning models that enable models to be transferred between frameworks. This sample shows the conversion of an MNIST network in ONNX format to a TensorRT network.
- Added SampleNMT sample. Neural Machine Translation (NMT) using sequence to sequence (seq2seq) models has garnered a lot of attention and is used in various NMT frameworks. SampleNMT is a highly modular sample for inferencing using C ++ and TensorRT API so that you can consider using it as a reference point in your projects.
- Updated SampleCharRNN sample to use RNNv2 and converting weights from TensorFlow to TensorRT.

#### **Deprecated Features**

- ► The RNN layer type is deprecated in favor of RNNv2, however, it is still available for backwards compatibility.
- Legacy GIE version defines in NvInfer.h have been removed. They were Nv\_GIE\_MAJOR, Nv\_GIE\_MINOR, Nv\_GIE\_PATCH, and Nv\_GIE\_VERSION. The correct alternatives are Nv\_TENSORRT\_MAJOR, Nv\_TENSORRT\_MINOR, Nv\_TENSORRT\_PATCH, and Nv\_TENSORRT\_VERSION which existed in TensorRT 3.0.4 as well.
- Dimension Types are now ignored in the API, however, they are still available for backwards compatibility.

#### **Known Issues**

If you were previously using the machine learning debian repository, then it will conflict with the version of libcudnn7 that is contained within the local repository for TensorRT. The following commands will downgrade libcudnn7 to version 7.0.5.15, which is supported and tested with TensorRT, and hold the package at

this version. If you are using CUDA 8.0 for your application, ensure you replace cuda9.0 with cuda8.0.

```
sudo apt-get install libcudnn7=7.0.5.15-1+cuda9.0 libcudnn7-
dev=7.0.5.15-1+cuda9.0
sudo apt-mark hold libcudnn7 libcudnn7-dev
```

If you would like to later upgrade **libcudnn7** to the latest version, then you can use the following commands to remove the hold.

```
sudo apt-mark unhold libcudnn7 libcudnn7-dev sudo apt-get dist-upgrade
```

▶ If you have both the CUDA 8.0 and CUDA 9.0 local repos installed for TensorRT, then you will need to execute an additional command to install the CUDA 8.0 version of TensorRT and prevent it from upgrading to the CUDA 9.0 version of TensorRT.

```
sudo apt-get install libnvinfer4=4.1.0-1+cuda8.0 libnvinfer-
dev=4.1.0-1+cuda8.0
sudo apt-mark hold libnvinfer4 libnvinfer-dev
```

If you installed the dependencies for the TensorRT python examples using pip install tensorrt[examples] then it could replace the GPU accelerated version of TensorFlow with the CPU accelerated version of TensorFlow. You will need to remove the version of TensorFlow installed as a TensorRT dependency and install the GPU accelerated version in its place.

```
pip uninstall tensorflow
pip install tensorflow-gpu
```

- SampleNMT
  - Performance is not fully optimized
  - SampleNMT does not support FP16
  - The vocabulary files are expected to be in the ../../../data/samples/nmt/deen directory from the executable. The sample doesn't print usage if vocabulary files are not present in the above mentioned path. For more information, see the README.txt file for usage details.
- SampleMLP
  - Performance is not fully optimized
  - SampleMLP does not support FP16
  - The accuracy of MLPs for handwritten digit recognition is lower than CNNs, therefore, the sample may give an incorrect prediction in some cases.
  - SampleMLP usage has incorrect details on the -a parameter. It should be -a <#>. The activation to use on the layers, defaults to 1. Valid values are 1[Relu], 2[Sigmoid], and 3[TanH]; instead of -a <#>. The activation to use in on the layers, defaults to 1. Valid values are 0[Relu], 1[Sigmoid], and 2[TanH].
  - ► The timing information printed by the sample may not be accurate.

# Performance regressions

- ► A 5% slowdown was observed on AlexNet when running on GP102 devices with batch size 2 using the Caffe parser.
- ▶ A 5% to 10% slowdown was observed on variants of inception, some instances of ResNet, and some instances of SSD when using the UFF parser.

