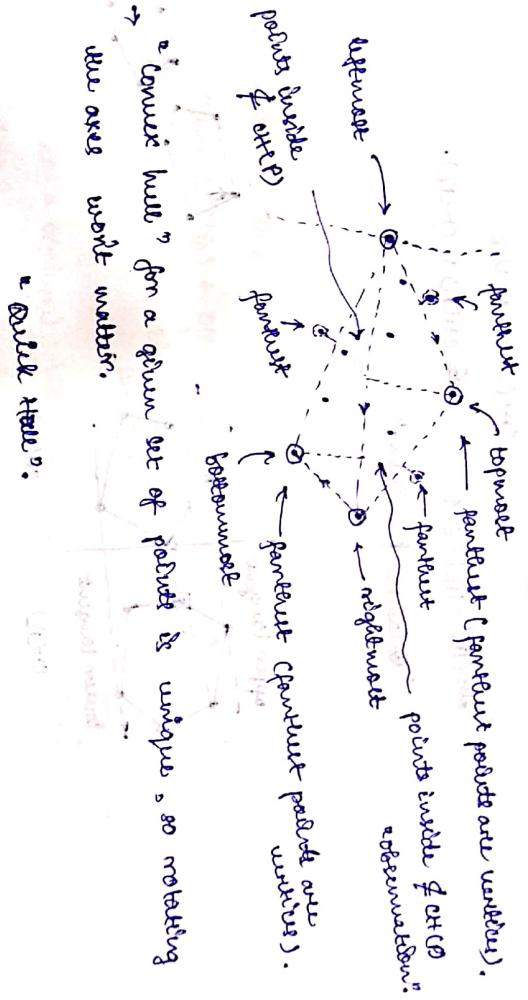


convex hulls

- Let P be a set of d -dimensional points.
- The convex hull ($\text{CH}(P)$) of P is the smallest-penumbra polygon that contains all points of P .
- The specific vertices of $\text{CH}(P)$ are denoted in a specific order, say clockwise.

• Quick Hull:

Quick-Hull

$$\text{THW} = \text{THW} + T(1-(n-2)) + O(n).$$

- Best case: n is a constant;

$$\Rightarrow \text{THW} = O(\log n).$$

- Worst case:

$$\text{THW} = \text{THW} + T(n-2) + O(n)$$

$$\Rightarrow \text{THW} = \text{THW} + O(n)$$

$$\Rightarrow \text{THW} = O(n^2).$$

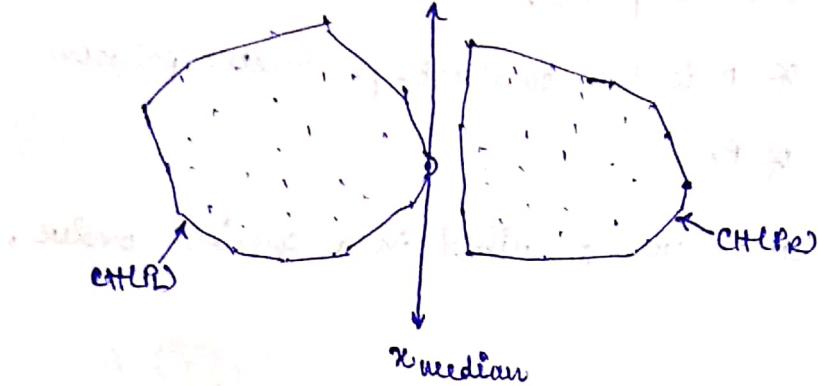
Implementation

Pseudo code

For some or
only bad score
not blamed,
we something
if something
like break down
can be observed.

CH(P) by Divide and Conquer; CH is a sequence of vertices, in a specific order.

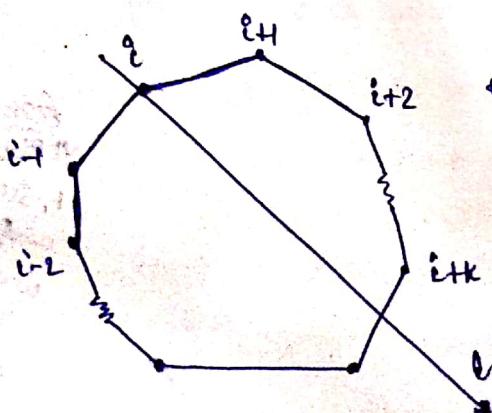
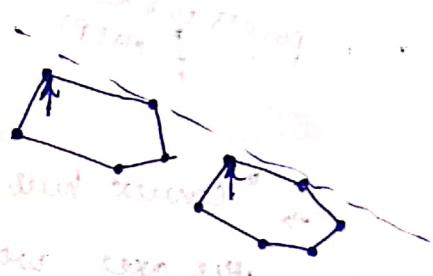
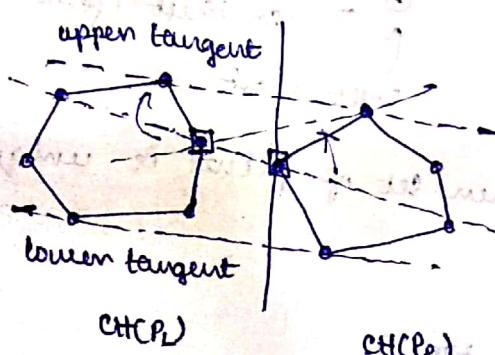
Divide, conquer, combine.



$$CH(P) = CH(P_L \cup P_R)$$

$$\text{abs}(|P_L| - |P_R|) \leq 1 \leq CH(P_L) \cup CH(P_R).$$

"Balanced partition."



* Another observation:

→ NO vertex lies to the left of v, if and only if the vertex v_{i+1} lies to the right or on v.

- steps:

- ① find the point whose x-coordinate is the median of the x-coordinates of all points of P. It can be found using worst case $\Theta(n^3)$.
- ② partition P into (P_L, P_R) such that x of each point of P_L is less than x of each point of P_R .
- ③ recursively compute $CH(P_L)$ and $CH(P_R)$.
- ④ compute the upper tangent and the lower tangent of $CH(P_L) \cup CH(P_R)$.
- ⑤ report the vertices $i_{\min}, i_{\min+1}, \dots, i_{\max}, j_{\max}, j_{\max+1}, \dots, j_{\max}$ in sequence where the upper tangent passes through $i_{\max} \in CH(P_L)$ and $j_{\max} \in CH(P_R)$

and the lower tangent passes through $i_{\min} \in CH(P_R)$ and $j_{\min} \in CH(P_L)$.

$$T(n) = 2T(\frac{n}{2}) + O(n)$$

conquer. divide and
combine.

$$\Rightarrow T(n) = O(n \log n) \quad \{ \text{Can be better in worst case} \}$$

of n numbers

- sorting cannot be done in less than $O(n \log n)$ time [in the worst case].

- convex hull of n points cannot be computed in less than $O(n \log n)$ time.

why? let $A[1..n]$ be an array of n numbers.

define: $P[1..n]$ be a set of n 2D points in which $x(P[i]) = A[i]$ and $y(P[i]) = A[i]^2$.

