

# Anshika Mittal

FLUTTER DEVELOPER | SECOND YEAR UNDERGRADUATE | COMPUTER SCIENCE

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*"Success is not final, failure is not fatal: it is the courage to continue that counts."*

## Summary

Hardworking and a diligent Flutter App Developer with a real passion for mobile application development. After getting familiar with the basic concepts of app development and making some on my own, I am looking forward to a new opportunity that will allow me to further explore this field.

## Education

### Indian Institute of Technology, Roorkee

B.TECH. IN COMPUTER SCIENCE AND ENGINEERING

- CGPA: 8.973/10

Roorkee, India

2019 - Exp. 2023

### All Saints School, Agra

GRADE 12 (SENIOR SECONDARY LEVEL)

- Percentage: 94.60%

Agra, India

2019

### St. Francis Convent School, Agra

GRADE 10 (SECONDARY LEVEL)

- CGPA: 10/10

Agra, India

2017

## Projects

### Chat App

SELF-LEARNING PROJECT | FLUTTER

- Currently making a chat app with proper authentication with the UI inspired by Instagram.
- Made chatrooms where an user can search for another user and text him.
- GitHub link: **Chat App**.

Roorkee, India

Dec 2020 - Present

### Entry Register

SELF-LEARNING PROJECT | FLUTTER

- It eases the process of writing and managing entries for both the residents and the administration of the hostel respectively.
- Used Android Studio as a development tool and Cloud Firestore for data storage and Firebase Auth for authentication
- Set up the navigation and structured code in a modular way and used Future Builder, Shared Preferences, etc.
- GitHub link: **Entry Register**.

IIT Roorkee

November 2020

### World Time App

SELF-LEARNING PROJECT | FLUTTER

- It shows the time of different countries along with their flags.
- Changes the background depending on whether it is day or night in the country.
- Made http request to world time API for data and structured code in a modular way.
- GitHub link: **World Time App**.

IIT Roorkee

Oct 2020

### Color Game

WEB DEVELOPER

- Created RGB color game using HTML, CSS and JavaScript.
- Helps the user to get an idea of RGB color formats while playing in 2 different levels- easy and hard.
- Used event listeners and generated different colors to choose from using random function.
- Github link: **Color Game**

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Feb 2020

## Skills

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<b>Programming Languages</b>	C++, Dart, Java, C, HTML, CSS, JavaScript, Python
<b>Packages and Environments</b>	Android Studio, Flutter
<b>Utilities</b>	Git, Linux Shell, Vim
<b>Relevant Courses (offline)</b>	Discrete Structures, Data Structures and Algorithms