







## Department of Information Technology B.Tech. – II Year / IV Sem, Assignment No. 1, (2024-25) OOPS with JAVA (BCS403)

## **Instructions**

- 1. All questions are compulsory.
- 2. Hard deadline is **30 April 2025**, Assignments will not be accepted after the deadline.
- 3. The assignment must be submitted in HARD COPY only *(Either register or on A4 size plain white sheets)*
- 4. On the first page of the assignment write your Name, Semester, Section, and Roll number.
- 5. Do maintain academic integrity.

## Submission deadline: 30 April 2025

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Question	BL/KC
SmartBank is a company that plans to build a banking app using Java. Before starting, the developers need to understand the Java basics:	3/P
<ul> <li>Why Java is platform-independent</li> <li>What JVM, JRE, and the compilation process are</li> </ul>	
Question 1:	
Explain how Java achieves platform independence.	
Describe the <b>role of JVM and JRE</b> in running a Java application.	
Sketch a simple structure of a Java source file for SmartBank's Account class.	
Case Study 2: Core Structures for Bank Customers	3/P
In SmartBank's app, they need to store customer data: name, balance, and account number.	
They decide to create a Customer class using basic programming structures.	
Question 2:	
☐ Write a Java class Customer with:	
<ul> <li>Private variables: name (String), balance (double), and accountNumber (int)</li> <li>A constructor to initialize the variables</li> <li>Getter and setter methods for all variables</li> <li>Use comments to describe each method.</li> <li>Also, demonstrate the usage of static and final keywords in the class.</li> </ul>	
	SmartBank is a company that plans to build a banking app using Java. Before starting, the developers need to understand the Java basics:  • Why Java is platform-independent • What JVM, JRE, and the compilation process are  Question 1:  Explain how Java achieves platform independence.  Describe the role of JVM and JRE in running a Java application.  Sketch a simple structure of a Java source file for SmartBank's Account class.  Case Study 2: Core Structures for Bank Customers  In SmartBank's app, they need to store customer data: name, balance, and account number.  They decide to create a Customer class using basic programming structures.  Question 2:  → Write a Java class Customer with:  • Private variables: name (String), balance (double), and accountNumber (int) • A constructor to initialize the variables • Getter and setter methods for all variables • Getter and setter methods for all variables • Use comments to describe each method.



NIRF-2023 Engineering Rank Band (151-200) Pharmacy Rank - 88 Innovation Rank Band (51-100)









3	Case Study 3: Object-Oriented Approach for SmartBank	3/
	SmartBank needs a hierarchy:	
	<ul> <li>A BankAccount class</li> <li>A SavingsAccount subclass that adds an interestRate</li> <li>Methods to override withdraw behavior in the SavingsAccount</li> </ul>	
	Question 3: Create the following:	
	<ul> <li>A superclass BankAccount with methods deposit and withdraw.</li> <li>A subclass SavingsAccount that overrides the withdraw method.</li> <li>Demonstrate method overloading in BankAccount by creating two versions of deposit.         Highlight concepts of inheritance, overriding, and overloading with simple comments.     </li> </ul>	
4	Case Study 4: Working with Interfaces and Abstract Classes	3/
4	Case Study 4: Working with Interfaces and Abstract Classes  SmartBank plans to introduce different types of accounts like loan accounts, current accounts, etc.  To maintain a uniform structure, they decide to use Interfaces and Abstract Classes.	3/
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