# Chapter 6. TENSORRT RELEASE 3.X.X

# 6.1. TensorRT Release 3.0.4

This TensorRT 3.0.4 General Availability release is a minor release and includes some improvements and fixes compared to the previously released TensorRT 3.0.2.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

- ▶ Fixed an issue with INT8 deconvolution bias. If you have seen an issue with deconvolution INT8 accuracy especially regarding TensorRT. 2.1, then this fix should solve the issue.
- Fixed an accuracy issue in FP16 mode for NVCaffe models.

# Using TensorRT 3.0.4

Ensure you are familiar with the following notes when using this release.

► The UFF converter script is packaged only for x86 users. If you are not an x86 user, and you want to convert TensorFlow models into UFF, you need to obtain the conversion script from the x86 package of TensorRT.

# 6.2. TensorRT Release 3.0.3

This TensorRT 3.0.3 General Availability release is a minor release and includes some improvements and fixes compared to the previously released TensorRT 3.0.2. This release is for AArch64 only.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

Added support for Xavier

## Using TensorRT 3.0.3

Ensure you are familiar with the following notes when using this release.

- When building the samples in this release, it is necessary to specify CUDA INSTALL DIR as an argument to the Makefile.
- ► This release does not support TensorRT Python bindings.

#### **Known Issues**

- When building the samples on aarch64 natively, there is an issue in the Makefile.config file that requires you to provide an additional option to make, namely CUDA\_LIBDIR.
- ► The infer\_caffe\_static test fails on D5L Parker dGPU. This is a regression from the previous release.
- QnX has known performance issues with the mmap and malloc() operating system memory allocation routines. These issues can affect the performance of TensorRT; up to 10X.

# 6.3. TensorRT Release 3.0.2

This TensorRT 3.0.2 General Availability release is a minor release and includes some improvements and fixes compared to the previously released TensorRT 3.0.1.

#### Key Features and Enhancements

This TensorRT release includes the following key features and enhancements.

- Fixed a bug in one of the INT8 deconvolution kernels that was generating incorrect results. This fixed accuracy regression from 2.1 for networks that use deconvolutions.
- ▶ Fixed a bug where the builder would report out-of-memory when compiling a low precision network, in the case that a low-precision version of the kernel could not be found. The builder now correctly falls back to a higher precision version of the kernel.
- ► Fixed a bug where the existence of some low-precision kernels were being incorrectly reported to the builder.

### Using TensorRT 3.0.2

Ensure you are familiar with the following notes when using this release.

When working with large networks and large batch sizes on the Jetson TX1 you may see failures that are the result of CUDA error 4. This error generally means a CUDA kernel failed to execute properly, but sometimes this can mean the CUDA kernel actually timed out. The CPU and GPU share memory on the Jetson TX1 and reducing the memory used by the CPU would help the situation. If you are not using the graphical display on L4T you can stop the X11 server to free up CPU and GPU memory. This can be done using:

```
$ sudo systemctl stop lightdm.service
```

#### **Known Issues**

- ▶ INT8 deconvolutions with biases have the bias scaled incorrectly. U-Net based segmentation networks typically have non-zero bias.
- ► For TensorRT Android 32-bit, if your memory usage is high, then you may see TensorRT failures. The issue is related to the CUDA allocated buffer address being higher or equal to 0x80000000 and it is hard to know the exact memory usage after which this issue is hit.
- If you are installing TensorRT from a tar package (instead of using the .deb packages and apt-get), you will need to update the custom\_plugins example to point to the location that the tar package was installed into. For example, in the <PYTHON\_INSTALL\_PATH>/tensorrt/examples/custom\_layers/tensorrtplugins/setup.py file change the following:
  - Change TENSORRT\_INC\_DIR to point to the <TAR\_INSTALL\_ROOT>/include directory.
  - ► Change TENSORRT LIB DIR to point to <TAR INSTALL ROOT>/lib directory.
- If you were previously using the machine learning debian repository, then it will conflict with the version of **libcudnn7** that is contained within the local repository for TensorRT. The following commands will downgrad **libcudnn7** to the CUDA 9.0 version, which is supported by TensorRT, and hold the package at this version.

```
sudo apt-get install libcudnn7=7.0.5.15-1+cuda9.0
libcudnn7-dev=7.0.5.15-1+cuda9.0
sudo apt-mark hold libcudnn7 libcudnn7-dev
```