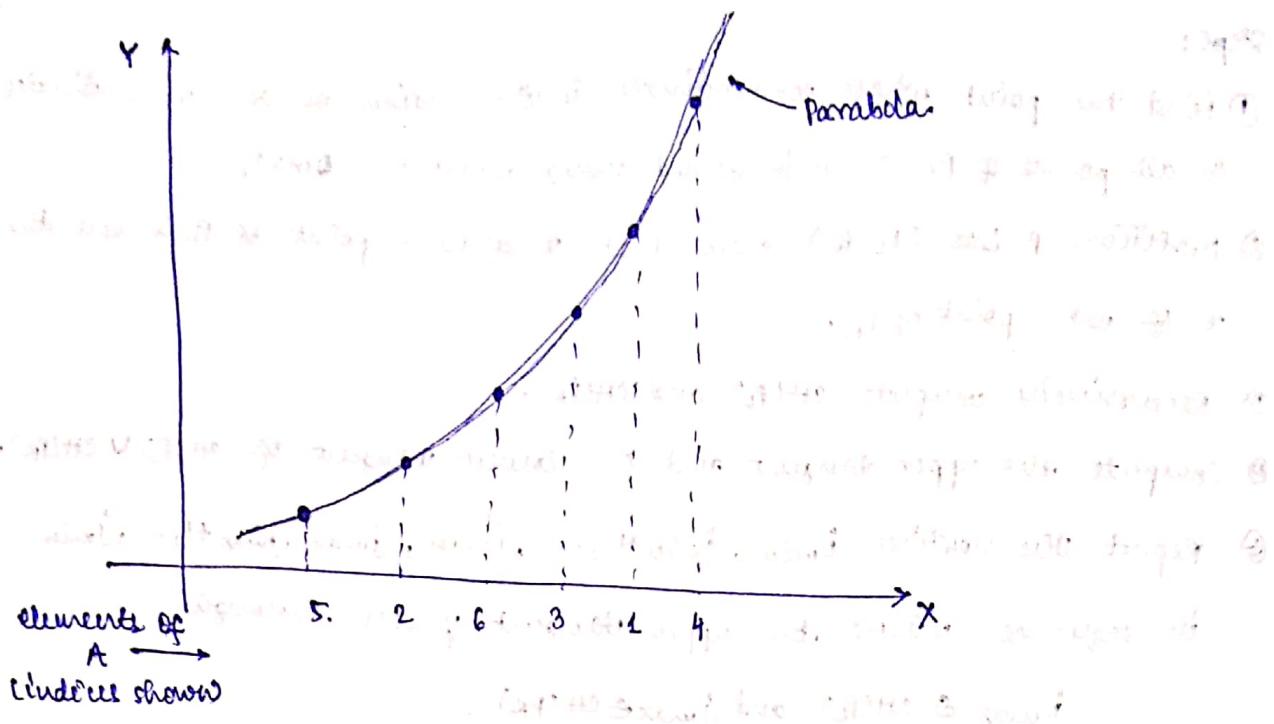
convex hull of P is a polygonal curve with vertices at $P[i]$ for all i from 1 to n .

• top right: this does not make sense since $y(A[i]) > y(A[i+1])$

• top left: this does not make sense since $y(A[i]) < y(A[i+1])$

• bottom right: this does not make sense since $y(A[i]) > y(A[i+1])$

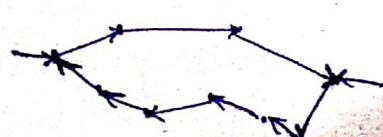
• bottom left: this does not make sense since $y(A[i]) < y(A[i+1])$



- So, all points of P will lie on a parabola whose axis is parallel to y-axis.
- As a parabola is convex from the exterior, all points of P will be vertices of CH(P).
- A convex-hull algorithm will report these vertices i.e. all points of P in clockwise order and hence we can find the sorted sequence of A .
- If the convex-hull algo runs in less than $O(n \log n)$ time, then A gets sorted in less than $O(n \log n)$ time.

#Tutorial-2;

- Input - P : a set of n -2D points.
- Output - Q : a polygon whose vertex set is P in an order such that;
 - 1) the upper vertex chain of Q is x -monotone (inc.) from the leftmost vertex to the rightmost vertex of P .
 - 2) the lower vertex chain of Q is x -monotone (dec.) from the rightmost to the leftmost vertex of P .
 - 3) total perimeter of Q is minimum.

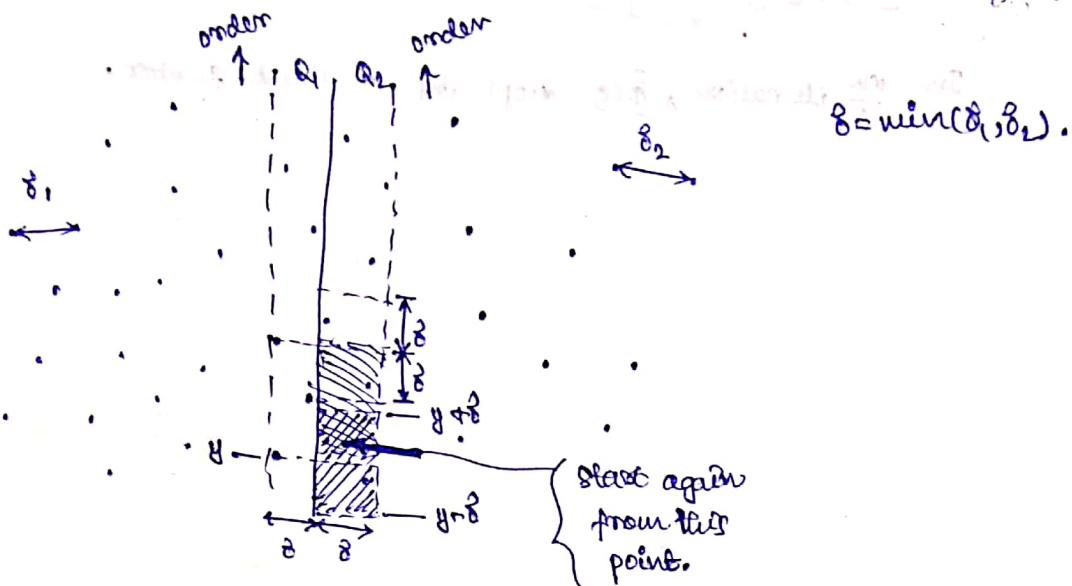


"dynamic Programming"?
 In Polynomial Time.

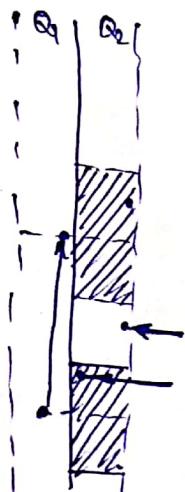
ALGORITHMS-II

Closest pair in a 2D Point set;

combine stage;



$$\delta = \min(\delta_1, \delta_2).$$



Time taken to process the points of Q_1 corresponding to all points of Q_2 ;
 $= O(n)$.

