



THE OHIO STATE
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PROJECT 6: DOUBLY-LINKED LIST IMPLEMENTATION OF LIST WITH RETREAT

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```

1 import java.util.Iterator;
2 import java.util.NoSuchElementException;
3
4 import components.list.List;
5 import components.list.ListSecondary;
6
7 /**
8  * {@code List} represented as a doubly linked list, done "bare-handed",
9  * with
10 * implementations of primary methods and {@code retreat} secondary method.
11 *
12 * <p>
13 * Execution-time performance of all methods implemented in this class is O
14 * (1).
15 * </p>
16 *
17 * @param <T>
18 *         type of {@code List} entries
19 * @convention <pre>
20 * $this.leftLength >= 0 and
21 * [$this.rightLength >= 0] and
22 * [$this.preStart is not null] and
23 * [$this.lastLeft is not null] and
24 * [$this.postFinish is not null] and
25 * [$this.preStart points to the first node of a doubly linked list
26 * containing ($this.leftLength + $this.rightLength + 2) nodes] and
27 * [$this.lastLeft points to the ($this.leftLength + 1)-th node in
28 * that doubly linked list] and
29 * [$this.postFinish points to the last node in that doubly linked list]
30 * and
31 * [for every node n in the doubly linked list of nodes, except the one
32 * pointed to by $this.preStart, n.previous.next = n] and
33 * [for every node n in the doubly linked list of nodes, except the one
34 * pointed to by $this.postFinish, n.next.previous = n]
35 * </pre>
36 * @correspondence <pre>
37 * this =
38 * ([data in nodes starting at $this.preStart.next and running through
39 * $this.lastLeft],
40 * [data in nodes starting at $this.lastLeft.next and running through
41 * $this.postFinish.previous])
42 * </pre>
43 *
44 * @author Daniil Gofman, Ansh Pachauri
45 *
46 */
47 public class List3<T> extends ListSecondary<T> {
48     /**
49      * Node class for doubly linked list nodes.

```

```
48     */
49     private final class Node {
50
51         /**
52          * Data in node, or, if this is a "smart" Node, irrelevant.
53          */
54         private T data;
55
56         /**
57          * Next node in doubly linked list, or, if this is a trailing
58 "smart"
59          * Node, irrelevant.
60          */
61         private Node next;
62
63         /**
64          * Previous node in doubly linked list, or, if this is a leading
65 "smart"
66          * Node, irrelevant.
67          */
68         private Node previous;
69     }
70
71     /**
72     * "Smart node" before start node of doubly linked list.
73     */
74     private Node preStart;
75
76     /**
77     * Last node of doubly linked list in this.left.
78     */
79     private Node lastLeft;
80
81     /**
82     * "Smart node" after finish node of linked list.
83     */
84     private Node postFinish;
85
86     /**
87     * Length of this.left.
88     */
89     private int leftLength;
90
91     /**
92     * Length of this.right.
93     */
94     private int rightLength;
95     /**
```

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96     * Checks that the part of the convention repeated below holds for the
97     * current representation.
98     *
99     * @return true if the convention holds (or if assertion checking is
    off);
100    *     otherwise reports a violated assertion
101    * @convention <pre>
102    * $this.leftLength >= 0 and
103    * [$this.rightLength >= 0] and
104    * [$this.preStart is not null] and
105    * [$this.lastLeft is not null] and
106    * [$this.postFinish is not null] and
107    * [$this.preStart points to the first node of a doubly linked list
108    * containing ($this.leftLength + $this.rightLength + 2) nodes] and
109    * [$this.lastLeft points to the ($this.leftLength + 1)-th node in
110    * that doubly linked list] and
111    * [$this.postFinish points to the last node in that doubly linked
    list] and
112    * [for every node n in the doubly linked list of nodes, except the one
113    * pointed to by $this.preStart, n.previous.next = n] and
114    * [for every node n in the doubly linked list of nodes, except the one
115    * pointed to by $this.postFinish, n.next.previous = n]
116    * </pre>
117    */
118    private boolean conventionHolds() {
119        assert this.leftLength >= 0 : "Violation of: $this.leftLength >=
    0";
120        assert this.rightLength >= 0 : "Violation of: $this.rightLength >=
    0";
121        assert this.preStart != null : "Violation of: $this.preStart is not
    null";
122        assert this.lastLeft != null : "Violation of: $this.lastLeft is not
    null";
123        assert this.postFinish != null : "Violation of: $this.postFinish is
    not null";
124
125        int count = 0;
126        boolean lastLeftFound = false;
127        Node n = this.preStart;
128        while ((count < this.leftLength + this.rightLength + 1)
129            && (n != this.postFinish)) {
130            count++;
131            if (n == this.lastLeft) {
132                /*
133                 * Check $this.lastLeft points to the ($this.leftLength +
    1)-th
134                 * node in that doubly linked list
135                 */
136                assert count == this.leftLength + 1 : ""
137                    + "Violation of: [$this.lastLeft points to the"

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```

138             + " ($this.leftLength + 1)-th node in that doubly
linked list]";
139         lastLeftFound = true;
140     }
141     /*
142     * Check for every node n in the doubly linked list of nodes,
except
143     * the one pointed to by $this.postFinish, n.next.previous = n
144     */
145     assert (n.next != null) && (n.next.previous == n) : ""
146         + "Violation of: [for every node n in the doubly
linked"
147         + " list of nodes, except the one pointed to by"
148         + " $this.postFinish, n.next.previous = n]";
149     n = n.next;
150     /*
151     * Check for every node n in the doubly linked list of nodes,
except
152     * the one pointed to by $this.preStart, n.previous.next = n
153     */
154     assert n.previous.next == n : ""
155         + "Violation of: [for every node n in the doubly
linked"
156         + " list of nodes, except the one pointed to by"
157         + " $this.preStart, n.previous.next = n]";
158     }
159     count++;
160     assert count == this.leftLength + this.rightLength + 2 : ""
161         + "Violation of: [$this.preStart points to the first node
of"
162         + " a doubly linked list containing"
163         + " ($this.leftLength + $this.rightLength + 2) nodes]";
164     assert lastLeftFound : ""
165         + "Violation of: [$this.lastLeft points to the"
166         + " ($this.leftLength + 1)-th node in that doubly linked
list]";
167     assert n == this.postFinish : ""
168         + "Violation of: [$this.postFinish points to the last"
169         + " node in that doubly linked list]";
170
171     return true;
172 }
173
174 /**
175  * Creator of initial representation.
176  */
177 private void createNewRep() {
178     // Create a node for the starting point of the list
179     this.preStart = new Node();
180

