# YASH SARDA

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#### **OBJECTIVE**

Driven machine learning engineer with 1.5 years of experience, passionate about forwarding the application of artificial intelligence to challenging engineering problems. Successfully designed, tested, and presented multiple deep and reinforcement learning architectures for various DARPA, ARFL, and DoD contracts. Seeking machine learning, data engineer, data scientist, and software engineering roles.

#### **SKILLS**

Machine Learning: PyTorch, Tensorflow, RLLib, NumPy, OpenCV

Code: Python, Kotlin, MATLAB, Fortran 90, C++

Software/OS: Ubuntu, Docker, Windows, ANSYS Fluent, Solidworks

Languages: English, Hindi, Mandarin, Spanish

### **WORK EXPERIENCE**

#### Machine Learning Engineer II | Shield AI/Heron Systems

Mar '21 - Aug '22

- Designed and implemented multi-head order-invariant transformer for win projection of StarCraft 2 battles
- Led integration of existing code library and machine learning models with DOD combat simulator NGTS
- Optimized NGTS classifier with over 92% accuracy for aerial engagement win probability and attrition
- Trained multiple reinforcement learning agents for over 1 million timesteps using PyTorch and RLLib
- Co-led intern project for reinforcement learning in game environments, delegating tasks and resources
- Designed and created 10 multi-layer stackable terminals for customizable agent environments

#### Advanced Air Mobility Intern | NASA Langley Research Center

Aug '20 - Dec '20

- Designed and ran computational fluid dynamics simulations of deflected wing slipstream on HPC
- Modified existing scripts to iteratively solve for wing geometry and export as mesh file

#### **EDUCATION**

## The University of Texas at Austin | BS, Aerospace Engineering

Dec '20

GPA: 3.53

**Certificate**: Computational Science, Engineering, and Mathematics

#### PROJECTS/RESEARCH

**Undergraduate RA** | Computational Astronautics Science and Tech, UT Austin

Oct '17 - Feb '21

- Designed and tested a recurrent convolutional neural network for classification and object detection
- Integrated a kinematic back-propagation algorithm with object detection for localization and tracking
- Created a hand-assembled database of "falls" based on NASA records and eyewitness reports

#### **Undergraduate RA** | Computational Fluid Physics Lab, UT Austin

Mar '19 – Feb '21

- Modified Fortran DNS code by adding data read/write ability, reducing computing cost
- Analyzed eddy frequency data by scaling and transforming fluid structures
- Ran over 1000 simulations to develop a turbulent boundary laver