If you would like to later upgrade **libcudnn7** to the latest version, then you can use the following commands to remove the hold.

```
sudo apt-mark unhold libcudnn7 libcudnn7-dev
sudo apt-get dist-upgrade
```

# 6.4. TensorRT Release 3.0.1

This TensorRT 3.0.1 General Availability release includes several enhancements and improvements compared to the previously released TensorRT 2.1.

# Key Features and Enhancements

This TensorRT release includes the following key features and enhancements.

#### NvCaffeParser

NVCaffe 0.16 is now supported.

# New deep learning layers or algorithms

- ► The TensorRT deconvolution layer previously did not support non-zero padding, or stride values that were distinct from kernel size. These restrictions have now been lifted.
- ► The TensorRT deconvolution layer now supports groups.
- Non-determinism in the deconvolution layer implementation has been eliminated.
- ► The TensorRT convolution layer API now supports dilated convolutions.
- ► The TensorRT API now supports these new layers (but they are not supported via the NvCaffeParser):
  - unary
  - shuffle
  - padding
- ▶ The Elementwise (eltwise) layer now supports broadcasting of input dimensions.
- ► The Flatten layer flattens the input while maintaining the batch\_size. This layer was added in the UFF converter and NvUffParser.
- ► The Squeeze layer removes dimensions of size 1 from the shape of a tensor. This layer was added in the UFF converter and NvUffParser.

# **Universal Framework Format 0.2**

UFF format is designed to encapsulate trained neural networks so that they can be parsed by TensorRT. It's also designed in a way of storing the information about a neural network that is needed to create an inference engine based on that neural network.

### Performance

 Performance regressions seen from v2.1 to 3.0.1 Release Candidate for INT8 and FP16 are now fixed.

- ► The INT8 regression in LRN that impacted networks like GoogleNet and AlexNet is now fixed.
- ► The FP16 regression that impacted networks like AlexNet and ResNet-50 is now fixed.
- ▶ The performance of the Xception network has improved, for example, by more than 3 times when batch size is 8 on Tesla P4.
- ► Changed how the CPU synchronizes with the GPU in order to reduce the overall load on the CPU when running inference with TensorRT.
- ► The deconvolution layer implementation included with TensorRT was, in some circumstances, using significantly more memory and had lower performance than the implementation provided by the cuDNN library. This has now been fixed.
- ► MAX\_TENSOR\_SIZE changed from (1<<30) to ((1<<31)-1). This change enables the user to run larger batch sizes for networks with large input images.

# Samples

- ▶ All Python examples now import TensorRT after the appropriate framework is imported. For example, the tf\_to\_trt.py example imports TensorFlow before importing TensorRT. This is done to avoid cuDNN version conflict issues.
- ▶ The tf\_to\_trt and pytorch\_to\_trt samples shipped with the TensorRT 3.0 Release Candidate included network models that were improperly trained with the MNIST dataset, resulting in poor classification accuracy. This version has new models that have been properly trained with the MNIST dataset to provide better classification accuracy.
- ► The pytorch\_to\_trt sample originally showed low accuracy with MNIST, however, data and training parameters were modified to address this.
- The giexec command line wrapper in earlier versions would fail if users specify workspace >= 2048 MB. This issue is now fixed.

#### **Functionality**

The AverageCountExcludesPadding attribute has been added to the pooling layer to control whether to use inclusive or exclusive averaging. The default is true, as used by most frameworks. The NvCaffeParser sets this to false, restoring compatibility of padded average pooling between NVCaffe and TensorRT.

