Here's how you can structure the content:

• User
- Who is/are the user/s?
  - College students living in rented accommodations who depend on nearby restaurants for their daily meals.

• Problem
- What's the main challenge or issue?
  - Students forget to inform the restaurant if they are not attending a meal, leading to wastage of food and unnecessary charges.

• Activities
- What are they doing?
  - Eating at local restaurants for lunch, breakfast, and dinner.
  - Sometimes canceling or skipping meals but failing to inform the restaurant in time.

• Environment & Interactions
- How do they feel? How do they interact with their surroundings?
  - Students feel frustrated when they get charged for meals they didn't consume.
  - Restaurant owners are uncertain about how much food to prepare each day due to inconsistent attendance.

• Objects
- What kind of objects they used?
  - Smartphones, computers, internet access, and basic communication apps like WhatsApp for interacting with restaurants.

• Idea
- Possible solutions
  - A website where students can easily log in, manage, and cancel their meals before a specific cutoff time to avoid charges and reduce food waste.

• Innovations
- Unique approaches
  - Meal reminders sent to students via SMS, WhatsApp, or email.
  - Integration of meal preferences and a system for handling multiple restaurants in the future.

• Technologies
- What technology can be used?
  - Web-based platforms with a student login portal.
  - SMS/WhatsApp/email notification system.
  - Payment gateway integration for meal plans and automatic charge adjustments.

• Resources
- What is needed to execute?
  - A development team for creating the website and integrating notifications.
  - Partnerships with local restaurants.
  - Hosting services for the website and secure authentication systems for user logins.

• Purpose
- What is the product's goal?
  - To reduce food wastage and streamline meal management for students and restaurant owners, ensuring students are only charged for the meals they consume.

• Product Features
- Key features of the product
  - Student login portal.
  - Meal cancellation system before cutoff times.
  - Reminder notifications.
  - Payment adjustments based on cancellations.
  - Admin dashboard for restaurant owners to track attendance.

• Product Experience
- What experience should users have?

- Simple and user-friendly meal management system.
- Seamless notification system to avoid unnecessary charges.
- Restaurant owners should have an easy way to monitor attendance and prepare accordingly.

• Product Cost & Revenue
- How will it generate revenue and product cost?
  - Revenue can be generated by charging restaurants for using the service or by taking a small commission on meal plan payments.
  - Additional revenue streams could include premium features for students, such as customizable notifications or meal tracking across multiple restaurants.

• Prototyping
- Develop a basic version of the website with login and meal cancellation features.
- Add the admin dashboard for restaurant owners.
- Integrate reminder notifications (email/SMS/WhatsApp) as the next step.

• Feedback
- Customer's feedback
  - Conduct beta testing with local restaurants and students.
  - Gather feedback on user experience and refine features like the notification system and admin dashboard.