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## **Experiment 05 :**

### **To apply navigation, routing and gestures in Flutter App**

#### **Theory:**

Navigation, routing, and gestures are essential for building dynamic and user-friendly mobile applications in Flutter. **Navigation** involves moving between different screens or pages using the Navigator widget. **Routing** is the mechanism of defining paths to navigate within an app. Flutter supports two types of routing: **Named Routing** and **Anonymous Routing**. **Gestures** enable user interaction through touch events like taps, swipes, and long presses using GestureDetector and InkWell widgets. Together, these features enhance the app's interactivity and provide a seamless user experience.

#### **Code:**

```
class MusicRecommendationPage extends StatefulWidget {
  const MusicRecommendationPage({super.key});

  @override
  _MusicRecommendationPageState createState() =>
    _MusicRecommendationPageState();
}

class _MusicRecommendationPageState extends State<MusicRecommendationPage> {
  final TextEditingController _searchController = TextEditingController();
  List<Map<String, String>> _allSongs = [];
  List<Map<String, String>> _filteredSongs = [];

  @override
  void initState() {
    super.initState();
    _loadSongs();
    _searchController.addListener(_filterSongs);
  }

  Future<void> _loadSongs() async {
    try {
```

```

final String response = await rootBundle.loadString('assets/songs.json');
final List<dynamic> data = json.decode(response);

// Properly convert dynamic map to Map<String, String>
setState(() {
  _allSongs = data.map<Map<String, String>>>((song) {
    return {
      "title": song["title"].toString(),
      "artist": song["artist"].toString(),
      "genre": song["genre"].toString(),
      "url": song["url"].toString(),
    };
  }).toList();
  _filteredSongs = _allSongs;
});
print('Loaded Songs: $_allSongs');
} catch (e) {
  print('Error loading JSON: $e');
  // If there's an error, clear the lists
  setState(() {
    _allSongs = [];
    _filteredSongs = [];
  }); } }

void _filterSongs() {
  String query = _searchController.text.toLowerCase();
  setState(() {
    _filteredSongs = _allSongs.where((song) {
      return (song['title']?.toLowerCase().contains(query) ?? false) ||
        (song['artist']?.toLowerCase().contains(query) ?? false) ||
        (song['genre']?.toLowerCase().contains(query) ?? false);
    }).toList(); }); }

Future<void> _launchURL(String url) async {
  final Uri uri = Uri.parse(url);
  if (await canLaunchUrl(uri)) {
    await launchUrl(uri, mode: LaunchMode.externalApplication);
  } else {
    ScaffoldMessenger.of(context).showSnackBar(
      SnackBar(content: Text('Could not launch $url')), ); } }

void _logout() {
  Navigator.pushAndRemoveUntil(
    context,

```

```

MaterialPageRoute(builder: (context) => const LoginPage()),
(Route<dynamic> route) => false,
);
}

```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      title: const Text('Music Recommendations'),
      actions: [
        IconButton(
          icon: const Icon(Icons.logout),
          onPressed: _logout,
          tooltip: 'Logout',
          color: Colors.white,
        ),
        Padding(
          padding: const EdgeInsets.all(8.0),
          child: Image.network(
            'https://cdn-icons-png.flaticon.com/512/2907/2907253.png',
            errorBuilder: (context, error, stackTrace) {
              return const Icon(Icons.error, color: Colors.red);
            },
          ),
        ),
      ],
    ),
    body: Padding(
      padding: const EdgeInsets.all(16.0),
      child: Column(
        children: [
          TextField(
            controller: _searchController,
            decoration: const InputDecoration(
              hintText: 'Search by title, artist, or genre...',
              enabledBorder: OutlineInputBorder(
                borderSide: BorderSide(color: Colors.black54),
              ),
              focusedBorder: OutlineInputBorder(
                borderSide: BorderSide(color: Colors.black),
              ),
            ),
          ),
        ],
      ),
    ),
  );
}