Total time complexity

$= O(n \log n)$ for sorting (w.r.t. x and w.r.t. y)

where, $T(n) = 2T(n/2) + O(n) \Rightarrow T(n) = O(n \log n)$.

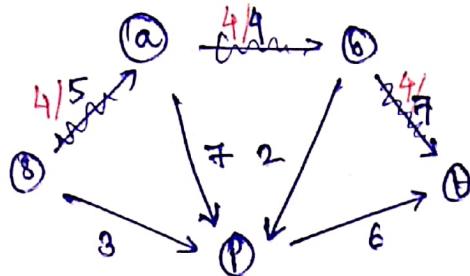
ALGORITHMS-II

0800-1000.

8/10/2019
Ex:

Flow Network's

- A directed graph $G(V, E)$ with two distinct vertices called the source (s) and the sink (t) and each edge (u, v) having a capacity $c(u, v) \geq 0$.
- If $(u, v) \notin E$, then $c(u, v) = 0$.



flow :

- f is a function defined on $G(V, E)$ with the following necessary and sufficient properties:

① capacity constraint: $0 \leq f(u, v) \leq c(u, v) \quad \forall (u, v) \in V^2$.

② flow conservation:

$$\sum_{v \in V} f_{\text{out}, v} = \sum_{v \in V} f_{v, \text{in}} + u \in V \setminus \{s, t\}.$$

Max flow problem :

- Value of a flow f :

$$f_f = \sum_{v \in V} f_{s, v} - \sum_{v \in V} f_{v, s}$$

Augmenting Path :

- A path from s to t along which a flow is possible.
- Critical edge = edge with minimum capacity in the augmenting path.

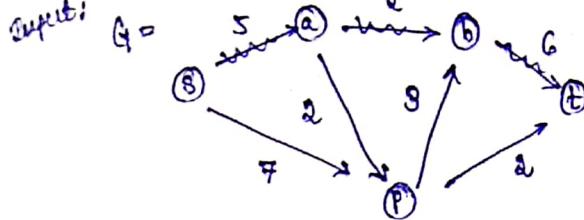
01/08/2019

ALGORITHMS - III

1000 - 1100

Flow Network:

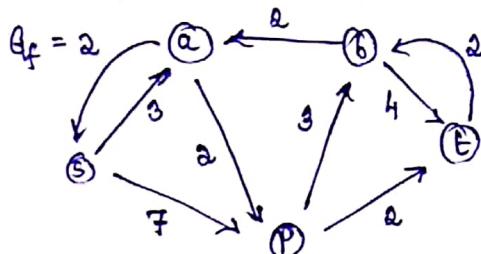
Input:



$$G = (V, E)$$

augmenting path: $s \rightarrow a \rightarrow b \rightarrow t$ critical edge = (a, b)

$$IH = 2.$$

 G_f = residual network.

$$= (V, E_f)$$

 $(u, v) \in E_f$ if $(u, v) \in E$ or $(v, u) \in E$.

$$|E_f| \leq |E|.$$

if it is a back edge in G .

* Theorem: let f be a flow in G and f' be a flow in G_f . Then $f + f'$ is a flow in G and its value is $|f + f'| = |f| + |f'|$.

Let $(u, v) \in E_f, V^2$.

$$c_f(u, v) = \begin{cases} c(u, v) - f(u, v) & \text{if } (u, v) \in E, \\ f(v, u) & \text{if } (v, u) \in E, \\ 0 & \text{otherwise.} \end{cases}$$

$$f(u, v) \leq c(u, v) \quad \# (u, v) \in V^2. \quad (1)$$

$$f'(u, v) \leq c_f(u, v) \quad \# (u, v) \in V^2.$$

$$\Rightarrow c_f(u, v) - f(u, v) \geq 0 \quad (2)$$

Capacity constraint,

- let $u, v \in V$,

$$(f \uparrow f')(u, v) = f(u, v) + f'(u, v).$$

$$\leq c(u, v) + f(u, v).$$

- let $(u, v) \in E$,

$$(f \uparrow f')(u, v) = f(u, v) + f'(u, v) \geq 0$$

$$= c(u, v) - c_f(u, v) + f(u, v) \quad \text{--- from (1).}$$

$$= c(u, v) - (c_f(u, v) - f(u, v)) \quad \text{--- from (2).}$$

$$\leq c(u, v).$$

Flow conservation;

- $u \in V \setminus \{s, t\}$

$$\sum_{v \in V} (f \uparrow f')(u, v) = \sum_{v \in V} f(u, v) + \sum_{v \in V} f'(u, v)$$

$$= \sum_{v \in V} f(u, v) + \sum_{v \in V} f'(v, u)$$

$$= \sum_{v \in V} (f \uparrow f')(v, u).$$

- Value of $(f \uparrow f')$:

$$|(f \uparrow f')| = \sum_{v \in V} (f \uparrow f')(s, v) - \sum_{v \in V} (f \uparrow f')(v, s) \quad \text{by definition}$$

$$\rightarrow \text{let } V_1 = \{v : (s, v) \in E\} \text{ and } V_2 = \{v : (v, s) \in E\}$$

$$(u, v) \in E \Rightarrow (u, v) \notin E \text{ & hence } V_1 \cap V_2 = \emptyset.$$

$$|(f \uparrow f')| = \sum_{v \in V_1} (f \uparrow f')(s, v) - \sum_{v \in V_2} (f \uparrow f')(v, s).$$

$$= \frac{\sum f(s, v)}{v} + \frac{\sum f(v, s)}{v} - \frac{\sum f(u, s)}{v} - \frac{\sum f(v, u)}{v}$$

$$= \left(\frac{\sum f(s, v)}{v} - \frac{\sum f(v, s)}{v} \right) + \left(\frac{\sum f'(s, v)}{v} - \frac{\sum f'(v, s)}{v} \right)$$

$$= 181 + 181$$

for 1st half

for 2nd half

for 3rd half

for 4th half

for 5th half

for 6th half

for 7th half

for 8th half

06/08/2019

ALGORITHMS - II

6000 ~ 1180

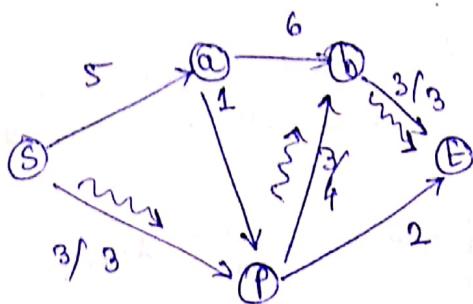
cut in a flow network's

$s = \text{source}$, $t = \text{sink}$

$S = \{s\} \cup \{\text{some vertices of } V \text{ excepting } t\}$

$T = V \setminus S$.