```

```
181         // Create a node for the ending point of the list
182         this.postFinish = new Node();
183
184         // Establish connections between the starting and ending nodes
185         this.preStart.next = this.postFinish;
186         this.postFinish.previous = this.preStart;
187
188         // Initialize the reference to the last left node, left length, and
right length
189         this.lastLeft = this.preStart;
190         this.leftLength = 0;
191         this.rightLength = 0;
192     }
193
194     /**
195      * No-argument constructor.
196      */
197     public List3() {
198         // Create the initial representation of the data structure
199         this.createNewRep();
200
201         // Assert that the data structure's convention is maintained
202         assert this.conventionHolds();
203     }
204
205     @SuppressWarnings("unchecked")
206     @Override
207     public final List3<T> newInstance() {
208         try {
209             return this.getClass().getConstructor().newInstance();
210         } catch (ReflectiveOperationException e) {
211             throw new AssertionError(
212                 "Cannot construct object of type " + this.getClass());
213         }
214     }
215
216     @Override
217     public final void clear() {
218         this.createNewRep();
219         assert this.conventionHolds();
220     }
221
222     @Override
223     public final void transferFrom(List<T> source) {
224         assert source instanceof List3<?> : ""
225             + "Violation of: source is of dynamic type List3<?>";
226         /*
227          * This cast cannot fail since the assert above would have stopped
228          * execution in that case: source must be of dynamic type List3<?>,