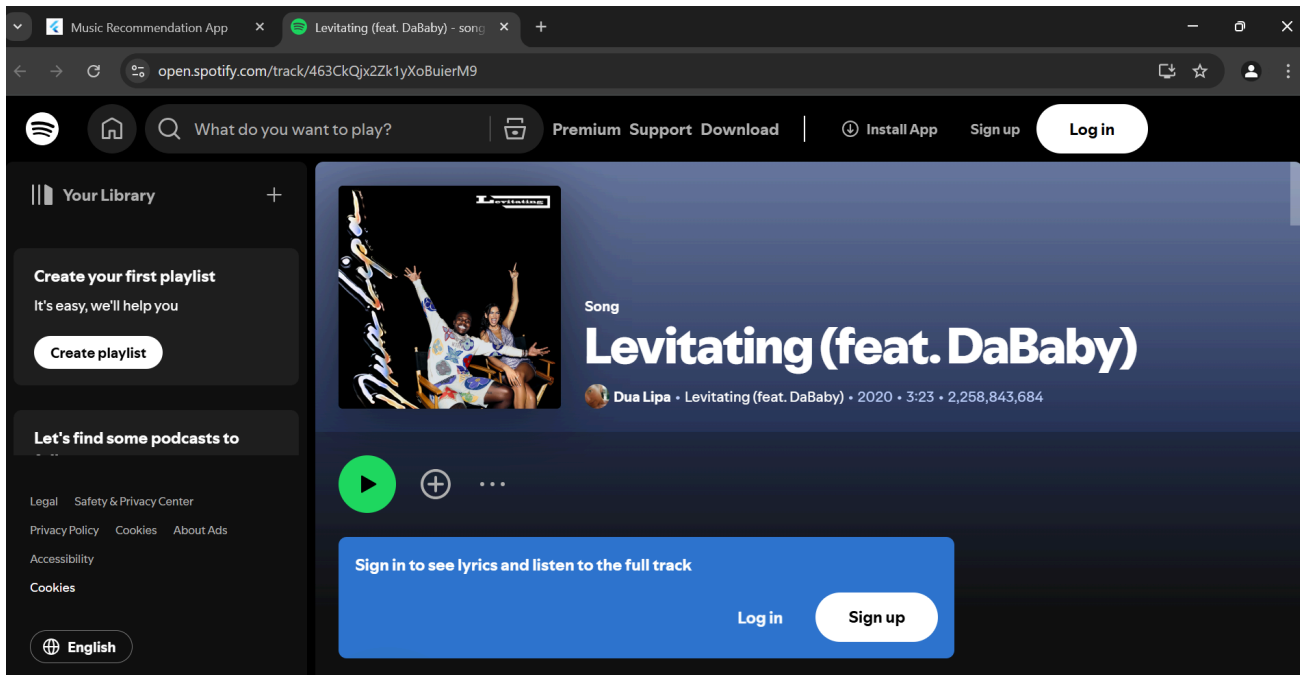
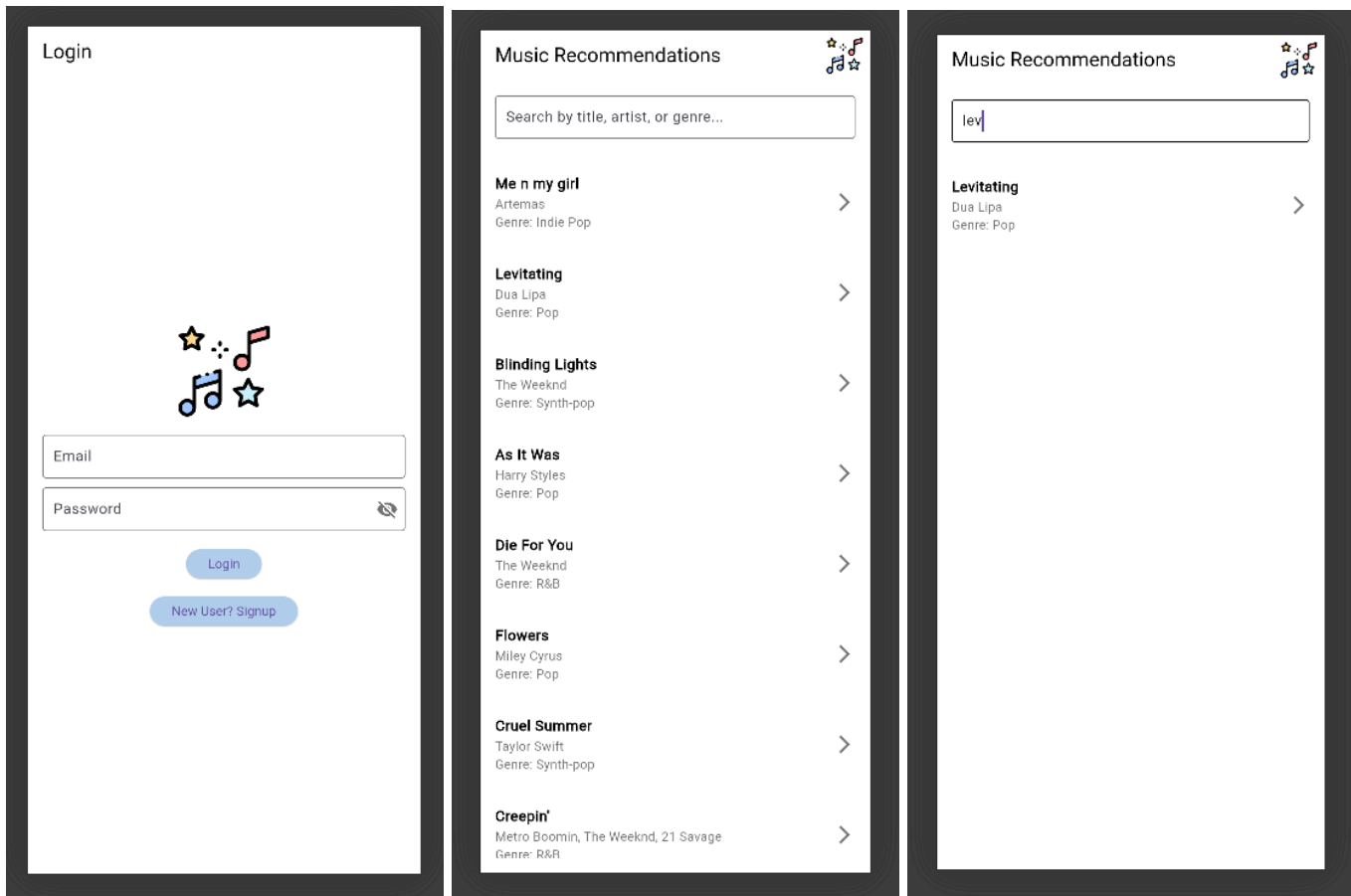
```