$\Rightarrow (S, T)$ is a cut in $G(V, E)$.



$$S = \{s, a\}$$

$$T = \{b, p, t\}$$

$$f(S, T) = 3 + 0 + 0 = 3 \quad \text{flow of cut.}$$

$$c(S, T) = 5 + 1 + 6 = 10 \quad \text{capacity of cut.}$$

Lemma:

- for any cut (S, T) and for any flow f , $f(S, T) \leq |f|$.

- fact: $f(S, T) \leq c(S, T)$.

$$\Rightarrow |f_{\max}| = \min_{(S, T)} \{ c(S, T) \}$$

Max-flow min-cut theorem:

- The following statements are equivalent:

- 1) f_{\max} is maximum flow in G .
- 2) $G_{f_{\max}}$ (residual network) has no augmenting path.
- 3) $|f_{\max}| = \min_{(S, T)} \{ c(S, T) \}$.

- Proof of Lemma ;

$$f(S, T) = \sum_{u \in S} \sum_{v \in T} f(u, v) - \sum_{u \in S} \sum_{v \in T} f(v, u).$$

$$= \sum_{u \in S} \sum_{v \in T \setminus S} f(u, v) - \sum_{u \in S} \sum_{v \in T \setminus S} f(v, u).$$

$$\begin{aligned} &= \sum_{u \in S} \sum_{v \in V \setminus S} f(u, v) - \sum_{u \in S} \sum_{v \in V \setminus S} f(v, u) - \sum_{u \in S} \sum_{v \in V \setminus S} f(u, v) + \sum_{u \in S} \sum_{v \in V \setminus S} f(v, u) \\ &= \sum_{u \in S} \sum_{v \in V \setminus S} (f(u, v) - f(v, u)) - \underbrace{\sum_{u \in S} \sum_{v \in S} f(u, v)}_{\text{if } 1} + \underbrace{\sum_{u \in S} \sum_{v \in S} f(v, u)}_{\text{if } 0} \end{aligned}$$

Ford and Fulkerson Algorithm ; $\rightarrow O(|E|f_{\max}|)$.

- Based on Augmenting Path.

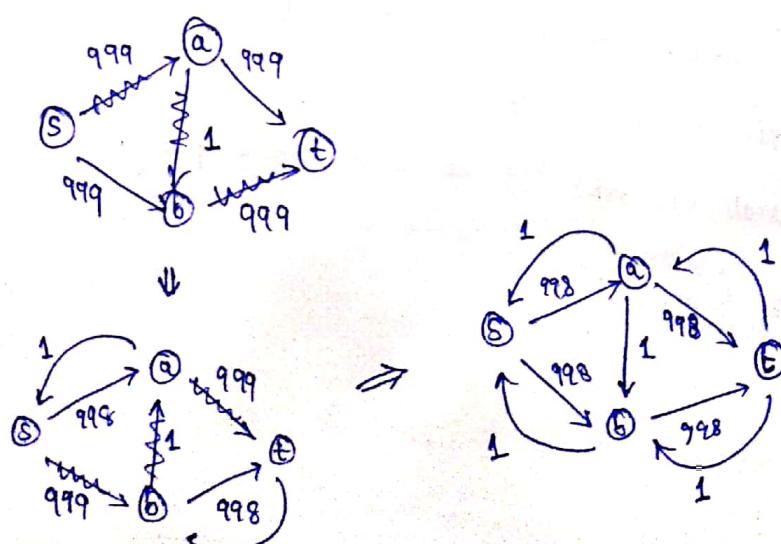
$$G = (V, E)$$

$$G_f = (V, E_f)$$

$$|E_f| \leq 2|E|$$

$$T(C \text{ find an aug. path}) = O(E).$$

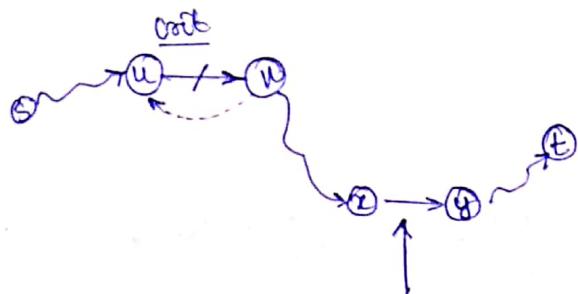
$$\# \text{ aug. paths} = ? |f_{\max}|.$$



contribution by Edmonds and Karp's

- Use shortest augmenting path.

• Distance of t from s never decreases over successive flow augmentations.



ALGORITHMS - II.

Theorem: Over successive flow augmentations, the shortest-path distance of a vertex v from s never decreases.

- Proof: by contradiction:

Let the theorem be true upto a flow f and ~~not~~ not true when the flow is augmented to $f' \neq f$.

Let v be a vertex with minimum shortest-path distance (δ_0) for which it is not true.

Let $\delta_f(u, v)$ denote the SP from u to v in G_f .

$$\text{Then, } \delta_{f'}(s, v) < \delta_f(s, v) \quad \rightarrow (1)$$

Let $P: s \rightsquigarrow u \rightarrow v$ be the shortest path in $G_{f'}$.
 ↓ immediate predecessor.

$$\text{Then, } \delta_{f'}(s, u) \geq \delta_f(s, u) \quad \rightarrow (2)$$

$$\text{and } \delta_{f'}(s, u) = \delta_{f'}(s, v) - 1 \quad \rightarrow (3)$$

Let $(u, v) \in E_f$

$$\Rightarrow \text{then, } \delta_f(s, v) \leq \delta_f(s, u) + 1.$$

$$\leq \delta_{f'}(s, u) + 1 \quad [\text{from (2)}]$$

$$\leq \delta_{f'}(s, v) \quad [\text{from (3)}]$$

which is a contradiction. [w.r.t (1)]

$\Rightarrow (u, v) \notin E_f \Rightarrow (v, u) \in E_f$ and $(u, v) \in E_{f'}, \delta_{f'}(u, v) > 0$

$$\Rightarrow \delta_f(s, v) \leq \delta_{f'}(s, v) + 1. \quad \rightarrow (4)$$

$$(3) \Rightarrow \delta_{f'}(s, v) = \delta_{f'}(s, u) + 1$$

$$\geq \delta_f(s, u) + 1. \quad [\text{from (2)}]$$

$$= \delta_f(s, v) + 2$$

aug. path Hence, it contradicts (1).

$s \rightsquigarrow t \rightsquigarrow u \rightsquigarrow v$
 $\neq f$.

w, w is an edge on the augmenting path through which f' has been pushed.

If
P. 4.

Theorem: Any edge of a flow network can become "critical" for at most $O(V)$ times, where $V = \text{vertex set}$.

So, # augmenting paths = $|E| \cdot O(V) = O(VE)$.

- Proof: Let (u, v) be any edge in $G(V, E)$.

Let f be the flow when (u, v) becomes critical.

Let f' be the flow upto which (u, v) is not critical,

and $f' + Af = f'$ be the augmented flow when (u, v) is critical.

