

PROJECT SYNOPSIS REPORT

ON

Tripx-Tour and Travel WebApp

SUBMITTED

TO

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

FOR

Back End Engineering(22CS026)

Submitted By:

Name(s): Ansh, Ansh Arora

University Roll No(s).: 2210991289, 2210991290

Semester: 5

Session: July-December



<u>Index</u>

Sr. no	Topic	Page No
1	Problem Statement	3
2	Title of project	3
3	Objective & Key Learning's	3
4	Options available to execute the project	3
5	Advantages/ Disadvantages	4
6	References	4



Problem Statement:

The travel industry is highly competitive, and customers often struggle to find a user-friendly platform that provides comprehensive travel packages, easy booking options, and personalized recommendations. Many existing platforms either lack detailed information about destinations or have complex booking processes that deter users from completing their travel plans.

Title of Project:

Tripx-Tour and Travel WebApp

Objective & Key Learnings:

The objective of the Tripx project is to develop a responsive and user-friendly travel booking platform that allows users to explore various destinations, view detailed packages, and easily book their trips. Key learnings from this project include:

- Understanding the needs of users in the travel industry.
- Developing a dynamic React application with seamless navigation.
- Implementing effective state management and routing.
- Designing intuitive UI/UX that enhances the user experience.
- Integrating features such as detailed package views, and booking confirmation pages.

Options Available to Execute the Project:

- **Option 1:** Build the platform using a front-end framework like React.js, which allows for dynamic content rendering and provides a smooth user experience.
- Option 2: Utilize a CMS like WordPress for a simpler, more content-focused platform with limited customization options.
- Option 3: Develop a full-stack application with both front-end and back-end components, integrating databases and authentication mechanisms for a more robust solution.



Advantages/Disadvantages

• Advantages:

- The platform provides a comprehensive overview of travel packages, allowing users to make informed decisions.
- o Easy navigation and a clean interface improve user engagement and satisfaction.
- The platform can be extended with additional features, such as user reviews and personalized recommendations.

• Disadvantages:

- o Initial development may be time-consuming, requiring extensive coding and testing.
- Maintaining and updating the platform could require ongoing resources, especially as new features are added.
- Security and data privacy concerns must be addressed, especially if handling user information and payments.

References:

- [1] Krit Somkantha, Nipon Theera-Umpo, "Boundary Detection in Medical Images Using Edge Following Algorithm Based on Intensity Gradient and Texture Gradient Features".
- [2] H.Chidiac, D.Ziou, "Classification of Image Edges", Vision Interface'99, Troise-Rivieres, Canada, 1999.pp. 1724.
- [3] Q.Ji, R.M.Haralick, "Quantitative Evaluation of Edge Detectors using the Minimum Kernel Variance Criterion", ICIP 99. IEEE International Conference on Image Processing volume: 2, 1999, pp.705-709
- [4] M.Woodhall, C.Linquist, "New Edge Detection Algorithms Based on Adaptive Estimation Filters", Conference Record of the 31st Asilomar IEEE Conference on Signals Systems & Computers, volume: 2, 1997, pp. 16951699
- [5] C. Harris and M.J. Stephens. A combined corner and edge detector. In Alvey Vision Conference, pages 147–152, 1988.
- [6] C. Schmid, R. Mohr, and C. Bauckhage. Evaluation of interest point detectors. International Journal of Computer Vision, 37(2):151–172, June 2000.