# TensorRT Python API

TensorRT 3.0.1 introduces the TensorRT Python API, which provides developers interfaces to:

- the NvCaffeParser
- the NvUffParser
- The nvinfer graph definition API
- the inference engine builder

- the engine executor
- the perform calibration for running inference with INT8
- a workflow to include C++ custom layer implementations

# TensorRT Lite: A simplified API for inference

TensorRT 3.0.1 provides a streamlined set of API functions (tensorrt.lite) that allow users to export a trained model, build an engine, and run inference, with only a few lines of Python code.

# Streamlined export of models trained in TensorFlow into TensorRT

With this release, you can take a trained model in TensorFlow saved in a TensorFlow protobuf and convert it to run in TensorRT. The TensorFlow model exporter creates an output file in a format called UFF (Universal Framework Format), which can then be parsed by TensorRT.

Currently the export path is expected to support the following:

- ► TensorFlow 1.3
- ► FP32 CNNs
- ▶ FP16 CNNs

The TensorFlow export path is currently not expected to support the following:

- ▶ Other versions of TensorFlow (0.9, 1.1, etc.)
- RNNs
- INT8 CNNs

#### Volta

The NVIDIA Volta architecture is now supported, including the Tesla V100 GPU. On Volta devices, the Tensor Core feature provides a large performance improvement, and Tensor Cores are automatically used when the builder is set to half2mode.

#### **ONX**

TensorRT 3.0.1 runs on the QNX operating system on the Drive PX2 platform.

#### Release Notes 3.0.1 Errata

- ▶ Due to the cuDNN symbol conflict issues between TensorRT and TensorFlow, the tf\_to\_trt Python example works with TensorFlow 1.4.0 only and not prior versions of TensorFlow.
- ▶ If your system has multiple **libcudnnX-dev** versions installed, ensure that cuDNN 7 is used for compiling and running TensorRT samples. This problem can occur when you have TensorRT and a framework installed. TensorRT uses cuDNN 7 while most frameworks are currently on cuDNN 6.

- ▶ There are various details in the *Release Notes* and *Developer Guide* about the **pytorch\_to\_trt** Python example. This sample is no longer part of the package because of cuDNN symbol conflict issues between PyTorch and TensorRT.
- In the *Installation and Setup* section of the *Release Notes*, it is mentioned that **TENSORRT\_LIB\_DIR** should point to **TENSORRT\_LIB** should point to **T**
- There are some known minor performance regressions for FP32 mode on K80 for large batch sizes on CUDA 8. Update to CUDA 9 if you see similar performance regression.

#### Using TensorRT 3.0.1

Ensure you are familiar with the following notes when using this release.

- Although networks can use NHWC and NCHW, TensorFlow users are encouraged to convert their networks to use NCHW data ordering explicitly in order to achieve the best possible performance.
- The libnvcaffe\_parsers.so library file is now called libnvparsers.so. The links for libnvcaffe\_parsers are updated to point to the new libnvparsers library. The static library libnvcaffe\_parser.a is also linked to the new libnvparsers.

#### **Known Issues**

### **Installation and Setup**

- If you are installing TensorRT from a tar package (instead of using the .deb packages and apt-get), you will need to update the custom\_plugins example to point to the location that the tar package was installed into. For example, in the <PYTHON\_INSTALL\_PATH>/tensorrt/examples/custom\_layers/tensorrtplugins/setup.py file change the following:
  - Change TENSORRT\_INC\_DIR to point to the <TAR\_INSTALL\_ROOT>/include directory.
  - ► Change TENSORRT\_LIB\_DIR to point to <TAR\_INSTALL\_ROOT>/lib64 directory.
- ▶ The PyTorch based sample will not work with the CUDA 9 Toolkit. It will only work with the CUDA 8 Toolkit.
- When using the TensorRT APIs from Python, import the tensorflow and uff modules before importing the tensorrt module. This is required to avoid a potential namespace conflict with the protobuf library as well as the cuDNN version. In a future update, the modules will be fixed to allow the loading of these Python modules to be in an arbitrary order.