$\Rightarrow (u, v) \notin E_{f'}$ and $(v, u) \in E_{f'}$.

$$\delta_{f'}(s, v) = \delta_f(s, v) + 1. \quad \text{--- (1)}$$

$$\text{and } \delta_{f'}(s, u) \leq \delta_{f'}(s, v) + 1. \quad \text{--- (2)}$$

As $(u, v) \notin E_{f'}$, (u, v) can reappear as an edge in some subsequent flow augmentations only if (v, u) is an edge of the corresponding augmenting path.

$$\Rightarrow \delta_{f'}(s, u) = \delta_{f'}(s, v) - 1. \quad \text{--- (3)}$$

$$\Rightarrow \delta_{f'}(s, u) = \delta_f(s, v) + 1.$$

$\geq \delta_f(s, v) + 1. \quad [\text{By previous theorem}]$.

$$= \delta_f(s, u) + 2. \quad [\text{from (1)}].$$

S.P.

\Rightarrow Distance of (u, v) from s increases by at least 2 from the one critical state to the next.

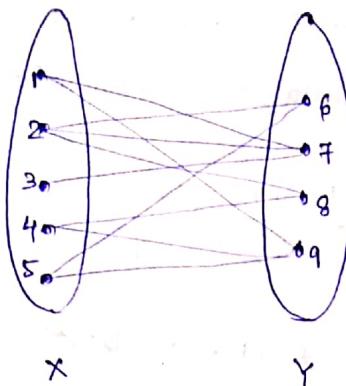
$\Rightarrow (u, v)$ can become critical for at most $1V/2$ times.

Proved.

Time Complexity of Edmonds-Karp Algorithm:

- $O(E)$ to find each aug. path (S.P. from S to T),
- * $O(VE) = O(VE^2)$.

Bipartite Graph Matching:



$$G = (V, E)$$

$$V = X \cup Y$$

$$X \cap Y = \emptyset$$

$$\forall (u, v) \in E,$$

$$u \in X, v \in Y.$$

$$M = \{(x, y) : x \in X, y \in Y\}$$

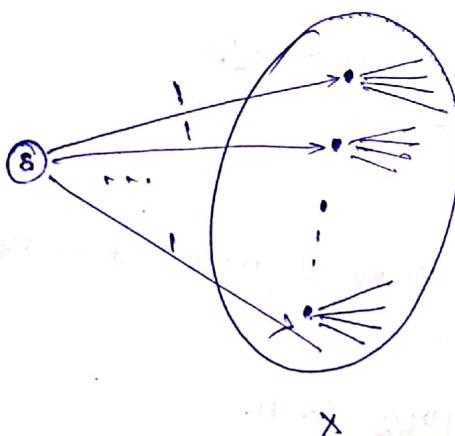
$$(x, y) \in M, (u, v) \in M$$

$$\Rightarrow \{x, y\} \cap \{u, v\} = \emptyset.$$

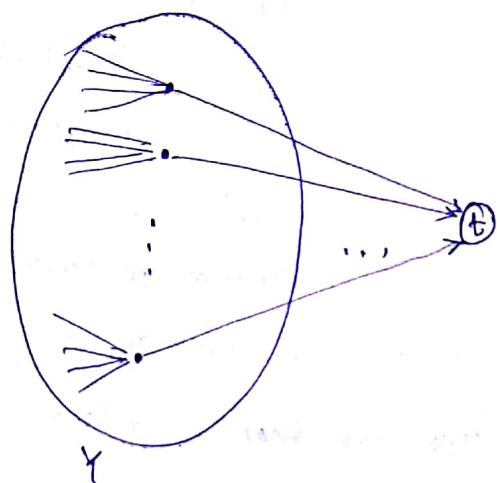
$$(1, 6) \in M$$

$$\Rightarrow (2, 7), (3, 7) \notin M.$$

* Q: Find M with Maximum $|M|$. {Cardinality}.



Q'



Capacity = 1 for each edge

Theorem: f is a max flow in Q .

\Rightarrow Max. matching in Q has size 3 .

Integrality Theorems

- If all edges have integer capacities in a flow network, then max flow is an integer.

Alternating path: $s \rightarrow x \xrightarrow{f} y \xrightarrow{g} z \xrightarrow{h} t$.

or $s \rightarrow x \xrightarrow{f} y \xrightarrow{g} z \xrightarrow{h} y \xrightarrow{i} t$.

Hall's Theorem:

Perfect Matching: $|X| = |Y| = |M|$.

14/09/2019

ALGORITHMS-II

0800 - 1000

N-P-Complete Problems;

• optimisation problems;

- Example - Minimum Spanning Tree.

Min Cut.

Max Flow.

Shortest Path.

Convex Hull.

• decision problems;

- Example - Circuit Satisfiability Problem (SAT).

- Formula Satisfiability Problem (ϕ -SAT).

- 3-CNF Satisfiability Problem (3SAT).

- 3-colorability of Graph.

Deterministic Algorithm; Given an I/P, Intermediate states are fixed.

Non-Deterministic Algorithms;

• More powerful than Deterministic Algorithms.

• Motivation: To understand the difficulty of a problem.

• Procedures:

* CHOICE (S) \rightarrow returns an arbitrary element of S .

* SUCCESS \rightarrow terminates a program on successful completion.

* FAILURE \rightarrow terminates a program on unsuccessful completion.

Non-deterministic search;

- Input: $A[1..n]$, key x .

Steps:

1. $i \leftarrow \text{CHOICE}(\{1, 2, \dots, n\})$

2. if $A[i] = x$

3. SUCCESS

4. FAILURE

Time = $O(1)$.

Non-deterministic sorting (A[1..n] of positive numbers);

```

    [ 1. for i ← 1 to n
    2.     B[i] ← 0
    3. for i ← 1 to n
    4.     j ← CHOICE({1, 2, 3, ..., n})
    5.     if B[j] ≠ 0
    6.         FAILURE
    7.         } { Permutation. (Non-deterministic)
    8.         B[j] ← A[i]
    9.     time = O(n)
    10.    if B[i] > B[i+1]
    11.        FAILURE
    12.    print B
    13.    SUCCESS
  ]

```

Time = $O(n)$

Verification. (Deterministic)

→ External Power is given to the CHOICE Function.

Problem class P;

- Comprises all problems that can be solved by deterministic algorithms in polynomial time (w.r.t. input size).

Problem class NP;

- Comprises all problems that can be solved by nondeterministic algorithms in polynomial time.

$$P \subseteq NP$$

P is a subset of NP,

whether proper subset or not, not proved yet.

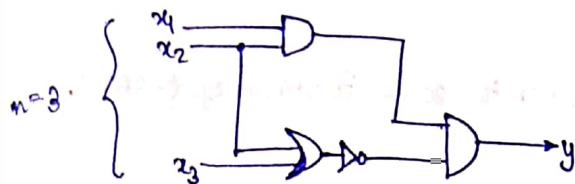


↳ Is it finite or infinite?
Countable?)

* How to compare two NP problems?

SAT ∈ NP ;

- Given a Boolean circuit made of AND, OR, NOT gates, properly connected by wires, we have to determine whether there exists an input certificate for which the output is TRUE.



