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Module 1

What is an OS?

- x A pgm that acts as an intermediary between a user of the computer and the computer hardware.

Goals of OS

- x Execute user pgms and make solving user problems easier
- x Make the computer system convenient to use
- x Use the computer h/w in an efficient manner

1) Convenience

(a) Easy to Use (User friendliness)

2) Efficiency

(a) Throughput

- x Without OS user needs to write a pgm for every task.
- x OS needed for proper resource allocation

x Throughput - number of tasks performed per unit time.

→ Compared to windows, Linux throughput is better.

Functions of OS

- 1) Resource Manager
 - a) CPU - Processor mgmt (through scheduling)
 - b) Memory - RAM (How memory is allocated)
 - c) I/P - O/P devices
- 2) Memory Mgmt
 - a) Space for process should be created in RAM
- 3) I/O devices Mgmt
- 4) Storage Mgmt (Secondary Memory)
 - a) How data is permanently stored in hard disk.
 - b) File S/ms
 - c) Directory Mgmt
- 5) Security & Protection
 - a) Pwd. protection
 - b) security at process level

RAM - short term memory
volatile memory

when power goes off contents erased

→ ROM - non volatile

Computer Startup

x Bootstrap pgm is loaded at power up or reboot

→ Typically stored in ROM or EEPROM, generally known as firmware.

→ Initialize all aspects of s/m

→ Loads os kernel and starts execution

Caching

x Info in use copied from slower to faster storage temporarily.

x Faster storage (cache) checked first to determine if info is there

→ If it is, info used directly from cache (fast)

→ If not, data copied to cache and used there

Different Types of OS

1) Batch OS

2) Multiprogramming OS

3) Multitasking OS

4) Multi-Processing OS

5) Real Time OS

I Batch OS

- x Batch = multiple jobs
- x Job = Pgm + I/P data + Control instructions
- x They are non-interactive
- x User cannot directly interact with s/m.
- x User will prepare jobs in punch card and loaded into computer with the help of an operator
- x low CPU utilization

II Multiprogramming OS

- x A comp. running more than one pgm at a time
- x Concurrent applications will need to be executed
- x responsibility of OS to manage all processes efficiently and effectively.
- x Main Memory - too small to accommodate all of these processes or jobs into it

x processes are initially kept in an area called job pool.