- ► The TensorRT Python APIs are only supported on x86 based systems. Some installation packages for ARM based systems may contain Python .whl files. Do not install these on the ARM systems, as they will not function.
- ▶ The TensorRT product version is incremented from 2.1 to 3.0.1 because we added major new functionality to the product. The libnvinfer package version number was incremented from 3.0.2 to 4.0 because we made non-backward compatible changes to the application programming interface.
- ► The TensorRT debian package name was simplified in this release to tensorrt. In previous releases, the product version was used as a suffix, for example tensorrt-2.1.2.
- ▶ If you have trouble installing the TensorRT Python modules on Ubuntu 14.04, refer to the steps on installing swig to resolve the issue. For installation instructions, see Unix Installation.
- ► The Flatten layer can only be placed in front of the Fully Connected layer. This means that the Flatten layer can only be used if its output is directly fed to a Fully Connected layer.
- ► The Squeeze layer only implements the binary squeeze (removing specific size 1 dimensions). The batch dimension cannot be removed.
- ▶ If you see the Numpy.core.multiarray failed to import error message, upgrade your NumPy to version 1.13.0 or greater.
- ► For Ubuntu 14.04, use pip version >= 9.0.1 to get all the dependencies installed.

#### **TensorFlow Model Conversion**

- ▶ The TensorFlow to TensorRT model export works only when running TensorFlow with GPU support enabled. The converter does **not** work if TensorFlow is running without GPU acceleration.
- ► The TensorFlow to TensorRT model export does **not** work with network models specified using the TensorFlow Slim interface, nor does it work with models specified using the Keras interface.
- ► The TensorFlow to TensorRT model export does **not** support recurrent neural network (RNN) models.
- The TensorFlow to TensorRT model export may produce a model that has extra tensor reformatting layers compared to a model generated directly using the C++ or Python TensorRT graph builder API. This may cause the model that originated from TensorFlow to run slower than the model constructed directly with the TensorRT APIs.
- ▶ Although TensorFlow models can use either NHWC or NCHW tensor layouts, TensorFlow users are encouraged to convert their models to use the NCHW tensor layout explicitly, in order to achieve the best possible performance when exporting the model to TensorRT.
- ► The TensorFlow parser requires that input will be fed to the network in NCHW format.

#### Other known issues

- On the V100 GPU, running models with INT8 only works if the batch size is evenly divisible by 4.
- ► TensorRT Python interface requires NumPy 1.13.0 while the installing TensorRT using pip may only install 1.11.0. Use sudo pip install numpy -U to update if the NumPy version on the user machine is not 1.13.0.

# 6.5. TensorRT Release 3.0 Release Candidate (RC)

This is the second preview release of TensorRT. For production use of TensorRT, continue to use 2.1.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### Volta

The NVIDIA Volta architecture is now supported, including the Tesla V100 GPU. On Volta devices, the Tensor Core feature provides a large performance improvement, and Tensor Cores are automatically used when the builder is set to half2mode.

# Streamlined export of models trained in TensorFlow into TensorRT

With this release you can take a trained model in TensorFlow saved in a TensorFlow protobuf and convert it to run in TensorRT. The TensorFlow model exporter creates an output file in a format called UFF (Universal Framework Format), which can then be parsed by TensorRT.

Currently the export path is expected to support the following:

- ► Tensorflow 1.3
- FP32 CNNs
- FP16 CNNs

The TensorFlow export path is currently not expected to support the following:

- ▶ Other versions of TensorFlow (0.9, 1.1, etc.)
- RNNs
- ► INT8 CNNs

#### TensorFlow convenience functions

NVIDIA provides convenience functions so that when using UFF and TensorRT to export a model and run inference, only a few lines of code is needed.