→ If I can verify a problem in Polynomial Time, then Yay! it belongs to NP.

Cook-Levin Theorem;

- P = NP if and only if and only if SAT ∈ P.

φ-SAT ;

- Given a Boolean formula with n Boolean variables and AND, OR, NOT operators, determine whether there exists an input certificate for which the formula is TRUE.

$$\phi = (\underline{x_1 \vee x_2}) \wedge (\underline{\neg x_4 \wedge x_3}) \vee (\underline{x_1 \vee \neg x_2}). \quad n \text{ variables.}$$

→ k clauses = poly(n).

⇒ Verification is P

⇒ φ-SAT ∈ NP.

NP-Complete Class ;

- A Problem X belongs to this class if :

i) X ∈ NP.

ii) SAT \leq_p X. { Satisfiability problem can be reduced to the problem in or a known NP-complete problem. }

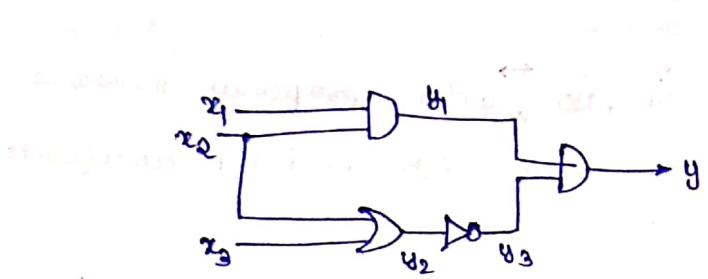
• SAT ∈ NP-Complete.

• φ-SAT ∈ NP-Complete. [Because φ-SAT ∈ NP and SAT \leq_p φ-SAT].

Means : If I can solve φ-SAT ; I can solve SAT.

* Any problem which belongs to NP but is not NP-complete ?

* If decision problem is NP-complete, optimization problems are also NP-complete.



→ Label all the output wires.

* Any instance of SAT can be converted to some instance of β -SAT.

$$\phi = y \wedge (y_1 \leftrightarrow x_1 \wedge x_2) \cdot$$

$$\wedge (y_2 \leftrightarrow (x_2 \vee x_3)) \cdot$$

$$\wedge (y_3 \leftrightarrow \neg y_2) \cdot$$

$$\wedge (y \leftrightarrow y_1 \wedge y_3) \cdot$$

NP-Complete Problems;

3-SAT: Given a Boolean formula in conjunctive normal form (CNF) in which each clause consists of exactly 3 literals, we have to decide whether there exists an input certificate for which the Boolean formula is satisfiable.

$$\phi = (x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee x_3).$$

It has 3 variables and 4 clauses.

- 3-SAT is NP-complete;

Proof: 1) SAT \leq_p 3-SAT.

2) 3-SAT \in NP.

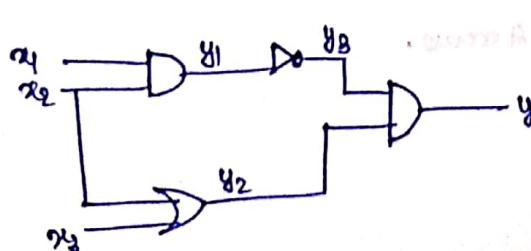
clauses = $K = \text{poly}(n)$. }
input vars = n . } Problem statement

Verification can be done in $\text{poly}(n)$ time.

\Rightarrow 3-SAT \in NP — ①

To prove (2), we have to propose a deterministic $\text{poly}(n)$ -time algorithm that can reduce any instance of SAT problem to some instance of 3-SAT problem.

SAT Instance;



Input vars: x_1, x_2, x_3 .

Output: y .

① \rightarrow Intermediate vars:

y_1, y_2, y_3

gates = $\text{poly}(n)$
 $n = \# \text{ input vars.}$

④ Equivalent Boolean formula:

$$\Phi = y \wedge (x_1 \wedge x_2 \leftrightarrow y_1) \wedge (x_3 \vee x_3 \leftrightarrow y_2) \quad \checkmark \Phi$$

$$\Phi' \wedge (\neg y_1 \leftrightarrow y_3), \wedge (y_2 \wedge y_3 \leftrightarrow y).$$

For 3-SAT, it should be in DNF (Disjunctive Normal Form);

$$\Phi = \Phi_1 \wedge \Phi_2 \wedge \dots \wedge \Phi_{\text{poly}(n)}.$$

$$\Phi_2 = x_1 \wedge x_2 \leftrightarrow y_1 = 3CNF?$$

②

x_1	x_2	y_1	Φ_2
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

$$\neg \Phi_2 = (\neg x_1 \wedge \neg x_2 \wedge y_1) \vee (\neg x_1 \wedge x_2 \wedge y_1) \vee (x_1 \wedge \neg x_2 \wedge y_1) \vee (x_1 \wedge x_2 \wedge y_1)$$

$$\Rightarrow \Phi_2 = (x_1 \vee x_2 \vee \neg y_1) \wedge (x_1 \vee \neg x_2 \vee \neg y_1) \wedge (x_1 \vee x_2 \vee \neg y_1) \wedge (x_1 \vee \neg x_2 \vee y_1)$$

$$\Phi_4 = (\neg y_1 \leftrightarrow y_3)$$

TRUTH TABLE: 3 columns \rightarrow 4 rows.

$\neg \forall x \forall y$ or $\neg \exists x \forall y$ or $\forall x \forall y \neg P$ or $\neg \forall x \forall y \neg P$

$\forall x \forall y P = \forall x \forall y P$: To prove this, we can use the method of proof by contradiction.

($\neg P$) and then try to obtain a contradiction.

Let's start with a simple example:

Prove that $\forall x \exists y$ such that $y > x$.

Assume $\forall x \exists y$ such that $y \leq x$.

Let $P(x)$ be the statement $\exists y$ such that $y \leq x$.

Then we have $\forall x \neg P(x)$ (Assumption).

Let x_0 be an arbitrary element of the domain.

Then $\neg P(x_0)$ (from the assumption).

That means $\forall y \neg(y \leq x_0)$ (definition of $\neg P$).

That means $\forall y y > x_0$ (definition of \neg).

That means $\exists y y > x_0$ (definition of \forall).

That means $P(x_0)$ (definition of \exists).

That contradicts $\neg P(x_0)$ (from the assumption).

Therefore, $\forall x \exists y$ such that $y > x$.

Q.E.D. (Quod Erat Demonstrandum)

Now let's prove $\forall x \forall y \neg P$ from $\forall x \forall y P$.

Assume $\forall x \forall y P$ (Assumption).

Let x_0 be an arbitrary element of the domain.

Let y_0 be an arbitrary element of the domain.

Then $P(x_0, y_0)$ (from the assumption).

That means $\exists z P(x_0, y_0, z)$ (definition of $\neg P$).

That means $\exists z P(x_0, y_0, z) \wedge \neg P(x_0, y_0, z)$ (definition of \exists).