```

const SizedBox(height: 20),
Expanded(
  child: _filteredSongs.isEmpty
    ? const Center(
        child: Text(
          'No songs found',
          style: TextStyle(color: Colors.black54, fontSize: 18),
        ),
      )
    : ListView.builder(
        itemCount: _filteredSongs.length,
        itemBuilder: (context, index) {
          final song = _filteredSongs[index];
          return ListTile(
            contentPadding:
              const EdgeInsets.symmetric(vertical: 10.0),
            title: Text(
              song['title'] ?? 'Unknown Title',
              style: const TextStyle(
                color: Colors.black,
                fontWeight: FontWeight.bold),
            ),
            subtitle: Column(
              crossAxisAlignment: CrossAxisAlignment.start,
              children: [
                Text(
                  song['artist'] ?? 'Unknown Artist',
                  style: const TextStyle(color: Colors.black54),
                ),
                Text(
                  "Genre: ${song['genre'] ?? 'Unknown Genre'}",
                  style: const TextStyle(color: Colors.black54),
                ),
              ],
            ),
            onTap: () => _launchURL(song['url']!),
            trailing: const Icon(Icons.arrow_forward_ios,
              color: Colors.black54),
          );
        },
      ),
    ),
  ],
),
);

```

## Output:



## Explanation:

### Navigation and Routing:

**Login to Music Recommendation Page:** On successful login, the app navigates from the LoginPage to MusicRecommendationPage using:

```
Navigator.pushReplacement(  
  context,  
  MaterialPageRoute(builder: (context) => const MusicRecommendationPage()),  
);
```

**Logout Navigation:** From MusicRecommendationPage, the user can log out and return to the LoginPage using:

```
Navigator.pushAndRemoveUntil(  
  context,  
  MaterialPageRoute(builder: (context) => const LoginPage()),  
  (Route<dynamic> route) => false,  
);
```

**Gestures:** The app uses onTap gestures on the list of music recommendations. When a user taps on a song, it opens the corresponding URL in an external browser using the url\_launcher package:

```
onTap: () => _launchURL(song['url']!),
```

**UI and Styling:** The app is styled with Material Design principles, using ThemeData for a consistent look.

**The LoginPage includes:** Email and password fields with validation, Password visibility toggle using an IconButton gesture.

**The MusicRecommendationPage includes:** A search bar for filtering music, A ListView to display a list of songs with a gesture for URL navigation.

## Conclusion:

This Flutter code builds a simple login screen for a music recommendation app. It verifies user credentials and navigates to the next page if they are correct. The design is clean, with input fields and password visibility toggle.