#### **Universal Framework Format 0.1**

UFF format is designed to encapsulate trained neural networks so they can be parsed by TensorRT.

# Python API

TensorRT 3.0 introduces the TensorRT Python API, which provides developers interfaces to:

- the NvCaffeParser
- the NvUffParser
- The nvinfer graph definition API
- the inference engine builder
- the engine executor

TensorRT also introduces a workflow to include C++ custom layer implementations in Python based TensorRT applications.

# New deep learning layers or algorithms

- The TensorRT deconvolution layer previously did not support non-zero padding, or stride values that were distinct from kernel size. These restrictions have now been lifted.
- ▶ The TensorRT deconvolution layer now supports groups.
- Non-determinism in the deconvolution layer implementation has been eliminated.
- ▶ The TensorRT convolution layer API now supports dilated convolutions.
- ► The TensorRT API now supports these new layers (but they are not supported via the NvCaffeParser):
  - unary
  - shuffle
  - padding
- ▶ The Elementwise (eltwise) layer now supports broadcasting of input dimensions.

#### **ONX**

TensorRT 3.0 runs on the QNX operating system on the Drive PX2 platform.

# **Known Issues**

#### **Installation and Setup**

- If you are installing TensorRT from a tar package (instead of using the .deb packages and apt-get), then the custom\_plugins example will need to be updated to point to the location that the tar package was installed to. For example, in the <PYTHON\_INSTALL\_PATH>/tensorrt/examples/custom\_layers/tensorrtplugins/setup.py file change the following:
  - ► Change TENSORRT\_INC\_DIR to point to the <TAR\_INSTALL\_ROOT>/include directory.

- ► Change **TENSORRT\_LIB\_DIR** to point to the **<TAR\_INSTALL\_ROOT>/lib** directory.
- ▶ The PyTorch based sample will not work with the CUDA 9 Toolkit. It will only work with the CUDA 8 Toolkit.
- When using the TensorRT APIs from Python, import the tensorflow and uff modules before importing the tensorrt module. This is required to avoid a potential namespace conflict with the protobuf library. In a future update, the modules will be fixed to allow the loading of these Python modules to be in an arbitrary order.
- ► The TensorRT Python APIs are only supported on x86 based systems. Some installation packages for ARM based systems may contain Python .whl files. Do not install these on the ARM systems, as they will not function.
- ▶ The TensorRT product version is incremented from 2.1 to 3.0 because we added major new functionality to the product. The libnvinfer package version number was incremented from 3.0.2 to 4.0 because we made non-backward compatible changes to the application programming interface.
- ► The TensorRT debian package name was simplified in this release to tensorrt. In previous releases, the product version was used as a suffix, for example tensorrt-2.1.2.
- ▶ If you have trouble installing the TensorRT Python modules on Ubuntu 14.04, refer to the steps on installing swig to resolve the issue. For installation instructions, see Unix Installation.
- There is a performance regression in the LRN layer when the network is running in INT8 mode. It impacts networks like GoogleNet and AlexNet but not ResNet-50, VGG-19 etc.

#### TensorFlow Model Conversion

- ► The TensorFlow to TensorRT model export works only when running TensorFlow with GPU support enabled. The converter does **not** work if TensorFlow is running without GPU acceleration.
- ► The TensorFlow to TensorRT model export does **not** work with network models specified using the TensorFlow Slim interface, nor does it work with models specified using the Keras interface.
- ► The TensorFlow to TensorRT model export does not support recurrent neural network (RNN) models.
- The TensorFlow to TensorRT model export does not support convolutional layers that have asymmetric padding (a different number of zero-padded rows and columns).
- ► The TensorFlow to TensorRT model export may produce a model that has extra tensor reformatting layers compared to a model generated directly using the C++ or Python TensorRT graph builder API. This may cause the model that originated from

TensorFlow to run slower than the model constructed directly with the TensorRT APIs.