```

and

```
229      * the ? must be T or the call would not have compiled.
230      */
231      List3<T> localSource = (List3<T>) source;
232      this.preStart = localSource.preStart;
233      this.lastLeft = localSource.lastLeft;
234      this.postFinish = localSource.postFinish;
235      this.leftLength = localSource.leftLength;
236      this.rightLength = localSource.rightLength;
237      localSource.createNewRep();
238      assert this.conventionHolds();
239      assert localSource.conventionHolds();
240  }
241
242  @Override
243  public final void addRightFront(T x) {
244      // Ensure that the input value 'x' is not null
245      assert x != null : "Violation of: x is not null";
246
247      // Create a new node to hold the data 'x'
248      Node newNode = new Node();
249
250      // Get the current last left node
251      Node newNodeLast = this.lastLeft;
252
253      // Set the data of the new node
254      newNode.data = x;
255
256      // Update references to insert the new node in front of the last
left node
257      newNode.previous = this.lastLeft;
258      newNode.next = newNodeLast.next;
259      newNodeLast.next = newNode;
260      newNode.next.previous = newNode;
261
262      // Increase the length of the right side
263      this.rightLength++;
264
265      // Assert that the data structure's convention is maintained
266      assert this.conventionHolds();
267  }
268
269  @Override
270  public final T removeRightFront() {
271      // Ensure that there are elements on the right side to remove
272      assert this.rightLength() > 0 : "Violation of: this.right /= <>";
273
274      // Get the current last left node
275      Node currentNode = this.lastLeft;
276
277      // Get the next node in the right side, which we want to remove
```

```
278     Node currentNodeNext = currentNode.next;
279
280     // Update references to remove the next node from the right side
281     currentNode.next = currentNodeNext.next;
282
283     // Retrieve the data from the removed node
284     T x = currentNodeNext.data;
285
286     // Update references to maintain the structure
287     Node tempNode = this.lastLeft.next;
288     tempNode.previous = this.lastLeft;
289
290     // Decrease the length of the right side
291     this.rightLength--;
292
293     // Assert that the data structure's convention is maintained
294     assert this.conventionHolds();
295
296     // Return the removed data
297     return x;
298 }
299
300 @Override
301 public final void advance() {
302     // Ensure that there are elements on the right side to advance to
303     assert this.rightLength() > 0 : "Violation of: this.right != <>";
304
305     // Get the node to move to, which is the next node on the right
306     side Node nodeToMove = this.lastLeft.next;
307
308     // Update the reference to the last left node
309     this.lastLeft = nodeToMove;
310
311     // Increase the left side length
312     this.leftLength++;
313
314     // Decrease the right side length
315     this.rightLength--;
316
317     // Assert that the data structure's convention is maintained
318     assert this.conventionHolds();
319 }
320
321 @Override
322 public final void moveToStart() {
323     // Move to the start of the data structure
324     // Update the reference to the last left node
325     this.lastLeft = this.preStart;
326 }
```



```
327         // Add the length of the left side to the right side
328         this.rightLength += this.leftLength;
329
330         // Reset the left side length to 0
331         this.leftLength = 0;
332
333         // Assert that the data structure's convention is maintained
334         assert this.conventionHolds();
335     }
336
337     @Override
338     public final int leftLength() {
339
340         assert this.conventionHolds();
341         // Fix this line to return the result after checking the
342         convention.
343         return this.leftLength;
344     }
345
346     @Override
347     public final int rightLength() {
348
349         assert this.conventionHolds();
350         // Fix this line to return the result after checking the
351         convention.
352         return this.rightLength;
353     }
354
355     @Override
356     public final Iterator<T> iterator() {
357         assert this.conventionHolds();
358         return new List3Iterator();
359     }
360
361     /**
362      * Implementation of {@code Iterator} interface for {@code List3}.
363      */
364     private final class List3Iterator implements Iterator<T> {
365
366         /**
367          * Current node in the linked list.
368          */
369         private Node current;
370
371         /**
372          * No-argument constructor.
373          */
374         private List3Iterator() {
375             this.current = List3.this.preStart.next;
376             assert List3.this.conventionHolds();
377         }
378     }
379 }
```

```
375     }
376
377     @Override
378     public boolean hasNext() {
379         return this.current != List3.this.postFinish;
380     }
381
382     @Override
383     public T next() {
384         assert this.hasNext() : "Violation of: ~this.unseen /= <>";
385         if (!this.hasNext()) {
386             /*
387              * Exception is supposed to be thrown in this case, but
with
388              * assertion-checking enabled it cannot happen because of
assert
389              * above.
390              */
391             throw new NoSuchElementException();
392         }
393         T x = this.current.data;
394         this.current = this.current.next;
395         assert List3.this.conventionHolds();
396         return x;
397     }
398
399     @Override
400     public void remove() {
401         throw new UnsupportedOperationException(
402             "remove operation not supported");
403     }
404
405 }
406
407 /*
408  * Other methods (overridden for performance reasons)
-----
409  */
410
411 @Override
412 public final void moveToFinish() {
413     // Move to the end of the data structure
414     // Update the reference to the last left node
415     this.lastLeft = this.postFinish.previous;
416
417     // Add the length of the right side to the left side
418     this.leftLength += this.rightLength;
419
420     // Reset the right side length to 0
421     this.rightLength = 0;
```

```
422
423     // Assert that the data structure's convention is maintained
424     assert this.conventionHolds();
425 }
426
427 @Override
428 public final void retreat() {
429     // Ensure that there are elements on the left side to retreat from
430     assert this.leftLength() > 0 : "Violation of: this.left /= <>";
431
432     // Get the node to move, which is the current last left node
433     Node nodeToMove = this.lastLeft;
434
435     // Update the reference to the last left node to the previous node
436     this.lastLeft = nodeToMove.previous;
437
438     // Decrease the left side length by 1
439     this.leftLength--;
440
441     // Increase the right side length by 1
442     this.rightLength++;
443
444     // Assert that the data structure's convention is maintained
445     assert this.conventionHolds();
446 }
447
448 }
449
```