That contradicts $\neg P(x_0, y_0)$ (from the assumption).

Therefore, $\forall x \forall y \neg P$ (from the assumption).

Q.E.D. (Quod Erat Demonstrandum)

Now let's prove $\neg \forall x \forall y P$ from $\forall x \forall y P$.

Assume $\forall x \forall y P$ (Assumption).

Let x_0 be an arbitrary element of the domain.

Let y_0 be an arbitrary element of the domain.

Then $P(x_0, y_0)$ (from the assumption).

That means $\exists z P(x_0, y_0, z)$ (definition of $\neg P$).

That means $\exists z P(x_0, y_0, z) \wedge \neg P(x_0, y_0, z)$ (definition of \exists).

That contradicts $\neg P(x_0, y_0)$ (from the assumption).

Therefore, $\neg \forall x \forall y P$ (from the assumption).

Q.E.D. (Quod Erat Demonstrandum)

08/09/2019

ALGORITHMS - 2

08/09/2019

SAT

$\frac{1}{4}$ -SAT

$\frac{3}{4}$ -SAT

CLIQUE \rightarrow independent set \rightarrow vertex cover

- for every edge of \bar{G} , at least one vertex is outside the independent set.

\Rightarrow every ^{edge} _{vertex} of \bar{G} is adjacent to some vertex outside the independent set.

\Rightarrow the complement of independent set ($V \setminus I$) covers all the vertices _{edges} of \bar{G} .

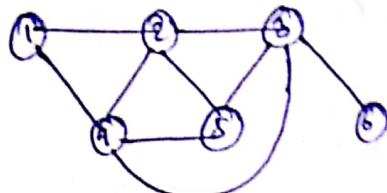
$\Rightarrow V \setminus I$ is the vertex cover of \bar{G} .

General Statement:

- I is an independent set in $G(V, E)$ if and only if $V \setminus I$ is a vertex cover in \bar{G} . So, $\boxed{\text{Max } I \Rightarrow \text{Min } V'}$.

[V' is a vertex cover of \bar{G} if for every $(u, v) \in E$, $\{u, v\} \cap V' \neq \emptyset$].

$G =$



$$V' = \{1, 3, 2, 4\}$$

$$V' = \{2, 3, 4\}$$

- min vertex cover.

Incidence Matrix

A _{Vertices} B _{Edges} - Row by

1 \longrightarrow 1, 2

2 \longrightarrow 2, 3, 4, 5

3 \longrightarrow 3, 4, 5, 6, 7

4 \longrightarrow 4, 5, 6, 7

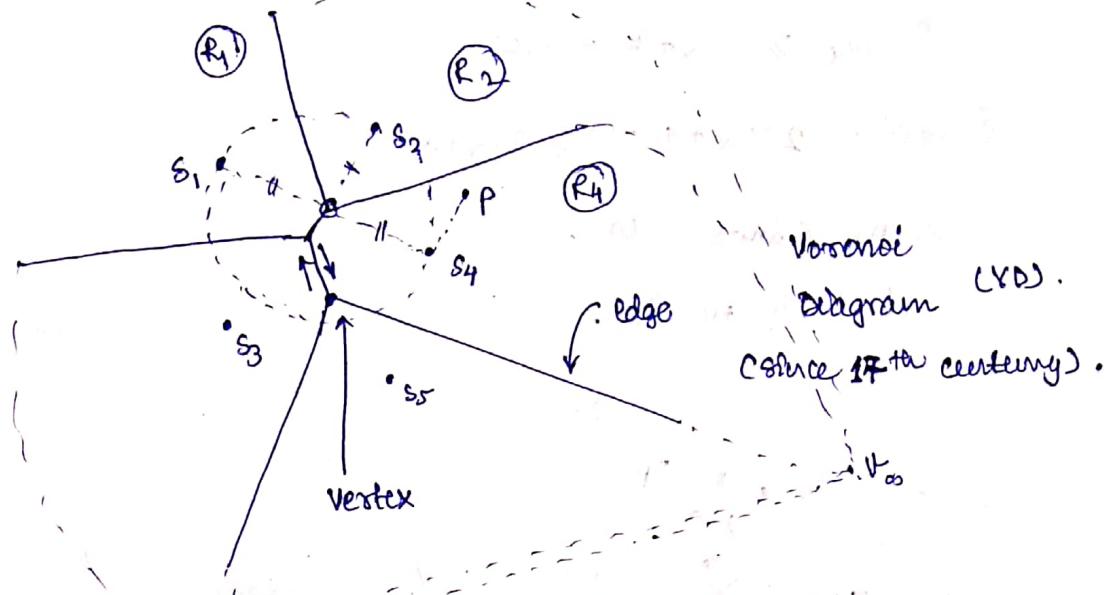
5 \longrightarrow 5, 6, 7, 8

6 \longrightarrow 6, 7, 8

Set Cover.

* $S = \{s_1, s_2, \dots, s_n\}$ is a set of sites on xy-plane, we have to subdivide the xy-plane into n regions:

R_1, R_2, \dots, R_n such that for any point $P \in R_i$, s_i is the nearest site.



→ All vertex of Voronoi Diagram are circumcentres for 3 sites.

→ But all circumcentres are not vertices.

- ④ Assume:
- ① All sites have distinct x- and y-coordinates.
 - ② No four sites are concyclic.

If p is a vertex

⇒ tangent empty circle centered at p is a circumcircle of three sites.

⇒ p is a circumcentre of three sites and the corresponding circumcircle doesn't contain any site in its interior.

* How many vertices and edges are present in VD?

* Negation.

Euler's formula:

(planar graphs)

$$(m_v + 1) - m_e + n = 2 \rightarrow 0,$$

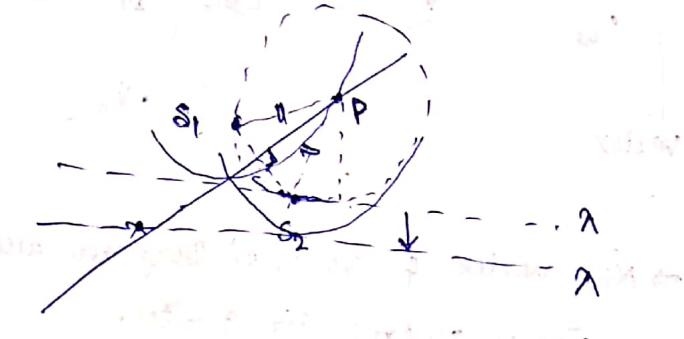
sum of degrees of all $(m_v + 1)$ vertices $\geq 3(m_v + 1)$.

$$\Rightarrow d_{m_e} \geq 3m_v + 3 \rightarrow (1).$$

$$① \wedge ② \Rightarrow 2(m_v + n - 1) \geq 3m_v + 3$$

$$\Rightarrow m_v \leq 2n - 5 = O(n).$$

Similarly $m_e = O(n)$.



• If we can show that $m_e = O(n)$ then $m_v = O(n)$.