▶ Although TensorFlow models can use either NHWC or NCHW tensor layouts, TensorFlow users are encouraged to convert their models to use the NCHW tensor layout explicitly, in order to achieve the best possible performance.

#### Other known issues

- ► The Inception v4 network models are not supported with this Release Candidate with FP16 on V100.
- On V100, running models with INT8 do not work if the batch size is not divisible by
   4.
- The Average Pooling behavior has changed to exclude padding from the computation, which is how all other Pooling modes handle padding. This results in incorrect behavior for network models which rely on Average Pooling and which include padding, such as Inception v3. This issue will be addressed in a future release.
- In this Release Candidate, the arguments for the tensorrt\_exec.py script are slightly different than the ones for the giexec executable, and can be a source of confusion for users. Consult the documentation carefully to avoid unexpected errors. The command-line arguments will be changed to match giexec in a future update.
- ▶ The INT8 Calibration feature is not available in the TensorRT Python APIs.
- ► The examples/custom\_layer sample will not work on Ubuntu 14.04 x86\_64 systems, however, it does work properly on Ubuntu 16.04 systems. This will be fixed in the next update of the software.

# 6.6. TensorRT Release 3.0 Early Access (EA)

This is a preview release of TensorRT. For production use of TensorRT, continue to use 2.1.

#### **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### Streamlined export for models trained in TensorFlow to TensorRT

With this release you can take a TensorFlow trained model saved in a TensorFlow protobuf and convert it to run in TensorRT. The TensorFlow to UFF converter creates an output file in a format called UFF (Universal Framework Format) which can then be read into TensorRT.

Currently the export path is expected to support the following:

- ► Tensorflow 1.0
- FP32 CNNs

▶ FP16 CNNs

The TensorFlow export path is currently not expected to support the following:

- ▶ Other versions of TensorFlow (0.9, 1.1, etc..)
- RNNs
- ▶ INT8 CNNs

#### TensorFlow convenience functions

NVIDIA provides convenience functions so that when using UFF and TensorRT to export a model and run inference, only a few lines of code is needed.

### **Universal Framework Format 0.1**

UFF format is designed as a way of storing the information about a neural network that is needed to create an inference engine based on that neural network.

# Python API

TensorRT 3.0 introduces the TensorRT Python API, allowing developers to access:

- the NvCaffeParser
- the NvUffParser
- The nvinfer graph definition API
- the inference engine builder
- the inference-time interface for engine execution within Python

TensorRT also introduces a workflow to include C++ custom layer implementations in Python based TensorRT applications.

#### Using TensorRT 3.0

Ensure you are familiar with the following notes when using this release.

- Although networks can use NHWC and NCHW, TensorFlow users are encouraged to convert their networks to use NCHW data ordering explicitly in order to achieve the best possible performance.
- Average pooling behavior changed to exclude the padding from the computation. The padding is now excluded from the computation in all of the pooling modes. This results in incorrect behavior for networks which rely on average pooling which includes padding, such as inceptionV3. This issue will be addressed in a future release.
- The libnvcaffe\_parsers.so library file is now called libnvparsers.so. The links for libnvcaffe\_parsers are updated to point to the new libnvparsers library. The static library libnvcaffe\_parser.a is also linked to the new libnvparsers. For example:
  - Old structure: libnvcaffe\_parsers.4.0.0.so links to
     libnvcaffe\_parsers.4.so which links to libnvcaffe\_parsers.so.

New structure: libnvcaffe\_parsers.4.0.0.so links to ibnvcaffe\_parsers.4.so which links to libnvcaffe\_parsers.so which links to libnvparsers.so (actual file).

### **Known Issues**

- ► TensorRT does not support asymmetric padding.
- ▶ Some TensorRT optimizations disabled just for this Early Release (EA) to ensure that the UFF model runs properly. This will be addressed in TensorRT 3.0.
- ► The TensorFlow conversion path is not fully optimized.
- ▶ INT8 Calibration is not available in Python.
- ▶ Deconvolution is not implemented in the UFF workflow.

