

Ansh Sharma

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EDUCATION

University of Illinois at Urbana-Champaign, GPA: 4.0/4.0

Expected May 2024

B.S. in Computer Science, Minor in Mathematics, Chancellor's Scholar

Champaign, IL

Relevant Coursework: Data Structures and Algorithms, Computer Architecture, Linear Algebra, Discrete Structures, Combinatorics, Multivariable Calculus, Machine Learning, Real Analysis, Quantum Computing

SKILLS & AWARDS

Languages: Java, Python, C++, JavaScript, LaTeX, HTML/CSS, SQL

Frameworks: Node.js, Express, Bootstrap, Sass, Catch2, Django

Developer Tools: Git, VS Code, Eclipse, Jupyter Notebook, Linux Shell

Libraries: PyTorch, scikit-learn, Pandas, NumPy, Matplotlib, OpenCV, Qiskit, Discord.js, OpenGL

Olympiad Awards: Putnam Top 500(2020), USA Junior Math Olympiad Qualifier(2019), USA Computing Olympiad Gold Division(2019), USA Physics Olympiad Top 50(2021), Science Olympiad National Tournament - 1st Place Machines (2021)

Research Awards: Regeneron International Science and Engineering Fair US Air Force Research Laboratory Special Award - Systems Software 1st Place(2021), (ISEF)The King Abdulaziz Foundation for Giftedness and Creativity Special Award(2021), North Jersey Regional Science Fair 1st Place Computer Science(2021), Nokia Bell Labs Distinguished Research Award(2021)

ACTIVITIES & EXPERIENCE

AbbVie

Jan. 2022 – May 2022

Incoming ML Intern

Champaign, IL

NeuroTech@UIUC

Aug. 2021 – Present

Software Developer

Champaign, IL

- Designed code in Python for an RC Car that can be controlled through facial movements
- Built various machine learning models to identify instructions based on readings from a brain computer interface(EEG)
- Utilized PyTorch/scikit-learn to train/test various models including LSTMs, SVMs, Random Forests, and Neural Networks

NJ Governor's School in the Sciences

July 2020 – Aug. 2020

Quantum Computing Researcher

Madison, NJ

- Explored topics in quantum computing including quantum optimization algorithms, quantum error correction, and VQE
- Designed a probabilistic oracle for Grover's algorithm to solve a partitioning problem for final project
- Took additional courses on Special Relativity, Geometric Constructions, Molecular Biology of Cancer, and The Big Bang

SELECTED PROJECTS

EscapeMaze | C++, OpenGL, CMake, Catch2

Nov. 2021 – Dec. 2021

- Created a maze game in which a player is tasked to escape a series of regenerating mazes while being chased by bots
- Incorporated DFS maze generation algorithms to create realistic mazes and modified BFS algorithms to direct the bots
- Built a test suite in Catch2 to cover 80 percent of the codebase with unit and system tests

Passport Photo Generator | Python, OpenCV, Node.js, JavaScript, Express, HTML

Aug. 2021 – Sept. 2021

- Built a locally hosted website to convert an inputted image into a passport photo satisfying U.S. passport requirements
- Implemented face detection, image rotation, centering, and alignment using OpenCV
- Incorporated the U²-net deep learning architecture for salient object detection to remove background

Waitlist-Bot | Node.js, discord.js, JavaScript

Aug. 2021 – Sept. 2021

- Designed a discord bot to assist with the waitlist process for courses at UIUC using Node.js and the discord.js module
- Allows users to input the course they plan to drop given admission to their desired course to construct a directed multigraph
- Utilizes a DFS to detect cycles and notify all involved users once found, enabling them to register for their desired courses

Improved Quantum Cryptography with Entanglement & Signatures | Python, Qiskit

Aug. 2020 – March 2021

- Presented at the 2021 Regeneron International Science and Engineering Fair and the North Jersey Regional Science Fair
- Designed a modification of the BB84 QKD Algorithm to improve on qubit efficiency and prevent man-in-the-middle attacks
- Implemented and tested the algorithm using the Qiskit library to run algorithm on IBM cloud quantum computers