• If we can show that $m_v = O(n)$ then $m_e = O(n)$.
• Then we have $m_e = O(n)$ and $m_v = O(n)$.

• We will prove that $m_v = O(n)$ by contradiction. Assume $m_v = \Omega(n^2)$.

• Then there are $\Omega(n^2)$ vertices in the graph.

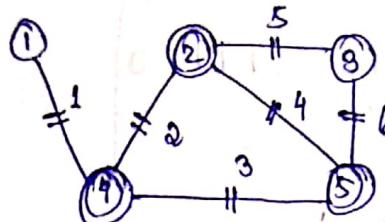
• Then there are $\Omega(n^2)$ edges in the graph. For the maximum degree of a vertex, $d_{max} = \Omega(n)$.

• Then there are $\Omega(n)$ vertices with degree $\Omega(n)$.
• Then there are $\Omega(n)$ edges incident to vertices with degree $\Omega(n)$.

Vertex Cover Problem;

- Given an additional graph $G(V, E)$ and a natural number k , determine whether G has a vertex cover of size k .
- [Def: $V' \subseteq V$ is a vertex cover of $G(V, E)$ if each edge $(u, v) \in E$ has either u or v (or both) in V' .]

- ex:



$$V = \{1, 2, \dots, 5\}$$

$$E = \{e_1, e_2, \dots, e_6\}$$

$$V' = \{2, 4, 5\}$$



	e_1	e_2	e_3	e_4	e_5	e_6	
1	1	0	0	0	0	0	
2	1	0	1	0	1	1	0
3	1	0	0	0	0	1	1
4	1	0	1	1	0	0	0
5	0	0	1	1	0	1	
6	0	0	0	0	0	1	
7	0	0	0	0	1	0	
8	0	0	0	0	1	0	
9	0	0	0	0	1	0	
10	0	0	0	0	1	0	
11	0	0	0	0	0	1	
12	0	0	0	0	0	0	
13	0	0	0	0	0	0	
14	0	0	0	0	0	0	
15	0	0	0	0	0	0	
16	0	0	0	0	0	0	
17	0	0	0	0	0	0	
18	0	0	0	0	0	0	
19	0	0	0	0	0	0	
20	0	0	0	0	0	0	
21	0	0	0	0	0	0	
22	0	0	0	0	0	0	
23	0	0	0	0	0	0	
24	0	0	0	0	0	0	
25	0	0	0	0	0	0	
26	0	0	0	0	0	0	
27	0	0	0	0	0	0	
28	0	0	0	0	0	0	
29	0	0	0	0	0	0	
30	0	0	0	0	0	0	
31	0	0	0	0	0	0	
32	0	0	0	0	0	0	
33	0	0	0	0	0	0	
34	0	0	0	0	0	0	
35	0	0	0	0	0	0	
36	0	0	0	0	0	0	
37	0	0	0	0	0	0	
38	0	0	0	0	0	0	
39	0	0	0	0	0	0	
40	0	0	0	0	0	0	
41	0	0	0	0	0	0	
42	0	0	0	0	0	0	
43	0	0	0	0	0	0	
44	0	0	0	0	0	0	
45	0	0	0	0	0	0	
46	0	0	0	0	0	0	
47	0	0	0	0	0	0	
48	0	0	0	0	0	0	
49	0	0	0	0	0	0	
50	0	0	0	0	0	0	
51	0	0	0	0	0	0	
52	0	0	0	0	0	0	
53	0	0	0	0	0	0	
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102	0	0	0	0	0	0	
103	0	0	0	0	0	0	
104	0	0	0	0	0	0	
105	0	0	0	0	0	0	
106	0	0	0	0	0	0	
107	0	0	0	0	0	0	
108	0	0	0	0	0	0	
109	0	0	0	0	0	0	
110	0	0	0	0	0	0	
111	0	0	0	0	0	0	
112	0	0	0	0	0	0	
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141	0	0	0	0	0	0	
142	0	0	0	0	0	0	
143	0	0	0	0	0	0	
144	0	0	0	0	0	0	
145	0	0	0	0	0	0	
146	0	0	0	0	0	0	
147	0	0	0	0	0	0	
148	0	0	0	0	0	0	
149	0	0	0	0	0	0	
150	0	0	0	0	0	0	
151	0	0	0	0	0	0	
152	0	0	0	0	0	0	
153	0	0	0	0	0	0	
154	0	0	0	0	0	0	
155	0	0	0	0	0	0	
156	0	0	0	0	0	0	
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165	0	0	0	0	0	0	
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170	0	0	0	0	0	0	
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187	0	0	0	0	0	0	
188	0	0	0	0	0	0	
189	0	0	0	0	0	0	
190	0	0	0	0	0	0	
191	0	0	0	0	0	0	
192	0	0	0	0	0	0	
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197	0	0	0	0	0</td		

⑩ → ⑪ → Photo taken)

09/09/2019

ALGORITHMS = II

NP-complete problems:

- Hamiltonian cycle problem (HamCycle).
- Travelling Salesman Problem (TSP). ↪ Reduction.

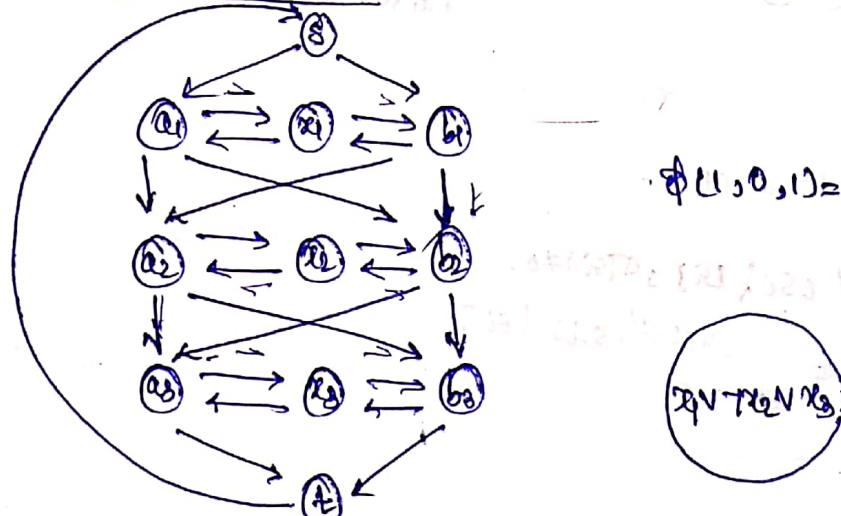
HamCycle:

- Given a (directed or undirected) graph $G(V, E)$, determine whether G contains a cycle passing through all the vertices.

3-SAT:

- Given ϕ , determine whether all clauses are TRUE for some input.
→ HamCycle instance $G(V, E)$.

$$\phi = (x_1 \vee \neg x_2 \vee x_3) (x_1 \vee x_2 \vee \neg x_3) (\neg x_1 \vee x_2 \vee x_3),$$



$$\phi(1, 0, 1) = 1,$$

$$x_1 \vee x_2 \vee x_3$$