# Chapter 7. TENSORRT RELEASE 2.X.X

# 7.1. TensorRT Release 2.1

This TensorRT 2.1 General Availability release is a minor release and includes the following improvements and fixes.

# **Key Features and Enhancements**

This TensorRT release includes the following key features and enhancements.

#### Custom Layer API

If you want TensorRT to use novel, unique or proprietary layers in the evaluation of certain networks, the Custom Layer API lets you provide a CUDA kernel function that implements the functionality you want.

# **Installers**

You have two ways you can install TensorRT 2.1:

- Ubuntu deb packages. If you have root access and prefer to use package management to ensure consistency of dependencies, then you can use the aptget command and the deb packages.
- 2. Tar file based installers. If you do not have root access or you want to install multiple versions of TensorRT side-by-side for comparison purposes, then you can use the tar file install. The tar file installation uses target dep-style directory structures so that you can install TensorRT libraries for multiple architectures and then do cross compilation.

#### **INT8** support

TensorRT can be used on supported GPUs (such as P4 and P40) to execute networks using INT8 rather than FP32 precision. Networks using INT8 deliver significant performance improvements.

#### **Recurrent Neural Network**

LSTM (Long Short-Term Memory) and GRU (Gated Recurrent Unit) are two popular and powerful variations of a Recurrent Neural Network cell. Recurrent neural networks are designed to work with sequences of characters, words, sounds, images, etc. TensorRT 2.1 provides implementations of LSTM, GRU and the original RNN layer.

### Using TensorRT 2.1

Ensure you are familiar with the following notes when using this release.

- Running networks in FP16 or INT8 may not work correctly on platforms without hardware support for the appropriate reduced precision instructions.
- ▶ GTX 750 and K1200 users will need to upgrade to CUDA 8 in order to use TensorRT.
- ▶ If you have previously installed TensorRT 2.0 EA or TensorRT 2.1 RC and you install TensorRT 2.1, you may find that the old meta package is still installed. It can be safely removed with the apt-get command.
- Debian packages are supplied in the form of local repositories. Once you have installed TensorRT, you can safely remove the TensorRT local repository debian package.
- ► The implementation of deconvolution is now deterministic. In order to ensure determinism, the new algorithm requires more workspace.
- ► FP16 performance was significantly improved for batch size = 1. The new algorithm is sometimes slower for batch sizes greater than one.
- ► Calibration for INT8 does not require labeled data. SampleINT8 uses labels only to compare the accuracy of INT8 inference with the accuracy of FP32 inference.
- Running with larger batch sizes gives higher overall throughput but uses more memory. When trying TensorRT out on GPUs with smaller memory, be aware that some of the samples may not work with batch sizes of 128.
- ► The included Caffe parser library does not currently understand the NVIDIA/Caffe format for batch normalization. The BVLC/Caffe batch normalization format is parsed correctly.

#### **Deprecated Features**

The parameterized calibration technique introduced in the 2.0 EA pre-release has been replaced by the new entropy calibration mechanism.

► The Legacy class IInt8LegacyCalibrator is deprecated.

# **Known Issues**

- ▶ When using reduced precision, either INT8 or FP16, on platforms with hardware support for those types, pooling with window sizes other than 1,2,3,5 or 7 will fail.
- ▶ When using MAX\_AVERAGE\_BLEND or AVERAGE pooling in INT8 with a channel count that is not a multiple of 4, TensorRT may generate incorrect results.
- ▶ When downloading the Faster R-CNN data on Jetson TX1 users may see the following error:

```
ERROR: cannot verify dl.dropboxusercontent.com's certificate, issued by 'CN=DigiCert SHA2 High Assurance Server CA,OU=www.digicert.com,O=DigiCert Inc,C=US':
   Unable to locally verify the issuer's authority.
To connect to dl.dropboxusercontent.com insecurely, use `--no-check-certificate`.
```

Adding the --no-check-certificate flag should resolve the issue.

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